

# Ray-based classification framework for high-dimensional data

Justyna P. Zwolak<sup>1</sup>, Sandesh S. Kalantre<sup>2</sup>, Thomas McJunkin<sup>3</sup>, Brian J. Weber<sup>4</sup>, and Jacob M. Taylor<sup>1,2</sup>

<sup>1</sup> National Institute of Standards and Technology, Gaithersburg, MD 20899, USA    <sup>2</sup> University of Maryland, College Park, MD 20742, USA

<sup>3</sup> University of Wisconsin-Madison, Madison, WI 53706, USA    <sup>4</sup> ShanghaiTech University, Shanghai 201210, China

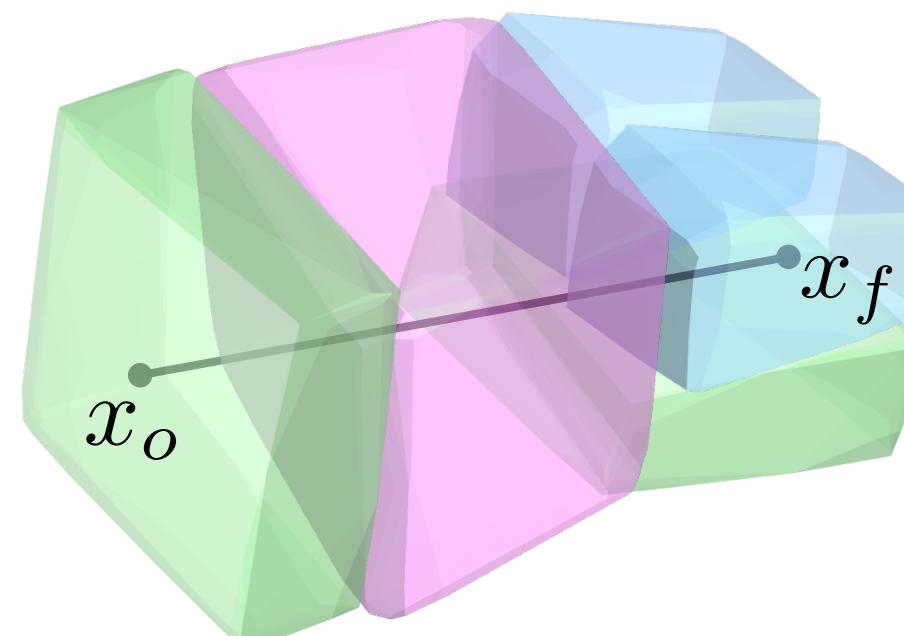
## Motivation

- While classification of arbitrary structures in high dimensions may require complete quantitative information, for simple geometrical structures, low-dimensional qualitative information about the boundaries defining the structures can suffice.
- We propose a deep neural network (DNN) classification framework that utilizes a minimal collection of one-dimensional representations, called *rays*, to construct the *fingerprint* of the structure(s) based on substantially reduced information.

## Ray-based framework

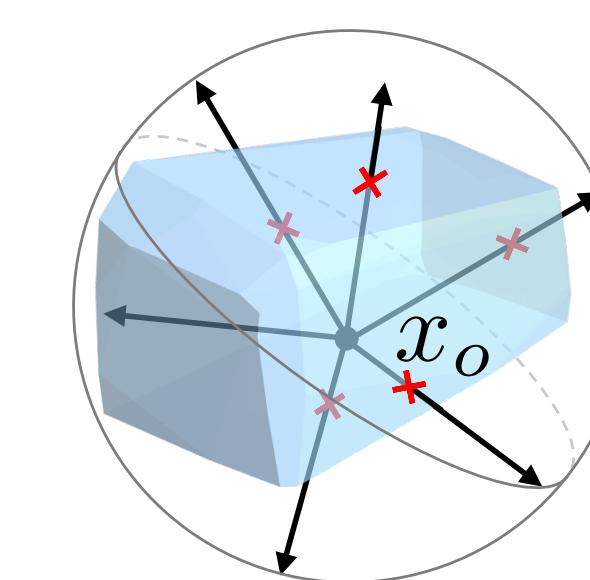
- Consider Euclidean space  $\mathbb{R}^N$  with its conventional 2-norm distance function  $d$  and a polytope function  $p: \mathbb{R}^N \rightarrow \{0,1\}$ . The set of points where  $p(x) = 1$  constitutes the boundary of a collection of polytopes.

