



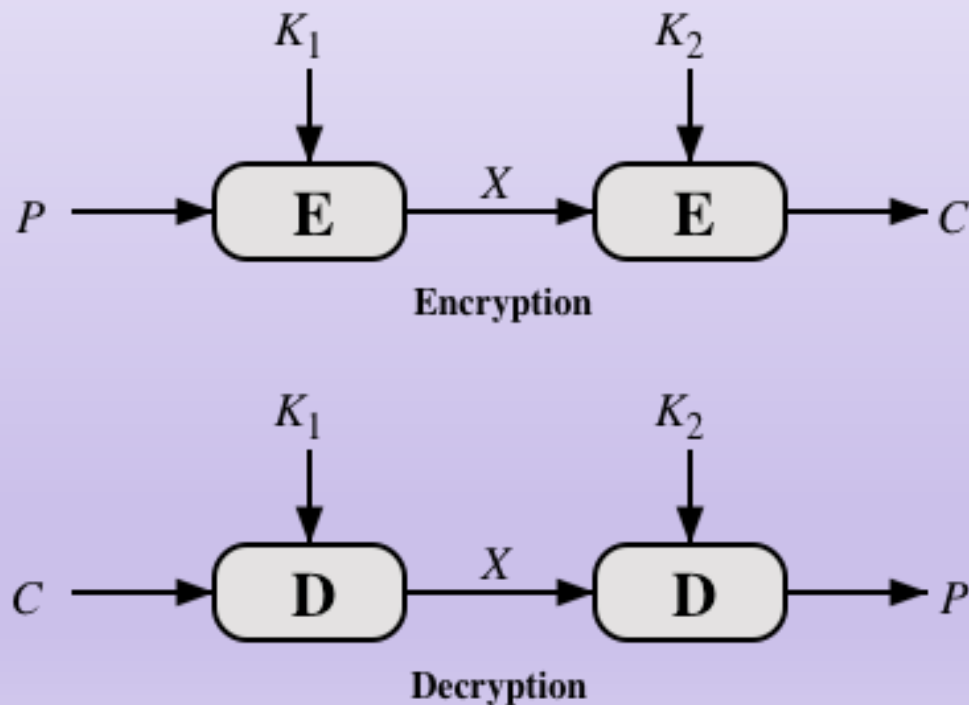
# Chapter 7

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## Block Cipher Operation

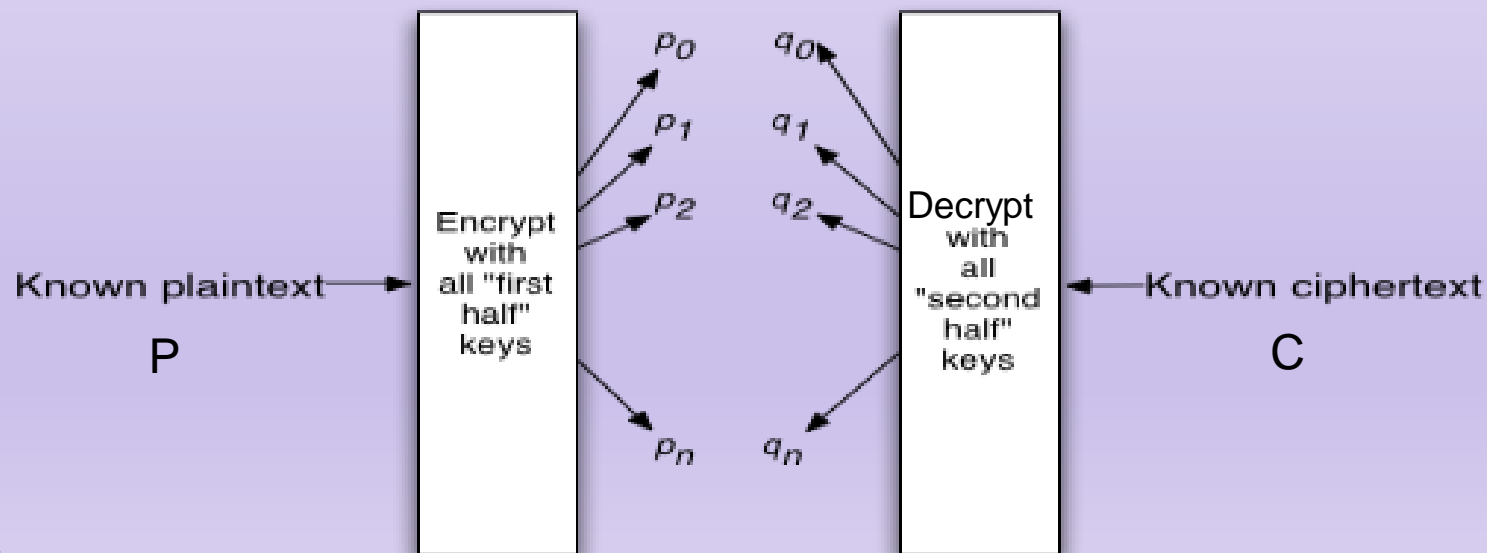
# Double encryption

- If the key is too short, such as DES's 56-bit key, we can use multiple encryption

