Steering Query Optimizers: A Practical Take on Big Data Workloads

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Overview Bao

Main Idea (Bao, [1]): Introduce learning to the PostgreSQL optimizer by adaptively disabling some rules (e.g., disable nested loop joins)

Easily adapted to new optimizer that allows hints to disable rules, and utilizes the search and infrastructure of the existing optimizer

Overview Differences to Bao

Apply Bao's idea in **SCOPE**, Microsoft's internal big data query processor.

A lot more rules (200+)

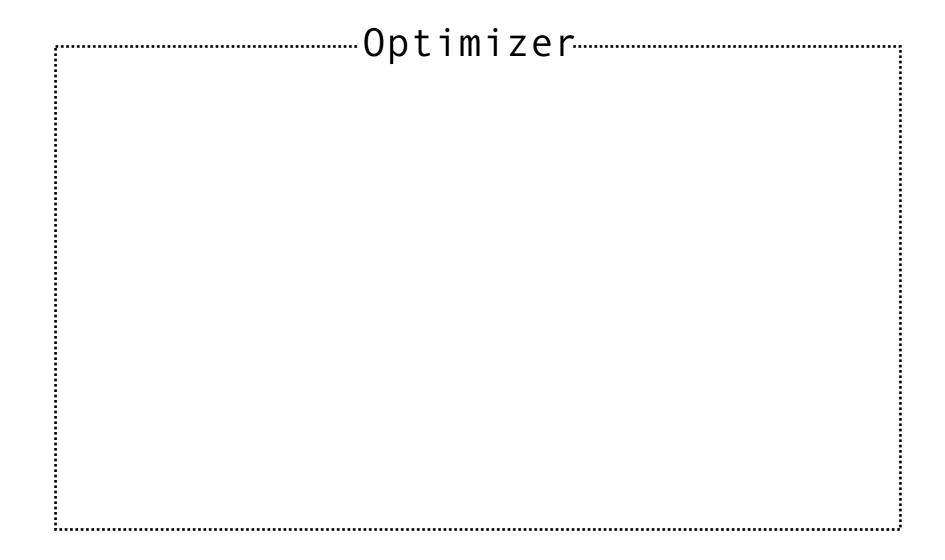
Very different optimizer and execution environment

Large real world workloads (Execute **1000s of hours of jobs** with different rules)

Intuition

Job.....

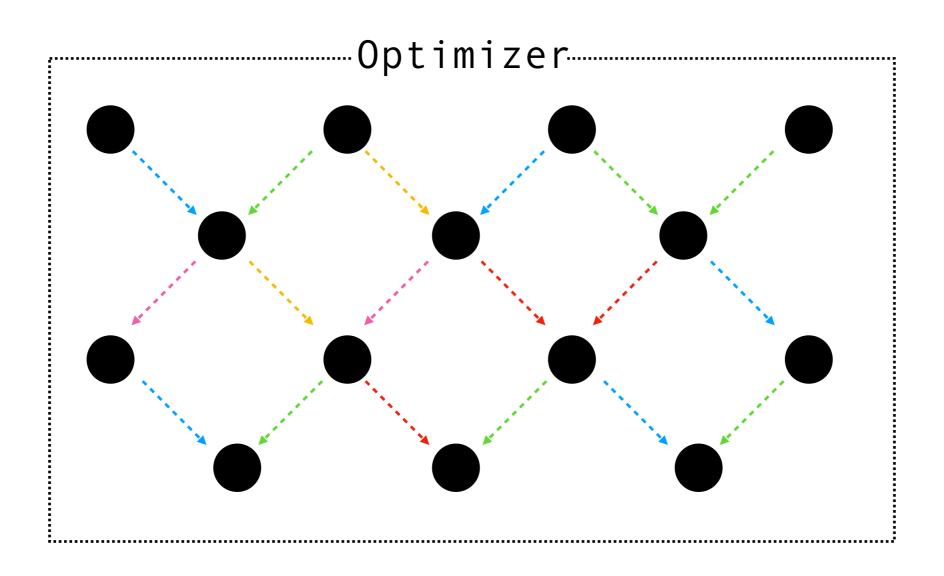
i !

