### Lecture 11 – Mutable Variables

COSE212: Programming Languages

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#### Recall



- Mutation makes it possible to update the contents of a data structure or a variable after its creation.
  - Mutable data structures
  - Mutable variables
- Mutable Data Structures Mutable Boxes
- BFAE FAE with Mutable Boxes
  - Evaluation with Memories
- In this lecture, we will learn Mutable Variables
- MFAE FAE with Mutable Variables
  - Concrete and Abstract Syntax
  - Interpreter and Natural Semantics

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#### 1. Mutable Variables

MFAE – FAE with Mutable Variables
 Concrete Syntax
 Abstract Syntax

3. Interpreter and Natural Semantics for MFAE

Evaluation with Memories
Interpreter and Natural Semantics
Mutable Variable
Identifier Lookup
Function Application
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4. Call-by-Value vs. Call-by-Reference

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#### Mutable Variables



A **mutable variable** is a variable whose value can be changed after its initialization.

Let's define mutable variables in Scala:

```
// A mutable variable `x` of type `Int` with 1
var x: Tnt = 1
// We can reassign a mutable variable `x`
x = 2
            // x == 2
             //2 + 2 == 4 : Int
x + 2
// The function `f` is impure because it uses a mutable variable `y`
var y: Int = 1
def f(x: Int): Int = x + y
f(5)
       //5 + 1 == 6 : Int.
v = 3
f(5)
             // 5 + 3 == 8 : Int
```

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Now, let's extend FAE into MFAE to support **mutable variables**.

```
/* MFAE */
var x = 5;
x;  // 5
x = 8;
x  // 8
```

```
/* MFAE */
var y = 1;
var f = x => { x = x + y; x * x };
f(5); // (5 + 1) * (5 + 1) = 36
y = 3;
f(5); // (5 + 3) * (5 + 3) = 64
```

For MFAE, we need to extend expressions of FAE with

- mutable variables (var) rather than immutable variables (val) (all variables, including parameters, are mutable in MFAE)
- 2 assignment (=)
- **3 sequence** of expressions (right-associative: e.g.,  $e_1$ ;  $e_2$ ;  $e_3 \equiv (e_1; (e_2; e_3))$ )

## Concrete Syntax



For MFAE, we need to extend expressions of FAE with

- mutable variables (var) rather than immutable variables (val) (all variables, including parameters, are mutable in MFAE)
- assignment (=)
- **3 sequence** of expressions (right-associative: e.g.,  $e_1$ ;  $e_2$ ;  $e_3 \equiv (e_1; (e_2; e_3))$ )





### Let's define the abstract syntax of MFAE in BNF:

```
Expressions \mathbb{E} \ni e ::= \dots
| \text{var } x = e; \ e \ (\text{Var}) 
| x = e \ (\text{Assign}) 
| e; \ e \ (\text{Seq})
```

```
enum Expr:
...
// mutable variable definition
case Var(name: String, init: Expr, body: Expr)
// variable assignment
case Assign(name: String, expr: Expr)
// sequence
case Seq(left: Expr, right: Expr)
```

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#### Evaluation with Memories



We can evaluate MFAE expressions with **memories** similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

## Example



We can evaluate MFAE expressions with **memories** similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = [
y \mapsto a_0
]
A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots
M = \boxed{1} \quad \boxed{ \quad \dots }
```





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}

A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots

M = \boxed{1} \quad v \quad \boxed{\dots}
```

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_2 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \boxed{1 \quad v \quad 5} \quad \dots$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$

### Example



We can evaluate MFAE expressions with **memories** similar to BFAE.

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y; /* 5 + 1 */
    x * x
};
f(5);
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_2 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \boxed{1 \quad v \quad 6 \quad \dots}$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$

### Example



We can evaluate MFAE expressions with memories similar to BFAE.

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_2 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \begin{bmatrix} 1 & v & 6 & & \dots \end{bmatrix}$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);    /* 36 */ *
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots$$

$$M = \begin{bmatrix} 1 & v & 6 & \dots \end{bmatrix}$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y;
  x * x
};
f(5);  /* 36 */
y = 3;
f(5);
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}

A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots

M = 3 \quad v \quad 6 \quad \dots
```

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
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    x = x + y;
    x * x
};
f(5);    /* 36 */
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_3 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \dots$$

$$M = \begin{bmatrix} 3 & v & 6 & 5 & \dots \end{bmatrix}$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y; /* 5 + 3 */
    x * x
};
f(5); /* 36 */
y = 3;
f(5);
```

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_3 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \dots$$

$$M = \boxed{3} \quad v \quad 6 \quad 8 \quad \dots$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$

### Example



We can evaluate MFAE expressions with memories similar to BFAE.

$$\sigma = \begin{bmatrix} y \mapsto a_0 \\ x \mapsto a_3 \end{bmatrix}$$

$$A : a_0 \quad a_1 \quad a_2 \quad a_3 \dots$$

$$M = \boxed{3} \quad v \quad 6 \quad 8 \quad \dots$$

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y;
  x * x
};
f(5);  /* 36 */
y = 3;
f(5);  /* 64 */
*
```

```
\sigma = \begin{bmatrix} y \mapsto a_0 \\ f \mapsto a_1 \end{bmatrix}

A : a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots

M = \boxed{3} \quad v \quad 6 \quad 8 \quad \dots
```

where 
$$v = \langle \lambda x. x = x + y; x * x, [y \mapsto a_0] \rangle$$





For MFAE, we need to 1) implement the **interpreter** with environments and **memories** by passing the updated memory in the result:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = ???
```

```
type Env = Map[String, Addr]
type Addr = Int
type Mem = Map[Addr, Value]
enum Value:
    case NumV(n: BigInt)
    case CloV(p: String, b: Expr, e: Env)
```

and 2) define the **natural semantics** with environments and **memories** by passing the updated memory in the result:

$$\sigma, M \vdash e \Rightarrow v, M$$

Environments
$$\sigma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{A}$$
 (Env)Addresses $a \in \mathbb{A}$  (Addr)Memories $M \in \mathbb{A} \xrightarrow{\text{fin}} \mathbb{V}$  (Mem)

