



Project Title : CALCULATOR

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- Objective
- Introduction
- Methodology, Approach & Techniques
- Algorithm
- Result
- Source Code (screenshots)
- Conclusion
- Reference

- The objective of calculator is to perform automated calculation.
- Encourage exploration and experimentation with Python for building simple applications..

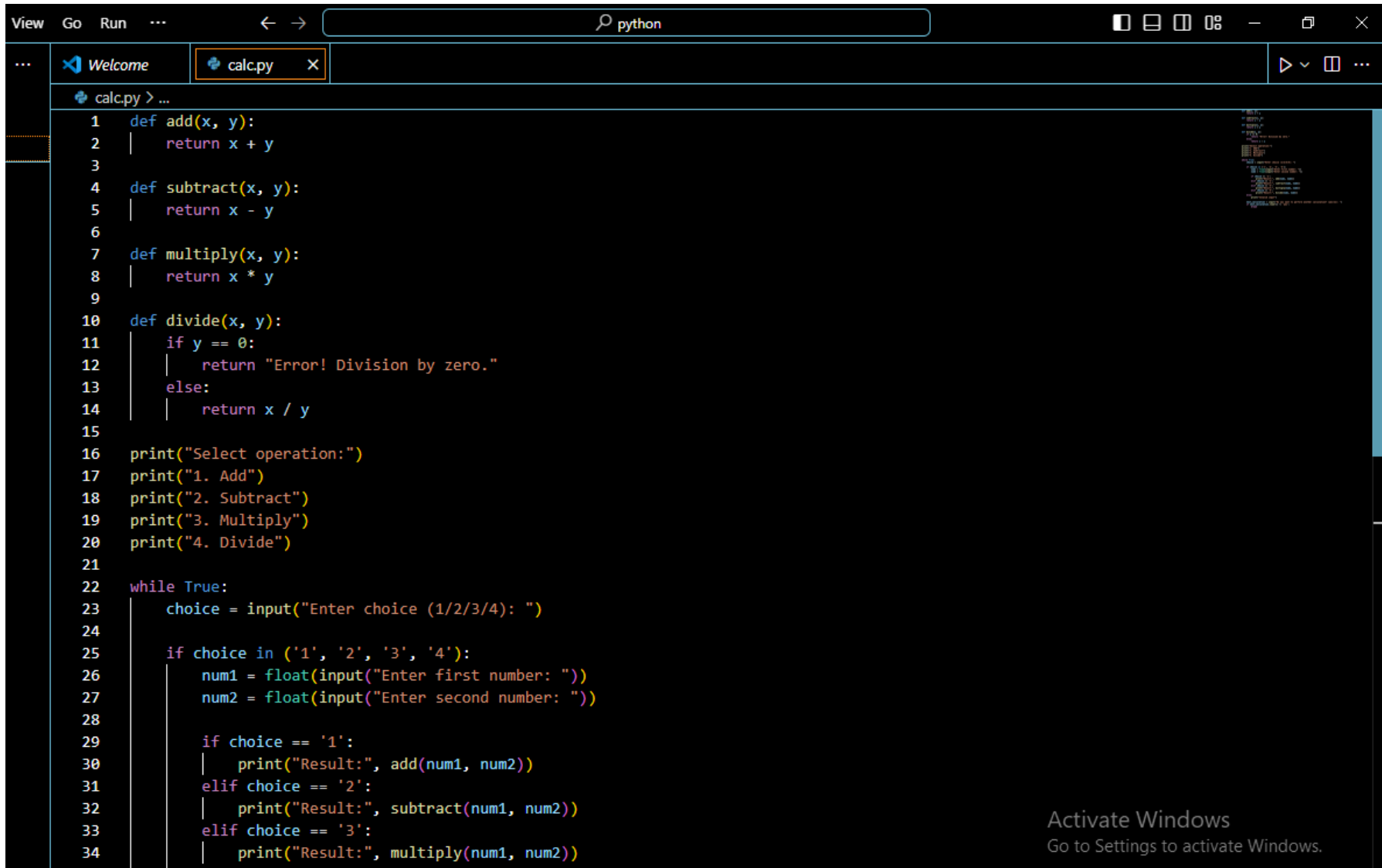
- It is a CALCULATOR project using Python programming language.
- Prints correct answers using arithmetic operators(+,-,*,/) at the end of code.
- **Tools:** Python..

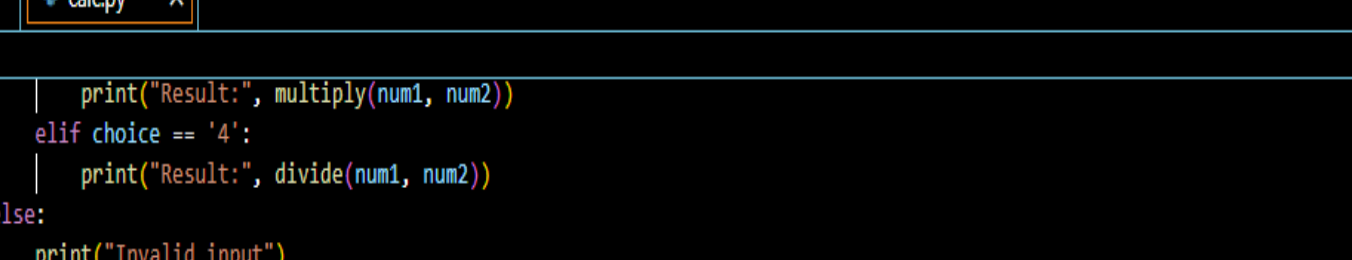
- The methodology involves ensuring code reliability and functionality through automated testing..
- Displaying informative error messages to guide users in correcting their inputs.
- Identifying the functional and non-functional requirements of the calculator application.

- Input
- Validation
- Calculation
- Error Handling
- Output
- Repeat Or Exit

The result of running the **CALCULATOR** function would be to do the arithmetic calculations. .

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```
34     print("Result:", multiply(num1, num2))
35     elif choice == '4':
36     print("Result:", divide(num1, num2))
37 else:
38     print("Invalid input")
39
40 next_calculation = input("Do you want to perform another calculation? (yes/no): ")
41 if next_calculation.lower() != 'yes':
42     break
```

- The Python **Calculator** project not only showcases our proficiency in Python programming but also serves as a testament to our commitment to delivering practical solutions that cater to user needs. It stands as a testament to the endless possibilities offered by Python in software development and inspires further exploration and innovation in this exciting field.

- [GeeksForGeeks](#)
- [Javapoint](#)



The End