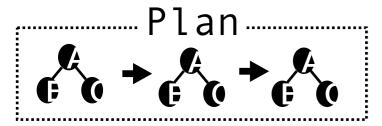


Intuition Rule Based Optimizer

Job



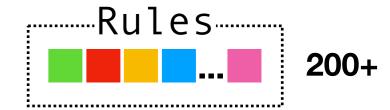


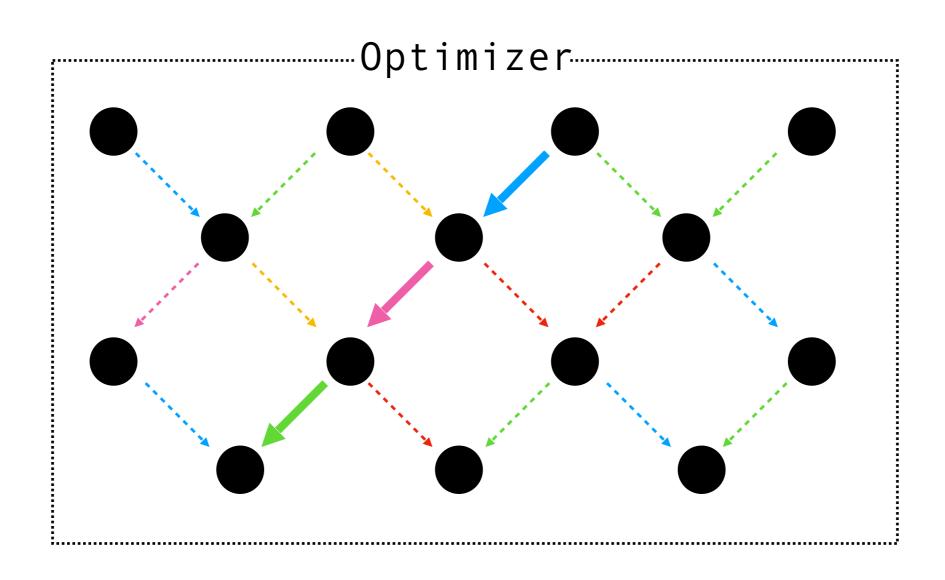


Toy Optimizer: Rules used to transform query graph

Intuition Cheapest Plan

Job.

