

# React Functional Component Lifecycle with useEffect

## Overview

In functional components, we use the useEffect Hook to replicate lifecycle methods like componentDidMount, componentDidUpdate, and componentWillUnmount found in class components.

## Basic Syntax of useEffect

```
useEffect(() => {  
  // code to run on mount/update  
  return () => {  
    // cleanup code  
  };  
}, [dependencies]);
```

## Lifecycle Mappings

Class Component	-> Functional Hook Equivalent	-> When it Runs
componentDidMount()	-> useEffect(() => {}, [])	-> After first render
componentDidUpdate()	-> useEffect(() => {...}, [dep])	-> When dependency changes
componentWillUnmount()	-> useEffect(() => { return () => {...}; }, [])	-> On unmount

## Example 1: componentDidMount

```
useEffect(() => {  
  console.log('Mounted');  
  // e.g., fetch API  
}, []);
```

## Example 2: componentDidUpdate

```
useEffect(() => {  
  console.log('Updated count:', count);  
}, [count]);
```

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### Example 3: componentWillUnmount

```
useEffect(() => {  
  const interval = setInterval(() => console.log('Running...'), 1000);  
  return () => {  
    clearInterval(interval);  
    console.log('Component Unmounted');  
  };  
}, []);
```

### Full Lifecycle Example

```
useEffect(() => {  
  console.log('Mounted');  
  return () => console.log('Unmounted');  
}, []);  
  
useEffect(() => {  
  if (count > 0) console.log('Updated count:', count);  
}, [count]);
```

### Understanding Unmount

Unmounting means the component is removed from the DOM (e.g., switching pages).

The cleanup function in `useEffect` is executed before unmount or before re-running effect.

Analogy: You set up a fan in a room (component). When leaving the room (unmount), you turn off the fan (cleanup).

Code:

```
function Timer() {  
  useEffect(() => {  
    const id = setInterval(() => console.log('Running...'), 1000);  
    return () => {
```

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```
    console.log('Cleaning up');  
    clearInterval(id);  
  };  
}, []);  
return <h2>Timer</h2>;  
}
```

In <App>, toggling Timer with a button causes unmount and triggers cleanup.

### Summary Table

Lifecycle Stage	-> Functional useEffect
On Mount	-> useEffect(() => {}, [])
On Update	-> useEffect(() => {...}, [dep])
On Unmount	-> useEffect(() => { return () => {...} }, [])