

# Introduction to Git and GitHub

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2024-02-06

**Many parts of this presentation are inspired / based on these great resources**

- Chacon, S., & Straub, B. (2014). *Pro git*. Springer Nature. Available at <https://git-scm.com/book/en/v2>
- The Carpentries. (2021). *Version Control with Git*. <https://swcarpentry.github.io/git-novice/>.

# Goals

- What is distributed version control?
- Why is Git useful?
- Track your own work with Git; and
- Share your work and collaborate on GitHub.

# Goals

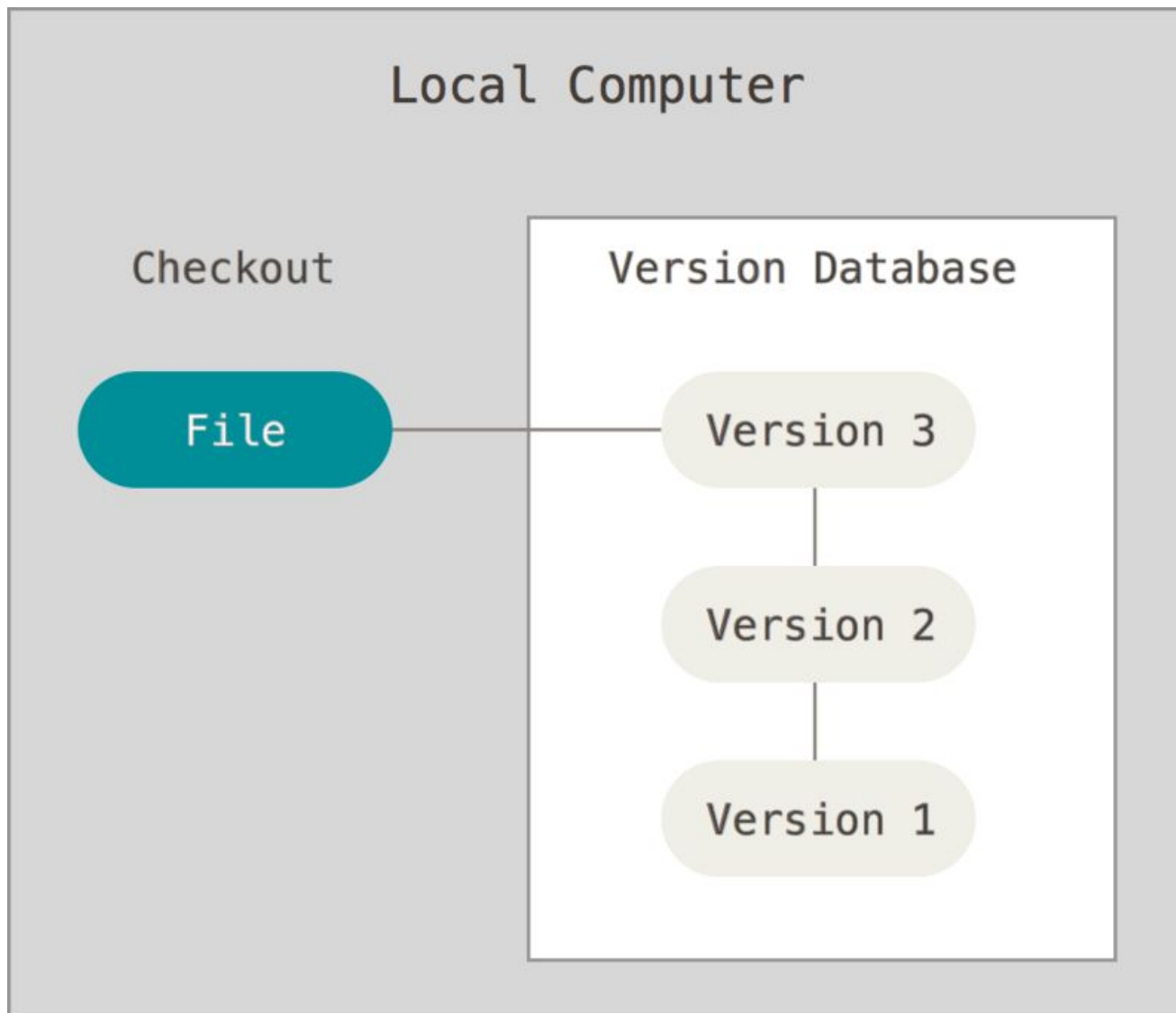
- **What is distributed version control?**
- Why is Git useful?
- Track your own work with Git; and
- Share your work and collaborate on GitHub.

# Version control

- Tracks **changes** to files
- Lets you recall different **versions** of files
- Becomes more essential as **collaborative projects** grow
- Can track almost **any type** of file (works best on text-based files)
- There are different **types** of version control

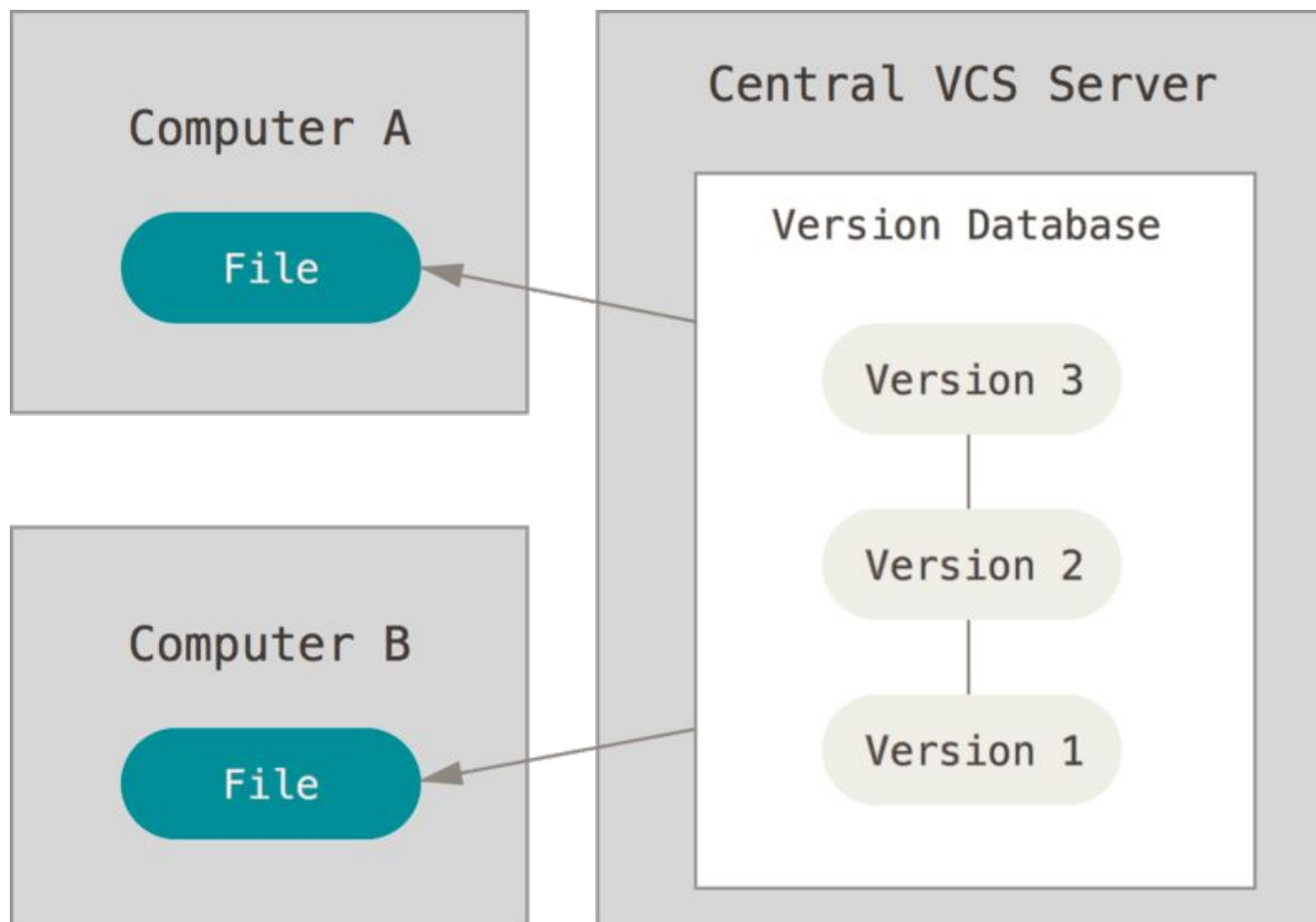


# Local version control



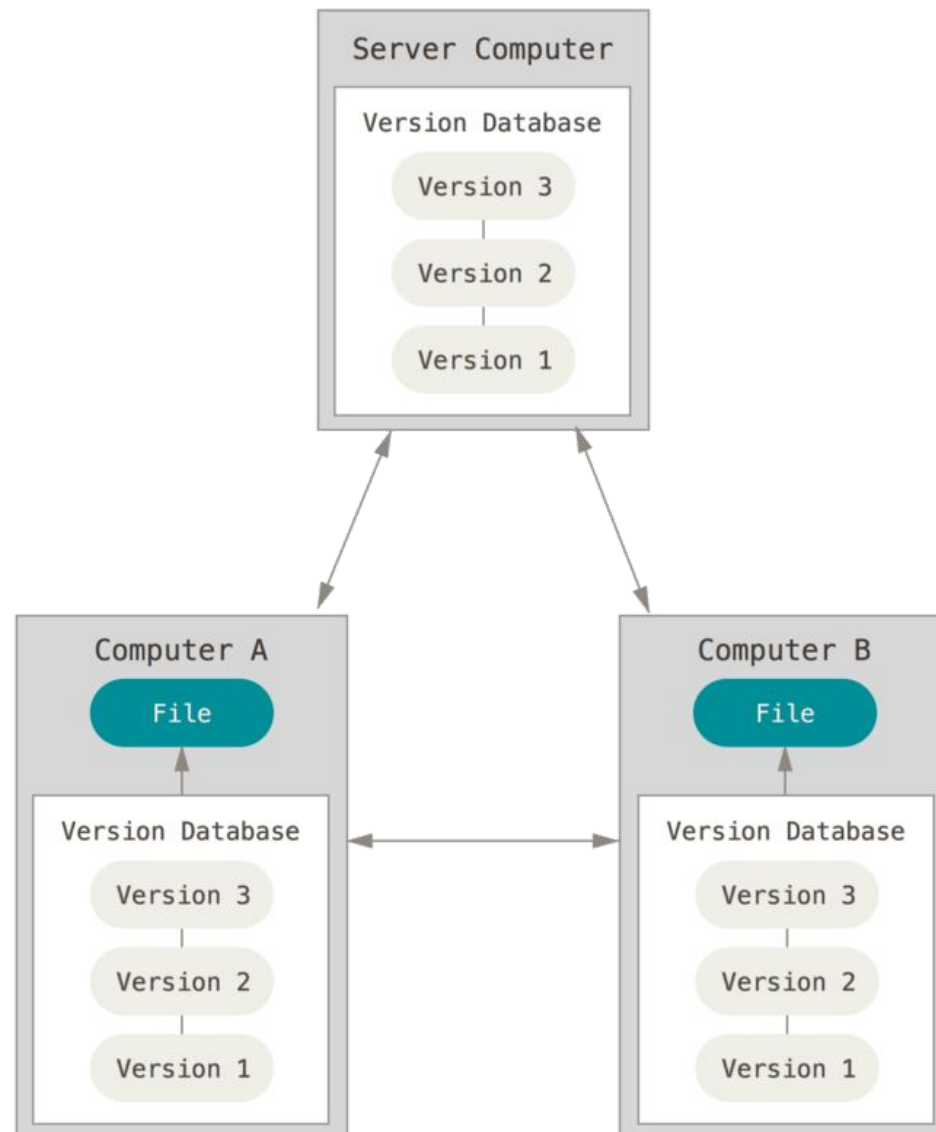
But how do we collaborate?

