STATE SPACE MODELS

WELCOME TO THE AI JUNGLE:

HIPPOS, HYENAS & MAMBAS (OH MY!)

KAHLIA HOGG



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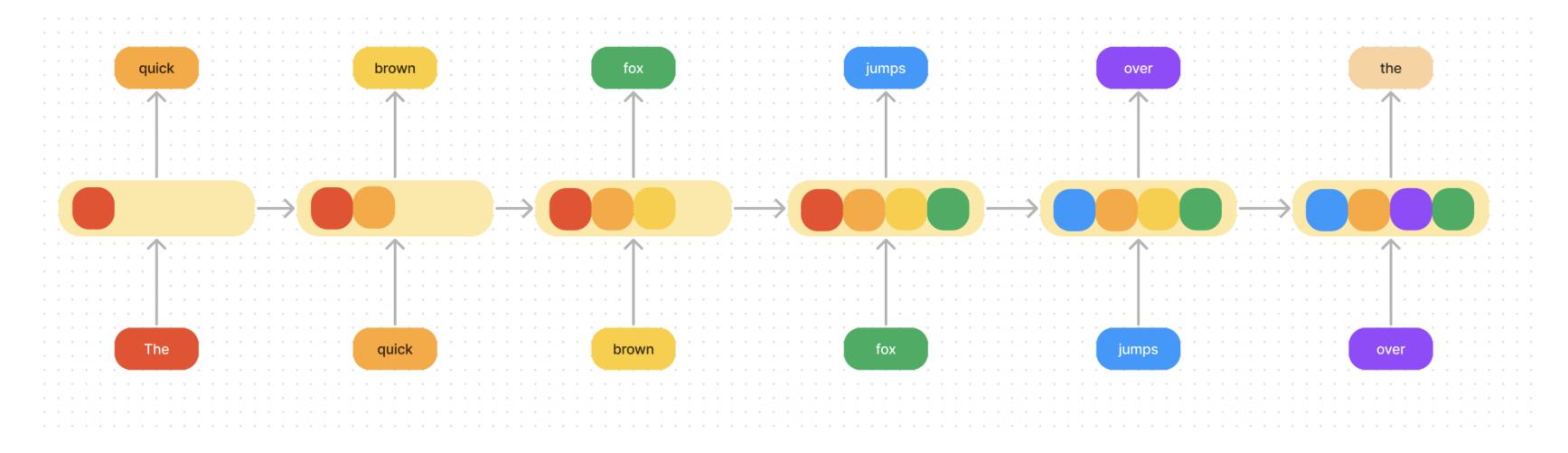
01 MOTIVATION

- Foundation models are emerging paradigm in AI/ML
- FMs = sequence models
- SOTA: transformer architecture & attention mechanism
- High expressive power but computationally inefficient
- Efficiency vs effectiveness tradeoff

In summary, the efficiency vs. effectiveness tradeoff of sequence models is characterized by how well they compress their state: efficient models must have a small state, while effective models must have a state that contains all necessary information from the context. In turn, we propose that a fundamental principle for building sequence

