Type-in Mania: BASIC Programming on the TRS-80 MC-10

8-Bit BASIC Retro-programming Projects and Classic BASIC Games

Uncle Tays' House Adventure Walkthrough (Spoiler Alert)

About the Story: In this adventure you find treasures and valuables in your mad uncle Tays' house type simple commands: north, south, etc. To move (or just 'n', 's'). Take and drop, inventory, look, read, move, and so on. Some commands are complex: 'move the hubcap with the spanner'.
[Show hints]

BASEMENT

[26] STORAGE "take boxspring"	[27] LAUNDRY X "take loons"	[28] WORK ROOM "take oilcan"	[29] BOTTOM OF STAIRS X "drop boxspring"

MAIN FLOOR

[23] DUMBWAITER X	[08] LIBRARY "take checkbook"	[06] DEN "move couch with brace","take teddybear"	[02] KITCHEN / STAIRS TO BASEMENT X "move fridge with jack", "take fuse"		
[10] GARAGE "take jack", "take bungee"	[05] HALL	[04] HALL	[01] FOYER (lobby) "take newspaper","read newspaper"	[03] SITTING ROOM X	[11] DINING ROOM
	[09] SMALL BEDROOM "take note"	[07] BATHROOM X "move clothes with gloves"	[31] EXIT Return here when finished		

SECOND FLOOR

	[21] CORNER BEDROOM "take investment"	[18] CHILD'S ROOM "spin top"	[19] SECRET ROOM "take loverboy"	[13] MASTER BEDROOM "take key"
[24] 3 DOORS / DUMBWAITER X	[20] DANGEROUS HALL "open [direction not mentionedin note] door","oil dumbwaiter with oilcan"	[17] HALL "unlock door" "drop teddybear"	[14] HALL	[12] BALCONY / STAIRS TO ATTIC X X "tie bungee to railing","jump" "take picture","jump" "put fuse in fusebox"
	[22] BATHROOM "take gloves", "read note in mirror"	[16] CLOSET "take gainesburger","eat gainesburger"	[15] GAME ROOM "take top"	

THIRD FLOOR

[25] ATTIC X "take brace", "take magazine", "read magazine"

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source: http://jimgerrie.blogspot.com/2014/02/uncle-tays-house-adventure-walkthrough.html