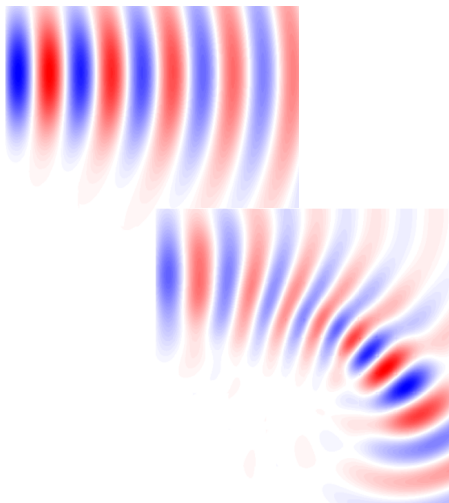


# Fast Multipole Methods for Continuous Charge Densities



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Travis Askham — New Jersey Institute of Technology  
SIAM Conference on Image Science 2020 (IS20), via Zoom.



## Joint work with

- Libin Lu (Flatiron Institute)
- Manas Rachh (Flatiron Institute)
- Alex Townsend (Cornell)
- Leslie Greengard (NYU)



This work was supported by the Flatiron Institute.



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[github.com/flatironinstitute/FMM3D](https://github.com/flatironinstitute/FMM3D)

[askham@njit.edu](mailto:askham@njit.edu)

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# Outline

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# Outline

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- Example: scattering in variable media

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- Box codes for volume integrals

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- Example: scattering in variable media
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  - Fast multipole method overview

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  - On-demand quadrature generation scheme



# Outline

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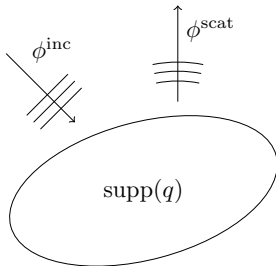


- Example: scattering in variable media
- Box codes for volume integrals
  - Fast multipole method overview
  - On-demand quadrature generation scheme
- Future work

# Scattering in variable media

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$$(\Delta + k^2(1 + q(\mathbf{x})))\phi = 0$$



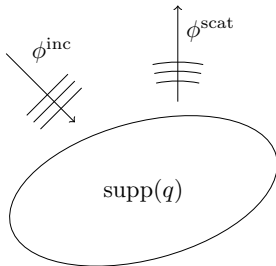
# Scattering in variable media

---

$$(\Delta + k^2(1 + q(\mathbf{x})))\phi = 0$$

Setting  $\phi = \phi^{\text{inc}} + \phi^{\text{scat}}$ ,

$$(\Delta + k^2(1 + q(\mathbf{x})))\phi^{\text{scat}} = -k^2 q(\mathbf{x})\phi^{\text{inc}}.$$

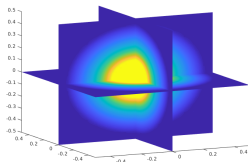


- $\phi^{\text{inc}}$  is an *incident* wave which satisfies the constant coefficient Helmholtz equation (e.g. a plane wave)
- $\phi^{\text{scat}}$  is the *scattered* wave which satisfies an outgoing condition at infinity.

# Scattering example<sup>1</sup>

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- Let  $q(\mathbf{x})$  correspond to an “Eaton” lens, which bends light through an angle



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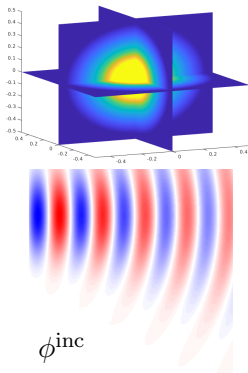
<sup>1</sup>Vico, Greengard, and Ferrando 2016; Danner and Leonhardt 2009.

