### Lecture 11 – Mutable Variables

COSE212: Programming Languages

Jihyeok Park



2023 Fall





- Mutation makes it possible to update the contents of a data structure or a variable after its creation.
  - Mutable data structures
  - Mutable variables





- Mutation makes it possible to update the contents of a data structure or a variable after its creation.
  - Mutable data structures
  - Mutable variables
- Mutable Data Structures Mutable Boxes
- BFAE FAE with Mutable Boxes
  - Evaluation with Memories

#### Recall



- Mutation makes it possible to update the contents of a data structure or a variable after its creation.
  - Mutable data structures
  - Mutable variables
- Mutable Data Structures Mutable Boxes
- BFAE FAE with Mutable Boxes
  - Evaluation with Memories
- In this lecture, we will learn Mutable Variables
- MFAE FAE with Mutable Variables
  - Concrete and Abstract Syntax
  - Interpreter and Natural Semantics

#### Contents



#### 1. Mutable Variables

MFAE – FAE with Mutable Variables
 Concrete Syntax
 Abstract Syntax

3. Interpreter and Natural Semantics for MFAE

Evaluation with Memories
Interpreter and Natural Semantics
Mutable Variable
Identifier Lookup
Function Application
Assignment

4. Call-by-Value vs. Call-by-Reference

#### Contents



#### 1. Mutable Variables

 MFAE – FAE with Mutable Variables Concrete Syntax Abstract Syntax

Interpreter and Natural Semantics for MFAE

Evaluation with Memories
Interpreter and Natural Semantic
Mutable Variable
Identifier Lookup
Function Application
Assignment

4. Call-by-Value vs. Call-by-Reference

### Mutable Variables



A **mutable variable** is a variable whose value can be changed after its initialization.

#### Mutable Variables



A **mutable variable** is a variable whose value can be changed after its initialization.

Let's define mutable variables in Scala:

```
// A mutable variable `x` of type `Int` with 1
var x: Tnt = 1
// We can reassign a mutable variable `x`
x = 2
            // x == 2
             //2 + 2 == 4 : Int
x + 2
// The function `f` is impure because it uses a mutable variable `y`
var y: Int = 1
def f(x: Int): Int = x + y
f(5)
       //5 + 1 == 6 : Int.
v = 3
f(5)
             // 5 + 3 == 8 : Int
```

#### Contents



- 1. Mutable Variables
- MFAE FAE with Mutable Variables
   Concrete Syntax
   Abstract Syntax
- 3. Interpreter and Natural Semantics for MFAE
  Evaluation with Memories
  Interpreter and Natural Semantics
  Mutable Variable
  Identifier Lookup
  Function Application
  Assignment
- 4. Call-by-Value vs. Call-by-Reference





Now, let's extend FAE into MFAE to support **mutable variables**.

```
/* MFAE */
var x = 5;
x;  // 5
x = 8;
x  // 8
```

```
/* MFAE */
var y = 1;
var f = x => { x = x + y; x * x };
f(5); // (5 + 1) * (5 + 1) = 36
y = 3;
f(5); // (5 + 3) * (5 + 3) = 64
```

For MFAE, we need to extend expressions of FAE with

- mutable variables (var) rather than immutable variables (val) (all variables, including parameters, are mutable in MFAE)
- 2 assignment (=)
- **3 sequence** of expressions (right-associative: e.g.,  $e_1$ ;  $e_2$ ;  $e_3 \equiv (e_1; (e_2; e_3))$ )

## Concrete Syntax



For MFAE, we need to extend expressions of FAE with

- mutable variables (var) rather than immutable variables (val) (all variables, including parameters, are mutable in MFAE)
- assignment (=)
- **3 sequence** of expressions (right-associative: e.g.,  $e_1$ ;  $e_2$ ;  $e_3 \equiv (e_1; (e_2; e_3))$ )





### Let's define the abstract syntax of MFAE in BNF:

```
Expressions \mathbb{E} \ni e ::= \dots
| \text{var } x = e; \ e \ (\text{Var}) 
| x = e \ (\text{Assign}) 
| e; \ e \ (\text{Seq})
```

```
enum Expr:
...
// mutable variable definition
case Var(name: String, init: Expr, body: Expr)
// variable assignment
case Assign(name: String, expr: Expr)
// sequence
case Seq(left: Expr, right: Expr)
```

#### Contents



- 1. Mutable Variables
- 2. MFAE FAE with Mutable Variables
  Concrete Syntax
  Abstract Syntax
- 3. Interpreter and Natural Semantics for MFAE

Evaluation with Memories
Interpreter and Natural Semantics
Mutable Variable
Identifier Lookup
Function Application
Assignment

