

8pts

- ① Time for light to travel $E \rightarrow S$
- 2 $T = \frac{\text{distance}}{\text{velocity}}$ ← orbital radius
 $c = 3 \cdot 10^8 \text{ m/s}$

- 3 Distance scale given by
 semimajor axis "a" of elliptical
 orbit: $a^3 \frac{4\pi^2}{GM_S} = T^2$
 $\downarrow 1 \text{ yr.}$

There is some narration as we approach or recede from the sun, but we are asked for an estimate.

1 $1 \text{ yr} = 365 \text{ days} \times 24 \text{ h} \times 3600 \text{ s}$

using G & M_S from front page $\left\{ \begin{array}{l} G = 6.7 \times 10^{-11} \text{ N m}^2/\text{kg} \\ M_S = 2 \times 10^{30} \text{ kg} \end{array} \right.$

Algebra:
2 pts

$$a = 1.5 \times 10^{11} \text{ m}$$

& thus $T = \frac{1.5 \times 10^{11} \text{ m}}{3 \times 10^8 \text{ s}} \sim 500 \text{ s}$

Order of magnitude: 10^3 s .

1 pt off
for 10^2 s .

20 pts

- ② The cm follows ballistic motion, independent of the rotational degrees of freedom of the object.

$$\vec{F} = m\vec{a} : \text{constant } \vec{a} = \begin{pmatrix} 0 \\ 0 \\ -mg \end{pmatrix}$$

gives

4 (a) $\vec{r} = \begin{pmatrix} v_{xi}t \\ v_{yi}t - \frac{1}{2}gt^2 \\ 0 \end{pmatrix}$ or other equivalent forms, of $\vec{r} = \vec{v}_i t + \frac{1}{2}\vec{a} t^2$ if \vec{a} specified.

4 (b) $\vec{p} = m\vec{v} = \begin{pmatrix} MV_{xi} \\ MV_{yi} - gt \\ 0 \end{pmatrix}$ or other equivalent forms

For the second two parts of this problem, consider the sum of cm motion and rotation about the cm.

(6 Pts) (c) $\vec{\tau} = \underbrace{\vec{F} \times \vec{r}} + \underbrace{I_{cm} \vec{\omega}_i \hat{k}}$ ← 3 pts for knowing this
 changing as \vec{r} rotates @ initial value.
 a function of time t .

[continued]

now need to take the cross product of

$$\vec{F} \times \vec{p} = m \left(\begin{matrix} v_{xi}t \\ v_{yi}t - \frac{1}{2}gt^2 \\ 0 \end{matrix} \right) \times \left(\begin{matrix} v_{xi} \\ v_{yi} - gt \\ 0 \end{matrix} \right)$$

$$= m (r_x v_y - r_y v_x)$$

$$= m \left(v_{xi}t \cdot (v_{yi} - gt) - (v_{yi}t - \frac{1}{2}gt^2) v_{xi} \right)$$

$$= -\frac{1}{2}mg v_x t^2 \quad \text{3 pts for calculating cross product}$$

& thus

$$L_z = I_{cm} w_i - \frac{1}{2}mg v_{xi} t^2$$

(6pts) (d) There are two approaches to finding the time-average torque: [full credit for either approach]

Approach I: $\overline{\Delta L} = \overline{\tau_{avg}} \Delta t$

$$\text{so } \overline{\tau_{avg}} = \frac{\overline{\Delta L}}{\Delta t}$$

we just found that $L_z(t) = L_z(t=0) - \frac{1}{2}mg v_{xi} t^2$,

$$\text{so } (\tau_{avg})_z = -\frac{1}{2}mg v_x t \quad]$$

[② d, cont.]

Approach II: Direct integration

$$\vec{I}_{\text{avg}} = \frac{1}{t} \int_0^t \vec{I}(t) dt$$

Here,

$$\vec{I} = \vec{r} \times \vec{F} = \begin{pmatrix} v_{xi} t \\ v_{yi} - \frac{1}{2} g t^2 \\ 0 \end{pmatrix} \times \begin{pmatrix} 0 \\ -mg \\ 0 \end{pmatrix}$$

$$= -mg v_{xi} t \hat{k}$$

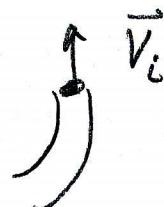
$$\text{Thus } (I_z)_{\text{avg}} = \frac{1}{t} \underbrace{\int_0^t (-mg v_{xi}) t' dt'}_{-mg v_{xi} \frac{t^2}{2}}$$

$$(I_z)_{\text{avg}} = -\frac{1}{2} mg v_{xi} t$$

as before.

