```
Q.1 Factory Method:
import java.util.*;
interface mainorganisation {
     void run();
}
class buyer implements mainorganisation{
     @Override
     public void run() {
          System.out.println("Buyer called");
     }
}
 class seller implements mainorganisation{
     @Override
     public void run() {
          System.out.println("Seller called");
     }
}
 class orgFactory{
     public mainorganisation getorg(String orgType){
          if(orgType==null) return null;
          if(orgType.equalsIgnoreCase("BUYER")){
               return new buyer();
          } else if (orgType.equalsIgnoreCase("SELLER")) {
               return new seller();
```

}

```
return null;
}

public class h1 {
    public static void main(String[] args) {
        orgFactory orgFactory = new orgFactory();

        mainorganisation org1=orgFactory.getorg("Buyer");
        org1.run();
        mainorganisation org2=orgFactory.getorg("SELLER");
        org2.run();
}
```

## Builder Design pattern

```
class org{
     private String name;
     private String city;
     private boolean isBuyer;
     private double pincode;
     org(String name, String city, boolean isBuyer, double pincode){
          super();
          this.name=name;
          this.city=city;
          this.isBuyer=isBuyer;
          this.pincode=pincode;
     }
     public String toString(){
          return "org[name="+name+",city="+city+",IsBuyer ="+isBuyer+",Pincode="+pincode+"]";
     }
}
 class orggettersetter {
     private String name;
     private String city;
     private boolean isBuyer;
     private double pincode;
```

```
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```

```
CS G-8
```

}

```
public orggettersetter setName(String name){
          this.name=name;
          return this;
     }
     public orggettersetter setCity(String city){
          this.city=city;
          return this;
     }
     public orggettersetter setState(boolean isBuyer){
          this.isBuyer=isBuyer;
          return this;
     }
     public orggettersetter setPincode(double pincode){
          this.pincode=pincode;
          return this;
     }
     public org getOrg(){
          return new org(name,city,isBuyer,pincode);
     }
public class market{
```

```
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public static void main(String[] args) {
    org o1=new
orggettersetter().setCity("Ahmedabad").setName("ABCD").setPincode(380008).setState(true).getOrg();
    System.out.println(o1);
  }
}
```

#### **Prototype Method**

```
Class- prototype
Main.java
package com.prototype;
public class Main {
    public static void main(String[] args) throws CloneNotSupportedException {
         shop s1= new shop();
         s1.setShopName("ShopHere");
         s1.loadData();
         shop s2= (shop) s1.clone();
         s1.getProductList().remove(2);
         s2.setShopName("Shop2");
         System.out.println(s1);
         System.out.println(s2);
    }
}
Products.java
package com.prototype;
public class products {
```

```
private int id;
     private String name;
public int getId() {
          return id;
          }
public void setId(int id) {
          this.id= id;
          }
public String getName() {
          return name;
public void setName(String name) {
          this.name= name;
          }
@Override
public String toString() {
          return "Product [id="+ id+ ", name="+ name+ "]";
          }
}
Shop.java
package com.prototype;
import java.util.ArrayList;
```

```
import java.util.List;
import java.util.Objects;
public class shop implements Cloneable{
    private String shopName;
      List<products> productsList= new ArrayList<>();
    public String getShopName() {
          return shopName;
    }
    public void setShopName(String shopName) {
         this.shopName= shopName;
    }
    public Listcproducts> getProductList() {
          return productsList;
    }
    public void setProductsList(Listproducts) {
         this.productsList= productsList;
    }
    public void loadData(){
         for(int i=1; i<=5; i++){
              products p= new products();
              p.setId(i);
              p.setName("Product "+i);
```

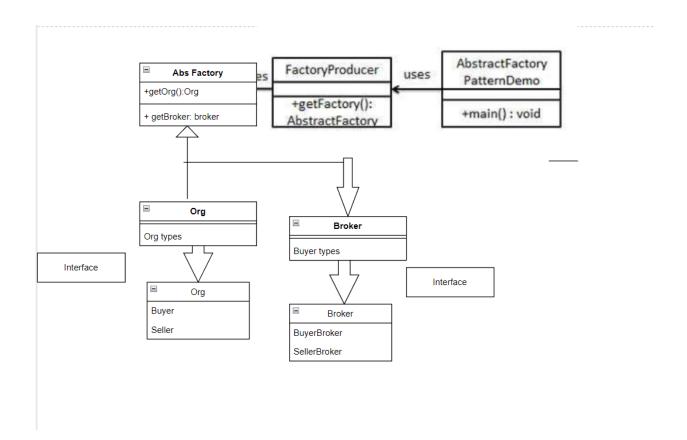
```
getProductList().add(p);
          }
     }
     @Override
    public String toString() {
          return "Shop [shopName="+ shopName+ ", Products="+ productsList+
"]";
     }
     @Override
     protected Object clone() throws CloneNotSupportedException {
          shop shopx= new shop();
          for(products p: this.getProductList()) {
               shopx.getProductList().add(p);
          }return shopx;
     }
}
```

"C:\Program Files\Java\jdk-18.0.2\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2022.2.2\lib\idea\_rt.jar=56885:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2022.2.2\lib\idea\_rt.jar=56885:C:\Product Edition 2022.2.2\lib\idea\_rt.jar=56

**CS G-8** 

Code:

#### **Abstract Factory Method**



