# in3050 Assignment1

Cornelia D. Vassbotn, icvassbo

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### Introduction

How to run all programs in terminal: python exhaustive\_search.py python hill\_climbing.py python gentic.py

### **Exhaustive Search**

For the exhaustive search, I made an alghorithm that inspected every possible tour amoung the first 6 cities. See Listing 1 for output from program.

The shortest tour among the first 10 cities is 'Copenhagen', 'Hamburg', 'Brussels', 'Dublin', 'Barcelona', 'Belgrade', 'Istanbul', 'Bucharest', 'Budapest', 'Berlin', whith the distance 7486.309.

Listing 1: Terminal output

Nbr of cities: 6

Time: 0.005877017974853516 seconds

Nbr of cities: 7

Time: 0.037139892578125 seconds

Nbr of cities: 8

Time: 0.25395894050598145 seconds

Nbr of cities: 9

Time: 2.282039165496826 seconds

Nbr of cities: 10

Time: 25.658502101898193 seconds

With 10 cities, there are 10! = 3.628.800 combinations, and the program needs to find all tours. This explains why the program took 25 seconds, which is quite

long. With 24 cities, there are  $24! = 6.204484017*10^{23}$  combinations of different tours. To get an approximately calculation of how long it will take to run the program with 24 cities, we can assume that it will take  $\frac{24!}{10!} = 1.7097895*10^{17}$  times higher than for the case with 10 cities.

## Hill Climbing

The hill climbing algorithm finds the shortest tour amoung all cities. The algorithm works much faster than the Exhaustive Search, and is capable to find the shortest tour with all 24 cities, within a reasonable time period. With 10 cities the program takes 0.0021109580 seconds. Compared to the Exhaustive Search it works 25.2003839015/0.0021109580993652344 = 11938 times faster with 10 cities. See Listing 2 for output from program.

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Listing 2: Terminal output
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Nbr of runs: 20 Nbr of cities: 10 Mean: 7581.4985

Std: 202.29858289852174

Best tour: ['Copenhagen', 'Hamburg', 'Brussels', 'Dublin', 'Barcelona',

 $Best\ length:\ 7486.309999999999$ 

Worst tour: ['Budapest', 'Belgrade', 'Istanbul', 'Bucharest', 'Copenhag

Worst length: 8349.94

Time of last run 0.003149747848510742

Nbr of runs: 20 Nbr of cities: 24

Mean: 14166.501500000002 Std: 735.2285171786726

Best tour: ['Istanbul', 'Bucharest', 'Berlin', 'Copenhagen', 'Hamburg', Best length: 12606.32

Worst tour: ['Istanbul', 'Bucharest', 'Budapest', 'Berlin', 'Copenhagen Worst length: 15363.519999999999

Time of last run 0.08754801750183105

# Genetic Algorithm

For the genetic algorithm I chose to use Partially Mapped Crossover to make new children. To make mutations I chose to use Swap permutation, with the assumption that by swapping to random cities, there is a chance to get a better solution. The chance of getting a mutation is 10%. In other words, of all children 10% will be mutated.

When we see the figure over average fit individual, with 10 cities, we can conclude that there is a benefit of having a population of 100, rather than 50. However we can also conclude that it does not matter if we use a population of size 150, or 100. By the figure we see that after approximately 35 generations, there are not any difference between the population of size 100 and 150.

By the graph over average fit individual, with 24 cities, we see a greater difference in fitness. Here the population of size 150, is continually better than the population of size 100.

Among the 10 cities, the GA found the shortest tour, but now in every run with a population of 50 individuals. We can see this in Figure 1, as the average is higher than of the exhaustive search. However, the algorithm average after 80 generation did come close.

The running time to the GA, with population size= 50, and number of cities = 10, it used 0.677132 seconds. Compared to the Exhaustive Search, the GA is  $\frac{25.658}{0.677132} = 37.8$  times faster.

The running time to the GA, with population size= 50, and number of cities = 24, it used 1.352599 seconds. Compared to the Exhaustive Search, the GA is capable to find the best route with a reasonable time.

At most the GA inspected at 250 individuals two times each generation, which give us 150\*80\*2=24.000 inspections. This is a much lower number than with the exhaustive search.

#### Listing 3: Terminal output

population\_size: 50

nbr\_cities: 10 nbr\_generations: 80 Mean: 7584.193249999999 Std: 117.80310514981136

Time of last run 0.6771321296691895 Best length: 7486.30999999999

Worst length: 7915.15

population\_size: 100

nbr\_cities: 10

nbr\_generations: 80 Mean: 7617.328899999999 Std: 270.46075335210844

Time of last run 1.3765947818756104 Best length: 7486.3099999999995 Worst length: 8391.050000000001

population\_size: 150

nbr\_cities: 10 nbr\_generations: 80 Mean: 7548.2935

Std: 204.40312833405955

Time of last run 1.9811899662017822 Best length: 7486.309999999995

Worst length: 8407.18

population\_size: 50 nbr\_cities: 24 nbr\_generations: 80 Mean: 18315.54205 Std: 985.7702655042383

Time of last run 1.3525991439819336

Best length: 16409.3

Worst length: 22617.250000000004

population\_size: 100 nbr\_cities: 24 nbr\_generations: 80 Mean: 17073.9953

Std: 1219.0368606231355

Time of last run 2.8233590126037598 Best length: 15479.470000000001 Worst length: 21462.89999999998

population\_size: 150
nbr\_cities: 24

nbr\_generations: 80 Mean: 16561.56035

Std: 1036.6037364308388

Time of last run 4.5352277755737305 Best length: 14760.519999999999 Worst length: 19384.440000000002

Graph

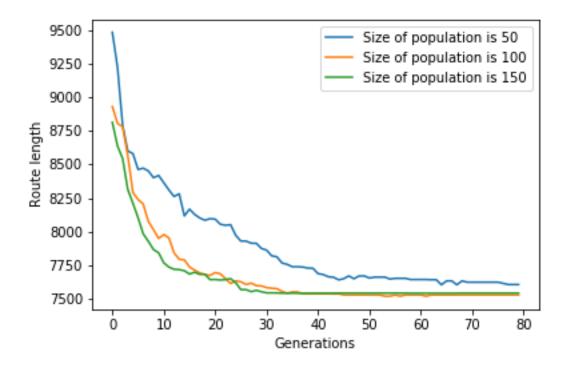


Figure 1: Average fitness of the best fit individual in each generation, with 10 cities.

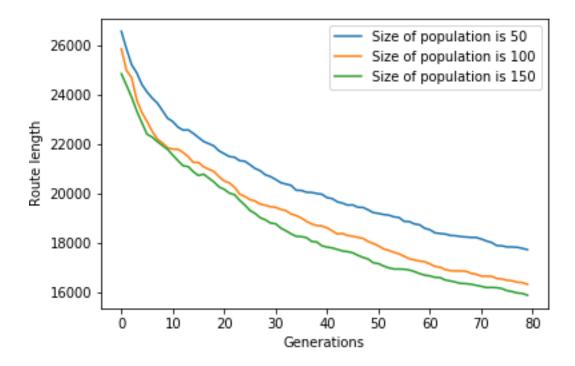


Figure 2: Average fitness of the best fit individual in each generation, with 24 cities.