

Lecture 8 – Lambda Calculus

COSE212: Programming Languages

Jihyeok Park



2023 Fall

- FVAE – VAE with First-Class Functions
 - First-Class Functions
 - Concrete and Abstract Syntax
 - Interpreter and Natural Semantics with Closures
 - Static and Dynamic Scoping

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 - First-Class Functions
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 - Static and Dynamic Scoping
- In this lecture, we will learn **syntactic sugar** and **lambda calculus**

1. Syntactic Sugar

- No More `val`

- F_{AE} – Removing `val` from FVAE

- Syntactic Sugar and Desugaring

2. Lambda Calculus

- Definition

- Church Encodings

- Church-Turing Thesis

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Definition

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Church-Turing Thesis

```
/* FVAE */  
val x = 1; x + 2
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It is same as:

```
/* FVAE */  
(x => x + 2)(1)
```

It assigns a **value** (argument) 1 to the **parameter** x , and then evaluates the **body expression** $x + 2$ with the environment $[x \mapsto 1]$.

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Why?

The following inference rule for the semantics of $\text{val } x=e; e'$:

$$\text{VAL} \frac{\sigma \vdash e \Rightarrow v \quad \sigma[x \mapsto v] \vdash e' \Rightarrow v'}{\sigma \vdash \text{val } x = e; e' \Rightarrow v'}$$

is equivalent to the following inference rule for the semantics of $(\lambda x.e')(e)$:

$$\text{App} \frac{\text{Fun} \frac{}{\sigma \vdash \lambda x.e' \Rightarrow \langle \lambda x.e', \sigma \rangle} \quad \sigma \vdash e \Rightarrow v \quad \sigma[x \mapsto v] \vdash e' \Rightarrow v'}{\sigma \vdash (\lambda x.e')(e) \Rightarrow v'}$$

Then, we can define a smaller language FAE

Expressions	$\mathbb{E} \ni e ::= n$	(Num)
	$e + e$	(Add)
	$e \times e$	(Mul)
	x	(Id)
	$\lambda x.e$	(Fun)
	$e(e)$	(App)

by removing val from FVAE using the following equivalence:

$\text{val } x=e; e'$ is equivalent to $(\lambda x.e')(e)$

Definition (Syntactic Sugar)

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$\mathcal{D}[n]$	$=$	n	$\mathcal{D}[\text{val } x=e; e']$	$=$	$(\lambda x. \mathcal{D}[e'])(\mathcal{D}[e])$
$\mathcal{D}[e + e']$	$=$	$\mathcal{D}[e] + \mathcal{D}[e']$	$\mathcal{D}[x]$	$=$	x
$\mathcal{D}[e \times e']$	$=$	$\mathcal{D}[e] \times \mathcal{D}[e']$	$\mathcal{D}[\lambda x. e]$	$=$	$\lambda x. \mathcal{D}[e]$
			$\mathcal{D}[e(e')]$	$=$	$\mathcal{D}[e](\mathcal{D}[e'])$

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For example,

$$\mathcal{D}[\text{val } x=42; \text{ val } y=x+1; y+2] = (\lambda x. (\lambda y. y+2)(x+1))(42)$$

We can also implement **desugaring** in Scala:

```
def desugar(expr: Expr): Expr = expr match
  case Num(n)          => Num(n)
  case Add(l, r)        => Add(desugar(l), desugar(r))
  case Mul(l, r)        => Mul(desugar(l), desugar(r))
  case Val(x, i, b)     => App(Fun(x, desugar(b)), desugar(i))
  case Id(x)            => Id(x)
  case Fun(p, b)        => Fun(p, desugar(b))
  case App(f, e)        => App(desugar(f), desugar(e))
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```

Note that we need to **recursively desugar** all sub-expressions of the given expression even if they are not syntactic sugars.

Then, we can desugar the example FVAE expression as follows:

```
val e1: Expr = Expr("val x = 42; val y = x + 1; y + 2")
val e2: Expr = Expr("(x => (y => y + 2)(x + 1))(42)")
desugar(e1) == e2
```


Most programming languages have **syntactic sugar**:

- Scala

<code>for (x <- list) yield x * 2</code>	\equiv	<code>list.map(x => x * 2)</code>
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- C++

<code>arr[i] + obj->field</code>	\equiv	<code>*(arr + i) + (*obj).field</code>
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- JavaScript

<code>x += y; x *= y;</code>	\equiv	<code>x = x + y; x = x * y;</code>
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- Haskell

<code>do x <- f; g x</code>	\equiv	<code>f >>= (\x -> g x)</code>
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- ...

