GenServer - a cheat sheet

{:noreply, state, then_what}

{:stop, reason, state}

— last version: https://elixir-lang.org/cheatsheets/gen-server.pdf - reference: https://hexdocs.pm/elixir/GenServer.html initialization: .start \rightarrow init/1 def start_link(opts \\ []) do {:ok, pid} GenServer.start_link(__MODULE__, match_this, opts) :ignore {:error, term} callback def init(match_this) do # process input and compute result result end applies globally {:ok, state} result One of :normal, :shutdown, {:ok, state, then_what} reason {:shutdown, _}, or any other value. See the footnote for a link to {:stop, reason} the complete reference. :ignore termination: .stop \rightarrow terminate/2 def stop(pid, reason \\ :normal, timeout \\ :infinity) do :ok GenServer.stop(pid, reason, timeout) terminate/2 is also called callback when :stop is returned def terminate (reason, state) do and in case of errors, when # perform cleanup # result will not be used Process.flag(:trap_exit) is asynchronous operation: .cast → handle_cast/2 def your_api_async_op(pid, args) do GenServer.cast(pid, match_this) :ok callback def handle_cast(match_this, state) do # process input and compute result result end applies globally {:noreply, state} result timeout_milliseconds

:hibernate

{:continue, match_this}

```
synchronous operation: .call → handle_cal1/3
                                                                             waits for callback, receives
                                                                        returns
    def your_api_sync_op(pid, args) do
                                                                             reply if result matches
      GenServer.call(pid, match_this)
                                                                             \{: reply, reply, ...\} or
                                                                             {:stop, _, reply, _}.
callback
    def handle_call (match_this, from, state) do
      # process input and compute result
      result
    end
     {:reply, reply, state}
result
     {:reply, reply, state, then_what}
     {:noreply, state}
     {:noreply, state, then_what}
                                                                            user defined
     {:stop, reason, reply, state}
 handling\ messages: \rightarrow \textbf{handle\_info/2}
    def handle_info(match_this, state) do
client
      # process input and compute result
      result
    end
     {:noreply, state}
result
    {:noreply, state, then_what}
     {:stop, reason, state}
 ^{\text{then\_what}} = \{: \texttt{continue}, \ \texttt{match\_this}\} \rightarrow \texttt{handle\_continue/2}
    def handle_continue(match_this, state) do
      # process input and compute result
      result
     {:noreply, state}
result
     {:noreply, state, then_what}
     {:stop, reason, state}
```

footnotes

- More on exit reasons: https://hexdocs.pm/elixir/Supervisor.html#module-exit-reasons-and-restarts
- use @impl true before each definition to guarantee it matches the equivalent GenServer callback.
- callbacks not listed here are: code_change/3 and format_status/2.
- source: https://github.com/elixir-lang/elixir-lang.github.com
- copyright: by its authors, listed in the source license: CC:BY-SA