

# Data Analysis in Python

## Course for SEA/UAB 2017-2018

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[https://github.com/jmlago/DA\\_python](https://github.com/jmlago/DA_python)

# Structure of the Course

## 1 Aerial perspective

Basic concepts of Data Analysis and Python. A global view of the environment...

## 2.5 Data Gathering

How to extract real and quality data from Internet...

## 3 Exploratory Analysis and Cleaning

Now with real data, how to prepare this data, understand the data, and do visualizations...

## 4 Algorithm Selection

A tiny view of algorithms world and how to use them...

## 5 Performance Engineering

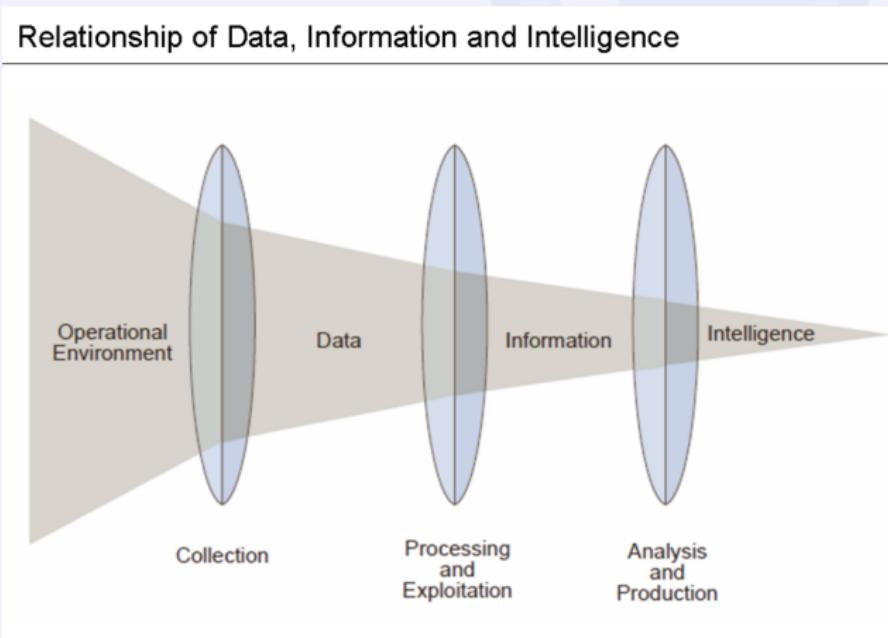
Usually, when we work with big amounts of data, we need to speed up our algorithms ...

## 6 Deep Learning

A tiny view of the deep learning world...

# What is Data Analysis?

Analysis of data is a process of inspecting, cleansing, transforming, and modeling data with the goal of discovering useful information, suggesting conclusions, and supporting decision-making.



# What is Python?

Python is an interpreted, object-oriented, high-level programming language with dynamic semantics.

- ▶ Interpreted:  
Compile and execute by any size blocks in any time.
- ▶ Object Oriented:  
Uses classes objects and attributes.
- ▶ High-Level:  
Can not allocate memory manually.
- ▶ Dynamic semantics:  
Python doesn't have static types.

# Why use Python?

## Strengths

- ▶ Glue language
- ▶ Simple and easy to learn
- ▶ Program modularity and code reuse
- ▶ Edit-test-debug really fast
- ▶ General purpose language
- ▶ Cross platform

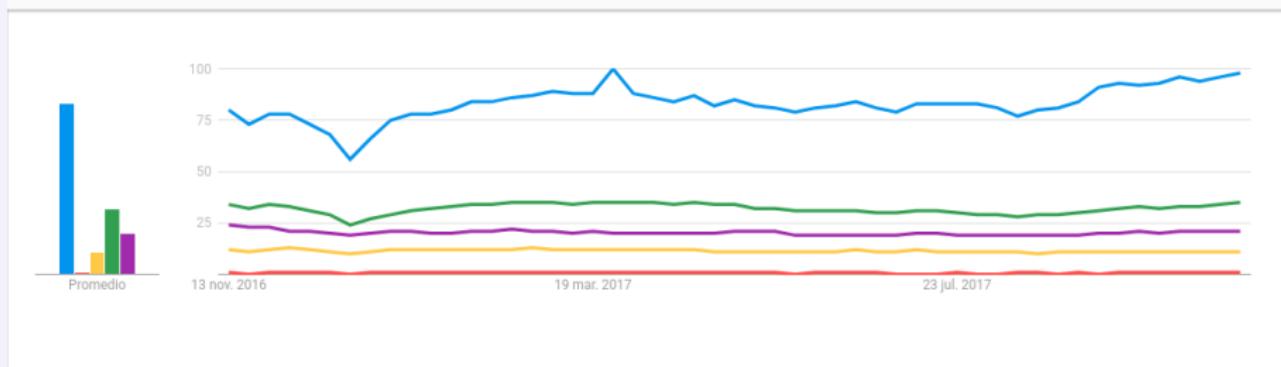
## Weaknesses

- ▶ Slower than compiled languages
- ▶ Python2 not compatible with Python3
- ▶ Lack of static types
- ▶ Can't free memory in usual way

# Python vs Others

python Julia Ruby R Go

Todo el mundo, Últimos 12 meses



**Figure:** Python vs Julia vs R vs Go (Google Trends)

- ▶ **Community**
- ▶ Multi-purpose
- ▶ Easy to learn
- ▶ Juila is faster? And Go?  
(Numpy/Numba/Torch/CuPy...)
- ▶ Frameworks and wrappers

# Conda

## Anaconda

We are going to use Python3 in all this course !!!

### Definition

Anaconda is an easy-to-install free package manager, environment manager, Python distribution, and collection of over 720 open source packages offering free community support.

### Why?

Because Anaconda's packages are for data analytics, data science, and scientific computing.

Also Conda makes sure that all packages and environments works fine together.

ANACONDA

# Installation

- ▶ Go to: <https://www.continuum.io/downloads>
- ▶ Choose your OS
- ▶ Download the installer
- ▶ Follow the steps on the webpage

## Warning

For Linux users, you may use:

```
bash Anaconda3-5.0.1-Linux-x86_64.sh
```

To install Anaconda.

## Anaconda tips

For Windows users, you should open AnacondaPrompt terminal. For Mac and Linux users, you can open the regular terminal.

