# 1D, Cylindrical, Level Set Dependent Material Problem Description

#### PDE

$$\rho c_{p} \frac{\partial T}{\partial t} - \nabla k \nabla T = \rho c_{p} \frac{\partial T}{\partial t} - \frac{1}{r} \frac{\partial}{\partial r} \left( r \cdot k \frac{\partial T}{\partial r} \right) = q$$

### Domain/Material Properties

$$\Omega_r = [1, 2], \quad \rho c_p = 10, \quad k = \left(\frac{0.05}{2.04}\right) \phi(x, t) + 1.5 = \frac{0.05}{2.04} \left(-x - 0.2t\right) + 1.55$$

#### **BCs**

Left: **Neumann**  $-\frac{\partial T}{\partial r}\Big|_{r=1} = k(r,t) \cdot 200t$ 

Right: **Dirichlet** – T(2, t) = 400

#### **ICs**

**Constant** -T(r, 0) = 400

# Method of Manufactured Solutions for 1D, RZ, LS Dependent Material Problem

#### Prescribed Solution

$$T(r, t) = (-200r + 400)t + 400$$

#### **Derived Source**

$$q = 200 \rho c_p \left(-x+2\right) + \frac{1}{r} \left(310t - \frac{10rt}{1.02} - \frac{t^2}{1.02}\right)$$

#### Interface Level Set Function

$$\phi(r,t) = 2 - (r - 0.04) - 0.2t = 2.04 - r - 0.2t$$



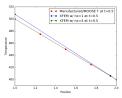
#### Numerical Parameters

```
13 [GlobalParams]
    order = FIRST
15 family = LAGRANGE
16 🖂
18 [Problem]
   coord_type = RZ
20
22 [Mesh]
   type = GeneratedMesh
    dim = 2
    nx = 1
    nv = 1
    xmin = 1.0
   xmax = 2.0
    ymin = 0.0
    ymax = 0.5
    elem_type = QUAD4
32
```

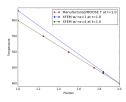
```
49 [Executioner]
     type = Transient
     solve_type = 'PJFNK'
152 # petsc_options_iname = '-pc_type -pc_hypre_type'
     # petsc_options_value = 'hypre boomerama'
     petsc_options_iname = '-pc_type'
155 petsc_options_value = 'lu'
    line_search = 'none'
   1 \text{ tol} = 1.0e-6
   nl_max_its = 15
160 nl_rel_tol = 1.0e-10
   nl_abs_tol = 1.0e-9
163 start_time = 0.0
164 dt = 0.1
165 end_time = 2.0
166 max_xfem_update = 1
```

```
84 [Constraints]
85 [./xfem_constraint]
86 type = XFEMSingleVariableConstraint
87 variable = u
88 jump = 0
99 jump_flux = 0
90 geometric_cut_userobject = 'level_set_cut_uo'
91 [../]
```

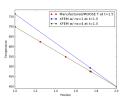
## Results Comparison



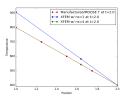
$$t = 0.5$$



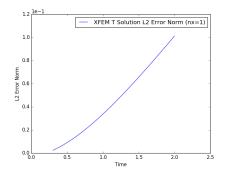
$$t = 1.0$$

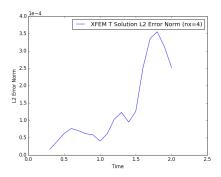


$$t = 1.5$$



## L2 Error Norms at Each Timestep





### Mesh Refinement Effects on Error at x=0

