# Lecture 22 – Algebraic Data Types (2)

COSE212: Programming Languages

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#### Recall



- A way to define new types by combining existing types:
  - product type
  - union type
  - sum type (tagged union type)
  - algebraic data type (recursive sum type of product types)
- ATFAE TRFAE with ADTs and pattern matching.
  - Interpreter and Natural Semantics
  - Type Checker and Typing Rules
- Minor changes in the previous lecture:
  - TAFAE to ATFAE
  - type variables to type names
- In this lecture, we will discuss on Type Checker and Typing Rules.

#### Recall: Natural Semantics of ATFAE



```
/* ATFAE */
enum Tree {
  case Leaf(Number)
  case Node(Tree, Number, Tree)
}
Leaf(42) match {
  case Leaf(v) => v
  case Node(1, v, r) => v
}
```

The natural semantics of ATFAE ignores all the types.

Leaf and Node are not types but variant names.

Leaf and Node are **constructors** that take lists of values and produce **variant values** by adding their variant names as tags.

A pattern matching expression takes a variant value and finds the first match case whose name is equal to the variant name of the value.

#### Contents



### 1. Type Checker and Typing Rules

Type Environment for ADTs
Well-Formedness of Types
(Recursive) Function Definition and Application
Algebraic Data Types
Pattern Matching

### 2. Type Soundness of ATFAE

Recall: Type Soundness Algebraic Data Types - Revised (1)

Algebraic Data Types - Nevised (1)

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Recall: Type Soundness

Algebraic Data Types - Revised (1)

# Type Checker and Typing Rules



Let's **1** design **typing rules** of ATFAE to define when an expression is well-typed in the form of:

$$\Gamma \vdash e : \tau$$

and 2 implement a type checker in Scala according to typing rules:

```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = ???
```

The type checker returns the **type** of e if it is well-typed, or rejects it and throws a **type error** otherwise.

Similar to TRFAE, we will keep track of the **variable types** using a **type environment**  $\Gamma$  as a mapping from variable names to their types.

Type Environments 
$$\Gamma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}$$
 (TypeEnv)

```
type TypeEnv = Map[String, Type]
```

### Type Environment for ADTs



However, we need additional information in type environments about new types defined by **algebraic data types** (ADTs).

Type Environments 
$$\in (\mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}) \times (\mathbb{X}_t \xrightarrow{\text{fin}} (\mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}^*))$$
 (TypeEnv)
$$\Gamma(t) = x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) + \dots + x_n(\tau_{n,1}, \dots, \tau_{n,m_n})$$

and sum types are commutative:

$$\Gamma(\mathtt{A}) = \mathtt{B}(\mathtt{bool}) + \mathtt{C}(\mathtt{num})$$
 equivalent to  $\Gamma(\mathtt{A}) = \mathtt{C}(\mathtt{num}) + \mathtt{B}(\mathtt{bool})$ 

```
case class TypeEnv(
  vars: Map[String, Type] = Map(),
  tys: Map[String, Map[String, List[Type]]] = Map()
) {
  def addVar(pair: (String, Type)): TypeEnv = TypeEnv(vars + pair, tys)
  def addVars(pairs: Iterable[(String, Type)]): TypeEnv =
        TypeEnv(vars ++ pairs, tys)
  def addType(tname: String, ws: Map[String, List[Type]]): TypeEnv =
        TypeEnv(vars, tys + (tname -> ws))
}
```





For example, consider the following an ADT for binary trees:

```
/* ATFAE */
enum Tree {
  case Leaf(Number)
  case Node(Tree, Number, Tree)
} ...
```

We can add the type information of the Tree ADT to an existing type environment  $\Gamma$  (or tenv) as follows:

```
\Gamma[\mathtt{Tree} = \mathtt{Leaf}(\mathtt{num}) + \mathtt{Node}(\mathtt{Tree}, \mathtt{num}, \mathtt{Tree})]
```

```
val newTEnv = tenv.addType(NameT("Tree"), Map(
   "Leaf" -> List(NumT),
   "Node" -> List(NameT("Tree"), NumT, NameT("Tree"))
))
```





```
/* ATFAE */
enum Tree {
  case Leaf(Number)
  case Node(Tree, Number, Tree)
}
def f(t: Tree): Tree = t
...
```

It is a well-typed ATFAE expression.

```
/* ATFAE */
def f(t: Tree): Tree = t
...
```

How about this?