- ▶ List available pythons:

```
conda search "^python$"  
source ~/.bashrc #(Linux users)
```

- ▶ Create and activate the environment:

```
conda create --name my_env python=3  
source activate my_env
```

- ▶ Install packages:

```
conda install some_package  
pip install some_package
```

- ▶ Remove environment:

```
conda remove --name my_env --all
```

# Alternative Installations

## Linux

### Linux

```
sudo apt-get install python3-pip python3-dev
→ python-virtualenv
pip3 install --upgrade pip3
cd /usr/local/share
sudo mkdir virtualenvs
sudo chown -R root:sudo virtualenvs/
sudo chmod -R g+w virtualenvs/
virtualenv --system-site-packages -p python3
→ /usr/local/share/virtualenvs/v1
source /usr/local/share/virtualenvs/v1/bin/activate
pip3 install -r requirements.txt
```

# Alternative Installations

## Mac and Windows

### Mac

Same script that in Linux, but changing the sudo apt-get install for brew install

### Windows

- ▶ Download Python3 from  
<https://www.python.org/downloads/windows/>
- ▶ open the cmd and type python get-pip.py
- ▶ After that, execute:
  - ▶ pip install virtualenv
  - ▶ pip install virtualenvwrapper-powershell
  - ▶ mkdir '~\.virtualenvs'
  - ▶ Import-Module virtualenvwrapper
- ▶ To see the lists of commands that we can use, just type:  
`Get-Command *virtualenv*`

# Spyder

## Integrated Development Enviroment

### Definition

Scientific PYthon Development EnviRonment

- ▶ Similar to RStudio and MATLAB IDE's
- ▶ IDE for Science
- ▶ Exploratory
- ▶ Easy debugging

spyder

## Other IDEs



**Figure:** Atom + Hydrogen



**Figure:** Jupyter



**Figure:** Eclipse + PyDev

All IDEs have advantages and disadvantages, you will need to choose what suits you most. In this course we will use SPYDER for simplicity, but each IDE has different purposes.

## Verify that all is working OK

- ▶ Open SPYDER
- ▶ Try to execute the next code:

```
import pandas as pd  
import os  
import mxnet as mx  
import scipy as sp  
  
print("Everything is working OK!!!")
```

Type the code, select all the code and press CTRL+INTRO

# Python Basics 1

## Libraries

In Python we need to set the modules that we are going to use at the beginning of the script. We do it in the following way:

```
import somelibrary as somename  
somename.somefunctioninthelib()
```

## Generic Data Types

Python really has dynamic semantics so a variable is somehow dynamic type, for instance:

```
a = [1,2,3] #--> list of numbers  
a = a[1] #--> position in a list  
a = "abcd" #--> string  
...
```

# Python Basics 2

## Functions

We can use functions very easy because of the dynamic semantics. Also in Python the most important thing is **INDENTATION** this is how we determine the loops and the range of the functions.

Beautiful and readable code.

```
def somefunction(param1,param2):  
    a = param1*param2  
    return a
```

# Python Basics 3

## Classes

Here is the OO part.

Easy example:

```
class Complex:  
    def __init__(self, realpart, imagpart):  
        self.r = realpart  
        self.i = imagpart
```

```
x = Complex(3.0, -4.5)
```

```
x.r, x.i
```

```
(3.0, -4.5)
```

**Let's practice a little bit !!!**

Open the `practice0.py`

After this open `oo.py`

# Python Basics 4

## Reserved words

```
if __name__ == "__main__":
    print("Hello main")
#####
class C2(C1):
    def __len__(self, ...):
```

## Relative paths and modules

What is a python module? What is `__init__.py`?

```
from ..outer.inner import foo
```

hello/

`__init__.py`

`params.py`

`bye/`

`__init__.py`

`params2.py`

**Exercise:** Try to import in `params2.py` some variable defined in `params.py` without executing the main script.

# Help!

- ▶ StackOverFlow and How To "do something" in Python
- ▶ Python documentation
- ▶ External libraries documentation

## Warning

Be careful of StackOverFlow because it's easy to copy and paste the code but if you don't understand what are you doing you'll have several problems.

# Libraries that we need

- ▶ Pandas
- ▶ BeautifulSoup
- ▶ Matplotlib
- ▶ NumPy
- ▶ SciPy
- ▶ Scikit-learn
- ▶ Plotly
- ▶ Mxnet
- ▶ Multiprocessing

And many others...

# Numpy 1

## What is numpy ?

NumPy is the fundamental package for scientific computing with Python.  
It contains among other things:

- ▶ A powerful N-dimensional array object
- ▶ Sophisticated (broadcasting) functions
- ▶ Tools for integrating C/C++ and Fortran code
- ▶ Useful linear algebra, Fourier transform, and random number capabilities

# Numpy 2

Now we have numeric arrays (not lists) and we can apply operations:

## Numpy arrays

```
import numpy as np
a = np.array(1,2,3,4)      # WRONG
a = np.array([1,2,3,4])    # RIGHT
b = np.array([(1.5,2,3), (4,5,6)])
print(b)
    array([[ 1.5,  2. ,  3. ],
           [ 4. ,  5. ,  6. ]])
c = np.array( [ [1,2], [3,4] ], dtype=complex )
print(c)
    array([[ 1.+0.j,  2.+0.j],
           [ 3.+0.j,  4.+0.j]])
```

# Numpy 3

As we can see in the previous slide there are many dtypes for an array of NumPy. More precisely a dtype follow the next properties:

## Properties

- ▶ Type of the data (integer, float, Python object, etc.)
- ▶ Size of the data (how many bytes is in e.g. the integer)
- ▶ Byte order of the data (little-endian or big-endian)
- ▶ If the data type is structured (an aggregate of other data types).

## Dtypes sample

int16,bool,float64,complex,str,unicode,buffer,object,...

# Numpy 4

Some useful algebraic functions, better to see as example:

## Numpy useful functions

```
a = np.array([[1.0, 2.0], [3.0, 4.0]])  
a.transpose() #transposed matrix  
np.linalg.inv(a) #inverse matrix  
np.dot (a, a) # matrix product  
np.trace(a) #trace of the matrix  
y = np.array([[5.], [7.]]) #independent term  
np.linalg.solve(a, y) #solver of a system
```

## Numpy 5

Polynomial fit functions that minimize the SSE:

### Polynomial fit functions

```
x = np.array([0.0, 1.0, 2.0, 3.0, 4.0, 5.0])
y = np.array([0.0, 0.8, 0.9, 0.1, -0.8, -1.0])
z = np.polyfit(x, y, 3)#3 is the degree  
#of the fitting polynomial
print(z)
    array([ 0.08703704, -0.81349206,
           1.69312169, -0.03968254])
p = np.poly1d(z)
p(0.5)
    0.6143849206349179
p30 = np.poly1d(np.polyfit(x, y, 30))
    RankWarning: Polyfit may be poorly conditioned
```

**Practice again!!!**

Open the numpy\_practice.py

# Matplotlib 1

## What is matplotlib ?

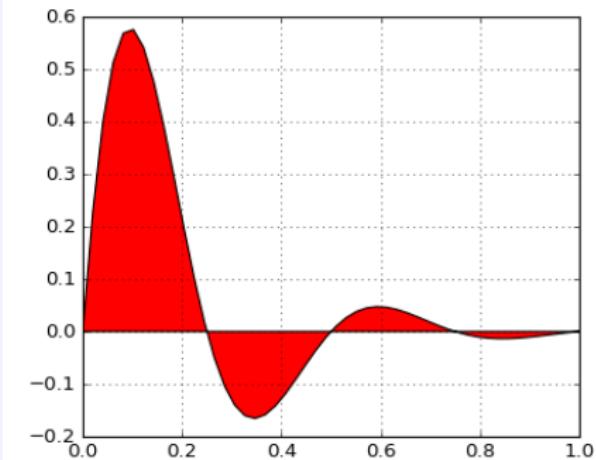
Matplotlib is a python 2D plotting library which produces publication quality figures in a variety of hardcopy formats and interactive environments across platforms.

