MATEO PAEZ

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📍 Edmonton, AB

🌐 mateopaez.site

EDUCATION

B.Sc. Specialization

Computer Science

University of Alberta

📅 September 2019 - December 2024

📍 Edmonton, AB

Relevant courses

- Web Applications and Architecture
- Introduction to Software Engineering
- File and Database Management
- Formal Systems and Logic
- Algorithms

SKILLS

- JavaScript
- Python
- HTML
- CSS
- React
- C#
- SQL, Firebase, MongoDB
- Pytest, Junit, Espresso
- Strong knowledge in probability, calculus, linear algebra, game AI and ML, and logic

WORK EXPERIENCE

Code Sensei

Code Ninjas

📅 May 2022 - May 2024   📍 Edmonton, AB

- Taught children and teenagers fundamental programming practices via a programming curriculum which utilizes JavaScript, Lua, C#, Makecode Arcade, and Unity.
- Ran daily and weekly STEM camps during the summer months specializing in Lua and how to create complex environments in Roblox Studio.
- Offered exceptional customer service to inquiring families while promoting the company brand and educating parents on the company's mission and values.

Key Holder - Sales Specialist

Freedom Mobile

📅 February 2019 - May 2022   📍 Edmonton, AB

- Responsible for meeting sales goals by selling the company's products and services to new and existing customers.
- Performed administrative tasks such as replenishment of product, inventory, answering multiple phone lines, filing paperwork, and maintaining a clean work environment.
- Educated customers on all plans and electronic and assisted their decision to purchase the best package based on individual needs

PROJECTS

Gobber's Hoard

Group Project

📅 September 2021 - December 2021

- Small looter/stealth video game developed in RPG Maker MV, built using JavaScript.
- Member of a 5-person team where my primary roles were level design and building, implementing mechanics using custom made plugins, and general quality assurance and bug testing.
- GitHub - Gobber's Hoard

Social Distribution

Group Project

📅 September 2022 - December 2022

- Blogging/Social Network platform where users can share posts and interact with their friends, developed in ReactJS for the Front-End and Django for the Back-End.
- Member of a 5-person team where my primary role was Front-End development and design while also helping out with Back-End HTTP connection handling.
- GitHub - CMPUT404-Fall22-Project/Group-Project