# Scattering example<sup>1</sup>

---

- Let  $q(\mathbf{x})$  correspond to an “Eaton” lens, which bends light through an angle
- Let  $\phi^{\text{inc}}$  be a Gaussian beam

$$\phi^{\text{inc}}(\mathbf{x}) = G_k(\mathbf{x}, \mathbf{z})e^{-k/2},$$
$$\mathbf{z} = (x_0 + i/2, y_0, z_0)$$



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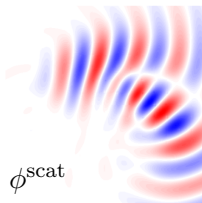
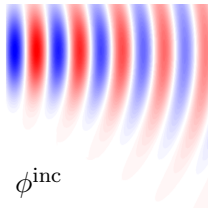
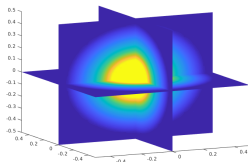
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- Solve for scattered field



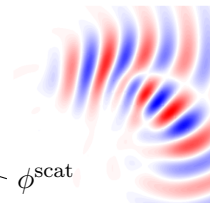
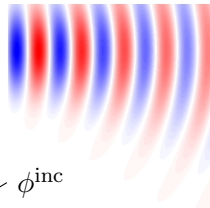
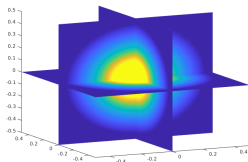
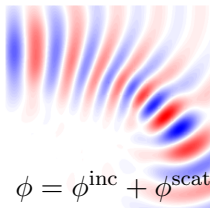
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# Integral equation formulation

---

$$(\Delta + k^2(1 + q(\mathbf{x})))\phi^{\text{scat}} = -k^2 q(\mathbf{x})\phi^{\text{inc}}$$



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$$(\Delta + k^2(1 + q(\mathbf{x})))\phi^{\text{scat}} = -k^2 q(\mathbf{x})\phi^{\text{inc}}$$

Represent  $\phi^{\text{scat}}$  as a *volume integral*, i.e.

$$\phi^{\text{scat}}(\mathbf{x}) = V[\sigma](\mathbf{x}) = \int_{\Omega} G_k(\mathbf{x}, \mathbf{y}) \sigma(\mathbf{y}) dv, \quad G_k(\mathbf{x}, \mathbf{y}) = \begin{cases} \frac{e^{ik|\mathbf{x}-\mathbf{y}|}}{4\pi|\mathbf{x}-\mathbf{y}|} \\ \frac{iH_0^{(1)}(k|\mathbf{x}-\mathbf{y}|)}{4} \end{cases}$$

where  $\text{supp}(q) \subset \Omega$ .

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where  $\text{supp}(q) \subset \Omega$ . Then

$$\sigma(\mathbf{x}) + k^2 q(\mathbf{x}) V[\sigma](\mathbf{x}) = -k^2 q(\mathbf{x}) \phi^{\text{inc}},$$

which is a second-kind integral equation on  $L^2(\Omega)$ .

# The need for speed

---

Solving

$$\sigma(\mathbf{x}) + k^2 q(\mathbf{x}) V[\sigma](\mathbf{x}) = -k^2 q(\mathbf{x}) \phi^{\text{inc}}$$

- Apply quadrature to discretize the integral  $V[\sigma]$ . Resolving  $\sigma$  requires at least  $O(k^d)$  nodes in  $\mathbb{R}^d$ .

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Solving

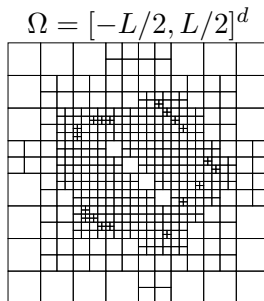
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- Solve iteratively (e.g. GMRES or BICGstab)
- Need a fast method for  $V[\sigma]$ , which is a dense operator.