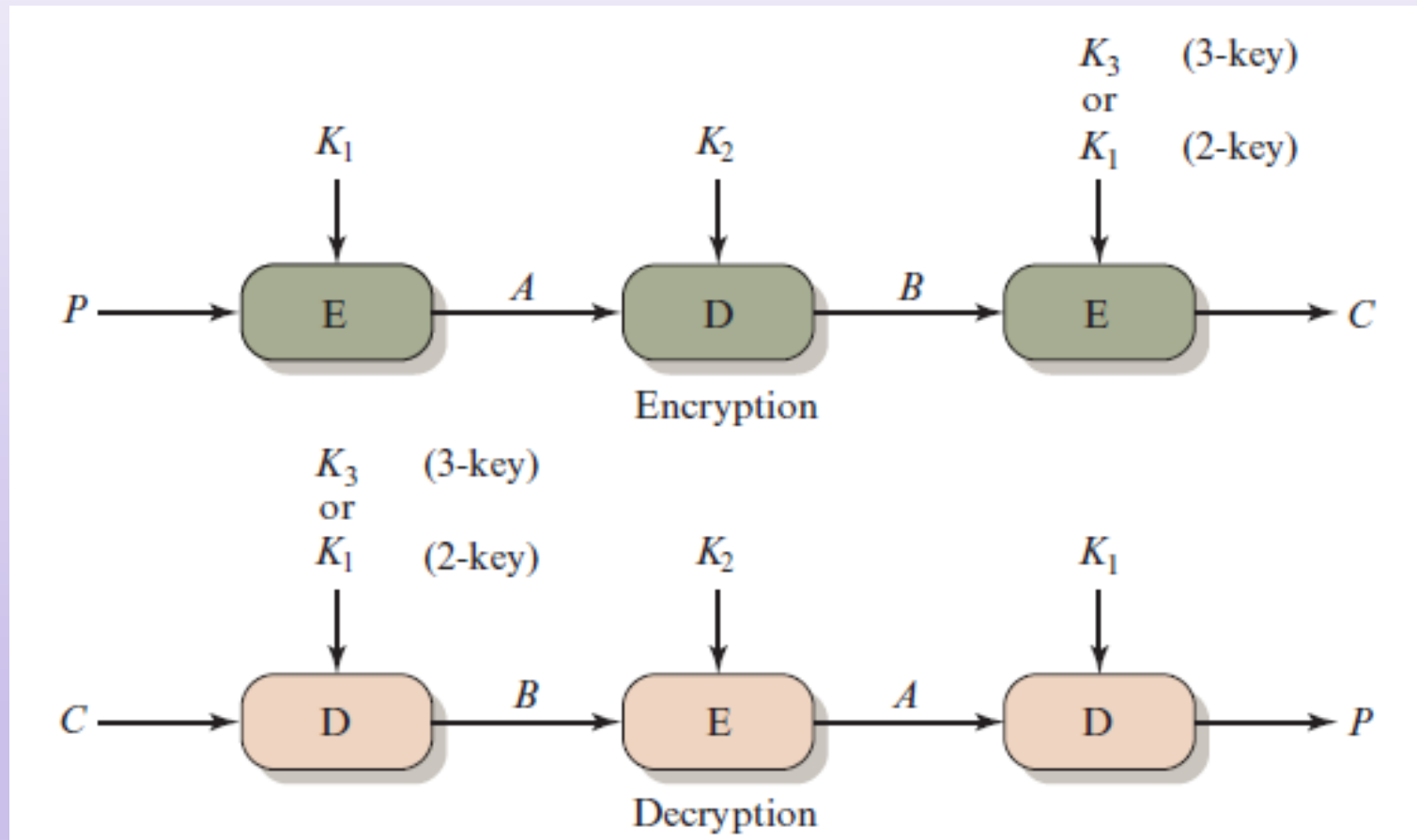


# Double encryption: meet-in-the-middle attack

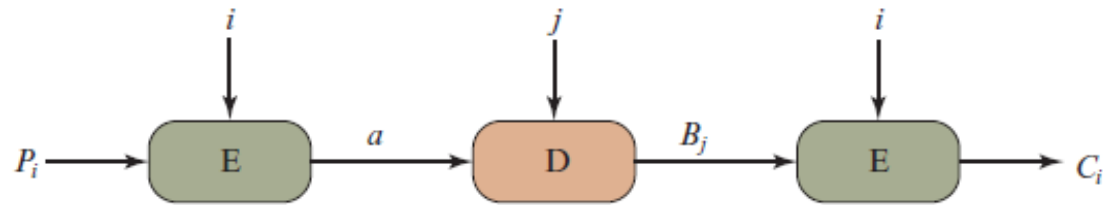
- Known plaintext attack: given  $(P, C)$ 
  - Naïve attack: try all possible  $K_1$  and  $K_2$  to test  $E(E(P, K_1), K_2) = C$ .
  - It takes  $2^{112}$  tries
- Meet-in-the-middle-attack: complexity is  $2 \times 2^{56}$



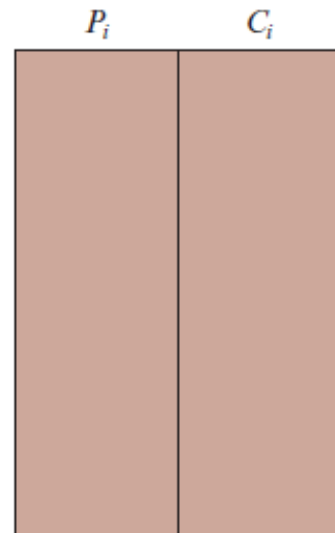
# Triple encryption



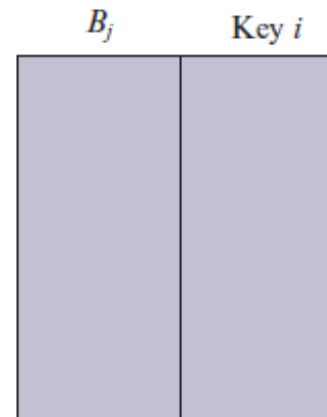
# Triple encryption: known plaintext attack



(a) Two-key triple encryption with candidate pair of keys



(b) Table of  $n$  known plaintext–ciphertext pairs, sorted on  $P$



(c) Table of intermediate values and candidate keys

- Pick a random ciphertext ' $a$ '
  - For each possible key  $i$  for  $K_1$ , compute  $P = D(i, a)$   
If  $(P, C)$  is in the table A, put  $(D(i, C), i)$  into table B
  - This  $i$  is a candidate for  $K_1$
- For each possible  $j$  for  $K_2$ , if  $(D(j, a), i)$  is in table B, then  $(i, j)$  is a candidate for  $(K_1, K_2)$
- Analysis
  - For  $n$  pairs of given  $(P, C)$ , a correct guess for  $a$  is  $n/2^{64}$  for a pair  $(P, C)$ . Thus, the expected number of guesses to get a correct  $a$  is  $2^{64}/n$
  - For each such guess, it takes  $2^{56}$  to search  $K_2$
  - So, the expected time of attack is  $(2^{64}/n) \times (2^{56}) = 2^{120}/n$