# Well-Formedness of Types



```
/* ATFAE */
enum Tree {
  case Leaf(Number)
  case Node(Tree, Number, Tree)
}
def f(t: Tree): Tree = t
...
```

It is a well-typed ATFAE expression.

```
/* ATFAE */
def f(t: Tree): Tree = t
...
```

How about this? No!

It is **syntactically correct** but the Tree type is **not defined**.

We need to check the well-formedness of types with type environment.

# Well-Formedness of Types



We need to check the **well-formedness** of types with **type environment**:

```
def mustValid(ty: Type, tenv: TypeEnv): Type = ty match
   case NumT => NumT
   case BoolT => BoolT
   case ArrowT(ptys, rty) =>
     ArrowT(ptys.map(mustValid(_, tenv)), mustValid(rty, tenv))
   case NameT(tn) =>
     if (!tenv.tys.contains(tn)) error(s"invalid type name: $tn")
     NameT(x)
```

#### Function Definition



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case Fun(params, body) =>
        val ptys = params.map(_.ty)
        for (pty <- ptys) mustValid(pty, tenv)
        val rty = typeCheck(body, tenv.addVars(params.map(p => p.name -> p.
        ty)))
        ArrowT(ptys, rty)
```

$$\Gamma \vdash e : \tau$$

$$\tau-\operatorname{Fun}\frac{\Gamma\vdash\tau_{1}\quad\ldots\quad\Gamma\vdash\tau_{n}}{\Gamma\vdash\lambda(x_{1}:\tau_{1},\ldots,x_{n}:\tau_{n})\cdot e:(\tau_{1},\ldots,\tau_{n})\to\tau}$$

We need to check the well-formedness of parameter types.

#### Recursive Function Definition



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
case Rec(f, params, rty, body, scope) =>
  val ptys = params.map(_.ty)
  for (pty <- ptys) mustValid(pty, tenv)
  mustValid(rty, tenv)
  val fty = ArrowT(ptys, rty)
  typeCheck(body, tenv.addVar(name -> fty)
      .addVars(params.map(p => p.name -> p.ty)))
  typeCheck(scope, tenv.addVar(f -> fty))
```

$$\begin{array}{c|c} & & \Gamma \vdash e : \tau \\ \hline \Gamma \vdash \tau_1 & \dots & \Gamma \vdash \tau_n & \Gamma \vdash \tau \\ \hline \Gamma[x_0 : (\tau_1, \dots, \tau_n) \to \tau, x_1 : \tau_1, \dots, x_n : \tau_n] \vdash e : \tau \\ \hline \tau \text{-Rec} & \frac{\Gamma[x_0 : (\tau_1, \dots, \tau_n) \to \tau] \vdash e' : \tau'}{\Gamma \vdash \text{def } x_0(x_1 : \tau_1, \dots, x_n : \tau_n) : \tau = e; \ e' : \tau' } \end{array}$$

We need to check the well-formedness of parameter and return types.

# Function Application



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
case App(fun, args) => typeCheck(fun, tenv) match
    case ArrowT(ptys, retTy) =>
        if (ptys.length != args.length) error("arity mismatch")
        (ptys zip args).map((p, a) => mustSame(typeCheck(a, tenv), p))
        retTy
    case ty => error(s"not a function type: ${ty.str}")
```

$$au-{ t App} \ rac{\Gamma dash e_0 : ( au_1, \dots, au_n) o au}{\Gamma dash e_0 (e_1, \dots, e_n) : au} \ \dots \ \Gamma dash e_n : au_n}{\Gamma dash e_0 (e_1, \dots, e_n) : au}$$

No change in the type checking for function application.

# Algebraic Data Types



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
    case TypeDef(tn, ws, body) =>
        val newTenv = tenv.addType(tn, ws.map(w => w.name -> w.ptys).toMap)
    for (w <- ws; pty <- w.ptys) mustValid(pty, newTenv)
    typeCheck(
        body,
        newTenv.addVars(ws.map(w => w.name -> ArrowT(w.ptys, NameT(tn))))
    )
```

