Lecture 22 – Algebraic Data Types (2)

COSE212: Programming Languages

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Recall



- A way to define new types by combining existing types:
 - product type
 - union type
 - sum type (tagged union type)
 - algebraic data type (recursive sum type of product types)
- ATFAE TRFAE with ADTs and pattern matching.
 - Interpreter and Natural Semantics
 - Type Checker and Typing Rules

Recall



- A way to define new types by combining existing types:
 - product type
 - union type
 - sum type (tagged union type)
 - algebraic data type (recursive sum type of product types)
- ATFAE TRFAE with ADTs and pattern matching.
 - Interpreter and Natural Semantics
 - Type Checker and Typing Rules
- In this lecture, we will discuss on Type Checker and Typing Rules.

Recall: Natural Semantics of ATFAE



```
/* ATFAE */
enum Tree {
  case Leaf(Number)
  case Node(Tree, Number, Tree)
}
Leaf(42) match {
  case Leaf(v) => v
  case Node(1, v, r) => v
}
```

The natural semantics of ATFAE ignores all the types.

Leaf and Node are not types but variant names.

Leaf and Node are **constructors** that take lists of values and produce **variant values** by adding their variant names as tags.

A pattern matching expression takes a variant value and finds the first match case whose name is equal to the variant name of the value.

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Type Environment for ADTs
Well-Formedness of Types
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Algebraic Data Types
Pattern Matching

2. Type Soundness of ATFAE

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Algebraic Data Types - Revised (2)

Type Checker and Typing Rules



Let's **1** design **typing rules** of TRFAE to define when an expression is well-typed in the form of:

$$\Gamma \vdash e : \tau$$

and 2 implement a type checker in Scala according to typing rules:

```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = ???
```

The type checker returns the **type** of e if it is well-typed, or rejects it and throws a **type error** otherwise.

Similar to TRFAE, we will keep track of the **variable types** using a **type environment** Γ as a mapping from variable names to their types.

Type Environments
$$\Gamma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}$$
 (TypeEnv)

```
type TypeEnv = Map[String, Type]
```



However, we need additional information about newly defined types by ADTs in type environments!

Type Environments
$$\in (\mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}) \times (\mathbb{X}_t \xrightarrow{\text{fin}} (\mathbb{X} \xrightarrow{\text{fin}} \mathbb{T}^*))$$
 (TypeEnv)
$$\Gamma(t) = x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) + \dots + x_n(\tau_{n,1}, \dots, \tau_{n,m_n})$$



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whose variants are commutative. For example,

$$A = B(bool) + C(num)$$
 equivalent to $A = C(num) + B(bool)$



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whose variants are commutative. For example,

```
A = B(bool) + C(num) equivalent to A = C(num) + B(bool)
```

```
case class TypeEnv(
  vars: Map[String, Type] = Map(),
  tys: Map[String, Map[String, List[Type]]] = Map()) {
  def +(pair: (String, Type)): TypeEnv =
    TypeEnv(vars + pair, tys)
  def ++(pairs: Iterable[(String, Type)]): TypeEnv =
    TypeEnv(vars ++ pairs, tys)
  def addTy(tname: String, ws: Map[String, List[Type]]): TypeEnv =
    TypeEnv(vars, tys + (tname -> ws))
}
```



For example, consider the following an ADT for binary trees:

```
/* ATFAE */
enum Tree {
  case Leaf(Number)
  case Node(Tree, Number, Tree)
} ...
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} ...
```

We can add the type information of the Tree ADT to an existing type environment Γ (or tenv) as follows:

```
\Gamma[\mathtt{Tree} = \mathtt{Leaf}(\mathtt{num}) + \mathtt{Node}(\mathtt{Tree},\mathtt{num},\mathtt{Tree})]
```

```
val newTEnv = tenv.addTy(NameT("Tree"), Map(
    "Leaf" -> List(NumT),
    "Node" -> List(NameT("Tree"), NumT, NameT("Tree"))
))
```



```
/* ATFAE */
enum Tree {
  case Leaf(Number)
  case Node(Tree, Number, Tree)
}
def f(t: Tree): Int = t
...
```

