Lecture 25 – Type Inference (1)

COSE212: Programming Languages

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2023 Fall

Recall



- Polymorphism is to use a single entity as multiple types, and there are various kinds of polymorphism:
 - Parametric polymorphism
 - Subtype polymorphism
 - Ad-hoc polymorphism
 - . . .
- PTFAE TFAE with parametric polymorphism.
- STFAE TFAE with subtype polymorphism.
- In this lecture, we will learn **type inference**.

Type Inference



Definition (Type Inference)

Type inference is the process of automatically inferring the types of expressions.

The goal of **type inference algorithm** is to infer the type of an expression without **explicit type annotations** given by programmers.

Let's consider the following RFAE expression:

```
/* RFAE */
def sum(x) = if (x < 1) 0 else x + sum(x - 1)
sum
```

How can we automatically infer the type of sum?

- 1 Introduce type variables to denote unknown types
- 2 Collect the type constraints on the types
- **3** Find a **solution** (substitution of type variables) to the constraints

Contents



1. Example 1 - sum

2. Example 2 – app

3. Example 3 - id

Contents

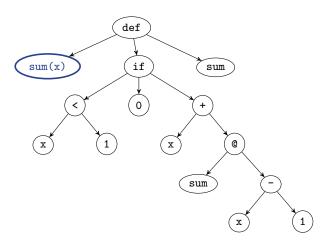


1. Example 1 - sum

2. Example 2 – app

3. Example 3 – id

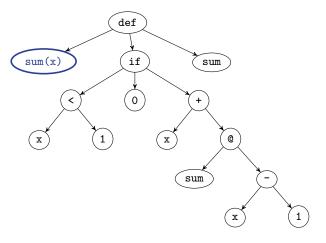




Type Environment

٠.	
\mathbb{X}	T
х	???
sum	???





Type Environment

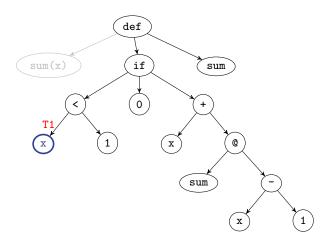
Type Environment	
\mathbb{X}	T
х	T1
sum	T1 => T2

Solution

\mathbb{X}_{lpha}	\mathbb{T}
T1	_
T2	-

Let's define **type variables** for unknown types.



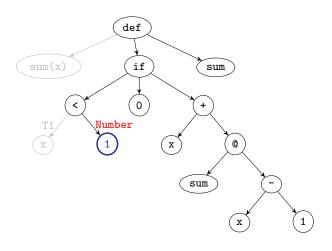


Type Environment

X	\mathbb{T}
37	Т1
X	11
sum	T1 => T2

\mathbb{X}_{α}	\mathbb{T}
T1	_
T2	_



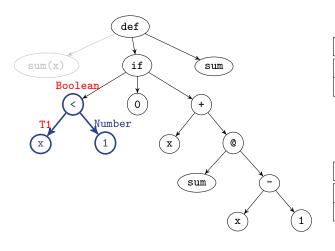


Type Environment

X	\mathbb{T}
X	T1
sum	T1 => T2
Suili	11 -/ 12

\mathbb{X}_{α}	T
T1	_
T2	_





Type	Environment
\mathbb{X}	T
Y	Т1

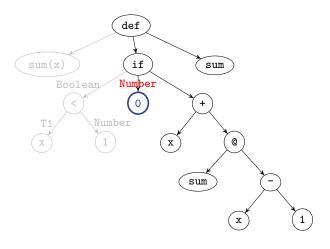
sum

Solution

\mathbb{X}_{α}	\mathbb{T}
T1	Number
T2	-

The **operands** of < must be of type **Number**. So, we collected a **type constraint**: T1 == Number.