# Centralized version control



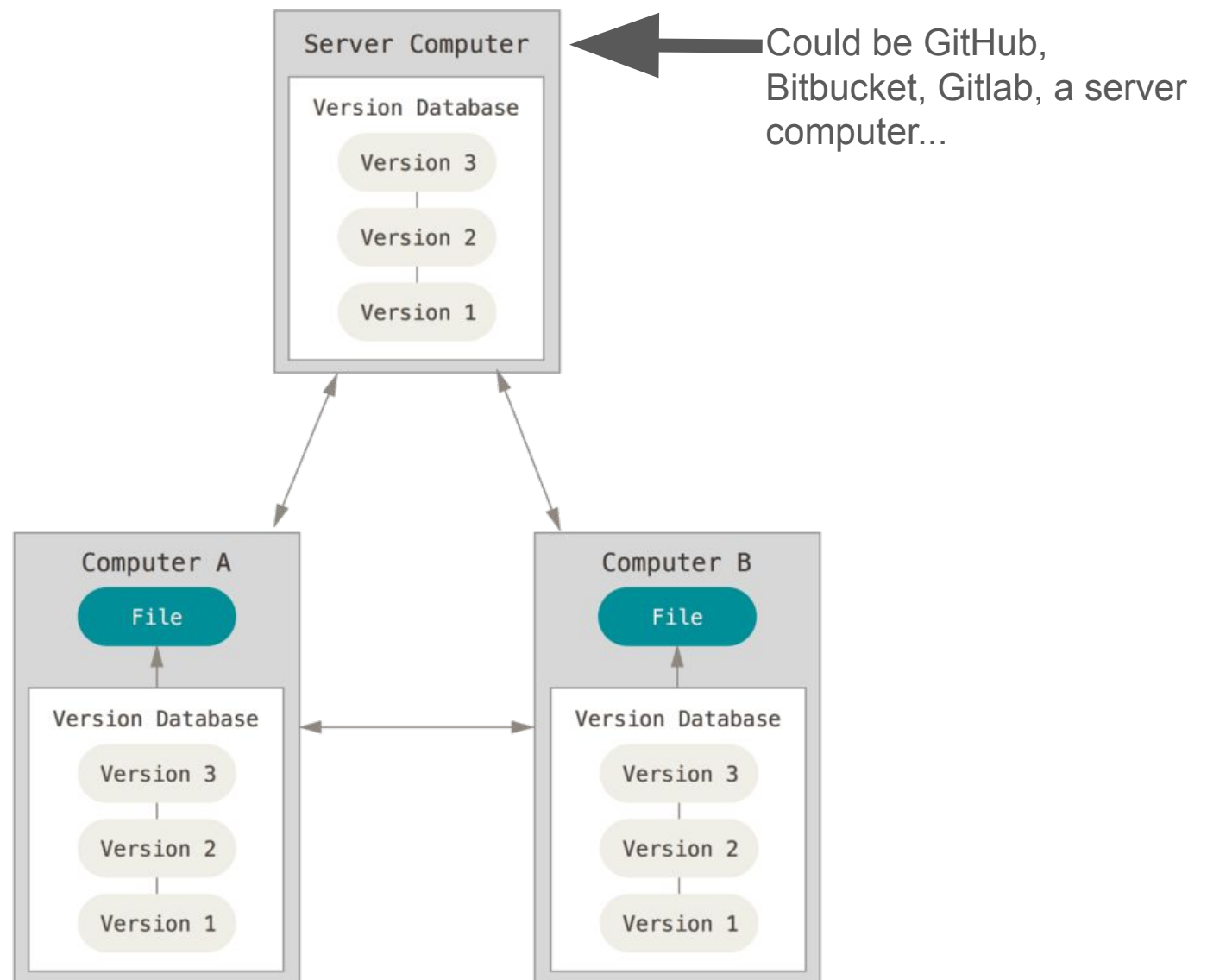
But what if the server crashes?

# Distributed version control



# Git vs. GitHub

- Git is the "**language**" we use to do version control.
- GitHub **hosts** git repositories online.





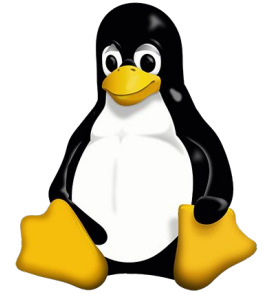
# Goals

- **What is distributed version control?**
- Why is Git useful?
- Track your own work with Git; and
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# Goals

- What is distributed version control?
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# A quick history lesson



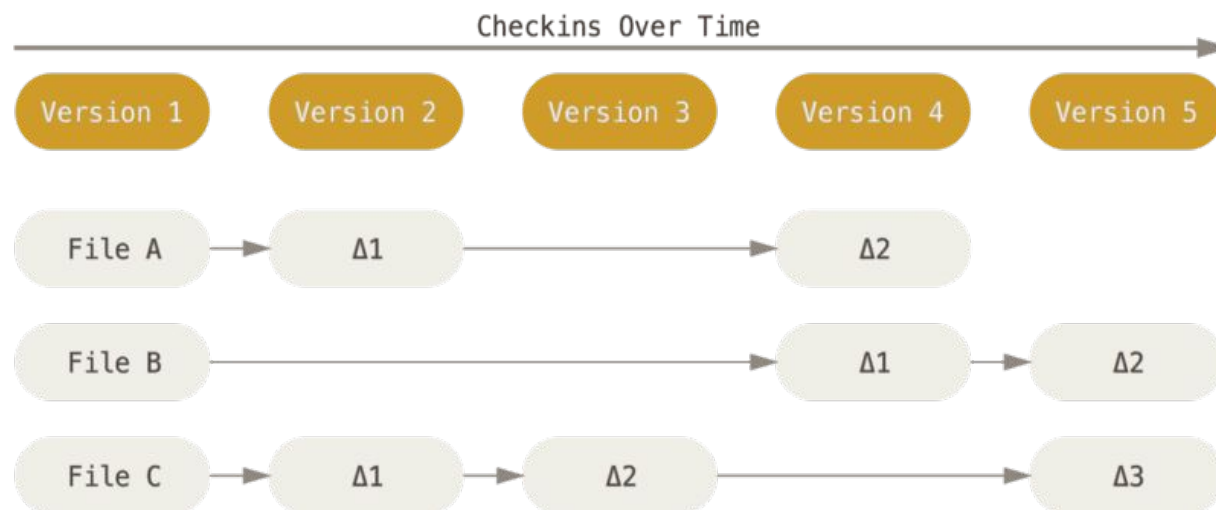
## Linux kernel - a huge open source software project

- 1991-2002 - tracked changes with archive files and patches
- 2002-2005 - used BitKeeper, a proprietary DVCS
- 2005 - poor relationship → BitKeeper was going to start charging \$\$
- 2005 - Linus Torvalds created a new system.

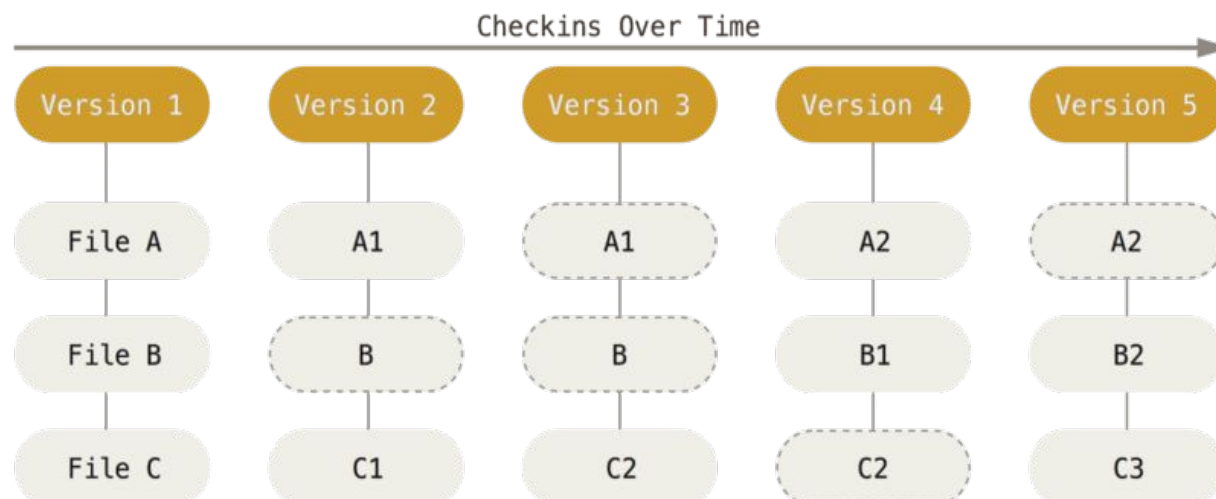
TL;DR git was created for a HUGE software project, so it's very efficient, but you won't need all its features

# A different user experience

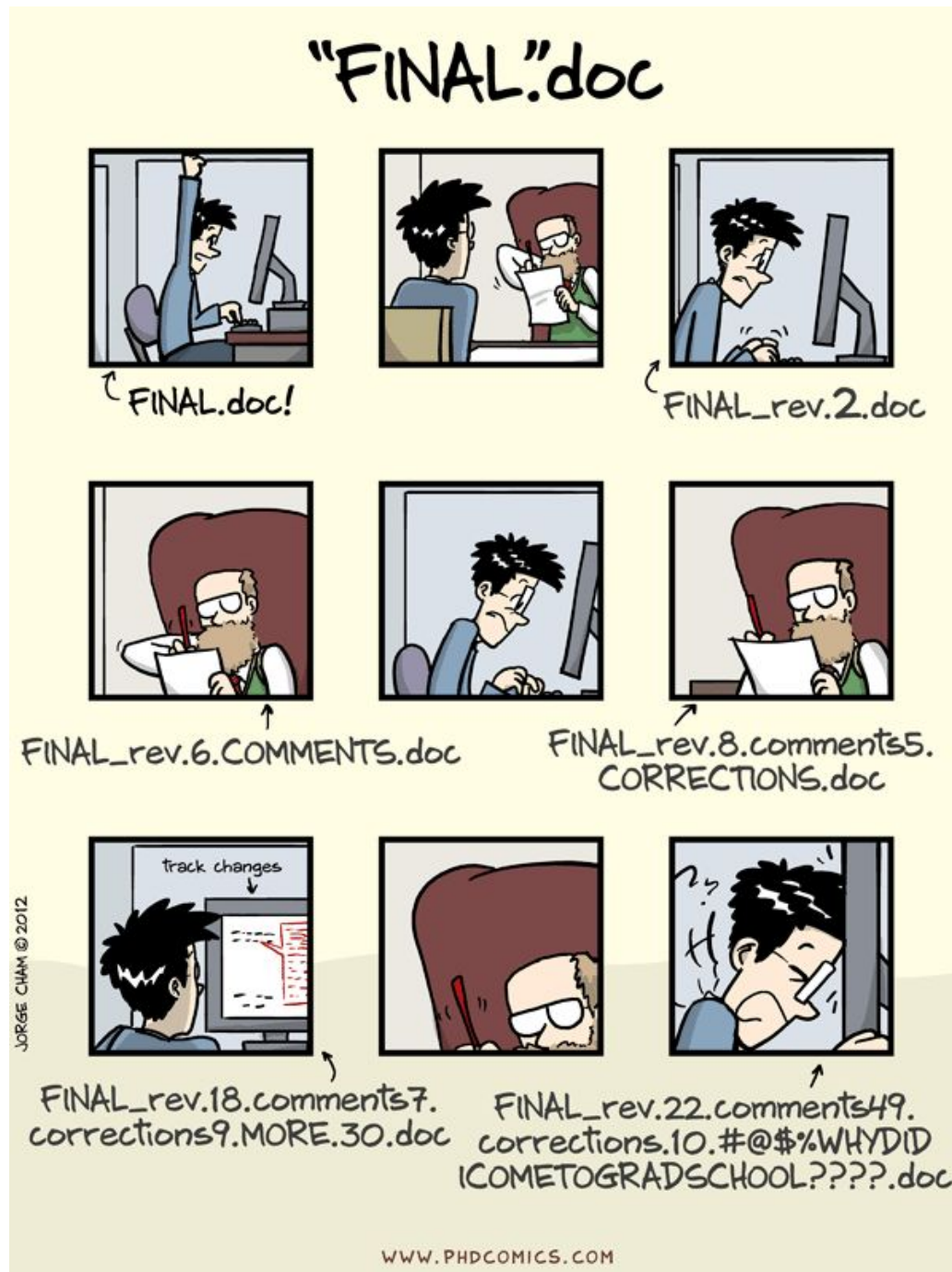
“Delta-based version control” (other version control systems)



Stream of snapshots (git)

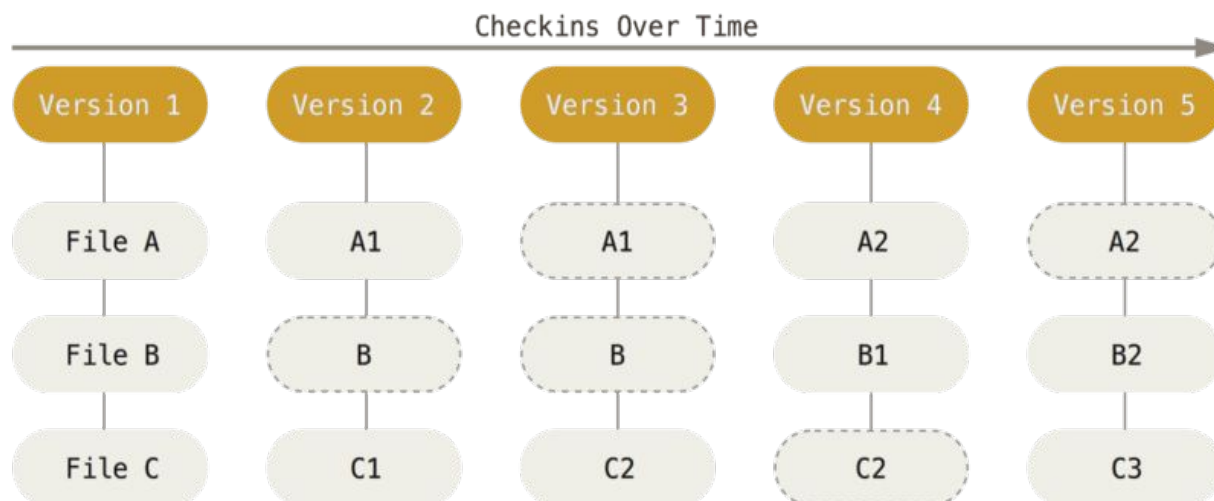


# A more intuitive user experience



# Git is reliable

- It doesn't rely on filenames to keep track of files
- It converts the contents of a file/directory → hash
  - E.g., `24b9da6552252987aa493b52f8696cd6d3b00373`
  - It is unique and deterministic (1-way)
  - Changed file content → changed hash



# Most developers use git for version control

## Stack Overflow developer survey

- 2015 (16,694 responses)
- 2017 (30,730 responses)
- 2018 (74,298 responses)

