Bryant Le

bryantleft@gmail.com | linkedin.com/in/bnle | github.com/bnleft | bnle.me/

EDUCATION

University of Houston

May 2024

Bachelor of Science in Computer Science, Minor in Mathematics

Houston, TX

EXPERIENCE

Resumes.fyi

Apr. 2024 – Present

Remote

Founding Engineer • Technologies: Next.js, TailwindCSS, TypeScript, Google Cloud Platform, Redis

• Led engineering for a web application to crowd-source resumes that passed screenings from 140+ tech companies

• Achieved growth of 700+ users and 100+ resume submissions within the first week through strategic marketing

Mar. 2024 - Present Unison.so

Founding Engineer

Houston, TX

• Technologies: Swift, Go, GraphQL, Next.js, TailwindCSS, TypeScript

• Directed engineering for a desktop application, improving users' ability to build and maintain stronger connections

• Secured \$5,000 in pre-seed investment from a local startup accelerator, providing validation for our venture

TensorIoT Jan. 2024 – May 2024

Student Contract Software Engineer - Product Team

Remote

• Developed a manufacturing simulator for an AWS partner, enabling factory supply chain data visualization

• Consulted with product managers and solutions experts to provide a production-ready software within 4 months

• Boosted unit test coverage by 37% across data processing and client components, improving code reliability

University of Houston

June 2023 - May 2024

Undergraduate Research Assistant - Houston Learning Algorithms

Houston, TX

• Technologies: Python, PyTorch, React Native, TypeScript, OpenAI

• Engineered a mobile app for a therapy chatbot powered by GPT, increasing mental health support accessibility

• Developed a script with a transfer learning model for 21,000+ chest X-ray images to classify abnormalities

Co-authored a paper on a machine learning system to decode radiologists intentions, ranked Top 16 for ISBI 2024

Amazon Web Services

May 2023 – Aug. 2023

Software Engineer Intern - AWS Supply Chain

Austin, TX

- Technologies: Kotlin, AWS, JUnit, Mockito, Dagger
- Designed a notifications system in Kotlin for supply chain demand planning, relaying critical customer feedback
- Reduced costs by 50% on customer transactions through discussions for a design that reduces traffic
- Integrated 330+ notifications for demand plan creation, derived forecast creation, forecast workflows

University of Houston

Sep. 2022 – Sep. 2023

 $Undergraduate\ Teaching\ Assistant\ -\ C++\ Fundamentals$

Houston, TX

- Assisted 240+ students in mastering structured procedural programming and fundamental data structures
- Led weekly labs, reviewed code, and provided feedback for 1,100+ C++ programming assignments
- Mentored 32 students in best coding practices, advocating software engineering principles in 2 projects

Software Engineer Intern - Product Team

Jun. 2022 – Aug. 2022

• Engineered the back-end for a dashboard delivering statistics and analytics from 12,600+ users to stakeholders

Seatgull

Feb. 2022 – Dec. 2022

Software Engineer Intern - Product Team

Remote

Remote

• Developed a course scheduling system integrating with 60 universities, modernizing the student experience

Technical Skills

Buzly

Languages: Java, Kotlin, Python, JavaScript, Typescript, Go, HTML, CSS, SQL, Swift, Rust, C#, C++

Frameworks & Libraries: Next.js, React, Vite, Flask, Node.js, PyTorch, TailwindCSS, OpenAI

Developer Tools: Git, Docker, AWS, Google Cloud Platform, Azure, Redis, MongoDB, Linux

Concepts: Software Engineering, Software Design Web Frameworks, Databases, Full stack, Frontend, Backend, Game Development, Cloud Computing, Microservices, Unit Testing, Data Structures, Algorithms, REST API, GraphQL, Mobile Development, Machine Learning, Computer Vision