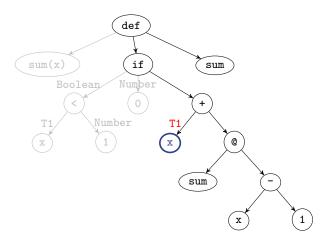


Type Environment

X	$\mid \mathbb{T}$
	I
X	T1
sum	T1 => T2
Suiii	11 -> 12

\mathbb{X}_{α}	\mathbb{T}
T1	Number
T2	_



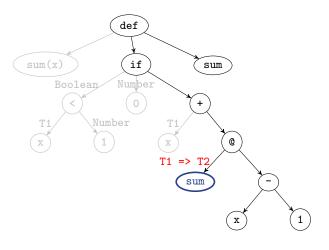


Type Environment

<i>J</i> I	
X	T
х	T1
sum	T1 => T2

\mathbb{X}_{α}	T
T1	Number
T2	_



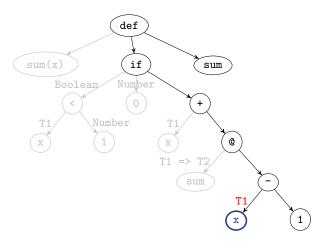


Type Environment

<i>7</i> I	
X	\mathbb{T}
х	T1
sum	T1 => T2

\mathbb{X}_{α}	T
T1	Number
T2	_



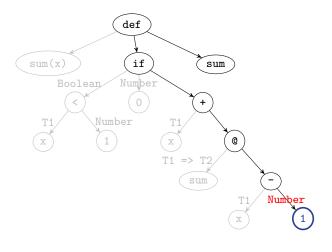


Type Environment

\mathbb{X}	T
X	T1
sum	T1 => T2

\mathbb{X}_{α}	T
T1	Number
T2	_



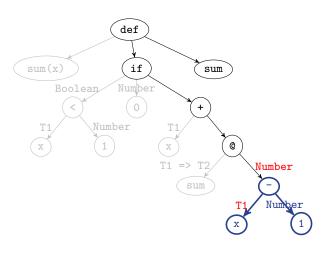


Type Environment

X	\mathbb{T}
x	T1
anm	T1 => T2
sum	11 -/ 12

\mathbb{X}_{α}	T
T1	Number
T2	_





Type Environment

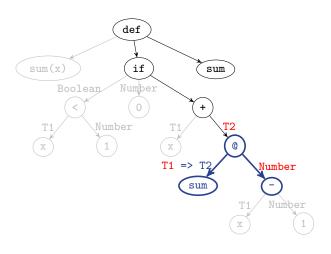
Type Environment	
X	T
х	T1
sum	T1 => T2

Solution

\mathbb{X}_{α}	\mathbb{T}
T1	Number
T2	_

The **operands** of – must be of type **Number**. We collected a **type constraint**: T1 == Number. But, it is not a new constraint.





Type Environment	
X	\mathbb{T}
х	T1
Glim	T1 => T2

Solution

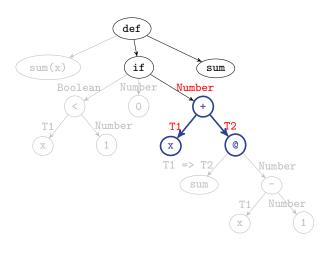
\mathbb{X}_{α}	\mathbb{T}
T1	Number
T2	_

The **argument type** should be equal to the **parameter type**.

We collected a **type constraint**: T1 == Number.

Again, it is not a new constraint.





Type Environment	
X	\mathbb{T}
х	T1
sum	T1 => T2

Solution

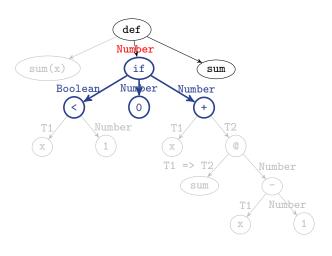
\mathbb{T}
Number
Number

The **operands** of + must be of type **Number**.

We collected **type constraints**: T1 == Number and T2 == Number.

The second one is a new constraint!



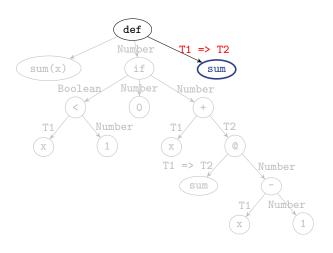


Type Environment

٠.	
\mathbb{X}	
х	T1
sum	T1 => T2

\mathbb{X}_{α}	$\mid \mathbb{T} \mid$
T1	Number
T2	Number





Type Environment		
\mathbb{T}		
T1		

sum

Solution

\mathbb{X}_{α}	\mathbb{T}
T1	Number
T2	Number

The type of sum is T1 => T2. Using the solution inferred by the collected constraints, we can instantiate it to Number => Number.

