

Feedforward and Recurrent Mechanisms for Orientation Selectivity in Visual Cortex^{B285374}

1. Visualisation of Network Responses in Different Regimes

1.1 Single Trials

This section contains plots from single simulation trials for three different regimes, showing differences between them and similarities to their inputs (input = $u(t) + \sqrt{\tau/\delta}\tau\sigma q(t)$).

Connections to recurrent connectivity and threshold nonlinearity are also discussed.

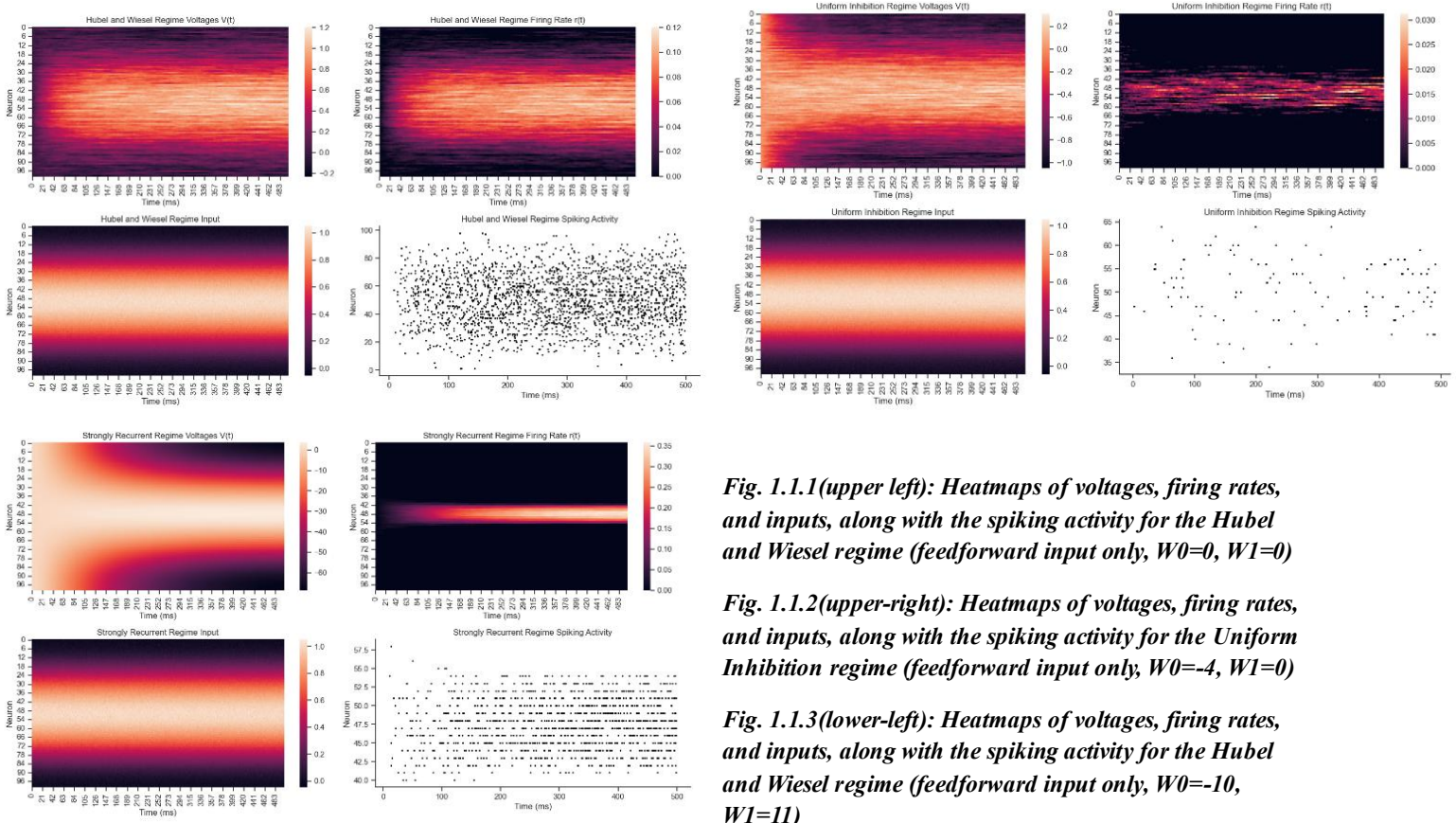


Fig. 1.1.1(upper left): Heatmaps of voltages, firing rates, and inputs, along with the spiking activity for the Hubel and Wiesel regime (feedforward input only, $W_0=0$, $W_1=0$)

Fig. 1.1.2(upper-right): Heatmaps of voltages, firing rates, and inputs, along with the spiking activity for the Uniform Inhibition regime (feedforward input only, $W_0=-4$, $W_1=0$)

Fig. 1.1.3(lower-left): Heatmaps of voltages, firing rates, and inputs, along with the spiking activity for the Hubel and Wiesel regime (feedforward input only, $W_0=-10$, $W_1=11$)

Fig. 1.1.1 shows a Hubel-Wiesel regime where there is a gradual, continuous voltage increase across most neurons. The firing rates are weakly tuned, with spiking distributed across all neurons. The responses almost directly reflect the input with minimal changes, showing the nature of a feedforward regime with no connection weight.

Fig. 1.1.2 shows a Uniform Inhibition regime where neurons inhibit each other equally, with negative voltages dominating away from the preferred orientation. Firing rates are low with minimal, infrequent spiking; only neurons near the preferred orientation ($s=0$, around neuron 50) spike occasionally, where feedforward input is strongest. Compared to the input, the Uniform

Inhibition regime eliminates most activity and only allows the most strongly driven neurons to be active (where the preferred orientation is).

Fig. 1.1.3 shows a Strongly Recurrent regime with a delayed onset on voltages followed by the rapid centering of neurons around $s = 0$ (through amplifying neurons near the stimulus ($W1 > 0$) along with inhibition of others ($W2 < 0$)). Firing rates show sharp, focused activity after ~ 50 ms, with a tight clustering of spikes around $s = 0$ (organised activity). The heatmaps show a more focussed version of the input around the preferred orientation.

