

# Image to HTML File Mapping - KnightGaming Website

This document shows exactly which HTML files reference which images, making it easy to identify where images are used.

## ✓ Complete - Existing Images (24 files)

### Characters (4 images)

Image File	Used In HTML Files	Product Code
armor_light.png	chr-la-001.html, assets.html, shop.html	CHR-LA-001
armor_medium.png	chr-ma-002.html, assets.html	CHR-MA-002
armor_heavy.png	chr-ha-003.html, assets.html	CHR-HA-003
npc_civilians.png	chr-npc-004.html, assets.html	CHR-NPC-004

### Environments (4 images)

Image File	Used In HTML Files	Product Code
env_grassland.png	env-gl-001.html, assets.html, shop.html, bun-start-001.html, index.html (as product1.jpg)	ENV-GL-001
env_desert.png	env-ds-002.html, assets.html	ENV-DS-002
env_volcanic.png	env-vc-003.html, assets.html	ENV-VC-003
env_city.png	env-fc-004.html, assets.html	ENV-FC-004

## Weapons (4 images)

Image File	Used In HTML Files	Product Code
weapon_melee.png	wpn-ml-001.html, assets.html, shop.html	WPN-ML-001
weapon_ranged.png	wpn-rn-002.html, assets.html	WPN-RN-002
weapon_futuristic.png	wpn-fc-003.html, assets.html	WPN-FC-003
gadget_set.png	wpn-sc-004.html, assets.html	WPN-SC-004

## UI/HUD (4 images)

Image File	Used In HTML Files	Product Code
hud_overlay.png	ui-hud-001.html, assets.html, shop.html	UI-HUD-001
inventory_grid.png	ui-inv-002.html, sys-inv-001.html, assets.html	UI-INV-002, SYS-INV-001
minimap.png	ui-map-003.html, assets.html	UI-MAP-003
button_icons.png	ui-btn-004.html, assets.html	UI-BTN-004

## General/Homepage (7 images)

Image File	Used In HTML Files	Purpose
hero-bg.jpg	All pages (via CSS), tut-fun-001.html	Hero background, tutorial placeholder
product1.jpg	index.html	Featured product (Grasslands)
product2.jpg	index.html	Featured product (Skill Tree)
product3.jpg	index.html	Featured product (Tutorial)
blog1.jpg	index.html, blog.html	Blog article 1
blog2.jpg	index.html, blog.html	Blog article 2
blog3.jpg	index.html, blog.html	Blog article 3

## ✗ Missing - Images Needed (23 files)

### System Templates (8 images needed)

Image Needed	HTML Files Waiting	Product Code	Priority
sys_inventory.png	sys-inv-001.html	SYS-INV-001	HIGH
sys_quest.png	sys-que-001.html	SYS-QUE-001	HIGH
sys_dialogue.png	sys-dlg-001.html	SYS-DLG-001	HIGH
sys_combat.png	sys-cmb-001.html	SYS-CMB-001	MEDIUM
sys_crafting.png	sys-crf-001.html	SYS-CRF-001	MEDIUM
sys_saveload.png	sys-sav-001.html	SYS-SAV-001	MEDIUM
sys_ai_behavior.png	sys-aib-001.html	SYS-AIB-001	LOW
sys_multiplayer.png	sys-mpf-001.html	SYS-MPF-001	LOW

**Note:** These pages currently use `inventory_grid.png` as placeholder or no image

## Tutorial Courses (12 images needed)

Image Needed	HTML Files Waiting	Product Code	Priority
tut_fundamentals.jpg	tut-fun-001.html	TUT-FUN-001	HIGH
tut_2d_game.jpg	tut-2dg-001.html	TUT-2DG-001	HIGH
tut_3d_game.jpg	tut-3dg-001.html	TUT-3DG-001	HIGH
tut_character_controller.jpg	tut-chc-001.html	TUT-CHC-001	MEDIUM
tut_enemy_ai.jpg	tut-eai-001.html	TUT-EAI-001	MEDIUM
tut_level_design.jpg	tut-lvl-001.html	TUT-LVL-001	MEDIUM
tut_ui_design.jpg	tut-uxd-001.html	TUT-UXD-001	MEDIUM
tut_sound_music.jpg	tut-snd-001.html	TUT-SND-001	MEDIUM
tut_optimization.jpg	tut-opt-001.html	TUT-OPT-001	LOW
tut_multiplayer.jpg	tut-mpl-001.html	TUT-MPL-001	LOW
tut_mobile.jpg	tut-mob-001.html	TUT-MOB-001	LOW
tut_publishing.jpg	tut-pub-001.html	TUT-PUB-001	LOW

**Note:** These pages currently use `hero-bg.jpg` as placeholder or no image

## Bundles (3 images needed)

Image Needed	HTML Files Waiting	Product Code	Priority
bundle_starter.jpg	bun-start-001.html	BUN-START-001	HIGH
bundle_action.jpg	bun-act-002.html	BUN-ACT-002	HIGH
bundle_mmo.jpg	bun-mmo-003.html	BUN-MMO-003	HIGH