[8 pts]

- (3.) Motion on a circle has velocity tangent to the circle, so when leaving the channel,



velocity is straight up.

Afterwards, there are no net forces applied, so the ball continues to move in a straight line (path B)

by Newton's 1st law.

6/8 if answer given but no justification.

[24 pts]

(4) This problem is easy to solve if one considers the centre of mass motion first.

(a) For a constant force, there is constant acceleration. So

$$\Delta X_{cm} = (\vec{v}_{cm})_i^0 + \frac{1}{2} a t^2$$

$$\text{but } a_{cm} = \frac{F}{2m} \approx M_{tot}$$

so thus

$$\Delta X_{cm} = \frac{F}{4m} t^2$$

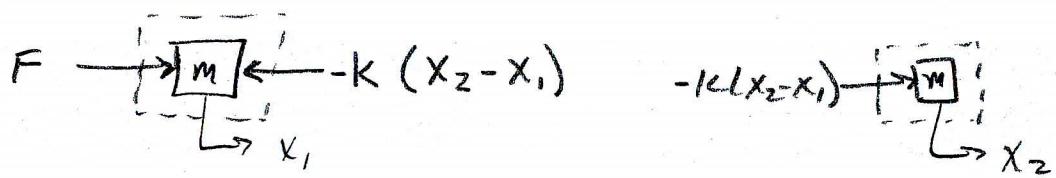
Since we know that $\Delta X_{cm} = \frac{x_1 + x_2}{2}$ after Δt

$$\text{then } \Delta t = \sqrt{\frac{4M \Delta x}{F}} = \sqrt{\frac{2M}{F} (x_1 + x_2)}$$

[check units: $\sqrt{\frac{\text{kg} \cdot \text{m}}{\text{kg m/s}^2}} = \text{s} \quad \checkmark$]

8 pts for this part. But if "Δt" used in later parts, either without solving or using the wrong answer for (a), then gave full credit.

④ Alternate approach, starting with $F=ma$ & free body diagrams, B:



$$m\ddot{x}_1 = F - kx_1 + kx_2 \quad m\ddot{x}_2 = -kx_2 + kx_1$$

$$\text{Rewrite in terms of } \Delta x \equiv x_2 - x_1$$

$$\bar{x} = (x_1 + x_2)/2$$

$$\text{so that } 2m\ddot{\bar{x}} = m\ddot{x}_1 + m\ddot{x}_2$$

$$= F - kx_1 + kx_2 - kx_2 + kx_1$$

$$= F$$

$$\text{so we see that } \ddot{\bar{x}} = \frac{F}{2m}, \text{ i.e. that}$$

$x_{cm} = \bar{x}$ has constant acceleration.

→ from here, back to previous page.

For other degree of freedom,

$$m\ddot{\Delta x} = m\ddot{x}_2 - m\ddot{x}_1 = -k(x_2 - x_1) - F - k(x_2 - x_1) \\ = -F - 2k\Delta x$$

One can solve this, but not relevant to any question asked. Without F , $m\ddot{\Delta x} + 2k\Delta x = 0 \rightarrow \underline{\text{SHD eq!}}$

[8 pts]

(b) Next, knowing Δt , we can find the total impulse: $\vec{I} = \vec{F}_{av} \Delta t$ + 3 pts for knowing this.

Here, all vectors in one direction (x), & $F = \text{const}$, so we are left with $I = F\Delta t$

$$= \sqrt{2FM(X_1 + X_2)}$$

Now given conservation of momentum, after F removed, P remains the same:

$$\Delta \vec{P} = \vec{I} \quad \& \quad \Delta \vec{P} = \underbrace{\frac{M_{\text{tot}}}{2m}}_{\text{2m}} \vec{V}_{cm} \quad (\text{since } v_i = 0)$$

so

$$V_{cm} = \sqrt{\frac{F}{2m}(X_1 + X_2)}$$

+2 pts for knowing this

2 pts for algebra,
putting it together, etc.