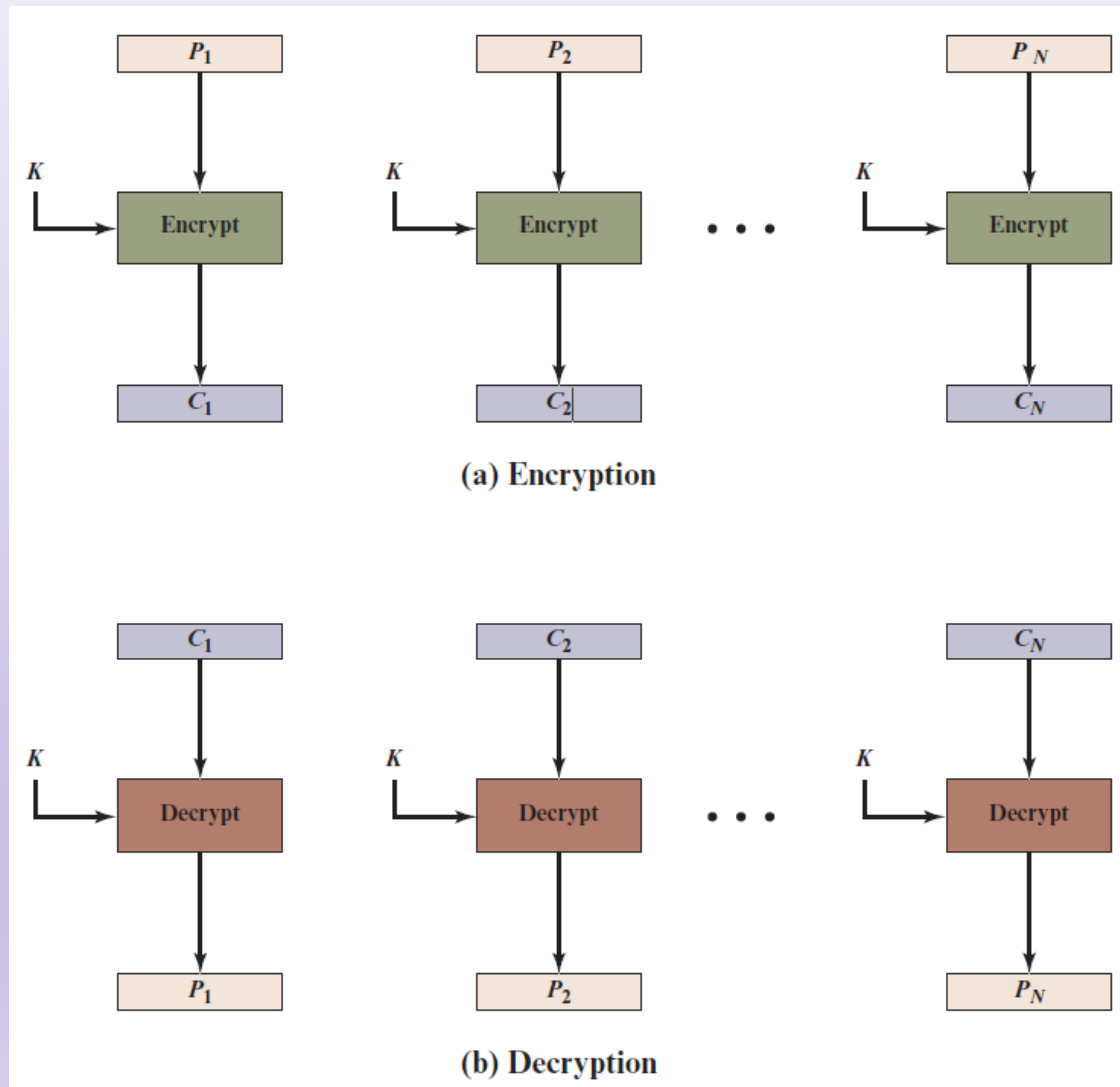
# Modes of operation

- Purposes
  - Enhance usage and security
  - Adaption for other applications, such as cipher ciphers
- For encryption, a message  $P$  is padded into a special form such that the length of padded message is a multiple of block length
  - Zero-padding:  $P' = P || 100 \dots 0$
- A padded message  $P'$  is partitioned into full blocks  $P_1 P_2 \dots P_n$
- NIST defines 5 modes for block encryption
  - ECB, CBC, CFB, OFB, CTR

Mode	Description	Typical Application
Electronic Codebook (ECB)	Each block of plaintext bits is encoded independently using the same key.	<ul style="list-style-type: none"> <li>Secure transmission of single values (e.g., an encryption key)</li> </ul>
Cipher Block Chaining (CBC)	The input to the encryption algorithm is the XOR of the next block of plaintext and the preceding block of ciphertext.	<ul style="list-style-type: none"> <li>General-purpose block-oriented transmission</li> <li>Authentication</li> </ul>
Cipher Feedback (CFB)	Input is processed $s$ bits at a time. Preceding ciphertext is used as input to the encryption algorithm to produce pseudorandom output, which is XORed with plaintext to produce next unit of ciphertext.	<ul style="list-style-type: none"> <li>General-purpose stream-oriented transmission</li> <li>Authentication</li> </ul>
Output Feedback (OFB)	Similar to CFB, except that the input to the encryption algorithm is the preceding encryption output, and full blocks are used.	<ul style="list-style-type: none"> <li>Stream-oriented transmission over noisy channel (e.g., satellite communication)</li> </ul>
Counter (CTR)	Each block of plaintext is XORed with an encrypted counter. The counter is incremented for each subsequent block.	<ul style="list-style-type: none"> <li>General-purpose block-oriented transmission</li> <li>Useful for high-speed requirements</li> </ul>