The role of recurrent connectivity (where neurons influence each other) can be seen in the Uniform Inhibition and Strongly Recurrent regimes. In the former, recurrent connectivity suppresses overall activity and narrows the response, whereas in the latter, it amplifies and sharpens responses at and around the preferred stimulus, through the selective excitation of similarly tuned neurons. Additionally, threshold nonlinearity ensures there is no firing/spiking activity when the voltage < 0 and is critical for sparse coding in the Uniform Inhibition regime. Additionally, threshold nonlinearity allows for the Strong Recurrent regime to maintain focused.

1.2 Tuning Curves

This section analyses tuning curves (where $f(s = 0, t) = \langle n(t)/\delta t \rangle$) for all three regimes, created from 50 trials with different seeds for the noise term. It also discusses how tuning curves evolve over time (50, 200, and 400ms) in each regime, and why the tuning curves for $s=0$ is enough to determine the single neuron tuning curves $f_i(s)$ without simulating responses to each stimulus.

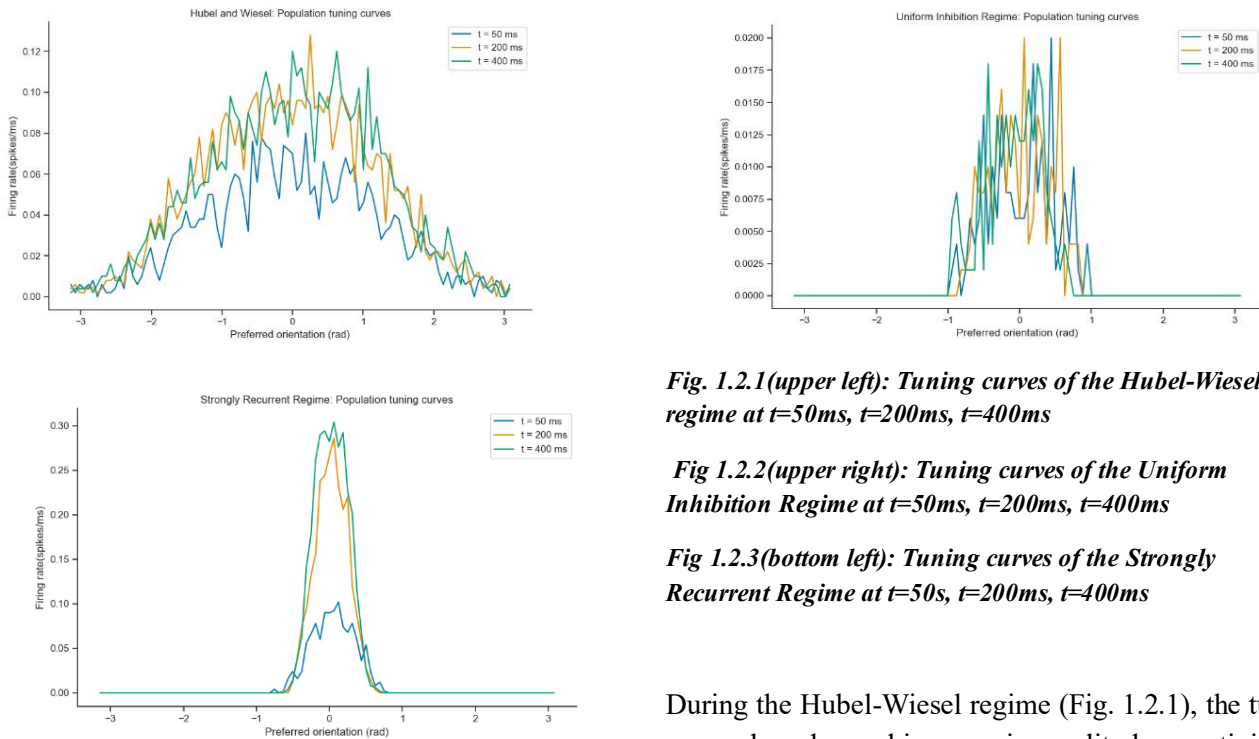


Fig. 1.2.1(upper left): Tuning curves of the Hubel-Wiesel regime at $t=50$ ms, $t=200$ ms, $t=400$ ms

Fig 1.2.2(upper right): Tuning curves of the Uniform Inhibition Regime at $t=50$ ms, $t=200$ ms, $t=400$ ms

Fig 1.2.3(bottom left): Tuning curves of the Strongly Recurrent Regime at $t=50$ s, $t=200$ ms, $t=400$ ms

During the Hubel-Wiesel regime (Fig. 1.2.1), the tuning curves broaden and increase in amplitude as activity accumulates. The shape remains mostly constant, just scaled up. For the Uniform Inhibition regime (Fig 1.2.2), it is very noisy with low, sparse firing rates, with some narrowing of the curve as preferred neurons cross the threshold. The strongly recurrent regime (1.2.3) starts with a lower

firing rate but becomes sharpened with a higher narrow peak at $s=0$, and much lower noise. The Ring Network Model has circular symmetry in connectivity (W_{ij} only depends on $s_i - s_j$: $W_{ij} = W_0 + W_1 \cos(s_i - s_j)$) and input (u_i depends on s - s_i : $u_i(s) = u_0 + u_1 \cos(s - s_i)$). For stimulus $s=0$, the population response pattern across preferred orientations is identical to any single neuron's tuning curve across stimuli ($f_i(s=0) = f(0 - s_i)$ due to translational symmetry in the ring network).

1.3 Noise Correlations

This section contains noise correlation ($\Sigma_{ij} = \langle (\bar{n}_i - \langle \bar{n}_i \rangle) (\bar{n}_j - \langle \bar{n}_j \rangle) \rangle$) heatmaps for each regime, discussing them and how the form of the noise correlations reflects the network dynamics and response properties. This section also explores how the noise correlations can influence neural coding for stimulus orientation in each network.