```
package abstractFactoryMethod;
interface Organisation {
    void createOrg();
}
interface Broker {
    void createBroker();
}
class Buyer implements Organisation {
    @Override
```

```
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     public void createOrg() {
          System.out.println("Buyer is being created.");
     }
}
class Seller implements Organisation {
     @Override
     public void createOrg() {
          System.out.println("Seller is being created.");
     }
}
class BuyerBroker implements Broker {
     @Override
     public void createBroker() {
          System.out.println("Buyer Broker is being created");
     }
}
class SellerBroker implements Broker {
     @Override
     public void createBroker() {
          System.out.println("Seller Broker is being created");
     }
}
interface AbsFactory{
     Organisation createOrg(String type);
     Broker createBroker(String type);
}
class Buyerfac implements AbsFactory{
```

```
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     @Override
     public Buyer createOrg(String type) {
          if(type.equalsIgnoreCase("buyer")){
               return new Buyer();
         }
          return null;
    }
     @Override
     public BuyerBroker createBroker(String type) {
          if(type.equalsIgnoreCase("BrokerBuyer")){
               return new BuyerBroker();
         }
          return null;
    }
}
class sellerfac implements AbsFactory{
     @Override
     public Seller createOrg(String type) {
          if(type.equalsIgnoreCase("Seller")){
               return new Seller();
          }
          return null;
```

}

```
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CS G-8
     @Override
     public SellerBroker createBroker(String type) {
          if(type.equalsIgnoreCase("BrokerSeller")){
               return new SellerBroker();
          }
          return null;
     }
}
public class Main {
     public static void main(String[] args) {
          Buyerfac of1 = new Buyerfac();
          Buyer c1 = of1.createOrg("Buyer");
          c1.createOrg();
          sellerfac of2 = new sellerfac();
          Seller oc1 = of2.createOrg("Seller");
          oc1.createOrg();
     }
}
```

#### Output:

```
Run: Main ×

"C:\Program Files\Java\jdk-18.0.2\bin\java.exe" "-javaagent:C:\Program Files\Jes

Buyer is being created.

Seller is being created.

Process finished with exit code 0
```

### Singleton

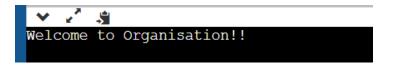
- -static uniqueinstance Singleton data
  - -Singleton()
- +static getInstance()
   Singleton methods...

#### **Classical Singleton**

```
class Organisation{
   public static Organisation obj = new Organisation(); //initialises and creates an object once
   private Organisation(){
        System.out.println("Welcome to Organisation!!");
   }
   public static Organisation getInstance(){
        return obj;
   }
}

public class Main{
        public static void main(String[] args) {

        //Eager Singleton
        Organisation o1 = Organisation.getInstance();
        Organisation o2 = Organisation.getInstance();
   }
}
```



#### **Lazy Singleton**

class Organisation{
 public static Organisation obj; //initialises the object
 private Organisation(){

```
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     System.out.println("Organisation here");
  }
  public static Organisation getInstance(){
     if(obj==null){ //checks if object of class is not created- singleton concept
       obj = new Organisation(); //creates an object at the time of instantiation
     return obj;
  }
}
public class Main{
       public static void main(String[] args) {
          //Lazy Singleton
          Organisation o3 = Organisation.getInstance();
          Organisation o4 = Organisation.getInstance();
     }
}
```

## Organisation here

#### **Synchronized Singleton**

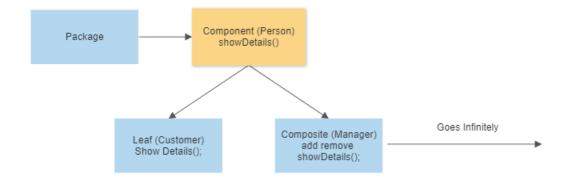
```
class Organisation{
  public static Organisation s; //initialises the object
  private Organisation(){
     System.out.println("Synchronized Singleton Here");
  // Synchronized: locks a single thread with the shared data so that no other thread can
access it.
  public static synchronized Organisation getInstance(){
     if(s==null){
       s = new Organisation(); //creates the object
     }
     return s;
  }
public class Main{
       public static void main(String[] args) {
         //Synchronized Singleton
          Thread t1 = new Thread(new Runnable(){
            public void run() { Organisation obj = Organisation.getInstance();}
         });
```