Given  $x_o, x_f \in \mathbb{R}^N$ , a set of points  
 $\mathcal{R}_{x_o, x_f} := \{(1-t)x_o + tx_f, t \in [0,1]\}$   
defines a ray from  $x_o$  to  $x_f$ .



- Consider a collection of  $M$  rays of a fixed length  $r$ ,  
 $\mathcal{R}_M := \{\mathcal{R}_{x_o, x_m}, m = 1, \dots, M\}$  centered at  $x_o$ .

Given a point  $x \in \mathcal{R}_{x_o, x_f}$  and a polytope  $p$ ,  $x$  is a feature if  $p(x) = 1$ .



- Features along a given ray define its feature set,  
 $F_{x_o, x_f} := \{x \in \mathcal{R}_{x_o, x_f} \mid p(x) = 1\}$  with a natural order given by the 2-norm distance function  
 $d: x_o \times F_{x_o, x_f} \rightarrow \mathbb{R}^+$ .
- Consider a decreasing weight function  $\gamma: \mathbb{R}^+ \rightarrow [0,1]$ , a weight set  
 $\Gamma_{x_o, x_f} = \{\gamma(d(x, x_f)) \mid x \in F_{x_o, x_f}\}$  corresponding to the feature set, and a point  $x \in \Gamma_{x_o, x_f}$  with highest (i.e., critical) weight  $W_{x_o, x_f}$ .

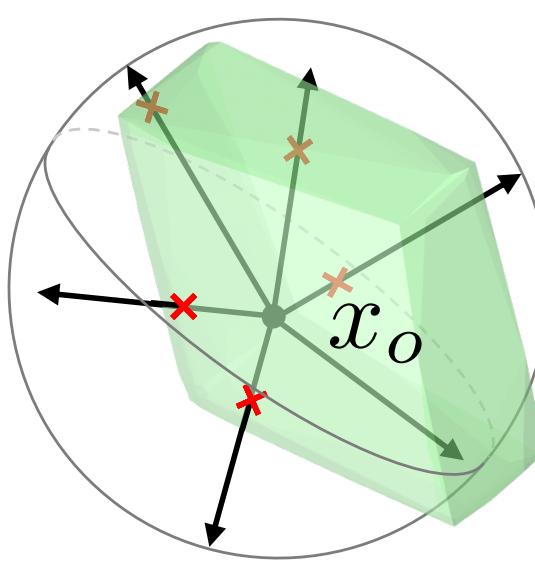
Let  $x_o \in \mathbb{R}^N$  be a point from which a collection of rays  $\mathcal{R}_M$  emanate. The point fingerprint of  $x_o$  is the  $M$ -dimensional vector consisting of the rays' critical weights:

$$\mathcal{F}_{x_o} := (W_{x_o, x_f^1}, \dots, W_{x_o, x_f^M}),$$

Where  $W_{x_o, x_f^k} = 0$  if  $\Gamma_{x_o, x_f^k} = \emptyset$ .