# ECB mode

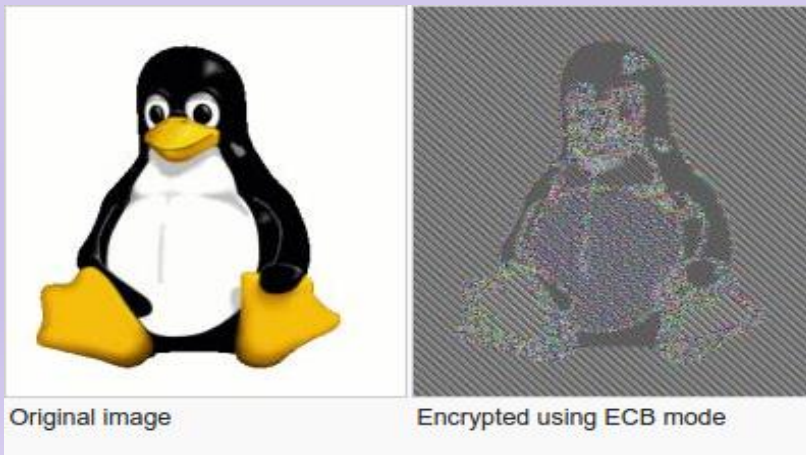


# ECB mode: properties

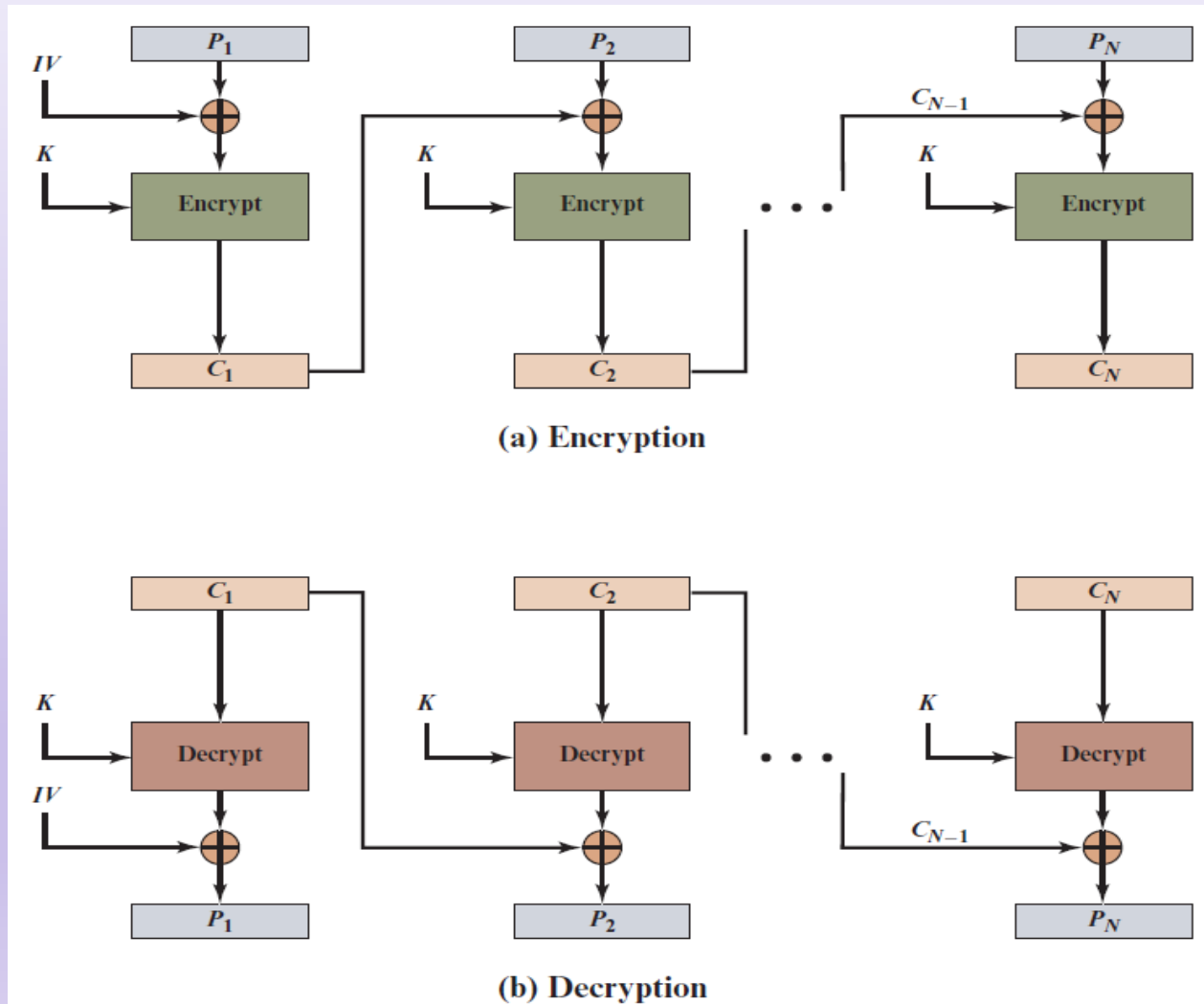
- No error propagation for erroneous and missing blocks

$$\begin{array}{ccccccc} C_1 & C_2 & \dots & C_{i-1} & C'_i & C_{i+1} & C_{i+2} \dots C_n \\ \Rightarrow & P_1 & P_2 & \dots & P_{i-1} & P'_i & P_{i+1} & P_{i+2} \dots P_n \end{array}$$

- Cannot be parallelized
- Security problem: the same plaintext in different locations are encrypted into the same ciphertext



# CBC mode



# CBC mode: properties

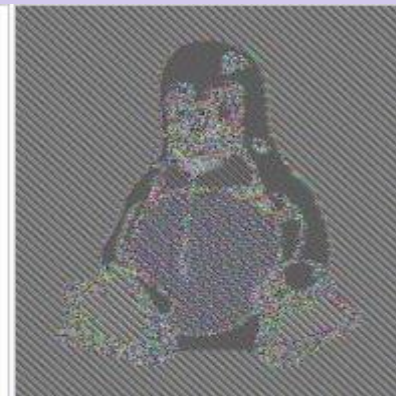
- Limited error propagation caused by erroneous and missing block

$$\begin{array}{ccccccc} C_1 & C_2 & \dots & C_{i-1} & \cancel{C_i^+} & C_{i+1} & C_{i+2} \dots C_n \\ \Rightarrow & P_1 & P_2 & \dots & P_{i-1} & \cancel{P_i^+} & P'_{i+1} & P_{i+2} \dots P_n \end{array}$$

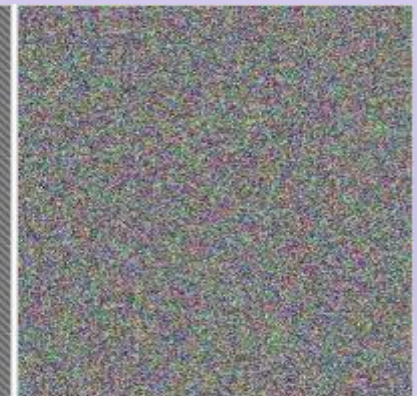
- Cannot be parallelized
- The same plaintext in different locations are encrypted into different ciphertexts