```
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CS G-8
         Thread t2 = new Thread(new Runnable(){
            public void run() {Organisation obj = Organisation.getInstance();}
         });
         t1.start();
         t2.start();
       }
  Synchronized Singleton Here
Double Checked Locking Singleton
class Organisation{
  public static Organisation s; //initialises the object
  private Organisation(){
     System.out.println("Double Checked Locking Singleton");
  public static Organisation getInstance(){
    if(s==null){
       synchronized(Organisation.class){ //locking class for a single thread
```

```
if(s==null) s = new Organisation(); //double checking and then creating object
       }
     }
     return s;
  }
public class Main{
       public static void main(String[] args) {
          //Double checked locking Singleton
          Thread t1 = new Thread(new Runnable(){
            public void run() {Organisation obj = Organisation.getInstance();}
          });
          Thread t2 = new Thread(new Runnable(){
            public void run() {Organisation obj = Organisation.getInstance();}
         });
          t1.start();
          t2.start();
}
```

```
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CS G-8
enum Singleton
enum Singleton{
  INSTANCE;
  int i;
  public int getl(){
     return i;
  }
  public void setI(int i){this.i = i;}
public class Main{
       public static void main(String[] args){
         System.out.println("Enum Singleton");
         Singleton obj1 = Singleton.INSTANCE;
         System.out.println(obj1.getI()); //i=0 default integer value
         Singleton obj2 = Singleton.INSTANCE;
         obj2.setl(11); //i=11 earlier i=0
         obj1.setI(9); //i=9 earlier i=11
         //obj1 & obj2 are one object of same class and so value of i will be updated
         System.out.println(obj2.getI()); //so 9 is the output and not 11
       }
}
 Enum Singleton
```

**CS G-8** 



```
import java.util.ArrayList;
import java.util.List;

interface person {
    void showDetails();//declaring operation
}

//package CompositeDP;
class Newcustomer implements person {//leaf
    private String name;
    private int number;
    public Newcustomer(String name, int n) {
        this.name = name;
    }
}
```

package com.CompositeDP;//creating a package

```
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CS G-8
         this.number = n;
    }
     @Override
    public void showDetails() {//operation of leaf
         System.out.println("Customer_Name:" + name);
         System.out.println("Number:" + number);
    }
}
//package CompositeDP;
class Newmanager implements person {//leaf
    private String name;
    private int number;
    public Newmanager(String name, String e, int n) {
         this.name = name;
         this.number = n;
    }
     @Override
    public void showDetails() {//operation of leaf 2
         System.out.println("Manager_Name:" + name);
         System.out.println("Number:" + number);
    }
}
//package CompositeDP;
class organisation implements person {
    private List<person> personlist = new ArrayList<person>();
```

```
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CS G-8
     @Override
    public void showDetails() {
         for (person p : personlist) {
              p.showDetails();
         }
    }
    public void addPerson(person p) {
         personlist.add(p);
    }
    public void removePerson(person p) {
         personlist.remove(p);
    }
}
public class Main {
    public static void main(String args[]) {
         Newcustomer c1 = new Newcustomer("Rahul",
                    945719651);
         Newcustomer c2 = new Newcustomer("Diya",
                    200006420);
         organisation org = new organisation();
         org.addPerson(c1);
         org.addPerson(c2);
         Newmanager m1 = new Newmanager("Suhani",
                   "suhani.malhotra@gmail.com", 502623484);
         Newmanager m2 = new Newmanager("Ram", "ram.shah45@gmail.com",
                   956482643);
```

```
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CS G-8

organisation org2 = new organisation();

org2.addPerson(m1);

org2.addPerson(m2);

organisation org3 = new

organisation();

org3.addPerson(org);

org3.addPerson(org2);

org3.showDetails();

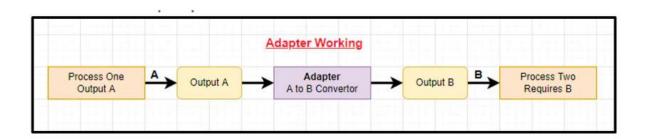
}
```

```
"C:\Program Files\Java\jdk-18.0.2\bin\java.exe" "-javaagent:C:\Program Customer_Name:Rahul
Number:945719651
Customer_Name:Diya
Number:200006420
Manager_Name:Suhani
Number:502623484
Manager_Name:Ram
Number:956482643