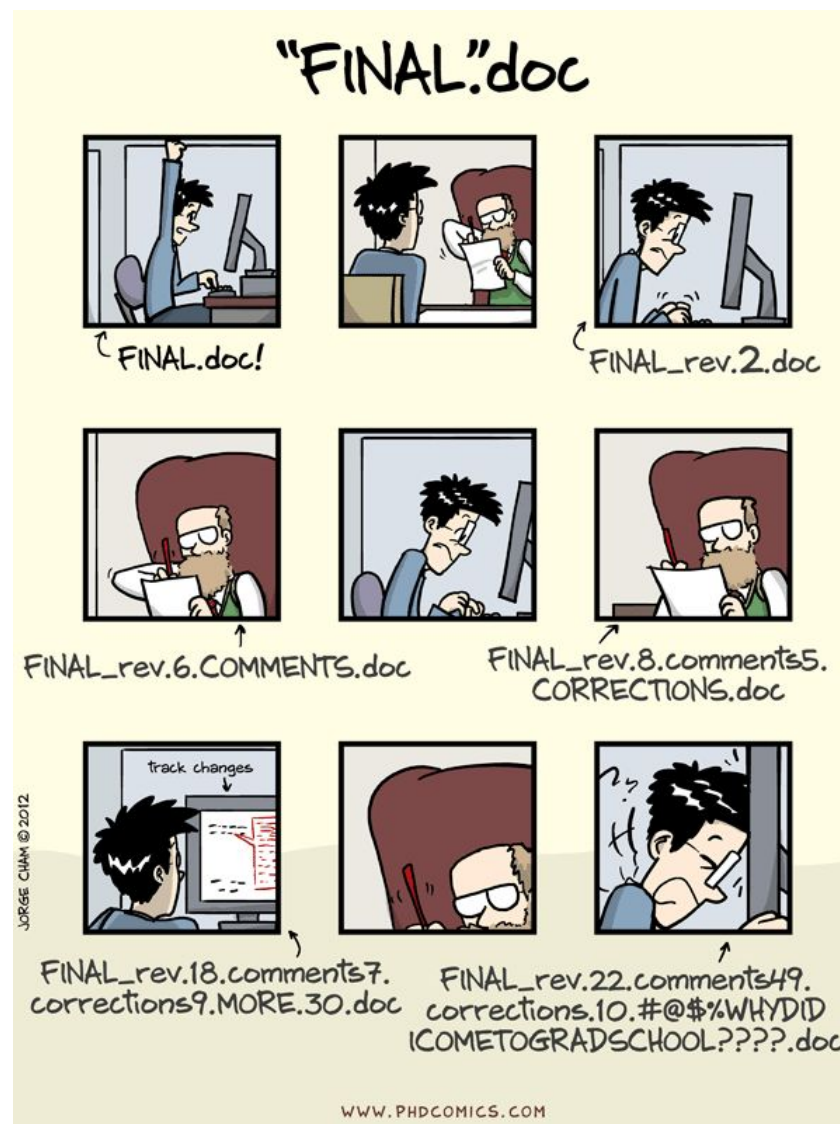
Name	2015	2017	2018
Git	69.3%	69.2%	87.2%
Subversion	36.9%	9.1%	16.1%
TFVC	12.2%	7.3%	10.9%
Mercurial	7.9%	1.9%	3.6%
CVS	4.2%	[i]	[i]
Perforce	3.3%	[i]	[i]
VSS	[i]	0.6%	[i]
ClearCase	[i]	0.4%	[i]
Zip file backups	[i]	2.0%	7.9%
Raw network sharing	[i]	1.7%	7.9%
Other	5.8%	3.0%	[i]
None	9.3%	4.8%	4.8%

But we're not developers



# But we're not developers... right?

- We write code or use GUIs for research
- We (hopefully) want to do our research in a way that is open, reproducible, and collaborative
- Do you have your own system that does this?  
(I certainly don't, not for lack of trying)



“Science, after all, aspires to be distributed,  
open-source knowledge development.”



McElreath, R. (2020, September 26). *Science as amateur software development* [video].  
YouTube. [https://www.youtube.com/watch?v=zwRdO9\\_GGhY](https://www.youtube.com/watch?v=zwRdO9_GGhY)

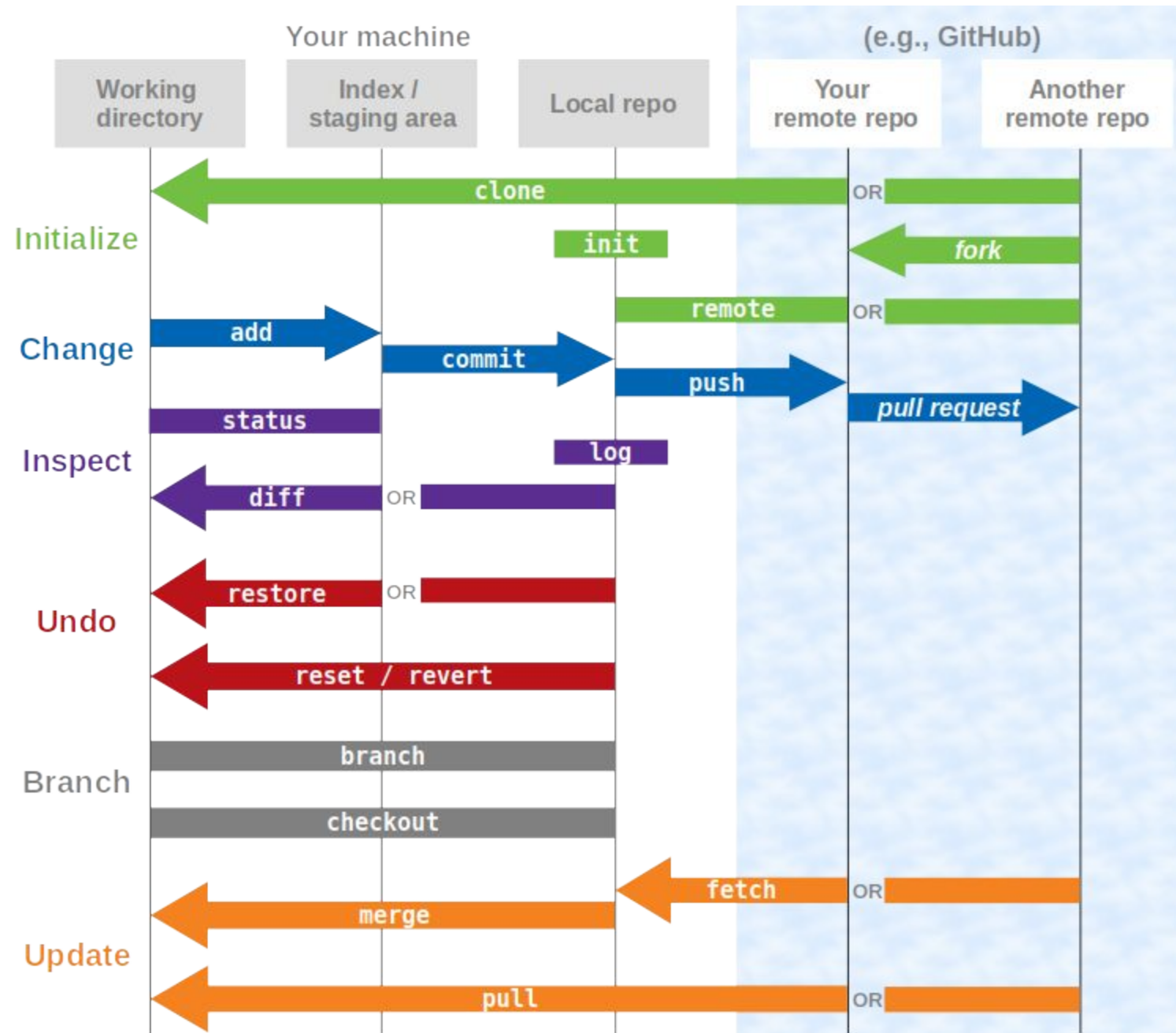
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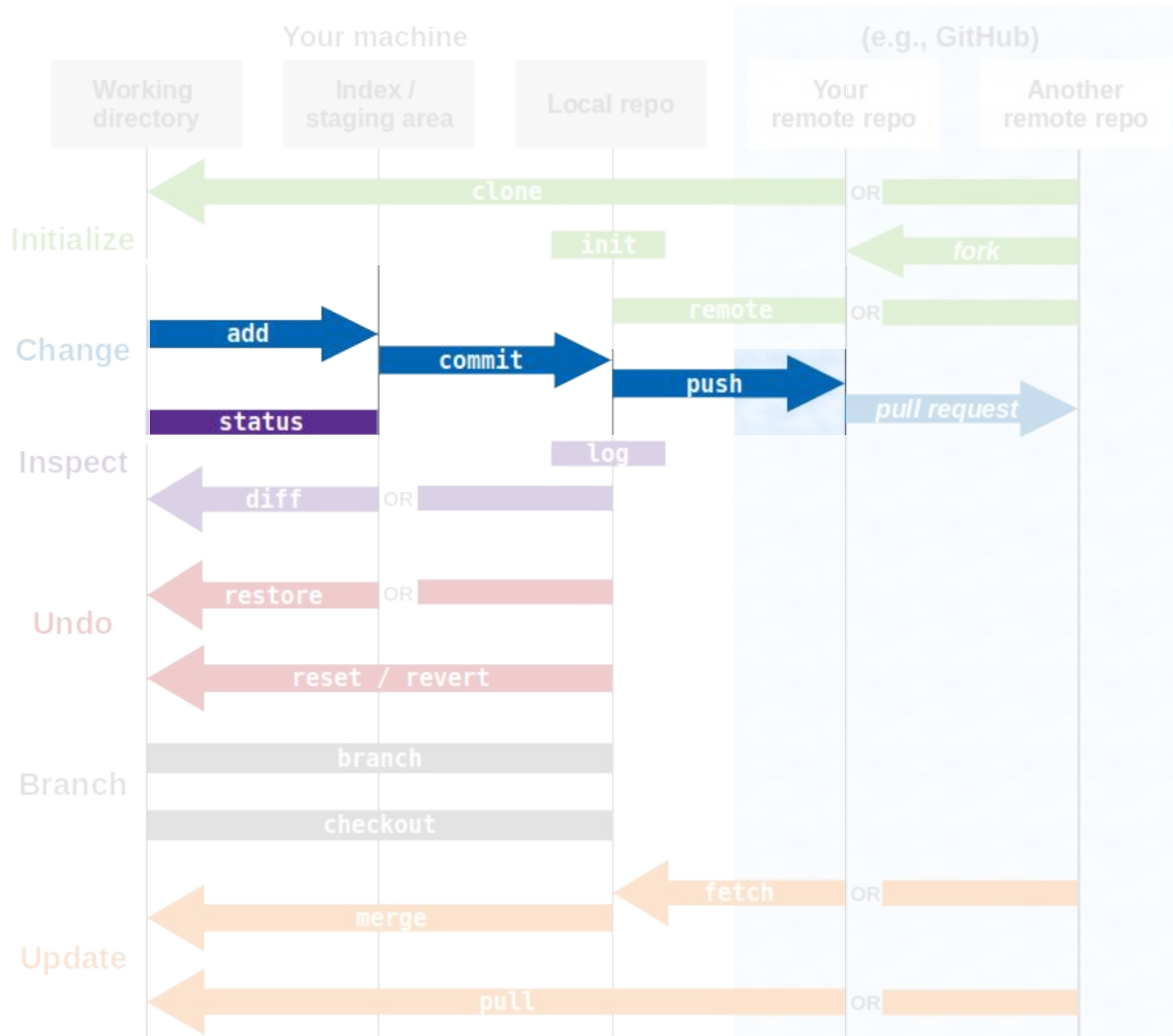
# Goals

- What is distributed version control?
- Why is Git useful?
- **Track your own work with Git; and**
- Share your work and collaborate on GitHub.

# The commands we'll cover



# You only need a few to start



(Everything else you can look up when you need it)

# First, how to get help

- In the terminal  
(if you know the verb and want to know what it does or what are its options)

```
git help <verb>
```

```
git <verb> --help or git <verb> -h
```

```
man git-<verb>
```

*TIP: press 'q' to exit the manual in the terminal*

- Look it up





# 3 file states

## 1. **Modified**

You made a change to the file

## 2. **Staged**

You indicated that you want the modified file in your next snapshot



## 3. **Committed**

You took the snapshot





# 3 parts of a Git project

## 1. **Working directory**

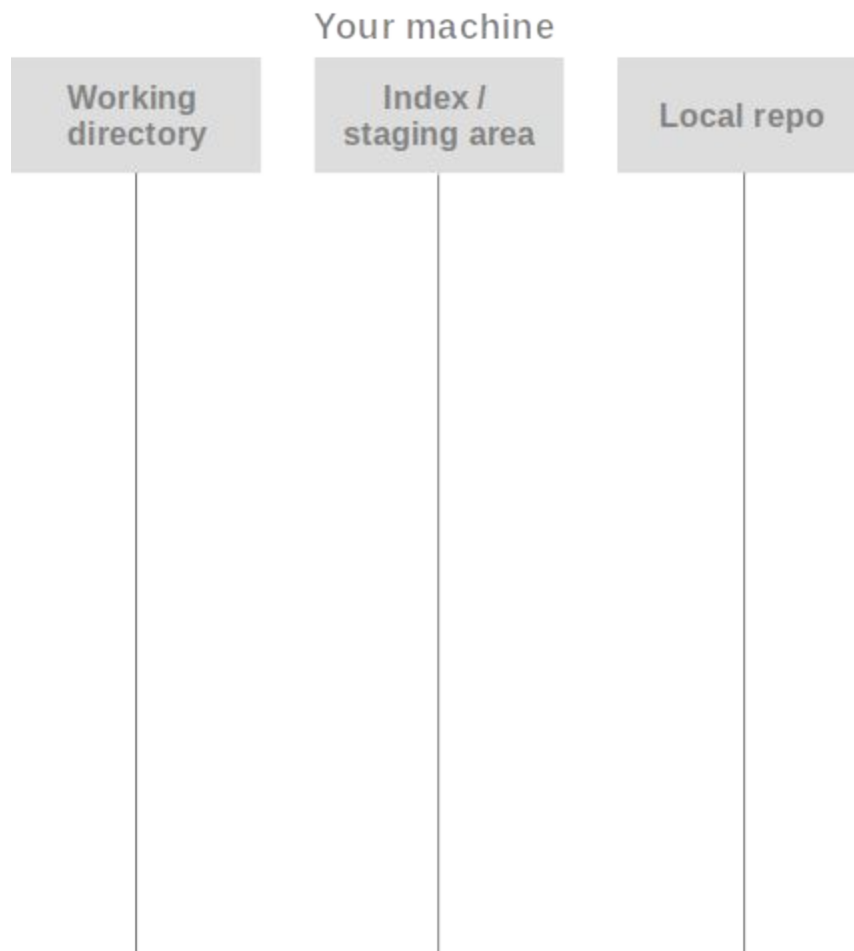
The version of the project that you're working on