4. Call-by-Value vs. Call-by-Reference

#### Evaluation with Memories



We can evaluate MFAE expressions with **memories** similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

## Example



We can evaluate MFAE expressions with **memories** similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = [
y \mapsto a_0
]
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \boxed{1} \quad \boxed{ \quad \dots }
```





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = [
y \mapsto a_0
f \mapsto a_1
]

A : a_0 a_1 a_2 a_3 \dots

M = \boxed{1 v} \dots
```

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_2 \end{bmatrix}

A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots

M = \begin{bmatrix} 1 & v & 5 & \dots \end{bmatrix}
```

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y; /* 5 + 1 */
    x * x
};
f(5);
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_2 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \begin{bmatrix} 1 & v & 6 & & \dots \end{bmatrix}$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$

### Example



We can evaluate MFAE expressions with memories similar to BFAE.

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_2 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \begin{bmatrix} 1 & v & 6 & \dots \end{bmatrix}$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$

### Example



We can evaluate MFAE expressions with memories similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);    /* 36 */ *
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \begin{bmatrix} 1 & v & 6 & \dots \end{bmatrix}$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y;
  x * x
};
f(5); /* 36 */
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}

A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots

M = \boxed{3} \quad \boxed{v} \quad \boxed{6} \quad \boxed{\dots}
```

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);    /* 36 */
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_3 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \boxed{3} \quad v \quad 6 \quad 5 \quad \dots$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$

### Example



We can evaluate MFAE expressions with **memories** similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y; /* 5 + 3 */
    x * x
};
f(5); /* 36 */
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_3 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \dots$$

$$M = \boxed{3} \quad v \quad \boxed{6} \quad \boxed{8} \quad \dots$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$

### Example



We can evaluate MFAE expressions with memories similar to BFAE.

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_3 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \dots$$

$$M = \boxed{3 \quad v \quad 6 \quad 8 \quad \dots}$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);    /* 36 */
y = 3;
f(5);    /* 64 */
*
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \boxed{3} \quad v \quad 6 \quad 8 \quad \dots$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





For MFAE, we need to 1) implement the **interpreter** with environments and **memories** by passing the updated memory in the result:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = ???
```

```
type Env = Map[String, Addr]
type Addr = Int
type Mem = Map[Addr, Value]
```

```
enum Value:
   case NumV(n: BigInt)
   case CloV(p: String, b: Expr, e: Env)
```





For MFAE, we need to 1) implement the **interpreter** with environments and **memories** by passing the updated memory in the result:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = ???
```

```
type Env = Map[String, Addr]
type Addr = Int
type Mem = Map[Addr, Value]
enum Value:
    case NumV(n: BigInt)
    case CloV(p: String, b: Expr, e: Env)
```

and 2) define the **natural semantics** with environments and **memories** by passing the updated memory in the result:

$$\sigma, M \vdash e \Rightarrow v, M$$

Environments
$$\sigma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{A}$$
 (Env)Addresses $a \in \mathbb{A}$  (Addr)Memories $M \in \mathbb{A} \xrightarrow{\text{fin}} \mathbb{V}$  (Mem)

### Mutable Variable



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Var(name, init, body) =>
      val (iv, imem) = interp(init, env, mem)
    val addr = malloc(imem)
    interp(body, env + (name -> addr), imem + (addr -> iv))
```

$$\sigma$$
,  $M \vdash e \Rightarrow v$ ,  $M$ 

$$\operatorname{Var} \frac{ \sigma, M \vdash e_1 \Rightarrow v_1, M_1 }{\sigma(x \mapsto a), M_1[a \mapsto v_1] \vdash e_2 \Rightarrow v_2, M_2 }$$

$$\sigma, M \vdash \operatorname{var} x = e_1; \ e_2 \Rightarrow v_2, M_2$$

We learned one way to implement malloc in the previous lecture:

```
def malloc(mem: Mem): Addr = mem.keySet.maxOption.fold(0)(_ + 1)
```

### Identifier Lookup



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Id(name) => (mem(lookupId(env, name)), mem)

def lookupId(env: Env, name: String): Addr =
    env.getOrElse(name, error(s"free identifier: $name"))
```

$$\sigma$$
,  $M \vdash e \Rightarrow v$ ,  $M$ 

$$\operatorname{Id} \frac{x \in \operatorname{Domain}(\sigma)}{\sigma, M \vdash x \Rightarrow M(\sigma(x)), M}$$

