## Chen Yang

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#### **Education**

Sep 2021 – Jun 2025(expected)

Ph.D. in Computer Science, Shanghai Jiao Tong University
Ph.D. Advisor: Prof. Wei Shen
Laboratory: Key Lab of Artificial Intelligence, Ministry of Education

Sep 2019 - Jun 2021

M.A. in Precision Instrument, Shanghai Jiao Tong University GPA: 3.76/4.0 | Top 10%

Sep 2015 – Jun 2019

**B.A.** in Precision Instrument, Shanghai Jiao Tong University GPA: 3.91/4.3 | Top 30%

## **Selected Research Projects**

## LiftImage3D: Lifting Any Single Image to 3D Gaussians with Video Generation Priors

- \* LiftImage3D is a framework that effectively releases the generative priors of latent video diffusion models (LVDMs) while ensuring 3D consistency; can lift arbitrary 2D images into high-quality 3D scenes composed of 3D Gaussians.
- \* Project lead by Dr. Jiemin Fang and Dr. Qi Tian.
- ★ Submitted to *CVPR* 2025

#### 2023 - 2024

# GaussianObject: High-Quality 3D Object Reconstruction from Four Views with Gaussian Splatting

- \*Aiming to reconstruct finely detailed objects from very sparse inputs (as few as 4 images). Leveraging 3DGS as scene representation and refining a pre-trained diffusion model for strong priors.
- \* Project lead by **Prof. Wei Shen** and **Dr. Jiemin Fang**.
- \* Accepted by ACM Transactions on Graphics (TOG), SIGGRAPH Asia 2024.

# ■ EndoGSLAM: Real-Time Dense Reconstruction and Tracking in Endoscopic Surgeries using Gaussian Splatting

- ★ Developing a novel SLAM approach for endoscopic surgeries that achieves over 100 fps rendering speed during online camera tracking and tissue reconstruction using streamlined 3D Gaussians.
- \* Project lead by **Prof. Wei Shen**.
- \* Accepted by *MICCAI* 2024.

#### Segment Anything in 3D with NeRFs

- ★ Leveraging SAM (Segment Anything) to segment NeRFs, provide a generic method to lift 2D foundation models to the 3D space.
- \* Project lead by Dr. Jiemin Fang and Prof. Wei Shen.
- \* Accepted by **NeurIPS 2023**.

## Selected Research Projects (continued)

- 2022 2023
- Efficient Deformable Tissue Reconstruction via Orthogonal Neural Plane
  - ★ Accelerated the optimization and inference on reconstructing deformable tissues with NeRFs, improving efficiency and quality across non-rigid deformations.
  - \* Project lead by **Prof. Wei Shen**.
  - \* Accepted by MICCAI 2023, Young Scientist Award and IEEE Transactions on Medical Imaging (TMI). Inspired 20+ publications on dynamic tissue reconstruction.
- 2021 2022
- NeRFVS: Neural Radiance Fields for Free View Synthesis via Geometry Scaffolds
  - ★ Designed a novel approach enabling neural radiance fields to perform free view synthesis at room scale and perform superior extrapolation in room scale.
  - \* Project lead by Dr. Weichao Qiu and Prof. Wei Shen.
  - \* Accepted by CVPR 2023.

## Internship Experience

- 2023 2024
- 3D Vision Intern, Huawei Cloud, mentored by Dr. Jiemin Fang and Dr. Qi Tian
  - ★ Designed and implemented GaussianObject project, which enables high-quality 3D object reconstruction from very sparse inputs (as few as 4 images);
  - \* Paper accepted by SIGGRAPH Asia 2024 (TOG), work is open-sourced and widely recognized (900+ GitHub Stars).
- 2021 2022
- Machine Vision Intern, Huawei Noah's Ark Lab, mentored by Dr. Weichao Qiu
  - ★ Designed and implemented NeRFVS project, significantly improving the extrapolation capability of neural radiance fields;
  - \* Proposed geometry scaffolds method, substantially enhancing scene reconstruction quality and extrapolation performance, paper accepted by CVPR 2023.

#### **Awards and Achievements**

- MICCAI Young Scientist Award, Awarded top 5 among 2250 submissions.
  - Intel Scholarship, Awarded top 5 among over 100 competitors.
- Second Prize of National Post-Graduate Mathematical Contest in Modeling, Awarded to top 14.5% of contestants.
- National Scholarship, Awarded to top 3% of students at Shanghai Jiao Tong University.
  - First Prize of Huawei Chinese University ICT Competition, Awarded top 1 among 88 teams.
- 2019 2021
- First-class Academic Scholarship, Awarded to top 30% of students at Shanghai Jiao Tong University.

