# Lecture 23 – Parametric Polymorphism

COSE212: Programming Languages

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#### Recall



- An algebraic data type is a recursive sum type of product types.
- ATFAE TRFAE with ADTs and pattern matching.
  - Interpreter and Natural Semantics
  - Type Checker and Typing Rules

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- In this lecture, we will learn parametric polymorphism.

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  - Interpreter and Natural Semantics
  - Type Checker and Typing Rules
- In this lecture, we will learn parametric polymorphism.
- PTFAE TFAE with parametric polymorphism.
  - Interpreter and Natural Semantics
  - Type Checker and Typing Rules

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Type Abstraction - Revised



In the following Scala program, f is an identity function and we want to pass 1 1, 2 true, and 3 (y: Int) => y to f, respectively.

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def f(x: ???): ??? = x;
f(1); f(true); f((y: Int) => y)
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Unfortunately, we cannot assign any type to x because the type of x should be 1 Int, 1 Boolean, and 3 Int  $\Rightarrow$  Int, simultaneously.

How can we resolve this problem?



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**Polymorphism** is to use a single entity as **multiple types**, and there are various kinds of polymorphism:

- Parametric polymorphism
- Subtype polymorphism
- Ad-hoc polymorphism
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- Subtype polymorphism
- Ad-hoc polymorphism
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Among them, let's learn **parametric polymorphism** in this lecture.



#### Definition (Parametric Polymorphism)

**Parametric polymorphism** is a form of polymorphism by introducing **type variables** and instantiating them with **type arguments**.



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```
def f[T](x: T): T = x;
f[Int](1); f[Boolean](true); f[Int => Int]((y: Int) => y)
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The type T is a **type variable** (or **type parameter**), and it can be **instantiated** to any types (e.g., Int, Boolean, and Int => Int) by passing them as **type arguments**.



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In general, parametric polymorphism is applied to functions and data types, and they are sometimes called generic functions and generic data types, respectively.



Many modern typed languages support parametric polymorphism:

• Scala

```
def f[T](x: T): T = x
```

• C++

```
template <typename T> T f(T x) { return x; }
```

• Rust

```
fn f<T>(x: T) -> T { return x; }
```

• Haskell

```
f :: a -> a
f x = x
```

•

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# PTFAE – TFAE with Parametric Polymorphism

Now, let's extend TFAE into PTFAE to support **parametric polymorphism**.

```
/* PTFAE */
val f = forall[T] { (x: T) => x } // [T](T => T)
val x = f[Number](42) // Number
val y = f[Number => Number](f[Number]) // Number => Number
val z = f[[T](T => T)](f) // [T](T => T)
...
```

forall[t] e parameterizes an expression e with a type variable t, and
e[t] instantiates the type variable with a type t of an expression e.



# PTFAE – TFAE with Parametric Polymorphism

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For PTFAE, we need to extend **expressions** of TFAE with

- type abstraction (forall)
- 2 type application
- 3 polymorphic type

### Concrete Syntax



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### Concrete Syntax



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- 1 type abstraction (forall)
- 2 type application
- **3** polymorphic type

We can extend the **concrete syntax** of TFAE as follows:

# Abstract Syntax



```
enum Expr:
...
case TypeAbs(name: String, body: Expr)
case TypeApp(expr: Expr, ty: Type)
enum Type:
...
case VarT(name: String)
case PolyT(name: String, ty: Type)
```

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Type Abstraction - Revised

### Interpreter and Natural Semantics



For PTFAE, we need to 1) implement the **interpreter** with environments:

```
def interp(expr: Expr, env: Env): Value = ???
```

and 2) define the **natural semantics** with environments:

$$\sigma \vdash e \Rightarrow v$$





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```

and 2) define the **natural semantics** with environments:

$$\sigma \vdash e \Rightarrow v$$

with a new kind of values called **type abstraction values**:

```
\begin{array}{cccc} \mathsf{Values} & \mathbb{V} \ni \mathsf{v} ::= \mathsf{n} & (\mathtt{NumV}) \\ & | \langle \lambda \mathsf{x}.\mathsf{e}, \sigma \rangle & (\mathtt{CloV}) \\ & | \langle \forall \alpha.\mathsf{e}, \sigma \rangle & (\mathtt{TypeAbsV}) \end{array}
```

```
enum Value:
   case NumV(number: BigInt)
   case CloV(param: String, body: Expr, env: Env)
   case TypeAbsV(name: String, body: Expr, env: Env)
```