## 2. **Staging area / Index**

What will be in your next snapshot

## 3. **Local repository (i.e., `.git/` folder)**

Metadata and objects that make up the snapshots



# 3-step basic workflow

## 1. **Modify**

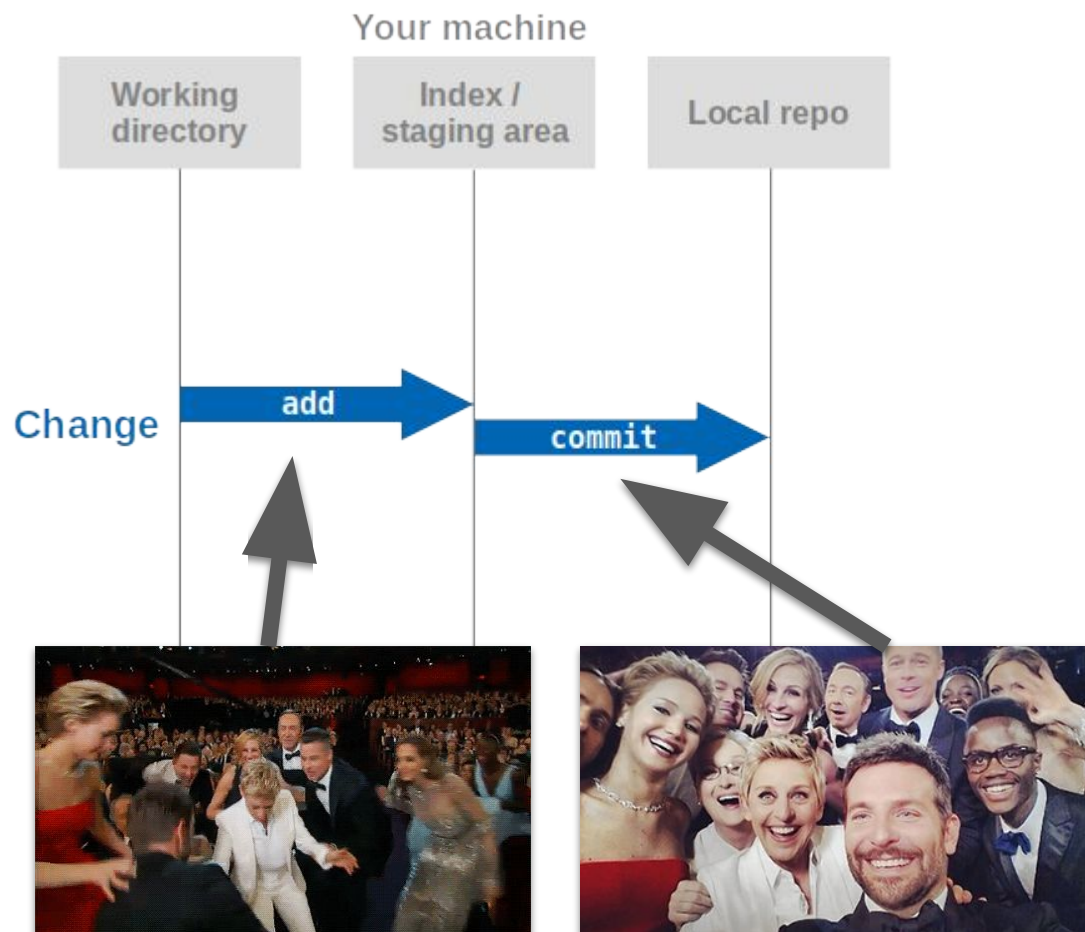
Change a file in your working tree

## 2. **Stage**

```
git add <filename>
```

## 3. **Commit**

```
git commit -m "<short, informative commit message>"
```



# Starting a git repo

2 options

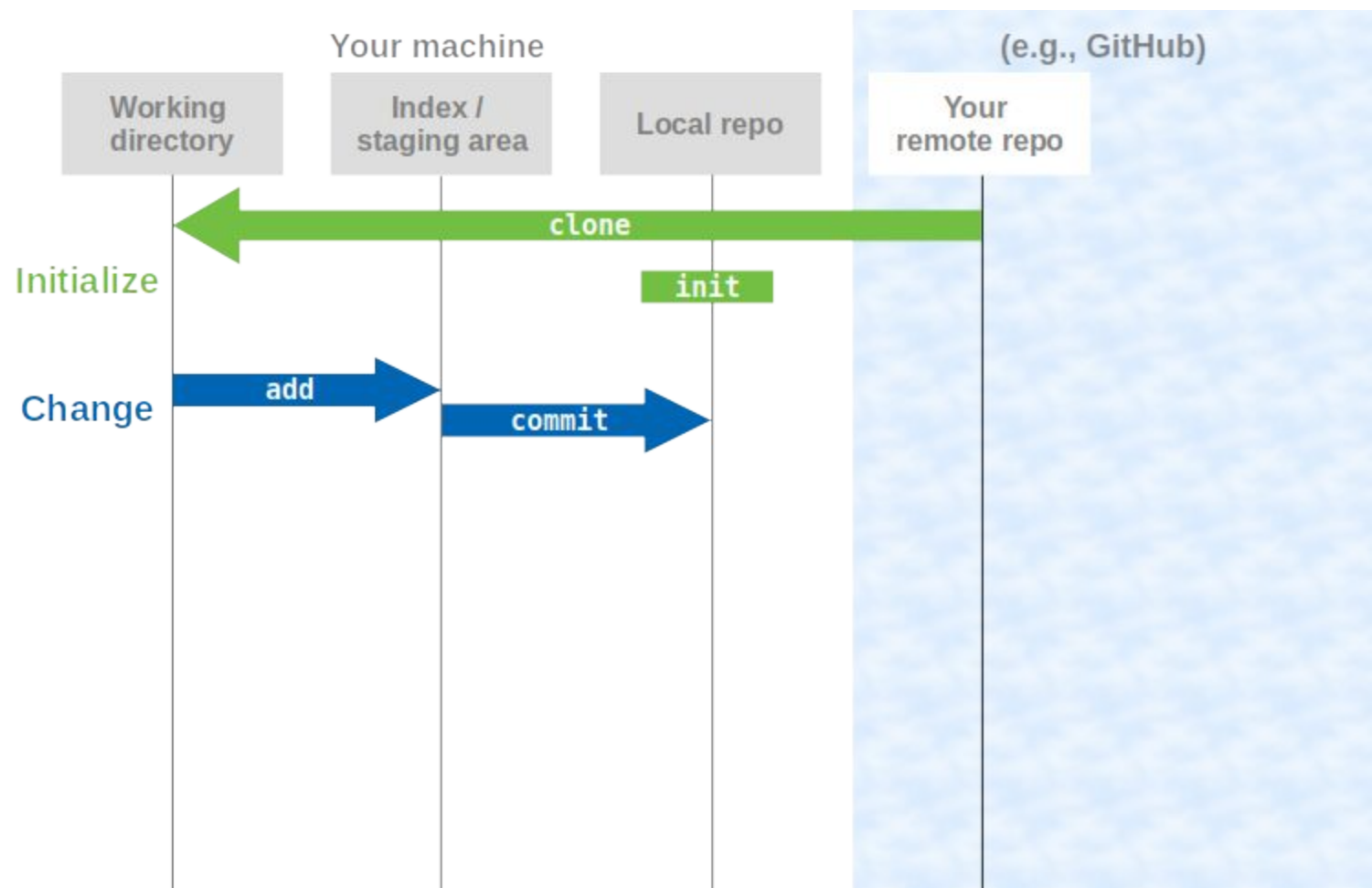
## 1. Clone an existing repo (e.g., from GitHub)

```
git clone <repo URL>
```

## 2. Make an existing folder into a git repo

```
cd <directory>
```

```
git init
```



# Inspecting

(useful commands that don't *do* anything)

- Check the status of the files in your repo

```
git status
```

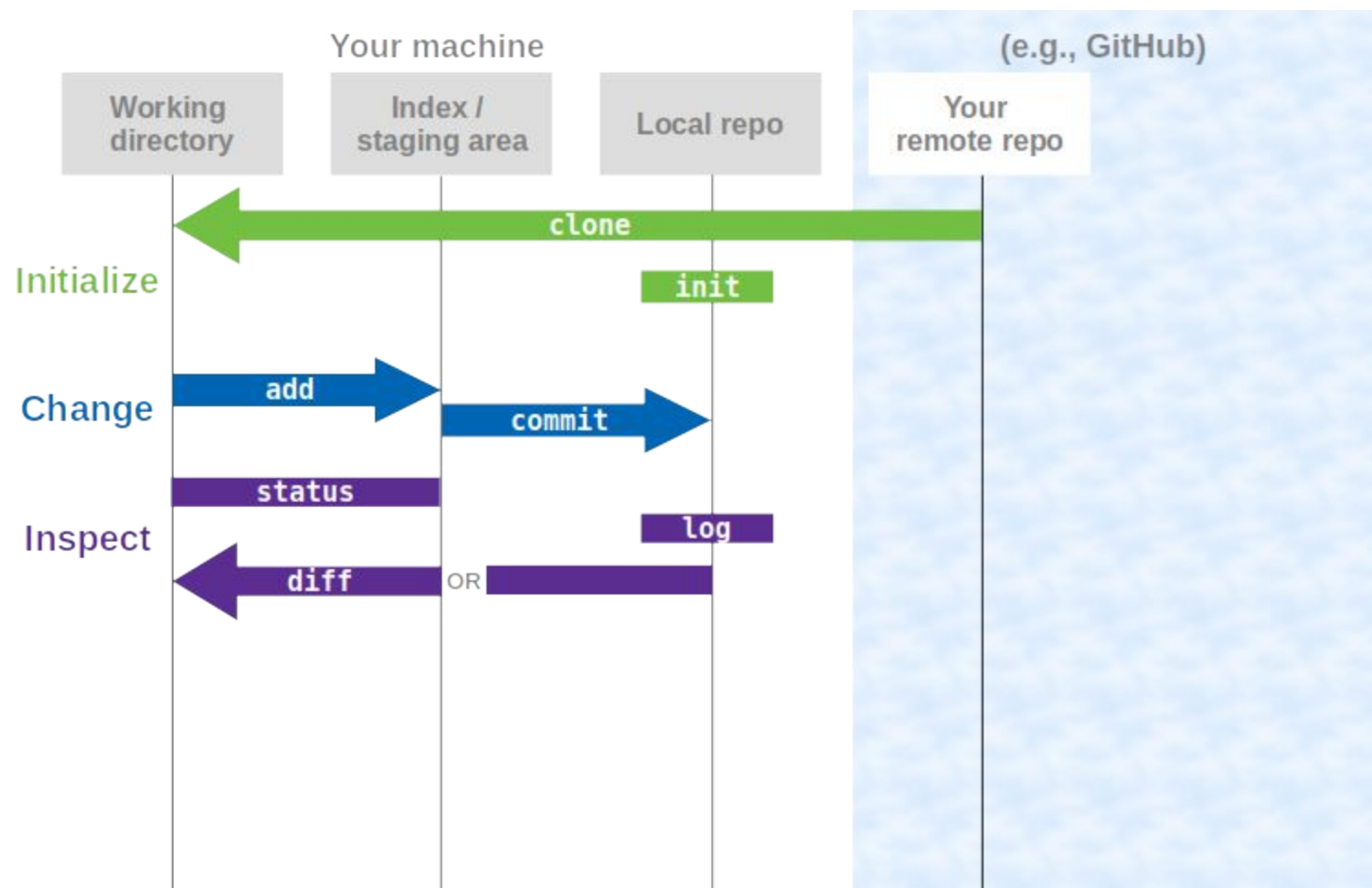
- See what changed

```
git diff
```

- See the history of your repo

```
git log
```

*Note: type 'q' to exit the log*



# Common undoing goals

- **Unmodify a file**

```
git restore <file> or git checkout -- <file>
```

- **Unstage a file**

```
git restore --staged <file> or git reset HEAD <file>
```