Original image

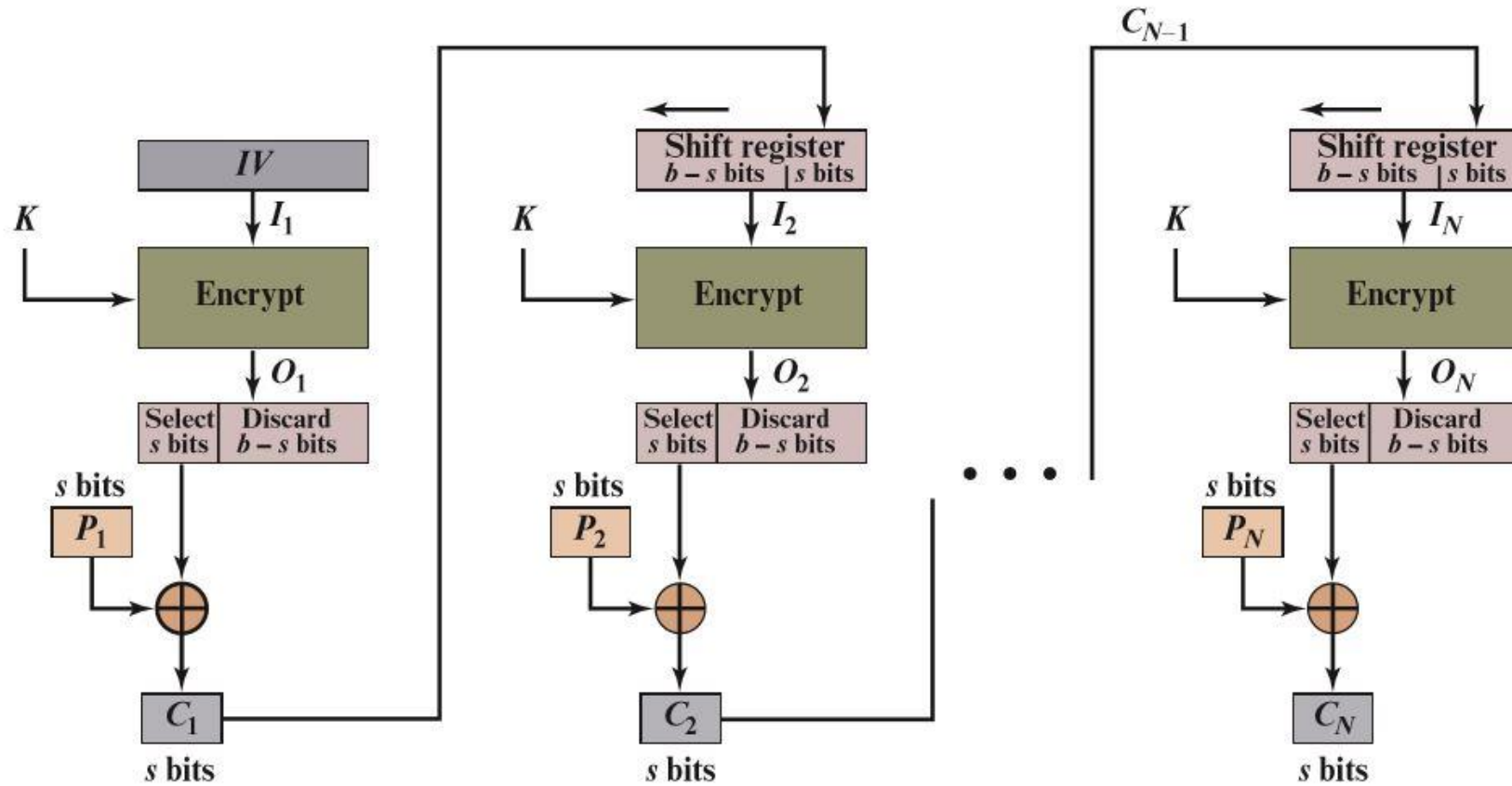


Encrypted using ECB mode



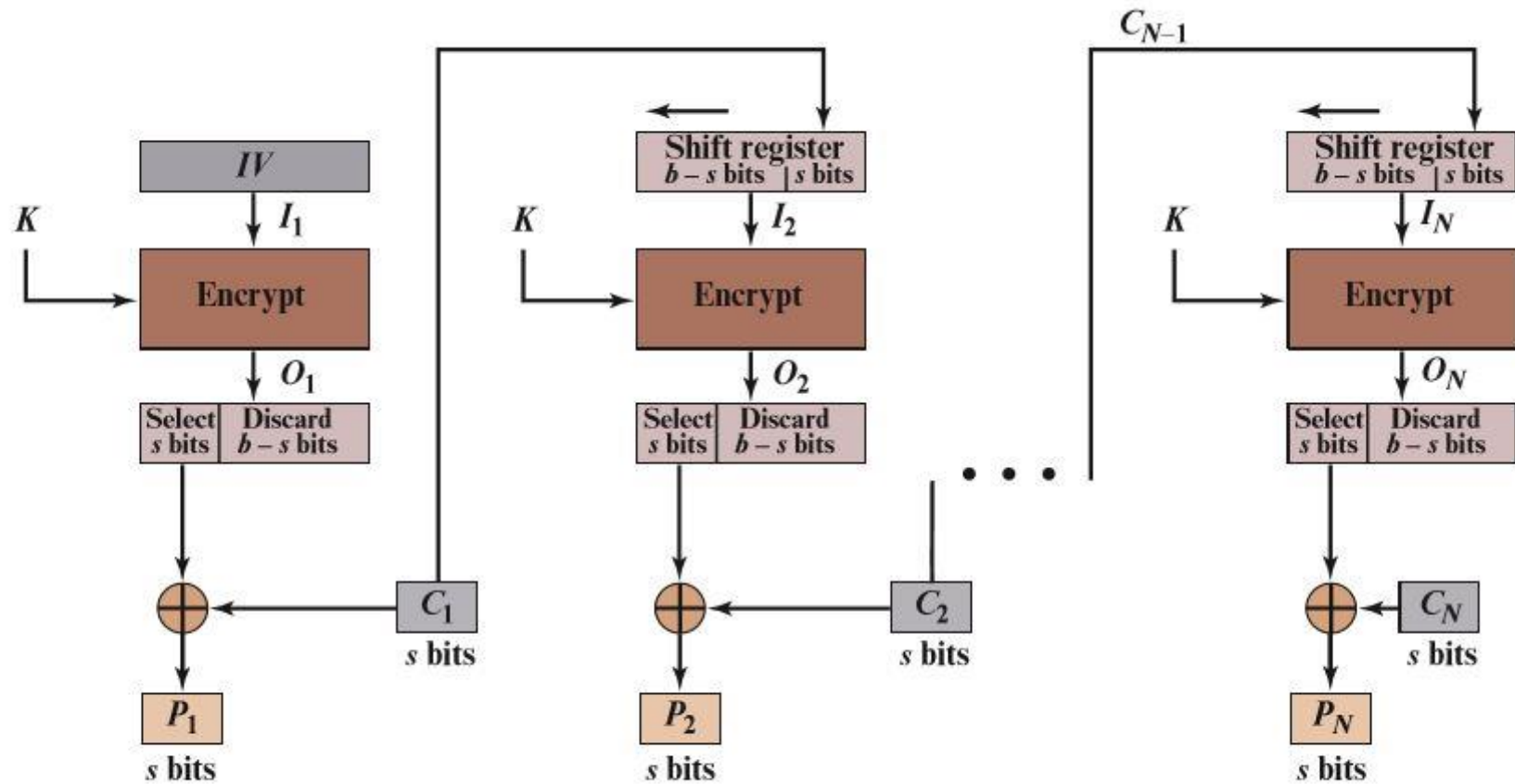
Modes other than ECB result in pseudo-randomness