[8 pts]

- (c) Energy from cm motion is not equal to the work done, so whatever is left over must be ~~internal~~ energy:
(vibrational)

$$\Delta E = W \quad \text{where} \quad \Delta E = \Delta K + \Delta E_{\text{vib}}$$

$$W = Fx_1$$

$$\Delta K = K_f = \frac{1}{2} M_{\text{TOT}} v_{\text{cm}}^2 = \frac{1}{2} (2m) \left(\frac{F}{2m} (x_1 + x_2) \right)$$

→ $\Delta E_{\text{vib}} = W - \Delta K$

Key idea: 5/8 points.

$$= Fx_1 - \frac{F}{2} (x_1 + x_2)$$

$$\boxed{\Delta E_{\text{vib}} = \frac{F}{2} (x_1 - x_2)}$$

Incorrect approaches to Q4

One cannot use $\Delta E_{\text{Vib}} = \frac{1}{2} K (x_2 - x_1)^2$, because this actually gives only the increase in potential energy of the spring.

There is also a kinetic energy of the vibration which is $\frac{1}{2} m \dot{x}_2^2 + \frac{1}{2} m \dot{x}_1^2 - \frac{1}{2} m_{\text{rot}} v_{\text{cm}}^2$

$$= \frac{1}{2} m \left(\dot{x}_2^2 + \dot{x}_1^2 - 2 \left(\frac{\dot{x}_1 + \dot{x}_2}{2} \right)^2 \right)$$

$$= \frac{1}{2} m \left(\dot{x}_1^2 + \dot{x}_2^2 - \frac{1}{2} \dot{x}_1^2 - \frac{1}{2} \dot{x}_2^2 - \dot{x}_1 \dot{x}_2 \right)$$

$$= \frac{1}{2} m \left(\frac{1}{2} \dot{x}_1^2 + \frac{1}{2} \dot{x}_2^2 - \dot{x}_1 \dot{x}_2 \right)$$

$$= \frac{1}{2} m \frac{(\Delta x)^2}{2} \quad \text{where} \quad \Delta x = x_2 - x_1$$

(Anyway, we did not give K in the problem to avoid this direction)

Final velocities. If we were told K, \dots

Since we can solve for both Δx & \dot{x}_{cm} after the force, we can also find the final velocities for both masses.

$$\underbrace{\Delta E}_{F x_1} = \underbrace{\Delta K_{cm}}_{\frac{F}{2}(x_1+x_2)} + \underbrace{\Delta U}_{\frac{F}{2}(x_1-x_2)} + \Delta K_{vib}$$

& also, $\Delta U = \frac{1}{2}k(x_2-x_1)^2$

$$\text{so, } \Delta K_{vib} = \underbrace{\frac{F}{2}(x_1-x_2) - \frac{1}{2}k(x_2-x_1)^2}_{- \frac{F \Delta x}{2} - \frac{1}{2}k(\Delta x)^2} = \frac{m}{4}(\dot{x})^2$$

$$\rightarrow \dot{x} = \sqrt{\frac{4}{m} \left(-\frac{\Delta x}{2} (F + k \Delta x) \right)}$$

(Note
 $\Delta x < 0$
as defined
& drawn...)

giving, a second equation for \dot{x}_1 & \dot{x}_2 , over

$$\Delta K_{cm} = \frac{1}{2}m\dot{x}_{cm}^2 = \frac{F}{2}(x_1+x_2) \rightarrow \dot{x}_{cm} = \sqrt{\frac{F}{m}(x_1+x_2)}$$

Combine to give

$$\dot{x}_1 = z \left(\frac{x_1+x_2}{2} + \frac{x_1-x_2}{2} \right) = 2V_{cm} + \dot{x}$$

$$\& \dot{x}_2 = 2V_{cm} - \dot{x}$$

[25 pts]

(5.)

The problem asks questions about the platform, so the only thing we need to use about the car is that by Newton's third law,

[4 pts] (a) $F(\text{car on platform}) = -F(\text{platform on car})$
or $F_{cp} = -F_{pc}$

$$\rightarrow F_{cp} = -F_{pc}$$

Now if $a_{\text{car}} = F_{pc}/M_c$, then

$$F_{cp} = -M_c a_c = -M_c (0.1 \frac{m}{s^2}) t$$

where

$$\vec{F} = F_{cp} \hat{i} - M_c g \hat{j} \quad \boxed{F_{cp} = -(200 \frac{N}{s}) t}$$

[4 pts] (b) Static friction can hold up to

$$f_{\max} = \mu_s n$$

key point: this is a maximum.

