Slides: amcaplan.ninja/railsconf2016

GitHub Repos: amcaplan/feedback amcaplan/feedback_scripts



THIS IS A WORKSHOP

Assumptions

You are comfortable with:

- Git and Github
- Ruby
- Rails

and can get them all working locally

Ruby 2.3.1, Rails 4.2.6 (i.e. latest stable versions)

What Are Rails Engines?

Engines can be considered miniature applications that provide functionality to their host applications.

- RailsGuides: Getting Started with Engines (http://guides.rubyonrails.org/engines.html)

What Are Rails Engines?

Engines let you build gems with access to autoloading magic, and the full Rails MVC architecture.

Are Rails Engines Useful?

Are Rails Engines Useful?





resque-web

rollout-ui

PaperTrail

RailsAdmin

coffee-rails

spreecommerce

BEHIND THE BEST STOREFRONTS™

jquery-rails



turbolinks bootstrap-sass

If Rails is an framework...

Can We Build a Rails Application Without MODELS?

```
class FooController < ApplicationController
  def index
    @foo_results = FooAPI.call(params)
    render "results"
  end
end</pre>
```

Can We Build a Rails Application Without MODELS?

Can We Build a Rails Application Without MODELS?

Can We Build a Rails Application Without VIEWS?

```
class PostsController < ApplicationController
  def index
     @posts = Post.all
    render json: @posts
  end
end</pre>
```

```
class FooController < ApplicationController
  def index
    render json: FooAPI.call(params)
  end
end</pre>
```

```
class FooController < ApplicationController
  def index
    render text: "foo bar"
  end
end</pre>
```

Can We Build a Rails Application Without VIEWS?

Can We Build a Rails Application Without VIEWS?

Can We Build a Rails Application Without CONTROLLERS?

Rack: a Ruby Webserver Interface



Rack provides a minimal interface between webservers that support Ruby and Ruby frameworks.

To use Rack, provide an "app": an object that responds to the call method, taking the environment hash as a parameter, and returning an Array with three elements:

- The HTTP response code
- A Hash of headers
- The response body, which must respond to each

You can handle an app directly:

```
# my_rack_app.rb
require 'rack'
app = Proc.new do |env|
['200', {'Content-Type' => 'text/html'}, ['A barebones rack app.']]
end
Rack::Handler::WEBrick.run app
```

Or, you can use the rackup command line tool and avoid specifying details like port and server until runtime:

```
1  # config.ru
2  run Proc.new { |env| ['200', {'Content-Type' => 'text/html'}, ['get rack\'d']] }
```

Invoked like so:

```
$ rackup config.ru
```

... and you're good to go!

Outrageous.

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Can We Build a Rails Application Without CONTROLLERS?