MOTIVATION

RNNs = efficient

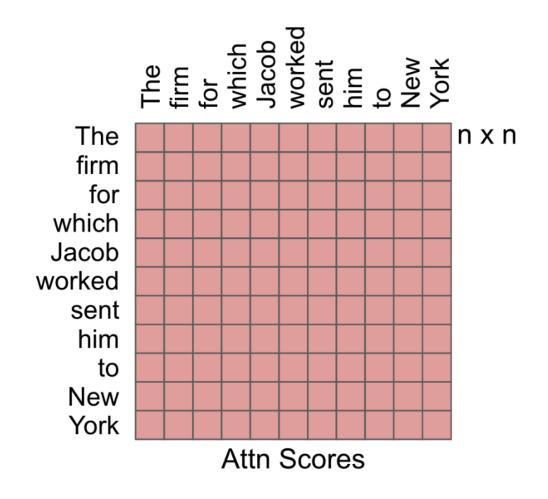


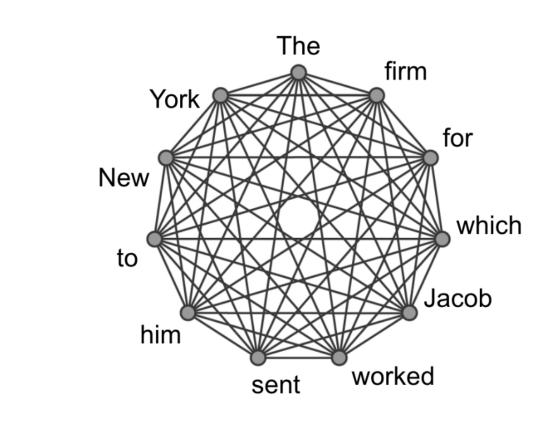
- Compressed (finite) state
- Fast O(1) inference
- \bigcirc O(N) training

- × "Forget" context
- X Limited context window

MOTIVATION

Transformers = effective





- SOTA expressive power
- O(N) inference
- Parallelizable

- \times O(N²) training
- X Limited context window

SSMs

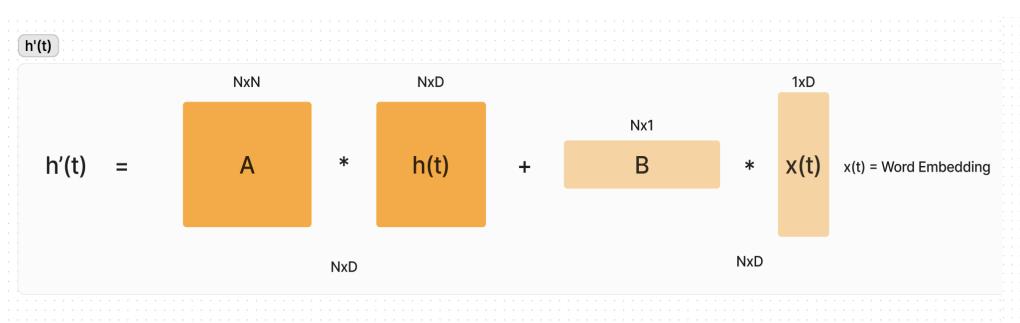
State Space Models (S2)

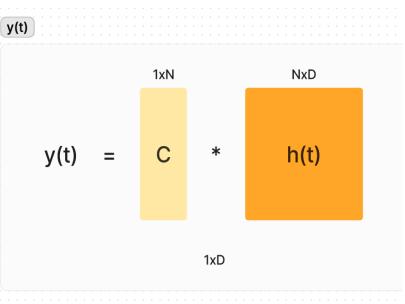
- Generalizes the idea of recurrent process + latent state
 - → Kalman Filters, MDPs, DCMs, HMMs, RNNs, CNNs

Structured State Space Sequence Models (S4)

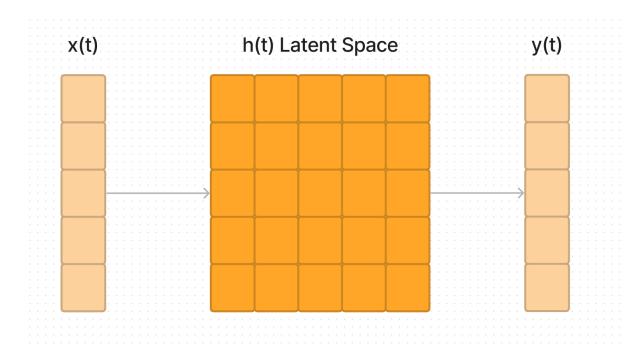
• Linear parameterization of S2 state equations → N-dim projection

