Lecture 24 – Subtype Polymorphism

COSE212: Programming Languages

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2023 Fall

Homework #4



- Please see this document¹ on GitHub.
- The due date is Dec. 14 (Thu.).
- Please only submit Implementation.scala file to Blackboard.

https://github.com/ku-plrg-classroom/docs/tree/main/cose212/battery.



- Polymorphism is to use a single entity as multiple types, and there
 are various kinds of polymorphism:
 - Parametric polymorphism
 - Subtype polymorphism
 - Ad-hoc polymorphism
 - . . .



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- Parametric polymorphism is a form of polymorphism by introducing type variables and instantiating them with type arguments.
- PTFAE TFAE with parametric polymorphism.
- In this lecture, we will learn subtype polymorphism.
- STFAE TFAE with subtype polymorphism.
 - Interpreter and Natural Semantics
 - Type Checker and Typing Rules

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- 2. STFAE TFAE with Subtype Polymorphism Concrete Syntax
 - Abstract Syntax
- 3. Interpreter and Natural Semantics for STFAE
- 4. Type Checker and Typing Rules

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5. Subtype Relation

Bottom Type and Top Type

Record Types

Function Types

Typing Rules with Subsumption

Algorithmic Typing Rules without Subsumption

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To easily explain **subtype polymorphism**, let's add new language syntax, **records** and **record types** to TFAE. (Also, type annotations for **val**.)





```
/* STFAE */
// A record with two fields `a` and `b` whose types are `Number`
val x: {a: Number, b: Number} = {a=1, b=2}
x.a  // Access the field `a` of `x` and evaluate to `1`
```

Consider the following expression:

```
/* STFAE */
val f = (x: ???) => x.a
f({a=1}) + f({a=2, b=3}) + f({c=4, a=5})
```





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Unfortunately, we cannot assign any type to x because the type of x should be 1 {a: Number}, 2 {a: Number, b: Number}, and 3 {c: Number, a: Number}, simultaneously.





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How can we resolve this problem?





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How can we resolve this problem? Subtype Polymorphism!



Definition (Subtype Polymorphism)

Subtype polymorphism is a form of polymorphism by introducing **subtype relations** between types.



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{a: Number} {a: Number, b: Number}
{c: Number, a: Number} ...
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It corresponds to the **subset relation** between sets in mathematics, and most programming languages support **subtype polymorphism**.



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It corresponds to the **subset relation** between sets in mathematics, and most programming languages support **subtype polymorphism**.

Subtype relations could be defined for other types (e.g., lists, pairs, datatypes, etc.) as well.

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Now, let's extend TFAE into STFAE to support **subtype polymorphism** with **records**:





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For STFAE, we need to extend **expressions** of TFAE with

- Records
- Pield Accesses
- **3 Exit** (to immediately exit the program)
- 4 Record Types
- **5 Bottom Type** (corresponding to the empty set)
- **6 Top Type** (corresponding to the universal set)

Concrete Syntax



- Records
- Pield Accesses
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Concrete Syntax



- Records
- Pield Accesses
- **3 Exit** (to immediately exit the program)
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We can extend the **concrete syntax** of TFAE as follows:

Abstract Syntax

Expressions $\mathbb{E} \ni e ::= \dots$



 $\mid e.x \mid (Access)$

```
| exit (Exit)
                        |\{[x=e]^*\}| (Record)
                                                       |\perp (BotT)
       Types \mathbb{T} \ni \tau ::= \dots
                        |\{[x:\tau]^*\} (RecordT) |\top (TopT)
enum Expr:
  case Record(fields: List[(String, Expr)])
  case Access(record: Expr, field: String)
  case Exit
enum Type:
```

case BotT
case TopT

case RecordT(fields: Map[String, Type])

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Interpreter and Natural Semantics



For STFAE, we need to 1) implement the **interpreter** with environments:

```
def interp(expr: Expr, env: Env): Value = ???
```

and 2) define the **natural semantics** with environments:

$$\sigma \vdash e \Rightarrow v$$





For STFAE, we need to 1) implement the **interpreter** with environments:

```
def interp(expr: Expr, env: Env): Value = ???
```

and 2) define the **natural semantics** with environments:

$$\sigma \vdash e \Rightarrow v$$

with a new kind of values called record values:

```
\begin{array}{cccc} \mathsf{Values} & \mathbb{V} \ni \mathsf{v} ::= \mathsf{n} & (\mathtt{NumV}) \\ & & | \langle \lambda \mathsf{x}.\mathsf{e}, \sigma \rangle & (\mathtt{CloV}) \\ & & | \{ [\mathsf{x} = \mathsf{v}]^* \} & (\mathtt{RecordV}) \end{array}
```

```
enum Value:
    case NumV(number: BigInt)
    case CloV(param: String, body: Expr, env: Env)
    case RecordV(fields: Map[String, Value])
```