## Problem formulation

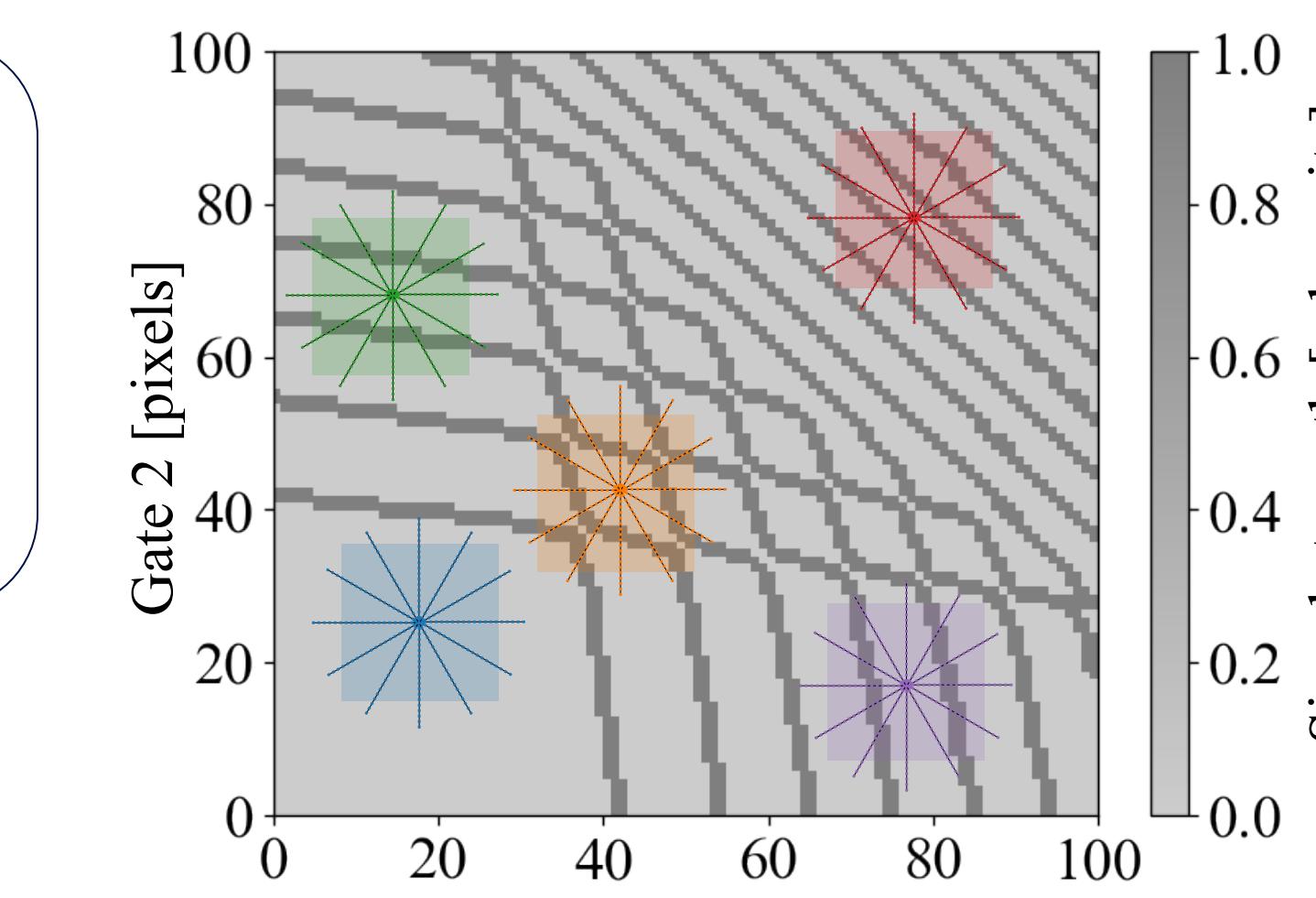
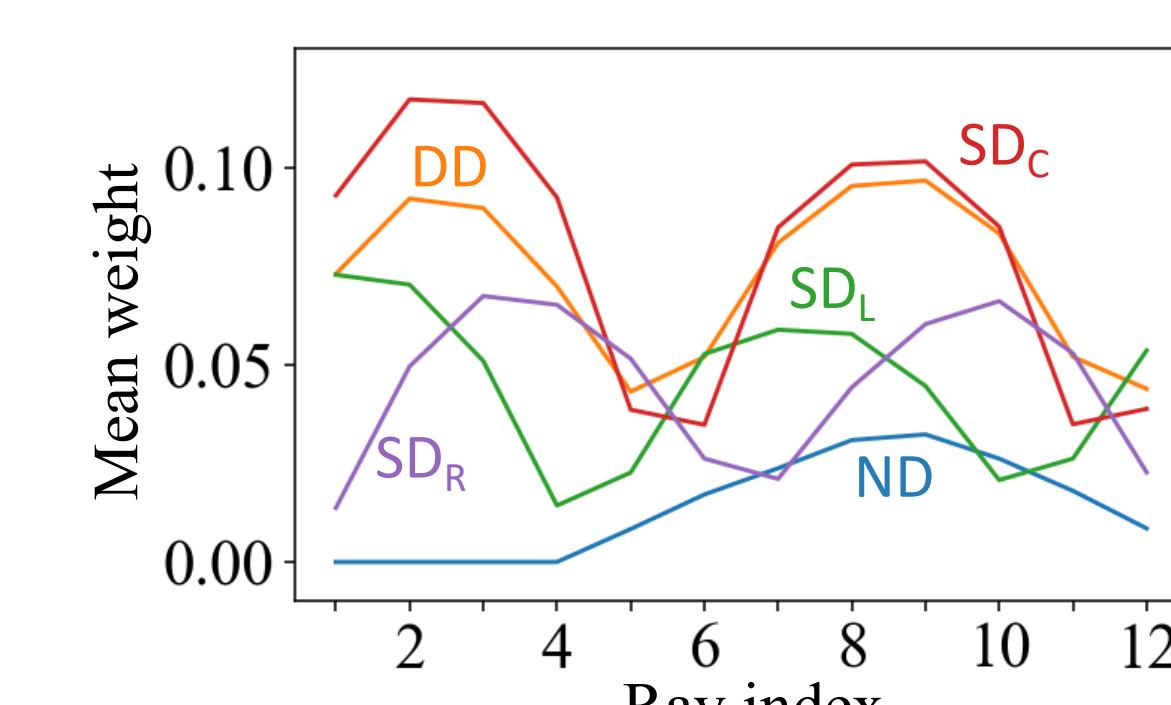
Given a set of bounded and unbounded convex polytopes filling an  $N$ -dimensional space and belonging to  $C$  distinct classes ( $C \in \mathbb{N}$ ), and a point  $x_o \in \mathbb{R}^N$ , determine to which of the classes the polytope enclosing  $x_o$  belongs.