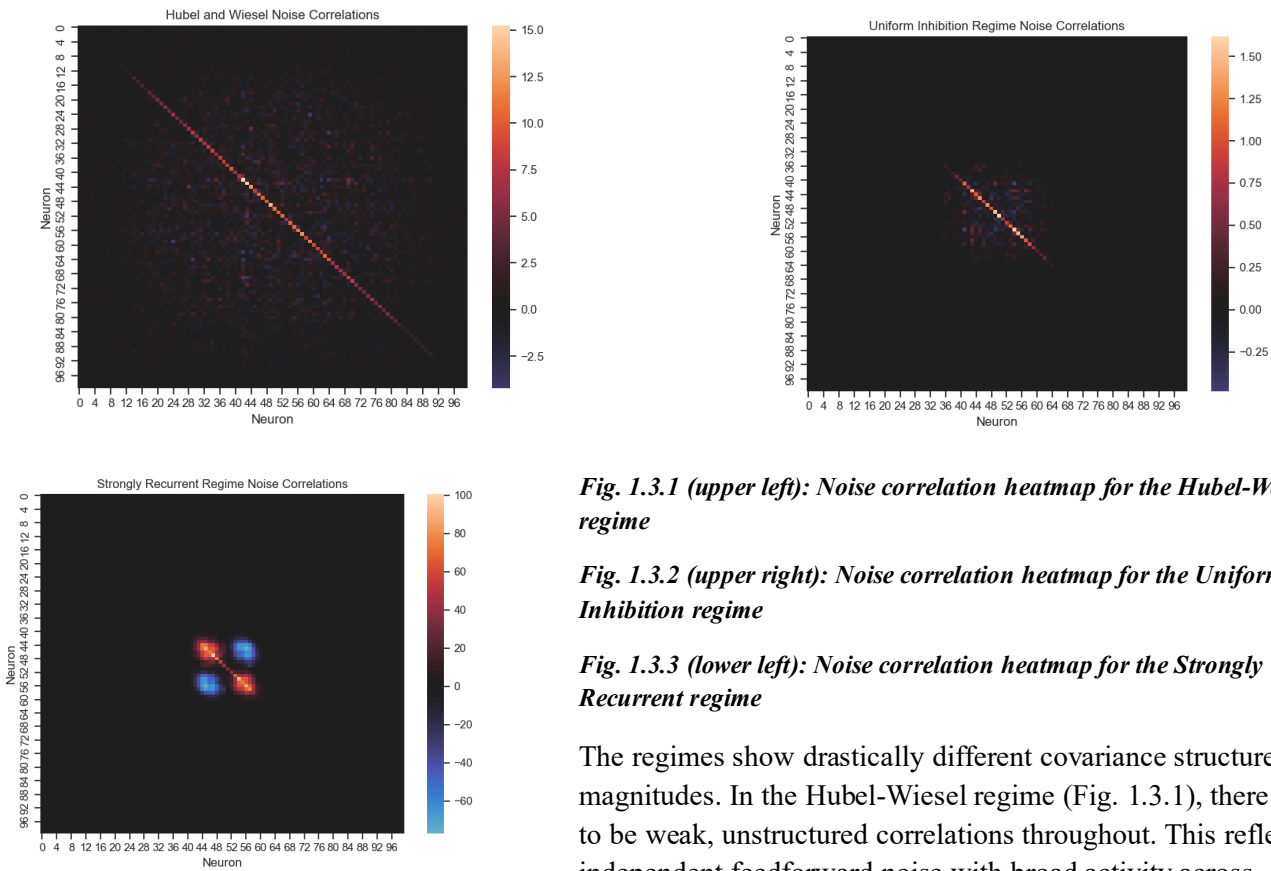


Fig. 1.3.1 (upper left): Noise correlation heatmap for the Hubel-Weibel regime

Fig. 1.3.2 (upper right): Noise correlation heatmap for the Uniform Inhibition regime

Fig. 1.3.3 (lower left): Noise correlation heatmap for the Strongly Recurrent regime

The regimes show drastically different covariance structures and magnitudes. In the Hubel-Wiesel regime (Fig. 1.3.1), there seems to be weak, unstructured correlations throughout. This reflects independent feedforward noise with broad activity across neurons. For the Uniform Inhibition regime (Fig 1.3.2), covariance values seem to be small and sparse, likely because of low spike activity in the measurement window. In the Strongly Recurrent regime (Fig 1.3.3), there are strong correlations near the centre (neuron 50) because of amplified neurons close to the stimulus. These noise correlations can significantly affect neural coding efficiency. When similarly tuned neurons have correlated noise, stimulus information may become more redundant, reducing the effectiveness of the network. This is evident in the Strongly Recurrent regime; despite sharper tuning curves, coding efficiency may be reduced with increased correlation for the stimulus identity. The other two regimes, however, have weak, unstructured correlations, which is optimal for coding efficiency. This leads to a

more favourable correlation structure but limits total information in Uniform Inhibition's case, due to extreme sparsity.

2. Performance of Decoders

2.1 Population Response

This section discusses the performance of the winner-take-all and the population vector decoders from the stimulus onset up to each time t . The performance is measured by measuring the root mean squared error (RMSE) as a function of t , using cumulative spike counts ($\sum_{i \leq t} n_i(t')$).