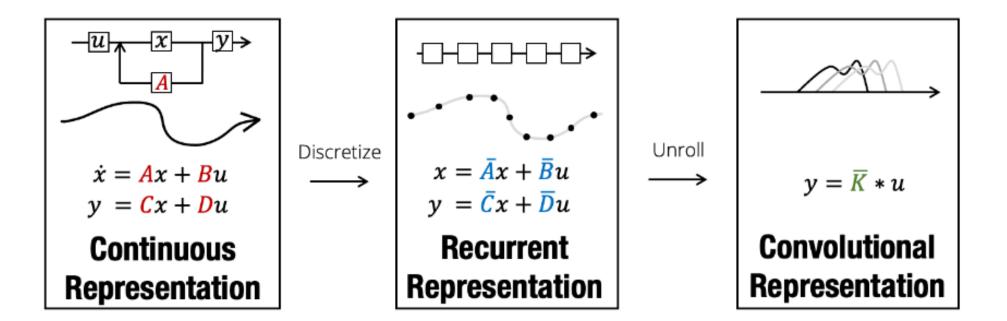
$$h'(t) = Ah(t) + Bx(t)$$
$$y(t) = Ch(t)$$





SSMs





- Discretization step: $(\Delta,A,B,C) \rightarrow (A,B,C)$
- Dual forms:
 - "Recurrent" (discrete sequence) → efficient inference
 - "Convolutional" (continuous fxn) → parallelizable training
- "Unrolling" relies on Linear Time Invariance (LTI)
- Efficiently solve N-D latent space

SSMS

 S4 is a transformation that can be integrated into neural network architectures as SSM blocks/layers



Hungry Hungry Hippos (HazyResearch, 2023)



Striped Hyena (Together Research, 2023)



RWKV Eagle (BlinkDL, 2023)

Goal: Expressive power of attention with near linear S4 efficiency

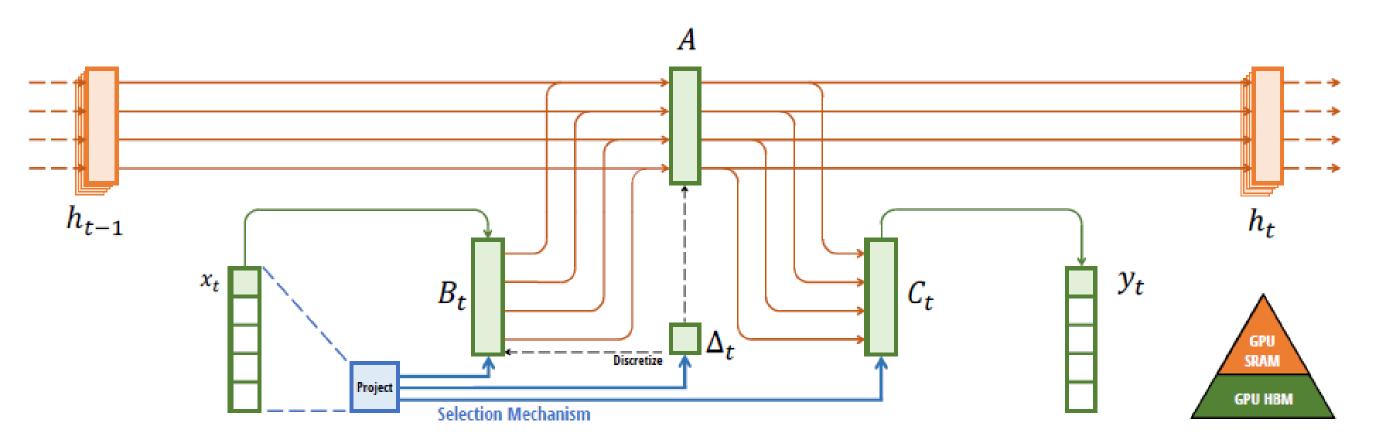
Selection Mechanism

- Allow SSM to focus on or filter out inputs
- Reparametrize Δ,A,B,C to be linear functions of the input
- L dim → Time varying → can't use efficient convolutional form

