

# Bryant Le

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## EDUCATION

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### University of Houston

*BS in Computer Science, Minor in Mathematics*

GPA: 3.84

May 2024

Houston, TX

## EXPERIENCE

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### University of Houston Cullen College of Engineering

Jun. 2023 – Present

*Undergraduate ML Researcher*

Houston, TX

- Designed an API in **Python** to parse medical software images, streamlining interactivity for physicians
- Developed a mobile app in **React Native** for a therapy chat-bot, contributing to improved mental well-being

### Amazon Web Services

May 2023 – Aug 2023

*Software Developer Engineer Intern*

Austin, TX

- Designed a notifications interface in **Kotlin** for **AWS Supply Chain** demand planning, relaying swift feedback
- Initiated proactive discussions with other developer teams and product managers, accelerating project timelines
- Integrated success and failure notifications for demand plan creation, derived forecast creation, forecast workflows

### University of Houston College of Natural Sciences

Sep. 2022 – May 2023

*Undergraduate Academic Teaching Assistant*

Houston, TX

- Supported 120+ students in structured procedural programming and elementary data structures in **C++**
- Led weekly labs, code-reviewed and provided feedback for multiple **C++** programming assignments

### Buzly

Jun. 2022 – Aug. 2022

*Software Engineer Intern*

Sacramento, CA

- Engineered the back-end for a dashboard providing statistics and analytics from over 12,000+ users for universities
- Implemented **AWS Cognito** to manage user registration and authentication, increasing developer productivity

### Seatgull

Feb. 2022 – Dec. 2022

*Software Engineer*

College Station, TX

- Created a course scheduler connected to 60 universities with over 850,000 students using **React** and **Typescript**
- Initiated a mobile application built with **React Native**, increasing activity and accessibility on mobile platforms

## PROJECTS

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### CoCo Bot

- Developed a Discord bot in **Typescript** with interactive commands, for over 800 users, including dueling games
- Leveraged **Google Cloud** Sheets API to automate member points, eliminating manual accounting tasks

### GoGo

- Developed a back-end API in **Go** to interface with a PostgreSQL database and preserve complex data relationships
- Migrated from monolithic back-end to serverless **AWS Lambda** functions, reducing infrastructure costs by 100%

### Robotic Arm

- Constructed a 3D-printed robotic arm with Onshape CAD, Creality Ender 3 printer, and Arduino hardware
- Integrated a **Python** script, with image segmentation through OpenCV, to detect oranges for the hand to grasp

## LEADERSHIP

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### Code[Coogs] — Founding Chief Technology Officer

Sep. 2021 – Present

- Cooperated with chief officers to make decisions leading to a growth of over 100 new members
- Collaborated with 6 other facilitators for technical interview prep workshops hosting over 40 students

### CougarCS — Webmaster

Sep. 2021 – Present

- Conducted thorough code reviews for 20+ developers, promoting overall code quality and maintainability
- Led 3 developer teams through building web applications to streamline member registration and event reservation

## RELEVANT INFORMATION

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**Languages:** JavaScript, Typescript, C++, Python, HTML/CSS, SQL, Java, Rust, Go

**Other:** AWS, Google Cloud, React, Git, Docker, Linux, AWS Certified Cloud Practitioner