Connor Vanderhook

SENIOR SOFTWARE ENGINEER

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Technologist with 9 years of experience working in start-ups and enterprise across various industries including finance, media, government, and e-commerce

Experience_

Kablamo (kablamo.com.au)

Sydney, AUS

SENIOR SOFTWARE ENGINEER

Oct 2021 - Nov 2022

- Developed APIs for an extreme weather monitoring platform, providing near real-time situational awareness and automated predictions.
- · Led the design and build of a mobile telcommunications digital store and account portal for +5 millions monthly active users.
- Improved visibility of infrastructure usage and costs for a large scale observability pipeline that logged PB(s)/mo by decreasing cardinality in events emitted by service mesh.

Go, Typescript, Amazon Web Services, ECS, Elasticsearch, AWS Lambda, PostgreSQL, DynamoDB, Kinesis, GraphQL

Kablamo Sydney, AUS

SOFTWARE ENGINEER

Aug 2019 - Sep 2021

- Scaled search cluster for large E-Commerce store with millions of documents to support bursty traffic patterns by optimizing shard strategy,
- tuning JVM and rearchitecting ingestion pipeline to reduce slow queries and scripting requirements.

 Built APIs in Node.js (Typescript) leveraging AWS Serverless technologies to enable submission of user generated audio and media content for ABC Triple J radio.
- · Launched MVP for a contextual ad-targeting solution and automation service used by popular media sites in the Asia Pacific region.

True Anthem (trueanthem.com)

San Francisco, CA / Sydney (Remote)

FULL STACK SOFTWARE ENGINEER

Jan 2018 - Apr 2019

- Contributed to development of a scalable, performant social media analytics & automation platform using an event-driven micro-services oriented architecture streaming over 100 million events per day through proprietary and third party APIs.
- · Migrated services from Mesos on AWS EC2 to Google Kubernetes Engine running on GCP leading to a reduction in overall operating cost.
- Orchestrated the shipment of major product releases, and non-disruptive upgrades to schema registries, cluster infrastructure and dbms.
 Golang, MongoDB, Facebook & Twitter APIs, Cassandra, Kafka, Redis, HAProxy, Cloudflare, Kubernetes

True Anthem San Francisco, CA

TEAM LEAD CS & QA ENGINEERING

May 2016 - Jan 2018

- Learned to lead and motivate teammates, administer difficult conversations, and provide constructive feedback through peer and code reviews.
- Implemented a data warehouse leveraging Kafka (Streams & Connect), Prometheus, Grafana, and Big Query to provide a holistic view of our users and provide KPI metrics to business stakeholders%.
- · Created Kafka consumer tools to replay system events and visualize historical actions during debugging and troubleshooting.

True Anthem San Francisco, CA

CUSTOMER SUCCESS ENGINEER

Sep 2015 - Apr 2016

- · Developed internal tooling, scripts, and reports to automate repetitive maintenance tasks saving 100s of hours per quarter.
- Coordinated with client digital and technology groups to cultivate optimal site performance and provide real time user analytics with custom
 javascript event handling.
- Leveraged expertise in troubleshooting and problem solving to resolve bugs and deployment issues for our largest and most important projects.

nCino (ncino.com) San Francisco, CA (Remote)

IMPLEMENTATION ENGINEER

Jun 2014 - Sep 2015

- · Collaborated with product and engineering on architectural design of new features and services to meet enterprise client demands.
- Initiated thought leading best practices for integrating nCino with existing business hardware, software, networks and proprietary applications. Salesforce, Informatica, Apex, Javascript, ¡Query, SOAP and REST APIs.

nCino Wilmington, NC

IT & CLOUD SYSTEMS ADMINISTRATOR

May 2013 - Jun 2014

- Managed system security and controls, adhering to compliance policies for tech companies classified under (SOC 2 Type 1 Cloud Architecture).
- Oversaw network, software, and equipment infrastructure and resolved end-user IT problems in a responsive and service oriented manner.

Projects_____

Lace

PRINCIPAL ENGINEER

Jun 2022 - Present

Developed recording and streaming audio engine for a new audio based social media mobile application.
 Swift, SwiftUI, Firebase, Terraform, Google Cloud Platform

Education

University of North Carolina Wilmington

Wilmington, NC

BACHELOR OF SCIENCE

September 2009 - May 2013