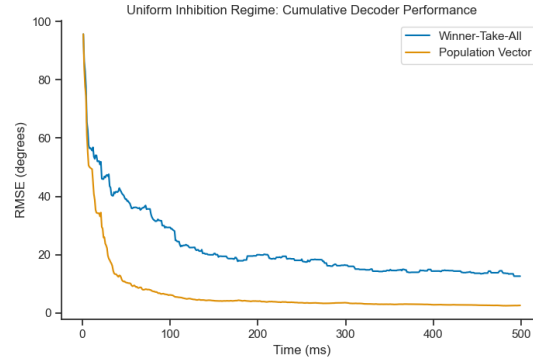
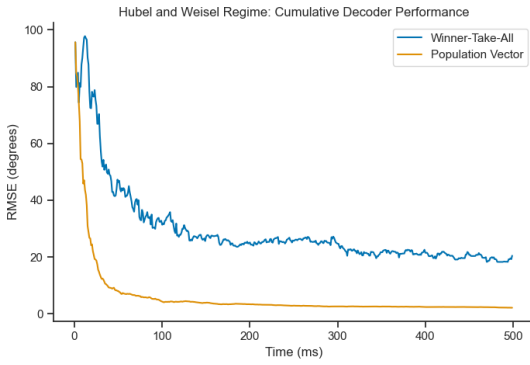


Fig 2.1.1(upper left): Performance of the winner-take all and population vector decoders for the Hubel-Wiesel regime, using cumulative spike counts.

Fig 2.1.2(upper right): Performance of the winner-take all and population vector decoders for the Uniform Inhibition regime, using cumulative spike counts.

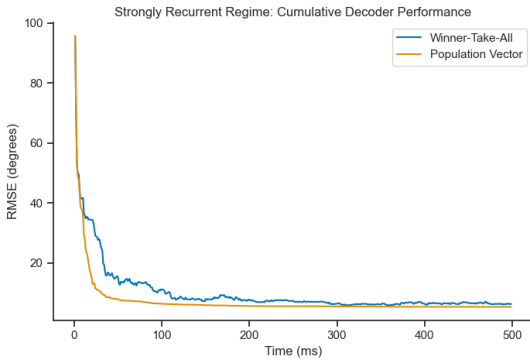


Fig 2.1.3(lower left): Performance of the winner-take all and population vector decoders for the Strongly Recurrent regime, using cumulative spike counts.

Population vector decoders prove to be superior to the winner-take-all method for all regimes, having a lower RMSE. Winner-take-all struggles the most with only feedforward input and low tuning (Fig. 2.1.1) but performs somewhat better in the Strongly Recurrent regime (Fig. 2.1.3). Population Vector decoders tend to have high RMSE values initially but drop drastically over time. Cumulative decoding benefits from integration as it effectively implements averaging over time to reduce noise. Overall, the Strongly Recurrent regime performs the best for both decoders using cumulative spike counts, providing the cleanest signal for decoding.

2.2 Optimal Decoders

This section repeats the decoding analysis of 3.1 but utilises the two decoders within time windows $t' \in [t_0, t_0 + \Delta t]$ of width $\Delta t = 25\text{ms}$ and with centres $t_c = t_0 + \Delta t/2$ covering the full 500ms response period. To compare the winner-take-all and population vector decoders, the RMSE of both is computed. Additionally, this section comments on how its results compare to those obtained in 3.1.

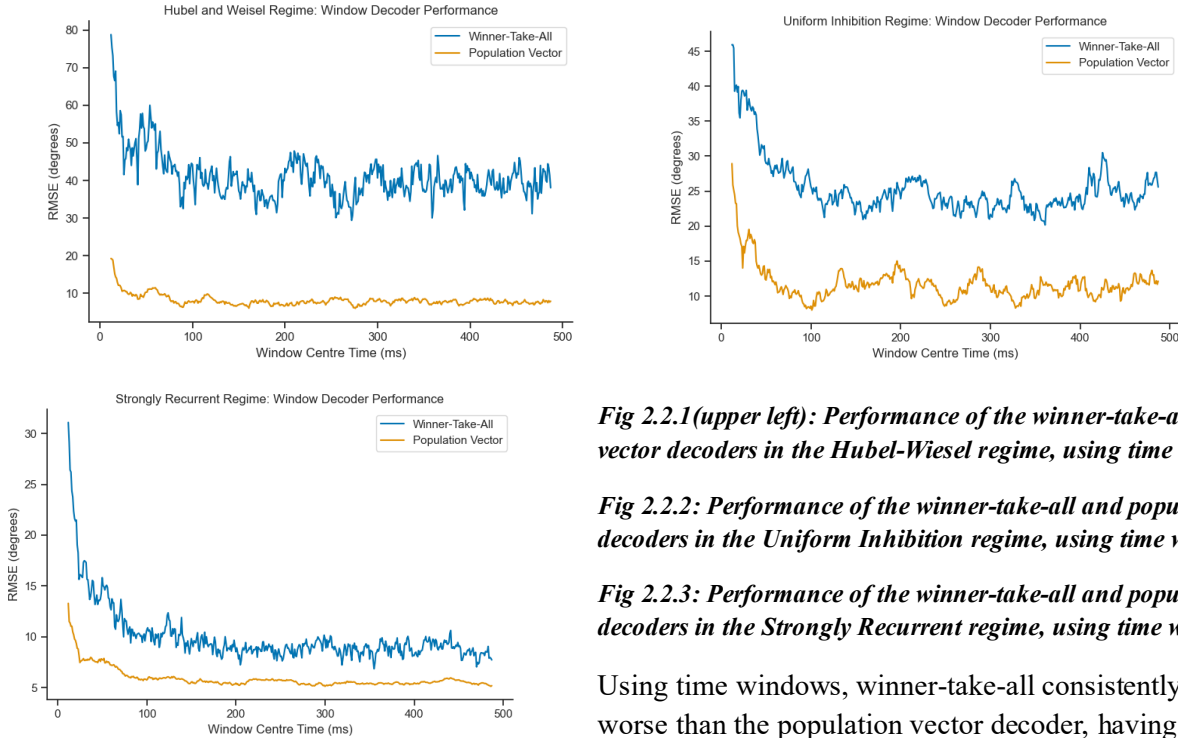


Fig 2.2.1 (upper left): Performance of the winner-take-all and population vector decoders in the Hubel-Wiesel regime, using time windows.

Fig 2.2.2: Performance of the winner-take-all and population vector decoders in the Uniform Inhibition regime, using time windows.