### **Research Publications**

- 1 C. Yang\*, S. Li\*, J. Fang, et al., "Gaussianobject: Just taking four images to get a high-quality 3d object with gaussian splatting," *ACM TOG*, 2024.
- 2 C. Yang, K. Wang, Y. Wang, X. Yang, and W. Shen, "Neural lerplane representations for fast 4d reconstruction of deformable tissues," in *MICCAI*, *Young Scientist Award*, Springer Nature Switzerland Cham, 2023, pp. 46–56.
- **C. Yang**, P. Li, Z. Zhou, et al., "Nerfvs: Neural radiance fields for free view synthesis via geometry scaffolds," in *CVPR*, 2023, pp. 16549–16558.

- **C. Yang**, K. Wang, Y. Wang, Q. Dou, X. Yang, and W. Shen, "Efficient deformable tissue reconstruction via orthogonal neural plane," *IEEE TMI*, 2024.
- **C. Yang**\*, K. Wang\*, Y. Wang, et al., "Endogslam: Real-time dense reconstruction and tracking in endoscopic surgeries using gaussian splatting," in *MICCAI*, Springer, 2024, pp. 219–229.
- **6 C. Yang**, S.-Y. Yao, Z.-W. Zhou, B. Ji, G.-T. Zhai, and W. Shen, "Poxture: Human posture imitation using neural texture," *IEEE TCSVT*, vol. 32, no. 12, pp. 8537–8549, 2022.
- **C. Yang**\*, H. Zhao\*, H. Wang, and W. Shen, "Chase: 3d-consistent human avatars with sparse inputs via gaussian splatting and contrastive learning," arXiv preprint arXiv:2408.09663, 2024.
- 8 K. Wang\*, **C. Yang**\*, K. Zhao, X. Yang, and W. Shen, "Realistic surgical simulation from monocular videos," arXiv preprint, 2024.
- 9 Y. Chen\*, **C. Yang**\*, J. Fang, et al., "Liftimage3d: Lifting any single image to 3d gaussians with video generation priors," arXiv preprint, 2024.
- H. Zhao\*, **C. Yang**\*, H. Wang, X. Zhao, and W. Shen, "Sg-gs: Photo-realistic animatable human avatars with semantically-guided gaussian splatting," arXiv preprint arXiv:2408.09665, 2024.
- B. Ji, C. Yang, Y. Shunyu, and Y. Pan, "Hpof: 3d human pose recovery from monocular video with optical flow," in *ICMR*, 2021, pp. 144–154.
- P. Li, S. Wang, C. Yang, B. Liu, W. Qiu, and H. Wang, "Nerf-ms: Neural radiance fields with multi-sequence," in *ICCV*, 2023, pp. 18 591–18 600.
- J. Cen, J. Fang, C. Yang, et al., "Segment any 3d gaussians," in AAAI, 2024.
- R. Liang, J. Zhang, H. Li, **C. Yang**, Y. Guan, and N. Vijaykumar, "Spidr: Sdf-based neural point fields for illumination and deformation," *CVPRW*, 2023.
- Y. Yan, Z. Zhou, Z. Wang, **C. Yang**, J. Gao, and X. Yang, "Dialoguenerf: Towards realistic avatar face-to-face conversation video generation," *Visual Intelligence*, vol. 2, no. 1, p. 24, 2024.
- J. Cen, Z. Zhou, J. Fang, **C. Yang**, et al., "Segment anything in 3d with nerfs," *NeurIPS*, vol. 36, pp. 25 971–25 990, 2023.
- J. Lu, T. Yi, J. Fang, **C. Yang**, et al., "Snap-snap: Taking two images to reconstruct 3d human gaussians in milliseconds," arXiv preprint, 2024.
- Z. Zhou, R. Zhong, **C. Yang**, Y. Wang, X. Yang, and W. Shen, "A k-variate time series is worth k words: Evolution of the vanilla transformer architecture for long-term multivariate time series forecasting," arXiv preprint arXiv:2212.02789, 2022.

#### **Skills**

Programming Languages

Python, C, C++, Matlab

Software & Tools

PyTorch, OpenCV, OpenGL, Lax, COMSOL

### **Academic Services**

Conference Reviewer

CVPR '23, '24; ICCV '23; NeurIPS '23, '24; ECCV '24; AAAI '25; MICCAI '23, '24

Journal Reviewer

TOG; TMI; TCSVT; TOMM

## **Academic Services (continued)**

**Teaching Assistant** 

Spr. 2019: MI 321: Course Design of Instrument Bus and Virtual Env.

 $\star$  Guided students in bus programming and virtual instrument development projects.

Fa. 2020: MI 318: Measuring and Controlling Circuit

 $\star$  Facilitated lab sessions and assisted students with hands-on circuit experiences

Spr. 2021: EE 334: Industrial Measurement and Control Tech. and Sys.

 $\star$  Guided students through industrial measurement processes and control technologies.