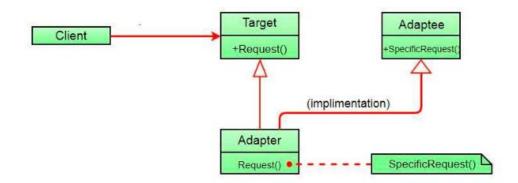
Process finished with exit code 0
```

# **ADAPTER DESIGN PATTERN**

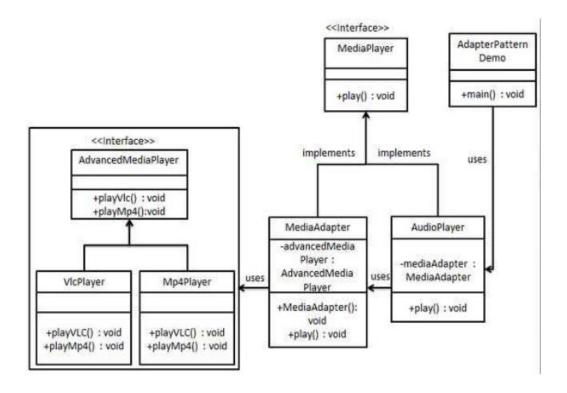
### **Working:**



### **Components:**



# **Class Diagram:**



## Code:

```
import java.util.ArrayList;
import java.util.*;
import java.util.Iterator;
import java.util.List;
import java.util.List.*;
```

```
interface MathsProcessing{
    public void performMathOperation(String type,int[]
arr,int key,int value);
class ArrayToList{
    public List<Integer> ConvertArrayToList(int[] arr){
        List<Integer> ls = new ArrayList<Integer>();
        for(int i:arr){
            ls.add(i);
        return ls;
    }
class BasicMathsProcessing implements MathsProcessing{
    AdvancedMathsProcessing amp = new
AdvancedMathsProcessing();
    ArrayToList atl = new ArrayToList();
    List<Integer> ls = new ArrayList<Integer>();
    public void performMathOperation(String type,int[]
arr,int key,int value) {
        ls= atl.ConvertArrayToList(arr);
        if(type=="+"){
            amp.addition(arr);
        else if(type=="*"){
            amp.multiply(arr);
        else if(type.equalsIgnoreCase("Sort")){
            amp.sort(ls);
```

```
else if(type.equalsIgnoreCase("Avg")){
            amp.average(ls);
        }
        else if(type.equalsIgnoreCase("Search")){
            amp.SearchData(ls, key);
        else if(type.equalsIgnoreCase("Replace")){
            amp.replace(ls, key, value);
        }
    }
class AdvancedMathsProcessing{
    float result:
    ArrayToList AL1 = new ArrayToList();
    // List<Integer> ls = new ArrayList<Integer>();
    // Iterator itr = ls.iterator();
    public void addition(int[] arr){
        result = 0;
        for(int i=0;i<arr.length;i++){</pre>
            result+=arr[i];
        System.out.println("Sum of array element is : " +
(int)result);
    }
    public void multiply(int[] arr){
        result = 1;
        for(int i=0;i<arr.length;i++){</pre>
            result*=arr[i];
        System.out.println("Product of array element is : "
+ (int)result);
```

```
}
    public void average(List<Integer> ls){
        result = 0;
        for(int i=0;i<ls.size();i++){</pre>
            result+=ls.get(i);
        result = (Float) result/(ls.size());
        System.out.println("Average of array element is : "
+ result);
    }
    public void sort(List<Integer> ls){
        System.out.println("Before : ");
        for(int i=0;i<ls.size();i++){</pre>
            System.out.print(ls.get(i) + " ");
        }
        Collections.sort(ls);
        System.out.println();
        System.out.println("After");
        for(int i=0;i<ls.size();i++){</pre>
            System.out.print(ls.get(i) + " ");
        }
    }
    public void SearchData(List<Integer> ls,int key){
        if(ls.contains(key)){
            System.out.println("Number " + key +" is
present");
        else{
            System.out.println("Number " + key +" is
present");
```

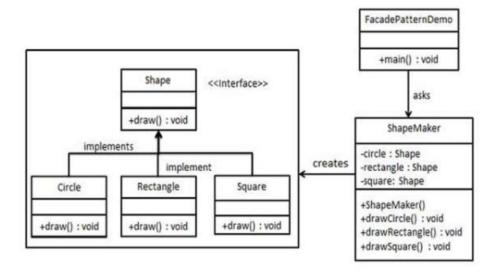
```
public void replace(List<Integer> ls,int key,int value){
        System.out.println("Before:");
        for(int i=0;i<ls.size();i++){</pre>
            System.out.print(ls.get(i) + " ");
        }
        ls.set(key, value);
        System.out.println();
        System.out.println("After:");
        for(int i=0;i<ls.size();i++){</pre>
            System.out.print(ls.get(i) + " ");
        }
    }
public class AdeptorDemo2 {
    public static void main(String[] args) {
        MathsProcessing mp = new BasicMathsProcessing();
        int[] arr = {5,4,3,2,1};
        mp.performMathOperation("Replace", arr, 2, 63);
    }
client interface - mathprocessing
                     public void performMathOperation(String
typr,int[] data)
class basicMathsProcessing - performmathsoperation() -
>override
class Advance-
    public void calculateavg(list<int> ls)
                sortData(list<int> ls)
                searchdata(same)
```