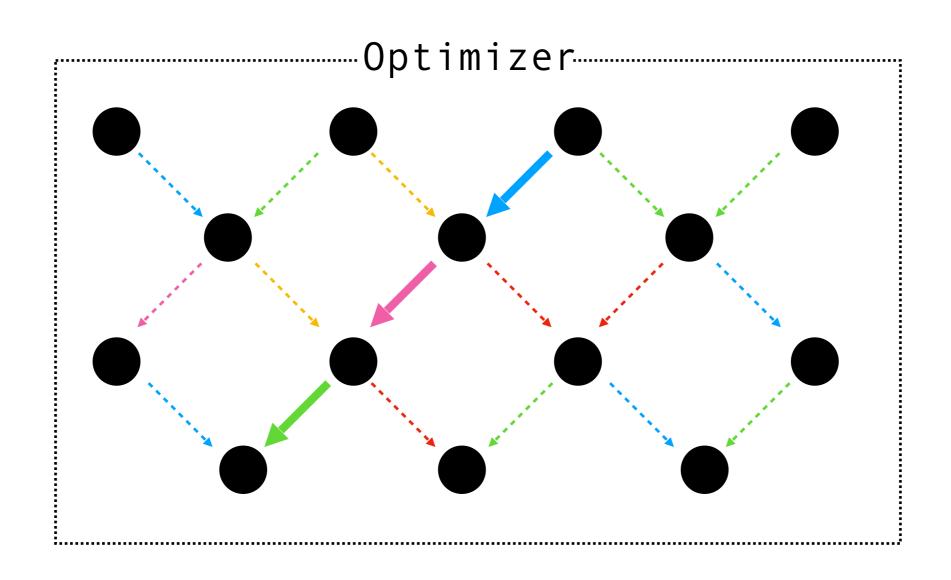


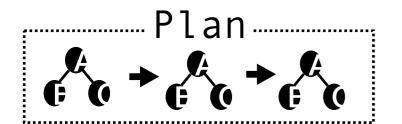


Intuition Rule Signature

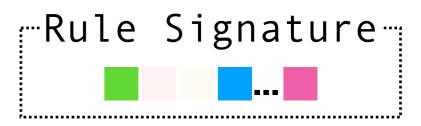
Job







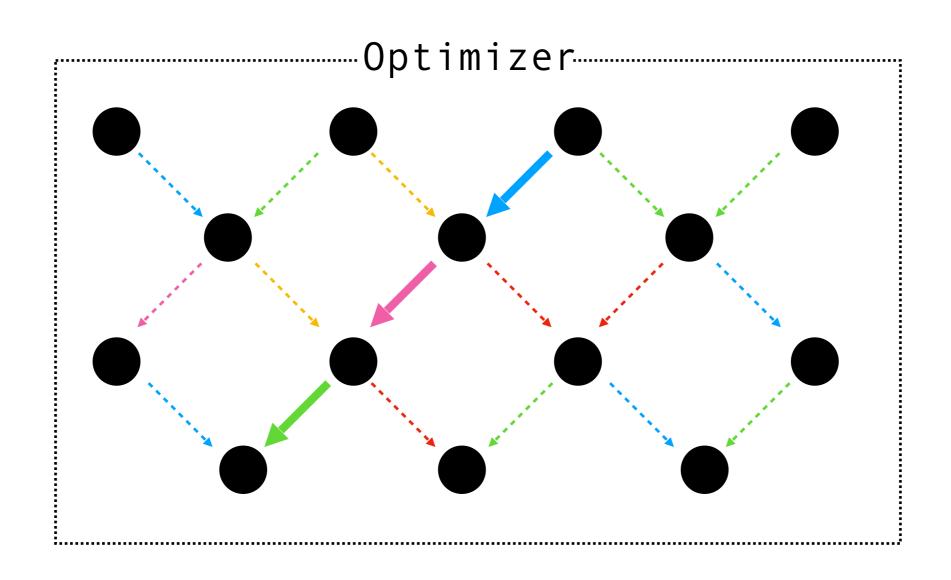
Which rules actually used for final plan?

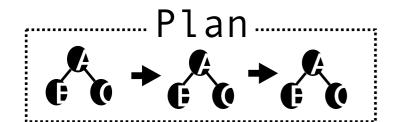


Intuition Rule Signature

Job





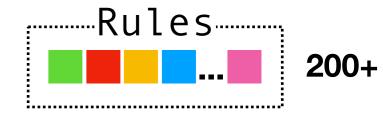


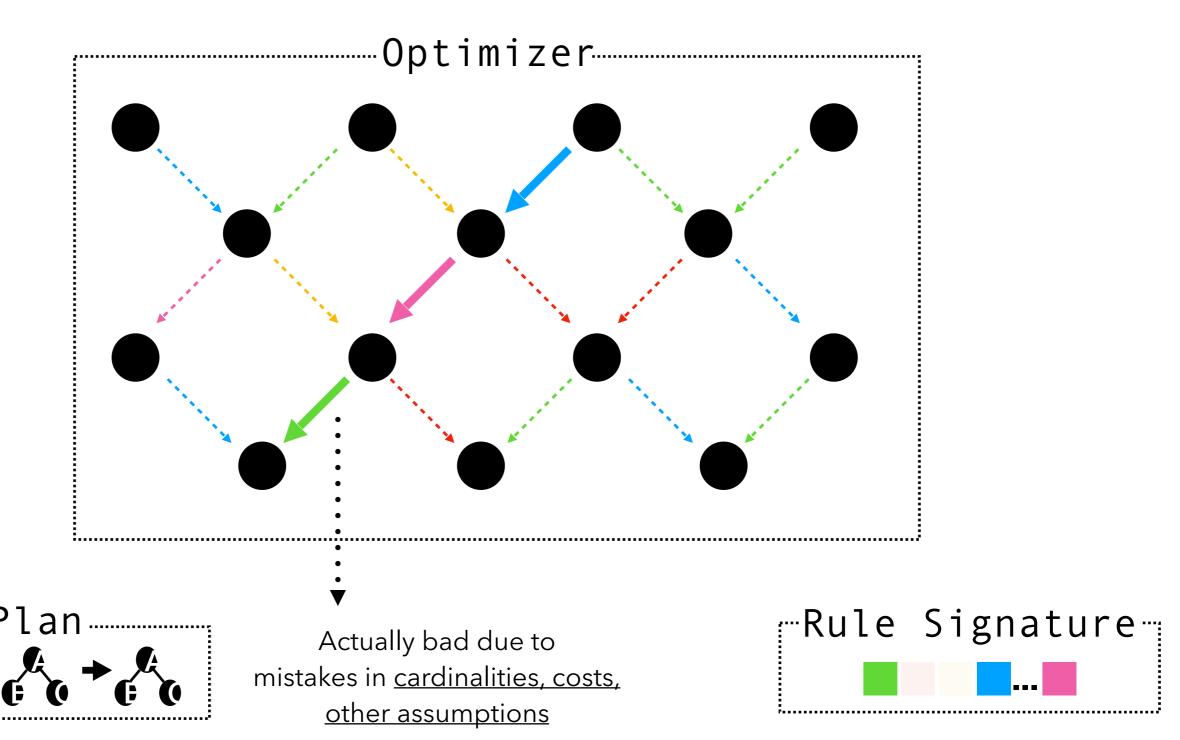
Helps find: interesting rules, similar jobs