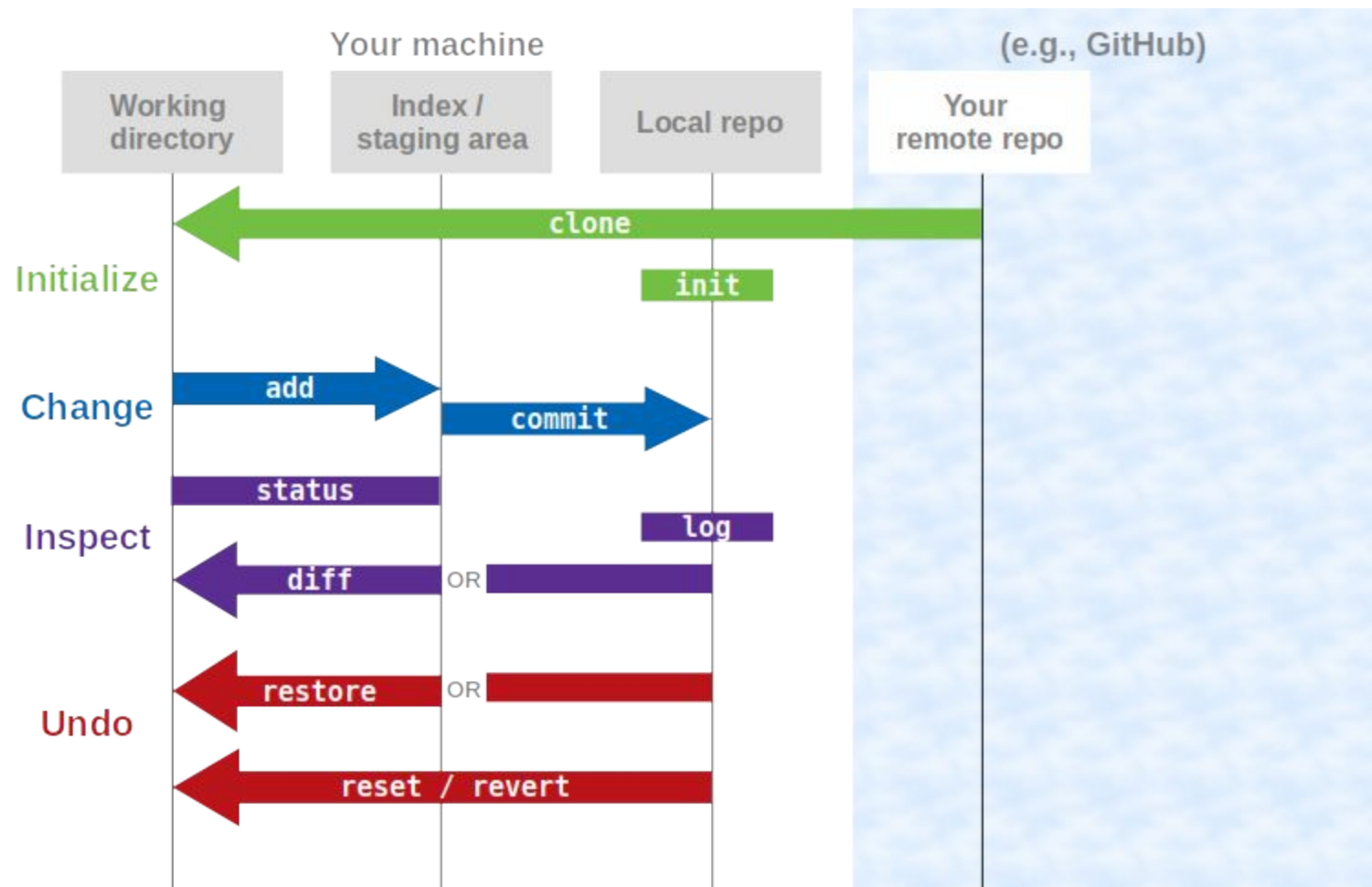
- **Forgot a file in the last commit**

```
git add <file>
```

```
git commit --amend
```

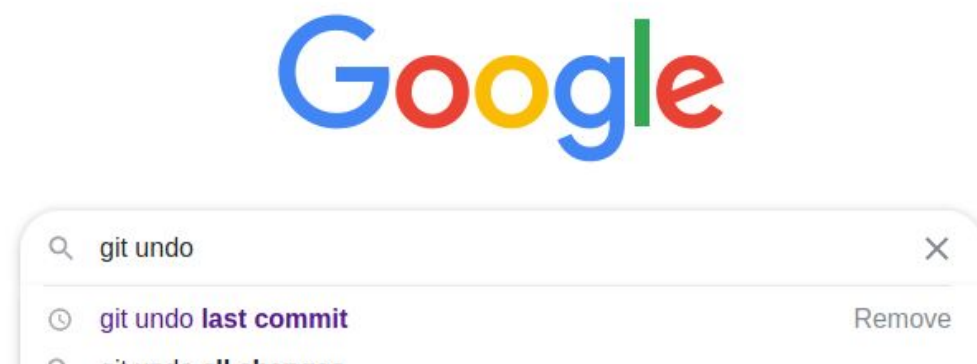
- **Undo the last commit**

```
git reset HEAD~
```



# Undoing feels intimidating at first

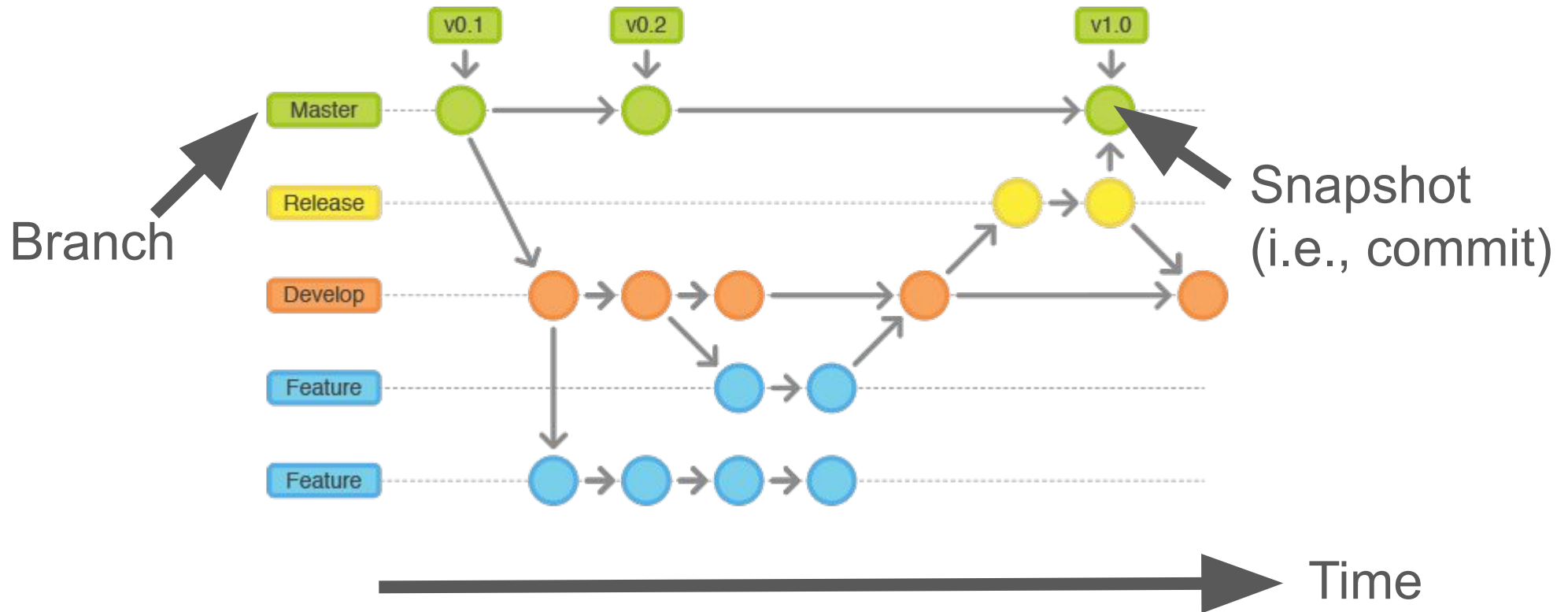
- Don't try to memorize all the commands
- Try it out on a sandbox repo first
- Use `git checkout <commit hash> -b <branch name>` to start a new branch at the point you want to revert to in order to see what it would be like
- For minor recent fixes, try reading the output of `git status`
- Look it up; someone probably had your question before



# Branches

- For nonlinear development
  - Linux: In the last month, “1067 authors have pushed 5,329 commits...”  
[<https://github.com/torvalds/linux/pulse/monthly>, as of 2021-07-14]

# Branches



Tip: GitHub has a great way of viewing a project's "network"



# Branches vs tags



	What is it for?	
Branch	<b>Marks a line of development</b>  E..g, a new feature, a collaborator's contribution	
Tag	<b>Marks an important point in history</b>  E..g, a version of a software package, a paper publication	

# Branches vs tags



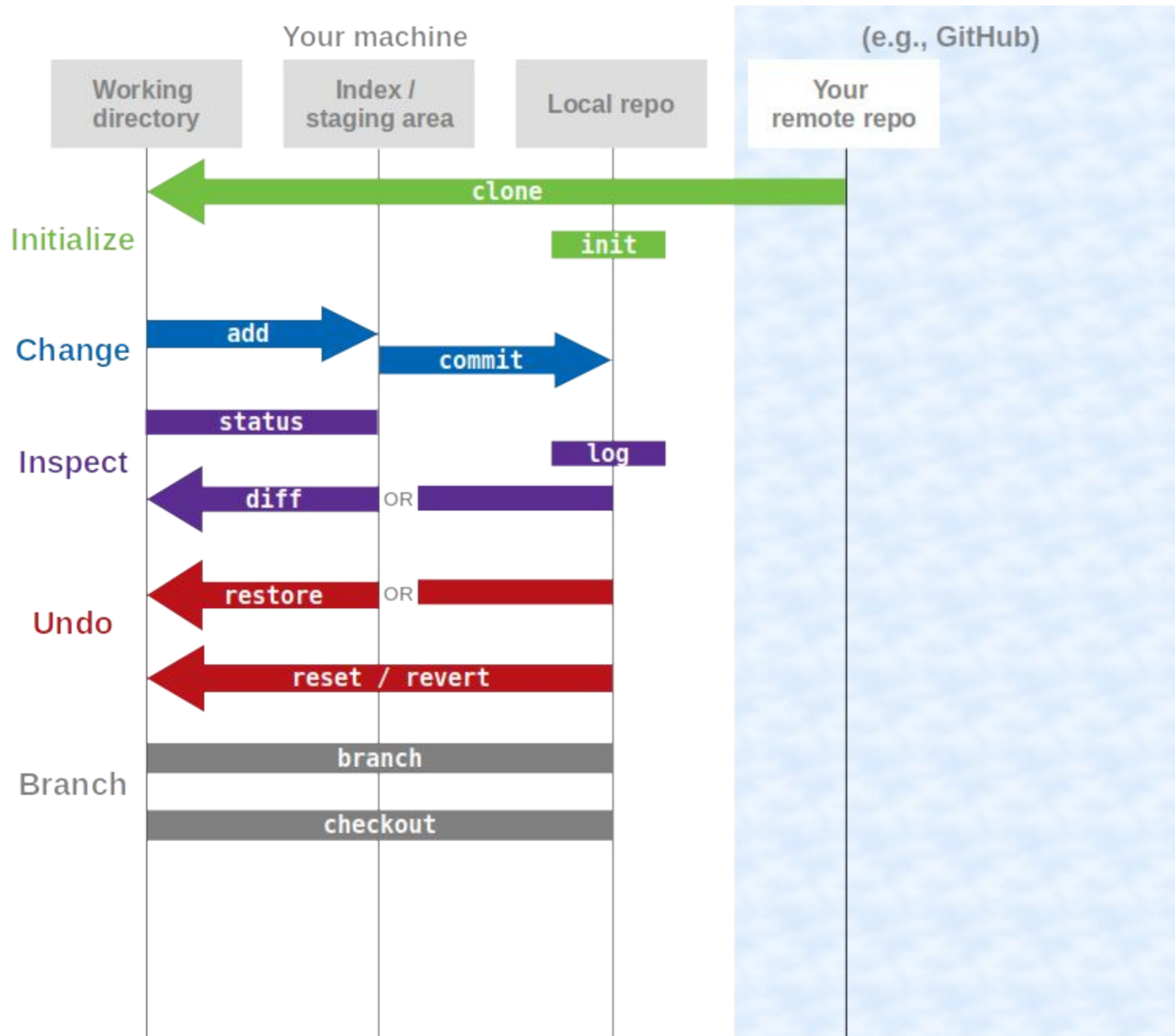
	What is it for?	What <i>exactly</i> is it?
<b>Branch</b>	<b>Marks a line of development</b>  E..g, a new feature, a collaborator's contribution	<b>A text file</b>  Filename: branch name  Contents: commit hash for the latest commit in that branch
<b>Tag</b>	<b>Marks an important point in history</b>  E..g, a version of a software package, a paper publication	<b>A text file</b>  Filename: tag name  Contents: commit hash for the commit when the tag was created

# Branches



- See which branch you're on  
`git branch`
- Start a new branch  
`git branch <branch name>`
- Change branches  
`git checkout <branch name>`
- Merge a branch into your current branch  
`git merge <branch name>`