Records and Field Accesses



```
def interp(expr: Expr, env: Env): Value = expr match
...

case Record(fs) =>
   RecordV(fs.map { case (f, e) => (f, interp(e, env)) }.toMap)

case Access(r, f) => interp(r, env) match
   case RecordV(fs) => fs.getOrElse(f, error(s"no such field: $f"))
   case v => error(s"not a record: ${v.str}")
```

$$\sigma \vdash e \Rightarrow v$$

Record
$$\frac{\sigma \vdash e_1 \Rightarrow v_1 \quad \dots \quad \sigma \vdash e_n \Rightarrow v_n}{\sigma \vdash \{x_1 = e_1, \dots, x_n = e_n\} \Rightarrow \{x_1 = v_1, \dots, x_n = v_n\}}$$

Access
$$\frac{\sigma \vdash e \Rightarrow \{x_1 = v_1, \dots, x_n = v_n\}}{\sigma \vdash e.x_i \Rightarrow v_i} \qquad 1 \leq i \leq n$$





```
def interp(expr: Expr, env: Env): Value = expr match
    ...
    case Exit => error("exit")
```

$$\sigma \vdash e \Rightarrow v$$

There is no rule for exit because it cannot produce any value.





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There is no rule for exit because it cannot produce any value.

We cannot draw the derivation tree for the following expression:

```
/* STFAE */ 1 + exit
```





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There is no rule for exit because it cannot produce any value.

We cannot draw the derivation tree for the following expression:

```
/* STFAE */ 1 + exit
```

However, We can draw the derivation tree for the following expression:

```
/* STFAE */ (x: Number) => 1 + exit
```

$$\texttt{Fun} \ \overline{\varnothing \vdash \lambda x \colon \texttt{num}.1 + \texttt{exit} \Rightarrow \langle \lambda x.1 + \texttt{exit}, \varnothing \rangle}$$

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Type Checker and Typing Rules



Let's **1** design **typing rules** of STFAE to define when an expression is well-typed in the form of:

$$\Gamma \vdash e : \tau$$

and 2 implement a type checker in Scala according to typing rules:

```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = ???
```

The type checker returns the **type** of e if it is well-typed, or rejects it and throws a **type error** otherwise.

Similar to TFAE, we will keep track of the **variable types** using a **type environment** Γ as a mapping from variable names to their types.

Type Environments
$$\Gamma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}$$
 (TypeEnv)

```
type TypeEnv = Map[String, Type]
```

Records and Field Accesses



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
   case Record(fields) =>
    RecordT(fields.map { case (f, e) => (f, typeCheck(e, tenv)) }.toMap)
   case Access(record, f) => typeCheck(record, tenv) match
        case RecordT(fs) => fs.getOrElse(f, error(s"no such field: $f"))
        case ty => error(s"not a record type: ${ty.str}")
```

$$\tau - \text{Record} \ \frac{\Gamma \vdash e_1 : \tau_1 \qquad \dots \qquad \Gamma \vdash e_n : \tau_n}{\Gamma \vdash \{x_1 = e_1, \dots, x_n = e_n\} : \{x_1 : \tau_1, \dots, x_n : \tau_n\}}$$

$$\tau - \text{Access} \ \frac{\Gamma \vdash e : \{x_1 : \tau_1, \dots, x_n : \tau_n\} \qquad 1 \le i \le n}{\Gamma \vdash e.x_i : \tau_i}$$





```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case Exit => BotT
```

$$\Gamma \vdash e : \tau$$

$$\tau\text{-Exit}\ \overline{\Gamma\vdash \mathtt{exit}:\bot}$$

Immutable Variable Definition



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case Val(name, tyOpt, expr, body) =>
        val ty = typeCheck(expr, tenv)

    typeCheck(body, tenv + (name -> ty))
```

$$\tau - \mathtt{Val} \ \frac{\Gamma \vdash e_1 : \tau_1 \qquad \Gamma[x : \tau_1] \vdash e_2 : \tau_2}{\Gamma \vdash \mathtt{val} \ x = e_1; \ e_2 : \tau_2}$$

