Lecture 11 – Mutable Variables

COSE212: Programming Languages

Jihyeok Park



2023 Fall

Recall



- Mutation makes it possible to update the contents of a data structure or a variable after its creation.
 - Mutable data structures
 - Mutable variables
- Mutable Data Structures Mutable Boxes
- BFAE FAE with Mutable Boxes
 - Evaluation with Memories
- In this lecture, we will learn Mutable Variables
- MFAE FAE with Mutable Variables
 - Concrete and Abstract Syntax
 - Interpreter and Natural Semantics

Contents



- 1. Mutable Variables
- MFAE FAE with Mutable Variables
 Concrete Syntax
 Abstract Syntax
- 3. Interpreter and Natural Semantics for MFAE

Evaluation with Memories
Interpreter and Natural Semantics
Mutable Variable
Identifier Lookup
Function Application
Assignment

4. Call-by-Value vs. Call-by-Reference

Contents



1. Mutable Variables

MFAE – FAE with Mutable Variables
 Concrete Syntax
 Abstract Syntax

3. Interpreter and Natural Semantics for MFAE

Evaluation with Memories
Interpreter and Natural Semantic
Mutable Variable
Identifier Lookup
Function Application
Assignment

4. Call-by-Value vs. Call-by-Reference

Mutable Variables



A **mutable variable** is a variable whose value can be changed after its initialization.

Let's define mutable variables in Scala:

```
// A mutable variable `x` of type `Int` with 1
var x: Tnt = 1
// We can reassign a mutable variable `x`
x = 2
            // x == 2
x + 2
             //2 + 2 == 4 : Int
// The function `f` is impure because it uses a mutable variable `y`
var y: Int = 1
def f(x: Int): Int = x + y
f(5)
       //5 + 1 == 6 : Int.
v = 3
f(5)
             // 5 + 3 == 8 : Int
```

Contents



- 1. Mutable Variables
- MFAE FAE with Mutable Variables
 Concrete Syntax
 Abstract Syntax
- 3. Interpreter and Natural Semantics for MFAE
 Evaluation with Memories
 Interpreter and Natural Semantics
 Mutable Variable
 Identifier Lookup
 Function Application
 Assignment
- 4. Call-by-Value vs. Call-by-Reference





Now, let's extend FAE into MFAE to support **mutable variables**.

```
/* MFAE */
var x = 5;
x; // 5
x = 8;
x // 8
```

For MFAE, we need to extend expressions of FAE with

- **1** mutable variables (var) rather than immutable variables (val)
- assignment (=)
- 3 sequence of expressions

Concrete Syntax



```
// expressions
<expr> ::= ...
| "var" <id>"=" <expr> ";" <expr>
| <id>"=" <expr>
| <expr> ";" <expr>
```

For MFAE, we need to extend expressions of FAE with

- mutable variables (var) rather than immutable variables (val)
- 2 assignment (=)
- 3 sequence of expressions





Let's define the **abstract syntax** of MFAE in BNF:

```
enum Expr:
...
// mutable variable definition
case Var(name: String, init: Expr, body: Expr)
// variable assignment
case Assign(name: String, expr: Expr)
// sequence
case Seq(left: Expr, right: Expr)
```

Contents



- 1. Mutable Variables
- MFAE FAE with Mutable Variables
 Concrete Syntax
 Abstract Syntax
- 3. Interpreter and Natural Semantics for MFAE

Evaluation with Memories
Interpreter and Natural Semantics
Mutable Variable
Identifier Lookup
Function Application
Assignment

4. Call-by-Value vs. Call-by-Reference

Evaluation with Memories



We can evaluate MFAE expressions with memories similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = [
]
\mathbb{A} : a_0 \ a_1 \ a_2 \ a_3 \ \dots
M = [
```

Example



We can evaluate MFAE expressions with memories similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}
\begin{bmatrix} A : a_0 & a_1 & a_2 & a_3 & \dots \\ M & = \begin{bmatrix} 1 & v & & \dots \end{bmatrix} \end{bmatrix}
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \\ x \mapsto a_2 \end{bmatrix}
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \begin{bmatrix} 1 & v & 5 & \dots \end{bmatrix}
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y; /* 5 + 1 */
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = [
y \mapsto a_0
f \mapsto a_1
x \mapsto a_2
]
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \boxed{1} \quad \boxed{v} \quad \boxed{6} \quad \dots
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$