Contents



1. Example 1 - sum

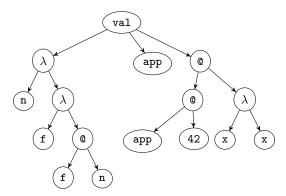
2. Example 2 – app

3. Example 3 – id

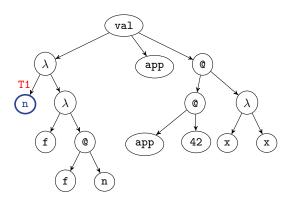


Let's infer the type of the following RFAE expression:

```
/* RFAE */
val app = n => f => f(n)
app(42)(x => x)
```







Type Environment

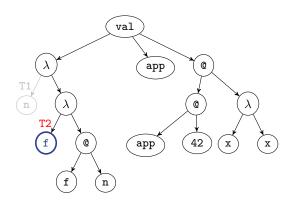
X	\mathbb{T}
n	T1

Solution

\mathbb{X}_{α}	\mathbb{T}
T1	-

Let's define a new **type variable T1** for the parameter n.





Type Environment

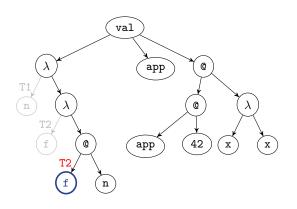
	3 1	
X	T	
n	T1	
f	T2	

Solution

\mathbb{X}_{α}	\mathbb{T}
T1	-
T2	-

Let's define a new type variable T2 for the parameter f.



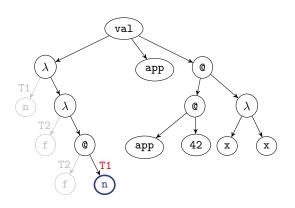


Type Environment

-	· .	
X	T	
n	T1	
f	T2	

\mathbb{X}_{α}	T
T1	-
T2	-



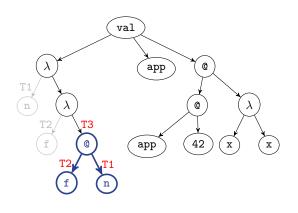


Type Environment

<i>J</i> I	
X	\mathbb{T}
n	T1
f	T2

\mathbb{X}_{α}	\mathbb{T}
T1	_
T2	_





Type Environment

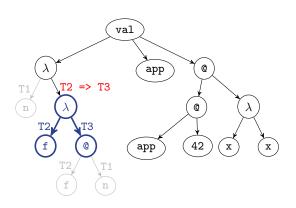
- 3	, ,
X	T
n	T1
f	T2

Solution

\mathbb{X}_{α}	\mathbb{T}
T1	_
T2	T1 => T3
Т3	-

The type T2 of f should be in the form of T1 => ???. Let's define a new type variable T3 for ??? (the return type of f). So, we collected a type constraint: T2 == T1 => T3.



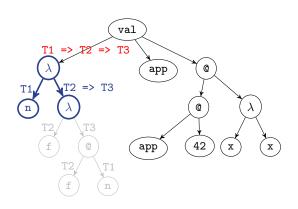


Type Environment

X	\mathbb{T}	
n	T1	

\mathbb{X}_{α}	T
T1	-
T2	T1 => T3
Т3	-



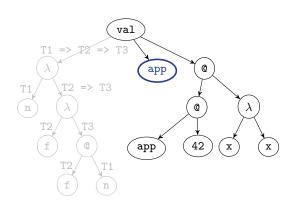


Type Environment

X	T	

\mathbb{X}_{α}	T
T1	-
T2	T1 => T3
Т3	-



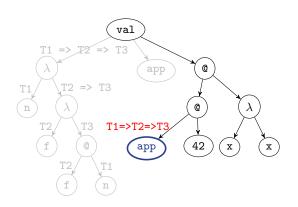


Type Environment

	•				
\mathbb{X}	\mathbb{T}				
app	T1	=>	T2	=>	ТЗ

\mathbb{X}_{α}	\mathbb{T}
T1	_
T2	T1 => T3
Т3	_



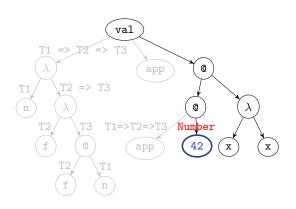


Type Environment

X	\mathbb{T}				
app	T1	=>	T2	=>	ТЗ

\mathbb{X}_{α}	\mathbb{T}
T1	_
T2	T1 => T3
Т3	-



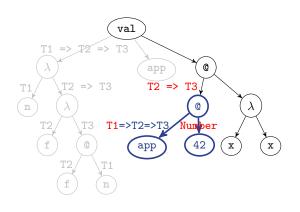


Type Environment

X	\mathbb{T}				
app	T1	=>	T2	=>	ТЗ

\mathbb{X}_{α}	T
T1	-
T2	T1 => T3
Т3	-





Type Environment

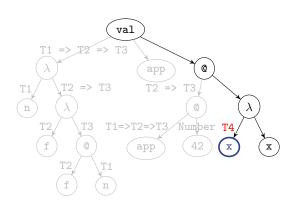
X	\mathbb{T}				
app	T1	=>	T2	=>	Т3

Solution

\mathbb{X}_{α}	T
T1	Number
T2	T1 => T3
Т3	-

The parameter type T1 should be equal to the argument type Number. So, we collected a type constraint: T1 == Number.