Fig 2.2.3: Performance of the winner-take-all and population vector decoders in the Strongly Recurrent regime, using time windows.

Using time windows, winner-take-all consistently performs worse than the population vector decoder, having much higher RMSE values. For both decoding methods, performance generally improves as the window centre time increases. RMSE values are higher when using instantaneous windows than cumulative spiking, leading to less useful data in windows. Instantaneous windows also show greater fluctuations trial-to-trial versus the cumulative functions. Overall, the cumulative spikes method is much more accurate than the time window method. However, it is slower, as it is not sensitive to rapid stimulus changes like the window method. The Strongly Recurrent regime continuously outperforms the others in terms of having the lowest RMSE, as its high tuning characteristic filters noise (outside of preferred stimulus inhibited, close to preferred stimulus strengthened).

3. Interpretation and Implications

3.1 Optimal Decoders

This section illustrates that no network is fully optimal. This is because thresholds and nonlinearities distort input nonlinearly, correlations waste information and decoders only see spikes (not continuous rates). This can be shown in the three different regimes:

Hubel and Wiesel regime: As a feedforward only network, using the cumulative method with a population vector decoder is the best option. This option allows the network to integrate for 50ms and the decoder to work over 500ms, leading to near-optimal averaging. Using a winner

take-all method is suboptimal as it discards information from non-winning neurons (in this regime many neurons contain information that is discarded). Additionally, instantaneous windows only have a 25ms window, which is insufficient for averaging. Using cumulative population vector decoding, however, still has suboptimalities, as there is a lack of efficiency (neurons are not sharply tuned, leading to less targeted information to decode).

Uniform Inhibition regime: This network uses aggressive thresholding, as only the preferred stimulus and close neurons do not have activity suppressed. Cumulative decoders perform the best in this regime as they have more information to average, versus small instantaneous windows. Population vector decoding still beats winner-take-all decoding as the former uses all available spikes. However, spikes are highly suppressed in this regime, making any decoder in this network suboptimal (not enough spikes to get a stable estimate of a neuron's response).

Strongly Recurrent regime: This network inhibits neurons far from the preferred stimulus, while amplifying activity near it. This sharpens tuning and signal quality but increases correlations (Q3). It performs well despite the correlations as sharp tuning provides strong signals and stabilises the network, providing a reliable readout. As with the other regimes, population vector decoding with a cumulative readout is the most optimal (more input included in decoding). However, it is not as great of a difference here, as the network already does internal temporal integration. Furthermore, there is a source of suboptimality for the population vector decoding with a cumulative readout, as correlations (found at a high level in this regime) lead to redundancies in information, reducing effectiveness.

3.2 Different Approaches

Lectures in INFR11209 state that sharper tuning and weaker correlations provide the best coding. Additionally, the results from simulating a Strongly Recurrent network regime have the sharpest tuning but strong correlations. The SR network regime has the best decoding performance (Fig. 3.1.3, Fig. 3.2.3) but this is not purely because of sharpening. Fisher information (how precisely a stimulus can be estimated from neural responses) can be found using the formula $I = \sum_i (f_i)^2 / (\sigma_i^2 + \text{correlation terms})$, where sharpening increases $(f_i)^2$ but neural correlations with the same tuning increase the denominator. Therefore, the best network is determined by the balance between tuning sharpness and correlation costs.

In simple encoding models found in INFR11209's lectures, neurons are assumed as independent, with tuning shape and correlations as parameters independent of each other. This is mathematically simpler and identifies a theoretical optimum while showing clear predictions for good neural coding. However, it does not explain how to reach the optimal coding and ignores that connectivity weights creates both tuning and correlations. Recurrent models recognise this and cannot optimise independently (more tuning \rightarrow more correlations), revealing trade-offs between both factors. This model reveals constraints, is testable through small changes, and shows dynamics. However, it is more complex and computationally expensive, with conclusions depending on specific choices for the balance between tuning and correlations. Both systems are essential and complementary, as encoding models tell us what's theoretically possible and biologically achievable given mechanistic constraints, and come to the same conclusion: **the best network coding is one where tuning curves are sharp and correlations are low.**

4. Appendix

4.1 Code

```
5. # COURSEWORK: COMPUTATIONAL NEUROSCIENCE(INFR 11209)
6. # This code simulates different 3 different regimes for a Ring Network
   System, creating plots for Q1, Q2, Q3, Q4,and Q5
7.
8. #=====
   =====
9.
10.# IMPORT NECESSARY LIBRARIES
11.
12.#numerical analysis, plotting
13.import numpy as np
14.import matplotlib.pyplot as plt
15.import matplotlib as mpl
16.
17.#styling
18.from scipy.ndimage import uniform_filter1d
19.import seaborn as sns
20.sns.set()
21.# global defaults for plot styling
22.sns.set_theme(style="ticks",
23.               palette="colorblind",
24.               font_scale=1.0,
25.               rc={
26.                   "axes.spines.right": False,
27.                   "axes.spines.top": False,
28.               },
29.               )
30.
31.#=====
   =====
32.
33.# SIMULATION FUNCTIONS
34.
35.# Ensure non-negative values scaled by beta (threshold nonlinearity)
36.def phi(v, beta = 0.1):
37.     return beta * np.maximum(v, 0)
38.
39.# Euler method for this ring model, predicting how something changes from
   one moment to the next
40.def euler(w, u_i, v_initial, N, sim_time, d_time, tau, beta, sigma):
41.
```

