

Data-Driven Design for Computational Imaging

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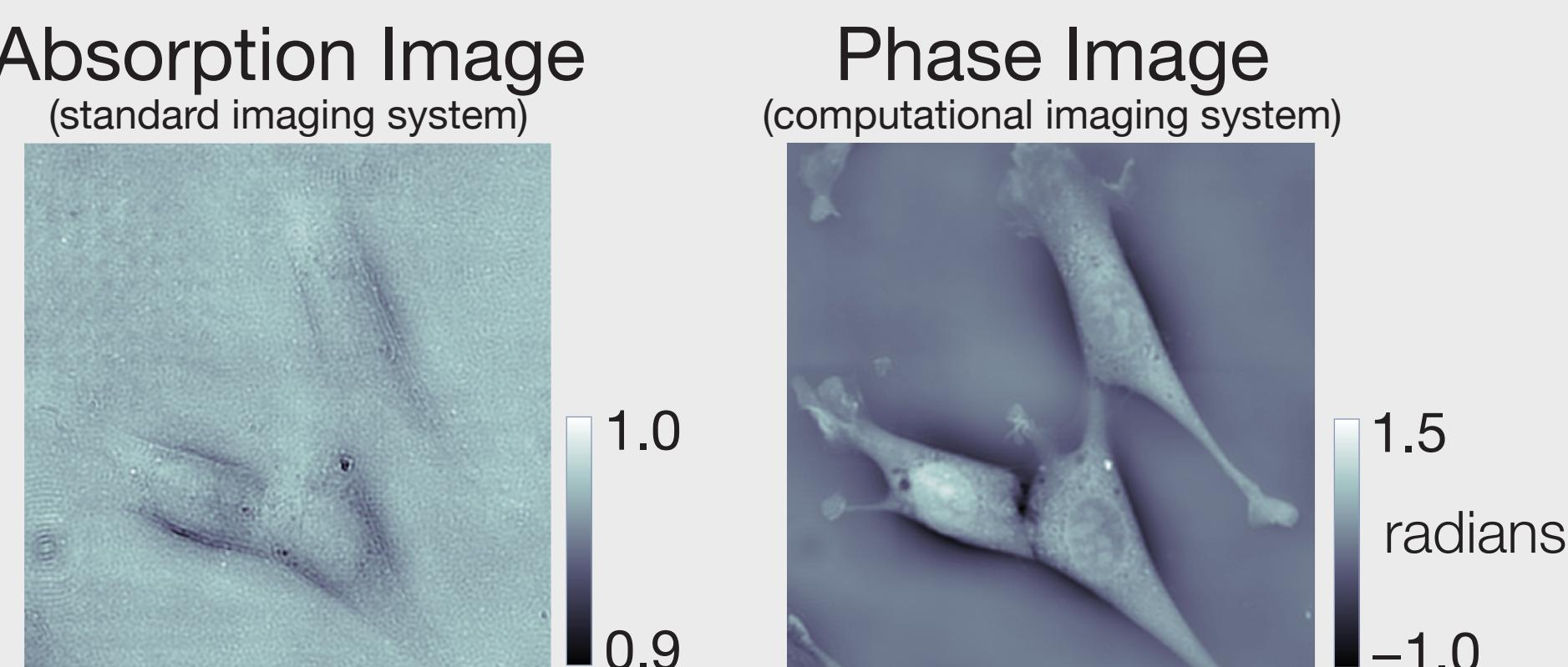
Overview

Classic optimal experiment design methods consider linear systems and thus do not account for a computational imaging system's non-linearities.