(In this case, $n = (M_c + M_p)g$)

At rest, $\vec{F}_{cp} = \vec{f}_s$

$$F_{cp} = f_s$$

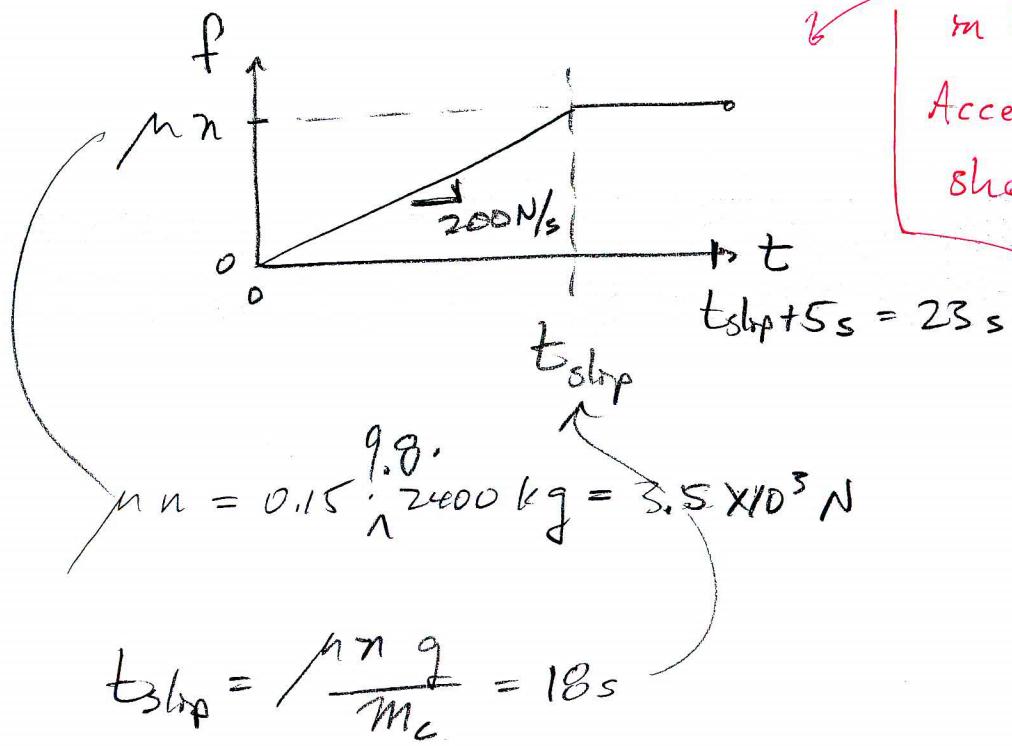
$$\text{so } |f_s| = |F_{cp}| = 200t$$

$$= 18s$$

The max is reached at $t_{\text{stop}} = \frac{M(M_c + M_p)g}{F'}$

4 pts

(c) Plot of f :



Before t_{slip}

- Static friction
- $|f| = |\text{applied force}| = |m_c g_c| = 200 \frac{N}{s} t$

After t_{slip}

- Kinetic friction

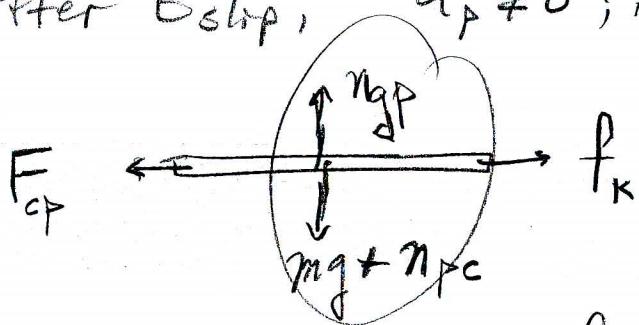
- $|f| = \mu_k N = 3.5 \times 10^3 \text{ N}$ as given above

check slope: $18 \cdot 200 = 3600 \checkmark$ (close enough)

[Gpts]

(d) At t_{stop} , forces balanced, & $a_p = 0$.