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42.     voltages = np.zeros((sim_time, N)) # initialises a vector to hold
      voltages of each neuron at each timestamp
43.     spikes = np.zeros((sim_time, N)) # initialises a vector to track the
      spikes of each neuron at each timestamp
44.     inputs = np.zeros((sim_time, N)) # initialises a vector to hold the
      inputs of each neuron at each timestamp
45.     v = v_initial.copy() # creates a copy of the initial voltage matrix
46.
47.     #euler loop, updates the network one timestep at a time
48.     #records voltages, inputs, and spikes using a Poisson process
49.     for time in range(sim_time):
50.         q = np.random.randn(N) #random numbers in N(0,1) for each neuron
51.         r = phi(v, beta) #vector containing firing rates for each neuron
52.
53.         #calculate noise inputs and store them
54.         noise_input = np.sqrt(d_time/tau) * sigma * q
55.         inputs[time] = u_i + noise_input
56.
57.         dV = (-v + w @ r + u_i) * (d_time / tau) + noise_input
      #differential equation for Euler function
58.         v = v + dV
59.
60.         #store values
61.         voltages[time] = v
62.         spikes[time] = np.random.poisson (r * d_time)
63.
64.     return voltages, spikes, inputs
65.
66.# Single trials: Q1
67.def plot_single_trials(voltages, spikes, inputs, beta, title):
68.
69.     # setup space for 4 plots (4 outputs)
70.     fig, axs = plt.subplots(2,2, figsize = (14,8))
71.
72.     #plot 1: heatmap of voltages V(t)
73.     sns.heatmap(voltages.T, ax=axs[0, 0])
74.     axs[0,0].set_title(f"{title} Voltages V(t)")
75.     axs[0,0].set_xlabel("Time (ms)")
76.     axs[0,0].set_ylabel("Neuron")
77.
78.     #plot 2: heatmap of firing rate r(t)
79.     firing_rate = phi(voltages, beta)
80.     sns.heatmap(firing_rate.T, ax = axs[0, 1])
81.     axs[0,1].set_title(f"{title} Firing Rate r(t)")
82.     axs[0,1].set_xlabel("Time (ms)")

```



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83.     axs[0,1].set_ylabel("Neuron")
84.
85.     #plot 3: heatmap of input
86.     sns.heatmap(inputs.T, ax = axs[1,0])
87.     axs[1,0].set_title(f"{title} Input")
88.     axs[1,0].set_xlabel("Time (ms)")
89.     axs[1,0].set_ylabel("Neuron")
90.
91.     #plot 2: raster plot of spikes
92.     spike_times, neuron_ids = np.nonzero(spikes)
93.     axs[1,1].scatter(spike_times, neuron_ids, s = 2, color = "black")
94.     axs[1,1].set_title(f"{title} Spiking Activity")
95.     axs[1,1].set_xlabel("Time (ms)")
96.     axs[1,1].set_ylabel("Neuron")
97.
98.     plt.tight_layout() #ensure plots do not overlap
99.     plt.show()
100.
101.     return
102.
103.     # Tuning curves (many trials): Q2
104.
105.     # compute the tuning curves
106.     def compute_tuning_curves(w, u_i, v_initial, N, sim_time, d_time,
        tau, beta, sigma, trials = 50, smooth_window = 10):
107.
108.         tuning = np.zeros((sim_time, N)) #tuning = matrix storing spike
        counts for each neuron
109.
110.         #create fixed random seed for reproducibility
111.         for seed in range(trials):
112.             np.random.seed(seed)
113.             _, spikes, _ = euler(w, u_i, v_initial, N, sim_time, d_time,
        tau, beta, sigma)
114.             tuning += spikes
115.
116.             tuning /= (trials * d_time) # avg firing rate/ms
117.
118.             #smoothen the tuning curve
119.             if smooth_window > 1:
120.                 tuning = uniform_filter1d(tuning, size = smooth_window, axis
        = 0, mode = "nearest")
121.
122.         return tuning
123.