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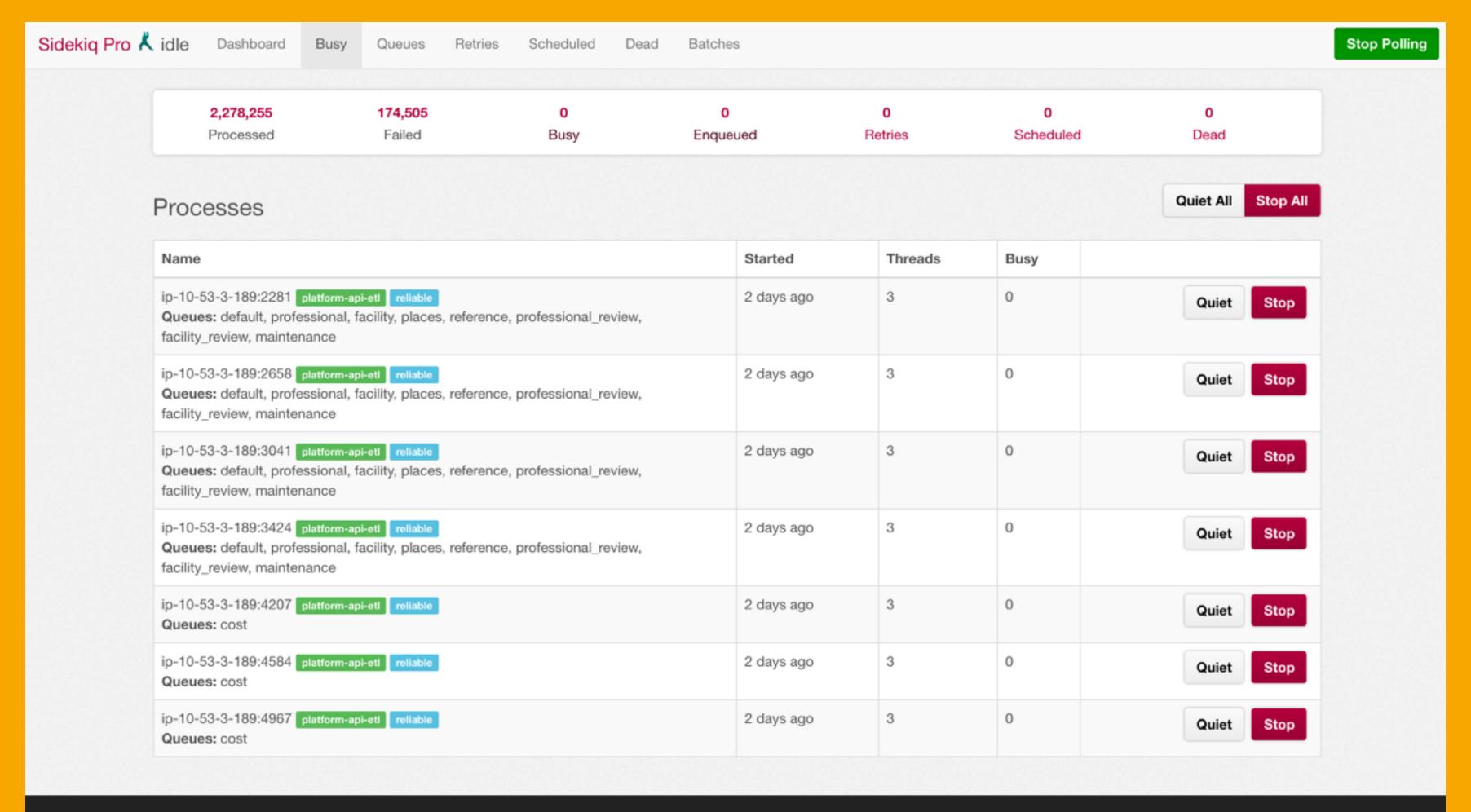
The routes file matches HTTP requests to Rack Applications