## **Function Application**



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
...
  case App(fun, arg) =>
    val (fv, fmem) = interp(fun, env, mem)
    fv match
      case CloV(param, body, fenv) =>
        val (av, amem) = interp(arg, env, fmem)
      val addr = malloc(amem)
      interp(body, fenv + (param -> addr), amem + (addr -> av))
      case _ =>
        error(s"not a function: ${fv.str}")
```

$$\begin{array}{c} \boxed{\sigma, M \vdash e \Rightarrow v, M} \\ \\ \text{App} & \begin{array}{c} \sigma, M \vdash e_1 \Rightarrow \langle \lambda x. e_3, \sigma' \rangle, M_1 & \sigma, M_1 \vdash e_2 \Rightarrow v_2, M_2 \\ \hline a \notin \mathsf{Domain}(M_2) & \sigma'[x \mapsto a], M_2[a \mapsto v_2] \vdash e_3 \Rightarrow v_3, M_3 \\ \hline \\ \sigma, M \vdash e_1(e_2) \Rightarrow v_3, M_3 \end{array}$$

## Assignment



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Assign(name, expr) =>
      val (ev, emem) = interp(expr, env, mem)
      (ev, emem + (lookupId(env, name) -> ev))
```

$$\sigma, M \vdash e \Rightarrow v, M$$

$$\texttt{Assign}\ \frac{\sigma, \textit{M} \vdash \textit{e} \Rightarrow \textit{v}, \textit{M}' \qquad \textit{x} \in \mathsf{Domain}(\sigma)}{\sigma, \textit{M} \vdash \textit{x} = \textit{e} \Rightarrow \textit{v}, \textit{M}'[\sigma(\textit{x}) \mapsto \textit{v}]}$$

### Contents



- 1. Mutable Variables
- 2. MFAE FAE with Mutable Variables
  Concrete Syntax
  Abstract Syntax
- 3. Interpreter and Natural Semantics for N
  Evaluation with Memories
  Interpreter and Natural Semantics
  Mutable Variable
  Identifier Lookup
  Function Application
  Assignment
- 4. Call-by-Value vs. Call-by-Reference



The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

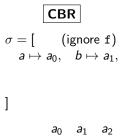


The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.



The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

```
/* MFAE */
var f = x => y => {
  var t = x;
  x = y;
  y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```

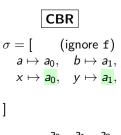




The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

```
/* MFAE */
var f = x => y => { *

var t = x;
    x = y;
    y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```

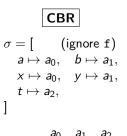




The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** evaluation strategy instead; if the argument expression is an identifier, the parameter points to its **address**.

```
/* MFAE */
var f = x => y => {
  var t = x;
  x = y;
  y = t;
  };
var a = 1;
var b = 2;
f(a)(b); a; b
```



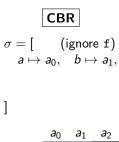
M =



The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

```
/* MFAE */
var f = x => y => {
  var t = x;
  x = y;
  y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b

*
```







We can define the semantics of MFAE with the **call-by-reference (CBR)** evaluation strategy by adding the following case:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
  case App(fun, arg) =>
    val (fv, fmem) = interp(fun, env, mem)
    fy match
      case CloV(param, body, fenv) => arg match
        case Id(name) =>
          val addr = lookupId(env, name)
          interp(body, fenv + (param -> addr), fmem)
        case _ => ...
      case _ => error(s"not a function: ${fv.str}")
    . . .
```

$$\mathsf{App}_{\mathsf{x}} \ \frac{\sigma, \mathsf{M} \vdash \mathsf{e}_1 \Rightarrow \langle \lambda \mathsf{x}'.\mathsf{e}_2, \sigma' \rangle, \mathsf{M}_1}{\sigma, \mathsf{M} \vdash \mathsf{e}_1(\mathsf{x}) \Rightarrow \mathsf{v}_2, \mathsf{M}_2}$$

### Exercise #6



- Please see this document<sup>1</sup> on GitHub.
  - Implement interp function.
  - Implement interpCBR function.
- It is just an exercise, and you don't need to submit anything.
- However, some exam questions might be related to this exercise.

<sup>1</sup>https://github.com/ku-plrg-classroom/docs/tree/main/cose212/mfae.

# Summary



- 1. Mutable Variables
- MFAE FAE with Mutable Variables
   Concrete Syntax
   Abstract Syntax
- 3. Interpreter and Natural Semantics for MFAE
  Evaluation with Memories
  Interpreter and Natural Semantics
  Mutable Variable
  Identifier Lookup
  Function Application

4. Call-by-Value vs. Call-by-Reference

Assignment

#### Next Lecture



Garbage Collection

Jihyeok Park
 jihyeok\_park@korea.ac.kr
https://plrg.korea.ac.kr