## What CAN be inside PARALLEL-FOR:

creation of scalar variables
deletion of variables
matrix/vector indexing
non-matrix-operation assignments
if-else statements with only <What CAN be inside parallel-for>
for statement with only <What CAN be inside parallel-for>
synchronization statements
comments

### What CANNOT be inside PARALLEL-FOR:

creation of matrix/vector/structure variables
matrix operations (multiplication, addition, subtraction, transpose)
if-else statements with only <What CANNOT be inside parallel-for>
for statement with only <What CANNOT be inside parallel-for>
parallel-for statements
structure definitions
function definitions
function invocations
print statements
plot commands

#### What CAN be inside FOR

creation of ANY variables
deletion of variables
matrix/vector indexing
funtion invocations
ANY assignment (including matrix/vector operations)
FOR/PARALLEL-FOR statements
if-else statements;
plot commands
comments

#### What CANNOT be inside FOR

print statements structure definitions

function definitions synchronization statements

# **Examples**

```
// 1. Matrix indexing inside PARALLEL-FOR
Matrix<int>[2][100] c = [];
parallelfor(x->0 to 99)
c[1][x] = a[1][x] + b[1][x];
// 2. Vector indexing & if-else statement inside PARALLEL-FOR
Vector<int>[100] z = [];
parallelfor(x \rightarrow 0 to 99)
  int y;
  y = 0;
  if (y == 0) {
    z[x] = x + x;
  else {
    z[x] = x * x;
  }
}
// 3. FOR statement inside PARALLEL-FOR
Vector < int > [10] z = [];
parallelfor(x \rightarrow 0 to 9)
  z[x] = x;
  for (y -> 1 \text{ to } 3)
    z[x] = z[x] * z[x];
  }
// 4. Synchronization statement and comments inside PARALLEL-FOR
Matrix<int>[2][100] c = [];
parallelfor(x->0 to 99)
  // this is comment
  c[0][x] = x * (2 + x);
  sync;
  c[1][x] = c[0][x] + 1;
```