You can mount any Rack Application inside your Rails Application

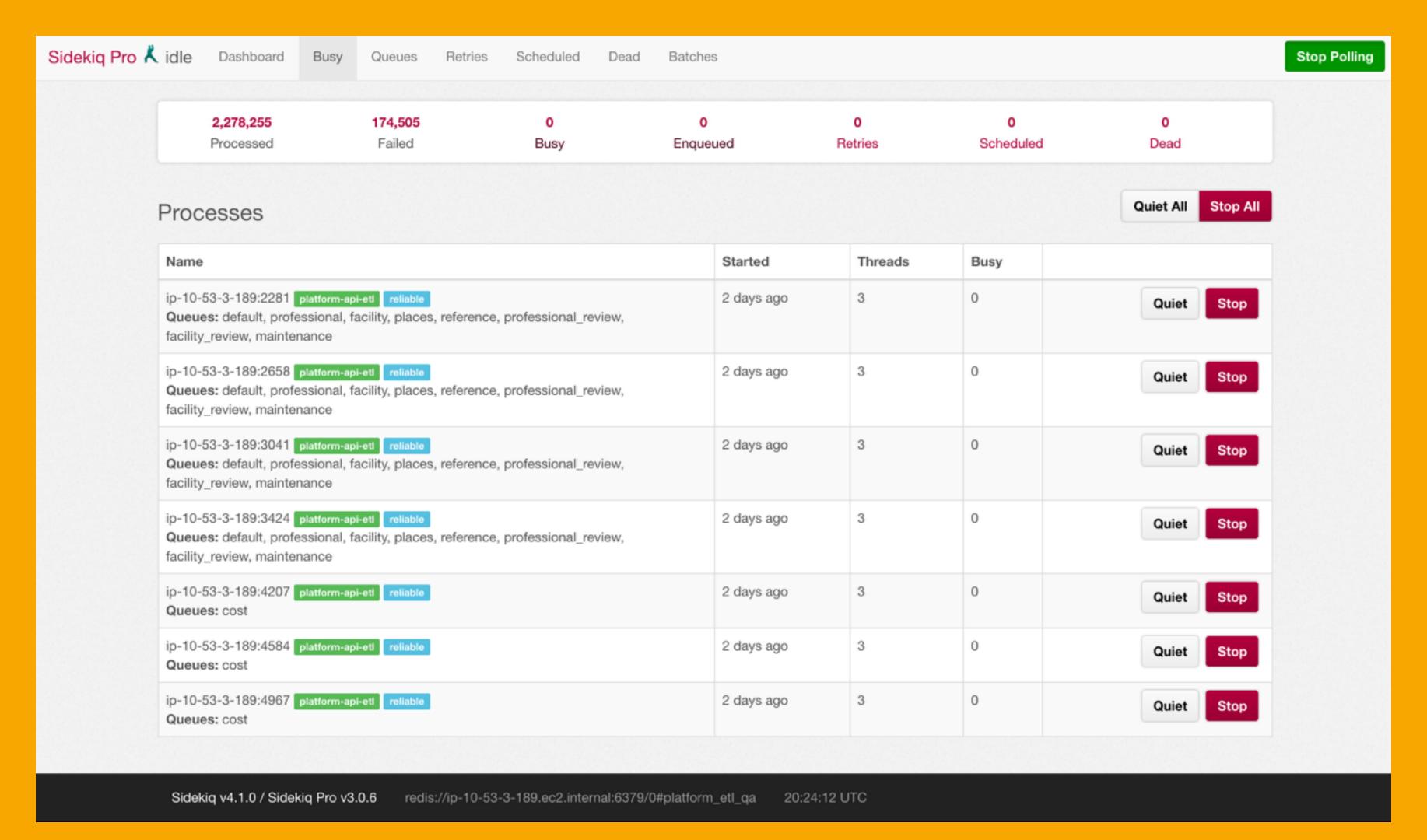
YO DAWG, YOU CAN PUT A RACK APPLICATION IN YOUR RAILS APPLICATION



imgflip.com



Sidekiq Web



Sidekiq Web

```
require 'sidekiq/web'
mount Sidekiq::Web => '/sidekiq'
```

You can mount any Rack Application inside your Rails Application

Rails Engines are just Rack Applications

Rails Engines are just Rack Applications you can mount inside a Rails Application

Rails Applications inherit from Rails Engines

Rails::Application.superclass => Rails::Engine

Rails Applications are just Rails Engines plus code to run independently

Rails Engines are just Rails Applications minus code to run independently

Rails Engines are just Rack Applications you can mount inside a Rails Application

Rails Engines are just almost-Rails Applications you can mount inside a Rails Application

What Are Rails Engines?

Engines can be considered miniature applications that provide functionality to their host applications.

- RailsGuides: Getting Started with Engines (http://guides.rubyonrails.org/engines.html)

Let's Learn Building:

Meet a Practical Need

We Write Rails Applications

Do Users Like Our Products?

Solicit Feedback

Solicit Feedback On Hundreds of Rails Applications

1. Land on a survey page (form)

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2. Submit a survey

1. Land on a survey page (form)

2. Submit a survey

3. Show thank-you message

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2. Submit a survey

3. Show thank-you message

Let's Start Building!

Stage 0: Basic Setup

Expected Structure

```
rails_engines_railsconf_2016
— feedback
— feedback_scripts
```

Clone the Project Repo

```
$ git clone git@github.com:amcaplan/
feedback.git
```

OR if using HTTPS:

```
$ git clone https://github.com/amcaplan/
feedback.git
```

Clone the Scripts Repo

```
$ git clone git@github.com:amcaplan/
feedback_scripts.git
```

OR if using HTTPS:

```
$ git clone https://github.com/amcaplan/
feedback_scripts.git
```

Create a Project

\$ rails plugin new feedback --mountable

```
--skip-test-unit --dummy-path=spec/dummy
$ cd feedback
(If you weren't already in a repo: $ git init)
$ git add .
$ git commit -m "Initial Commit"
```

Set Up RSpec

```
In feedback.gemspec:
    s.add_development_dependency "rspec-rails", "~> 3.0"
$ bundle install
```

\$ rails generate rspec:install

```
In lib/feedback/engine.rb:
   config.generators do lgl
     g.test_framework :rspec
   end
```

RSpec Rails Engine Fix

```
Change line 3 of spec/rails helper.rb:
   require File.expand_path(
   '../../spec/dummy/config/environment', __FILE__)
```

Commit It!

```
$ rspec
$ git add .
$ git commit -m "Setup RSpec"
```

Anything Awry?

```
If you need to catch up:
```

- \$ git checkout engine-with-rspec
- \$ git checkout -b extra-life

Stage 1: Thank-You Page

Write the Spec

```
Well, actually just let the script do it:
```

```
$ ../feedback_scripts/thanks_page_specs
```

Set Up an Endpoint

```
Modify config/routes.rb:

get 'thanks', to: 'surveys#thanks'
```

```
$ rails g controller surveys --no-helper
--no-controller-specs --no-view-specs
```

```
Add an action to <a href="mailto:app/controllers/feedback/surveys">app/controllers/feedback/surveys</a>:

def thanks

end
```

Add a view: app/views/feedback/surveys/thanks.html.erb (choose whatever text you want)

Commit It!

```
$ rspec # Just to be sure!
$ git add .
$ git commit -m "Add thanks page to our engine"
```

Is Something Amiss?

```
If you need to catch up:

$ git checkout thanks-page

$ git checkout -b play-again
```

Interlude: Integration Time!

