Vectors are records, too!

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TYPES' most popular example¹

```
data \mathbb{V}(A : \mathsf{Set}) : (n : \mathbb{N}) \to \mathsf{Set} where 
nil : \mathbb{V} A \mathsf{zero} cons : (m : \mathbb{N})(x : A)(xs : \mathbb{V} A m) \to \mathbb{V} A (\mathsf{suc} m)
```

¹Disclaimer: I did not actually count all examples since 1990.

TYPES' most popular example¹

$$\mathbb{V}: (A:\mathsf{Set})(n:\mathbb{N}) \to \mathsf{Set}$$

 $\mathbb{V} \ A \ \mathsf{zero} = \top$
 $\mathbb{V} \ A \ (\mathsf{suc} \ n) = A \times \mathbb{V} \ A \ n$

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TYPES' most popular example¹

```
data \mathbb{V}(A:\mathsf{Set}):(n:\mathbb{N})\to\mathsf{Set} where \mathsf{nil}:\mathbb{V}A\mathsf{zero} \mathsf{cons}:(m:\mathbb{N})(x:A)(xs:\mathbb{V}Am)\to\mathbb{V}A(\mathsf{suc}m) \mathsf{vs}. \mathbb{V}:(A:\mathsf{Set})(n:\mathbb{N})\to\mathsf{Set} \mathbb{V}A\mathsf{zero}=\top \mathbb{V}A(\mathsf{suc}m)=A\times\mathbb{V}An
```

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Presenting...

A common representation of indexed datatypes and recursive types as case-splitting datatypes.

An elaboration algorithm to automatically transform an indexed datatype into a case-splitting datatype.

Inductive types vs. recursive types

Case-splitting datatypes

Elaborating indexed datatypes

Inductive types vs. recursive types

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Inductive type

Recursive type

Inductive type I

Recursive type

Intuitive notation

```
data \mathbb{V}(A : \mathsf{Set}) : (n : \mathbb{N}) \to \mathsf{Set} where
nil : \mathbb{V}(A : \mathsf{Set}) : (n : \mathbb{N}) \to \mathsf{Set} where
cons : (m : \mathbb{N})(x : A)(xs : \mathbb{V}(A : m)) \to \mathbb{V}(A : m)
```

Inductive type I

Recursive type I

Intuitive notation

• Eta equality

```
x : \mathbb{V} A \text{ zero} \vdash x \equiv \text{tt}

x : \mathbb{V} A \text{ (suc } m) \vdash x \equiv (x . \pi_1, x . \pi_2)
```

Inductive type II

Recursive type I

Intuitive notation

• Eta equality

Pattern matching

```
tail: (m : \mathbb{N})(xs : \mathbb{V} \ A \ (suc \ m)) \to \mathbb{V} \ A \ m
tail m \ (cons \ \lfloor m \rfloor \ x \ xs) = xs
```

Inductive type II

- Intuitive notation
- Pattern matching

Recursive type II

- Eta equality
- Forcing & detagging for free

```
cons : (m : Nat)(x : A)(xs : V A m)

\rightarrow V A (suc m)

cons m \times xs = (x, xs)
```

Inductive type III

- Intuitive notation
- Pattern matching
- Structural recursion

Recursive type II

- Eta equality
- Forcing & detagging for free

Inductive type III

- Intuitive notation
- Pattern matching
- Structural recursion

Recursive type III

- Eta equality
- Forcing & detagging for free
- Large indices

```
- \le -: \mathbb{N} \to \mathbb{N} \to \mathsf{Prop}

\mathsf{zero} \quad \le n \qquad = \top

(\mathsf{suc} \ m) \le \mathsf{zero} \quad = \bot

(\mathsf{suc} \ m) \le (\mathsf{suc} \ n) = m \le n
```

Inductive type IIII

- Intuitive notation
- Pattern matching
- Structural recursion
- Non-indexed / non-stratified types

Recursive type III

- Eta equality
- Forcing & detagging for free
- Large indices

 $\mathbb{N} = \top \uplus \mathbb{N}$ is not a valid definition!

Inductive type IIII

- Intuitive notation
- Pattern matching
- Structural recursion
- Non-indexed / non-stratified types

Recursive type IIII

- Eta equality
- Forcing & detagging for free
- Large indices
- Non-positive types

```
data U : Set where

\downarrow \Rightarrow_{-} : U \to U \to U

\models : U \to Set

\models (t_{1} \Rightarrow t_{2}) = \models t_{1} \to \models t_{2}
```