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Syntactic Sugar and Desugaring

2. Lambda Calculus

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$$\begin{array}{lcl} \text{Expressions } \mathbb{E} \ni e & ::= & x \\ & & | \lambda x.e \\ & & | e(e) \end{array}$$

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We already showed that the **variable definition** can be desugared to a combination of a **function definition** and an **application**:

$$\mathcal{D}[\text{val } x=e; e'] = (\lambda x. \mathcal{D}[e']) (\mathcal{D}[e])$$

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Let's learn the **Church encodings**!

Church encodings are a way to encode **data** and **operations** in the **lambda calculus (LC)**.

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The key idea is to encode a **natural number** n as a **function** that takes another function f and an argument x and applies f to x n times:

$$\begin{aligned}\mathcal{D}[0] &= \lambda f. \lambda x. x \\ \mathcal{D}[1] &= \lambda f. \lambda x. f(x) \\ \mathcal{D}[2] &= \lambda f. \lambda x. f(f(x)) \\ \mathcal{D}[3] &= \lambda f. \lambda x. f(f(f(x))) \\ &\vdots\end{aligned}$$

$$\begin{aligned}\mathcal{D}[e_0 + e_1] &= \lambda f. \lambda x. \mathcal{D}[e_0](f)(\mathcal{D}[e_1](f)(x)) \\ \mathcal{D}[e_0 \times e_1] &= \lambda f. \lambda x. \mathcal{D}[e_0](\mathcal{D}[e_1](f))(x)\end{aligned}$$

For example,

$$\begin{aligned}\mathcal{D}[\![1 + 1]\!] &= \lambda f.\lambda x.\mathcal{D}[\![1]\!](f)(\mathcal{D}[\![1]\!](f)(x)) \\ &= \lambda f.\lambda x.(\lambda f.\lambda x.f(x))(f)((\lambda f.\lambda x.f(x))(f)(x)) \\ &= \lambda f.\lambda x.f((\lambda f.\lambda x.f(x))(f)(x)) \\ &= \lambda f.\lambda x.f(f(x)) \\ &= \mathcal{D}[\![2]\!]\end{aligned}$$

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We can represent other data or operations in the **LC** using **Church encodings**, such as **integers**, **booleans**, **pairs**, **lists**, and so on.¹

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We can represent other data or operations in the **LC** using **Church encodings**, such as **integers**, **booleans**, **pairs**, **lists**, and so on.¹

Let's see one more example of **Church encoding** for **booleans** and **logical operations** (i.e., **Church booleans**).

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The key idea is to encode a **boolean** b as a **function** that takes two arguments t and f and applies t if b is true or f if b is false:

$$\begin{array}{ll} \mathcal{D}[\text{true}] = \lambda t. \lambda f. t & \mathcal{D}[\text{if}(e_1) e_2 \text{ else } e_3] = \mathcal{D}[e_1](\mathcal{D}[e_2])(\mathcal{D}[e_3]) \\ \mathcal{D}[\text{false}] = \lambda t. \lambda f. f & \mathcal{D}[e_1 \ \&\& \ e_2] = \mathcal{D}[e_1](\mathcal{D}[e_2])(\mathcal{D}[e_1]) \\ & \mathcal{D}[e_1 \ || \ e_2] = \mathcal{D}[e_1](\mathcal{D}[e_1])(\mathcal{D}[e_2]) \\ & \mathcal{D}[\text{! } e_0] = \lambda t. \lambda f. \mathcal{D}[e_0](f)(t) \end{array}$$

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For example,

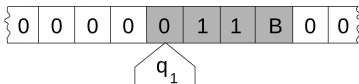
$$\begin{aligned}\mathcal{D}[\text{true} \ \&\& \ \text{false}] &= \mathcal{D}[\text{true}](\mathcal{D}[\text{false}])(\mathcal{D}[\text{true}]) \\ &= (\lambda t. \lambda f. t)(\mathcal{D}[\text{false}])(\mathcal{D}[\text{true}]) \\ &= \mathcal{D}[\text{false}]\end{aligned}$$



Alonzo Church invented **lambda calculus (LC)** in 1930s, and it became the foundation of **programming languages**:

$$e ::= e \mid \lambda x.e \mid e(e)$$

Alan Turing invented **Turing machines (TM)** in 1936, and it became the foundation of **computers**:



Church-Turing Thesis: LC is Turing complete.

*Any real-world computation can be translated into an equivalent computation involving a **Turing machine** or can be done using **lambda calculus**.*

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- FAE – Removing `val` from FVAE

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2. Lambda Calculus

- Definition

- Church Encodings

- Church-Turing Thesis

- Recursive Functions

Jihyeok Park

jihyeok_park@korea.ac.kr

<https://plrg.korea.ac.kr>