# Branches



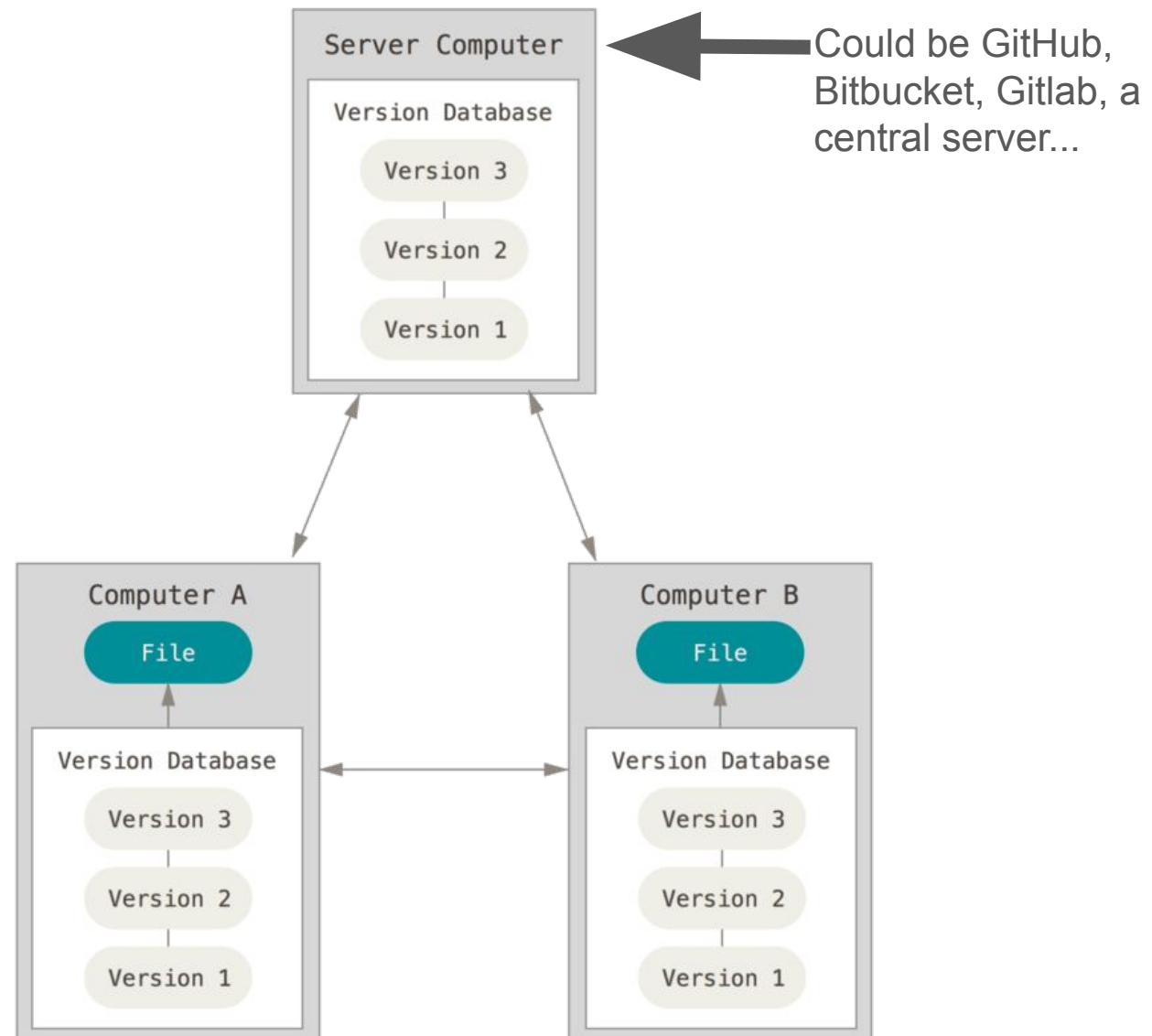
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# Remotes



# Remotes

- Show your remote repos

```
git remote -v
```

- Add a remote repo

```
git remote add <remote name> <remote address>
```

- Push commits to a remote repo

```
git push <remote name> <branch>
```

- Fetch commits from a remote repo

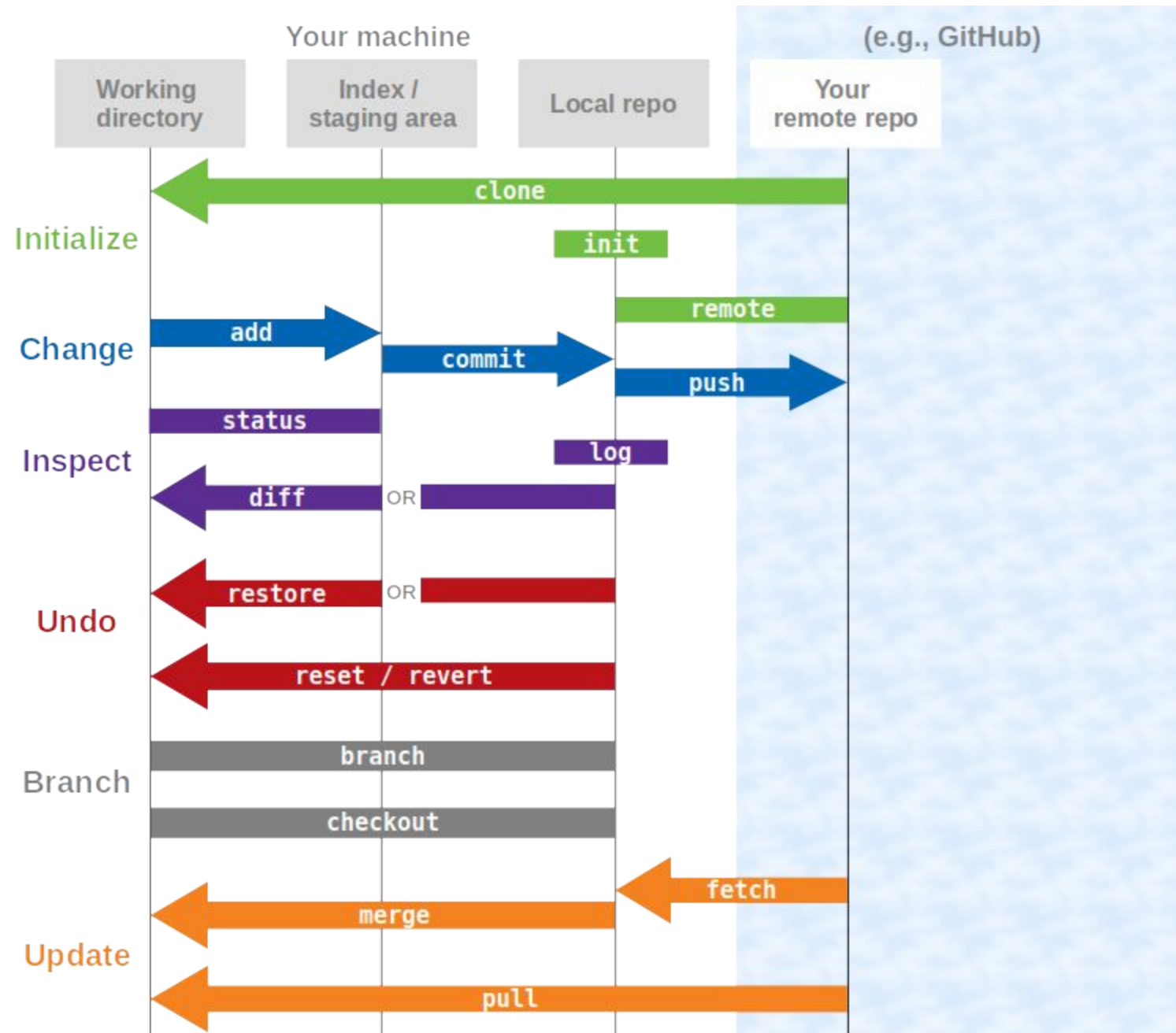
```
git fetch <remote name>
```

- Merge fetched commits from a remote repo

```
git merge <remote name>/<branch>
```



# Remotes - sharing your own work

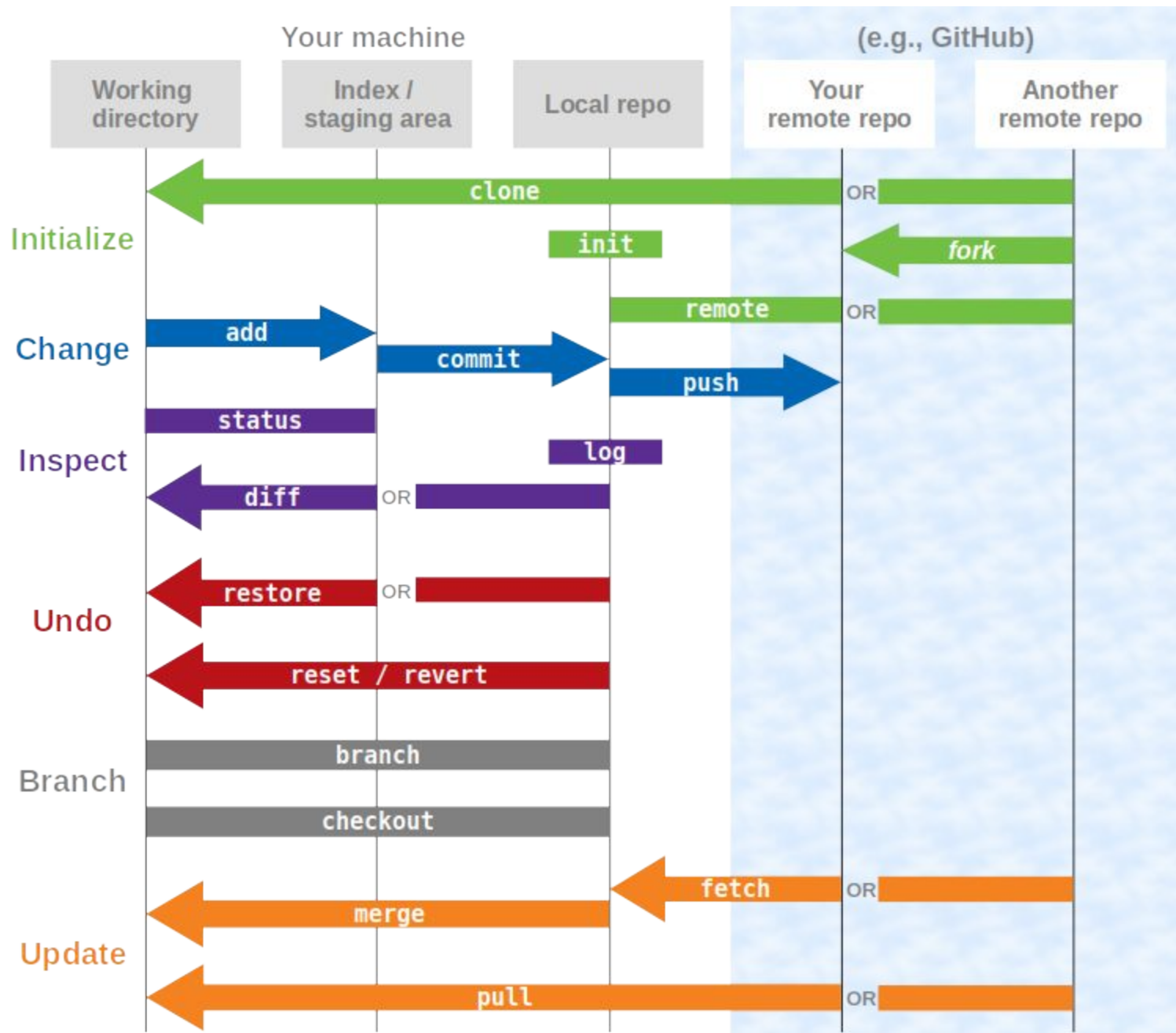


# Remotes - collaborating/contributing

## Forks

- Like a clone, but on GitHub
- Most collaborators will have their own fork where they work

# Forks

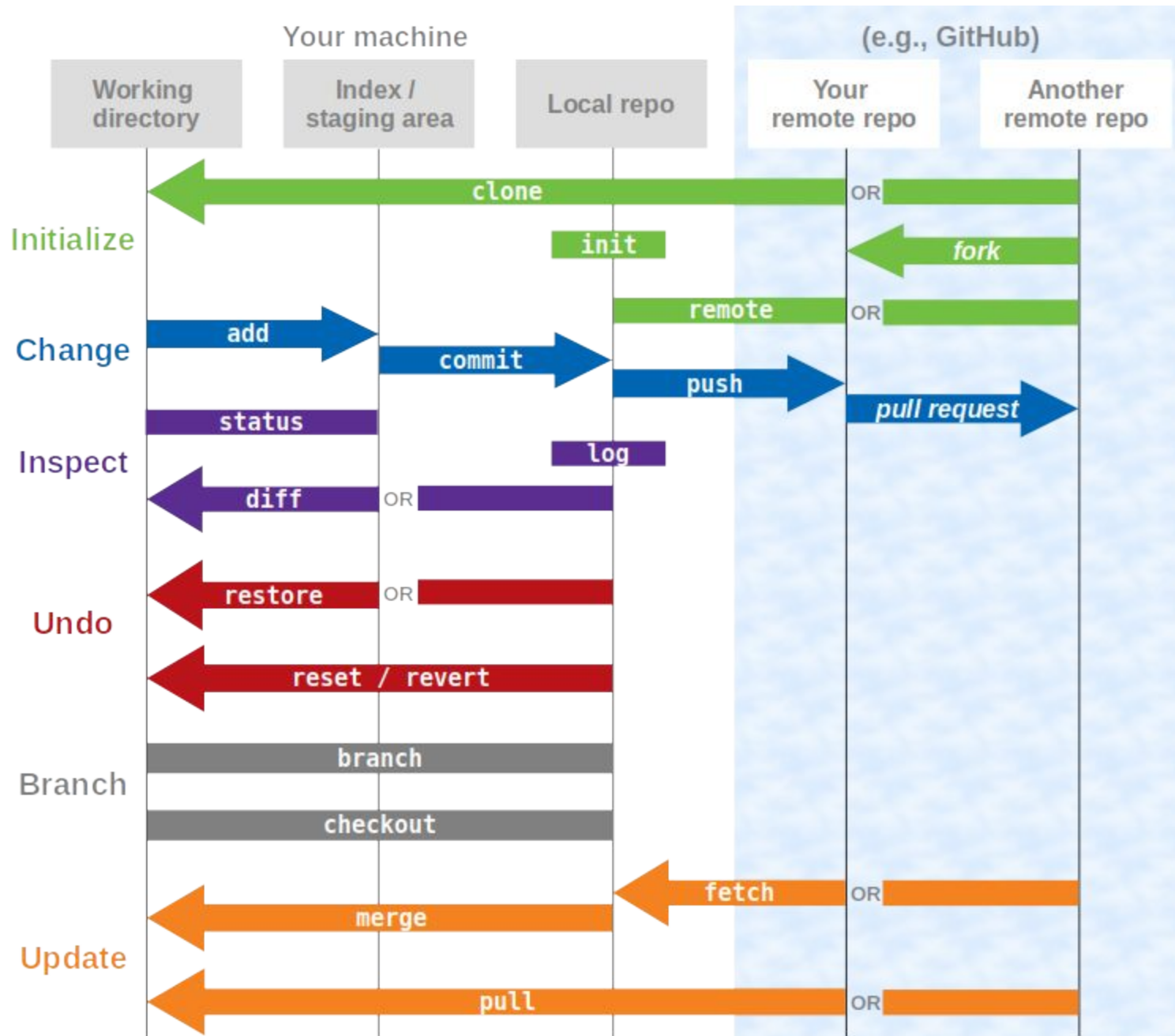


# Remotes - collaborating/contributing

## Pull requests

- Push your commits to your own fork, then open a pull request
- Then the project maintainers can
  - review your code
  - make suggestions / edits
  - decide whether to merge it into the original repository