### Type Abstraction



```
def interp(expr: Expr, env: Env): Value = expr match
    ...

    case TypeAbs(name, body) => TypeAbsV(name, body, env)

    case TypeApp(expr, ty) => interp(expr, env) match
        case TypeAbsV(name, body, fenv) => interp(body, fenv)
        case v => error(s"not a type abstraction: ${v.str}")
```

$$\sigma \vdash e \Rightarrow v$$

TypeAbs 
$$\overline{\sigma \vdash \forall \alpha.e \Rightarrow \langle \forall \alpha.e, \sigma \rangle}$$

$$\texttt{TypeApp} \ \frac{\sigma \vdash e \Rightarrow \langle \forall \alpha.e', \sigma' \rangle \qquad \sigma' \vdash e' \Rightarrow \textit{v}}{\sigma \vdash e[\tau] \Rightarrow \textit{v}}$$

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# Type Checker and Typing Rules



Let's **1** design **typing rules** of ATFAE to define when an expression is well-typed in the form of:

$$\Gamma \vdash e : \tau$$

and 2 implement a type checker in Scala according to typing rules:

```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = ???
```

The type checker returns the **type** of e if it is well-typed, or rejects it and throws a **type error** otherwise.

Similar to TFAE, we will keep track of the **variable types** using a **type environment**  $\Gamma$  as a mapping from variable names to their types.

Type Environments 
$$\Gamma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}$$
 (TypeEnv)

```
type TypeEnv = Map[String, Type]
```

# Type Environment for Type Variables



However, we need additional information in type environments to keep track of which **type variables** are defined by **type abstractions**.

Type Environments 
$$\Gamma \in (\mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}) \times \mathcal{P}(\mathbb{X}_{\alpha})$$
 (TypeEnv)

 $\Gamma[\alpha]$  is an extension of  $\Gamma$  with the type variable  $\alpha$  defined.





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```
Type Environments \Gamma \in (\mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}) \times \mathcal{P}(\mathbb{X}_{\alpha}) (TypeEnv)
```

 $\Gamma[\alpha]$  is an extension of  $\Gamma$  with the type variable  $\alpha$  defined.

```
case class TypeEnv(
  vars: Map[String, Type] = Map(),
  tys: Set[String] = Set(),
) {
  def addVar(pair: (String, Type)): TypeEnv =
    TypeEnv(vars + pair, tys)
  def addVars(pairs: Iterable[(String, Type)]): TypeEnv =
    TypeEnv(vars ++ pairs, tys)
  def addType(name: String): TypeEnv = TypeEnv(vars, tys + name)
}
```

### Well-Formedness of Types



Similar to ATFAE, we need to check the **well-formedness** of types with **type environment** to prevent the use of not-defined type variables.

$$\frac{\Gamma \vdash \tau}{\Gamma \vdash \text{num}} \qquad \frac{\Gamma \vdash \tau \qquad \Gamma \vdash \tau'}{\Gamma \vdash \tau \to \tau'} \qquad \frac{\alpha \in \mathsf{Domain}(\Gamma)}{\Gamma \vdash \alpha} \qquad \frac{\Gamma[\alpha] \vdash \tau}{\Gamma \vdash \forall \alpha. \tau}$$

```
def mustValid(ty: Type, tenv: TypeEnv): Type = ty match
    case NumT =>
        NumT
    case ArrowT(pty, rty) =>
        ArrowT(mustValid(pty, tenv), mustValid(rty, tenv))
    case VarT(name) =>
        if (!tenv.tys.contains(name)) error(s"unknown type: $name")
        VarT(name)
    case PolyT(name, ty) =>
        PolyT(name, mustValid(ty, tenv.addType(name)))
```

#### **Function Definition**



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
case Fun(param, paramTy, body) =>
    mustValid(paramTy, tenv)
ArrowT(paramTy, typeCheck(body, tenv.addVar(param -> paramTy)))
```

$$\Gamma \vdash e : \tau$$

$$au$$
-Fun 
$$\frac{\Gamma \vdash \tau \qquad \Gamma[x : \tau] \vdash e : \tau'}{\Gamma \vdash \lambda x : \tau . e : \tau \to \tau'}$$

Similar to ATFAE, we check the **well-formedness** of parameter types.

### Type Abstraction



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case TypeAbs(name, body) =>
        PolyT(name, typeCheck(body, tenv.addType(name)))
```

$$\lceil \Gamma \vdash e : \tau \rceil$$

$$\tau - \mathtt{TypeAbs} \ \frac{\Gamma[\alpha] \vdash e : \tau}{\Gamma \vdash \forall \alpha.e : \forall \alpha.\tau}$$

# Type Abstraction



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def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
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-TypeAbs  $\frac{\Gamma[lpha] \vdash e : au}{\Gamma \vdash orall lpha.e : orall lpha. au}$ 

It is indeed **type unsound**, and we will fix it later in this lecture.

# Type Application



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case TypeApp(expr, ty) => typeCheck(expr, tenv) match
        case PolyT(name, bodyTy) => subst(bodyTy, name, mustValid(ty, tenv))
        case t => error(s"not a polymorphic type: ${t.str}")
```

$$\Gamma \vdash e : \tau$$

$$\tau-\mathtt{TypeApp}\ \frac{\Gamma\vdash\tau\qquad\Gamma\vdash e:\forall\alpha.\tau'}{\Gamma\vdash e[\tau]:\tau'[\alpha\leftarrow\tau]}$$

We also need to check the well-formedness of type arguments.

