Lecture 8 – Lambda Calculus

COSE212: Programming Languages

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- FVAE VAE with First-Class Functions
 - First-Class Functions
 - Concrete and Abstract Syntax
 - Interpreter and Natural Semantics with Closures
 - Static and Dynamic Scoping
- In this lecture, we will learn syntactic sugar and lambda calculus

Contents



1. Syntactic Sugar

No More val FAE – Removing val from FVAE Syntactic Sugar and Desugaring

2. Lambda Calculus

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No More val



```
/* FVAE */
val x = 1; x + 2
```

It assigns a value 1 to the variable x, and then evaluates the **body** expression x + 2 with the environment $[x \mapsto 1]$.

It is same as:

```
/* FVAE */
(x => x + 2)(1)
```

It assigns a value (argument) 1 to the parameter x, and then evaluates the **body expression** x + 2 with the environment $[x \mapsto 1]$.

No More val



In general, the following two expressions are equivalent:

val
$$x=e$$
; e' is equivalent to $(\lambda x.e')(e)$

Why?

The following inference rule for the semantics of val x=e; e':

$$\mathtt{Val} \ \frac{\sigma \vdash e \Rightarrow v \qquad \sigma[x \mapsto v] \vdash e' \Rightarrow v'}{\sigma \vdash \mathtt{val} \ x = e; \ e' \Rightarrow v'}$$

is equivalent to the following inference rule for the semantics of $(\lambda x.e')(e)$:

$$\underset{\text{App}}{\text{Fun}} \frac{\overline{\sigma \vdash \lambda x.e' \Rightarrow \langle \lambda x.e', \sigma \rangle} \quad \sigma \vdash e \Rightarrow v \quad \sigma[x \mapsto v] \vdash e' \Rightarrow v'}{\sigma \vdash (\lambda x.e')(e) \Rightarrow v'}$$





Then, we can define a smaller language FAE

by removing val from FVAE using the following equivalence:

val
$$x=e$$
; e' is equivalent to $(\lambda x.e')(e)$

Syntactic Sugar and Desugaring



Definition (Syntactic Sugar)

Syntactic elements that can be expressed in terms of other syntactic elements are called **syntactic sugar**.

Definition (Desugaring)

Desugaring is a translation for removing syntactic sugar.

$$\mathcal{D}[\![-]\!]:\mathbb{E} \to \mathbb{E}$$

$$\mathcal{D}\llbracket n \rrbracket = n \qquad \qquad \mathcal{D}\llbracket \text{val } x = e; \ e' \rrbracket = (\lambda x. \mathcal{D}\llbracket e' \rrbracket)(\mathcal{D}\llbracket e \rrbracket)$$

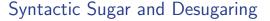
$$\mathcal{D}\llbracket e + e' \rrbracket = \mathcal{D}\llbracket e \rrbracket + \mathcal{D}\llbracket e' \rrbracket \qquad \mathcal{D}\llbracket x \rrbracket \qquad = x$$

$$\mathcal{D}\llbracket e \times e' \rrbracket = \mathcal{D}\llbracket e \rrbracket \times \mathcal{D}\llbracket e' \rrbracket \qquad \mathcal{D}\llbracket \lambda x. e \rrbracket \qquad = \lambda x. \mathcal{D}\llbracket e \rrbracket$$

$$\mathcal{D}\llbracket e(e') \rrbracket \qquad = \mathcal{D}\llbracket e \rrbracket(\mathcal{D}\llbracket e' \rrbracket)$$

For example,

$$\mathcal{D}[val x=42; val y=x+1; y+2] = (\lambda x.(\lambda y.y+2)(x+1))(42)$$





We can also implement desugaring in Scala:

Note that we need to **recursively desugar** all sub-expressions of the given expression even if they are not syntactic sugars.

Then, we can desugar the example FVAE expression as follows:

```
val e1: Expr = Expr("val x = 42; val y = x + 1; y + 2")
val e2: Expr = Expr("(x => (y => y + 2)(x + 1))(42)")
desugar(e1) == e2
```

Syntactic Sugar and Desugaring



Most programming languages have syntactic sugar:

• Scala

for (x <- list) yield x * 2
$$\equiv$$
 list.map(x => x * 2)

• C++

• JavaScript

$$| x += y; x *= y;$$
 $| \equiv | x = x + y; x = x * y;$

• Haskell

•

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Lambda Calculus



What is the minimal language that can express all the syntactic elements of FVAE? Lambda calculus (LC)!

The **lambda calculus (LC)** is a language only consisting of 1) **variables**, 2) **functions**, and 3) **applications**:

We already showed that the **variable definition** can be desugared to a combination of a **function definition** and an **application**:

$$\mathcal{D}[\![\mathsf{val}\ \mathsf{x=}e;\ e']\!] = (\lambda \mathsf{x}.\mathcal{D}[\![e']\!])(\mathcal{D}[\![e]\!])$$

Then, how can we desugar other syntactic elements of FVAE?