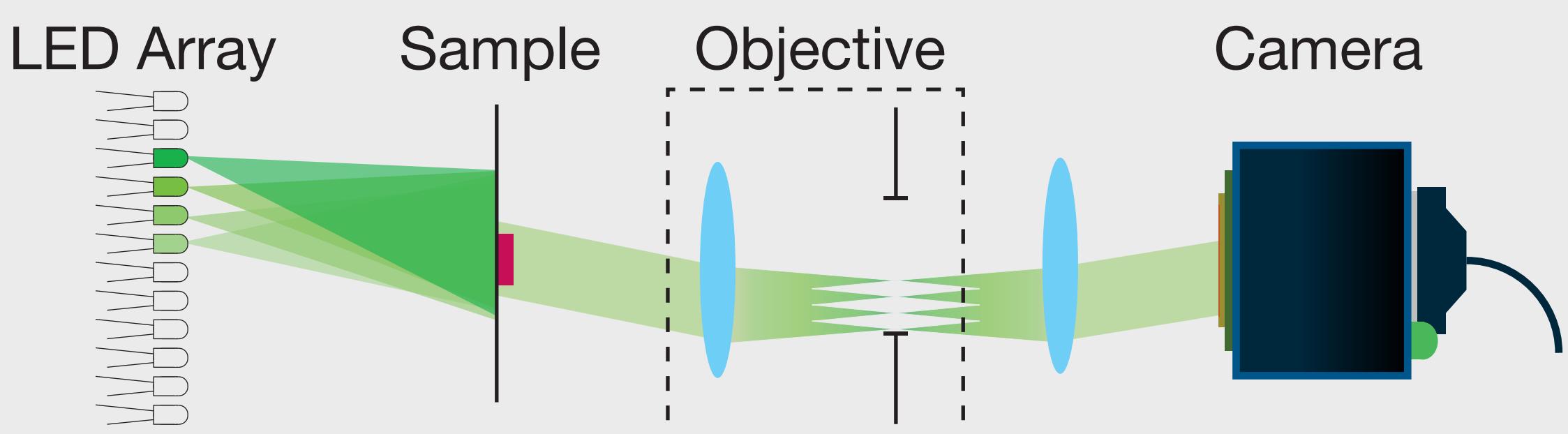
We propose a new method, **Physics-based Learned Design** [1], that incorporates system model non-linearities and prior information in the design process.

Introduction

Conventional microscopes image only a sample's absorption. However, when staining is not possible, phase can provide a mechanism for contrast and quantitative information.



The LED array microscope [2] is a computational imaging system that marries hardware and software design to enable quantitative phase, super-resolution, and volumetric imaging.



All modalities require several to hundreds of measurements and thus are limited in temporal resolution.

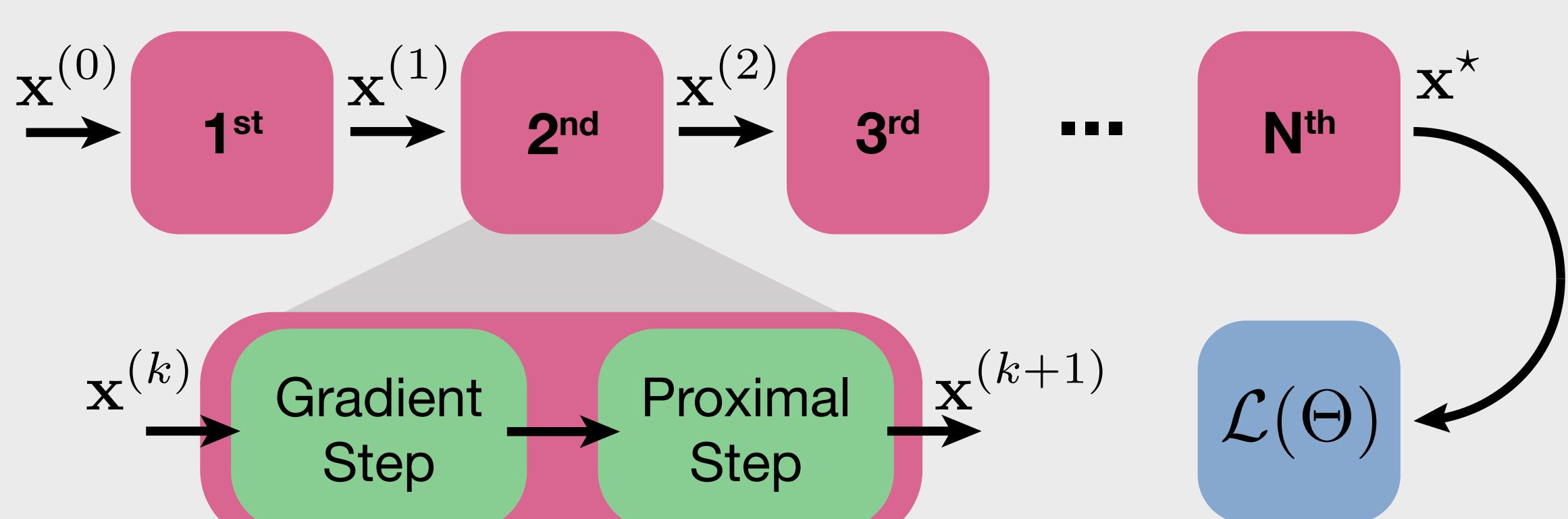
Physics-based Learned Design

Conventional Image Reconstruction:

$$\mathbf{x}^* = \arg \min_{\mathbf{x}} \sum_{k=1}^K \| \mathbf{y}_k - \mathcal{A}_k(\mathbf{x}) \|_2^2 + \mathcal{P}(\mathbf{x})$$

Annotations: Data Consistency Term, Prior Term, Measurements, System Model.