### Mutable Variable



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Var(name, init, body) =>
      val (iv, imem) = interp(init, env, mem)
    val addr = malloc(imem)
    interp(body, env + (name -> addr), imem + (addr -> iv))
```

$$\sigma$$
,  $M \vdash e \Rightarrow v$ ,  $M$ 

$$\operatorname{Var} \frac{ \sigma, M \vdash e_1 \Rightarrow v_1, M_1 }{\sigma(x \mapsto a), M_1[a \mapsto v_1] \vdash e_2 \Rightarrow v_2, M_2 }$$

$$\sigma, M \vdash \operatorname{var} x = e_1; \ e_2 \Rightarrow v_2, M_2$$

We learned one way to implement malloc in the previous lecture:

```
def malloc(mem: Mem): Addr = mem.keySet.maxOption.fold(0)(_ + 1)
```

### Identifier Lookup



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Id(name) => (mem(lookupId(env, name)), mem)

def lookupId(env: Env, name: String): Addr =
    env.getOrElse(name, error(s"free identifier: $name"))
```

$$\sigma$$
,  $M \vdash e \Rightarrow v$ ,  $M$ 

$$\operatorname{Id} \frac{x \in \operatorname{Domain}(\sigma)}{\sigma, M \vdash x \Rightarrow M(\sigma(x)), M}$$

## **Function Application**



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
...
  case App(fun, arg) =>
    val (fv, fmem) = interp(fun, env, mem)
    fv match
      case CloV(param, body, fenv) =>
        val (av, amem) = interp(arg, env, fmem)
      val addr = malloc(amem)
      interp(body, fenv + (param -> addr), amem + (addr -> av))
      case _ =>
        error(s"not a function: ${fv.str}")
```

$$\boxed{ \begin{array}{c} \sigma, M \vdash e \Rightarrow v, M \\ \sigma, M \vdash e_1 \Rightarrow \langle \lambda x. e_3, \sigma' \rangle, M_1 & \sigma, M_1 \vdash e_2 \Rightarrow v_2, M_2 \\ a \notin \mathsf{Domain}(M_2) & \sigma'[x \mapsto a], M_2[a \mapsto v_2] \vdash e_3 \Rightarrow v_3, M_3 \\ \hline \sigma, M \vdash e_1(e_2) \Rightarrow v_3, M_3 \end{array} }$$

## Assignment



```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
    ...
    case Assign(name, expr) =>
      val (ev, emem) = interp(expr, env, mem)
      (ev, emem + (lookupId(env, name) -> ev))
```

$$\sigma$$
,  $M \vdash e \Rightarrow v$ ,  $M$ 

$$\texttt{Assign} \ \frac{\sigma, \textit{M} \vdash \textit{e} \Rightarrow \textit{v}, \textit{M}' \qquad \textit{x} \in \mathsf{Domain}(\sigma)}{\sigma, \textit{M} \vdash \textit{x} = \textit{e} \Rightarrow \textit{v}, \textit{M}'[\sigma(\textit{x}) \mapsto \textit{v}]}$$

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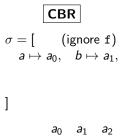
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The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** evaluation strategy instead; if the argument expression is an identifier, the parameter points to its **address**.

```
/* MFAE */
var f = x => y => {
  var t = x;
  x = y;
  y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```



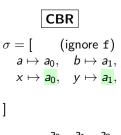


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```
/* MFAE */
var f = x => y => { *

var t = x;
    x = y;
    y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```

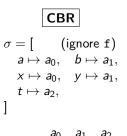




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  };
var a = 1;
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f(a)(b); a; b
```



M =

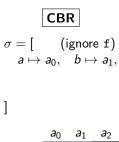


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However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** evaluation strategy instead; if the argument expression is an identifier, the parameter points to its **address**.

```
/* MFAE */
var f = x => y => {
  var t = x;
  x = y;
  y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b

*
```







We can define the semantics of MFAE with the **call-by-reference (CBR)** evaluation strategy by adding the following case:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
  case App(fun, arg) =>
    val (fv, fmem) = interp(fun, env, mem)
    fy match
      case CloV(param, body, fenv) => arg match
        case Id(name) =>
          val addr = lookupId(env, name)
          interp(body, fenv + (param -> addr), fmem)
        case _ => ...
      case _ => error(s"not a function: ${fv.str}")
    . . .
```

$$\mathsf{App}_{\mathsf{x}} \ \frac{\sigma, \mathsf{M} \vdash \mathsf{e}_1 \Rightarrow \langle \lambda \mathsf{x}'.\mathsf{e}_2, \sigma' \rangle, \mathsf{M}_1}{\sigma, \mathsf{M} \vdash \mathsf{e}_1(\mathsf{x}) \Rightarrow \mathsf{v}_2, \mathsf{M}_2}$$

### Exercise #6



- Please see this document<sup>1</sup> on GitHub.
  - Implement interp function.
  - Implement interpCBR function.
- It is just an exercise, and you don't need to submit anything.
- However, some exam questions might be related to this exercise.

<sup>1</sup>https://github.com/ku-plrg-classroom/docs/tree/main/cose212/mfae.

# Summary



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Assignment

### Next Lecture



Garbage Collection

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