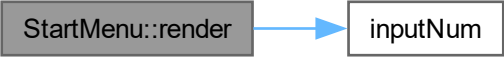


StartMenu::render



```
graph LR; A[StartMenu::render] --> B[inputNum]
```

A diagram showing a flow from a gray box labeled 'StartMenu::render' to a white box labeled 'inputNum'. A blue arrow points from the right side of the gray box to the left side of the white box.

inputNum