Intuition What if cheapest plan is bad?

Job



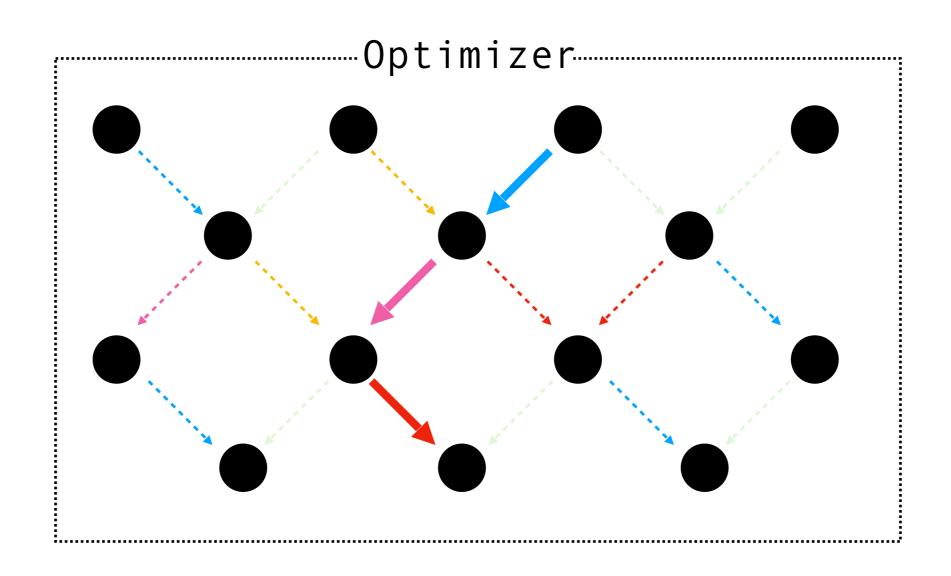


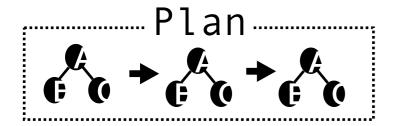
Hard to fix 9

Intuition **Disabling Rules**

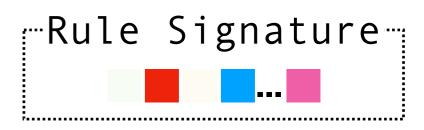
Job.