 $\tau'[\alpha \leftarrow \tau]$  means replacing all occurrences of **free type variable**  $\alpha$  in  $\tau'$  with  $\tau$ . For example,

$$(\alpha \to \beta \to (\forall \alpha.\alpha) \to \alpha)[\alpha \leftarrow \mathtt{num}] \quad = \quad \mathtt{num} \to \beta \to (\forall \alpha.\alpha) \to \mathtt{num}$$

## Type Application – Substitution



We can implement the substitution as follows:

```
def subst(bodyTy: Type, name: String, ty: Type): Type = bodyTy match
  case NumT =>
    NumT
  case ArrowT(pty, rty) =>
    ArrowT(subst(pty, name, ty), subst(rty, name, ty))
  case VarT(x) =>
    if (name == x) ty
    else VarT(x)
  case PolyT(x, bodyTy) =>
    if (name == x) PolyT(x, bodyTy)
    else PolyT(x, subst(bodyTy, name, ty))
```

Now, we can instantiate type variables with given types in specific types:

# **Function Application**



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case App(fun, arg) => typeCheck(fun, tenv) match
        case ArrowT(paramTy, retTy) =>
        mustSame(typeCheck(arg, tenv), paramTy)
        retTy
    case t => error(s"not a function type: ${t.str}")
```

$$au$$
-App  $rac{\left\lceil \Gamma dash e : au 
ight
floor}{\Gamma dash e_0 : au_1 
ightarrow au_2 \qquad \Gamma dash e_1 : au_1}{\Gamma dash e_0(e_1) : au_2}$ 

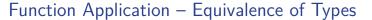
# **Function Application**



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ightarrow au_2}{igr \Gamma dash e_0: au_1 
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While we can use the same rule in TFAE, but we can improve it.





Let's define the equivalence ( $\equiv$ ) of types as follows:

```
def isSame(lty: Type, rty: Type): Boolean = (lty, rty) match
   case (NumT, NumT) => true
   case (ArrowT(lpty, lrty), ArrowT(rpty, rrty)) =>
      isSame(lpty, rpty) && isSame(lrty, rrty)
   case (VarT(lname), VarT(rname)) => lname == rname
   case (PolyT(lname, lty), PolyT(rname, rty)) =>
      isSame(lty, subst(rty, rname, VarT(lname)))
   case _ => false

def mustSame(l: Type, r: Type): Unit =
   if (!isSame(l, r)) error(s"type mismatch: ${l.str} != ${r.str}")
```

$$\tau \equiv \tau$$

$$\frac{\tau_1 \equiv \tau_1' \qquad \tau_2 \equiv \tau_2'}{(\tau_1 \to \tau_2) \equiv (\tau_1' \to \tau_2')} \qquad \frac{\tau \equiv \tau'[\alpha' \leftarrow \alpha]}{\forall \alpha. \tau \equiv \forall \alpha'. \tau'}$$

# Function Application – Revised



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def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
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case App(fun, arg) => typeCheck(fun, tenv) match
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$$au$$
 -App  $rac{igl \Gamma dash e_0: au}{ au dash e_0: au_1 
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# Recall: Type Soundness



### Definition (Type Soundness)

A type system is sound if it guarantees that a well-typed program will never cause a type error at run-time.





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# Recall: Type Soundness



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It throws a **type error** when evaluating 1(2) at run-time while this expression is **well-typed** (i.e., **unsound type system**).





## Definition (Type Soundness)

A type system is sound if it guarantees that a well-typed program will never cause a type error at run-time.

It throws a **type error** when evaluating 1(2) at run-time while this expression is **well-typed** (i.e., **unsound type system**).

We can resolve this problem by **forbidding** the redefinition of **same type variable** in the scope of **type abstractions**!

# Type Abstraction - Revised



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
   case TypeAbs(name, body) =>
    if (tenv.tys.contains(name)) error(s"already defined type: $name")
    PolyT(name, typeCheck(body, tenv.addType(name)))
```

$$\Gamma \vdash e : \tau$$

$$\tau - \texttt{TypeAbs} \ \frac{\alpha \notin \mathsf{Domain}(\Gamma) \qquad \Gamma[\alpha] \vdash e : \tau}{\Gamma \vdash \forall \alpha.e : \forall \alpha.\tau}$$

# Summary



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Type Abstraction - Revised

### Exercise #13



- Please see this document<sup>1</sup> on GitHub.
  - Implement typeCheck function.
  - Implement interp function.
- It is just an exercise, and you don't need to submit anything.
- However, some exam questions might be related to this exercise.

#### Next Lecture



Subtype Polymorphism

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