## Wireless Systems Security

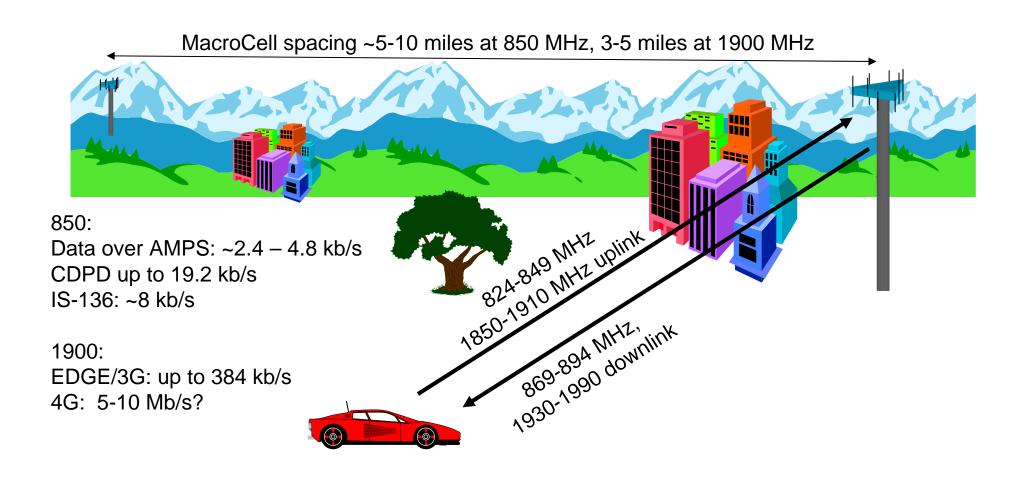
EE/NiS/TM-584-A/WS

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## Week 9

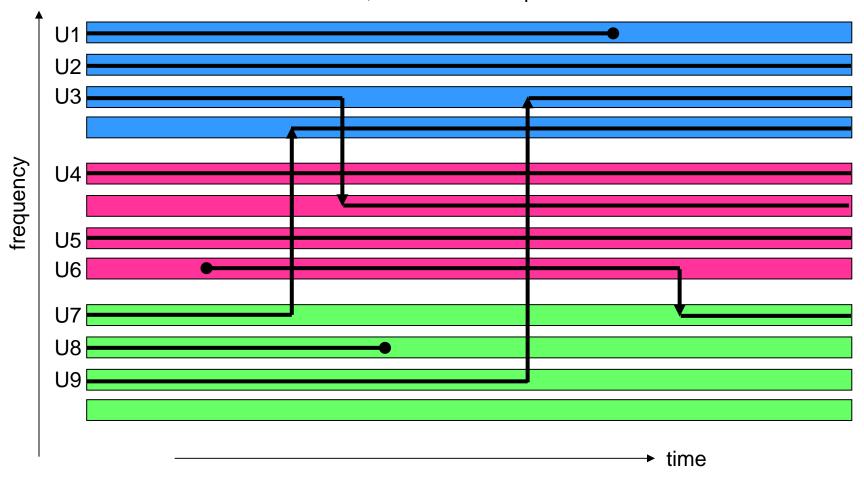
Case Study 5
Summary and observations

# Case 5 – Wide Area Wireless Data Services CDPD, 3G, EDGE, etc.



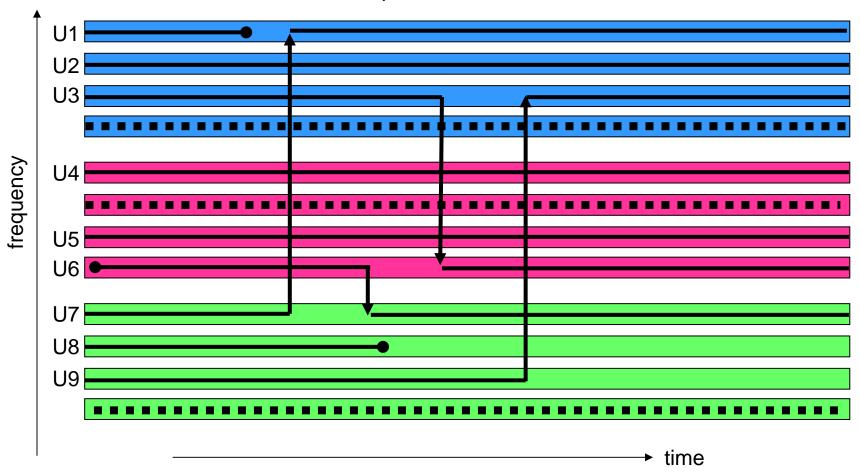
## Cellular Data Systems: The Beginning: CDPD