After t_{stop} , $a_p \neq 0$; in \hat{x} direction



→ forces still balance in y direction: $n_{gp} = m_p g + \underbrace{n_{pc}}_{m_c g}$

In \hat{x} direction,

$$\begin{aligned} m_p a_p &= f_k - F_{cp} \\ &= f - m_c a_c(t), \quad \text{where } a_c = 0.1 t \\ &= -m_c 0.1 (t - \underbrace{f/m_c}_{\text{this} = t_{\text{stop}}}) \end{aligned}$$

$$\boxed{a_p = -0.5 t_+}$$

{ magnitude: $0.5 t_+$
direction: left or $-i$

5(e) Energy lost to friction.

Nonconservative force is only kinetic friction.

$\int f \cdot d$ creates $\Delta E_{\text{kin}} = f \cdot d$, where $d = \text{path length}$
(relative motion of surfaces)

Here, $f = \mu_k n = 3528 \text{ N} \approx 3.5 \times 10^3 \text{ N}$

Path length given by a_p in last 5s:

$$\begin{aligned} a_p &= -0.5 t_+ \\ v_p &= -0.25 t_+^2 \\ x_p &= -0.083 t_+^3 \end{aligned} \quad \begin{array}{l} \text{integrate } 0 \rightarrow t_+ \\ \downarrow \end{array}$$

So @ $t_+ = 5 \text{ s}$, $d = |x_p| = 10.4 \text{ m}$

together,

$$\boxed{\Delta E_{\text{kin}} = 3.7 \times 10^4 \text{ J}}$$

Checks

A bit ridiculous about this problem
is that the car goes a long way:

$$a_c = 0.1 t$$

$$V_c = \frac{1}{2} 0.1 t^2$$

$$X_c = \frac{1}{6} 0.1 t^3$$

$$@ t = 18s + 5s, \quad X_c = 203m$$

Also, what is the force on the car @
the end of its journey?

$$F = m_c 0.1 t_f$$

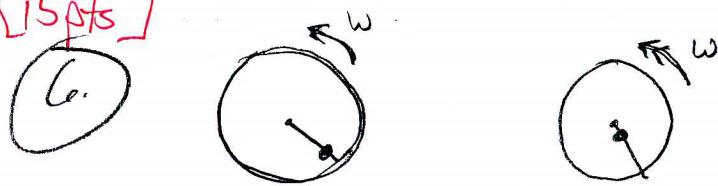
Coefficient of friction must be what?

$$\mu_s m_c g \geq m_c 0.1 t_f$$

$$\mu_c = \frac{0.1}{9.8} \cdot (23s) = 0.23$$

Fine, realistic enough.

[15pts]



(a)

$I = I_0 + mr^2$
5 pts
 $L = Iw$ = conserved \leftarrow key idea: 3/5 p points

$$\text{Thus } K_R = \frac{1}{2} I w^2 = \frac{1}{2} \frac{L^2}{I} = \frac{L^2}{2} \frac{1}{I_0 + mr^2}$$

(b) "Looks like" $V_{\text{eff}} = K_R = \frac{L^2}{2} \frac{1}{I_0 + mr^2} \sim m$
rotating frame.

(b) What is force? $- \frac{dV_{\text{eff}}}{dr} = \frac{-d}{dr} \left(\frac{L^2}{2} \frac{1}{I_0 + mr^2} \right) (1 + mr^2/I_0)^{-1}$

5 pts

3 pts for
knowing

$$(F_{\text{int}})_r = - \frac{dV_{\text{eff}}}{dr}$$

$$= - \frac{L^2}{2I_0} (-1) (1 + mr^2/I_0)^{-2} \cdot 2mr/I_0$$

2 pts
for calculus

$$= \boxed{\frac{L^2}{I_0^2} \frac{mr}{(1 + mr^2/I_0)^2}}$$

(c) but

5 pts $\omega(r) = \frac{L^2}{(I_0 + mr^2)^2}$

3 pts

so this is simply

$$\boxed{F = mr\omega^2(r)}$$

Centrifugal force! Because $\vec{a}_c = -r\omega^2 \hat{r}$ \leftarrow centrifugal acceleration

and $\vec{F}_I = -m\vec{a}$

2 pts for
argument.

is inertial force when
moving onto non-inertial
reference frame.