$$\tau - \texttt{TypeDef} \xrightarrow{ \begin{array}{c} \Gamma' = \Gamma[t = x_1(\tau_{1,1}, \ldots, \tau_{1,m_1}) + \ldots + x_n(\tau_{n,1}, \ldots, \tau_{n,m_n})] \\ \Gamma' \vdash \tau_{1,1} & \ldots & \Gamma' \vdash \tau_{n,m_n} & \Gamma' \begin{bmatrix} x_1 : (\tau_{1,1}, \ldots, \tau_{1,m_1}) \to t, \\ \ldots, \\ x_n : (\tau_{n,1}, \ldots, \tau_{n,m_n}) \to t \end{bmatrix} \vdash e : \tau \\ \hline \Gamma \vdash \texttt{enum} \ t \ \begin{cases} \texttt{case} \ x_1(\tau_{1,1}, \ldots, \tau_{1,m_1}) \\ \ldots, \\ \texttt{case} \ x_n(\tau_{n,1}, \ldots, \tau_{n,m_n}) \end{cases} \end{cases} ; \ e : \tau \\ \hline \end{cases}$$

It is indeed **type unsound**, and we will fix it later in this lecture.

# Pattern Matching



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
case Match(expr, cs) => typeCheck(expr, tenv) match
  case NameT(tn) =>
    val ts = tenv.tys.getOrElse(tn, error(s"unknown type: $tn"))
    val xs = cs.map(_.name).toSet
    if (ts.keySet != xs || xs.size != cs.length) error("invalid case")
    cs.map { case MatchCase(x, ps, b) =>
        typeCheck(b, tenv.addVars(ps zip ts(x)))
    }.reduce((lty, rty) => { mustSame(lty, rty); lty })
    case _ => error("not a variant")
```

$$\tau-\mathtt{Match} \begin{array}{c} \Gamma \vdash e: t \qquad \Gamma(t) = x_1(\tau_{1,1}, \ldots, \tau_{1,m_1}) + \ldots + x_n(\tau_{n,1}, \ldots, \tau_{n,m_n}) \\ \frac{\forall 1 \leq i \leq n. \; \Gamma_i = \Gamma[x_{i,1}: \tau_{i,1}, \ldots, x_{i,m_i}: \tau_{i,m_i}] \qquad \Gamma_1 \vdash e_1: \tau \qquad \ldots \qquad \Gamma_n \vdash e_n: \tau}{\Gamma \vdash e \; \mathtt{match} \; \left\{ \begin{array}{c} \mathtt{case} \; x_1(x_{1,1}, \ldots, x_{1,m_1}) \Rightarrow e_1 \\ \ldots \\ \mathtt{case} \; x_n(x_{n,1}, \ldots, x_{n,m_n}) \Rightarrow e_n \end{array} \right\} : \tau} \\ \end{array}$$

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Recall: Type Soundness
Algebraic Data Types - Revised (1)





### Definition (Type Soundness)

A type system is sound if it guarantees that a well-typed program will never cause a type error at run-time.

Consider the following ATFAE expression:

It throws a **type error** when evaluating true + 1 at run-time while this expression is **well-typed** (i.e., **unsound type system**).

It happens because the **same type name** A is defined twice and **shadows** the previous one with **different types** for its **variants**.

Let's **forbid** the redefinition of **same type name** in the scope of **ADTs**!



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case TypeDef(tn, ws, body) =>
        if (tenv.tys.contains(tn)) error(s"already defined type: $tn")
    val newTEnv = tenv.addType(tn, ws.map(w => w.name -> w.ptys).toMap)
    for (w <- ws; pty <- w.ptys) mustValid(pty, newTEnv)
    typeCheck(
        body,
        newTEnv.addVars(ws.map(w => w.name -> ArrowT(w.ptys, NameT(tn))))
    )
```