• Consider three basestations, each with 4 frequencies available

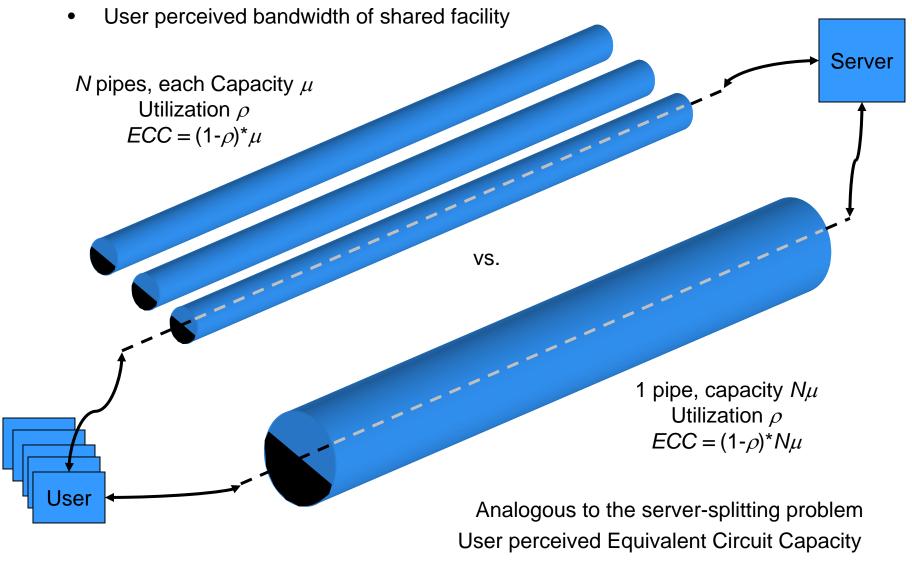


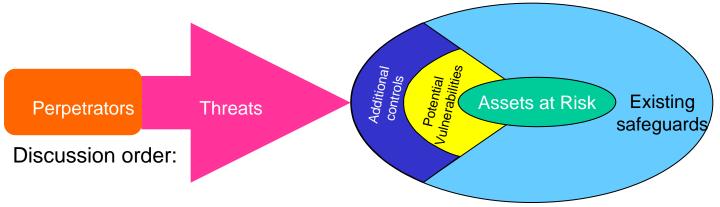
## Cellular Data Systems: CDPD as a service in it's own right

Dedicate channels to CDPD operation

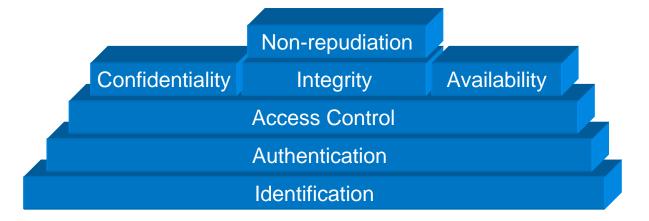


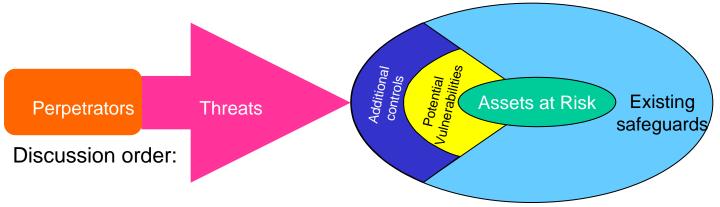
## The Need for Higher Bandwidth Data Services



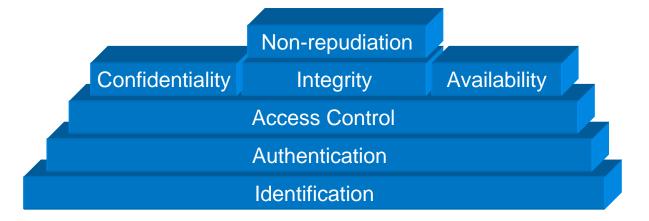


- Assets
- Perpetrators
- Threats
- Existing Safeguards
- Potential Vulnerabilities
- Additional Security Controls





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#### Assets

```
Equipment
     Infrastructure
     Towers
     Radios
     Data network connections
     Wiring/fiber
Bandwidth
Spectrum
Information content - upload/download
End terminals
     Hardware
     Software
     Operating system
Servers
     Hardware
     Software
     Operating system
Routers/bridges
Protocols
Privacy of users
Accuracy of information
End users
     Privacy
     Identity
     Usage
Routing tables
```

### Perpetrators

**Hackers** 

**Terrorists** 

Nature

**Spoofers** 

Amateur radio operators

Network operators

Users

**Equipment competitors** 

Network competitors

Resellers

Government (TIA, Patriot Act)

Community (change physical environment, deployment rules)

#### **Threats**

Destruction of communications facilities due to natural disaster (fire, earthquake, severe weather)

Monitor channel and obtain information to exploit

**Jamming** 

Intentional overload of channel

At RF

At IP

Use the service to disseminate virus or other things to disrupt system Misconfiguration of

User terminal

Service

Network

Obtain a user's ID and authentication, masquerade as user

Accessing their information

Costing them usage

Misconfigure a router to send excess traffic over wireless link Untraceability of wireless source allows bogus messages Use latency of channel to make possible "insider" trading Device cloning to avoid service charges

## **Existing Safeguards**

Encryption of data
Firewalls/proxy server/NAT
Identification of users
SIM card (GSM/EDGE)
Access control lists
PIN/EID
Backup servers/routers
Diversity of service (multiple base stations)
Performance monitoring systems
Ability to reroute traffic
Expertise of network designers

#### **Vulnerabilities**

Multiple points of attack

RF

**Terminal** 

Server

Network

Lack of mutual authentication (server to terminal)

Standardized/publicly known algorithms, protocols, crypto, etc.

Widely interconnected systems

User naivety

Channel latency

Little of no tamper protection

Inability to "black list" devices

Connectivity to Internet/public networks

Limited duration of backup power at basestations

Focus of failure could be mobile or could spread

No blocking during overload

Failures could lead to failures spreading thru network (lack of

containment procedures)