## Basic example

```
import numpy as np
import matplotlib.pyplot as plt
x = np.linspace(0, 1)
y = np.sin(4 * np.pi * x) * np.exp(-5 * x)
plt.fill(x, y, 'r') #fills the curve with red color
plt.grid(True) #draws the grid
plt.show() #shows the plot
```

## Matplotlib 2

Show of the previous plot:



# Matplotlib 3

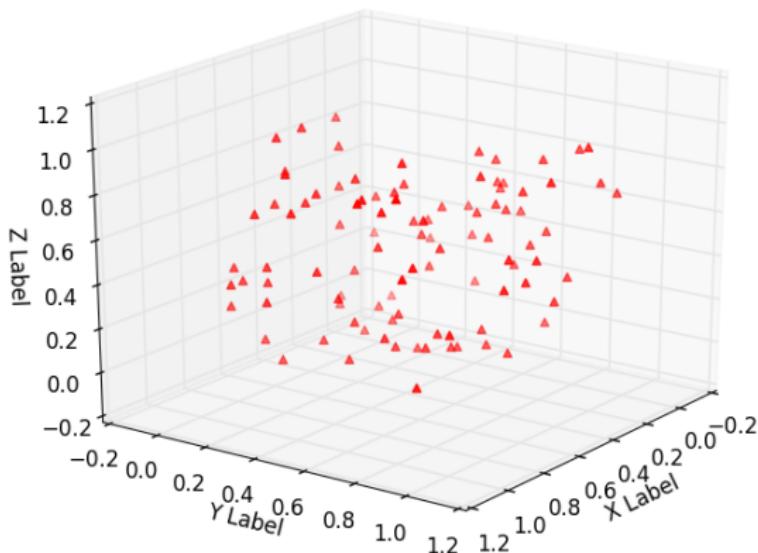
Now we are going to draw some data in 3D just as an example:

## 3D example

```
import numpy as np
from mpl_toolkits.mplot3d import Axes3D
import matplotlib.pyplot as plt
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
n = 100
xs = np.random.uniform(0,1,n)
ys = np.random.uniform(0,1,n)
zs = np.random.uniform(0,1,n)
ax.scatter(xs, ys, zs,color="r",marker="^")
ax.set_xlabel('X Label')
ax.set_ylabel('Y Label')
ax.set_zlabel('Z Label')
plt.show()
```

# Matplotlib 4

Show of the previous plot:

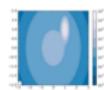


# Matplotlib 5

The most important part of matplotlib is...

The gallery: <http://matplotlib.org/gallery.html>

Images, contours, and fields



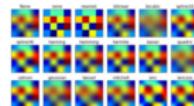
contour\_log



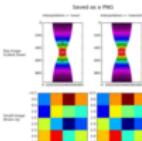
image\_demo



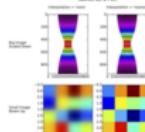
image\_demo\_clip\_path



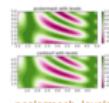
interpolation\_methods



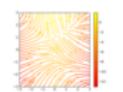
interpolation\_none\_vs\_nearest



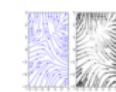
interpolation\_none\_vs\_nearest



pcolormesh\_levels



streamplot\_demo\_features



streamplot\_demo\_features



streamplot\_demo\_masking



streamplot\_demo\_start\_points

Pie and polar charts



pie\_demo\_features



pie\_demo\_features



polar\_bar\_demo



polar\_scatter\_demo

Practice again !!!

Open practice1.py

# Pandas 1

This library is the CORE of Data Analysis in Python.  
And It's most powerful tool...

## DataFrame class

This is our table and our database structure in Python.  
Has many many attributes and most libraries were build using this  
structure as a link.

## Example

```
import pandas as pd
d = [['Pepito',22],['Juanito',43],['Pablito',20]]
c = ["Name","Age"]
df = pd.DataFrame(data=d,columns = c)
```

## Pandas 2

Knowing a little bit more about DataFrame class:

### Continuing Example

```
df.Age #--> Sometimes correct  
df["Age"] #--> Correct  
df["Age"].mean()  
df["Age"].var()
```

Let's take a look at the documentation:

<http://pandas.pydata.org/pandas-docs/stable/generated/pandas.DataFrame.html>

# Pandas 3

Getting information in different formats:

## Some format to DataFrame

```
##All this sentences return a DataFrame object
pd.read_csv(file)
pd.read_excel(file)
pd.read_html(path) # directly from the web
pd.read_json(path) # directly from the web
pd.read_sas(file)
pd.read_sql(file)
pd.read_sql_table(file)
pd.read_stata(file)
df.from_csv(file)
df.from_dict(dict)
...
...
```

To see how it works, just open `easy_plot.py`

## Pandas 4

Querys inside DataFrame class:

### Query in Python

```
x = df[(df["label1"] == "some1") &  
(df["label2"] == "some2")]["label3"]
```

This could be a set of numbers coming from the DataFrame as a request. The request is like we want all elements on the DataFrame that have in the column named label1 the value some1 **and** that have in the column named label2 the value some2. And from this set of rows that follow the answer we want the values of column named label3. Then put all this values in a variable named x.

### DataFrame to $\text{\LaTeX}$

```
df2.to_latex().replace("\n", "")  
# generates a table in LaTeX format
```

# Pandas 5

## Few more possibilities

```
df.dropna(axis=1, how='any', inplace=True) #drop NA values  
agg_col = df.groupby('label1').aggregate(sum)  
agg_col.index = ['bar1', 'bar2', 'bar3']  
agg_col.plot(kind='bar') #see other kinds in documentation
```

# Pandas 6

```
df = pd.concat(df1, df2, df3)
```

	df1			
	A	B	C	D
0	A0	B0	C0	D0
1	A1	B1	C1	D1
2	A2	B2	C2	D2
3	A3	B3	C3	D3

	df2			
	A	B	C	D
4	A4	B4	C4	D4
5	A5	B5	C5	D5
6	A6	B6	C6	D6
7	A7	B7	C7	D7

	df3			
	A	B	C	D
8	A8	B8	C8	D8
9	A9	B9	C9	D9
10	A10	B10	C10	D10
11	A11	B11	C11	D11

Result

	A	B	C	D	
x	0	A0	B0	C0	D0
x	1	A1	B1	C1	D1
x	2	A2	B2	C2	D2
x	3	A3	B3	C3	D3
y	4	A4	B4	C4	D4
y	5	A5	B5	C5	D5
y	6	A6	B6	C6	D6
y	7	A7	B7	C7	D7
z	8	A8	B8	C8	D8
z	9	A9	B9	C9	D9
z	10	A10	B10	C10	D10
z	11	A11	B11	C11	D11