Let's learn the Church encodings!

Church Encodings – Church Numerals



Church encodings are a way to encode data and operations in the lambda calculus (LC).

For example, Church numerals are a way to encode natural numbers in the lambda calculus (LC).

The key idea is to encode a **natural number** n as a **function** that takes another function f and an argument x and applies f to x n times:

 $\mathcal{D}[0] = \lambda f.\lambda x.x$

$$\mathcal{D}[\![1]\!] = \lambda f.\lambda x.f(x)$$

$$\mathcal{D}[\![2]\!] = \lambda f.\lambda x.f(f(x))$$

$$\mathcal{D}[\![3]\!] = \lambda f.\lambda x.f(f(f(x)))$$

$$\vdots$$

$$\mathcal{D}[\![e_0 + e_1]\!] = \lambda f.\lambda x.\mathcal{D}[\![e_0]\!](f)(\mathcal{D}[\![e_1]\!](f)(x))$$

$$\mathcal{D}[\![e_0 \times e_1]\!] = \lambda f.\lambda x.\mathcal{D}[\![e_0]\!](\mathcal{D}[\![e_1]\!](f))(x)$$

Church Encodings – Church Numerals



For example,

$$\mathcal{D}[1+1] = \lambda f.\lambda x. \mathcal{D}[1](f)(\mathcal{D}[1](f)(x))$$

$$= \lambda f.\lambda x. (\lambda f.\lambda x. f(x))(f)((\lambda f.\lambda x. f(x))(f)(x))$$

$$= \lambda f.\lambda x. f((\lambda f.\lambda x. f(x))(f)(x))$$

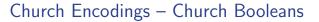
$$= \lambda f.\lambda x. f(f(x))$$

$$= \mathcal{D}[2]$$

We can represent other data or operations in the **LC** using **Church encodings**, such as **integers**, **booleans**, **pairs**, **lists**, and so on.¹

Let's see one more example of **Church encoding** for **booleans** and **logical operations** (i.e., **Church booleans**).

¹https://en.wikipedia.org/wiki/Church_encoding





The key idea is to encode a **boolean** b as a **function** that takes two arguments t and f and applies t if b is true or f if b is false:

$$\begin{split} \mathcal{D}[\![\mathsf{true}]\!] &= \lambda t. \lambda f. t & \mathcal{D}[\![\mathsf{if}(e_1)\ e_2\ \mathsf{else}\ e_3]\!] = \mathcal{D}[\![e_1]\!] (\mathcal{D}[\![e_2]\!]) (\mathcal{D}[\![e_3]\!]) \\ \mathcal{D}[\![\mathsf{false}]\!] &= \lambda t. \lambda f. f & \mathcal{D}[\![e_1\ \&\&\ e_2]\!] &= \mathcal{D}[\![e_1]\!] (\mathcal{D}[\![e_2]\!]) (\mathcal{D}[\![e_1]\!]) \\ \mathcal{D}[\![e_1\ \mathsf{i}\ e_2]\!] &= \mathcal{D}[\![e_1]\!] (\mathcal{D}[\![e_1]\!]) (\mathcal{D}[\![e_2]\!]) \\ \mathcal{D}[\![!\ e_0]\!] &= \lambda t. \lambda f. \mathcal{D}[\![e_0]\!] (f) (t) \end{split}$$

For example,

$$\mathcal{D}[\![\mathsf{true} \ \&\& \ \mathsf{false}]\!] = \mathcal{D}[\![\mathsf{true}]\!] (\mathcal{D}[\![\mathsf{false}]\!]) (\mathcal{D}[\![\mathsf{true}]\!]) \\ = (\lambda t. \lambda f. t) (\mathcal{D}[\![\mathsf{false}]\!]) (\mathcal{D}[\![\mathsf{true}]\!]) \\ = \mathcal{D}[\![\mathsf{false}]\!]$$

Church-Turing Thesis

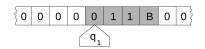




Alonzo Church invented **lambda calculus (LC)** in 1930s, and it became the foundation of **programming languages**:

$$e ::= e \mid \lambda x.e \mid e(e)$$

Alan Turing invented **Turing machines (TM)** in 1936, and it became the foundation of **computers**:





Church-Turing Thesis: LC is Turing complete.

Any real-world computation can be translated into an equivalent computation involving a Turing machine or can be done using lambda calculus.

Summary



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Definition
Church Encoding

Church Encodings

Church-Turing Thesis

Next Lecture



Recursive Functions

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