```
\sigma = [
y \mapsto a_0
f \mapsto a_1
x \mapsto a_2
]
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \begin{bmatrix} 1 & v & 6 & \dots \end{bmatrix}
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y;
  x * x
};
f(5);  /* 36 */
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \begin{bmatrix} 1 & v & 6 & \dots \end{bmatrix}
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);    /* 36 */
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}
\begin{bmatrix} \vdots & a_0 & a_1 & a_2 & a_3 & \dots \\ M & = & \boxed{3} & v & \boxed{6} & \boxed{\dots} \end{bmatrix}
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);    /* 36 */
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \\ x \mapsto a_3 \end{bmatrix}
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \begin{bmatrix} 3 & v & 6 & 5 & \dots \end{bmatrix}
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$

Example



We can evaluate MFAE expressions with memories similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y; /* 5 + 3 */
    x * x
};
f(5); /* 36 */
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \\ x \mapsto a_3 \end{bmatrix}
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \begin{bmatrix} 3 & v & 6 & 8 & \dots \end{bmatrix}
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$

Example



We can evaluate MFAE expressions with **memories** similar to BFAE.

```
\sigma = [
y \mapsto a_0
f \mapsto a_1
x \mapsto a_3
]
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \boxed{3} \quad v \quad 6 \quad 8 \quad \dots
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);    /* 36 */
y = 3;
f(5);    /* 64 */
*
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \begin{bmatrix} 3 & v & 6 & 8 & \dots \end{bmatrix}
```

where
$$v = \langle \lambda x. x = x + y; x, [y \mapsto a_0] \rangle$$





For MFAE, we need to 1) implement the **interpreter** with environments and **memories** by passing the updated memory in the result:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = ???

type Env = Map[Var, Addr]
type Addr = Int
type Mem = Map[Addr, Value]
```

and 2) define the **natural semantics** with environments and **memories** by passing the updated memory in the result:

$$\sigma, M \vdash e \Rightarrow v, M$$

Environments
$$\sigma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{A}$$
 (Env)Addresses $a \in \mathbb{A}$ (Addr)Memories $M \in \mathbb{A} \xrightarrow{\text{fin}} \mathbb{V}$ (Mem)

Mutable Variable



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Var(name, init, body) =>
      val (iv, imem) = interp(init, env, mem)
    val addr = malloc(imem)
    interp(body, env + (name -> addr), imem + (addr -> iv))
```

$$\sigma$$
, $M \vdash e \Rightarrow v$, M

$$\operatorname{Var} \frac{\sigma, M \vdash e_1 \Rightarrow v_1, M_1}{\sigma(x \mapsto a), M_1[a \mapsto v_1] \vdash e_2 \Rightarrow v_2, M_2} \\ \sigma, M \vdash \operatorname{val} x = e_1; \ e_2 \Rightarrow v_2, M_2}$$

We learned one way to implement malloc in the previous lecture:

```
def malloc(mem: Mem): Addr = mem.keySet.maxOption.fold(0)(_ + 1)
```

Identifier Lookup



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Id(name) => (mem(lookupId(env, name)), mem)

def lookupId(env: Env, name: String): Addr =
    env.getOrElse(name, error(s"free identifier: $name"))
```

$$\sigma$$
, $M \vdash e \Rightarrow v$, M

$$\operatorname{Id} \frac{x \in \operatorname{Domain}(\sigma)}{\sigma, M \vdash x \Rightarrow M(\sigma(x)), M}$$

Function Application



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
...
    case App(fun, arg) =>
        val (fv, fmem) = interp(fun, env, mem)
        fv match
        case CloV(param, body, fenv) =>
            val (av, amem) = interp(arg, env, fmem)
        val addr = malloc(amem)
        interp(body, fenv + (param -> addr), amem + (addr -> av))
        case _ =>
        error(s"not a function: ${fv.str}")
```

$$\begin{array}{c} \boxed{\sigma, M \vdash e \Rightarrow v, M} \\ \\ \text{App} & \begin{array}{c} \sigma, M \vdash e_1 \Rightarrow \langle \lambda x. e_3, \sigma' \rangle, M_1 & \sigma, M_1 \vdash e_2 \Rightarrow v_2, M_2 \\ \hline a \notin \mathsf{Domain}(M_2) & \sigma'[x \mapsto a], M_2[a \mapsto v_2] \vdash e_3 \Rightarrow v_3, M_3 \\ \hline \\ \sigma, M \vdash e_1(e_2) \Rightarrow v_3, M_3 \end{array}$$