# Box codes<sup>2</sup>

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$$V[\sigma](\mathbf{x}_i) = \int_{\Omega} G_k(\mathbf{x}_i, \mathbf{y}) \sigma(\mathbf{y}) dv$$



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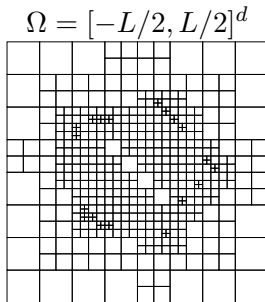
<sup>2</sup>Ethridge and Greengard 2001; Cheng, Huang, and Leiterman 2006; Langston, Greengard, and Zorin 2011; Malhotra and Biros 2015.

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$$V[\sigma](\mathbf{x}_i) = \int_{\Omega} G_k(\mathbf{x}_i, \mathbf{y}) \sigma(\mathbf{y}) dv \approx$$

$$\sum_{j=1}^{N_b} \int_{B_j} G_k(\mathbf{x}_i, \mathbf{y}) p_j(2(\mathbf{y} - \mathbf{y}_j)/L_j) dv$$



- $N_b$  boxes,  $B_j$ , are leaves of a (balanced) quadtree/octree, which can be adaptively refined to capture small features

---

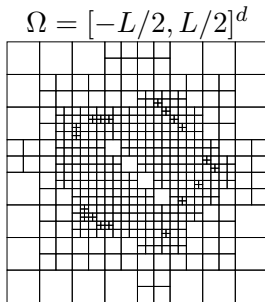
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$$\mathcal{L}_M^{(d)} = \{P_{p_1}(y_1)P_{p_2}(y_2) \cdots P_{p_d}(y_d) \text{ s.t. } p_1 + p_2 + \cdots + p_d < M\}$$

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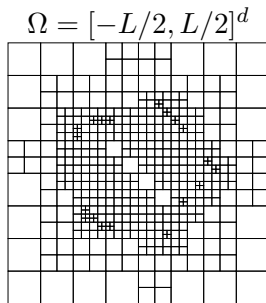
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- $\mathbf{x}_i$  are  $M^d$  scaled, tensor-product Legendre nodes on each leaf.

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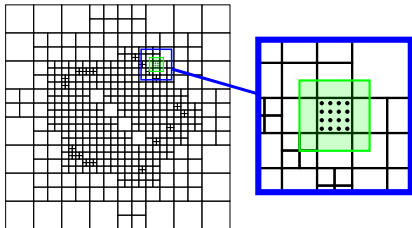
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$$\sum_{j=1}^{N_b} \int_{B_j} G_k(\mathbf{x}_i, \mathbf{y}) p_j(\mathbf{y}) dv$$

Naïve evaluation at all targets  $\mathbf{x}_i$  costs  $O(N_b^2)$ .

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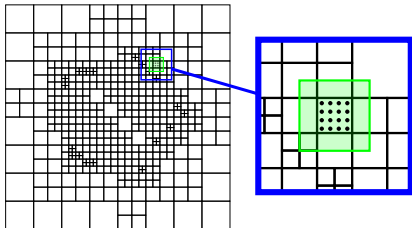


Outside of green box — smooth quadrature sufficient

$$\int_B G_k(\mathbf{x}, \mathbf{y}) \sigma(\mathbf{y}) dv \approx \underbrace{\sum_{l=1}^{N_p} G_k(\mathbf{x}, \mathbf{y}_l(B)) p[\sigma; B](\mathbf{y}_l(B)) w_l(B)}_{\text{"equivalent charges"}}$$

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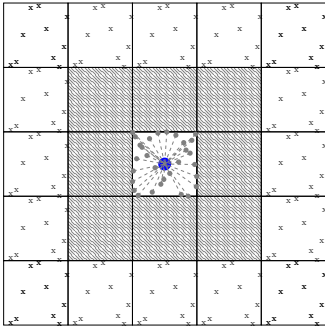
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The FMM can compute the separated interactions for equivalent charges in  $O(N_b \log(1/\epsilon))$ .