```
replace(same,int key,int replacevalue)
*/
```

# **Output:**

```
PS C:\Users\parma> cd "c:\Users\parma\Downloads\
Before:
5 4 3 2 1
After:
5 4 63 2 1
PS C:\Users\parma\Downloads>
```

### **Facade Design Pattern**



#### Code:

```
public class Main {
    public static void main(String[] args) {

//implementing façade class
    orgMaker OrgMaker = new orgMaker();

    OrgMaker.showBuyer();
    OrgMaker.showSeller();
    OrgMaker.showWholesaller();
}
```

```
public interface Org {
//creating interface
    void showName();
}
```

```
public class Buyer implements Org {
    @Override
    public void showName() {
        System.out.println("Buyer Called");
    }
}
public class seller implements Org{
    @Override
    public void showName() {
        System.out.println("Seller Called");
    }//creating 3 files which will be sharing same function
}
public class wholesaller implements Org{
    @Override
    public void showName() {
        System.out.println("Wholesaller Called");
    }
}
```

```
public class orgMaker {
//creating façade class
    private Org buyerorg;
    private Org sellerorg;
    private Org wholeSallerorg;

public orgMaker() {
        buyerorg = new Buyer();
        sellerorg = new seller();
        wholeSallerorg =new wholesaller();

}

public void showBuyer() {
        buyerorg.showName();
}

public void showSeller() {
        sellerorg.showName();
}

public void showWholesaller() {
        wholeSallerorg.showName();
}
```

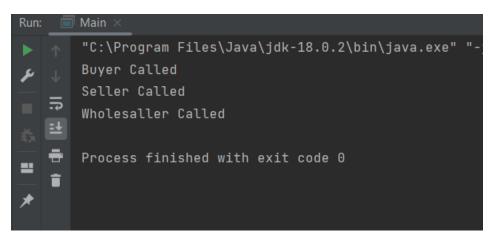
```
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```

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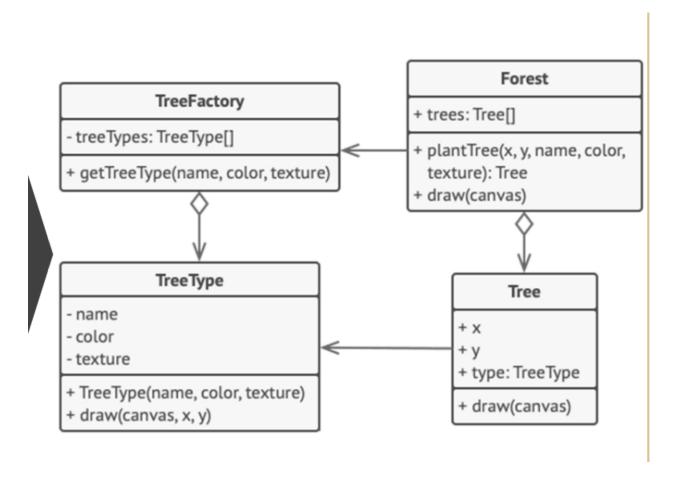
CS G-8

}

### Output:



## **Flyweight Design Pattern**



#### Code:

```
import java.util.HashMap;
import java.util.Map;
import java.awt.*;
import javax.swing.*;
import java.util.ArrayList;
import java.util.List;
```

```
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```

```
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```

**CS G-8** 

```
class Organisation {//creating class which is using type
     private int x;
     private int y;
     private orgType type;
     public Organisation(int x, int y, orgType type) {//constructor
          this.x = x;
          this.y = y;
          this.type = type;
     }
     public void create(Graphics g) {
          type.create(g, x, y);
     }
}
 class orgType {//creating type
     private String name;
     private Color color;
     private String otherOrganisationData;
     public orgType(String name, Color color, String otherOrganisationData) {
```

```
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```

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**CS G-8** 

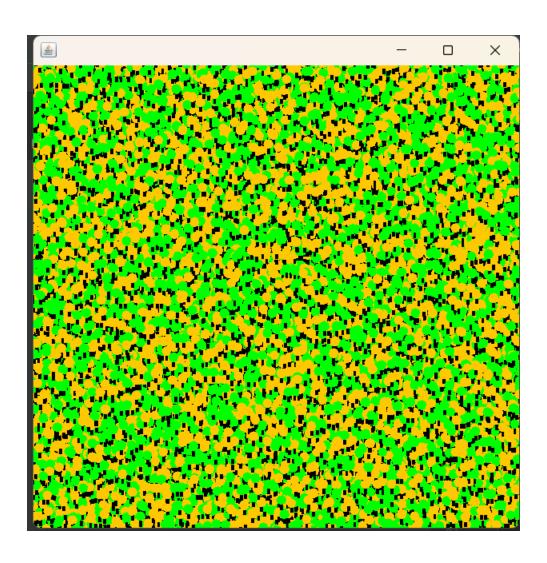
```
this.name = name;
          this.color = color;
          this.otherOrganisationData = otherOrganisationData;
     }
     public void create(Graphics g, int x, int y) {
          g.setColor(Color.BLACK);
          g.fillRect(x - 1, y, 3, 5);
          g.setColor(color);
          g.fillOval(x - 5, y - 10, 10, 10);
     }
}
 class OrganisationFactory {
     static Map<String, orgType> orgTypes = new HashMap<>();
     public static orgType getorgType(String name, Color color, String
otherOrganisationData) {
          orgType result = orgTypes.get(name);
          if (result == null) {
               result = new orgType(name, color, otherOrganisationData);
               orgTypes.put(name, result);
          }
```