# CFB mode: encryption



(a) Encryption

# CFB mode: decryption



(b) Decryption

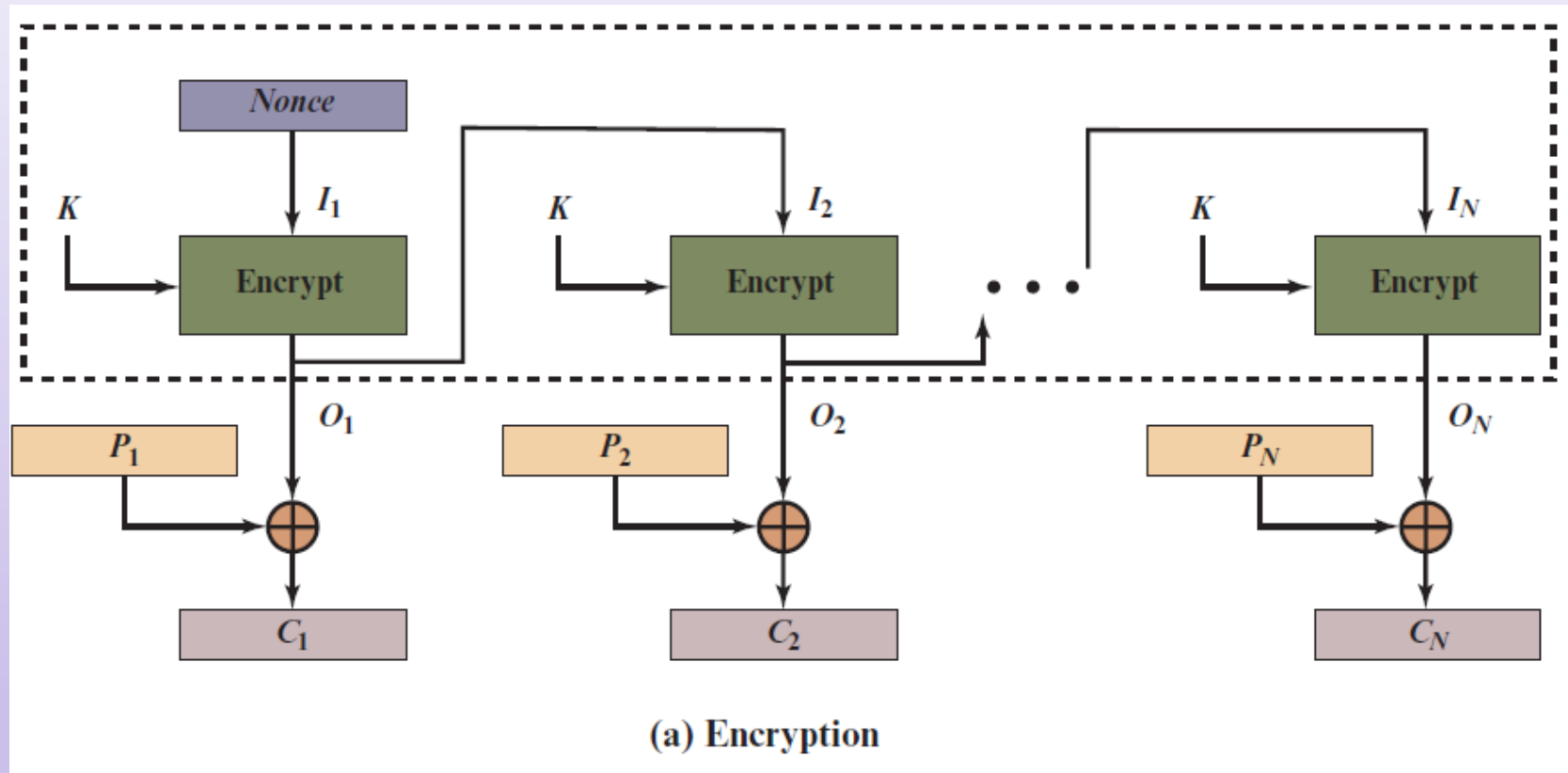
# CFB mode: properties

- Limited error propagation caused by erroneous and missing block

$$\Rightarrow \begin{array}{cccccccccccc} C_1 & C_2 & \dots & C_{i-1} & \cancel{C_i} & C_{i+1} & \dots & P_k & P_{k+1} & \dots & C_n \\ P_1 & P_2 & \dots & P_{i-1} & \cancel{P_i} & P'_{i+1} & \dots & P'_k & P_{k+1} & \dots & P_n \end{array}$$

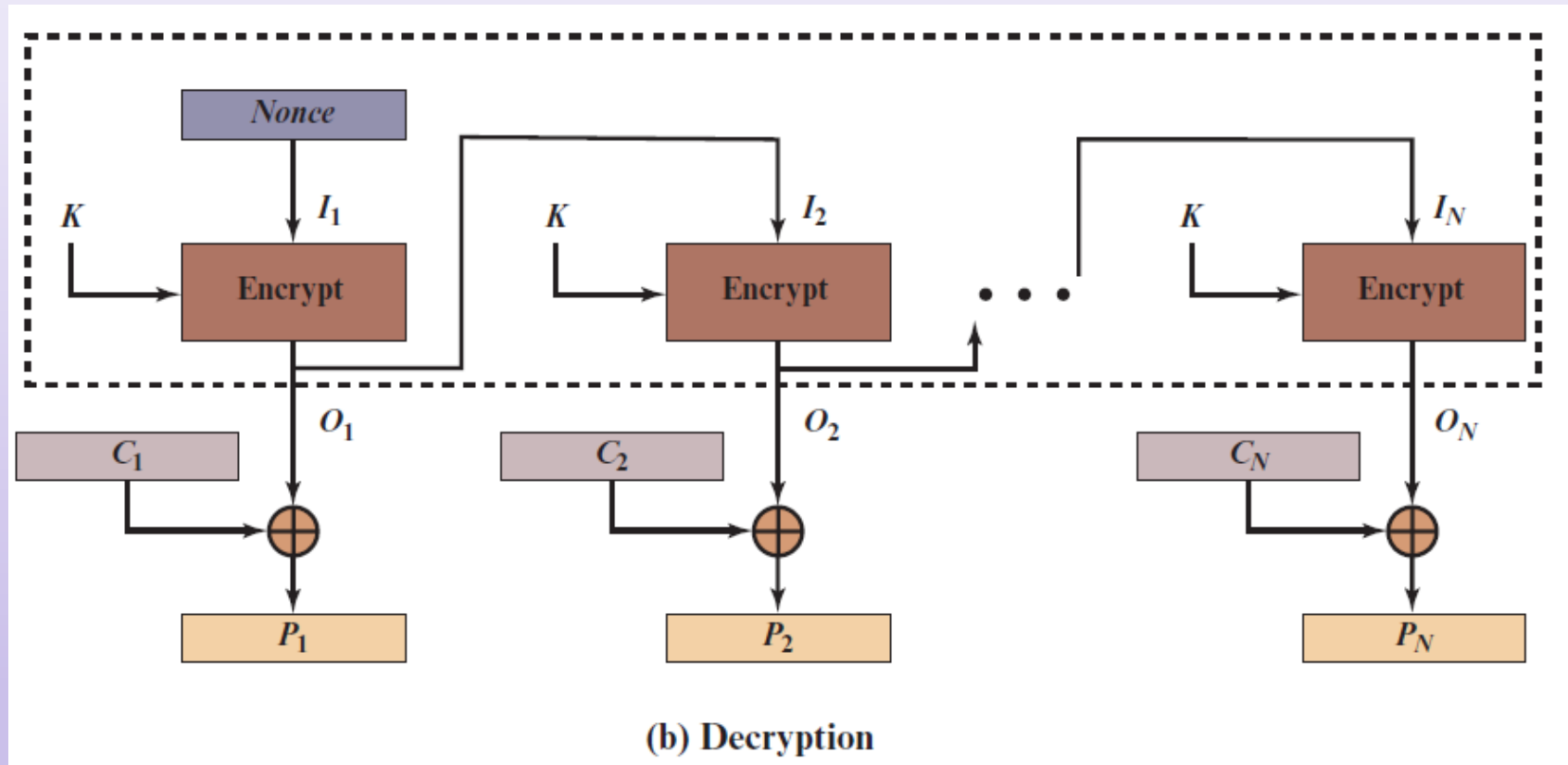
- Example: AES and  $s=16$ , the number of propagated decryption errors is  $128/16 + 1 = 9$  blocks
- Cannot be parallelized
- Used as a stream cipher?
  - Not typical since the key stream depends on ciphertexts