# FMM basics (far field)

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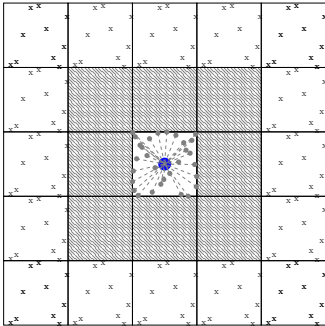
Multipole expansions for well-separated targets



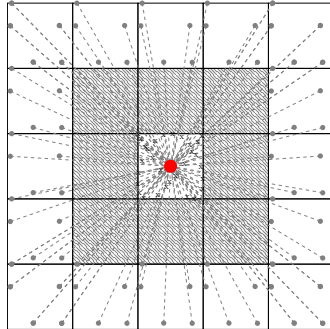
# FMM basics (far field)

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Multipole expansions for well-separated targets



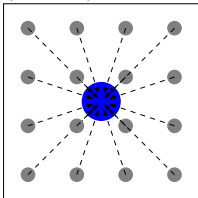
Local expansions for well-separated sources



# FMM basics (far field)

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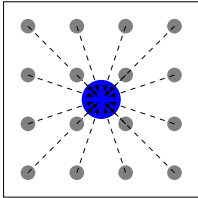
Form multipoles  
(leaves)



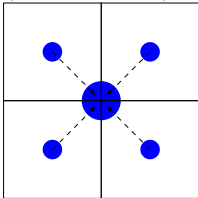
# FMM basics (far field)

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Form multipoles  
(leaves)



Merge multipoles  
(upward pass)

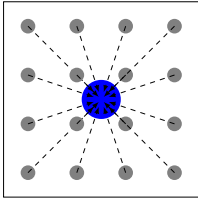




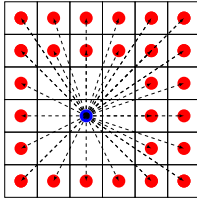
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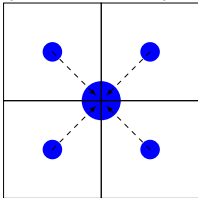
Form multipoles  
(leaves)



Multipole to local



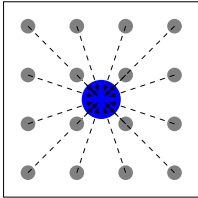
Merge multipoles  
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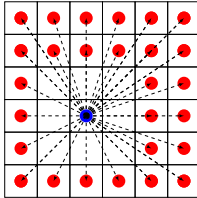
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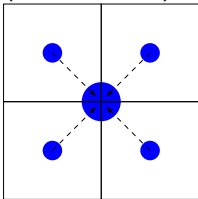
Form multipoles  
(leaves)



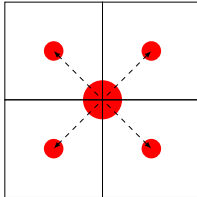
Multipole to local



Merge multipoles  
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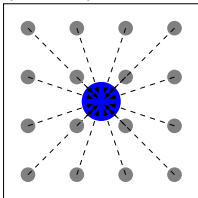
Local to local  
(downward pass)



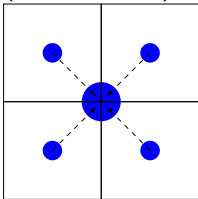
# FMM basics (far field)

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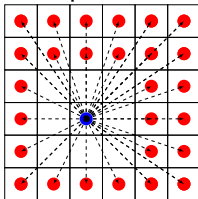
Form multipoles  
(leaves)



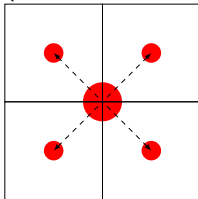
Merge multipoles  
(upward pass)



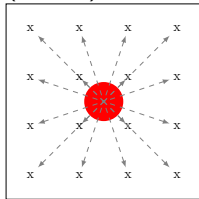
Multipole to local



Local to local  
(downward pass)



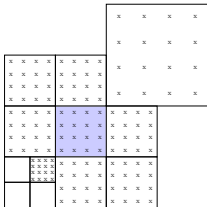
Evaluate local  
(leaves)



## Local work in a box code

$$\int_{B_j} G_k(\mathbf{x}, \mathbf{y}) p_j(2(\mathbf{y} - \mathbf{y}_j)/L_j) dv$$

These integrals on self and neighbors are weakly singular/ near singular and require special quadrature.



