CodeMite's guide through the adventures — with NumPy —

A beginner friendly tutorial book

- with easy examples -
 - made by Najam -

NumPy — Complete Guide

NumPy

NumPy brings the computational power of languages like **C** and **Fortran** to **Python**, a language much easier to learn and use.

To use numpy in your code, import it as np.

import numpy as np

NumPy Arrays

NumPy provides a way to create arrays of fixed size and of the same data type.

This allows very fast processing on the data as compared to Python lists.

- NumPy arrays have the following characteristics:
 - Fixed sized
 - 🗲 🛮 Same datatype
 - Can be 1 or n-dimensional

NumPy Arrays

for create a **NumPy array** from existing data, you can give **any iterable** to its array function. It will return a *NumPy array*.

⚠ But the data in the iterable must be of the same type, otherwise it will raise an exception.

- The following are a few ways of doing that:
 - \leftarrow array1 = np.array([1,2,3,4])
 - array2 = np.array(range(10))
 - array3 = np.array(existing_pylist)

NumPy Arrays

- A **NumPy array** has the following properties:
 - ndim Number of dimensions of the array
 - size Size (number of elements) of the array
 - dtype Datatype of the array
 - <u>shape</u> Dimensions as a tuple

NumPy gives lots of ways to create arrays. We can opt from them according to our requirements.

 $\frac{1}{2}$ In the following slides, we are going to be looking at them in detail.

NumPy has a function called arange. This does what the Python's range function does but *NumPy* suggests that we use *its* variant whenever possible.

Here's how it would go:

p.zeros(size | shape, dtype='float64')

p.ones(size | shape, dtype='float64')

```
array = np.ones(5)
# array contains:
# [1. 1. 1. 1. 1.]

array = np.ones([2,3])
# array contains:
# [[1. 1. 1.]
# [1. 1. 1.]]
```

```
array = np.ones(5, dtype='int32')
# array contains:
# [1 1 1 1 1]
```

p.full(size | shape, fill_value) array = np.full(5, fill_value=4) # array contains: # [4 4 4 4 4] array = np.full(10, fill_value=3, dtype='uint32') # array contains: # [3 3 3 3 3 3 3 3 3]

p.linspace(start, stop, num=50, dtype='float64')

```
array = np.linspace(0, 10, 5)
# array contains:
# [ 0.     2.5     5.     7.5     10. ]

array = np.linspace(46, 50, 10, dtype='int16')
# array contains:
# [46     46     46     47     47     48     48     49     49     50]
```

p.random.random(size | shape)

```
array = np.random.random(5)
# array contains (random):
# [0.71347375 0.37824523
# 0.59149209 0.20544824 0.118407 ]
array = np.random.random([2, 3])
# array contains (random):
# [[0.81139571 0.97613414 0.29534939]
# [0.25330936 0.40710077 0.65493009]]
```

p.random.randint(low=0, high, size=size | shape)

```
array = np.random.randint(5, size=4)
# array contains (random):
# [0 2 3 1]

array = np.random.randint(50, 100, size=[2,3])
# array contains (random):
# [[61 73 77]
# [64 83 82]]
```

p.eye(N, k=0) # k is the index of the diagonal

```
array = np.eye(2)
# array contains (identity matrix):
 [[1. 0.]
# [0.1.]]
array = np.eye(3, k=1)
# array contains (identity matrix):
  [[0. 1. 0.]
# [0. 0. 1.]
# [0. 0. 0.]]
```

property(shape=size | shape, dtype=None)

```
array = np.empty(6)
# array contains (six uninitialized elements):
# (whatever was there in the memory before)
array = np.empty([2,3])
# array contains (2x3 uninitialized elements):
# (whatever was there in the memory before)
```

NumPy: Recap

Let's recap everything we have learned so far.

