

React Functional Component Lifecycle with useEffect

Overview

In functional components, we use the `useEffect` Hook to replicate lifecycle methods like `componentDidMount`, `componentDidUpdate`, and `componentWillUnmount` found in class components.

Basic Syntax of useEffect

```
useEffect(() => {  
  // code to run on mount/update  
  
  return () => {  
    // cleanup code  
  };  
}, [dependencies]);
```

Lifecycle Mappings

| Class Component | -> | Functional Hook Equivalent | -> | When it Runs |
|-------------------------------------|----|---|----|-------------------------|
| <code>componentDidMount()</code> | -> | <code>useEffect(() => {}, [])</code> | -> | After first render |
| <code>componentDidUpdate()</code> | -> | <code>useEffect(() => {...}, [dep])</code> | -> | When dependency changes |
| <code>componentWillUnmount()</code> | -> | <code>useEffect(() => { return () => {...}; }, [])</code> | -> | On unmount |

Example 1: componentDidMount

```
useEffect(() => {  
  console.log('Mounted');  
  // e.g., fetch API  
}, []);
```

Example 2: componentDidUpdate

```
useEffect(() => {  
  console.log('Updated count:', count);  
}, [count]);
```

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Example 3: componentWillMount

```
useEffect(() => {  
  const interval = setInterval(() => console.log('Running...'), 1000);  
  return () => {  
    clearInterval(interval);  
    console.log('Component Unmounted');  
  };  
, []);
```

Full Lifecycle Example

```
useEffect(() => {  
  console.log('Mounted');  
  return () => console.log('Unmounted');  
, []);  
  
useEffect(() => {  
  if (count > 0) console.log('Updated count:', count);  
, [count]);
```

Understanding Unmount

Unmounting means the component is removed from the DOM (e.g., switching pages).

The cleanup function in useEffect is executed before unmount or before re-running effect.

Analogy: You set up a fan in a room (component). When leaving the room (unmount), you turn off the fan (cleanup).

Code:

```
function Timer() {  
  useEffect(() => {  
    const id = setInterval(() => console.log('Running...'), 1000);  
    return () => {  
      clearInterval(id);  
    };  
, []);
```

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```
console.log('Cleaning up');

clearInterval(id);

};

}, []);

return <h2>Timer</h2>;

}
```

In <App>, toggling Timer with a button causes unmount and triggers cleanup.

Summary Table

| | |
|-----------------|--|
| Lifecycle Stage | -> Functional useEffect |
| On Mount | -> useEffect(() => {}, []) |
| On Update | -> useEffect(() => {...}, [dep]) |
| On Unmount | -> useEffect(() => { return () => {...} }, []) |