# Pull requests

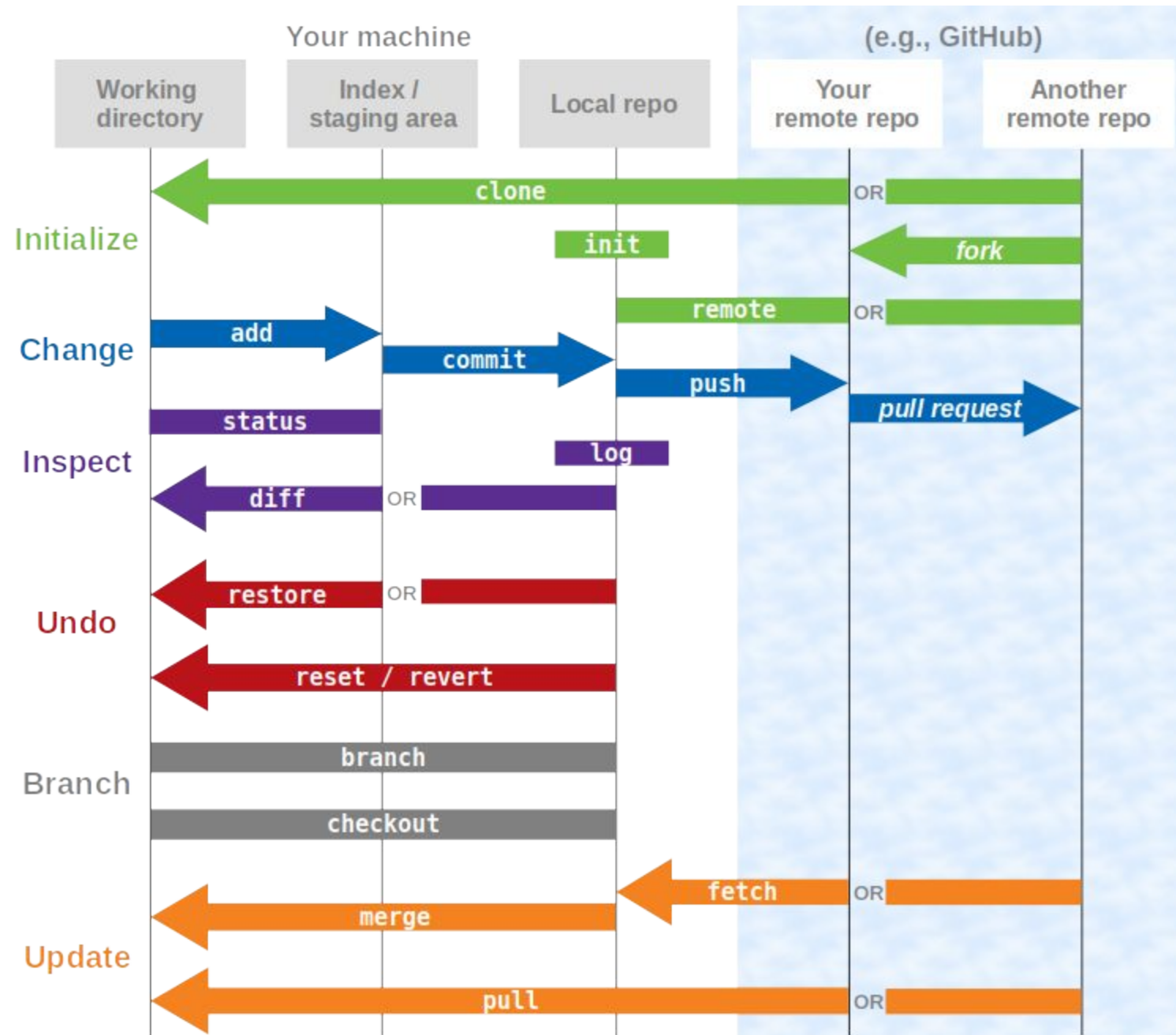


# Remotes - collaborating/contributing

## Issues

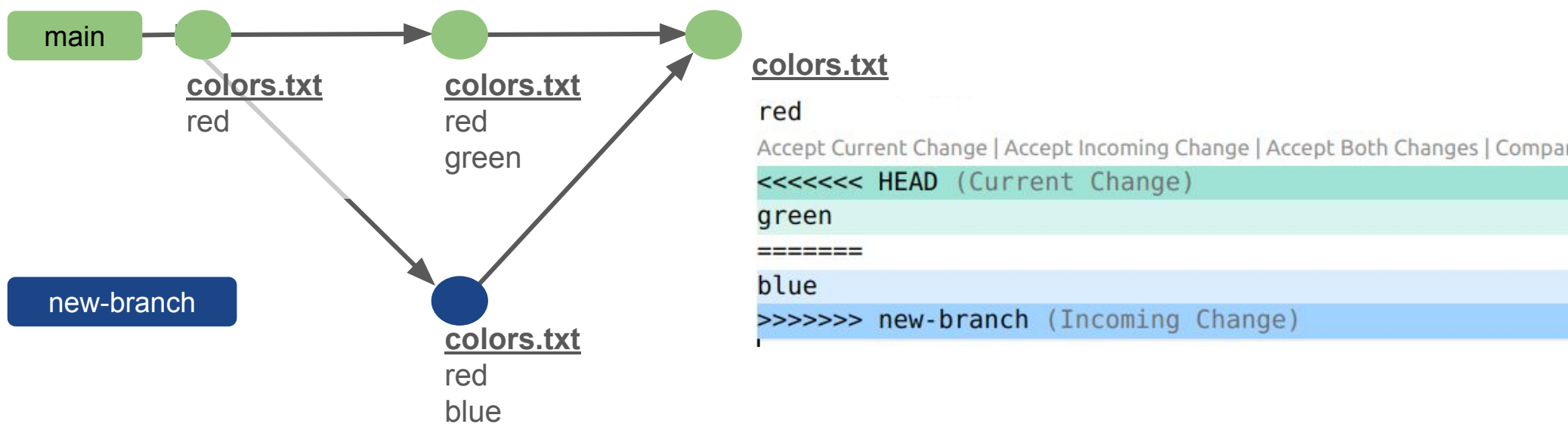
- Report a problem
- Propose something new
- Find something to work on

# Remotes - collaborating/contributing



# Merge conflicts

- What if several people edit the same line of code?  
→ merge conflict
- Someone needs to manually resolve it





# Goals

- What is distributed version control?
- Why is Git useful?
- Track your own work with Git; and
- **Share your work and collaborate on GitHub.**

# Some final tips

# Options

- Commands can become powerful with options

```
git log --pretty=format:"%h - %an, %ar : %s" --graph
```

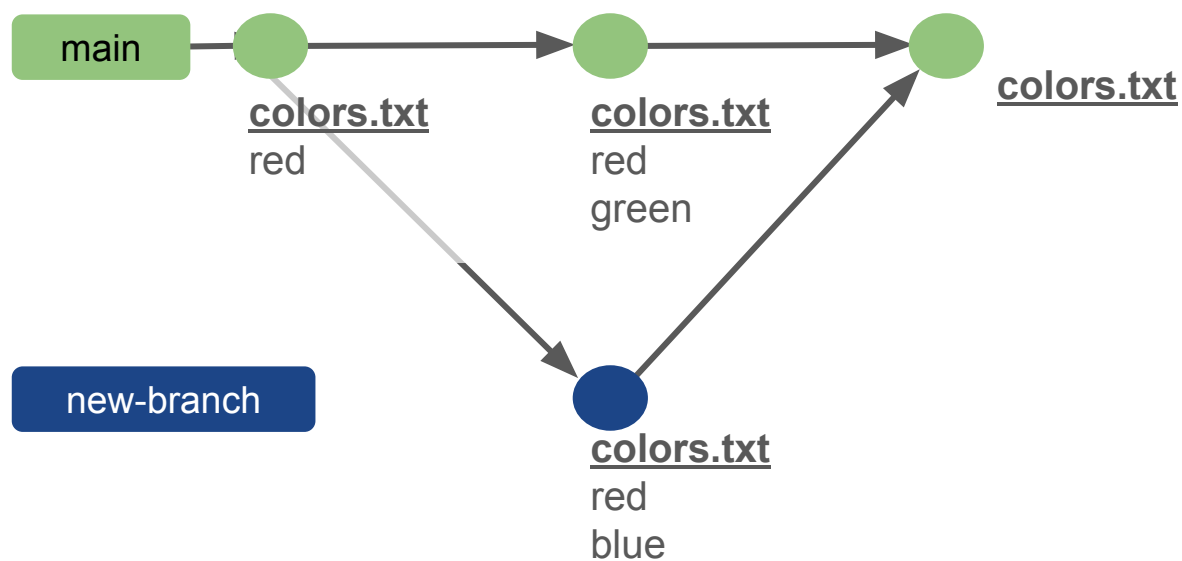
- “How on earth will I remember that??”

- You can set aliases for commands you use a lot

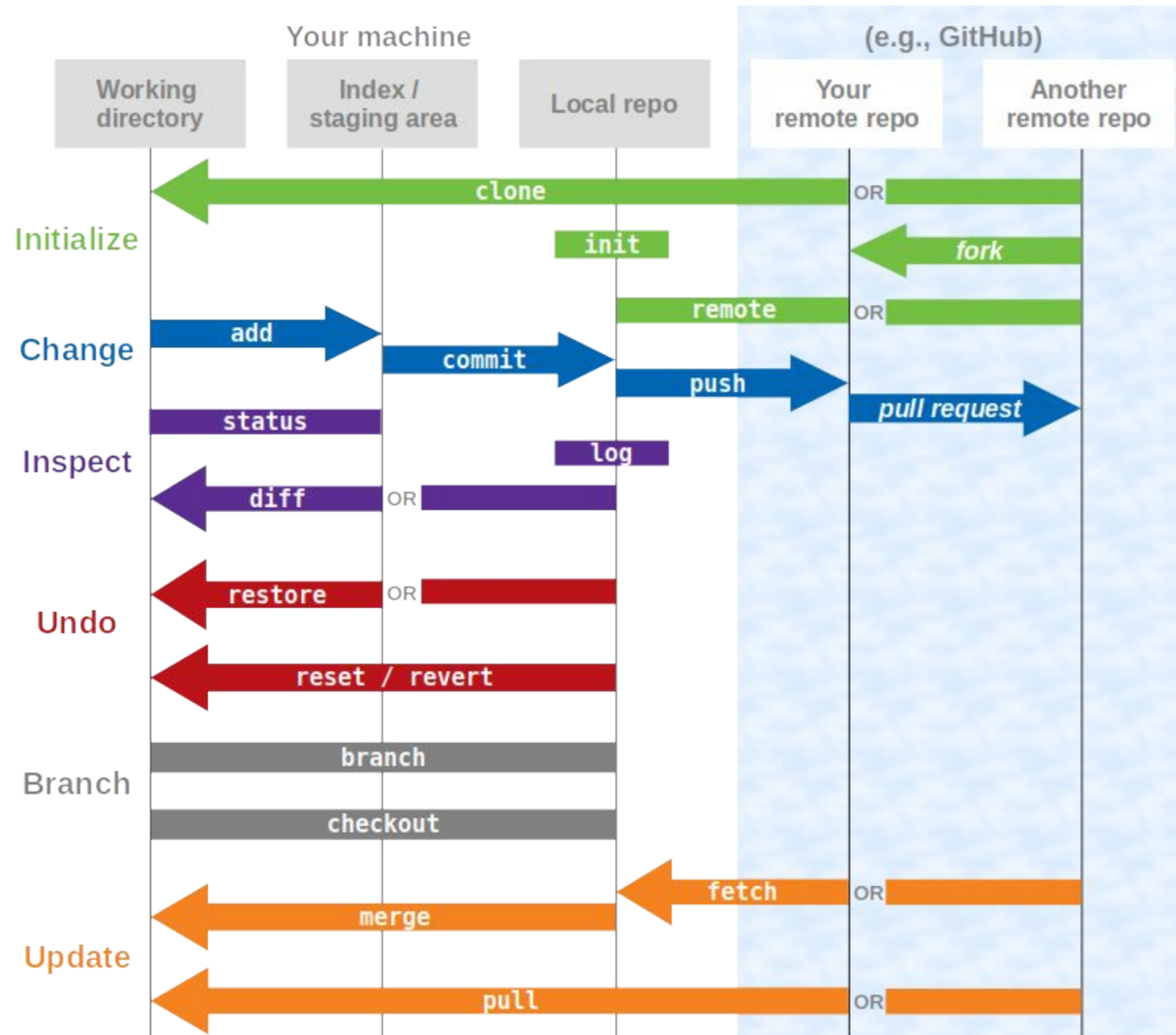
```
git config --global alias.fancylog 'log
```

```
--pretty=format:"%h - %an, %ar : %s" --graph'
```

```
git fancylog
```