It is a well-typed ATFAE expression.





```
/* ATFAE */
enum Tree {
  case Leaf(Number)
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/* ATFAE */
def f(t: Tree): Int = t
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How about this?



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/* ATFAE */
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It is a well-typed ATFAE expression.

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How about this? No!

It is **syntactically correct** but the Tree type is **not defined**.



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```
/* ATFAE */
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How about this? No!

It is **syntactically correct** but the Tree type is **not defined**.

We need to check the well-formedness of types with type environment.



We need to check the **well-formedness** of types with **type environment**:

```
def mustValid(ty: Type, tenv: TypeEnv): Type = ty match
  case NumT => NumT
  case BoolT => BoolT
  case ArrowT(ptys, rty) =>
    ArrowT(ptys.map(mustValid(_, tenv)), mustValid(rty, tenv))
  case NameT(x) =>
    if (!tenv.tys.contains(x)) error(s"free type variable: $x")
    NameT(x)
```

Function Definition



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
    case Fun(params, body) =>
        val ptys = params.map(_.ty)
        for (pty <- ptys) mustValid(pty, tenv)
        val rty = typeCheck(body, tenv ++ params.map(p => p.name -> p.ty))
        ArrowT(ptys, rty)
```

$$\tau-\operatorname{Fun}\frac{\Gamma\vdash\tau_{1}\quad\ldots\quad\Gamma\vdash\tau_{n}}{\Gamma\vdash\lambda(x_{1}:\tau_{1},\ldots,x_{n}:\tau_{n})\vdash e:\tau}$$

We need to check the well-formedness of parameter types.

Recursive Function Definition



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
  case Rec(f, params, rty, body, scope) =>
    val ptys = params.map(_.ty)
    for (pty <- ptys) mustValid(pty, tenv)
    mustValid(rty, tenv)
    val fty = ArrowT(ptys, rty)
    val newTEnv = tenv + (f -> fty) ++ params.map(p => p.name -> p.ty)
    typeCheck(scope, tenv + (f -> fty))
```

$$\tau-\text{Rec} \begin{array}{c} \Gamma \vdash \tau_1 \quad \dots \quad \Gamma \vdash \tau_n \quad \quad \Gamma \vdash \tau \\ \Gamma[x_0:(\tau_1,\dots,\tau_n) \to \tau, x_1:\tau_1,\dots,x_n:\tau_n] \vdash e:\tau \\ \frac{\Gamma[x_0:(\tau_1,\dots,\tau_n) \to \tau] \vdash e':\tau'}{\Gamma \vdash \text{def } x_0(x_1:\tau_1,\dots,x_n:\tau_n):\tau = e;\ e':\tau'} \end{array}$$

We need to check the well-formedness of parameter and return types.

Function Application



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
case App(fun, args) => typeCheck(fun, tenv) match
    case ArrowT(ptys, retTy) =>
        if (ptys.length != args.length) error("arity mismatch")
        (ptys zip args).map((p, a) => mustSame(typeCheck(a, tenv), p))
        retTy
    case ty => error(s"not a function type: ${ty.str}")
```

$$au-{ t App} \ rac{\Gamma dash e_0 : (au_1, \dots, au_n) o au}{\Gamma dash e_0 (e_1, \dots, e_n) : au} \ \dots \ \Gamma dash e_n : au_n}{\Gamma dash e_0 (e_1, \dots, e_n) : au}$$

No change in the type checking for function application.