$$\Gamma' = \Gamma[t = x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) + \dots + x_n(\tau_{n,1}, \dots, \tau_{n,m_n})]$$

$$t \notin \mathsf{Domain}(\Gamma) \quad \Gamma' \vdash \tau_{1,1} \quad \dots \quad \Gamma' \vdash \tau_{n,m_n}$$

$$\Gamma' \begin{bmatrix} x_1 : (\tau_{1,1}, \dots, \tau_{1,m_1}) \to t, \\ \dots, \\ x_n : (\tau_{n,1}, \dots, \tau_{n,m_n}) \to t \end{bmatrix} \vdash e : \tau$$

$$\tau - \mathsf{TypeDef} \quad \frac{\mathsf{case} \ x_1(\tau_{1,1}, \dots, \tau_{1,m_1})}{\mathsf{Cuse} \ x_n(\tau_{n,1}, \dots, \tau_{n,m_n})} \right\}; \ e : \tau$$





Now, consider the following another ATFAE expression:

It throws a **type error** when evaluating true + 1 at run-time while this expression is **well-typed** (i.e., **unsound type system**).

Since the second A type does not shadow the first one, the type system allows the definition of the second A type.

It happens because the first A type **escapes its scope** and is still visible in the scope of the second A type.

Let's **forbid** the escape of **ADTs** from their scope!



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
    case TypeDef(tn, ws, body) =>
        if (tenv.tys.contains(tn)) error(s"already defined type: $tn")
    val newTEnv = tenv.addType(tn, ws.map(w => w.name -> w.ptys).toMap)
    for (w <- ws; pty <- w.ptys) mustValid(pty, newTEnv)
    mustValid(typeCheck(
        body,
        newTEnv.addVars(ws.map(w => w.name -> ArrowT(w.ptys, NameT(tn))))
    ), tenv)
```

$$\tau^{\prime} = \Gamma[t = x_{1}(\tau_{1,1}, \dots, \tau_{1,m_{1}}) + \dots + x_{n}(\tau_{n,1}, \dots, \tau_{n,m_{n}})]$$

$$t \notin \mathsf{Domain}(\Gamma) \quad \Gamma^{\prime} \vdash \tau_{1,1} \quad \dots \quad \Gamma^{\prime} \vdash \tau_{n,m_{n}}$$

$$\tau^{\prime} \begin{bmatrix} x_{1} : (\tau_{1,1}, \dots, \tau_{1,m_{1}}) \to t, \\ \dots, \\ x_{n} : (\tau_{n,1}, \dots, \tau_{n,m_{n}}) \to t \end{bmatrix} \vdash e : \tau \qquad \Gamma \vdash \tau$$

$$\tau - \mathsf{TypeDef} \quad \frac{\mathsf{Case} \ x_{1}(\tau_{1,1}, \dots, \tau_{1,m_{1}})}{\mathsf{\Gamma} \vdash \mathsf{enum} \ t} \begin{cases} \mathsf{case} \ x_{1}(\tau_{1,1}, \dots, \tau_{n,m_{n}}) \end{cases} ; \ e : \tau$$

$$\mathsf{case} \ x_{n}(\tau_{n,1}, \dots, \tau_{n,m_{n}}) \end{cases} ; \ e : \tau$$

### Exercise #12



- Please see this document<sup>1</sup> on GitHub.
  - Implement typeCheck function.
  - Implement interp function.
- It is just an exercise, and you don't need to submit anything.
- However, some exam questions might be related to this exercise.

<sup>1</sup>https://github.com/ku-plrg-classroom/docs/tree/main/cose212/atfae.

# Summary



#### 1. Type Checker and Typing Rules

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#### Next Lecture



• Parametric Polymorphism

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