Treat the iterations of the optimizer to this reconstruction loss as the layers of a network. Proximal Gradient Descent (PGD) constructs this network [3]:



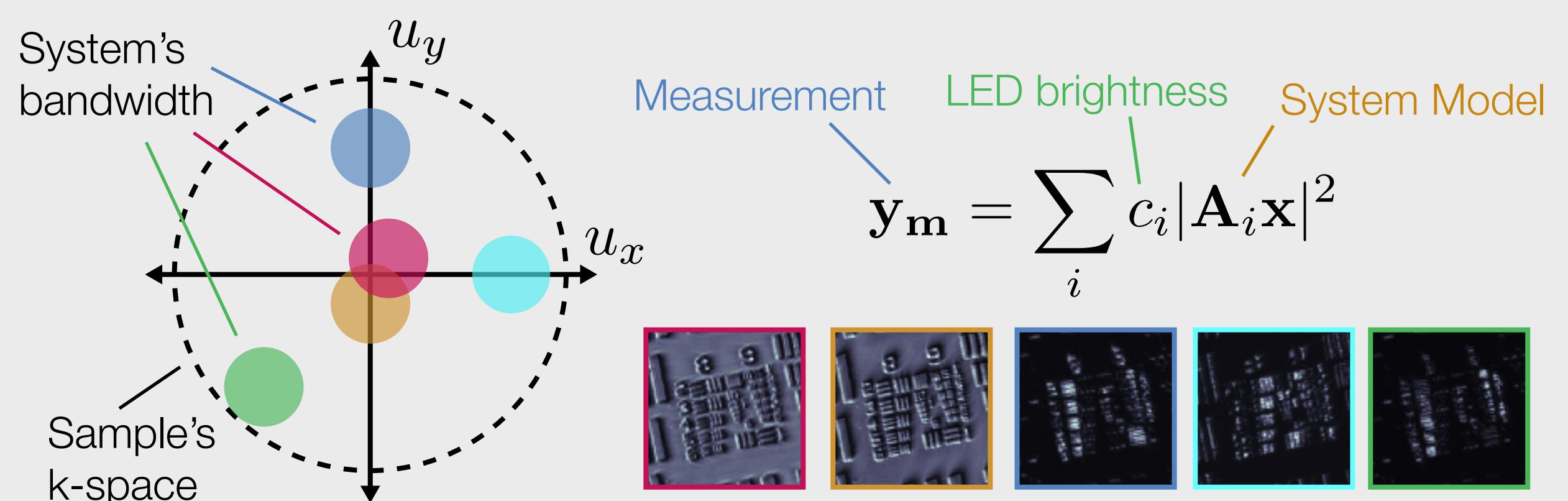
Using L pairs of measurements and ground truth, we can learn how to best encode and decode information.

$$\mathcal{L}(\Theta) = \sum_{l=1}^L \| \mathbf{x}_l^*(\Theta) - \mathbf{x}'_l \|_2^2$$

Annotations: Learnable parameters, Network output, Ground Truth.

Super-resolution Microscopy

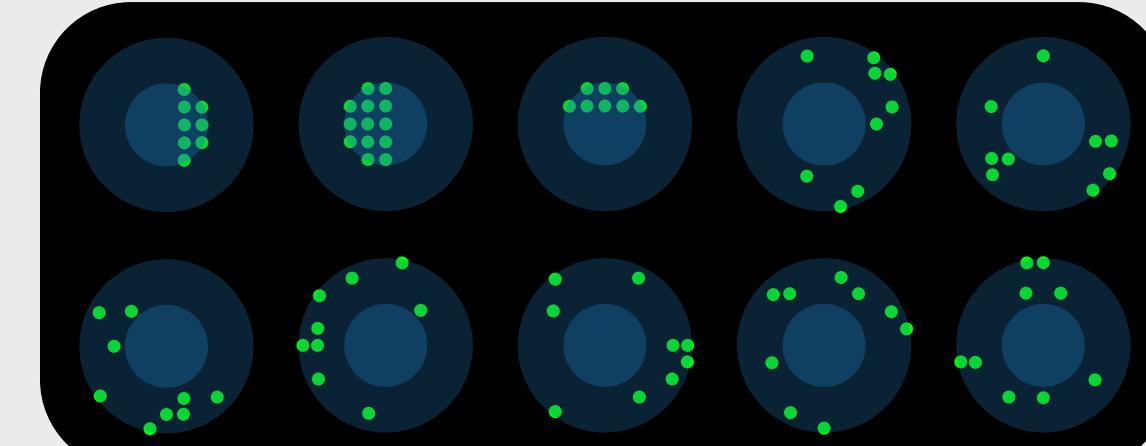
Each LED measures a unique section of the sample's k-space.