**Note:** These pages currently use `env_grassland.png` or no image as placeholder

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# HTML Files by Category

## Category Pages (Using existing images)

- `index.html` - Homepage with hero, featured products, blog ✓
- `shop.html` - Main shop listing ✓
- `assets.html` - All asset packs ✓
- `bundles.html` - Bundle listing (needs individual bundle images)
- `templates.html` - System templates listing (needs individual system images)
- `tutorials.html` - Tutorial courses listing (needs individual tutorial images)
- `blog.html` - Blog listing ✓

## Asset Product Pages (✓ All Complete)

### Characters:

- `chr-la-001.html` → `armor_light.png` ✓
- `chr-ma-002.html` → `armor_medium.png` ✓
- `chr-ha-003.html` → `armor_heavy.png` ✓
- `chr-npc-004.html` → `npc_civilians.png` ✓

### Environments:

- `env-gl-001.html` → `env_grassland.png` ✓
- `env-ds-002.html` → `env_desert.png` ✓
- `env-vc-003.html` → `env_volcanic.png` ✓
- `env-fc-004.html` → `env_city.png` ✓

### Weapons:

- `wpn-mi-001.html` → `weapon_melee.png` ✓
- `wpn-rn-002.html` → `weapon_ranged.png` ✓
- `wpn-fc-003.html` → `weapon_futuristic.png` ✓
- `wpn-sc-004.html` → `gadget_set.png` ✓

### UI/HUD:

- `ui-hud-001.html` → `hud_overlay.png` ✓
- `ui-inv-002.html` → `inventory_grid.png` ✓
- `ui-map-003.html` → `minimap.png` ✓
- `ui-btn-004.html` → `button_icons.png` ✓

## System Template Pages (✗ 0/8 Complete)

- `sys-inv-001.html` → ✗ needs `sys_inventory.png` (currently using `inventory_grid.png`)
- `sys-que-001.html` → ✗ needs `sys_quest.png`
- `sys-dlg-001.html` → ✗ needs `sys_dialogue.png`
- `sys-cmb-001.html` → ✗ needs `sys_combat.png`
- `sys-crf-001.html` → ✗ needs `sys_crafting.png`
- `sys-sav-001.html` → ✗ needs `sys_saveload.png`
- `sys-aib-001.html` → ✗ needs `sys_ai_behavior.png`
- `sys-mpf-001.html` → ✗ needs `sys_multiplayer.png`

## Tutorial Course Pages (✗ 0/12 Complete)

- `tut-fun-001.html` → ✗ needs `tut_fundamentals.jpg` (currently using `hero-bg.jpg`)
- `tut-2dg-001.html` → ✗ needs `tut_2d_game.jpg`

- tut-3dg-001.html → ❌ needs tut\_3d\_game.jpg
- tut-chc-001.html → ❌ needs tut\_character\_controller.jpg
- tut-eai-001.html → ❌ needs tut\_enemy\_ai.jpg
- tut-lvl-001.html → ❌ needs tut\_level\_design.jpg
- tut-uxd-001.html → ❌ needs tut\_ui\_design.jpg
- tut-snd-001.html → ❌ needs tut\_sound\_music.jpg
- tut-opt-001.html → ❌ needs tut\_optimization.jpg
- tut-mpl-001.html → ❌ needs tut\_multiplayer.jpg
- tut-mob-001.html → ❌ needs tut\_mobile.jpg
- tut-pub-001.html → ❌ needs tut\_publishing.jpg

## Bundle Pages (❌ 0/3 Complete)

- bun-start-001.html → ❌ needs bundle\_starter.jpg (currently using env\_grassland.png)
- bun-act-002.html → ❌ needs bundle\_action.jpg
- bun-mmo-003.html → ❌ needs bundle\_mmo.jpg

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## Image Update Checklist

When generating a new image, update the corresponding HTML file(s):

### For System Templates:

```
<!-- Currently: -->


<!-- Update to: -->

```

### For Tutorials:

```
<!-- Currently: -->


<!-- Update to: -->

```

### For Bundles:

```
<!-- Currently: -->


<!-- Update to: -->

```

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## Quick Stats

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Category	HTML Files	Images Exist	Images Needed	Status
Characters	4	4	0	✓ 100%
Environments	4	4	0	✓ 100%
Weapons	4	4	0	✓ 100%
UI/HUD	4	4	0	✓ 100%
Systems	8	0	8	✗ 0%
Tutorials	12	0	12	✗ 0%
Bundles	3	0	3	✗ 0%
General	7	7	0	✓ 100%
<b>TOTAL</b>	<b>46</b>	<b>23</b>	<b>23</b>	<b>50%</b>

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Last Updated: October 27, 2025