## Resume

## **Personal Information**

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Age: 22

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Nationality: Chinese

Desired Positions: Contract, Backend

Work Experience: 1-2Y

Current Status: Employed Expected Start Date: As soon as possible

## **Professional Skills**

#### Web3:

- O Familiar with Solidity, Rust, and Move, and have development experience in smart contracts on multiple public blockchains, such as Ethereum, Solana (main), SUI, Base, and TON.
- O Familiar with the integration of public chain contracts, including those on Ethereum, Solana, SUI, Base, and TON.
- O Familiar with the Foundry and Anchor frameworks and their corresponding development models.
- O Familiar with the basic usage of tools like The Graph, Alchemy, Pyth, Switchboard, and Chainlink.

#### Backend:

- O Proficient in Golang ecosystem, including frameworks and tools such as Gin, Gorm, GoZero, Etcd, Consul, and Gofiber.
- O Proficient in Java ecosystem, including frameworks and tools such as SpringBoot, SpringCloud, Mybatis Puls, Hibernate.
- O Familiar with distributed and microservice development, and the basic usage of various middleware, such as Kafka, RabbitMq, ElasticSearch, XXL Job, as well as relevant authentication technologies like OAuth2 and 2FA. Familiar with rust, can use Solana-SDK for collaborative development.
- O Proficient in JavaScript, TypeScript, Node.js, and Next.js, Python.
- Linux: Proficient in commonly used Linux commands. Capable of performing server deployment, maintenance, and troubleshooting on Linux systems.
- Databases: Skilled in using databases such as MySQL, Redis, and PostgreSQL for project development.
- Other Tools: Familiar with Git, proficient in basic usage of Nginx, familiar with CICD processes, and experienced with basic commands in Docker and K8s.

### **Education**

# Henan University Minsheng College Software Engineering Bachelor (2021-2025) Work Experience

## 1, MOBIUS ONE PTE. LTD

(2024/10 - now)

**Contract Backend Engineer (Solana+Go)** 

Remote

Company Location: Singapore. Role: Solana Smart Contract Developer & Backend Developer. Project: Blockchain Gaming Platform Puty:

- Smart Contract Modular Refactoring: Based on the Anchor framework, modularize contract logic to enhance reusability and maintainability, and build unified interfaces for betting, drawing, and settlement.
- Multi-Chain Integration & On-Chain Data Parsing: Integrated multiple public blockchains including Solana, TON, SUI, Base, and Arbitrum
   Developed event listeners and data parsers to support real-time parsing and storage of on-chain tick-level data.
- Auto-betting and State Machine Design: Designed and implemented auto-betting logic, enabling off-chain strategy evaluation and on-chain transaction execution based on user-defined take-profit, stop-loss, and strategy rules.
- Blockchain Recharge System Setup: Built a multi-chain deposit system supporting major tokens such as USDT, USDC, SOL, and TON.
   Enabled real-time deposit recognition and on-chain balance updates.
- Authentication and Security Mechanisms: Integrate TOTP two-factor authentication with Google Authenticator, and implement unified
  identity binding for multi-chain logins, supporting address-based account aggregation management.
- Commission rebate mechanism and tiered incentive design: Implemented a rebate logic system based on betting amounts, supporting
  two-way commission distribution between uplines and downlines. Commission rates are allocated according to user levels, and
  corresponding rebate amounts are issued accordingly.

#### 2. Piesat Information Technology Co., Ltd

(2024/5 - 2024/8)

**Backend Engineer (Java)** 

This company is one of the top three remote sensing enterprises in China. I worked in the East China region on a project focused on agricultural digital transformation. Participated in backend development during my tenure.

#### **Duty:**

- **High-Volume Data Synchronization & API Design:** Independently designed and integrated APIs handling millions of requests, synchronized massive volumes of data, and implemented efficient data filtering mechanisms to eliminate tens of thousands of dirty data entries.
- Server Maintenance & Deployment: Maintained project servers, assisted the DevOps team with Docker image uploads, managed K8s nodes, and performed fault diagnosis and project deployment on production environments.
- System Design & Framework Setup: Participated in early-stage architecture design. Built a system-level permission management framework based on the RBAC model, implemented a centralized logging system, and integrated an SSO client.
- API Design & Development: Translated UI/UX wireframes into functional backend APIs, with a focus on designing and optimizing complex B-end interfaces.
- Agile Development & Client Communication: Engaged in agile development processes and maintained direct communication with the
  client to ensure requirements were accurately captured and project milestones were met.