# Pandas 7

```
result = pd.concat([df1, df4], axis=1)
```

df1				df4			Result									
	A	B	C	D	B	D	F	A	B	C	D	B	D	F		
0	A0	B0	C0	D0	2	B2	D2	F2	0	A0	B0	C0	D0	NaN	NaN	NaN
1	A1	B1	C1	D1	3	B3	D3	F3	1	A1	B1	C1	D1	NaN	NaN	NaN
2	A2	B2	C2	D2	6	B6	D6	F6	2	A2	B2	C2	D2	B2	D2	F2
3	A3	B3	C3	D3	7	B7	D7	F7	3	A3	B3	C3	D3	B3	D3	F3
								6	NaN	NaN	NaN	NaN	B6	D6	F6	
								7	NaN	NaN	NaN	NaN	B7	D7	F7	

# Pandas 8

```
result = pd.concat([df1, df4], axis=1, join='inner')
```

df1				df4			Result									
	A	B	C	D	B	D	F	A	B	C	D	B	D	F		
0	A0	B0	C0	D0	2	B2	D2	F2	2	A2	B2	C2	D2	B2	D2	F2
1	A1	B1	C1	D1	3	B3	D3	F3	3	A3	B3	C3	D3	B3	D3	F3
2	A2	B2	C2	D2	6	B6	D6	F6								
3	A3	B3	C3	D3	7	B7	D7	F7								

## Pandas 9

```
result = df1.append(df4)
```

df1

	A	B	C	D
0	A0	B0	C0	D0
1	A1	B1	C1	D1
2	A2	B2	C2	D2
3	A3	B3	C3	D3

df4

	B	D	F
2	B2	D2	F2
3	B3	D3	F3
6	B6	D6	F6
7	B7	D7	F7

Result

	A	B	C	D	F
0	A0	B0	C0	D0	NaN
1	A1	B1	C1	D1	NaN
2	A2	B2	C2	D2	NaN
3	A3	B3	C3	D3	NaN
2	NaN	B2	NaN	D2	F2
3	NaN	B3	NaN	D3	F3
6	NaN	B6	NaN	D6	F6
7	NaN	B7	NaN	D7	F7

# Pandas 10

```
result = pd.merge(left, right,  
how='left', on=['key1', 'key2'])
```

left				right				Result						
	A	B	key1	key2	C	D	key1	key2	A	B	key1	key2	C	D
0	A0	B0	K0	K0	0	D0	K0	K0	A0	B0	K0	K0	C0	D0
1	A1	B1	K0	K1	1	D1	K1	K0	A1	B1	K0	K1	NaN	NaN
2	A2	B2	K1	K0	2	D2	K1	K0	A2	B2	K1	K0	C1	D1
3	A3	B3	K2	K1	3	D3	K2	K0	A3	B3	K2	K1	C2	D2
4														

# Pandas 11

```
result = pd.merge(left, right,  
how='outer', on=['key1', 'key2'])
```

left				right				Result							
	A	B	key1		C	D	key1	key2	A	B	key1	key2	C	D	
0	A0	B0	K0	K0	0	D0	K0	K0	A0	B0	K0	K0	C0	D0	
1	A1	B1	K0	K1	1	D1	K1	K0	A2	B2	K1	K0	C1	D1	
2	A2	B2	K1	K0	2	D2	K1	K0	A2	B2	K1	K0	C2	D2	
3	A3	B3	K2	K1	3	D3	K2	K0							

## Pandas 12

```
result = pd.merge(left, right,  
how='inner', on=['key1', 'key2'])
```

left				right				Result			
	A	B	key1	key2	C	D	key1	key2	C	D	
0	A0	B0	K0	K0	0	C0	D0	K0	K0	C0	D0
1	A1	B1	K0	K1	1	C1	D1	K1	K0	NaN	NaN
2	A2	B2	K1	K0	2	C2	D2	K1	K0	C1	D1
3	A3	B3	K2	K1	3	C3	D3	K2	K0	C2	D2

... and many other ways to fusion DataFrames.

**Practice again!!!**

Open the practice2.py

# Titanic Dataset

In this first real example, we are going to study and analyze the data corresponding to the titanic. Open `titanic_preprocessing.py!!!`

# Machine Learning

## What is ML

Machine learning is the subfield of computer science that gives computers the ability to learn without being explicitly programmed.

The main task that ML perform is interpolation.

ML is another useful tool for DA, and we can classify all this methods into three branches:

- ▶ **Classifying:** inputs are divided into classes, and the learner must produce a model that assigns unseen inputs to one or more (multi-label classification) of these classes.
- ▶ **Clustering:** a set of inputs is to be divided into groups. Unlike in classification, the groups are not known beforehand, making this typically an unsupervised task.
- ▶ **Regressions:** predicting a continuous-valued attribute associated with an object.

# Types of learning

There are many ways to train the models, but the most famous are:

- ▶ **Unsupervised learning:** No labels are given to the learning algorithm, leaving it on its own to find structure in its input. Unsupervised learning can be a goal in itself (discovering hidden patterns in data) or a means towards an end (feature learning).
- ▶ **Supervised learning:** The computer is presented with example inputs and their desired outputs, given by a "teacher", and the goal is to learn a general rule that maps inputs to outputs.
- ▶ **Reinforcement learning:** A computer program interacts with a dynamic environment in which it must perform a certain goal (such as driving a vehicle or playing a game against an opponent). The program is provided feedback in terms of rewards and punishments as it navigates its problem space.

# Mathematical Approach

- ▶ Data Model:  $(X, Y) \sim P$  joint probability distribution
- ▶ Training set:  $T = \{(x_i, y_i)\}_{i \leq I}$  and the data is iid.
- ▶ Parametric model set:  $\hat{y}(x) = \Phi(x; \lambda)$ ,  $\lambda \in \mathbb{R}^M$

## Empirical loss

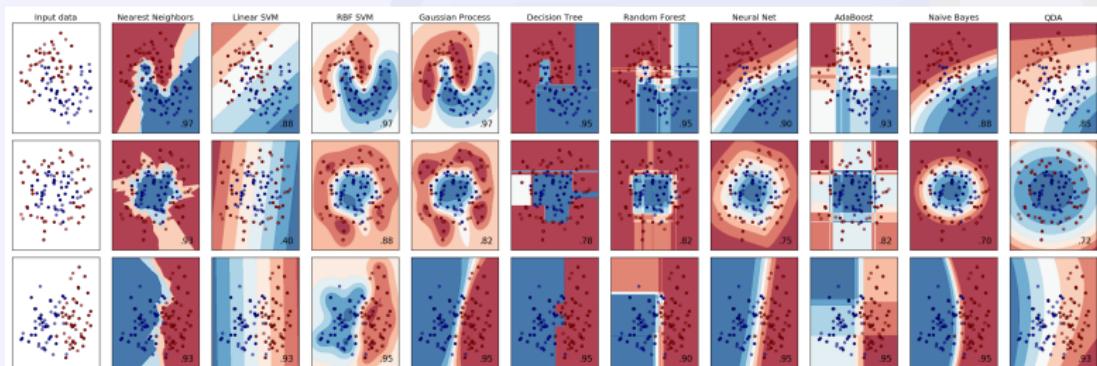
$$\hat{E}(\lambda) = \frac{1}{I} \sum_{i \leq I} d(\Phi(x_i; \lambda), y_i)$$

