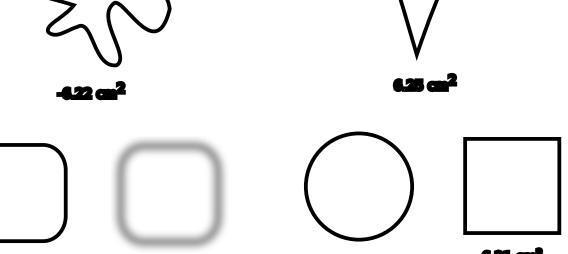
Original bitmap: As vector: Equal width and height Equal width, height, and area: Mix/neutral:



121 ar

Neutral!

121 af