Inductive types vs. recursive types

Case-splitting datatypes

Elaborating indexed datatypes

data $\mathbb{V} A : \mathbb{N} \to \mathsf{Set}$ where \dots

Recursive type

$$\mathbb{V} A \operatorname{zero} = \dots$$

 $\mathbb{V} A (\operatorname{suc} m) = \dots$

data
$$\mathbb{V} A : \mathbb{N} \to \mathsf{Set}$$
 where \dots

Case-splitting datatype

$$\mathbb{V} A n = \operatorname{\mathsf{case}}_n \{\ldots\}$$

Recursive type

$$\mathbb{V} A \operatorname{zero} = \dots$$

 $\mathbb{V} A (\operatorname{suc} m) = \dots$





Case-splitting datatype

$$\mathbb{V} A n = \operatorname{case}_n \{\ldots\}$$



Recursive type

$$\mathbb{V} A \operatorname{zero} = \dots$$

data $\mathbb{V} A : \mathbb{N} \to \mathsf{Set}$ where

$$\mathbb{V} A (\operatorname{suc} m) = \dots$$



Case-splitting datatype



Recursive type

data
$$\mathbb{V} A : \mathbb{N} \to \mathsf{Set}$$
 where

$$\mathbb{V} A n = \mathsf{case}_n \{\ldots\}$$

$$\mathbb{V} A \operatorname{zero} = \dots$$

$$\mathbb{V} A (\operatorname{suc} m) = \dots$$

General syntax for case-splitting datatypes

$$egin{aligned} Q ::= \mathsf{c}_1 \; \Delta_1 \; | \; \ldots \; | \; \mathsf{c}_\mathsf{k} \; \Delta_\mathsf{k} \ & | \; \mathsf{case}_\mathsf{x} egin{cases} \mathsf{c}_1 \; \hat{\Delta}_1 \; \mapsto^{ au_1} \; Q_1 \ dots \ \mathsf{c}_\mathsf{n} \; \hat{\Delta}_\mathsf{n} \; \mapsto^{ au_\mathsf{n}} \; Q_\mathsf{n} \ \end{pmatrix} \end{aligned}$$

Case tree for $\mathbb{V} A n$

```
\operatorname{case}_{n} \left\{ \begin{array}{l} \operatorname{zero} & \mapsto \operatorname{nil} \\ \operatorname{suc} & m \mapsto \operatorname{cons} (x : A)(xs : V A m) \end{array} \right\}
```

Case tree for $m \leq n$

```
\mathsf{case}_{m} \left\{ \begin{array}{l} \mathsf{zero} \mapsto \mathsf{lz} \\ \mathsf{suc} \ m' \mapsto \mathsf{case}_{n} \\ \left\{ \begin{array}{l} \mathsf{zero} \ \mapsto \\ \mathsf{suc} \ n' \mapsto \mathsf{ls} \ (p:m' \leq n') \end{array} \right\} \end{array} \right\}
```

From case tree to a datatype:

Ignore case splits; gather all constructors in a flat list.

From case tree to a recursive definition:

Translate case splits with tools from 'eliminating dependent pattern matching'.

Inductive types vs. recursive types

Case-splitting datatypes

Elaborating indexed datatypes

Problem:

We don't want to write case trees, we want to write datatypes!

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Solution:

Elaborate datatypes to case trees automatically.

State of elaborating a datatype

$$\Delta \vdash \left\{egin{array}{l} \mathsf{c}_1 \ \Delta_1 \ [\Phi_1] \ dots \ \mathsf{c}_k \ \Delta_k \ [\Phi_k] \end{array}
ight\}$$

- Δ is 'outer' telescope of datatype indices
- c_1, \ldots, c_k are the constructor names
- Δ_i is 'inner' telescope of arguments of c_i
- Φ_i is a set of constraints $\{v_j / p_j\}$

Initial elaboration state

```
 \begin{cases} \text{nil} & [\text{zero }/? \ n] \\ \text{cons } (m : \mathbb{N})(x : A)(xs : \mathbb{V} A m) & [\text{suc } m \ /? \ n] \end{cases}
```

Elaboration step: case split on index

```
(A : \mathsf{Set})(n : \mathbb{N}) \vdash
         \begin{cases} \text{ nil} & [\text{zero } / {}^{r} n] \\ \text{cons } (m : \mathbb{N})(x : A)(xs : \mathbb{V} A m) & [\text{suc } m / {}^{?} n] \end{cases}
(A : Set) \vdash \{ \text{ nil } [\text{zero } /^? \text{ zero}] \}
(A : Set)(n' : \mathbb{N}) \vdash
     \left\{ \text{ cons } (m:\mathbb{N})(x:A)(xs:\mathbb{V} A m) \text{ [suc } m \text{ } /^? \text{ suc } n'] \right\}
```

Elaboration step: solve constraint

```
(A : \mathsf{Set})(n : \mathbb{N}) \vdash \left\{ \mathsf{cons} \ (m : \mathbb{N})(x : A)(xs : \mathbb{V} \ A \ m) \ [\mathsf{suc} \ m \ /^? \ \mathsf{suc} \ n'] \right\}
(A : \mathsf{Set})(n : \mathbb{N}) \vdash \left\{ \mathsf{cons} \ (x : A)(xs : \mathbb{V} \ A \ n') \right\}
```

Elaboration step: finish splitting

```
(A : \mathsf{Set})(n : \mathbb{N}) \vdash
    \{ cons (m : \mathbb{N})(x : A)(xs : \mathbb{V} A m) [suc m /^? suc n'] \}
       (A:\mathsf{Set})(n:\mathbb{N}) \vdash \big\{ \mathsf{cons} \ (x:A)(xs:\mathbb{V} \ A \ n') \big\}
                          cons (x : A)(xs : V \land n')
```

Elaboration step: introduce equality proof

$$(A B : \mathsf{Set})(f : A \to B)(y : B) \vdash \left\{ \mathsf{image}(x : A) [f \times /^? y] \right\}$$

$$(A B : \mathsf{Set})(f : A \to B)(y : B) \vdash \left\{ \mathsf{image}(x : A) (e : f \times \exists_B y) \right\}$$

Ongoing & future work

- Implement translation in Coq (WIP)
- Generate constructors & eliminator
- Generate case trees for Agda datatypes
- User syntax to control splitting?

Conclusion

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We can *automatically* transform a datatype into an equivalent definition with η -laws.

Now you can both have the cake and eat it: vectors are records, too!