- **np.arange** Creates an array of a given range.
- np.zeros Creates an array of given size or shape (dimensions) and fills all the values as zero (default is float but we can change it by specifying the dtype argument.
- np.ones Creates an array just like np.zeros() but it initializes each element by one instead of a zero.
- **np.full** Creates an array of given size or shape and it takes one more argument which it would use to initialize each element of the array.

NumPy: Recap

- np.linspace Creates an array of a given range (first two arguments) and spreads the values evenly in that range by the given number of times (third argument).
- **np.eye** Creates an array as an identity matrix of any given size. By default, the diagonal starts from the first index but you can change that by using the **k** argument.
- **np.empty** Creates an uninitialized array of a given size or shape.
- np.random.randint Creates an array of integers in a given range and of any given size or shape.
- **np.random.random** Creates an array of floats of any given size or shape.

NumPy Arrays: Indexing

Windle NumPy arrays can be *indexed* for *accessing* single elements just like the native lists/arrays of Python. Let's bring our array object and see this in action!

```
array = np.arange(10)
```

```
array[0] # ——will give back <0> (value at index 0)
array[8] # ——will give back <8> (value at index 8)
array[4] = 44 # will overwrite the previous value at index 4
```

NumPy Arrays: Indexing

NumPy arrays are indexed a bit differently for n-dimensions. Let's see!

```
array = np.arange(10, 20).reshape(2, 5) # 2D array (2x5)
array[1, 3] # ----will give back array[1][3]
array[0, 0] # ----will give back array[0][0]
array[1, 2] = 55 # will overwrite array[1][2]
```

NumPy Arrays: Slicing

Winner in the sum of t

Unlike the native slicing, **NumPy slicing doesn't create a copy** but instead gives a *view into the original memory*.

That means two things:

- Faster slicing as no copying is needed.
- The sliced array, if modified, would affect the 'original' array as well because they're basically the same memory.

NumPy Arrays: Slicing

Sust like indexing, NumPy arrays are sliced a bit differently. Let's see that!

```
array = np.arange(10, 20)
array[:2] # view into [0, 1] indexes
array[::2] # view into every other index
array = array.reshape(2, 5)
array[:2, :3] # view into first 2 rows and 3 columns
```

NumPy Arrays: Copying

We just saw that slices do not return a copy but instead a reference to the same memory. **But what if we did want a copy?** NumPy has a solution for that as well. We can use its **copy** method to make a copy of an entire array or a slice even.

NumPy arrays can be concatenated with each other and with great flexibility. We can use its **concatenate** function to join arrays of same shape. To join arrays with different shapes, there's an option of **vstack** and **hstack** as well.

```
x = np.array([1,2,3,4])
y = np.array([5,6,7,8])
z = np.concatenate([x, y])
# z = [1 2 3 4 5 6 7 8]
```

```
x = np.array([[1,2,3,4],[1,2,3,4]])
y = np.array([5,6,7,8])
z = np.concatenate([x, y]) # ERROR - shapes are not same
```

The solution to this problem are vstack and hstack functions of the **NumPy** library.

- * np.vstack Concatenates the arrays vertically (number of columns must be the same).
- np.hstack Concatenates the arrays horizontally (number of rows must be the same).

```
x = np.array([[1,2,3,4],[1,2,3,4]])
y = np.array([5,6,7,8])
z = np.vstack([x, y]) # OK - both arrays have 4 columns (same)
# z is now equal to
# this array:
# [[1 2 3 4]
# [1 2 3 4]
# [5 6 7 8]]
```

```
x = np.array([[1,2,3,4],[1,2,3,4]])
y = np.array([[5,6],[7,8]])
z = np.hstack([x, y]) # OK - both arrays have 2 rows (same)
# z is now equal to
# this array:
# [[1 2 3 4 5 6]
# [1 2 3 4 7 8]]
```

NumPy Arrays: Reshape

We already know that a *NumPy array has a* shape. This shape can be modified to something else is what the np.reshape function does.

⚠ BUT! The new shape must match the original size!

