

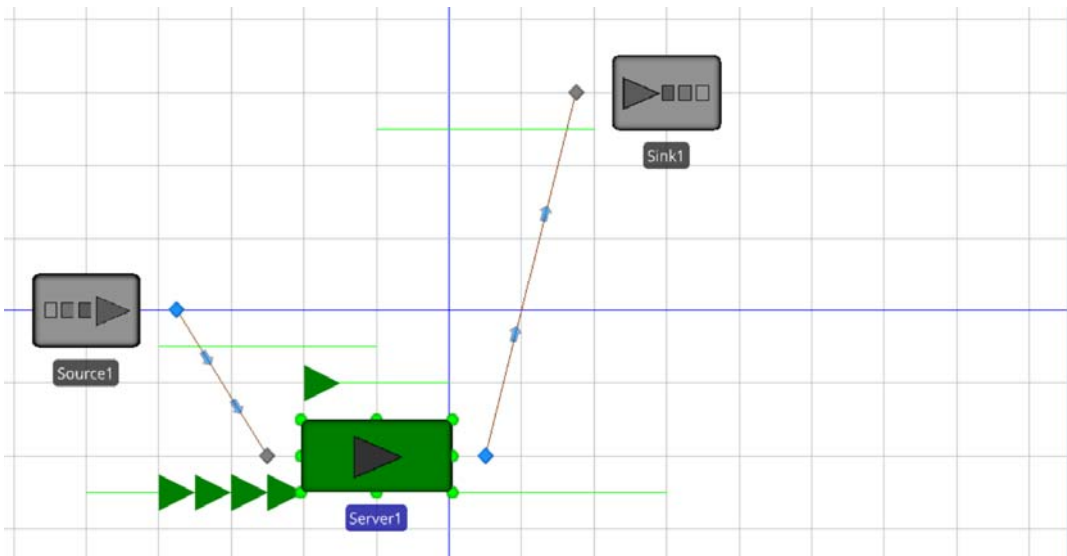
### Problem 2.9: Analytical solution to M/D/1 queue

- Constant service time:
  - $\lambda = 1$  unit/minute  $\rightarrow$  interarrival-time = 1 minute between units
  - $\mu = 1/0.9$  unit/minute  $\rightarrow E(S) = 0.9$  minute between units
  - $\sigma = 0$ ; since no variation
  - $W_q = \lambda * (\sigma^2 + 1/\mu^2) / (2 * (1 - \lambda/\mu)) = 0.81 / 0.2 = 4.05$  minutes
  - $W = W_q + E(S) = 4.95$  minutes
  - $L = \lambda * W = 4.95$  units
  - $L_q = \lambda * W_q = 4.05$  units
  - $\rho = \lambda / (c * \mu) = 0.9$
- Non-constant service time (e.g. M/M/1):
  - $\rho = 0.9$ ; unchanged
  - $L = 9$  units; much higher than 4.95 units in M/D/1 scenario
  - $W = 9$  minutes; much higher than 4.95 minutes in M/D/1 scenario
  - $W_q = 8.1$  minutes; much higher than 4.05 minutes in M/D/1 scenario
  - $L_q = 8.1$  units; much higher than 4.05 units in M/D/1 scenario
- Takeaway – removing variation in service/processing time dramatically reduces overall units and time in system and in queue

### Problem 4.15: Simio-based simulation of M/D/1 queue

- Experiment: 30 hour total runtime; 20 hour warm-up time; 500 replications
- As illustrated below, the 95% confidence intervals for all metrics include the analytically calculated values
- A screenshot of the model is also included, with the constant 0.9 minute processing time highlighted

Average Minimum Maximum Half Width						Scenario			
						Scenario 1			
Object Type	Object Name	Data Source	Category	Data Item	Statistic	Average	Minimum	Maximum	Half Width
ModelEntity	DefaultEntity	[Population]	Content	NumberInSystem	Average	5.0738	1.9257	29.8955	0.2279
			FlowTime	TimeInSystem	Average (Min...	4.9908	2.1651	27.2015	0.2032
Server	Server1	[Resource]	Capacity	ScheduledUtilization	Percent	90.3069	80.0988	100.0000	0.3145
				UnitsScheduled	Average	1.0000	1.0000	1.0000	0.0000
				UnitsUtilized	Average	0.9031	0.8010	1.0000	0.0031
		InputBuffer	Content	NumberInStation	Average	4.1708	1.1247	28.8955	0.2257
			HoldingTime	TimeInStation	Average (Min...	4.0910	1.2627	26.2859	0.2032
		Processing	Content	NumberInStation	Average	0.9031	0.8010	1.0000	0.0031
			HoldingTime	TimeInStation	Average (Min...	0.9000	0.9000	0.9000	0.0000



Properties: Server1 (Server)

☒ Show Commonly Used Properties Only

**Process Logic**

Capacity Type	Fixed
Initial Capacity	1
Ranking Rule	First In First Out
Processing Time	0.9

**Buffer Logic**

<input type="checkbox"/> Input Buffer	
Capacity	Infinity
<input type="checkbox"/> Output Buffer	
Capacity	Infinity

**General**

Name	Server1
Description	