Immutable Variable Definition



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def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case Val(name, tyOpt, expr, body) =>
      val ty = typeCheck(expr, tenv)
      tyOpt.map(givenTy => mustEqual(ty, givenTy))
    val nameTy = tyOpt.getOrElse(ty)
      typeCheck(body, tenv + (name -> nameTy))
```

$$\Gamma \vdash e : \tau$$

$$\tau$$
-Val
$$\frac{\Gamma \vdash e_1 : \tau_1 \qquad \Gamma[x : \tau_1] \vdash e_2 : \tau_2}{\Gamma \vdash \text{val } x = e_1; \ e_2 : \tau_2}$$

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Consider the following example:

```
/* STFAE */
val x: {a: Number} = {a=2, b=3}; x.a
```

It fails to type check because:

```
{a: Number, b: Number} \neq {a: Number}
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Immutable Variable Definition



$$\Gamma \vdash e : \tau$$

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/* STFAE */
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```

It fails to type check because:

```
{a: Number, b: Number} \neq {a: Number}
```

Let's apply **subtype polymorphism** to fix this problem by introducing a **subtype relation** (<:) between types.

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Subtype Relation



To support **subtype polymorphism**, we need to define a **subtype relation** <: between types.

$$\tau <: \tau$$

au <: au' denotes au is a subtype of au' (au' is more general than au).

Subtype Relation



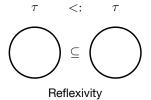
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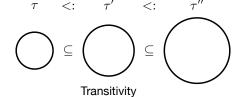
$$\tau <: \tau$$

 $\tau <: \tau'$ denotes τ is a subtype of τ' (τ' is more general than τ).

First, subtype relation is reflexive and transitive:

$$\frac{\tau <: \tau' \qquad \tau' <: \tau''}{\tau <: \tau''}$$





Subtype Relation – Bottom Type and Top Type



$$\tau <: \tau$$

The bottom type \bot and the top type \top represent the empty set of values and the universal set of values, respectively.

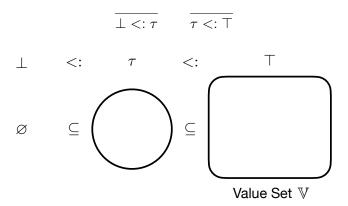
Subtype Relation – Bottom Type and Top Type



$$\tau <: \tau$$

The bottom type \bot and the top type \top represent the empty set of values and the universal set of values, respectively.

Thus, \perp is a subtype of any type, and any type is a subtype of \top :



Subtype Relation – Record Types (1)



$$\tau <: \tau$$

Let's consider the subtype relation between **record types**.

```
/* STFAE */
val x: {a: Number, b: Number} = {a = 1, b = 2}
val y: {a: Number} = x
val z: Number = y.a
...
```

If we **add** any new field to a record type, the resulting type should be a subtype of the original type.

```
\{x_1:\tau_1,\ldots,x_n:\tau_n,x:\tau\} <: \{x_1:\tau_1,\ldots,x_n:\tau_n\}
```

Subtype Relation – Record Types (2)



$$\tau <: \tau$$

Let's consider the subtype relation between **record types**.

```
/* STFAE */
val x: {a: Number, b: Number} = {a = 1, b = 2}
val y: {a: Top, b: Top} = x
val z: Top = y.a
...
```

If all fields of a record type are **subtypes** of the corresponding fields of another record type, the resulting type should be a subtype of the other.

```
\frac{\tau_1 <: \tau'_1 \qquad \dots \qquad \tau_n <: \tau'_n}{\{x_1 : \tau_1, \dots, x_n : \tau_n\} <: \{x_1 : \tau'_1, \dots, x_n : \tau'_n\}}
```

Subtype Relation – Record Types (3)



$$\tau <: \tau$$

Let's consider the subtype relation between **record types**.

```
/* STFAE */
val x: {a: Number, b: Number} = {a = 1, b = 2}
val y: {b: Number, a: Number} = x
val z: Number = y.a
...
```

If the fields of a record type is a **permutation** of the fields of another record type, the resulting type should be a subtype of the other.

$$\frac{\left\{\mathbf{x}_{1}:\tau_{1},\ldots,\mathbf{x}_{n}:\tau_{n}\right\} \text{ is a permutation of } \left\{\mathbf{x}_{1}':\tau_{1}',\ldots,\mathbf{x}_{n}':\tau_{n}'\right\}}{\left\{\mathbf{x}_{1}:\tau_{1},\ldots,\mathbf{x}_{n}:\tau_{n}\right\} <: \left\{\mathbf{x}_{1}':\tau_{1}',\ldots,\mathbf{x}_{n}':\tau_{n}'\right\}}$$



$$\tau <: \tau$$

Let's consider the subtype relation between function types.



$$\tau <: \tau$$

Let's consider the subtype relation between **function types**.