# OFB mode: encryption





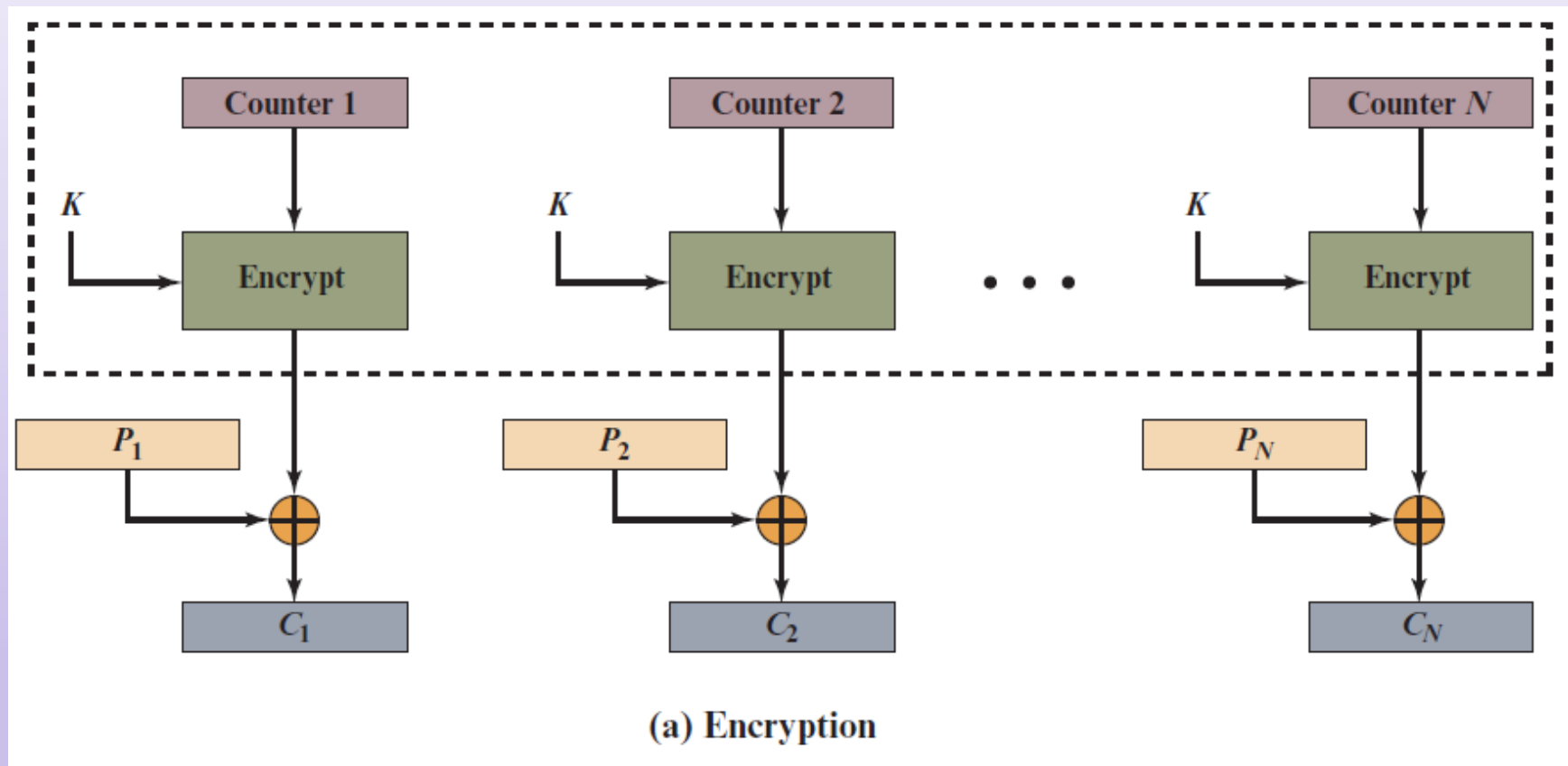
# OFB mode: decryption



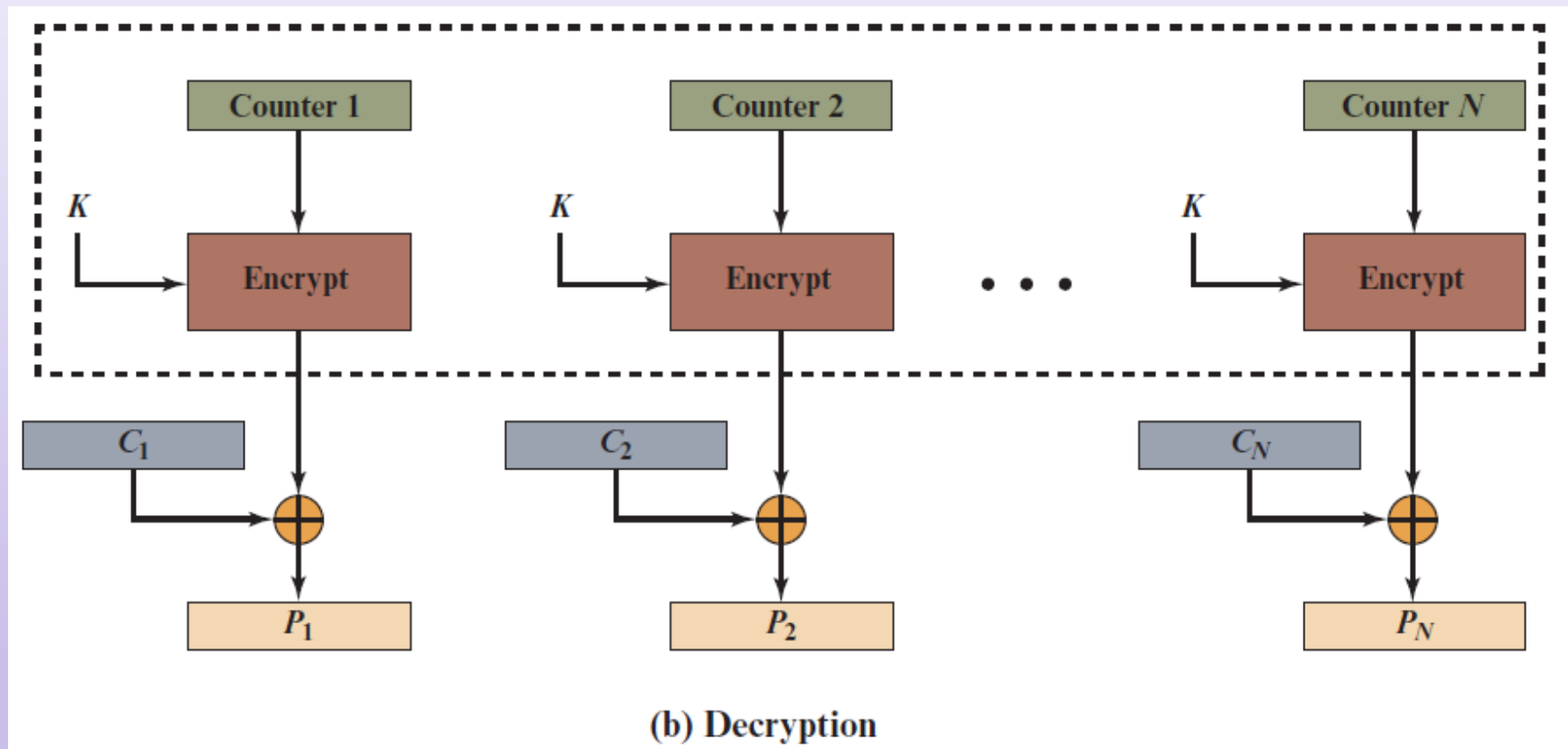
# OFB mode: properties

- No error propagation caused by erroneous block
- Serious error propagation caused by missing block
  - If  $C_i$  is missed, all decrypted message blocks  $P'_i, P'_{i+1}, \dots, P'_n$  are incorrect
- $O_1, O_2, \dots$  can be computed in advance.
- Cannot be parallelized
- Can be used as a stream cipher

# CTR mode: encryption



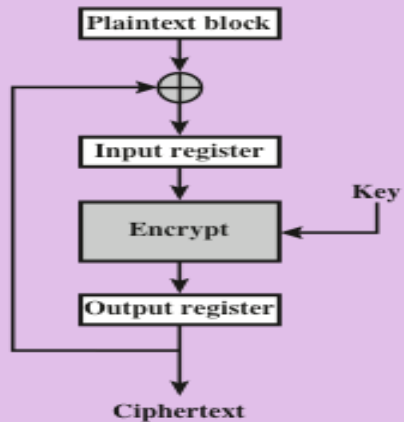
# CTR mode: decryption



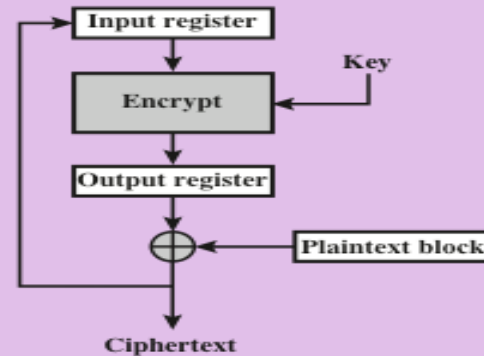