Algorithm 1 SSM (S4)	Algorithm 2 SSM + Selection (S6)
Input: $x : (B, L, D)$	Input: $x : (B, L, D)$
Output: $y : (B, L, D)$	Output: $y : (B, L, D)$
1: $A:(D,N) \leftarrow Parameter$	1: $A:(D,N) \leftarrow Parameter$
\triangleright Represents structured $N \times N$ matrix	\triangleright Represents structured $N \times N$ matrix
2: $B:(D,N) \leftarrow Parameter$	2: $B:(B,L,N) \leftarrow s_B(x)$
3: $C:(D,N) \leftarrow Parameter$	3: $C: (B, L, N) \leftarrow s_C(x)$
4: Δ : (D) $\leftarrow \tau_{\Delta}$ (Parameter)	4: Δ : (B, L, D) $\leftarrow \tau_{\Delta}(Parameter + s_{\Delta}(x))$
5: $\overline{A}, \overline{B} : (D, N) \leftarrow discretize(\Delta, A, B)$	5: $\overline{A}, \overline{B} : (B, L, D, N) \leftarrow \text{discretize}(\Delta, A, B)$
6: $y \leftarrow SSM(\overline{A}, \overline{B}, C)(x)$	6: $y \leftarrow SSM(\overline{A}, \overline{B}, C)(x)$
➤ Time-invariant: recurrence or convolution	➤ Time-varying: recurrence (scan) only
7: return y	7: return y

Hardware Aware State Expansion

- Minimize memory IOs to maximize computation speed
- Materialize the state h in most efficient levels of GPU memory