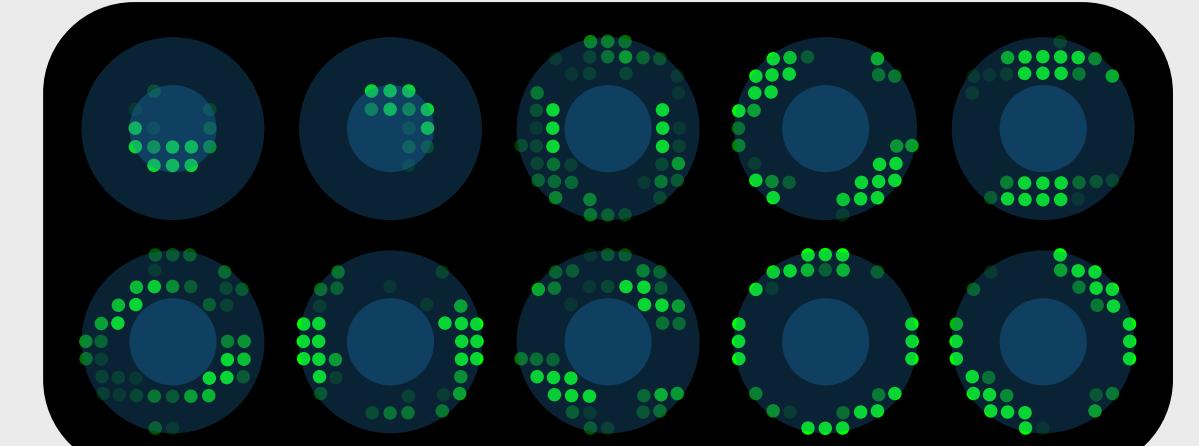
Design the LED brightnesses to compress the information into fewer measurements (improving temporal resolution).

Learned Illumination Encoding

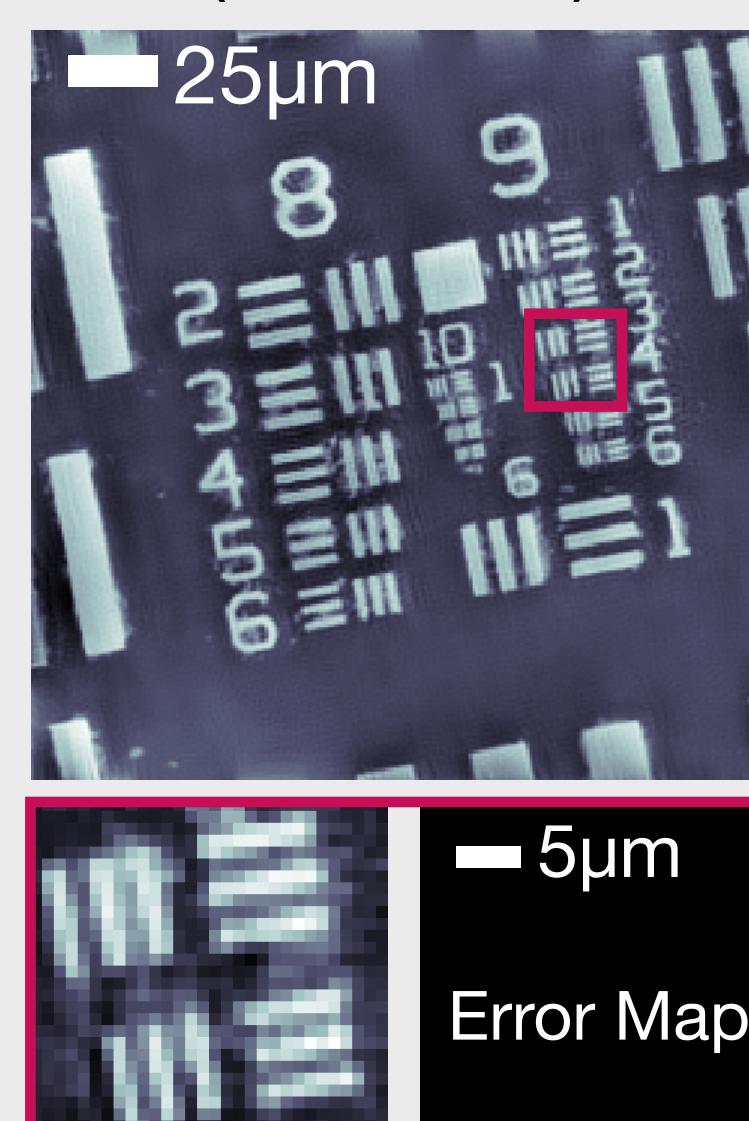
Heuristic Design [2]