One of the best uses of the reshape function is to add a dimension to an array. Let's suppose, we have:

array = np.array([1,2,3,4])

NumPy Arrays: Reshape

This array, as of now, has the **shape=(4,)** which means it's, obviously, a 1D array. If we wanted to make it a 2D array, we could do:

```
array = array.reshape([1,4])
```

The 4 came from the previous size and the new shape has now become (1,4) which hasn't changed the size which would still be 4. But doing this has made some changes:

array = [[1 2 3 4]] - a new dimension has been added

NumPy Arrays: Reshape

That's not all though. Let's see some more examples to further clear the concept:

Notice that the new shape adds up to be the original size (i.e., 2x5=10). Similarly, we could do it like:

```
array = np.arange(10).reshape([5,2]) # OK
array = np.arange(10).reshape([1,5,2]) # OK
```

NumPy Arrays: Transpose

NumPy gives the ability to take transpose of any **np.array**. If you know basic linear algebra, you're already familiar with the concept. To take a transpose, you have to use the **T** attribute with any NumPy array.

Simply put, taking a transpose of an **np.array** reverses the shape of the array. Let's see some examples ⁴⁶

```
array = np.array([[1,2,3,4],[1,2,3,4]]) # shape=(2,3)
array = array.T # shape=(3,2)
```

NumPy Arrays: Transpose

This works with any shape. Let's some more examples:

```
array = np.arange(30).reshape([3,2,5]) # shape=(3,2,5)
array = array.T # shape=(5,2,3)
```

And just like that, you can use this amazing feature of the NumPy library. This is very helpful when working with *datasets* that may be of different shapes.

*Previously we saw the concatenation of arrays but there were some conditions to concatenate them. *Transpose could solve that problem as well.*

NumPy provides all the arithmetic operations on its arrays natively. Every arithmetic operation that you know of in native Python is also in NumPy and then some.

This makes performing arithmetics on arrays so easy. All of these operations are applied to the *entire arrays* and a new array is returned. Let's see it with examples to better understand it.

```
numbers = np.arange(10)
array = numbers + 3
# This will add 3 to each element
# and return a new array
```

All of these operators can also be used by calling their functions directly. There's so many of them but the most common ones are the following:

Function	Operator	Purpose
np.add	+	Addition
np.subtract	_	Subtraction
np.multiply	*	Multiplication
np.divide	/	Division
<pre>np.floor_divide</pre>	//	Integer Division
np.pow	**	Power
np.mod	%	Modulo/Remainder

All of these functions take an argument called **out**=. We can specify our output object where we want to put the results of the operation in.

The previous process could've been done like this as well:

```
np.add(numbers, 5, out=array)
```

It's very helpful because it works with slices as well:

```
numbers = np.arange(10)
array = np.full(10, 0)
output = np.add(numbers[:5], 5, out=array[::2])
```

Sometimes we want the *result of an arithmetic operation reduced to a single value*. That's when we have the ability to use the *reduce* function. We can chain it to any *NumPy* arithmetic function.

```
To find the sum of an array, we could do:

array = np.arange(10)

sum = np.add.reduce(array)

# Similarly, we could find the product

prod = np.multiply.reduce(array)
```

Another one of the amazing features of **NumPy** is **aggregation** functions.

There's quite a few but the most common ones are the following:

```
all = np.all(array) # all true
any = np.any(array) # at least one true
sum = np.nansum(array) # NaN safe sum
std = np.nanstd(array) # NaN safe standard deviation
max = np.nanmax(array) # NaN safe max value in the array
min = np.nanmin(array) # NaN safe min value in the array
mean = np.nanmean(array) # NaN safe mean
median = np.nanmedian(array) # NaN safe median
```

NumPy

And just like that, this **NumPy** introduction has come to an end. But there's **so**, **so** much more in the library and so many amazing things that it can do.

A You must explore the rest on your own. This intro was to give you a head start. The official numpy documentation is one of the best ways to do that.

⊘ Click here to visit the official NumPy Documentation **⊘** Visit my YouTube Channel