

# Course Project

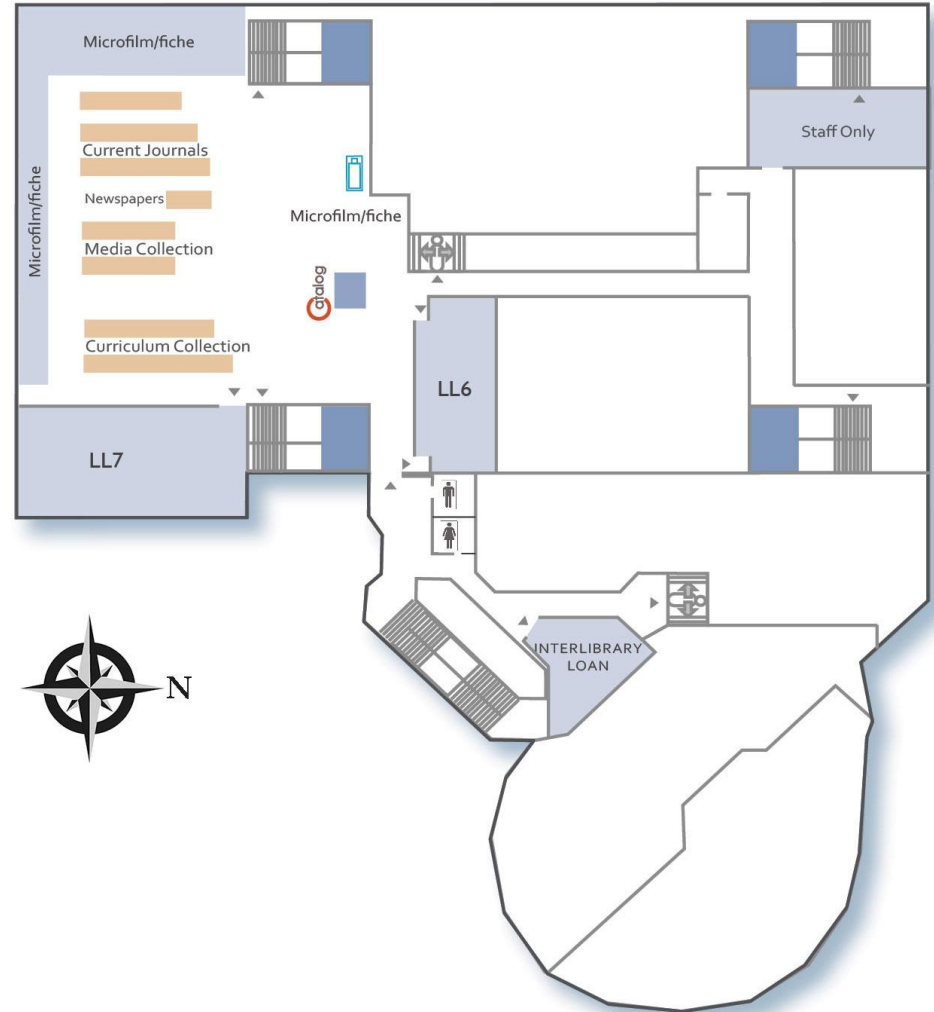
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# Meeting Next Time

We are meeting in the library in room LL7:

- Monday, Nov. 7
- Wednesday, Nov. 9

Lower Level



# Project: Persuasive Presentation

- Take a point of view and justify it:
  - Computers can/cannot generate art.
  - Automating jobs is a good/bad thing.
  - Humans are/are not more capable of creative thought than computers.
  - The human brain is/is not fundamentally more complex than a computer process.
- Whatever you have wanted to explore or say during the class, now is your chance.

# Project: Persuasive Presentation

- Work in pairs
  - Can make the same argument, or make opposite arguments
  - Not an adversarial debate, but fully rounding out an exploration/discussion of the topic
- Goal is a 10 minute presentation
  - Well researched, citing six high quality sources
  - Presented last day of class and final period

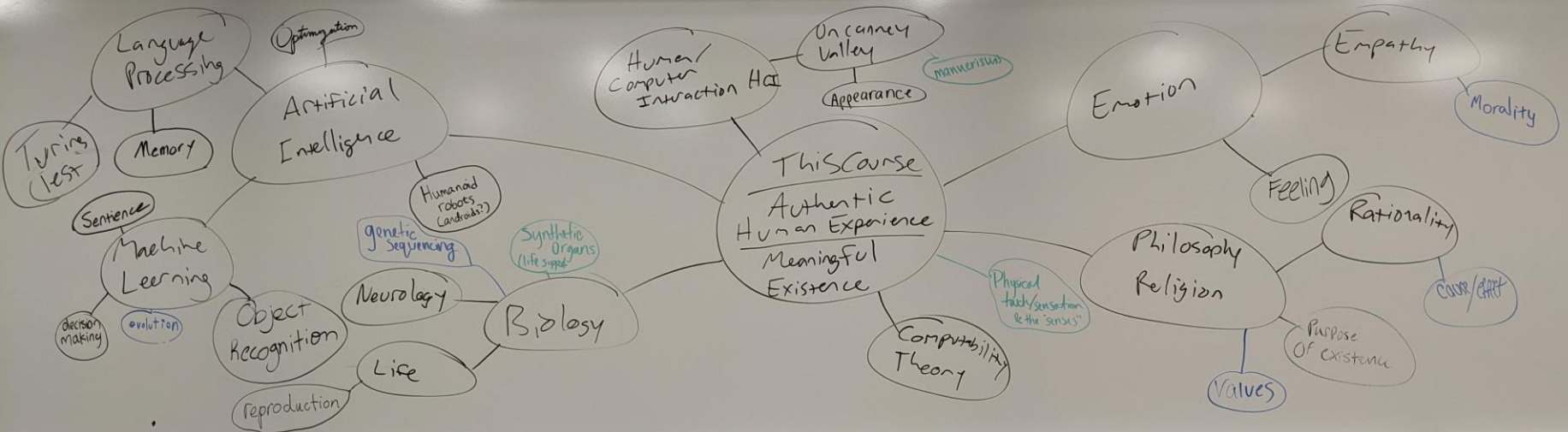
# Project Timeline

- Today
  - Topic Discovery
- Week 1 – Week of Nov. 7th:
  - Examine many sources, discard low quality
  - Each person finds 5 high quality sources
  - Write up a "note card" for each
- Week 2 – Week of Nov 14th:
  - Deep evaluation of each source
  - Picks three sources to use in presentation
    - Summarize with and pull three quotes from each

# Project Timeline

- Week 3 – Week of Nov. 28th:
  - Merge sources with partner
  - Stitch sources together into presentation
  - Peer review
- Week 4 – Dec. 9th and 15th:
  - Present

# Topic Selection



# Idea Generation

- Pull out three high level topics you think are interesting:
  - E.g.: emotion, biology, AI
- Generate two questions for each topic:
  - Can computers feel emotion?
  - How does emotion play into decision making?
- Write three specific research (concrete) questions for each question:
  - What part of the brain activates when we complete a task?