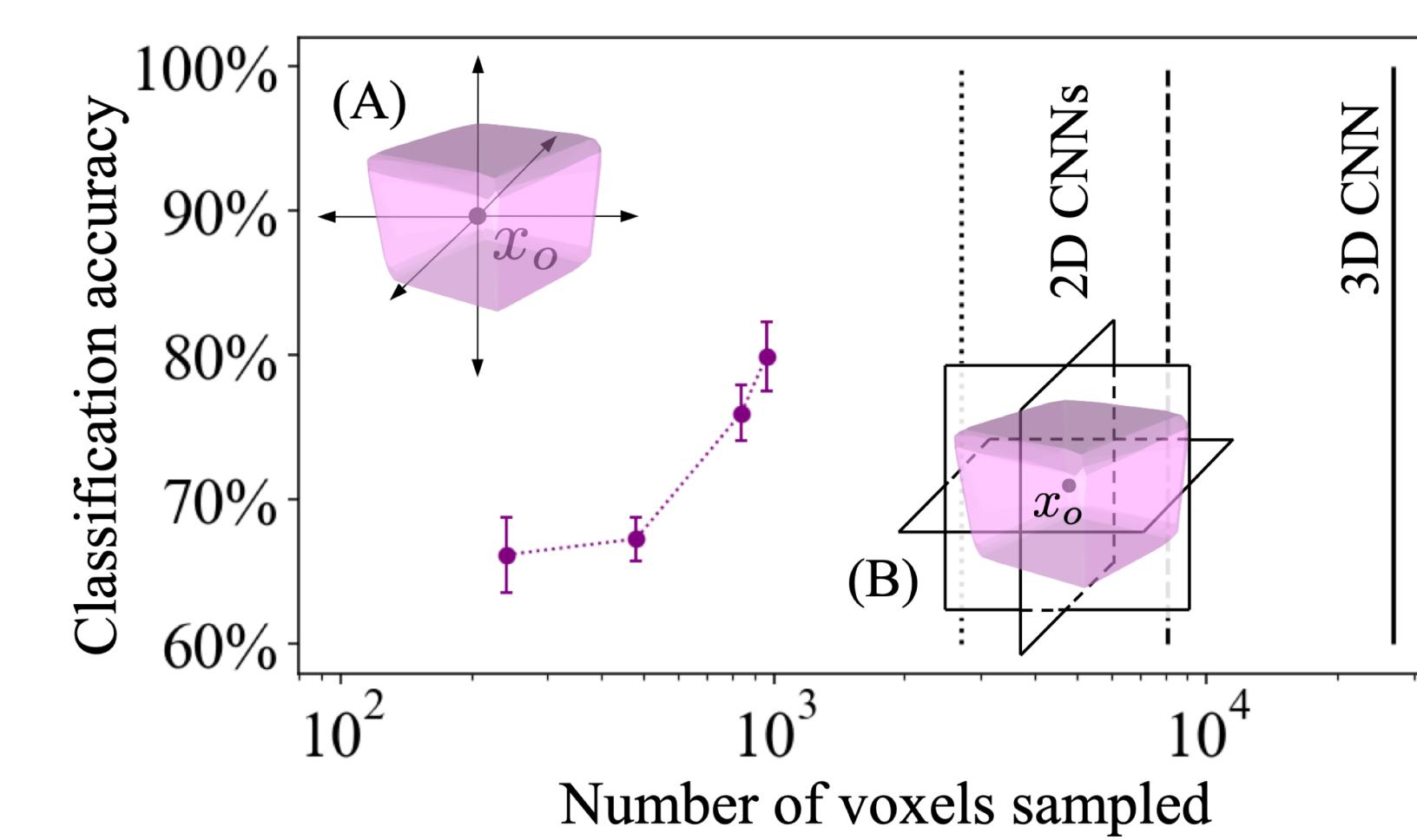