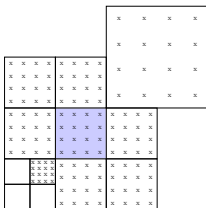
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Simplifications



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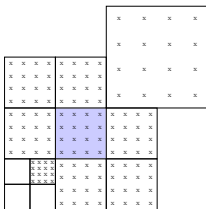
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## Simplifications

- Linearity: compute for basis and recombine



# Local work in a box code

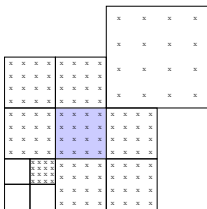
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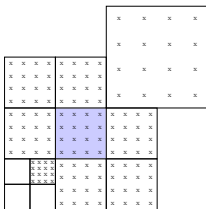
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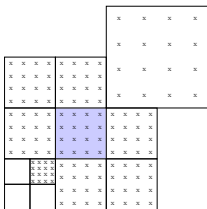
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## Simplifications



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Plan: precompute all possible interactions, reducing direct interaction calculations to mat-vecs

# Box code vs point FMM

---

In a box code, can precompute and use mat-vecs for work that depends on source/target locations

# Box code vs point FMM

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In a box code, can precompute and use mat-vecs for work that depends on source/target locations

- direct interactions

# Box code vs point FMM

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In a box code, can precompute and use mat-vecs for work that depends on source/target locations

- direct interactions
- form multipole

# Box code vs point FMM

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In a box code, can precompute and use mat-vecs for work that depends on source/target locations

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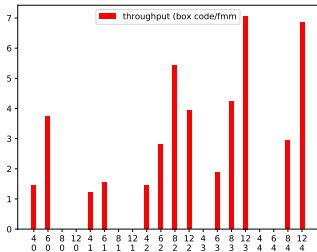
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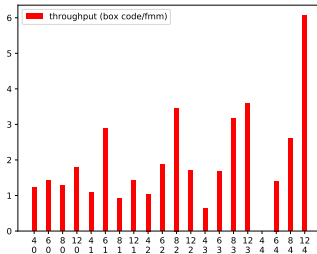
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## Less adaptive tree



## Highly adaptive tree



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- Can still store table on a per-problem basis



# Quadrature generation

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$$\int_{(-1,1)^d} G_{k'}(\mathbf{x}, \mathbf{y}) p_{\mathbf{p}}(\mathbf{y}) dv, \quad p_{\mathbf{p}}(\mathbf{y}) = P_{p_1}(y_1) \cdots P_{p_d}(y_d)$$

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Idea<sup>3</sup>: Green's identity. If  $\psi_{\mathbf{p}}$  is an “anti-Helmholtzian”, i.e.

$$(\Delta + k'^2)\psi_{\mathbf{p}} = p_{\mathbf{p}}$$

then

$$\int_B G_{k'}(\mathbf{x}, \mathbf{y}) p_{\mathbf{p}}(\mathbf{y}) dv = \chi_B(\mathbf{x}) \psi_{\mathbf{p}}(\mathbf{x}) + \underbrace{\int_{\partial B} G_{k'}(\mathbf{x}, \mathbf{y}) \partial_n \psi_{\mathbf{p}}(\mathbf{y}) - \partial_n G_{k'}(\mathbf{x}, \mathbf{y}) \psi_{\mathbf{p}}(\mathbf{y}) da}_{\text{problem reduced to a surface integral}^4}.$$

---

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# Anti-Helmholtzians

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Goal: compute  $\psi_{\mathbf{p}}$  satisfying

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- $\epsilon$  near machine precision
- Stable and efficient formula for  $\psi_{\mathbf{p}}$

## Differentiation and integration on polynomials

---

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Smooths, but embiggens the set

# Anti-Laplacian<sup>5</sup>

---

Let  $p(\mathbf{y}) = P_{n_1}(y_1)P_{n_2}(y_2)\cdots P_{n_d}(y_d)$ . Let  $n_1 \geq n_2, \dots, n_d$  and  $m = n_2 + \cdots + n_d$ . Set  $\tilde{\Delta} = (\partial_{y_2}^2 + \cdots + \partial_{y_d}^2)$ .

