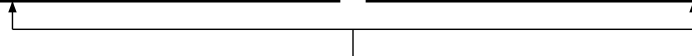


dev.boxy.fortyfive.core.scene.SceneGeometry

dev.boxy.fortyfive.FortyFiveLayer



dev.boxy.fortyfive.core.scene.Scene