### BLADEWIND

Aspect Warriors strike with speed and precision, their shining blades scything through the foe in a storm of steel.

Use this firefight ploy during a friendly **BLADES OF KHAINE** operative's activation. During that activation, that operative can perform two **Fight** actions.

### STARFALL

With punishing fusillades of accurate shuriken fire do the Aspect Warriors fell their enemies.

Use this firefight ploy during a friendly **BLADES**OF KHAINE® operative's activation. During that activation, that operative can perform two Shoot actions.

### FADING LIGHT

The Aspect Warrior slips away into darkness, leaving their foe striking at nothing but shadow.

Use this firefight ploy during a friendly **BLADES**OF KHAINE⊕ operative's activation. During that activation, that operative can perform the **Fall**Back action for 1 less AP.

### CONTEMPT

The martial superiority of the Aeldari species is expressed by their Aspect Warriors, who dance through incoming fire and heavy strikes with contemptuous ease.

Use this firefight ploy when a friendly **BLADES OF KHAINE®** operative is retaliating or an enemy operative is shooting it, after your opponent rolls their attack dice, but before re-rolls. Until the end of the sequence, your opponent cannot re-roll their attack dice (if your opponent declared the use of any firefight ploys during that sequence that would allow them to re-roll, that ploy is cancelled and the CP spent on it is refunded).