```
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CS G-8
          return result;
     }
}
 class Market extends JFrame {//GUI
     private List<Organisation> Organisations = new ArrayList<>();
     public void createOrg(int x, int y, String name, Color color, String
otherOrganisationData) {
          orgType type = OrganisationFactory.getorgType(name, color,
otherOrganisationData);
          Organisation Organisation = new Organisation(x, y, type);
          Organisations.add(Organisation);
     }
     @Override
     public void paint(Graphics graphics) {
          for (Organisation Organisation : Organisations) {
               Organisation.create(graphics);
          }
     }
}
```

```
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CS G-8
public class Main {
    static int CANVAS SIZE = 500;
    static int Organisations TO CREATE = 1000000;
    static int TREE TYPES = 2;
    public static void main(String[] args) {
          Market market = new Market();
         for (int i = 0; i < Math.floor(Organisations TO CREATE / TREE TYPES);
i++) {
              market.createOrg(random(0, CANVAS SIZE), random(0,
CANVAS SIZE),
                        "Summer Oak", Color.GREEN, "Oak texture stub");
              market.createOrg(random(0, CANVAS SIZE), random(0,
CANVAS SIZE),
                        "Autumn Oak", Color.ORANGE, "Autumn Oak texture
stub");
         }
         market.setSize(CANVAS_SIZE, CANVAS_SIZE);
         market.setVisible(true);
         System.out.println(Organisations TO CREATE + "Organisations
Created");
         System.out.println("-----");
```

System.out.println("Memory usage:");

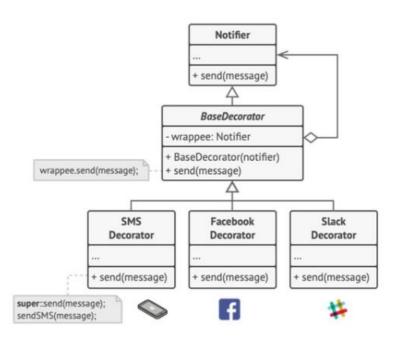
```
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         System.out.println("Organisation size (8 bytes) * " +
Organisations TO CREATE);
         System.out.println("+ orgTypes size (~30 bytes) * " + TREE_TYPES + "");
         System.out.println("-----");
         System.out.println("Total: " + ((Organisations TO CREATE * 8 +
TREE_TYPES * 30) / 1024 / 1024) +
                    "MB (instead of " + ((Organisations TO CREATE * 38) / 1024
/ 1024) + "MB)");
     }
    private static int random(int min, int max) {
          return min + (int) (Math.random() * ((max - min) + 1));
    }
}
```



# **Assignment 10: DECORATOR DESIGN PATTERN**

# **Chart:**





### **CODE:**

```
public String getDescription();
public double getCost();
public String getDescription() {
public shopDecorator(Shop shop) {
public String getDescription() {
public String getDescription() {
public double getCost() {
public holdings(Shop shop) {
public String getDescription() {
```

```
public double getCost() {
    return shop.getCost() + 1500.0;
}

// Client code
public class Main {
    public static void main(String[] args) {
        // Create a basic shop
        Shop shop = new basicShop();

        // Decorate it with leather seats
        shop = new cashCounter(shop);

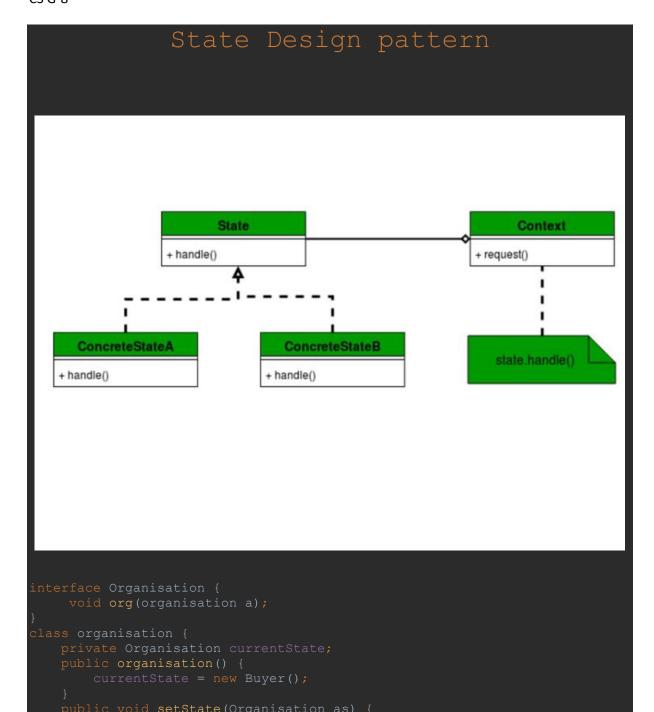
        // Decorate it with a navigation system
        shop = new holdings(shop);