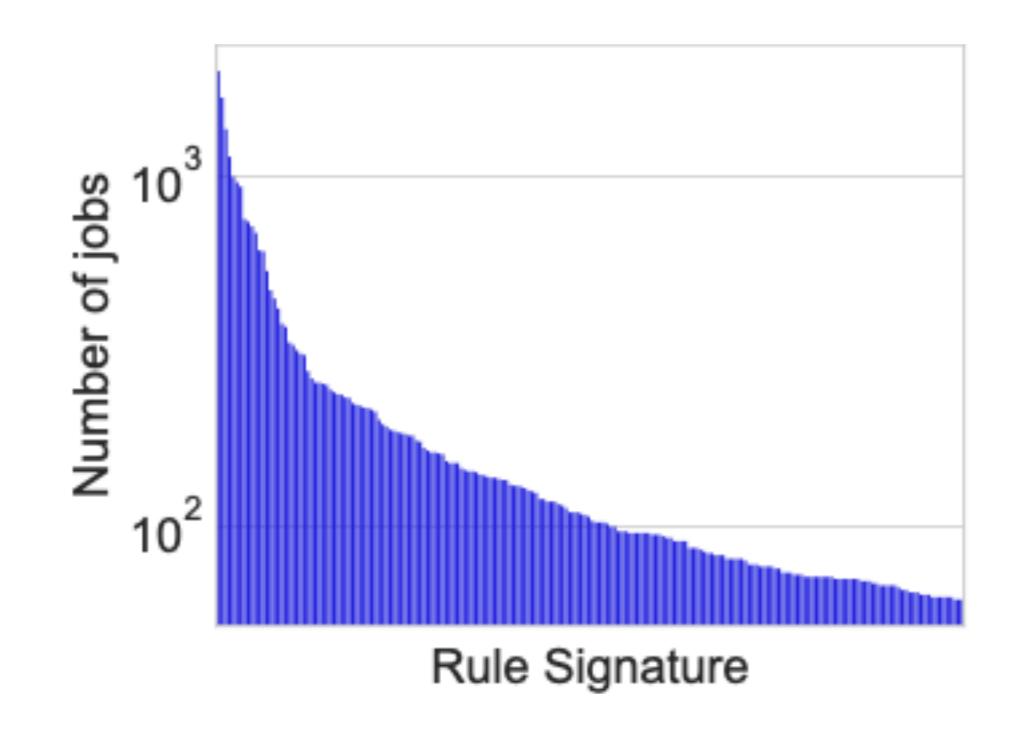




Block bad path. **Steer** optimizer to better path



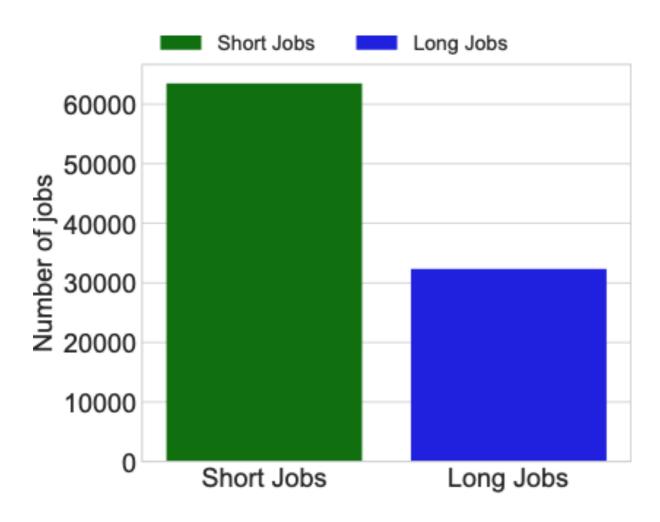
Exploration Rule Signature



Technically, 2^256 potential rule signatures. But it has a lot of structure!