Function Application



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Assign(name, expr) =>
      val (ev, emem) = interp(expr, env, mem)
      (ev, emem + (lookupId(env, name) -> ev))
```

$$\sigma, M \vdash e \Rightarrow v, M$$

$$\texttt{Assign} \ \frac{\sigma, \textit{M} \vdash e \Rightarrow \textit{v}, \textit{M}' \qquad \textit{x} \in \mathsf{Domain}(\sigma)}{\sigma, \textit{M} \vdash \textit{x} = e \Rightarrow \textit{v}, \textit{M}'[\sigma(\textit{x}) \mapsto \textit{v}]}$$

Contents



1. Mutable Variables

2. MFAE – FAE with Mutable Variables
Concrete Syntax
Abstract Syntax

3. Interpreter and Natural Semantics for MFAE

Evaluation with Memories
Interpreter and Natural Semantic
Mutable Variable
Identifier Lookup
Function Application
Assignment

4. Call-by-Value vs. Call-by-Reference

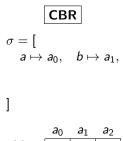


The current semantics of MFAE is based on the **call-by-value (CBV)** strategy, because the argument expression is always evaluated and the result value is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** strategy instead; if the argument expression is an identifier, the parameter points to its address.

```
\sigma = \begin{bmatrix} & & & \\ & a \mapsto a_0, & b \mapsto a_1, \end{bmatrix}
M = \begin{bmatrix} a_0 & a_1 & a_2 & a_3 & a_4 \\ 1 & 2 & & & \end{bmatrix}
```

```
/* MFAE */
var f = x => y => {
  var t = x;
  x = y;
  y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```

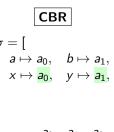




The current semantics of MFAE is based on the **call-by-value (CBV)** strategy, because the argument expression is always evaluated and the result value is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** strategy instead; if the argument expression is an identifier, the parameter points to its address.

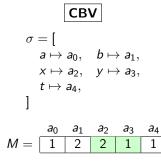
```
/* MFAE */
var f = x => y => { *
    var t = x;
    x = y;
    y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```



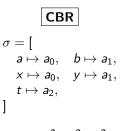


The current semantics of MFAE is based on the **call-by-value (CBV)** strategy, because the argument expression is always evaluated and the result value is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** strategy instead; if the argument expression is an identifier, the parameter points to its address.



```
/* MFAE */
var f = x => y => {
   var t = x;
   x = y;
   y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```



M =

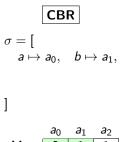


The current semantics of MFAE is based on the **call-by-value (CBV)** strategy because the argument expression is always evaluated, and the result value is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** strategy instead; if the argument expression is an identifier, the parameter points to its address.

```
/* MFAE */
var f = x => y => {
  var t = x;
  x = y;
  y = t;
  };
var a = 1;
var b = 2;
f(a)(b); a; b

*
```







We can design and implement the semantics of MFAE with the call-by-reference strategy by adding the following cases:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
  case App(fun, arg) =>
    val (fv, fmem) = interpCBR(fun, env, mem)
    fy match
      case CloV(param, body, fenv) => arg match
        case Id(name) =>
          val addr = lookupId(env, name)
          interpCBR(body, fenv + (param -> addr), fmem)
        case => ...
      case _ => error(s"not a function: ${fv.str}")
    . . .
```

$$\operatorname{App}_{x} \frac{\sigma, M \vdash e_{1} \Rightarrow \langle \lambda x'. e_{2}, \sigma' \rangle, M_{1}}{\sigma'[x' \mapsto \sigma(x)], M_{1} \vdash e_{2} \Rightarrow v_{2}, M_{2}}{\sigma, M \vdash e_{1}(x) \Rightarrow v_{2}, M_{2}}$$

Exercise #6



- Please see this document¹ on GitHub.
 - Implement interp function.
 - Implement interpCBR function.
- It is just an exercise, and you don't need to submit anything.
- However, some exam questions might be related to this exercise.

¹https://github.com/ku-plrg-classroom/docs/tree/main/cose212/mfae.

Summary



- 1. Mutable Variables
- MFAE FAE with Mutable Variables
 Concrete Syntax
 Abstract Syntax
- Interpreter and Natural Semantics for MFAE Evaluation with Memories

Interpreter and Natural Semantics Mutable Variable

Identifier Lookup

Function Application

Assignment

4. Call-by-Value vs. Call-by-Reference

Next Lecture



Garbage Collection

Jihyeok Park
 jihyeok_park@korea.ac.kr
https://plrg.korea.ac.kr