

CSE 6730, Checkpoint

Project 2: Complex Simulation

1 Project Title

Simulation of Predator-Prey Population Dynamics

2 Team Members

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3 Github

Currently, the github is at <https://github.gatech.edu/ser8/complex-sys>. The final submission for checkpoint and final project will be at the Folder Submission with each subfolder.

4 Problem Description and Purpose

The predator and prey relationship is an important ecological system. Their populations rise and fall over time as they interact and impact one another. These interactions are the prime movers of energy through food chains. Both prey and predators are affecting each other. [5] In simplest interaction, predators depend on the prey as the food source. However, any abuse of the food source may result in decrease in population of the prey, and subsequently decrease the number of the predators due to lack of food. Because of such interaction, the population of the predators and the prey may oscillate, and inversely proportional to each others.[7]

Predator prey relationship is important for us to understand the impact of the relationship on the ecological system in one area. Such relationship is always complicated. Without predators, prey (normally herbivores) will cause detrimental impact on the plants in that area. However, overkill by the predators may also impact the balance of the nature. Besides, there are effects from human intervention on such relationship (eg: hunting and destroy of the habitat). Furthermore, predator-prey model can be used to describe many fundamental characteristics of ecological systems and can even be extended to other ideas like military response [2].

One of the mathematical models that simulates predator and prey interactions is the Lotka-Volterra model proposed by Alfred Lotka and Vito Volterra. Lotka helped develop the logistic equation to explain auto-catalytic chemical reactions. Volterra interconnected the logistic equation to two separate populations in competition to explain predator and prey relationships. We hope to use this intuitive model in our complex system simulation, so that we could gain more understanding on the relationship, as well as the impact of our activities on such relationship. Furthermore, we would like to investigate the equilibria and stability of our ecological system, and to facilitate in understanding the general behavior of the system by finding the equilibrium solutions of a coupled set of nonlinear ordinary differential equations.[9][1]

5 General Assumptions

Important refinements such as environmental heterogeneities, more complex food web networks, and different functional responses will be selectively added to future models in iterative process. The following assumptions are made with current model:

- The environment is assumed homogeneous with no natural disasters or variations in temperature
- All species are of the same size, produce the same amount of resources when consume
- No limited lifetime for preys and predators
- Each prey or predator has a fixed probability of reproducing at each time step.
- Unlimited food available to the prey is assumes, and so the prey(and predator)growth rates are limited by corresponding capacity and growth coefficients
- Each predator eats a constant proportion of the prey population per year; In other words, doubling the prey population will double the number eaten per predator, regardless of how big the prey population is.
- Predator reproduction is directly proportional to prey consumed; another way of expressing this is that a certain number of prey consumed results in one new predator; or that one prey consumed produces some fraction of a new predator.
- A constant proportion of the predator population dies per year. In other words, the predator death rate is independent of the amount of food available.

6 Literature Review

Simple predator and prey interaction could be model using Lotka-Volterra model. In our model, we borrow idea from [8] to build firstly our simple interaction model. Firstly, our rabbit model is following the

$$R_t = R_{t-1} + growth_R \times \left(\frac{capacity_R - R_{t-1}}{capacity_R} \right) R_{t-1} \quad (1)$$

For the coyote,

$$\begin{aligned} C_t &\sim (1 - death_C) \times C_{t-1} \\ &= C_{t-1} - death_C \times C_{t-1} \end{aligned} \quad (2)$$

With the simple interaction from the first two parts, now we can combine both interaction and come out with simple interaction between the two species.

$$R_t = R_{t-1} + growth_R \times \left(\frac{capacity_R - R_{t-1}}{capacity_R} \right) R_{t-1} - death_R(C_{t-1}) \times R_{t-1} \quad (3)$$

$$C_t = C_{t-1} - death_C \times C_{t-1} + growth_C(R_{t-1}) \times C_{t-1} \quad (4)$$

In equations above, death rate of rabbit is a function parameterized by the amount of coyote. Similarly, the growth rate of coyotes is a function parameterized by the amount of the rabbit. The death rate of the rabbit should be 0 if there are no coyotes, while it should approach 1 if there are many coyotes. One of the formula fulfilling this characteristics is hyperbolic function.

$$death_R(C) = 1 - \frac{1}{xC + 1} \quad (5)$$

where x determines how quickly $death_R$ increases as the number of coyotes (C) increases. Similarly, the growth rate of the coyotes should be 0 if there are no rabbits, while it should approach infinity if there are many rabbits. One of the formula fulfilling this characteristics is a linear function.

$$growth_C(R) = yR \quad (6)$$

where y determines how quickly $growth_C$ increases as number of rabbit (R) increases.