Type Environment

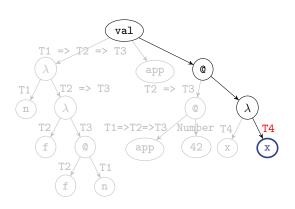
X	\mathbb{T}				
app	T1	=>	T2	=>	Т3
х	T4				

Solution

\mathbb{X}_{α}	T
T1	Number
T2	T1 => T3
Т3	-
T4	-

Let's define a new **type variable T4** for the parameter x.



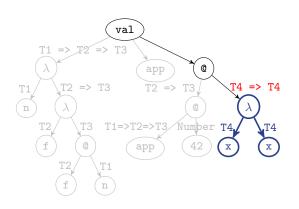


Type Environment

X	T
app	T1 => T2 => T3
х	T4

\mathbb{X}_{α}	T
T1	Number
T2	T1 => T3
Т3	-
T4	-





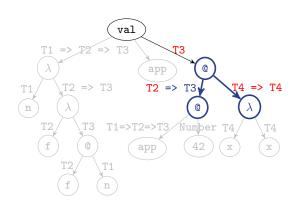
Type Environment

\mathbb{X}	\mathbb{T}				
app	T1	=>	T2	=>	ТЗ
х	T4				

\mathbb{X}_{α}	T
T1	Number
T2	T1 => T3
Т3	-
T4	-

Example 2 - app





Type Environment

,	•				
\mathbb{X}	\mathbb{T}				
app	T1	=>	T2	=>	ТЗ
х	T4				

Solution

\mathbb{X}_{α}	\mathbb{T}
T1	Number
T2	T1 => T3
Т3	Number
T4	Number

The parameter type T2 should be equal to argument type T4 => T4. We collected type constraints: T3 == Number and T4 == Number. Finally, the entire expression has type T3 (= Number).

Contents



1. Example 1 - sum

2. Example 2 – app

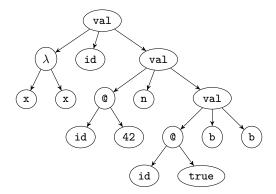
3. Example 3 - id



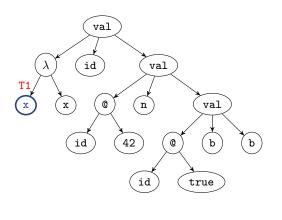


Let's infer the type of the following RFAE expression:

```
/* RFAE */
val id = x => x
val n = id(42)
val b = id(true)
b
```







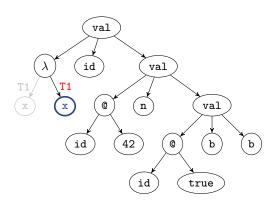
	Type Environment
X	T
х	T1

		Solution
\mathbb{X}_{α}	\mathbb{T}	
T1	-	

Salution

Let's define a new **type variable T1** for the parameter x.



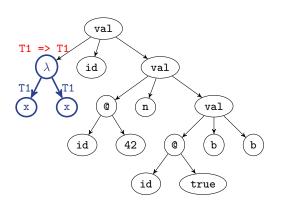


Type Environment

	Type Environment
X	T
х	T1

\mathbb{X}_{α}	\mathbb{T}
T1	-



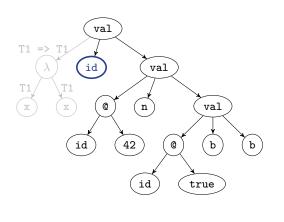


Type Environment

Type Environment		
X	T	

\mathbb{X}_{α}	\mathbb{T}
T1	-





Type Environment				
\mathbb{X}	\mathbb{T}			
id	[T1] { T1 => T1 }			

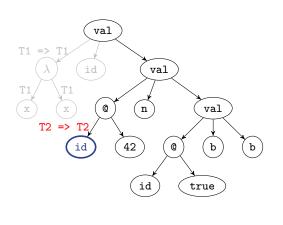
Solution			
\mathbb{X}_{α}	T		
T1	-		

C = 1......

Let's **generalize** the type T1 => T1 into a **polymorphic type** for id with **type variable** T1 as a **type parameter**.