        // Print the shop's description and cost
        System.out.println(shop.getDescription());
        System.out.println(shop.getCost());
}
```

# **OUTPUT:**

```
"C:\Program Files\Java\jdk-18.0.2\bin\java.ex
Shop, cashCounter, holdings
22500.0

Process finished with exit code 0
```



public void org(organisation adds) {

```
public void org(organisation adds) {
    System.out.println("Organisation is now Seller....");
}

public class Main {
    public static void main(String[] args) {
        organisation Org = new organisation();
        Org.org();
        Org.setState(new Seller());
        Org.org();
    }
}

"C:\Program Files\Java\jdk-18.0.2\bin\java.exe" "-j;
    Organisation is now Buyer....
    Organisation is now Seller....

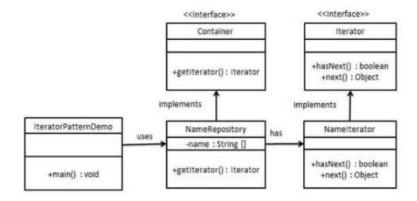
Process finished with exit code 0
```

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### **Iterator Design Pattern**

### CLASS DIAGRAM



```
public interface Iterator {
    public boolean hasNext();
    public Object next();
}
```

```
public interface shop {
    public Iterator getIterator();
}
```

```
public class productRepository implements shop {
    public String products[] ={"product 1","product 2","product 3","product 4"};
    @Override
    public Iterator getIterator(){
```

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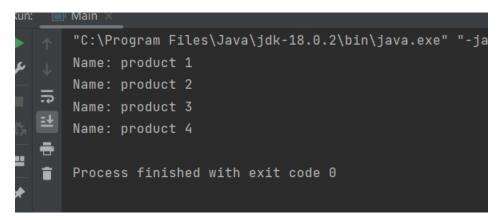
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```
return new ProductIterator();
}
//creating iterator
private class ProductIterator implements Iterator{
   int index;
   @Override
   public boolean hasNext() {
        if (index<products.length) {
            return true;
        }
        return false;
}

@Override
public Object next() {
        if (this.hasNext()) {
            return products[index++];
        }
        return null;
}</pre>
```

```
public class Main {
    public static void main(String[] args) {
    //accessing the product repository as object
        productRepository productsRepository=new productRepository();
        for(Iterator itr=productsRepository.getIterator(); itr.hasNext();){
            String name= (String) itr.next();//saving current name as variable
            System.out.println("Name: "+name);
        }
    }
}
```

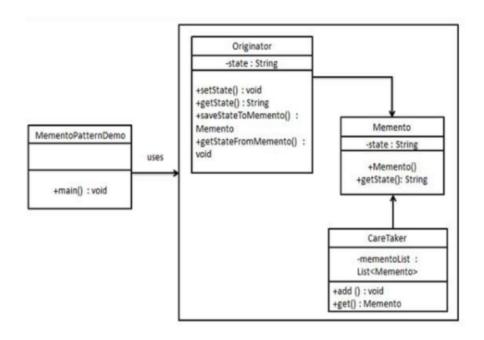
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# **Memento Design Pattern**

# Class Diagram:



```
public class product {//this will be shared to both Shop and Factory
    private String state;
    public product(String state) {
        this.state=state;
    }
    public String getState() {
        return state;
    }
}
```

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```
import java.util.ArrayList;
import java.util.List;

public class shop {//This will work as caretaker
    private List<product> productList = new ArrayList<product>();

    public void add(product state) {
        productList.add(state);//adding state in Arraylist to save the data
     }
     public product get(int index) {
        return productList.get(index);
     }
}
```

```
public class factory {//this will work as originator
    private String state;
    public void setState(String state){
        this.state=state;
    }
    public String getState() {
        return state;
    }
    public product SaveStateToProduct() {
        return new product(state);//saving the state
    }
    public void getStateFromProduct(product pr) {
        state=pr.getState();
    }
}
```