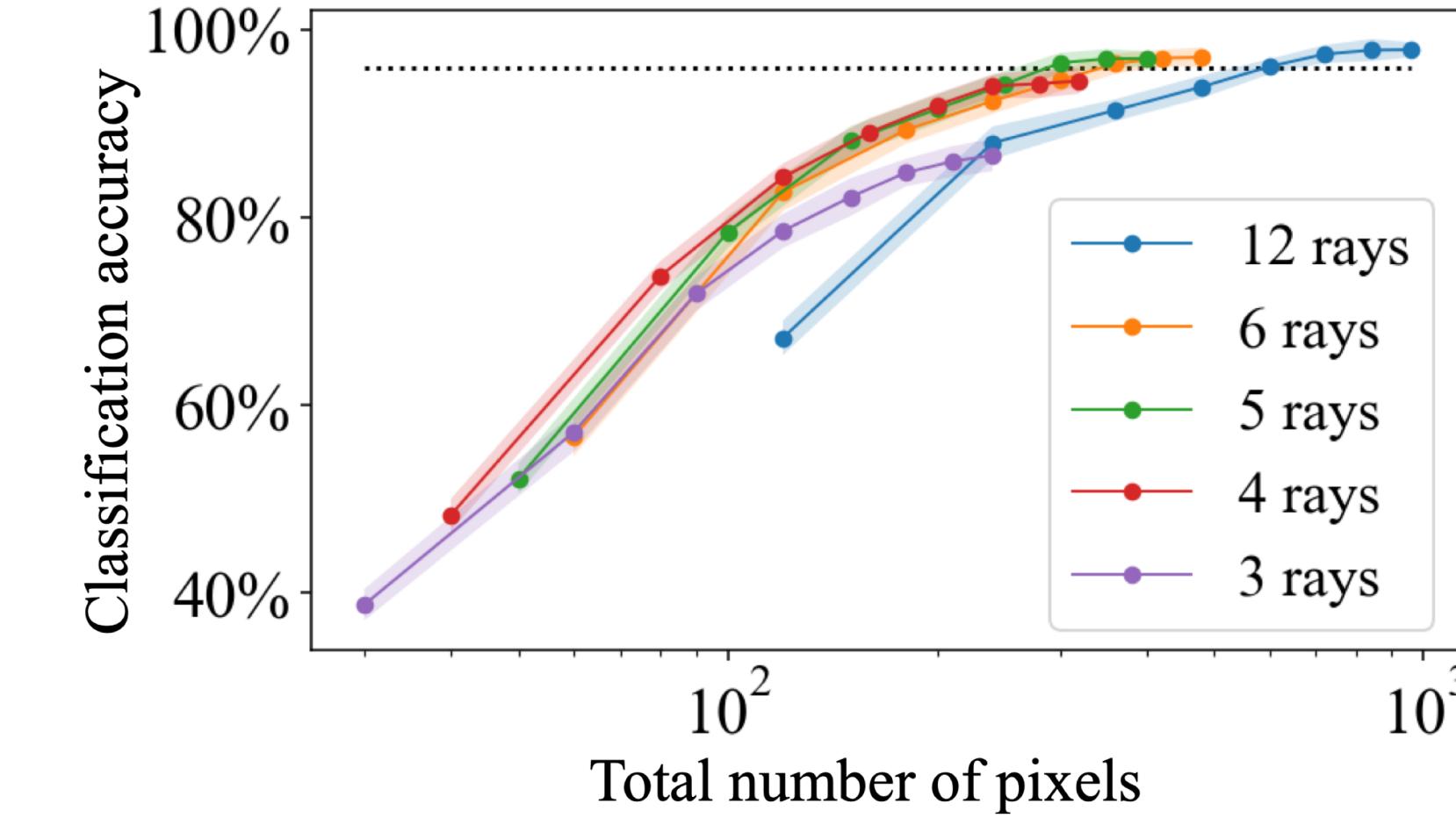
## Experiments: 2D quantum dots