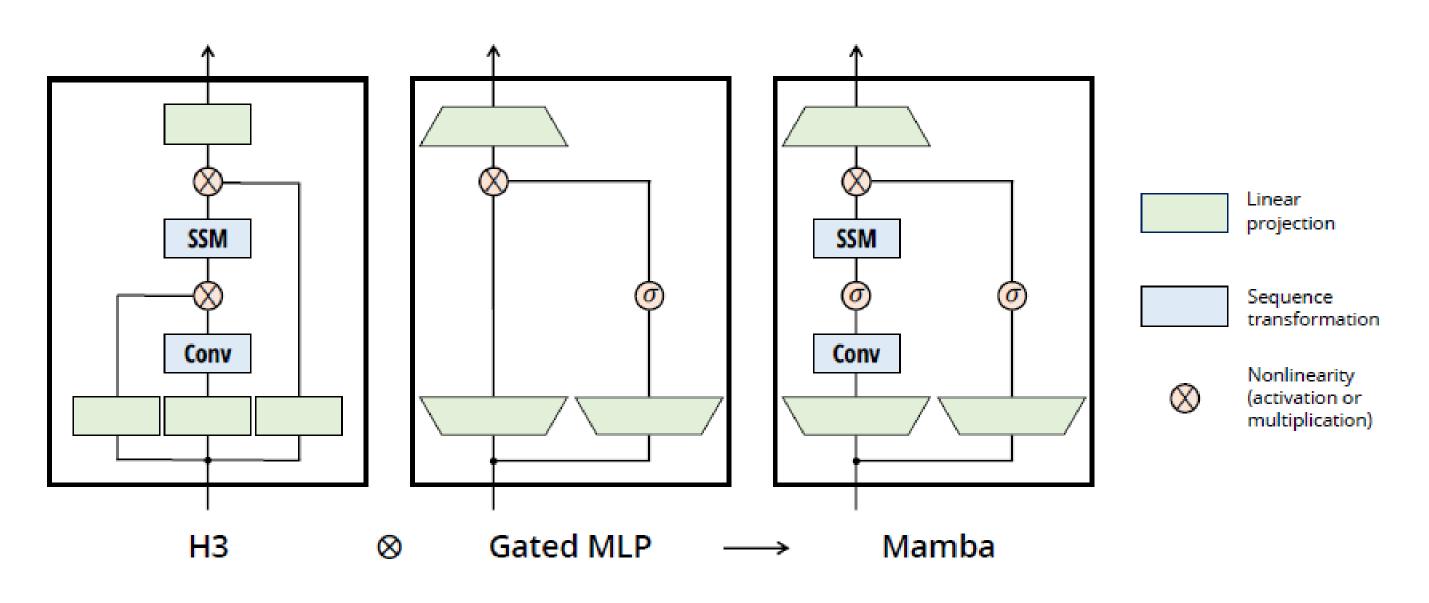


Concretely, instead of preparing the scan input $(\overline{A}, \overline{B})$ of size (B, L, D, N) in GPU HBM (high-bandwidth memory), we load the SSM parameters (Δ, A, B, C) directly from slow HBM to fast SRAM, perform the discretization and recurrence in SRAM, and then write the final outputs of size (B, L, D) back to HBM.

MAMBA

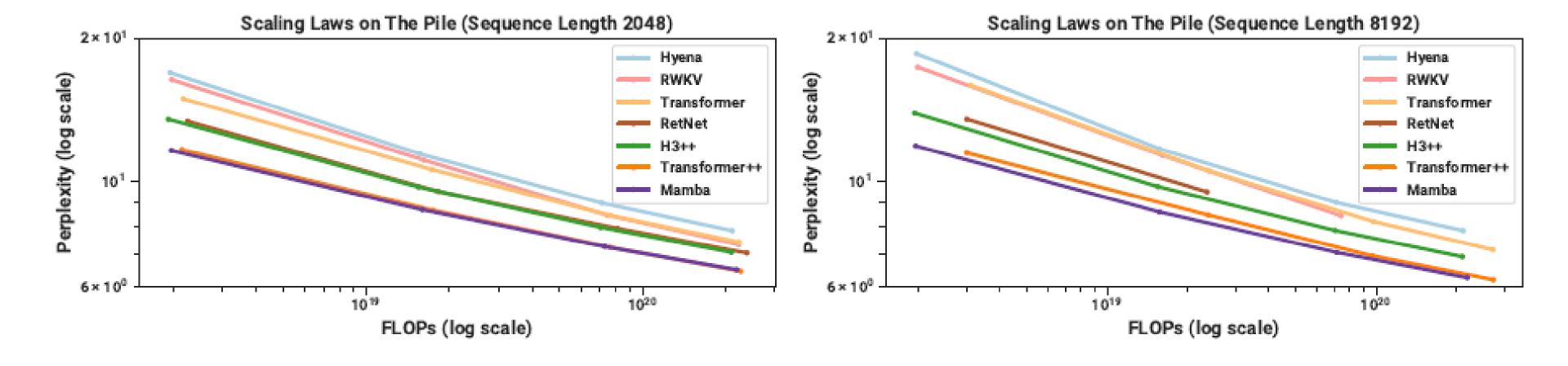
Structured State Space Sequence Models + Selective Scan (S6)

Fast + Deadly + SSSSSS = Mamba



MAMBA

- Scaling laws outperform Transformer++ up to 1B parameters
- Chinchilla protocol: 20 training tokens/parameter