```
public class Main {
    public static void main(String[] args) {
    //initializing the object of class
        factory Factory = new factory();
        shop Shop =new shop();
        Factory.setState("State 1");
        Factory.setState("State 2");//without saving state is being changed
        Shop.add(Factory.SaveStateToProduct());//adding to ARRAYLIST
        Factory.setState("State 3");
        Shop.add(Factory.SaveStateToProduct());
        Factory.setState("State 4");
        System.out.println("Current state:"+Factory.getState());
```

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```
Factory.getStateFromProduct(Shop.get(0));
    System.out.println("Fist saved state:"+Factory.getState());
    Factory.getStateFromProduct(Shop.get(1));
    System.out.println("2nd saved state:"+Factory.getState());
}
```

```
"C:\Program Files\Java\jdk-18.0.2\bin\java.exe'
Current state:State 4
Fist saved state:State 2
2nd saved state:State 3

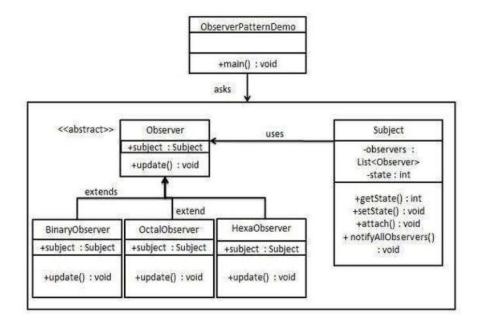
Process finished with exit code 0
```

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# **Observer Design Pattern**

### Class Diagram:

# Cpd



```
package com.observer;
public class Buyer {// work as Subscriber
    private String name;
    private Product product= new Product();
    public Buyer(String name) {
        this.name= name;
    }
    public void update() {
        System.out.println("Hey "+ name+ " Product arrived");
    }
    public void BecomeBuyer(Product pr) {
        product= pr; }
}
```

```
package com.observer;
import java.util.ArrayList;
import java.util.List;
```

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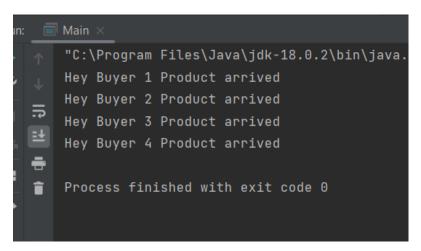
```
public class Product {//work as channel
   List<Buyer> buyers = new ArrayList<>();//will work as list of subscribers
   private String title;
   public void Purchase(Buyer buyer) {
       buyers.add(buyer);
   }
   public void Return(Buyer buyer) {
       buyers.remove(buyer);
   }
   public void notifyBuyer() {
       for(Buyer buyer:buyers){
           buyer.update();//Send message to buyers about product arrival
       }
   }
   public void upload(String title) {
       this.title = title;
       notifyBuyer();
   }
}
```

```
package com.observer;

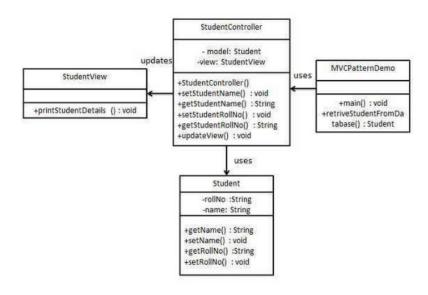
public class Main {
    public static void main(String[] args) {

        Product product1= new Product();
        Buyer b1= new Buyer("Buyer 1");
        Buyer b2= new Buyer("Buyer 2");
        Buyer b3= new Buyer("Buyer 3");
        Buyer b4= new Buyer("Buyer 4");
        product1.Purchase(b1);
        product1.Purchase(b2);
        product1.Purchase(b3);
        product1.Purchase(b4);
        b1.BecomeBuyer(product1);
        b2.BecomeBuyer(product1);
        b3.BecomeBuyer(product1);
        b4.BecomeBuyer(product1);
        product1.upload("FR 1");//this is title of product
    }
}
```

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# **MVC Design Pattern**



```
public class Org {
    private String Name;
    private String Address;
//creating model with getter setter methods
    public String getName() {
        return Name;
    }
    public String getAddress() {
        return Address;
    }
    public void setAddress(String address) {
        Address = address;
    }
    public void setName(String name) {
        Name = name;
    }
}
```

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```
public class orgView {
   public void printOrgDetails(String orgName, String orgAddress) {
        System.out.println("Organisation: ");
        System.out.println("Name: " + orgName);
        System.out.println("Address: " + orgAddress);
    }
}
```

```
public class orgController {
    private Org model;
    private orgView view;
    public orgController(Org model, orgView view) {
        this.model= model;
        this.view= view;
    }//creating getter setter for controller
    public void setOrgName(String name) {
        model.setName(name);
    }
    public String getOrgName() {
        return model.getName();
    }
    public void setOrgAddress(String Address) {
        model.setAddress(Address);
    }
    public String getOrgAddress() {
        return model.getAddress();
    }
    public void updateView() {
        view.printOrgDetails(model.getName(), model.getAddress());
    }
}
```

```
Haard Shah
```

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```
return org;
}
```