Machine learning are the tools to compute  $\lambda$  that follows:

$$\min_{\lambda} (\hat{E}(\lambda))$$

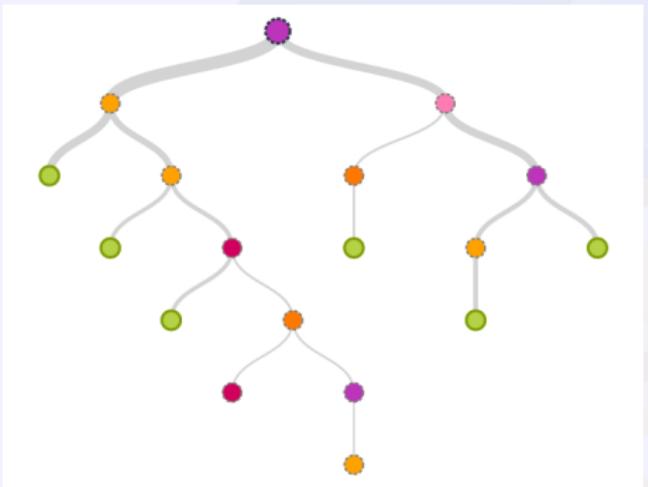
# Scikit-learn

- ▶ Simple and efficient tools for data mining and data analysis
- ▶ Accessible to everybody, and reusable in various contexts
- ▶ Built on NumPy, SciPy, and matplotlib
- ▶ Open source, commercially usable - BSD license



## Decision Trees

A decision tree is a decision support tool that uses a tree-like graph or model of decisions and their possible consequences, including chance event outcomes, resource costs, and utility. It is one way to display an algorithm that only contains conditional control statements.



## What really does?

Given training vectors  $x_i \in \mathbb{R}^n$ ,  $i = 1, \dots, l$  and the labels vector  $y \in \mathbb{R}^l$ , a decision tree recursively partitions the space such that the samples with the same labels are grouped together. Let the data at node  $m$  be represented by  $Q$ . For each candidate split  $\theta = (j, t_m)$  consisting of a feature  $j$  and threshold  $t_m$ , partition the data into  $Q_{left}(\theta)$  and  $Q_{right}(\theta)$  subsets:

$$Q_{left}(\theta) = (x, y) | x_j \leq t_m$$

$$Q_{right}(\theta) = Q \setminus Q_{left}(\theta)$$

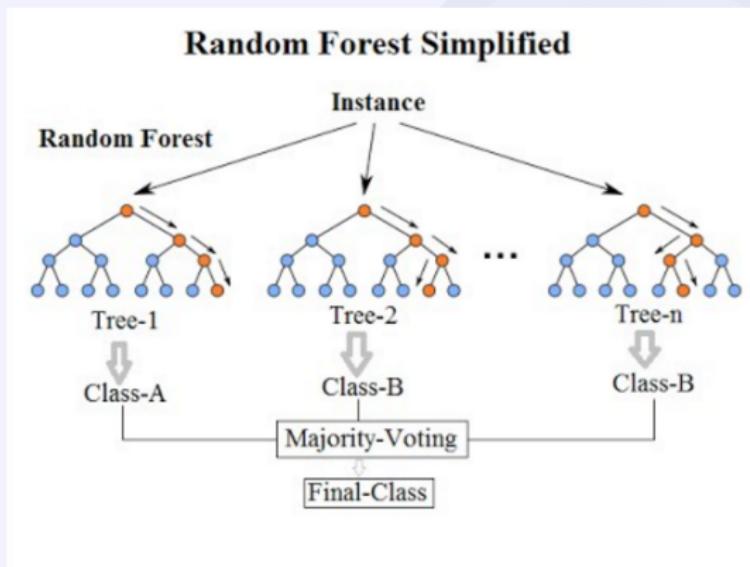
Also, trees have an impurity function, which changes if the tree is a classifying tree or a regression tree. The proportion  $p_{mk}$  of the points of node  $m$  in class  $k$ :

$$p_{mk} = 1/N_m \sum_{x_i \in R_m} I(y_i = k)$$

And we use Gini index as an impurity function in terms of proportion.

# Random Forest

What is a random forest and why to use them? (reduce overfitting)



What is boosting?

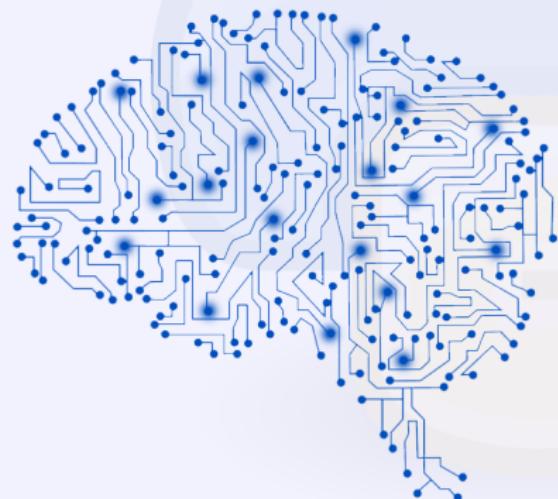
# Neural Networks and Deep Learning

## Neural Network

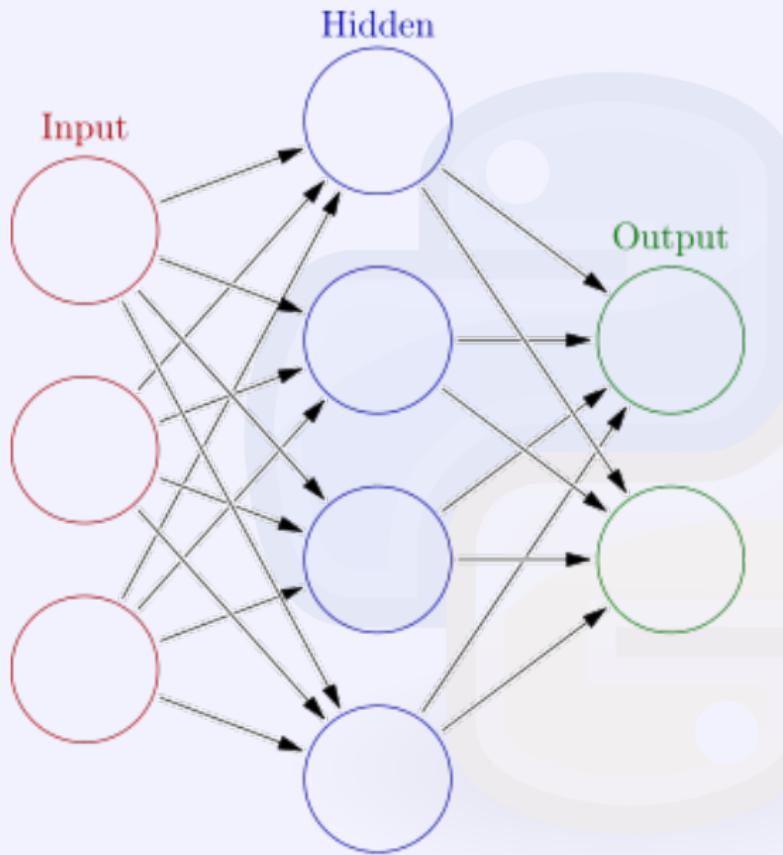
Neural networks, a beautiful biologically-inspired programming paradigm which enables a computer to learn from observational data