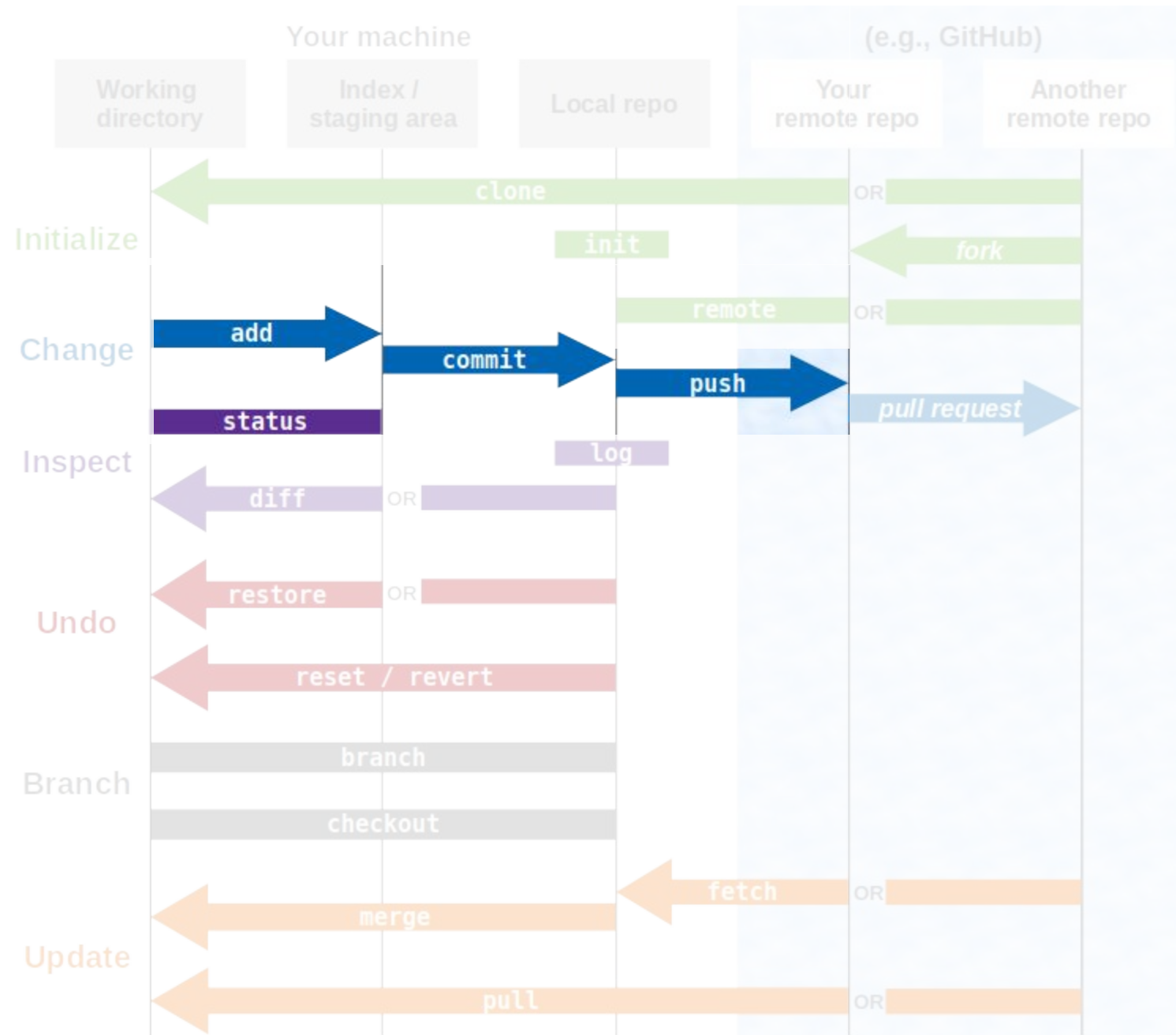


# Pick a bite-size amount to start with



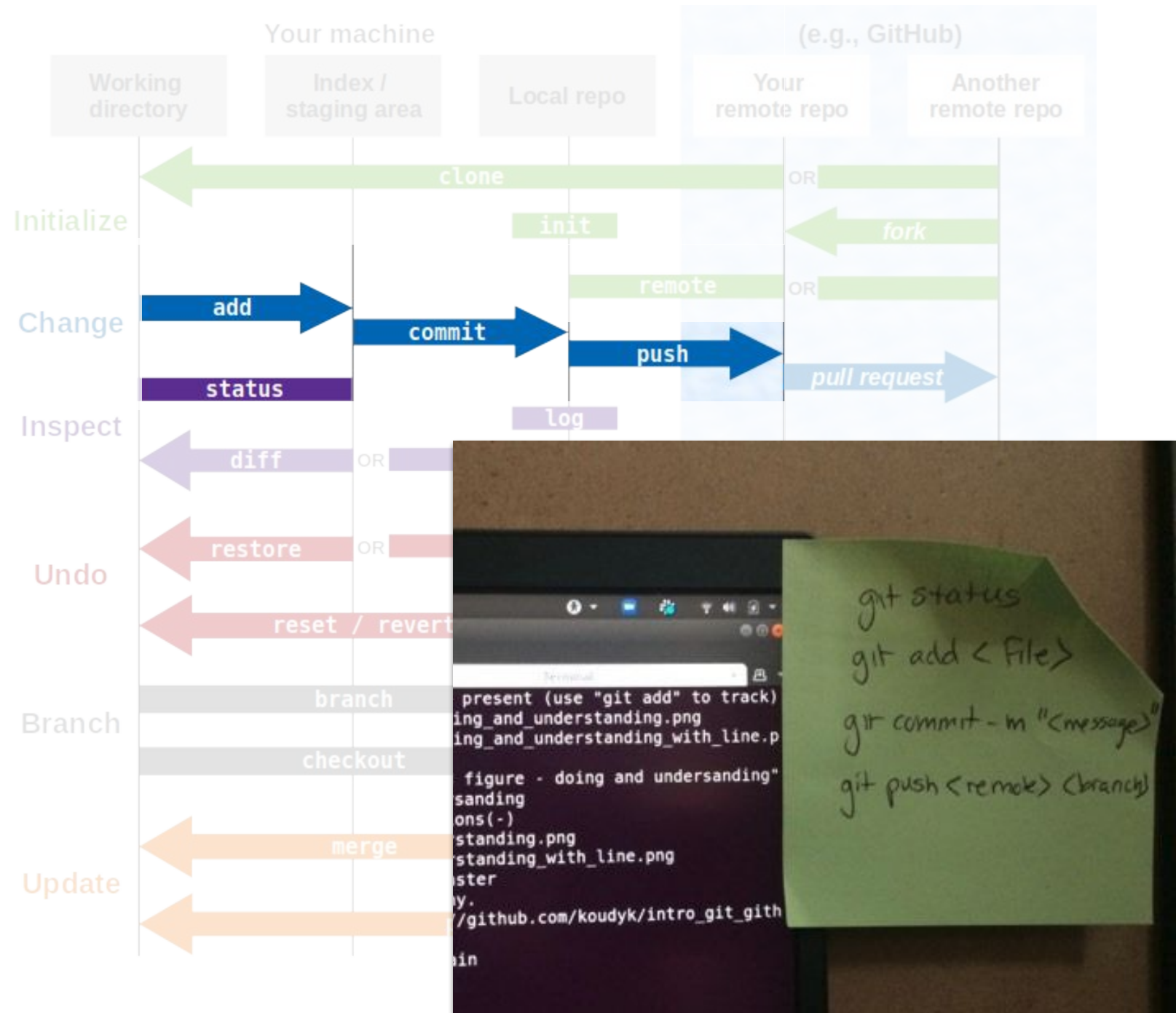
(Everything else you can look up when you need it)

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# Acknowledgements

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- The Carpentries. (2021). Version Control with Git. <https://swcarpentry.github.io/git-nov....>

## Figure references

Here are the sources of some figures on my slides:

- 4 - The Carpentries. (2021). Version Control with Git. <https://swcarpentry.github.io/git-nov....>
- 5, 6, 7, 8, 12, 14 - Chacon, S., & Straub, B. (2014). Pro git. Springer Nature. Available at <https://git-scm.com/book/en/v2>
- 13, 17 - [www.phdcomics.com](http://www.phdcomics.com) 15 - <https://en.wikipedia.org/wiki/Git>
- 18 - McElreath, R. (2020, September 26). Science as amateur software development [video]. YouTube. • Science as Amateur Software Development





# Sharing your work on GitHub (a type of remote)

## If you already have a local repo

- Go to `github.com/<your github username>`
- Click “Repositories”
- Click “New”
- Enter your repo name
- Choose if you want it to be public or private
- DON'T click any boxes to add README, .gitignore, or licence files
- Follow the instructions for the option “push an existing repository from the command line”

*Note: If these instructions are outdated, check out the GitHub documentation*

# To follow on your machine, you'll need

1. Bash
2. Git
3. Text editor
4. GitHub account

# Check if you're ready

## Can you open a bash shell?

- Open a terminal, type `echo $SHELL` and press ENTER.
- The output should be `/bin/bash`

## Do you have git installed?

- In the bash terminal, `git --version` and press ENTER.
- The output should be `git version X` (where the X is the version number)
- *Don't worry if you don't have the exact same version as I do*

## Do you have git configured?

- In the bash terminal, type `git config --list` and press ENTER
- You should see your name and email (and other things that aren't essential to configure)

## Can you open a text editor? E.g.,

- Linux: gedit, nano
- macOS: textedit
- Windows: notepad

## Can you go your GitHub account?

# Initial setup

1. Tell git who you are

```
git config --global user.name "John Doe"  
git config --global user.email johndoe@example.com
```

2. Tell git your default branch name

```
git config --global init.defaultBranch main
```

3. D

- 4.

# Are you ready?

You should have some familiarity with bash to understand my demos

- `ls`
- `cd`
- Accessing help manuals
- Options

# All together

## Repeat over and over as you work

- **Modify**  
Change a file in your working tree
- **Stage**  
`git add <filename>`
- **Commit**  
`git commit -m "<short, informative commit message>"`
- **Push**  
`git push <remote name> <branch>`

## Inspect what's happening at any time

- **See file states**  
`git status`
- **See differences**  
`git diff`
- **See the repo history**  
`git log`

## At the beginning

- **Initialize local repo**  
`cd <folder> then git init`
- **Make remote repo**  
on GitHub
- **Link local and remote repos**  
`git remote add <url of GitHub repo>`

## Undoing and rewriting history

- **Unmodify a file**  
`git restore <file>`
- **Unstage a file**  
`git restore --staged <file>`
- **Forgot a file in the last commit**  
`git add <file>`  
`git commit --amend`
- **Undo the last commit**  
`git reset HEAD~`

# Choose a **bite-size amount** to remember

(Everything else you can look up when you need it)

Repeat over and over as you work

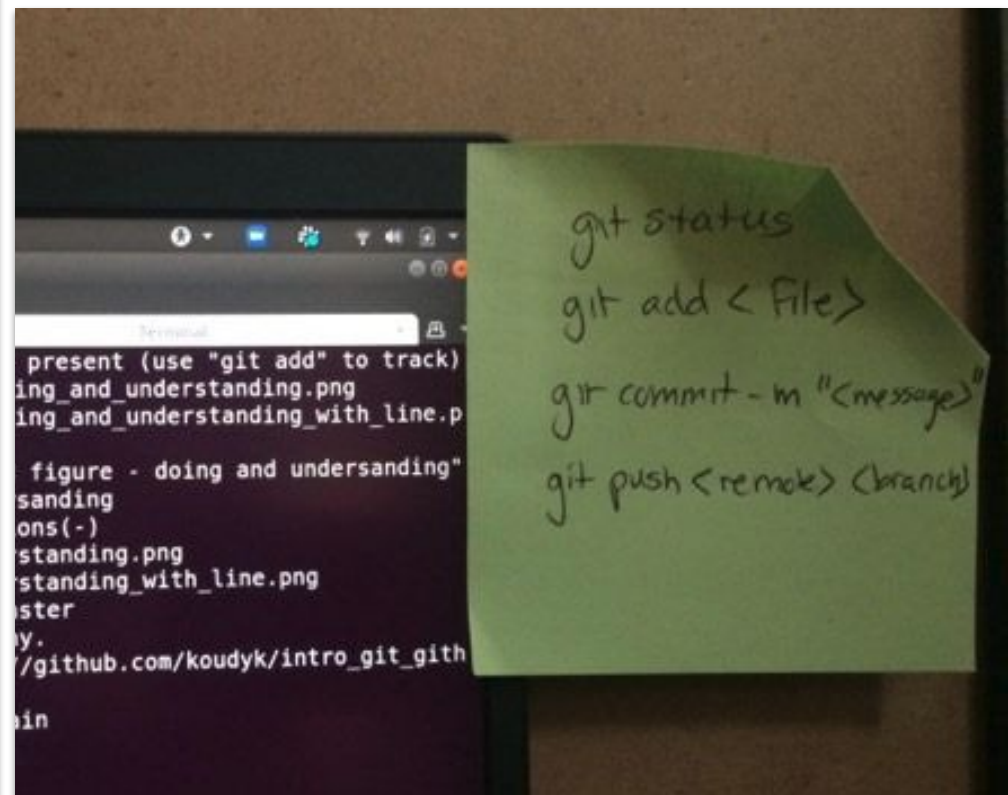
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`git reset HEAD~`

# Basic undoing

- Reset current HEAD to the specified state

```
git reset
```

- Restore working tree files

```
git restore
```

- Revert some existing commits

```
git revert
```

- ?

```
git checkout
```

**!! Use with caution !!**



Once you track something,  
it's *very* hard to delete it

- You can try new things without worrying about messing up something that works
- If your repo is or will be open, don't track passwords, API keys, sensitive info, etc.
- **Git makes it hard to permanently delete something, but sometimes it's hard to recover it**