We call this **let-polymorphism** because it only introduces polymorphism for the let-binding (e.g., val).





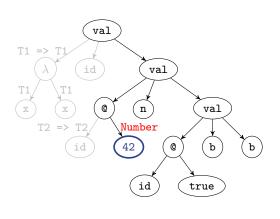
Type Environment				
\mathbb{X}	T			
id	[T1] { T1 => T1 }			

Solution		
\mathbb{X}_{α}	\mathbb{T}	
T1	_	
T2	_	

Calution

Let's define a new **type variable T2** to **instantiate** the **type variable T1**. And, **substitute T1** with **T2**.



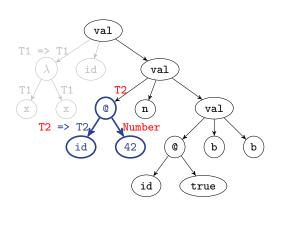


Type Environment

	. , , , , ,
\mathbb{X}	$\mid \mathbb{T}$
id	[T1] { T1 => T1 }

\mathbb{X}_{α}	T
T1	_
T2	-



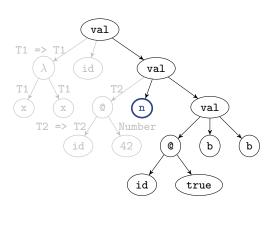


	Type Environment
X	T
id	[T1] { T1 => T1 }

Solution		
\mathbb{X}_{α}	$oxed{\mathbb{T}}$	
T1	-	
T2	Number	

The parameter type T2 should be equal to argument type Number. We collected a type constraint: T2 == Number.



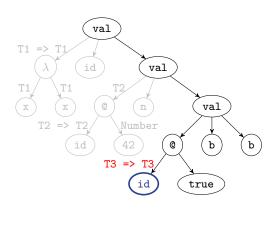


Type Environment	
X	$oxed{\mathbb{T}}$
id	[T1] { T1 => T1 }
n	T2

Solution	
\mathbb{X}_{α}	\mathbb{T}
T1	-
T2	Number

T2 is not a free type variable because it actually represents Number. So, we will not introduce a polymorphic type in this case.



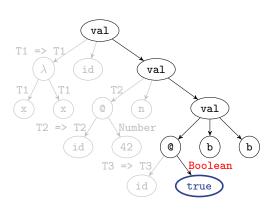


Type Environment	
X	T
id	[T1] { T1 => T1 }
n	T2

Solution	
\mathbb{X}_{α}	\mathbb{T}
T1	_
T2	Number
ТЗ	-

Let's define a new **type variable T3** to **instantiate** the **type variable T1**. And, **substitute** T1 with T3.



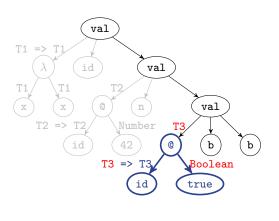


Type Environment

	Type Environment
\mathbb{X}	$oxed{\mathbb{T}}$
id	[T1] { T1 => T1 }
n	T2

\mathbb{X}_{α}	T
T1	-
T2	Number
ТЗ	-



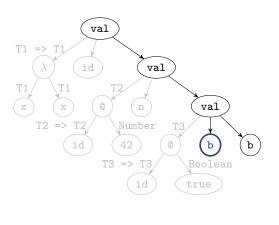


Type Environment	
X	T
id	[T1] { T1 => T1 }
n	T2

Solution	
\mathbb{X}_{α}	T
T1	_
T2	Number
Т3	Boolean

The parameter type T3 should be equal to argument type Boolean. We collected a type constraint: T3 == Boolean.





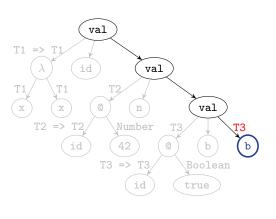
Type Environment		
X	T	
id	[T1] { T1 => T1 }	
n	T2	
b	T3	

Solution		
\mathbb{X}_{α}	$\mid \mathbb{T}$	
T1	_	
T2	Number	
Т3	Boolean	

Calution

T3 is not a free type variable because it actually represents Boolean. So, we will not introduce a polymorphic type in this case.





Type	Environment
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.)		
X	T	
id	[T1] { T1 => T1 }	
n	T2	
Ъ	T3	

Solution

\mathbb{X}_{α}	T
T1	-
T2	Number
Т3	Boolean

Finally, the entire expression has type T3 (= Boolean).

Summary



1. Example 1 - sum

2. Example 2 – app

3. Example 3 - id

Next Lecture



• Type Inference (2)

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