Observe

$$\tilde{\Delta} : \mathcal{P}_M^{(d-1)} \rightarrow \mathcal{P}_{M-2}^{(d-1)}$$

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$\vdots$

$$\Delta^{-1}p := \sum_{j=0}^{\lfloor m/2 \rfloor} (-1)^j [\mathcal{I}^{2j+2} P_{n_1}](y_1)\tilde{\Delta}^{2j}(P_{n_2}(y_2) \cdots P_{n_d}(y_d)) \in \mathcal{P}_{M+2}^{(d)}$$

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# Neumann series

---

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Sum converges in  $L^\infty[-1, 1]$  for any  $p$ . Formula only good when  $|k'|$  small.

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Formula only good when  $|k'|$  large.



Have two anti-Helmholtzians:

$$\psi^{(1)} = \frac{1}{k'^2} \sum_{j=0}^{\lfloor M/2 \rfloor} (-1)^j \frac{\Delta^j p}{k'^{2j}}, \quad \psi^{(2)} = \Delta^{-1} \sum_{j=0}^{\infty} (-1)^j k'^{2j} \Delta^{-j} p$$

Are they good enough for all values  $|k'|$ ?

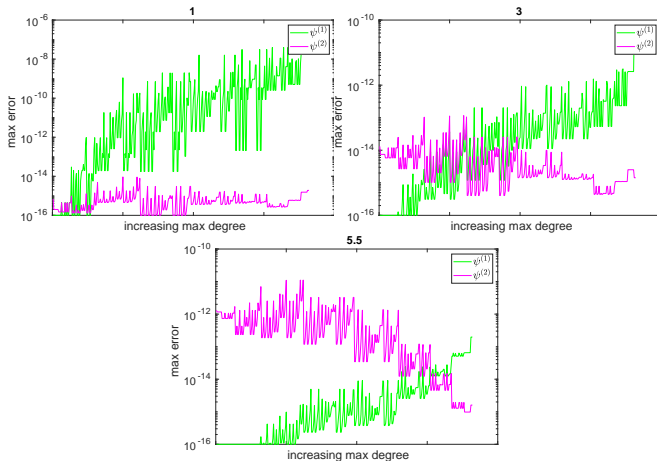
# Stability

---

- Test  $k'$  with  $|k'| = 1, 3, 5.5$ .
- Set cut-off for sum for  $\psi^{(2)}$  very high.
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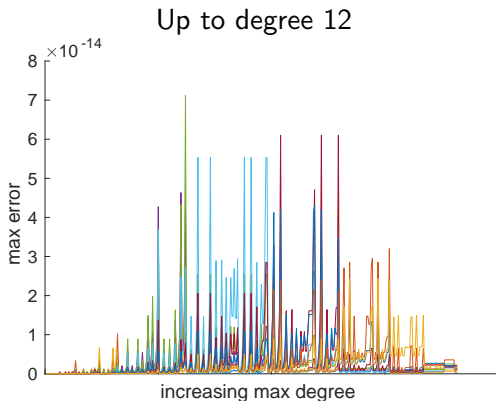
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# Stability

