



about.me/laurieowens
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Software Skills

Photoshop, After Effects,
Illustrator, Premiere Pro,
Dragonframe 4, Pro Tools,
Excel, Soundminer, RX

Coding Languages

Basic Understanding;
HTML & CSS
Total Beginner;
Python, Pure Data, Js

Hardware

Wacom Cintiq Pro 16,
Sennheiser MKH-416T,
Sound Devices MixPre-D,

I am a graphic artist and animator with experience in audio post-production and customer service.

Ongoing **Graphic Artist and Animator** Full Time
My design practice draws on a lived engagement with the creative landscape. Such as; attending and volunteering at arts festivals, forging connections in co-working spaces and trying to keep abreast of the freshest and best work in the field. A rewarding offshoot of my work has been designing and leading animation workshops. I tailor these sessions to build on existing skills and encourage a hands-on approach. The outcome of one of these classes, with author/illustrator Lara Hawthorne, can be seen at bit.ly/laraworkshop.

2016-18 **Illustration at Camberwell** Full Time
Half practice, half theory and “underpinned by an understanding of the commercial market place”, this programme cemented my grasp on research driven design. It was a privilege to access UAL’s world class libraries, visiting practitioner lectures and inspiring teaching fellows.

2016-18 **Bartender & Asst. Chef at The Beehive** Ft & Pt
My time at this well-loved community pub & kitchen was a master-class in multitasking and working under pressure. We were often hosting large events such as weddings, wakes, birthdays and other functions. I worked in both full and part-time positions over the two years, mostly behind the bar and running food but I was also on call to assist the chef when needed. My other duty here was to create posters and permanent signage for the pub.

2013-16, 19 **Foley Editor at Wounded Buffalo** Ft & Pt
Following a successful internship I was taken on as a studio assistant and junior sound editor at this award winning post-production studio. Known mainly for natural history sound, the team at Wounded are behind such series as Planet Earth, Blue Planet and the recent Our Planet. It’s always a great inspiration to work alongside, and learn from, the talented staff at Wounded Buffalo. I have been contracted by them again this year on a part time basis to project manage their sound library re-design.

Credits as Foley Editor include Louis Theroux’s *My Scientology Movie*, Disney Nature’s *Monkey Kingdom* and winner of RTS award for best sound, *Shark*.

2012-13 **Social Anthropology at SOAS** Full Time
Despite leaving the course on discovering that I wasn’t suited to academia, I chose to mention it because it was such an inspiring and eye opening thing to be a part of the school of Oriental and African studies.

2011-12	Kitchen Staff at Magic Roll	Part Time
2009-10	Barista at Ashton Court Café	Full Time
2006-09	Clerk and Fishmonger Taste Deli	Part Time

2017-18	FdA Illustration	UAL Camberwell	Merit Plus
2012-13	BA Anthropology	SOAS London	Incomplete
2010-11	Dip. Art & Design	Weston College	Distinction
2007-09	A-Level & GCSE	Backwell School	A* to C