Mateo Paez

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mattypaez@yahoo.ca mateopaez.site &

Education

University of Alberta

B.Sc. Computing Science with Specialization

Sept 2019 - Dec 2024

Work Experience

Code Ninjas May 2022 - May 2024

Code Sensei

- Taught children and teenagers fundamental programming practices via a programming curriculum which utilizes JavaScript, Lua, C#, Makecode Arcade, and Unity.
- Ran daily and weekly STEM camps during the summer months specializing in Lua and how to create complex environments in Roblox Studio.
- Offered exceptional customer service to inquiring families while promoting the company brand and educating parents on the company's mission and values.

Freedom Mobile Feb 2019 - May 2022

Key Holder - Sales Specialist

- Responsible for meeting sales goals by selling the company's products and services to new and existing customers.
- Performed administrative tasks such as replenishment of product, inventory, answering multiple phone lines, filing paperwork, and maintaining a clean work environment.
- Educated customers on all plans and electronics, and assisted their decision to purchase the best package based on individual needs.

Projects

Gobber's Hoard Sept 2021 - Dec 2021

A looter/stealth video game developed in RPG Maker MV, built using JavaScript.

• Member of a 5-person team where my primary roles were level design and building, implementing mechanics using custom made plugins, and general quality assurance and bug testing.

Social Distribution Sept 2022 - Dec 2022

A Blogging/Social Network platform where users can share posts and interact with their friends.

- Technology/Tools: React, JavaScript, CSS, HTML, Python, Django
- Member of a 5-person team where my primary roles were Front-End design and development, while also helping out with Back-End HTTP connection handling.

Skills

Languages: Python, JavaScript/TypeScript, C#, Java, Lua, SQL, MongoDB, CSS, HTML

Technology: Firebase, Postgres, Git, Docker, Unity, Figma

Libraries: React, Django, Flask, NodeJS, Tailwind, Pytest, Espresso, Junit

Volunteer

University of Alberta

June 2021 - December 2024

President: Super Smash Bros. Club

- Was the main communication between the University and the local community for many events.
- Lead safe and fun recreational Esports events for people of all ages at various venues.
- Obtained organizational skills through event, resource, and financial management