Putting all together, the final equations are

$$R_t = R_{t-1} + growth_R \times \left(\frac{capacity_R - R_{t-1}}{capacity_R} \right) R_{t-1} - \left(1 - \frac{1}{xC_{t-1} + 1} \right) \times R_{t-1} \quad (7)$$

$$C_t = C_{t-1} - death_C \times C_{t-1} + yR_{t-1}C_{t-1} \quad (8)$$

The previous relationship could be extended to multiple predators and preys relationship. In the multiple predators and preys model, we will be focusing on a specific 2+2 model with two preys: rabbits and deers ,and two predators: coyotes and wolfs. We assume that each predator preys on each prey but not on each other. And the preys population capacity are affecting each other:

$$capacity_D = capacity_{prey} - capacity_R \quad (9)$$

What difference from the simple predator and prey interaction is that, now the death rate of preys is a function parameterized by both the amount of coyotes and the amount of wolfs.

$$death_R(C, W) = \left(1 - \frac{1}{xC + 1} \right) + \left(1 - \frac{1}{vW + 1} \right) \quad (10)$$

$$death_D(C, W) = \left(1 - \frac{1}{xC + 1} \right) + \left(1 - \frac{1}{vW + 1} \right) \quad (11)$$

where v determines how quickly $death_R$ increases as the number of wolfs (W) increases. Similarly, the growth rate of predators is a function parameterized by the amount of both rabbits and deer. Where u determines how quickly $growth_W$ increases as number of rabbit (R) increases, and D_t represents the number of deer at time t .

$$growth_C(R) = yR + uD \quad (12)$$

$$growth_W(R) = yR + uD \quad (13)$$

Multiple Prey Multiple Predator model is described in the following equations:

$$R_t = R_{t-1} + growth_R \times \left(\frac{capacity_R - R_{t-1}}{capacity_R} \right) R_{t-1} - \left(1 - \frac{1}{xC_{t-1} + 1} \right) \times R_{t-1} - \left(1 - \frac{1}{vW_{t-1} + 1} \right) \times R_{t-1} \quad (14)$$

$$D_t = D_{t-1} + growth_D \times \left(\frac{capacity_D - D_{t-1}}{capacity_D} \right) D_{t-1} - \left(1 - \frac{1}{xC_{t-1} + 1} \right) \times D_{t-1} - \left(1 - \frac{1}{vW_{t-1} + 1} \right) \times D_{t-1} \quad (15)$$

$$C_t = C_{t-1} - death_C \times C_{t-1} + yR_{t-1}C_{t-1} + uD_{t-1}C_{t-1} \quad (16)$$

$$W_t = W_{t-1} - death_W \times W_{t-1} + yR_{t-1}W_{t-1} + uD_{t-1}W_{t-1} \quad (17)$$

7 Data Source

For this project, we do some simple simulation between rabbit and coyote. We obtained the idea from the Wikipedia for rabbits and coyotes growth and reduction rate.

8 Methodology

Our simulation will first simulate predators and prey entering and exiting a predefined area. Then through interactions, their population may affecting each others.

Traditionally, there is the nonlinear Lotka-Volterra Model of the predator-prey dynamic system [4, 6]. LVM approach is a simplified model and suitable for detailed stability analysis. However, it is also very limited model and lack of flexibility for complex interaction. Hence, we also hope to incorporate the Agent-Based Model [3] in this project to increase the completeness of our analysis. We gained most of insight of writing our simulation based on [8].

In our project, some of the ideas that we wish to investigate include:

1. Long-term population interaction among predators and prey.
2. Introduction of the uncertainties like diseases.
3. Introduction of the third parties interaction: human activity, natural disasters etc.

9 Development Platform

The programming language is Python 3. We will provide a Jupyter notebook for user interaction. In the Jupyter notebook, we will allow the user to change some of the probability and the simulation parameters to see different result of the simulation.

9.1 Current Development

Currently, we have successfully model the world, rabbits and coyotes. Since this is a step by step tutorial based project, we first create the simulation with only the rabbits growth rate, and coyotes death rate. Finally, we allow some interaction between rabbits and coyotes. This is the first phase of our Lotka-Volterra Model.

In the program, simply run python notebook for the current main.ipynb. The tutorial should be self contained. Some of the current parameters that could be play with is as per table below

Parameter	Description
Single Rabbit Model	
Initial population	Initial rabbit population
Capacity	Capacity of the environment
Growth rate	How fast rabbit could grow
Single Coyote Model	
Initial population	Initial coyote population
Death rate	How fast coyote could decrease
Coyote Rabbit Interaction Model	
Initial population	Initial rabbit population
Capacity	Capacity of the environment
Growth rate	How fast rabbit could grow
Initial population	Initial coyote population
Death rate	How fast coyote could decrease
x	How fast rabbit decrease due to the coyote population
y	How fast coyote increase due to the rabbit population
Multiple Preys and Predators Model	
Initial prey population	Initial rabbit and deer population
Capacity	Capacity of the environment and capacity of rabbit
Growth rate of each prey	How fast rabbit and deer could grow
Initial predator population	Initial coyote and wolf population
Death rate of each predator	How fast coyote and wolf could decrease
Death rate ratio due to coyote	How fast rabbit and deer decrease due to the coyote population
Death rate ratio due to wolf	How fast rabbit and deer decrease due to the wolf population
Growth rate ratio due to rabbit	How fast coyote and wolf increase due to the rabbit population
Growth rate ratio due to deer	How fast coyote and wolf increase due to the deer population

Next, we shall continue with the Agent Based Model for the same relationship to improve our current model so that more interesting and complicated information could be add in.

10 Division of Labor

As we move forward on our project, we plan to work concurrently. The timeline is as below:

Task	Duration
Literature review	2 weeks
Modeling design and implementaion	4 weeks
Modeling revised	4 weeks

Currently, the works done as per below.

Task	Member
Literature review	All members
Single rabbit model	D. Aaron Hillegass
Single predator model, trajectories and direction field	Xiaotong Mu
UI interaction, predator prey interaction (single and multiple)	Siawpeng Er

References

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