MAMBA

"Unlimited" batch size since no KV cache

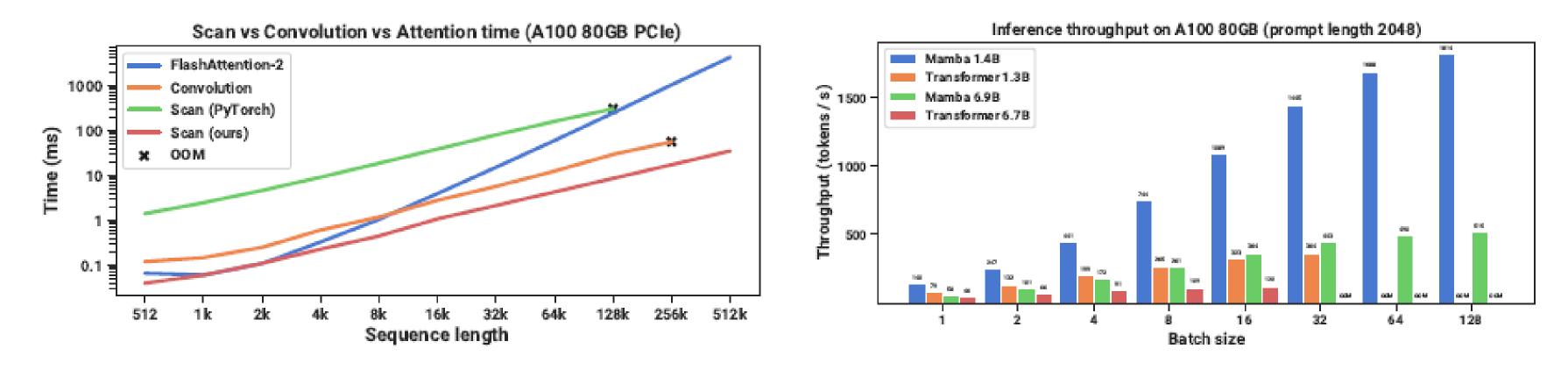


Figure 8: (Efficiency Benchmarks.) (Left) Training: our efficient scan is $40 \times$ faster than a standard implementation. (Right) Inference: as a recurrent model, Mamba can achieve $5 \times$ higher throughput than Transformers.

Table 3: (Zero-shot Evaluations.) Best results for each size in bold. We compare against open source LMs with various tokenizers, trained for up to 300B tokens. Pile refers to the validation split, comparing only against models trained on the same dataset and tokenizer (GPT-NeoX-20B). For each model size, Mamba is best-in-class on every single evaluation result, and generally matches baselines at twice the model size.

Model	Token.	Pile ppl↓	LAMBADA ppl↓	LAMBADA acc↑	HellaSwag acc ↑	PIQA acc↑	Arc-E acc↑	Arc-C acc↑	WinoGrande acc↑	Average acc ↑
Hybrid H3-130M Pythia-160M Mamba-130M	GPT2 NeoX NeoX	29.64 10.56	89.48 38.10 16.07	25.77 33.0 44.3	31.7 30.2 35.3	64.2 61.4 64.5	44.4 43.2 48.0	24.2 24.1 24.3	50.6 51.9 51.9	40.1 40.6 44.7
Hybrid H3-360M Pythia-410M Mamba-370M	GPT2 NeoX NeoX	9.95 8.28	12.58 10.84 8.14	48.0 51.4 55.6	41.5 40.6 46.5	68.1 66.9 69.5	51.4 52.1 55.1	24.7 24.6 28.0	54.1 53.8 55.3	48.0 48.2 50.0
Pythia-1B Mamba-790M	NeoX NeoX	7.82 7.33	7.92 6.02	56.1 62.7	47.2 55.1	70.7 72.1	57.0 61.2	27.1 29.5	53.5 56.1	51.9 57.1
GPT-Neo 1.3B Hybrid H3-1.3B OPT-1.3B Pythia-1.4B RWKV-1.5B Mamba-1.4B	GPT2 GPT2 OPT NeoX NeoX NeoX	7.51 7.70 6.80	7.50 11.25 6.64 6.08 7.04 5.04	57.2 49.6 58.0 61.7 56.4 64.9	48.9 52.6 53.7 52.1 52.5 59.1	71.1 71.3 72.4 71.0 72.4 74.2	56.2 59.2 56.7 60.5 60.5	25.9 28.1 29.6 28.5 29.4 32.8	54.9 56.9 59.5 57.2 54.6 61.5	52.4 53.0 55.0 55.2 54.3 59.7
GPT-Neo 2.7B Hybrid H3-2.7B OPT-2.7B Pythia-2.8B RWKV-3B Mamba-2.8B	GPT2 GPT2 OPT NeoX NeoX NeoX	6.73 7.00 6.22	5.63 7.92 5.12 5.04 5.24 4.23	62.2 55.7 63.6 64.7 63.9 69.2	55.8 59.7 60.6 59.3 59.6 66.1	72.1 73.3 74.8 74.0 73.7 75.2	61.1 65.6 60.8 64.1 67.8 69.7	30.2 32.3 31.3 32.9 33.1 36.3	57.6 61.4 61.0 59.7 59.6 63.5	56.5 58.0 58.7 59.1 59.6 63.3
GPT-J-6B OPT-6.7B Pythia-6.9B RWKV-7.4B	GPT2 OPT NeoX NeoX	- 6.51 6.31	4.10 4.25 4.45 4.38	68.3 67.7 67.1 67.2	66.3 67.2 64.0 65.5	75.4 76.3 75.2 76.1	67.0 65.6 67.3 67.8	36.6 34.9 35.5 37.5	64.1 65.5 61.3 61.0	63.0 62.9 61.7 62.5

