

# 1D, Cartesian, Level Set Dependent Material Problem Description

## PDE

$$\rho c_p \frac{\partial T}{\partial t} - \nabla k \nabla T = \rho c_p \frac{\partial T}{\partial t} - \frac{\partial}{\partial x} k \frac{\partial T}{\partial x} = q$$

## Domain/Material Properties

$$\Omega_x = [0, 1], \quad \rho c_p = 10, \quad k = \left( \frac{0.05}{1.04} \right) \phi(x, t) + 1.5 = \frac{0.05}{1.04} (-x - 0.2t) + 1.55$$

## BCs

Left: **Neumann** –  $\left. \frac{\partial T}{\partial x} \right|_{x=0} = k(x, t) \cdot 200t$

Right: **Dirichlet** –  $T(1, t) = 400$

## IC

**Constant** –  $T(x, 0) = 400$

# Method of Manufactured Solutions for 1D, XY, LS Dependent Material Problem

## Prescribed Solution

$$T(x, t) = (-200x + 200)t + 400$$

## Derived Source

$$q = 200 \rho c_p (-x + 1) - \left( \frac{0.05 \cdot 200t}{1.04} \right)$$

## Interface Level Set Function

$$\phi(x, t) = 1 - (x - 0.04) - 0.2t = 1.04 - x - 0.2t$$

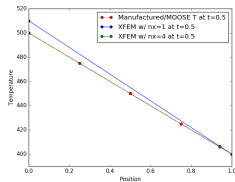
# Numerical Parameters

```
11 [GlobalParams]
12   order = FIRST
13   family = LAGRANGE
14   □
15
16 [Mesh]
17   type = GeneratedMesh
18   dim = 2
19   nx = 1
20   ny = 1
21   xmin = 0.0
22   xmax = 1.0
23   ymin = 0.0
24   ymax = 0.5
25   elem_type = QUAD4
26   □
```

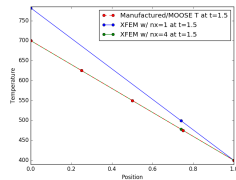
```
145 [Executioner]
146   type = Transient
147   solve_type = 'PJFNK'
148   # Petsc options
149   # Petsc options_iname = '-pc_type -pc_hypre_type'
150   # Petsc options_value = 'hypre boomeramg'
151   Petsc options_iname = '-pc_type'
152   Petsc options_value = 'lu'
153   line_search = 'none'
154
155   l_tol = 1.0e-6
156   nl_max_its = 15
157   nl_rel_tol = 1.0e-10
158   nl_abs_tol = 1.0e-9
159
160   start_time = 0.0
161   dt = 0.1
162   end_time = 2.0
163   max_xfem_update = 1
164   □
```

```
78 [Constraints]
79   [./xfem_constraint]
80     type = XFEMSingleVariableConstraint
81     variable = u
82     jump = 0
83     jump_flux = 0
84     geometric_cut_userobject = 'level_set_cut_uo'
85   [./]
86   □
```

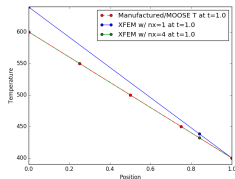
# Results Comparison



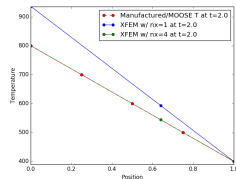
$t = 0.5$



$t = 1.5$

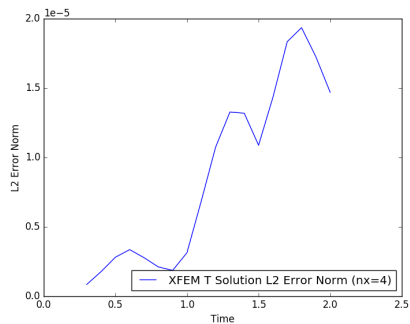
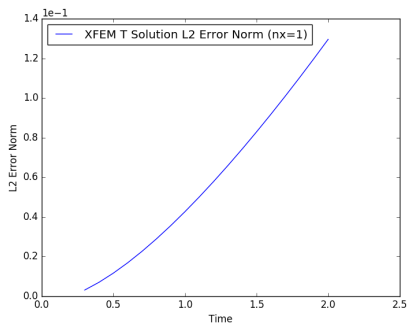


$t = 1.0$



$t = 2.0$

# L2 Error Norms at Each Timestep



# Mesh Refinement Effects on Error at $x=0$