## Deep Learning

Deep learning, a powerful set of techniques for learning in neural networks



# Neural Network



## How it works

- ▶ Neurons: is an entity that receives many inputs and computes a number and it sends as an output.
- ▶ Layer: set of neurons in the same phase (means step).
- ▶ Synapses: Set of arrows that have weights from a layer to another.
- ▶ Input: a set of neurons that sends the input information.
- ▶ Output: the last layer of neurons.

## More mathematically

let  $l$  be the layer, and the output of the neuron  $i$  in the layer  $l$  is:

$$a_i^l = \sigma\left(b_i^l + \sum_j w_{ij}^l a_j^{(l-1)}\right)$$

- ▶  $z_i^l$  is the information received  $b_i^l + \sum_j w_{ij}^l a_j^{(l-1)}$
- ▶  $\sigma$  is the activation function, the more usuals are sigmoid,  $\tanh(z_i^l)$  and  $\max(0, z_i^l)$ .
- ▶  $b_i^l$  is the bias, and measures the amount of sensibility of our neuron, because acts as a threshold for the activation function.

# Back-Propagation 1

## What is back-propagation?

Is the action where the coefficients of the synapses and the biases of the neurons are corrected by a process of identifying the error in the last layer, correcting this error and going backwards till the beginning.

Is the main reason of why the NN converges to a solution.

Let  $\delta^l$  be the vector of errors in the layer  $l$  so:

$$\delta^l = (\delta_1^l, \dots, \delta_n^l)$$

Then how we propagate the error, knowing that the error in the last layer  $l$  is:

$$\delta^L = \nabla_a C \odot \sigma'(z^L)$$

Where also  $a, z^L$  are vectors,  $\odot$  denotes the Hadamard product, and  $C$  is the cost function, and usually is  $\frac{1}{2} \sum_i (y_i - a_i^L)^2$

## Back-Propagation 2

The answer is:

$$\delta^l = ((w^{l+1})^T \delta^{l+1}) \odot \sigma'(z^l)$$

And to compute the corresponding corrections of the biases and the coefficients of the synapses, we have this equations:

$$\delta_j^l = \frac{\partial C}{\partial b_j^l}$$

$$a_k^{l-1} \delta_j^l = \frac{\partial C}{\partial w_{jk}^l}$$

And to compute these numbers, we use an optimization method(i.e. the gradient descent method).

# How works all the process

- 1 Input a set of training examples
- 2 For each training example  $x$ :
  - ▶ Set the corresponding activation input (the output of the input layer).
  - ▶ Feedforward: for each layer, compute the information that each neuron receives.
  - ▶ Output error: compute the output errors  $\delta^l$ .
  - ▶ Back-propagate the error to the beginning.
- 3 Gradient descend method.

Then iterate 2 and 3 to purify the coefficients till some tolerance parameter or a previously convergence.

# So what is deep learning?

## Answer

Networks with this kind of many-layer structure (two or more hidden layers) are called deep neural networks.

After the years the people start saying that deep starts at 4, then 5 , 9 and 21 actually.

# Perceptrons

## Answer

A perceptron is a neuron that receives an amount of binary inputs, and returns a binary output.

Were the first defined neurons in the 50's, and still useful.

Nowadays we use more sigmoid neurons than perceptron ones.

## How a perceptron neuron works?

The neuron receives many inputs, and then does:

```
def perceptron(x,w,threshold):
    if np.sum(x*w) < threshold:## star acts as Hadamard
        → product
        return 0
    else:
        return 1
```

Finally we are ready to work with neural networks somehow, more specifically with the **Multi Layer Perceptron** of scikit-learn.

# DL environments

## Pytorch

There are many DL environments nowadays...

- ▶ TensorFlow
- ▶ Keras
- ▶ Caffe2
- ▶ Pytorch
- ▶ MXnet

and many others...

I prefer Pytorch, because is fast, and is simple compared to those that use  
**Static Computational Graphs.**



## Models on titanic processed data

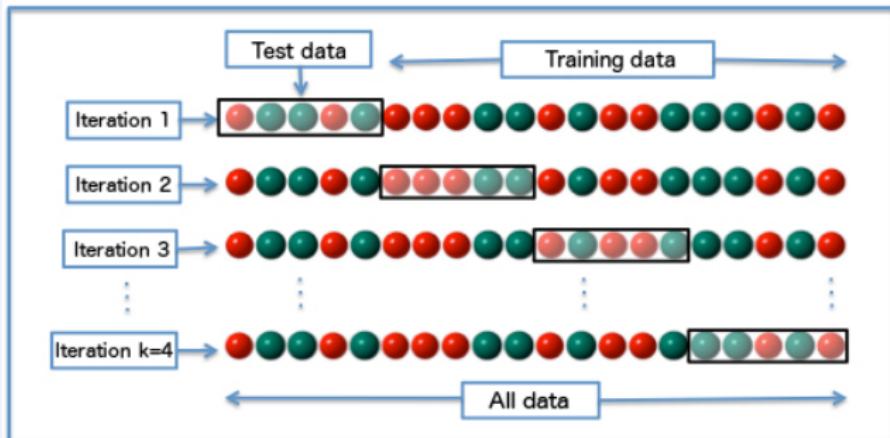
We are going to see now, how "easy" is to apply previously stated models:  
**decision tree, xgboost and MLP.**

### Warning

On most didactic Kaggle datasets (not in competitions), all models perform quite well, and dataset structure is near perfect.

Open `titanic_decision_tree.py`, `titanic_xgboost.py` and `titanic_scikit_MLP.py`

# K fold validation 1



```
from sklearn.model_selection import KFold
X = np.array([[1, 2], [3, 4], [1, 2], [3, 4]])
y = np.array([1, 2, 3, 4])
kf = KFold(n_splits=2)
kf.get_n_splits(X)

print(kf)
```

## K fold validation 2

```
for train_index, test_index in kf.split(X):
    print("TRAIN:", train_index, "TEST:", test_index)
    X_train, X_test = X[train_index], X[test_index]
    y_train, y_test = y[train_index], y[test_index]
```

TRAIN: [2 3] TEST: [0 1]

TRAIN: [0 1] TEST: [2 3]

Take care when using **K fold validation** when using **boosting** models,  
because you can **overfit the parameters**.