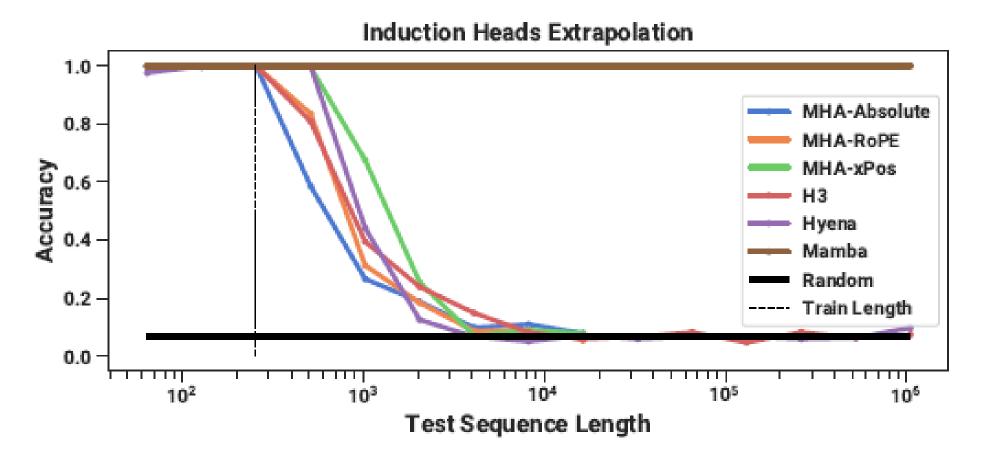


Table 11: (Induction heads.) Models are trained on sequence length $2^8 = 256$, and tested on various sequence lengths of $2^6 = 64$ up to $2^{20} = 1048576$. \checkmark denotes perfect generalization accuracy, while \checkmark denotes out of memory.

Model	Params	Test Accuracy (%) at Sequence Length														
		2 ⁶	2 ⁷	28	2^9	2^{10}	2^{11}	2^{12}	2^{13}	2^{14}	2^{15}	2^{16}	2^{17}	2^{18}	2^{19}	2^{20}
MHA-Abs	137K	✓	99.6	100.0	58.6	26.6	18.8	9.8	10.9	7.8	X	Х	Х	Х	X	Х
MHA-RoPE	137K	✓	✓	100.0	83.6	31.3	18.4	8.6	9.0	5.5	×	X	X	X	×	X
MHA-xPos	137K	✓	✓	100.0	99.6	67.6	25.4	7.0	9.0	7.8	×	X	×	×	×	X
H3	153K	✓	✓	100.0	80.9	39.5	23.8	14.8	8.2	5.9	6.6	8.2	4.7	8.2	6.3	7.4
Hyena	69M*	97.7	✓	100.0	✓	44.1	12.5	6.6	5.1	7.0	5.9	6.6	6.6	5.9	6.3	9.8
Mamba	74K	1	1	100.0	1	1	1	1	1	1	1	1	1	1	1	1

^{*} Most of the parameters are in learnable positional encodings.