Include in a New Rails App

```
$ cd..
$ rails new host
$ cd host
Update Gemfile:
  gem 'feedback', path: '../feedback'
$ bundle install
```

Fill Out the Gemspec

\$ cd ../feedback

In <u>feedback.gemspec</u>:

```
- s.homepage = "TODO"
- s.summary = "TODO: Summary of Feedback."
- s.description = "TODO: Description of Feedback."
+ s.homepage = "http://railsconf.com"
+ s.summary = "Summary of Feedback."
+ s.description = "Description of Feedback."
```

```
$ git add .
$ git commit -m "Fill out the Gemspec"
```

Mount the Engine

```
$ cd ../host
$ bundle install # SUCCESS!!!
In config/routes.rb:
  mount Feedback::Engine => '/feedback'
```

Try It Out!

```
In the host directory:

$ rails s
```

In your browser, navigate to http://localhost:3000/feedback/thanks

Stage 2: Storing the Survey Response

Generate a Model

- \$ cd ../feedback
 - \$ rails g model survey_response approval:boolean
 - \$ rake db:migrate
- \$ git add.
- \$ git commit -m "Add Feedback::SurveyResponse Model"

Fill In the Controller Action

Write the Spec

Use the Script, Luke!

\$../feedback_scripts/survey_submit_specs

Exercise A: Process the Survey Response (7 minutes)

Fill Out the Endpoint

```
In config/routes.rb:
  post 'survey_responses', to: 'surveys#create'
In <a href="mapp/controllers/feedback/surveys_controller:">app/controllers/feedback/surveys_controller:</a>
  def create
    Feedback::SurveyResponse.create!(survey_response_params)
    redirect_to thanks_path
  end
  private
  def survey_response_params
     params.require(:survey_response).permit(:approval)
  end
```

Commit It!

```
$ git add .
$ git commit -m "Add code to store submitted survey responses"
```

\$ rspec

Got Stuck?

```
If you need to catch up:
```

- \$ git checkout form-submission
- \$ git checkout -b lup

Stage 3: Form a Form

Add Capybara

```
In feedback.gemspec:
    s.add_development_dependency "capybara", "~> 2.5.0"
```

- \$ bundle install
- \$ git add .
 - \$ git commit -m "Add Capybara for feature testing"

Write a Feature Test

Scriptacular!

\$../feedback_scripts/survey_form_specs

Exercise B: Create the Survey Form (7 minutes)

Create the Endpoint

```
In config/routes.rb:
    get 'survey_responses/new', to: 'surveys#new'
In app/controllers/feedback/surveys controller:
    def new
        @survey_response = Feedback::SurveyResponse.new
        end
```

Build the Form

```
Create app/views/feedback/surveys/new.html.erb:
 <%= form_for(@survey_response) do IfI %>
   Do you like our website?<br/>
   f.radio_button(:approval, true) %>
   </p
   f.radio_button(:approval, false) %>
   f.label(:approval, 'No', value: false) %><br/>
   <%= f.submit(value: 'Submit') %>
 <% end %>
```

If You Like It Then You Should Put a Commit On It

```
$ git add .
$ git commit -m "Add form to submit the survey"
```

Did Something Go Wrong?

If you want to see the completed engine:

\$ git checkout complete-engine

Try It Out!

```
$ rails s

Navigate to
    http://localhost:3000/feedback/survey responses/new
What went wrong???
```

\$ cd ../host

Engine Migrations

Engine migrations are not automatically run on the host.

- We need to copy them over, then run: \$ rake feedback:install:migrations \$ rake db:migrate

An Alternative?

```
module Feedback
  class Engine < ::Rails::Engine
    isolate_namespace Feedback
    initializer :append_migrations do lappl
      unless app.root.to_s.match root.to_s
        app.config.paths["db/migrate"] +=
          config.paths["db/migrate"].expanded
      end
    end
```

What Cool Features Could We Add to this Engine?

What Amazing Rails Engine Will YOU Build Next?

Ariel Caplan @amcaplan Thanks!









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