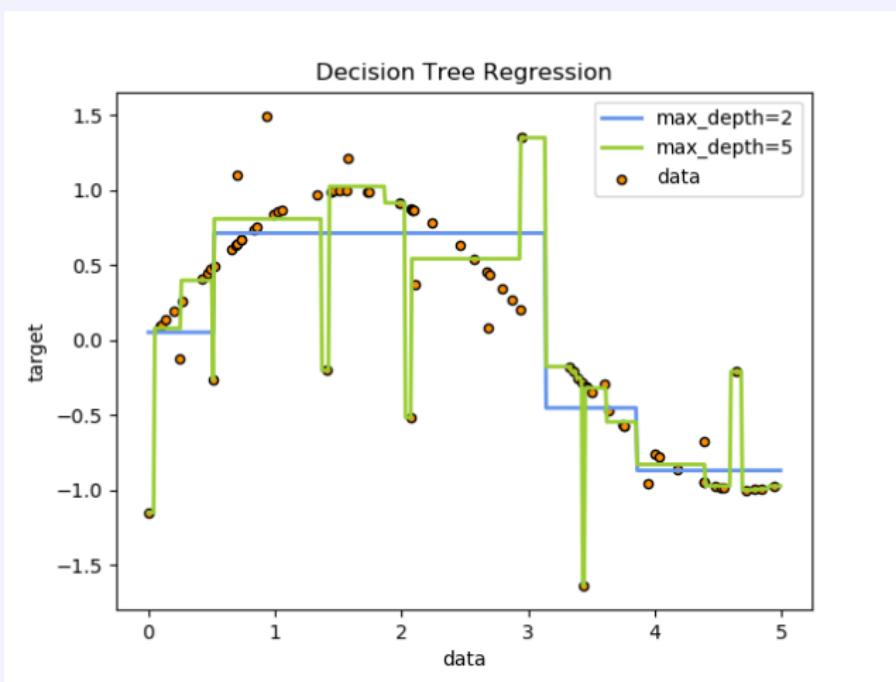
## Hyper Parameter tuning (Grid Search)

Exhaustive search over specified parameter values for an estimator. A search consists of:

- ▶ An estimator (regressor or classifier such as `sklearn.svm.SVC()`)
- ▶ A parameter space
- ▶ A method for searching or sampling candidates
- ▶ A cross-validation scheme
- ▶ A score function

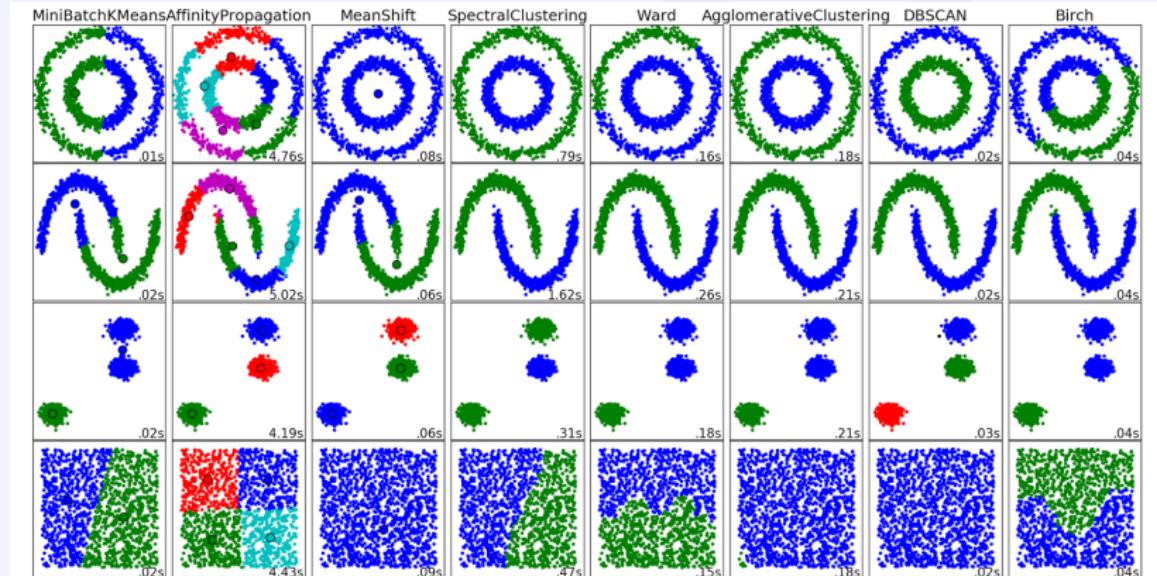
```
param_grid = [  
    {'C': [1, 10, 100, 1000], 'kernel': ['linear']},  
    {'C': [1, 10, 100, 1000], 'gamma': [0.001, 0.0001],  
     ↳ 'kernel': ['rbf']}  
]
```

## Decision trees as regressors



The behavior of a regression tree, is the same as the classification tree, but taking care that "classifications" are real numbers, and the proportion of the impurity function is computed by the mean score.

# Clustering Algorithms



# Web-Scraping

## Idea

Extract data from the web with a useful format.

## Philosophy

This is the artistic part, so in many cases, more you are digging in the HTML better results you will have in your Python script.

## Practise

Open your browser (I recommend Chrome or Firefox) and your text editor:

- ▶ Windows: Download SublimeText
- ▶ Mac: You can download SublimeText or maybe you have some good editor by default.
- ▶ Linux: Use some text editor like gedit

## Real examples

We are going to follow a real example from this point of the course, and see some topics of WS: For this we need to learn more strategies and test more Python libraries but now we can understand the examples.

For the first part, Web Scrapping, we will get the information from:

<http://www.coches.net/>



This is not compulsory, so if you want to gather data from other web-pages you can, so feel free to tune your examples, but first...

# Legality

Before digging into the scraping we need to know what is:

## Terms of Service

Terms of service (also known as ToS or TOS and TOU) are rules by which one must agree to abide in order to use a service. Terms of service can also be merely a disclaimer, especially regarding the use of websites.

Before scrap something you **need to know** the terms of service of the web-page.

## Google Example

HTTP 403 Forbidden status while trying to scrap very fast.

Google has **nice attitude** so they say that you are violating TOS maybe because someone could be hacking you so be aware (but you are banned from Google until the unusual traffic stops).

## URL analysis

Take a look at the URL of the page:

```
url = "http://www.coches.net/segunda-mano/?MakeId=28\  
&ModelId=0&PrvId=0&Version=\\  
&BodyTypeId=0&FuelTypeId=0&MaxKms=9999999\ \  
&MinKms=0&MaxYear=9999&MinYear=0&fi=SortDate&or=-1\ \  
&MaxPrice=0&SearchOrigin=2&text=mercedes__benz"
```

But... this is the **BEST** URL that we can get? (**NO** and this is why we need time for search in the web)

# BeautifulSoup

## Definition

Beautiful Soup is a Python library for pulling data out of HTML and XML files. It works with your favorite parser to provide idiomatic ways of navigating, searching, and modifying the parse tree. It commonly saves programmers hours or days of work.

