

# Yaroslav Drozdov

QA Manual/Automation  
React Frontend Developer  
My Portfolio

## Contact

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### LinkedIn

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### GitHub

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## Skills

- JavaScript, TypeScript, React
- HTML, CSS, Tailwind CSS
- Jest, Cypress, Postman, JMeter
- Git, GitHub, GitHub Actions
- MySQL, MSSQL
- Figma, Docker

## Education

2022 - Current

Bachelor's degree

Electronics and automation

Dnipro University of Technology

## Languages

English - B1

Ukrainian - Native

## Experience

○ Crowdstesting

### Testlo

Manually tested accessibility, design compliance on the web and native apps on desktop/mobile devices.

## Projects

○ TypeScript (React) + CSS + Supabase + Cypress

### Store

Tried TypeScript, users auth and save with Supabase. Using Redux for storage products and work with them. Work with API, namely products from fakestoreapi. During the development work with css modules, most of react hooks, asynchronous programming.

○ JavaScript

### NeonPeakChronicles

In this project I learned how project architecture works, how to upload a project to the cloud, optimize code. The project itself is a web CCG RogueLike web game in which the player interacts with objects and the game memorizes their actions.

○ JavaScript (React) + Tailwind CSS

### ChessPlayAndLearn

Chess Play&Learn with 3 pages (Main, Play and Learn). The Main page contains randomly selected cards with links to learning and playing. Play - a chessboard with a list of moves. The Learn - chess terms and opening cards in a carousel. Try Tailwind CSS and their material, routes in react.

○ JavaScript (React) + CSS + Cypress

### Journal

A journal where you can interact with notes, create users that will be both stored in local. During the development work with css modules, most of react hooks, architecture of project.