Consider the subtype relation between parameter types.

```
val f3: Top => Number = f // Impossible: f cannot take Top </: Number
val f4: Bot => Number = f // Possible : f can take Bot <: Number
...</pre>
```

We need **super types** for the given **parameter types**.



$$\tau <: \tau$$

Let's consider the subtype relation between **function types**.

Consider the subtype relation between **parameter types**.

```
val f3: Top => Number = f // Impossible: f cannot take Top </: Number
val f4: Bot => Number = f // Possible : f can take Bot <: Number
```

We need **super types** for the given **parameter types**.

Now, consider the subtype relation between **return types**.

```
/* STFAE */
val f: Number => Number = (x: Number) => x
val f1: Number => Top = f // Possible : f returns Number <: Top</pre>
val f2: Number => Bot = f // Impossible: f returns Number </: Bot
 . . .
```

We need **subtypes** for the given **return types**.

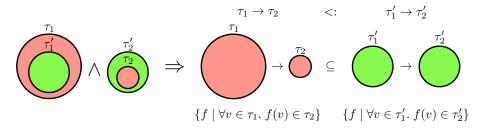


$$\tau <: \tau$$

We need super types for the given parameter types: $\tau_1 :> \tau'_1$.

We need **sub types** for the given **return types**: $\tau_2 <: \tau_2'$.

$$\frac{\tau_1 :> \tau_1' \qquad \tau_2 <: \tau_2'}{\left(\tau_1 \to \tau_2\right) <: \left(\tau_1' \to \tau_2'\right)}$$



Typing Rules with Subsumption



One possible way to support subtype polymorphism is to add a general **subsumption** rule to the typing rules:

$$\frac{\Gamma \vdash e : \tau \qquad \tau <: \tau'}{\Gamma \vdash e : \tau'}$$

With this rule, we can type the following expression.

```
/* STFAE */
val x: {a: Number} = {a=2, b=3}; x.a
```

```
\frac{\varnothing \vdash \{a = 2, b = 3\} : \{a : \text{num}, b : \text{num}\}}{\varnothing \vdash \{a = 2, b = 3\} : \{a : \text{num}\}} <: \{a : \text{num}\} < \dots

\varnothing \vdash \{a = 2, b = 3\} : \{a : \text{num}\}

\varnothing \vdash \text{val } x : \{a : \text{num}\} = \{a = 2, b = 3\}; x.a : \text{num}
```

Typing Rules with Subsumption



One possible way to support subtype polymorphism is to add a general **subsumption** rule to the typing rules:

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\varnothing \vdash \{a = 2, b = 3\} : \{a : \text{num}\}

\varnothing \vdash \text{val } x : \{a : \text{num}\} = \{a = 2, b = 3\}; x.a : \text{num}
```

However, it is **not algorithmic** because we don't know which types are required as the result of subsumption.

Algorithmic Typing Rules without Subsumption



Another way is to **directly apply** the subtype relation to the each typing rule without subsumption, and it is **algorithmic**.

$$\Gamma \vdash e : \tau$$

$$\tau-\mathtt{Add} \ \frac{\Gamma \vdash e_1 : \tau_1 \qquad \tau_1 <: \mathtt{num} \qquad \Gamma \vdash e_2 : \tau_2 \qquad \tau_2 <: \mathtt{num}}{\Gamma \vdash e_1 + e_2 : \mathtt{num}}$$

$$\tau-\texttt{Mul} \ \frac{\Gamma \vdash e_1 : \tau_1}{\qquad \qquad \tau_1 <: \texttt{num} \qquad \Gamma \vdash e_2 : \tau_2 \qquad \tau_2 <: \texttt{num}}{\Gamma \vdash e_1 \times e_2 : \texttt{num}}$$

$$\tau-\mathrm{Val}_{\tau} \ \frac{\Gamma \vdash e_1 : \tau_1 \qquad \tau_1 <: \tau_0 \qquad \Gamma[x : \tau_0] \vdash e_2 : \tau_2}{\Gamma \vdash \mathrm{val} \ x : \tau_0 = e_1; \ e_2 : \tau_2}$$

$$au-{ t App} \ rac{\Gamma \vdash e_0 : au_1
ightarrow au_2 \qquad \Gamma \vdash e_1 : au_3 \qquad \overline{ au_3 <: au_1}}{\Gamma \vdash e_0(e_1) : au_2}$$

Summary



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Exercise #14



- Please see this document² on GitHub.
 - Implement typeCheck function.
 - Implement interp function.
- It is just an exercise, and you don't need to submit anything.
- However, some exam questions might be related to this exercise.

Next Lecture



• Type Inference (1)

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