# CTR mode: properties

- No error propagation caused by erroneous block
- Serious error propagation caused by missing block
- Advantages
  - Hardware efficiency
  - Software efficiency
  - Pre-processing
  - Can be parallelized
  - Random access
  - Provable security
  - Simplicity
- Can be used as a stream cipher

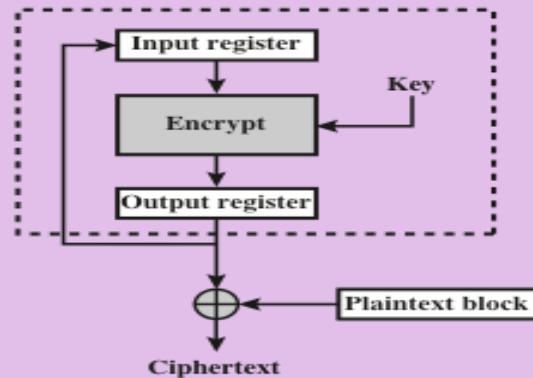
# Feedback characteristics



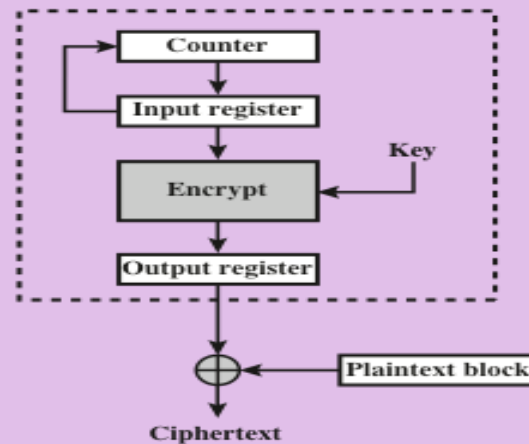
(a) Cipher block chaining (CBC) mode



(b) Cipher feedback (CFB) mode



(c) Output feedback (OFB) mode



(d) Counter (CTR) mode