- Electrons in quantum dot can be used to define *qubits*.<sup>1</sup>
- Electrons are confined via electrostatic potential created by gates.
- Voltage on each gate needs to be set to bring the device into a desirable regime of operation.<sup>2</sup>

A sample 2D map generated with the quantum dot simulator<sup>3</sup> showing the different bounded and unbounded polytopes in  $\mathbb{R}^2$  with 12 evenly distributed rays overlaid on 2D scans like the ones used in Ref. [3].



Classifer performance for varying numbers of rays as a function of the total number of pixels measured and averaged over 50 training runs.



Classification accuracy for varying numbers of rays as a function of the total number of voxels measured and averaged over 10 training runs.

## Ray-based fingerprinting algorithm

### Algorithm 1 Ray-based fingerprinting algorithm

**Step 1.** Find  $M$ -projection centered at  $x_o$  given  $r$ .

- Input:**  $x_o, r$ , a set  $\mathcal{P}$  of  $M$  points on the  $(N-1)$ -sphere
- $m \leftarrow 1; \mathcal{R}_M \leftarrow$  empty list
- for**  $m = 1$  to  $M$  **do**
- Find  $m$ -th ray  $\mathcal{R}_{x_o, x_f^m}$  and append it to the list  $\mathcal{R}_M$ .
- end for**

**6: Return:** List of  $M$  rays  $\mathcal{R}_M$ .

**Step 2.** Fingerprint  $x_o \in \mathbb{R}^N$  using rays in  $\mathcal{R}_M$  from Step 1.

- 1: Input:**  $\mathcal{R}_M, \gamma: \mathbb{R}^+ \rightarrow [0, 1]$
- $m \leftarrow 1; \mathcal{F}_{x_o} \leftarrow$  empty list
- 3: for**  $m = 1$  to  $M$  **do**
- Find the feature set  $F_{x_o, x_f^m}$ .
- 5: if**  $F_{x_o, x_f^m} \neq \emptyset$  **then**
- Identify the critical feature  $x_i^m$ , find  $W_{x_o, x_f^m}$  and append it to the list  $\mathcal{F}_{x_o}$ .
- 7: else**
- Append 0 to the list  $\mathcal{F}_{x_o}$ .
- 9: end if**
- 10: end for**
- 11: Return:** The point fingerprint vector  $\mathcal{F}_{x_o}$ .

## Summary

- We have defined a framework to generate a low-dimensional representation of geometrical shapes in a high-dimensional space.
- We have empirically shown that the proposed framework is an effective solution for cutting down the measurement cost while preserving high-accuracy of classification on the quantum dot dataset. The ray-based classifier lead to results on par with the CNN based classifier ( $96.4 \pm 0.4$ ) % while reducing the data requirement by 60 %. This promises significant improvements if implemented in a scheme to tune double quantum dots in experiments.
- Out preliminary analysis suggests that the reduction in data requirements for 3D data is even more significant.

## References

- D. Loss and D.P. DiVincenzo. Quantum computation with quantum dots. *Phys. Rev. A*, **57**, 120 (1998).
- D. M. Zajac, T.M. Hazard, X. Mi *et al.* Scalable Gate Architecture for a One-Dimensional Array of Semiconductor Spin Qubits. *Phys. Rev. Appl.*, **6**, 054013 (2016).
- J.P. Zwolak, S.S. Kalantre, X. Wu *et al.* QFlow lite dataset: A machine-learning approach to the charge states in quantum dot experiments. *PLOS ONE* **13**(10): e0205844 (2018).
- S.S. Kalantre, J.P. Zwolak, S. Ragole *et al.* Machine learning techniques for state recognition and auto-tuning in quantum dots. *npj Quantum Inf.* **5**, 6 (2019).