MAMBA

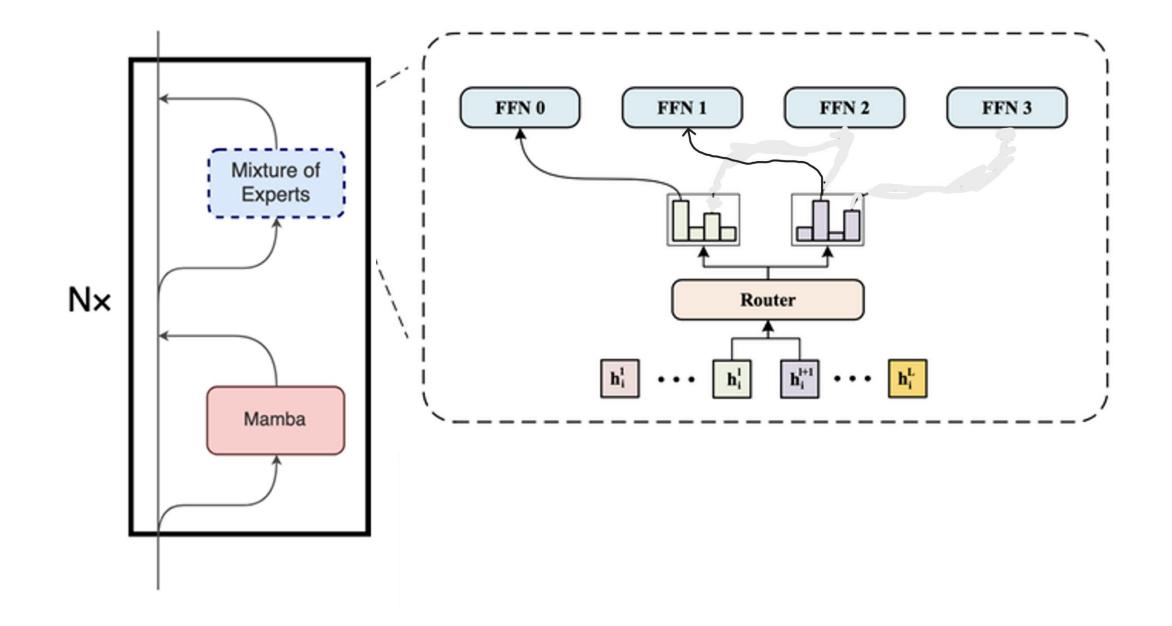
No Free Lunch

- "Linear" = O(BLND)
- Scaling: unknown empirical performance and engineering constraints beyond 2.8B parameters
- Downstream affordances: unknown fine-tuning, adaptation, prompting, in-context learning, instruction tuning, RLHF, quantization capability
- Continuous-Discrete spectrum: SSMs have a strong inductive bias toward continuous-time data modalities

MOE-MAMBA

Mamba + Mixture of Experts

Alternate each Mamba block with a MoE Switch block



MOE-MAMBA



Model	# Parameters	# Active Parameters per Token	Loss After 100k Steps	% Steps to Transformer Loss	% Steps to Vanilla Mamba Loss
Transformer	25M	25M	3.66	100%	>100%
Mamba-MLP	26M	26M	3.56	38%	>100%
Tranformer-MoE	545M	25M	3.54	42%	>100%
Vanilla Mamba	27M	27M	3.51	30%	100%
MoE-Mamba	416M	26M	3.41	21%	46%

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Questions

