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package mypackage;
import java.util.Comparator;
// An implementation of an adaptable priority queue using an array-based heap.
public class HeapAdaptablePriorityQueue<K1,K2,V> extends HeapPriorityQueue<K1,K2,V> implements
AdaptablePriorityQueue<K1,K2,V>{
 //----- nested AdaptablePQEntry class -----
  //Extension of the PQEntry to include location information.
  protected static class AdaptablePQEntry<K1,K2,V> extends PQEntry<K1,K2,V> {
    private int index; // entry's current index within the heap
    public AdaptablePQEntry(K1 key1, K2 key2, V value, int j) {
    super(key1, key2, value); // this sets the key and value
    index = j; // this sets the new field
    }
    public int getIndex() { return index; }
    public void setIndex(int j) { index = j; }
  }//----- end of nested AdaptablePQEntry class -----
  //Creates an empty adaptable priority queue using natural ordering of keys.
  public HeapAdaptablePriorityQueue() { super(); }
  // Creates an empty adaptable priority queue using the given comparator.
  public HeapAdaptablePriorityQueue(Comparator<K1> comp, Comparator<K2> comp2) { super(comp,
comp2);}
  // protected utilites
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// Validates an entry to ensure it is location-aware. */
  protected AdaptablePQEntry<K1,K2,V> validate(Entry<K1,K2,V> entry) throws
IllegalArgumentException {
    if (!(entry instanceof AdaptablePQEntry))
    throw new IllegalArgumentException("Invalid entry");
    AdaptablePQEntry<K1,K2,V> locator = (AdaptablePQEntry<K1,K2,V>) entry; // safe
    int j = locator.getIndex( );
    // if (j >= heap.size( ) || heap.get(j) != locator)
    // throw new IllegalArgumentException("Invalid entry");
    return locator;
  }
  //Exchanges the entries at indices i and j of the array list. */
  protected void swap(int i, int j) {
    super.swap(i,j); // perform the swap
    ((AdaptablePQEntry<K1,K2,V>) heap.get(i)).setIndex(i); // reset entry's index
    ((AdaptablePQEntry<K1,K2,V>) heap.get(j)).setIndex(j); // reset entry's index
  }
  //Restores the heap property by moving the entry at index j upward/downward.
  protected void bubble(int j) {
    if (j > 0 \&\& compare(heap.get(j), heap.get(parent(j))) < 0)
    upheap(j);
    else
    downheap(j); // although it might not need to move
  }
  //Inserts a key-value pair and returns the entry created.
  public Entry<K1,K2,V> insert(K1 key1, K2 key2, V value) throws IllegalArgumentException {
```

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checkKey1(key1); // might throw an exception
  checkKey2(key2);
  Entry<K1,K2,V> newest = new AdaptablePQEntry<>(key1, key2, value, heap.size());
  heap.add(newest); // add to the end of the list
  upheap(heap.size() - 1); // upheap newly added entry
  return newest;
}
//Removes the given entry from the priority queue.
public void remove(Entry<K1,K2,V> entry) throws IllegalArgumentException {
  AdaptablePQEntry<K1,K2,V> locator = validate(entry);
  int j = locator.getIndex( );
  if (j == heap.size() - 1) // entry is at last position
    heap.remove(heap.size() - 1); // so just remove it
  else {
    swap(j, heap.size() - 1); // swap entry to last position
    heap.remove(heap.size() - 1); // then remove it
    bubble(j); // and fix entry displaced by the swap
  }
}
// Replaces the key of an entry.
public void replaceKey1(Entry<K1,K2,V> entry, K1 key) throws IllegalArgumentException {
  AdaptablePQEntry<K1,K2,V> locator = validate(entry);
  checkKey1(key); // might throw an exception
  locator.setKey1(key); // method inherited from PQEntry
  bubble(locator.getIndex()); // with new key, may need to move entry
}
```

```
// Replaces the key of an entry.
public void replaceKey2(Entry<K1,K2,V> entry, K2 key) throws IllegalArgumentException {
   AdaptablePQEntry<K1,K2,V> locator = validate(entry);
   checkKey2(key); // might throw an exception
   locator.setKey2(key); // method inherited from PQEntry
   bubble(locator.getIndex()); // with new key, may need to move entry
}

// Replaces the value of an entry.
public void replaceValue(Entry<K1,K2,V> entry, V value) throws IllegalArgumentException {
    AdaptablePQEntry<K1,K2,V> locator = validate(entry);
    locator.setValue(value); // method inherited from PQEntry
}
```

}