```

```

124.     # plotting the tuning curves
125.     def plot_tuning_curves(tuning, s_i, title, times = (50, 200, 400)):
126.
127.         plt.figure(figsize = (10,6))
128.
129.         for t in times:
130.             plt.plot(s_i, tuning[t], label = f"t = {t} ms")
131.
132.             plt.title(f"{title}: Population tuning curves")
133.             plt.xlabel("Preferred orientation (rad)")
134.             plt.ylabel("Firing rate(spikes/ms)")
135.             plt.legend()
136.             plt.show()
137.
138.         return
139.
140.     # Noise correlations: Q3
141.
142.     #compute the noise correlations
143.     def compute_noise_correlations(w, u_i, v_initial, N, sim_time,
144.         d_time, tau, beta, sigma, trials = 50, start = 400, window = 100):
145.
146.         #initialise spike counts to 0
147.         spike_counts = np.zeros((trials, N))
148.
149.         #create fixed random seed for reproducibility
150.         for seed in range(trials):
151.             np.random.seed(seed)
152.             _, spikes, _ = euler(w, u_i, v_initial, N, sim_time, d_time,
153.                 tau, beta, sigma)
154.             spike_counts[seed] = np.sum(spikes[start: start + window],
155.                 axis = 0)
156.
157.         #matrix showing covariance (neuron correlation)
158.         sigma_matrix = np.cov(spike_counts, rowvar = False)
159.
160.         return sigma_matrix
161.
162.     #plot noise correlations
163.     def plot_noise_correlations(sigma_matrix, title):
164.
165.         plt.figure(figsize = (8, 6))
166.         sns.heatmap(sigma_matrix, center = 0)
167.         plt.title(f"{title} Noise Correlations")
168.         plt.xlabel("Neuron")

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166.         plt.ylabel("Neuron")
167.         plt.show()
168.
169.         return
170.
171.         #=====
=====
172.
173.         #DECODING FUNCTIONS
174.
175.         # decode the stimulus using the winner take all method
176.         def winner_take_all_decoder (spike_counts, preferred_orientations):
177.
178.             #find the neuron with the maximum spike count, return the
             preferred orientation of the most active neuron
179.             winner = np.argmax(spike_counts)
180.             decoded_angle = preferred_orientations[winner]
181.
182.             return decoded_angle
183.
184.         # decode the stimulus using the population vector method
185.         def population_vector_decoder(spike_counts, preferred_orientations):
186.
187.             #convert preferred orientations to unit vectors
188.             vector_x = np.cos(preferred_orientations) * spike_counts
189.             vector_y = np.sin(preferred_orientations) * spike_counts
190.
191.             #sum up the vectors
192.             sum_x = np.sum(vector_x)
193.             sum_y = np.sum(vector_y)
194.
195.             #decode the angle
196.             decoded_angle = np.arctan2(sum_y, sum_x)
197.
198.             #return the decoded angle
199.             return decoded_angle
200.
201.         # Q4: Cumulative Decoder Analysis (applies decoders to cumulative
             spike counts)
202.
203.         #analysis
204.         def cumulative_decoder_analysis(w, u_i, v_initial, N, sim_time,
             d_time, tau, beta, sigma,
205.                                         true_stimulus = 0, trials = 50):
206.

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207.         #set up neurons to be equally spaced out in the ring
208.         preferred_orientations = np.linspace(-np.pi, np.pi, N, endpoint
= False)
209.
210.         #storage for decoded values
211.         wta = np.zeros((trials, sim_time)) #winner take all value
storage
212.         pv = np.zeros((trials, sim_time)) #population vector value
storage
213.
214.         for trial in range(trials):
215.             np.random.seed(trial)
216.             _, spikes, _ = euler (w, u_i, v_initial, N, sim_time,
d_time, tau, beta, sigma)
217.
218.             #cumulative spike counts at each time stamp
219.             cum_spikes = np.cumsum(spikes, axis = 0)
220.
221.             for time in range(sim_time):
222.                 spike_counts = cum_spikes[time, :]
223.
224.                 #skip if there are no spikes
225.                 if np.sum(spike_counts) == 0:
226.                     pv[trial, time] = np.nan
227.                     wta[trial, time] = np.nan
228.                     continue
229.
230.                 #decode (call decoding functions)
231.                 wta[trial, time] = winner_take_all_decoder(spike_counts,
preferred_orientations)
232.                 pv[trial, time] =
population_vector_decoder(spike_counts, preferred_orientations)
233.
234.             #compute the root mean square error at each time point
235.             wta_rmse = np.zeros(sim_time)
236.             pv_rmse = np.zeros(sim_time)
237.
238.             for time in range(sim_time):
239.
240.                 #remove NaN trials for this timestamp
241.                 wta_valid = wta[:, time][~np.isnan(wta[:, time])]
242.                 pv_valid = pv[:, time][~np.isnan(pv[:, time])]
243.
244.                 #compute errors for PV and WTA
245.

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```

246.         #WTA
247.         if len(wta_valid) > 0:
248.             wta_errors = np.angle(np.exp(1j * (wta_valid -
true_stimulus)))
249.             wta_rmse[time] = np.sqrt(np.mean(wta_errors ** 2))
250.         else:
251.             wta_rmse[time] = np.nan
252.
253.         #PV
254.         if len(pv_valid) > 0:
255.             pv_errors = np.angle(np.exp(1j * (pv_valid -
true_stimulus)))
256.             pv_rmse[time] = np.sqrt(np.mean(pv_errors ** 2))
257.         else:
258.             pv_rmse[time] = np.nan
259.
260.         #convert output to degrees and return
261.         wta_rmse_degrees = np.rad2deg(wta_rmse)
262.         pv_rmse_degrees = np.rad2deg(pv_rmse)
263.         return wta_rmse_degrees, pv_rmse_degrees
264.
265.     #plotting Q4
266.     def plot_cumulative_rmse(time, wta_rmse, pv_rmse, title):
267.         plt.figure(figsize = (8,5))
268.         plt.plot(time, wta_rmse, label = "Winner-Take-All")
269.         plt.plot(time, pv_rmse, label = "Population Vector")
270.         plt.xlabel("Time (ms)")
271.         plt.ylabel("RMSE (degrees)")
272.         plt.title(f"{title}: Cumulative Decoder Performance")
273.         plt.legend()
274.         plt.show()
275.
276.     return
277.
278.     #Q5: Spiking Activities Within Time Windows
279.
280.     #analysis
281.     def window_decoder_analysis(w, u_i, v_initial, N, sim_time, d_time,
tau, beta, sigma,
282.                                true_stimulus = 0, trials = 50,
window_size = 25):
283.
284.         #set up neurons to be equally spaced out in the ring
285.         preferred_orientations = np.linspace(-np.pi, np.pi, N, endpoint
= False)

```

```

286.
287.     #window centres
288.     half_window = window_size // 2
289.     window_centres = np.arange(half_window, sim_time - half_window)
290.
291.     wta = np.zeros((trials, len(window_centres)))
292.     pv = np.zeros((trials, len(window_centres)))
293.
294.     for trial in range(trials):
295.         np.random.seed(trial)
296.         _, spikes, _ = euler(w, u_i, v_initial, N, sim_time, d_time,
            tau, beta, sigma)
297.
298.         for i, tc in enumerate(window_centres):
299.             t_start = tc - half_window
300.             t_end = tc + half_window
301.
302.             # sum spikes in window from t_start to t_end
303.             spike_counts = np.sum(spikes[t_start:t_end, :], axis =
                0)
304.
305.             #skip if there are no spikes
306.             if np.sum(spike_counts) == 0:
307.                 wta[trial, i] = np.nan
308.                 pv[trial, i] = np.nan
309.                 continue
310.
311.                 wta[trial, i] = winner_take_all_decoder(spike_counts,
                    preferred_orientations)
312.                 pv[trial, i] = population_vector_decoder(spike_counts,
                    preferred_orientations)
313.
314.             #compute root mean square error for each window centre
315.             wta_rmse = np.zeros(len(window_centres))
316.             pv_rmse = np.zeros(len(window_centres))
317.
318.             for i in range(len(window_centres)):
319.                 wta_valid = wta[:, i][~np.isnan(wta[:, i])]
320.                 pv_valid = pv[:, i][~np.isnan(pv[:, i])]
321.
322.                 if len(wta_valid) > 0:
323.                     wta_errors = np.angle(np.exp(1j * (wta_valid -
                        true_stimulus)))
324.                     wta_rmse[i] = np.sqrt(np.mean(wta_errors ** 2))
325.                 else:

```



```

326.         wta_rmse[i] = np.nan
327.
328.         if len(pv_valid) > 0:
329.             pv_errors = np.angle(np.exp(1j * (pv_valid -
true_stimulus)))
330.             pv_rmse[i] = np.sqrt(np.mean(pv_errors ** 2))
331.         else:
332.             pv_rmse[i] = np.nan
333.
334.         wta_rmse_degrees = np.rad2deg(wta_rmse)
335.         pv_rmse_degrees = np.rad2deg(pv_rmse)
336.
337.         return window_centres, wta_rmse_degrees, pv_rmse_degrees
338.
339.     #plotting
340.     def plot_window_rmse(window_centres, wta_rmse, pv_rmse, title):
341.         plt.figure(figsize = (8,5))
342.         plt.plot(window_centres, wta_rmse, label = "Winner-Take-All")
343.         plt.plot(window_centres, pv_rmse, label = "Population Vector")
344.         plt.xlabel("Window Centre Time (ms)")
345.         plt.ylabel("RMSE (degrees)")
346.         plt.title(f"{title}: Window Decoder Performance")
347.         plt.legend()
348.         plt.show()
349.
350.         return
351.
352.     #=====
=====
353.
354.     #MAIN FUNCTION TO SIMULATE AND PLOT VALUES
355.
356.     def main():
357.
358.         #delclare variables/parameters
359.         S = 0 #stimulus
360.         N = 100 #100 neurons
361.         D_time = 1 #timestep = 1ms
362.         Sim_time = 500 #simulation time = 500 ms
363.         V_initial = np.zeros(N) #voltage of any neuron "i" starts at 0
364.         Tau = 50 #time constant for system change
365.         Beta = 0.1 #the non-linearity parameter (controlling how the
neuron's firing rate is influenced by its membrane potential)
366.         Sigma = 0.1 # noise affecting the neurons
367.         U0 = 0.5 #initial neuron stimulus

```

```

368.         U1 = 0.5 #additional neuron stimulus
369.
370.         #setting up simulation space
371.         S_i = np.linspace(-np.pi, np.pi, N, endpoint = False) # setting
            up each neuron's orientation in the simulation (evenly spaced in ring)
372.
373.         #average feedforward input for the stimulus orientation
374.         U_i = U0 + (U1 * np.cos(S - S_i))
375.
376.         # connection matrices for specific simulations
377.         W_hubel_wiesel = 0 + 0 * np.cos(np.subtract.outer(S_i, S_i))
378.         W_uniform_inhibition = -4 + 0 * np.cos(np.subtract.outer(S_i,
            S_i))
379.         W_recurrent = -10 + 11 * np.cos(np.subtract.outer(S_i, S_i))
380.
381.         #find values for voltages, spikes, and inputs to be plotted
382.         voltages_hw, spikes_hw, inputs_hw = euler(W_hubel_wiesel, U_i,
            V_initial, N, Sim_time, D_time, Tau, Beta, Sigma)
383.         voltages_ui, spikes_ui, inputs_ui = euler(W_uniform_inhibition,
            U_i, V_initial, N, Sim_time, D_time, Tau, Beta, Sigma)
384.         voltages_re, spikes_re, inputs_re = euler(W_recurrent, U_i,
            V_initial, N, Sim_time, D_time, Tau, Beta, Sigma)
385.
386.         #plotting single trial simulations(Q1)
387.         plot_single_trials(voltages_hw, spikes_hw, inputs_hw, Beta,
            "Hubel and Wiesel Regime")
388.         plot_single_trials(voltages_ui, spikes_ui, inputs_ui, Beta,
            "Uniform Inhibition Regime")
389.         plot_single_trials(voltages_re, spikes_re, inputs_re, Beta,
            "Strongly Recurrent Regime")
390.
391.         #computing tuning curves(Q2)
392.         tuning_hw = compute_tuning_curves(W_hubel_wiesel, U_i,
            V_initial, N, Sim_time, D_time, Tau, Beta, Sigma)
393.         tuning_ui = compute_tuning_curves(W_uniform_inhibition, U_i,
            V_initial, N, Sim_time, D_time, Tau, Beta, Sigma)
394.         tuning_re = compute_tuning_curves(W_recurrent, U_i, V_initial,
            N, Sim_time, D_time, Tau, Beta, Sigma)
395.
396.         plot_tuning_curves(tuning_hw, S_i, "Hubel and Wiesel")
397.         plot_tuning_curves(tuning_ui, S_i, "Uniform Inhibition Regime")
398.         plot_tuning_curves(tuning_re, S_i, "Strongly Recurrent Regime")
399.
400.         #plotting noise correlations(Q3)

```

[illegible]

```

424.         window_centres_ui, wta_rmse_ui_win, pv_rmse_ui_win =
            window_decoder_analysis(W_uniform_inhibition, U_i, V_initial, N, Sim_time,
            D_time, Tau, Beta, Sigma,
425.                                     true_stimu
            lus = 0, trials = 50)
426.         window_centres_re, wta_rmse_re_win, pv_rmse_re_win =
            window_decoder_analysis(W_recurrent, U_i, V_initial, N, Sim_time, D_time,
            Tau, Beta, Sigma,
427.                                     true_stimu
            lus = 0, trials = 50)
428.
429.         plot_window_rmse(window_centres_hw, wta_rmse_hw_win,
            pv_rmse_hw_win, "Hubel and Weisel Regime")
430.         plot_window_rmse(window_centres_ui, wta_rmse_ui_win,
            pv_rmse_ui_win, "Uniform Inhibition Regime")
431.         plot_window_rmse(window_centres_re, wta_rmse_re_win,
            pv_rmse_re_win, "Strongly Recurrent Regime")
432.
433.         return
434.
435.     #ensure program calls main() when run
436.     if __name__ == "__main__":
437.         main()
438.

```