Algebraic Data Types



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...
case TypeDef(tname, ws, body) =>
   val newTEnv = tenv.addTy(tname, ws.map(w => w.name -> w.ptys).toMap)
   for (w <- ws; pty <- w.ptys) mustValid(pty, newTEnv)
   typeCheck(
    body,
    newTEnv ++ ws.map(w => w.name -> ArrowT(w.ptys, NameT(tname)))
   )
```

$$\tau - \text{TypeDef} \xrightarrow{\Gamma' = \Gamma[t = x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) + \dots + x_n(\tau_{n,1}, \dots, \tau_{n,m_n})]}{\Gamma' \vdash \tau_{1,1} \quad \dots \quad \Gamma' \vdash \tau_{n,m_n} \quad \Gamma' \begin{bmatrix} x_1 : (\tau_{1,1}, \dots, \tau_{1,m_1}) \to t, \\ \dots, \\ x_n : (\tau_{n,1}, \dots, \tau_{n,m_n}) \to t \end{bmatrix} \vdash e : \tau}$$

$$\tau - \text{TypeDef} \xrightarrow{\Gamma \vdash \text{enum } t } \left\{ \begin{array}{c} \text{case } x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) \\ \dots, \\ \text{case } x_n(\tau_{n,1}, \dots, \tau_{n,m_n}) \end{array} \right\}; \ e : \tau$$

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   for (w <- ws; pty <- w.ptys) mustValid(pty, newTEnv)
   typeCheck(
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    newTEnv ++ ws.map(w => w.name -> ArrowT(w.ptys, NameT(tname)))
   )
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$$\tau - \text{TypeDef} \xrightarrow{\Gamma' \vdash \text{enum } t} \begin{cases} \text{case } x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) \\ \dots, \\ \text{case } x_n(\tau_{n,1}, \dots, \tau_{n,m_n}) \end{cases} ; e : \tau}$$

It is indeed **type unsound**, and we will fix it later.

Pattern Matching



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
...

case Match(expr, cs) => typeCheck(expr, tenv) match
    case NameT(tname) =>
    val ts = tenv.tys.getOrElse(tname, error(s"unknown type: $tname"))
    val xs = cs.map(_.name).toSet
    if (ts.keySet != xs || xs.size != cs.length) error("invalid case")
    cs.map {
        case MatchCase(x, ps, b) => typeCheck(b, tenv ++ (ps zip ts(x)))
        }.reduce((lty, rty) => { mustSame(lty, rty); lty })
    case _ => error("not a variant")
```

$$\tau-\mathtt{Match} \begin{array}{c} \Gamma \vdash e: t \qquad \Gamma(t) = x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) + \dots + x_n(\tau_{n,1}, \dots, \tau_{n,m_n}) \\ \frac{\forall 1 \leq i \leq n. \; \Gamma_i = \Gamma[x_{i,1}: \tau_{i,1}, \dots, x_{i,m_i}: \tau_{i,m_i}] \qquad \Gamma_1 \vdash e_1: \tau \quad \dots \quad \Gamma_n \vdash e_n: \tau}{C \; \text{ase} \; x_1(x_{1,1}, \dots, x_{1,m_1}) \Rightarrow e_1} \\ \Gamma \vdash e \; \mathtt{match} \; \left\{ \begin{array}{c} \mathsf{case} \; x_1(x_{1,1}, \dots, x_{1,m_1}) \Rightarrow e_1 \\ \dots \\ \mathsf{case} \; x_n(x_{n,1}, \dots, x_{n,m_n}) \Rightarrow e_n \end{array} \right\} : \tau \end{array}$$

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Algebraic Data Types - Revised (1)

Algebraic Data Types - Revised (2)

Recall: Type Soundness



Definition (Type Soundness)

A type system is sound if it guarantees that a well-typed program will never cause a type error at run-time.





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Consider the following ATFAE expression:

It throws a type error when evaluating true + 1 at run-time while this expression is **well-typed** according to the type system.





A type system is sound if it guarantees that a well-typed program will never cause a type error at run-time.

Consider the following ATFAE expression:

It throws a type error when evaluating true + 1 at run-time while this expression is **well-typed** according to the type system.

It happens because the **same type name** A is defined twice and **shadows** the previous one with **different types** for its **variants**.





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Consider the following ATFAE expression:

It throws a type error when evaluating true + 1 at run-time while this expression is **well-typed** according to the type system.

It happens because the **same type name** A is defined twice and **shadows** the previous one with **different types** for its **variants**.

Let's **forbid** the redefinition of **same type name** in the scope of **ADTs**!