## Usage

To see how it works we need an example because we need to analyze the xml format and the best tool for that and somehow for scraping is Chrome.

**It's better to see how it works with an example**

Open `coches.py!!!`

# Libraries for the example

First of all, we will need:

## Code

```
import pandas as pd #--> Data structure
from bs4 import BeautifulSoup #-->Parse the webpage
from urllib.request import urlopen #-->Web connect protocol
```

# HTML/XML Code

Look deep into the web and try to understand structure.

## Warning

The kind of things that could stop us from getting information are from this type:

The content of the page is charged dynamically and there is no information on the URL and the HTML content is charged when happens some event on the web. We can deal with this but is not on the scope of the course.



**Figure:** Sublime Text Editor  
(Windows/Mac/Linux).



**Figure:** Gedit Editor(Linux).

# Using BeautifulSoup

## Code

```
page = urlopen(url)
soup = BeautifulSoup(page, "lxml")

##After looking at the html code
title = soup.find('div', attrs=
{"class":"mt-SerpList"}).findAll('span')
price = soup.find('div', attrs=
{"class":"mt-SerpList"}).findAll('strong')
attribute = soup.find('div', attrs=
{"class":"mt-SerpList"}).findAll('li')
```

## Set lists and build DataFrame

### Code

```
titles = []
prices = []
locality = []

...
for i in range(len(title)):
    if title[i].string[:6] != "Añadir":
        titles.append(title[i].string)
...

```

We need to **take care** about what information and how this information is supplied.

Somehow we need to personalize the loops because of the XML/HTML structure.

# Set DataFrame

## Code

```
d = []
for i in range(len(titles)):
    d.append([titles[i],prices[i],locality[i]
              ,gas[i],year[i],numkm[i]])

a = pd.DataFrame(data=d,columns=["Title","Price",
                                  "Locality","GasType","Year","Km"])
```

Now we have to options to continue:

- ▶ Build a library of functions for reuse the code.
- ▶ Start making plots and statistics.

# Reusability of the Code

## Tips

- ▶ Keep the code DRY. Dry means "Don't Repeat Yourself".
- ▶ Make a class/method do just one thing.
- ▶ Write unit tests for your classes AND make it easy to test classes.
- ▶ Remove the business logic or main code away from any framework code
- ▶ Try to think more abstractly and use Interfaces and Abstract classes.
- ▶ Code for extension. Write code that can easily be extended in the future.
- ▶ Don't write code that isn't needed.
- ▶ Try to reduce coupling.
- ▶ Be more Modular

Open `cocheslib.py` !!!

## Other tools

- ▶ requests library to use POST and GET methods.
- ▶ Scrapy to build automatic spyders **robots** and handle css and some javascripts.
- ▶ Selenium to handle all kind of javascripts and hide our unusual activity using firefox or chrome protocols. Handling automatic POST and **cookies**.

# RegEx 1

## Definition

A regular expression is, in theoretical computer science and formal language theory, a sequence of characters that define a search pattern. Usually this pattern is then used by string searching algorithms for "find" or "find and replace" operations on strings.

## Metachars table 1

- . matches any single character, for example: a.b matches acb and many others.
- [ ] matches a single character that is contained within the brackets, for example: [abc] matches a,b or c.
- [^ ] matches a single character that is not contained within the brackets.
- ^ matches the starting position within the string.
- \$ matches the ending position of the string or the position just before a string-ending newline.
- ( ) defines a marked subexpression.

## RegEx 2

### Metachars table 2

\n matches what the nth marked subexpression matched, where n is a digit from 1 to 9.

\* matches the preceding element zero or more times.

{min,max} matches the preceding element at least min and not more than max times.

? matches the preceding element zero or one time.

+ matches the preceding element one or more times.

| matches either the expression before **or** the expression after the operator.

# RegEx 3

## Library re

```
import re
string = "I want to know all the 3 numbers\
on the string 1,-2.4"
pattern = "[+-]?\d+[\.]?\d*[eE][+-]?\d*"
re.compile(pattern)
print(re.findall(pattern,string))
    3,1,-2.4
```

# RegEx 4

To practice on the RegEx topic, the best tool is: <http://regexr.com/>

The screenshot shows the Regexr interface. On the left is a sidebar with links to Help, Reference, CheatSheet, Examples, Community, and Favorites. The main area has tabs for Library, Regular, Global, and Test. The current tab is 'Test'. The 'Expression' field contains the regular expression `([A-Z])\w*`. The 'Text' field contains the text `Welcome to RegExr v2.1 by gskinner.com, proudly hosted by Media Temple.`. Below the text, instructions say to 'Edit the Expression & Text' to see matches, 'Roll over matches or the expression for details', and 'Undo mistakes with ctrl-z'. It also mentions saving favorites, sharing expressions with friends, exploring results with tools, and watching a tutorial video. The 'Sample test for testing:' section shows various strings and their matches. At the bottom, there are buttons for Tools, Replace, List, Details, and Explain.

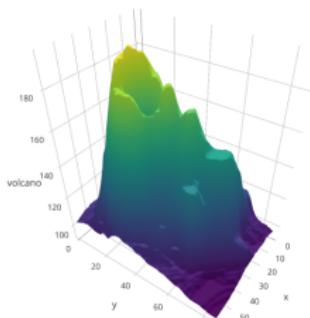
**Practice again!!!**

Open the `practice3.py`

# Plotly (interactive HTML embedded plots)

## What is Plotly?

Plotly's Python is a graphing library that makes interactive, publication-quality graphs online.



- ▶ High quality plots
- ▶ Easy way to plot complex data
- ▶ Interactive plots
- ▶ HTML embedded plots
- ▶ Great community

# Plotly 1

First of all, we need to execute the following commands:

```
import plotly.offline as py #this is the class that builds  
→ the embedded HTML with the plot  
import plotly.graph_objs as go # Here are the classes that  
→ do different kinds of plots
```

For instance:

- ▶ go.Bar()
- ▶ go.Surface()
- ▶ go.Histogram()
- ▶ go.Box()
- ▶ go.Scatter()
- ▶ and many others...

<https://plot.ly/python/reference/>

## Plotly 2

There are 4 main structures that we must define to plot something in plotly:

- ▶ Traces: all different datasets that we want to plot, and how we want to plot this sets, i.e. `trace1 = go.Bar(...)`
- ▶ Layout: object that we can use to change the configuration of the underlying window where we are plotting, for instance, we can change the background color, the height and the width,...
- ▶ Data: is a list of traces
- ▶ Figure: is a `graph_objs` that uses the data and the layout to plot the data with the configuration defined by the layout.

Now we are ready to open the `plotly_examples.py` !!!