## **Project Experience**

## 1, Al Agent

## Backend development (Python+TypeScript)

This project aims to develop an intelligent investment agent that assists users in managing their crypto assets (e.g., ETH) by leveraging a lar ge language model (LLaMA) to generate customized investment strategies and automatically execute corresponding transactions. It can be under stood as an Al-powered trading bot, covering scenarios such as, but not limited to, cross-chain swaps and transfers. Tech stack: TypeScript +Pyth on+ LLaMA

#### Duty:

- Integrated APIs from multiple cryptocurrency platforms, including Moralis, CoinGecko, Alchemy, and Band Protocol. Participated in platform selection to ensure accurate data transmission and preprocessing, feeding high-quality data into the LLM for investment strategy generation.
- Evaluated and implemented cross-consortium blockchain solutions using **Hyperledger Cactus**, enabling interoperability across different blockchains and supporting automated cross-chain swap operations.
- Developed an on-chain event listener service using TypeScript, parsing Swap events based on Uniswap V3 contract ABIs.

#### 2、Trade-Robot

## **Backend development (TypeScript)**

This project aims to develop a multi-chain DeFi intelligent trading bot that provides users with trading analysis, attack protection, and smart routing services. It covers scenarios such as cross-chain trading, whale monitoring, price aggregation, and simulated trading. Tech Stack: TypeScript, Node.js, WebSocket, Telegram Bot API

#### Duty:

- Implemented MEV attack detection by monitoring the mempool via WebSocket and parsing pending transactions.
- Developed a multi-DEX smart routing engine, integrating major DEXs such as Jupiter and Raydium for route optimization and price impact calculation.
- Built an on-chain data parsing system, including a DeFi transaction calldata decoder and multi-chain event listener to support Swap event parsing and contract position direction recognition.
- Designed a multi-chain monitoring system to enable real-time monitoring of ETH, SOL, BTC, and Hyperliquid, and developed whale transaction detection and wallet balance tracking functionalities.
- Implemented concurrent price aggregation with system stability ensured through Z-Score-based anomaly detection and a circuit breaker mechanism.
- Project address: https://github.com/congmucc/tg-bot

#### AMM

## **Smart contract development (Solana)**

Designed and implemented an advanced Automated Market Maker (AMM) system on Solana, incorporating multiple DeFi innovations using the Anchor framework and SPL Token standard.

## Duty:

- Implemented a concentrated liquidity mechanism similar to Uniswap V3, enabling deeper liquidity within custom price ranges.
- Designed four flexible fee models (fixed, dynamic, tiered, and volatility-adjusted) to adapt to varying market conditions and improve execution efficiency.
- Developed a time-weighted moving average algorithm to track real-time market volatility and support an impermanent loss compensation mechanism, enhancing LP yield stability.
- Calculated trade price impact and applied dynamic slippage protection to safeguard against large trade-induced price distortions.
- Project address: https://github.com/congmucc/anchor-spl-amm

## 4. foundry-lottery

#### **Smart contract development (Ethereum)**

This project is a roulette game based on the Foundry framework. Users can participate in this game and place bets. The roulette utilizes on - chain events (Chainlink Automation + VRF) to trigger a timed settlement mechanism. Users can use USDT, USDC, and ETH to participate in the lottery. Tech stack: Foundry+Openzeppelin+Golang

#### Duty:

- Developed the smart contract for the on chain roulette game using the Foundry framework, and designed the game logic, including user betting, roulette spinning, and automatic settlement functions.
- Integrated the OpenZeppelin contract library to support token payments (USDT, USDC, ETH) and ensured that the smart contract complied with the ERC 20 standard.
- Designed and developed the security mechanisms for the smart contract, including access control, protection against re entry attacks, and secure management of the fund pool.
- Implemented the invocation and interaction of the smart contract using Golang.
- Project address: https://github.com/congmucc/foundry-lottery

## Other

- Contributed to open-source projects on GitHub, submitting PR to repositories such as solana-anchor-go and sui-go-sdk.
- Possess strong learning capabilities and continuously document and optimize code on GitHub. Below are recent commit records.

## 1,892 contributions in the last year

Contribution settings -