Algebraic Data Types - Revised (1)



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case TypeDef(tname, ws, body) =>
        if (tenv.tys.contains(tname)) error(s"already defined type: $tname")
        val newTEnv = tenv.addTy(tname, ws.map(w => w.name -> w.ptys).toMap)
        for (w <- ws; pty <- w.ptys) mustValid(pty, newTEnv)
        typeCheck(
            body,
            newTEnv ++ ws.map(w => w.name -> ArrowT(w.ptys, NameT(tname)))
        )
```

$$\Gamma' = \Gamma[t = x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) + \dots + x_n(\tau_{n,1}, \dots, \tau_{n,m_n})]$$

$$t \notin \mathsf{Domain}(\Gamma) \qquad \Gamma' \vdash \tau_{1,1} \qquad \Gamma' \vdash \tau_{n,m_n}$$

$$\Gamma' \left[\begin{array}{c} x_1 : (\tau_{1,1}, \dots, \tau_{1,m_1}) \to t, \\ \dots, \\ x_n : (\tau_{n,1}, \dots, \tau_{n,m_n}) \to t \end{array} \right] \vdash e : \tau$$

$$\tau - \mathsf{TypeDef} \qquad \left\{ \begin{array}{c} \mathsf{case} \ x_1(\tau_{1,1}, \dots, \tau_{1,m_1}) \\ \dots, \\ \mathsf{case} \ x_n(\tau_{n,1}, \dots, \tau_{n,m_n}) \end{array} \right\}; \ e : \tau$$









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Since the second A type does not shadow the first one, the type system allows the definition of the second A type.





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It happens because the first A type escapes its scope and is still visible in the scope of the second A type.





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Since the second A type does not shadow the first one, the type system allows the definition of the second A type.

It happens because the first A type escapes its scope and is still visible in the scope of the second A type.

Let's **forbid** the escape of **ADTs** from their scope!

Algebraic Data Types - Revised (2)



```
def typeCheck(expr: Expr, tenv: TypeEnv): Type = expr match
    ...
    case TypeDef(tname, ws, body) =>
        if (tenv.tys.contains(tname)) error(s"already defined type: $tname")
    val newTenv = tenv.addTy(tname, ws.map(w => w.name -> w.ptys).toMap)
    for (w <- ws; pty <- w.ptys) mustValid(pty, newTenv)
    mustValid(typeCheck(
        body,
        newTenv ++ ws.map(w => w.name -> ArrowT(w.ptys, NameT(tname)))
    ), tenv)
```

$$\tau^{\prime} = \Gamma[t = x_{1}(\tau_{1,1}, \dots, \tau_{1,m_{1}}) + \dots + x_{n}(\tau_{n,1}, \dots, \tau_{n,m_{n}})]$$

$$t \notin \mathsf{Domain}(\Gamma) \quad \Gamma^{\prime} \vdash \tau_{1,1} \quad \dots \quad \Gamma^{\prime} \vdash \tau_{n,m_{n}}$$

$$\tau^{\prime} \begin{bmatrix} x_{1} : (\tau_{1,1}, \dots, \tau_{1,m_{1}}) \to t, \\ \dots, \\ x_{n} : (\tau_{n,1}, \dots, \tau_{n,m_{n}}) \to t \end{bmatrix} \vdash e : \tau \qquad \Gamma \vdash \tau$$

$$\tau - \mathsf{TypeDef} \quad \frac{\mathsf{Case} \ x_{1}(\tau_{1,1}, \dots, \tau_{1,m_{1}})}{\mathsf{\Gamma} \vdash \mathsf{enum} \ t} \begin{cases} \mathsf{case} \ x_{1}(\tau_{1,1}, \dots, \tau_{n,m_{n}}) \end{cases} ; \ e : \tau$$

$$\mathsf{case} \ x_{n}(\tau_{n,1}, \dots, \tau_{n,m_{n}}) \end{cases} ; \ e : \tau$$

Exercise #12



- Please see this document¹ on GitHub.
 - Implement typeCheck function.
 - Implement interp function.
- It is just an exercise, and you don't need to submit anything.
- However, some exam questions might be related to this exercise.

¹https://github.com/ku-plrg-classroom/docs/tree/main/cose212/atfae.

Summary



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Next Lecture



• Parametric Polymorphism

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