# Yu Hao (Angus) Wang

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**SKILLS:** 

**Languages:** [proficient]: Python, C++, C [familiar]: JavaScript, CSS, HTML, SQL, C# **Tools:** PyTorch, JAX, AWS, Git/GitHub, Jenkins, Jira, WinDBG, React.js, Node.js

## **EDUCATION:**

University of California, Berkeley

08/2023 – Current

MEng Electrical Engineering & Computer Science

**University of Toronto** 

09/2018 - 06/2023

BASc Computer Engineering | Engineering Business, Artificial Intelligence Engineering Certificates

#### **WORK EXPERIENCE:**

## **University of Toronto**

## **NLP Undergraduate Researcher**

05/2022 - 08/2022

- ➤ **Developed back-end system** in <u>Python</u> using <u>AWS EC2 and S3</u> for a chatbot that uses natural language processing (<u>NLP</u>) techniques to perform smoking addiction counselling
- Improved acceptable rate of chatbot outputs by 21% through designing and training GPT and BERT based models with <a href="PyTorch">PyTorch</a> to generate and filter chatbot outputs
- **Established Python script pipelines** for data manipulation, model training and testing

#### **Advanced Micro Devices**

# Windows Graphics Driver Developer Intern

05/2021 - 04/2022

- Triaged, debugged, and fixed time sensitive driver production issues related to EDID parsing, VRAM clock speed, screen tearing etc. in C++ and C using WinDBG and Jenkins
- ➤ Redesigned multi-threaded driver logging mechanism in C++ to ensure consistency and eliminate race issues, while reducing expensive write operations by more than 95%
- Created display underflow detection system spanning multiple hardware priority levels
- Implemented a system to transition GPUs between power-saving states seamlessly
- > Trained new interns by hosting tutorials on software tools and debugging techniques

## Rocscience

## Software Engineer Intern

05/2020 - 08/2020

- Created an object manipulator package in <u>C#</u> that enables scaling, stretching and rotation to be performed on target 3D geometries with a hotkey centric design
- Increased time efficiency of manipulations by up to 10 times from original design

#### **PROJECT HIGHLIGHTS:**

(NOTE: All projects accessible via GitHub: github.com/angusYuhao)

## **Money Manager Web Application**

- Designed a web app using React and Node.js that allows users to track personal spending and investments, and engage with others on a community forum platform
- Developed <u>RESTful</u> backend server to store user and forum information with MongoDB

## **Human Emotion Recognition Application**

- Designed and trained CNN models in <u>PyTorch</u> to recognize basic human facial emotions
- Integrated model into a web app with <u>Flask</u> that takes photos and classifies emotions in real time

# Interactive Pathfinding Map

- Designed a map application using <u>OpenStreetMap</u> API in <u>C++</u> with basic Google Maps functionalities such as interactive icons, dynamic map layers and optimized pathfinding
- Implemented a heuristic pathfinding algorithm for delivering packages to multiple locations efficiently

## JavaScript Puzzle Library

- Created a <u>JavaScript</u> library that allows simple creation of various types of drag-and-drop puzzles
- Created a demo and documentation web app with Express API and Heroku