Learned Design [1]



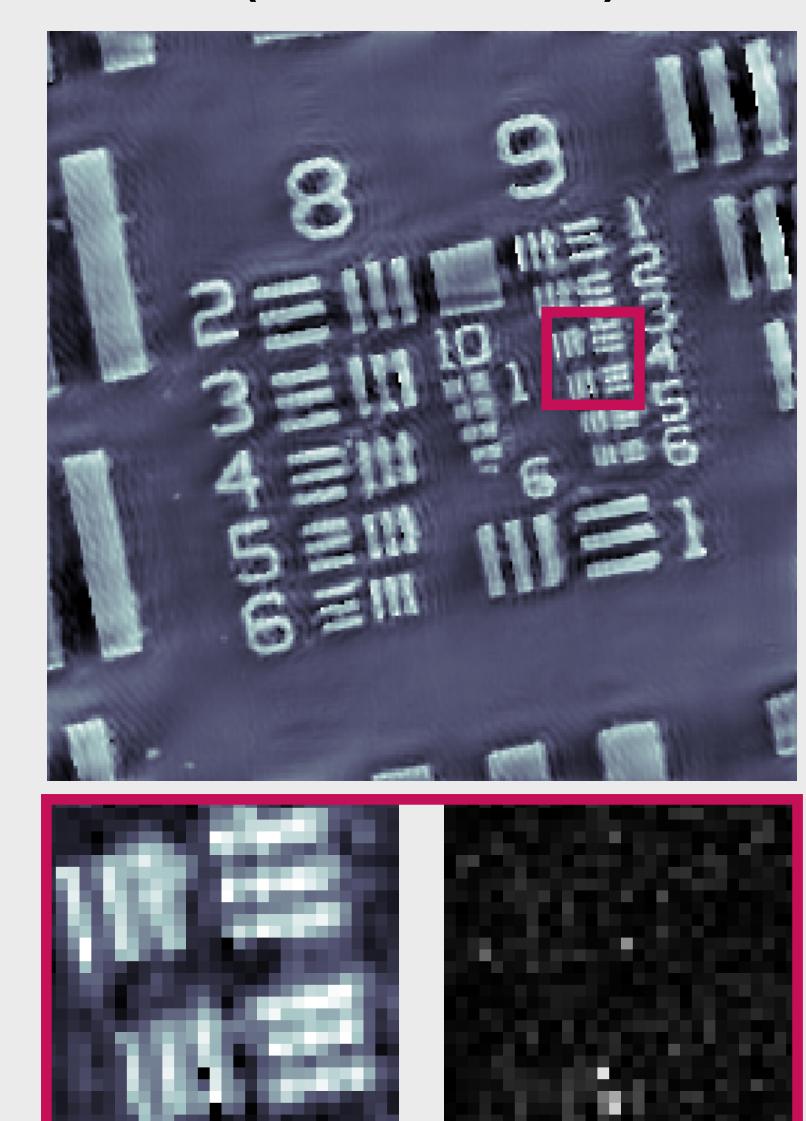
Single-LED Design (89 meas.)



Heuristic Design (10 meas.)



Learned Design (10 meas.)



Remarks

We propose a new method that learns the experiment design for a computational imaging system:

- Physics-based Network: Incorporates known quantities such as the system model and prior information.
- Efficiency: Network is completely parameterized by only a few design variables and thus we do not require a large number of training examples.
- Generality: We are able to learn context-specific designs using simulated data that test well in experiment.

References

[1] M. R. Kellman, E. Bostan, N. Repina and L. Waller, "Physics-based Learned Design: Optimized Coded-Illumination for Quantitative Phase Imaging," IEEE Transactions on Computational Imaging, 2019.

[2] L. Tian, X. Li, K. Ramchandran and L. Waller, "Multiplexed coded illumination for Fourier Ptychography with an LED array microscope," Biomed. Opt. Express. 2014.

[3] K. Gregor and Y. LeCun. "Learning fast approximations of sparse coding." International Conference on Machine Learning, 2010.

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