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- Test  $k'$  with  $|k'| = 1, 1.5, \dots, 5.5$ .
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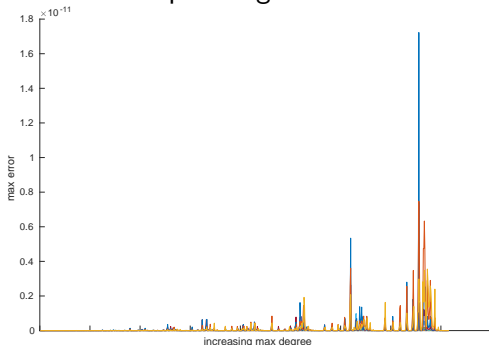


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Up to degree 16



# Efficiency

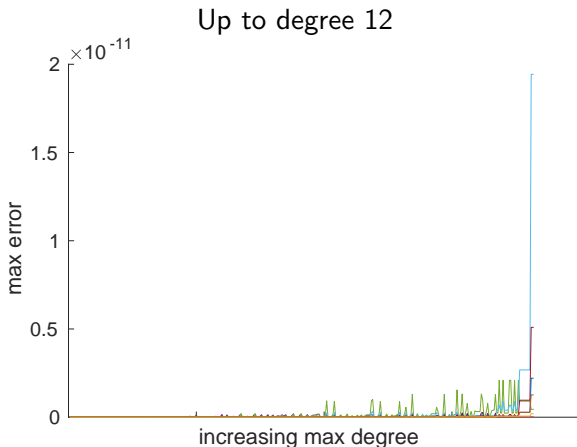
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- Test  $k'$  with  $|k'| = 1, 1.5, \dots, 5.5$ .
- Set cut-off for sum for  $\psi^{(2)}$  at 16 terms.
- Plot best error using either  $\psi^{(1)}$  or  $\psi^{(2)}$  in double precision

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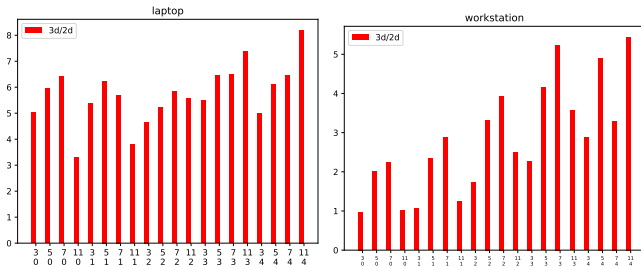
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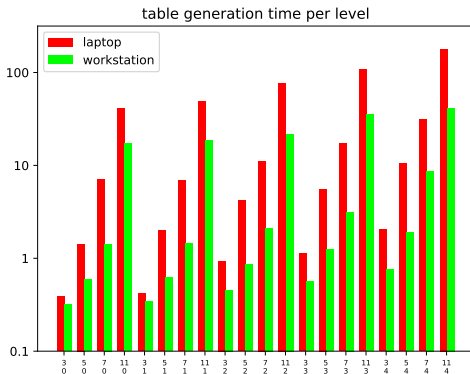
# Compare to 3D adaptive integration

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What does this do for us?



# Future work

---

- Iteration count appears to be  $O(k^2)$  for solving

$$\sigma + k^2 q V[\sigma] = -k^2 q \phi^{\text{inc}}$$

Overall that's  $O(k^5)$ . Yikes! Experiment with preconditioning/domain decomposition strategies.

# Future work

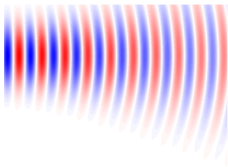
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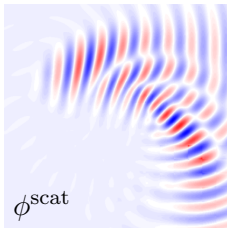
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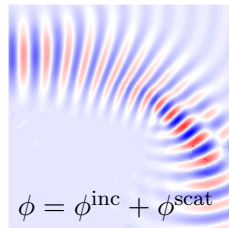
- A posteriori adaptive refinement



$\phi^{\text{inc}}$



$\phi^{\text{scat}}$



$\phi = \phi^{\text{inc}} + \phi^{\text{scat}}$

Thank you.

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