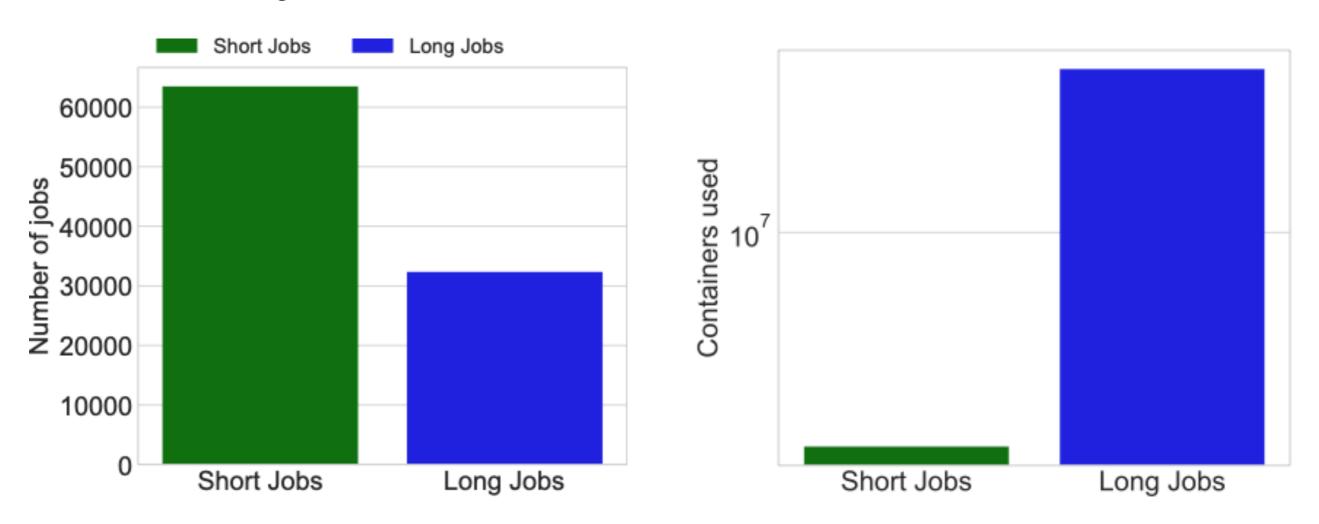
Exploration Which jobs to try I

Long, i.e. > 5 minutes



Exploration Which jobs to try I

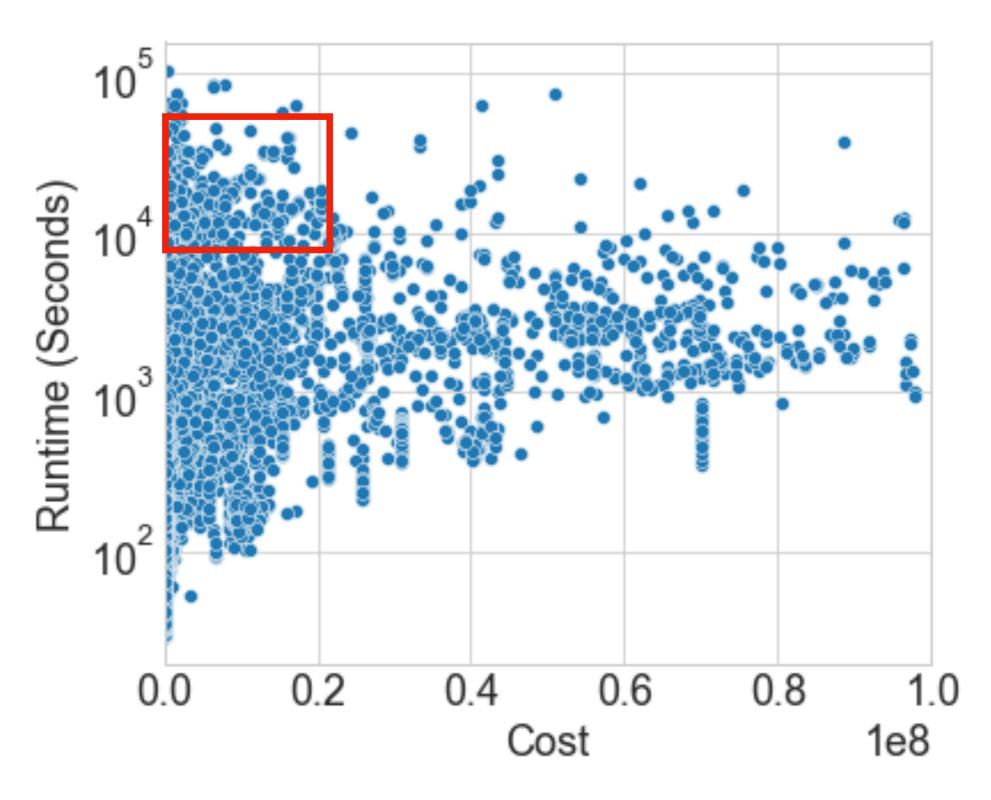
Long, i.e. > 5 minutes



Long jobs use almost all resources!

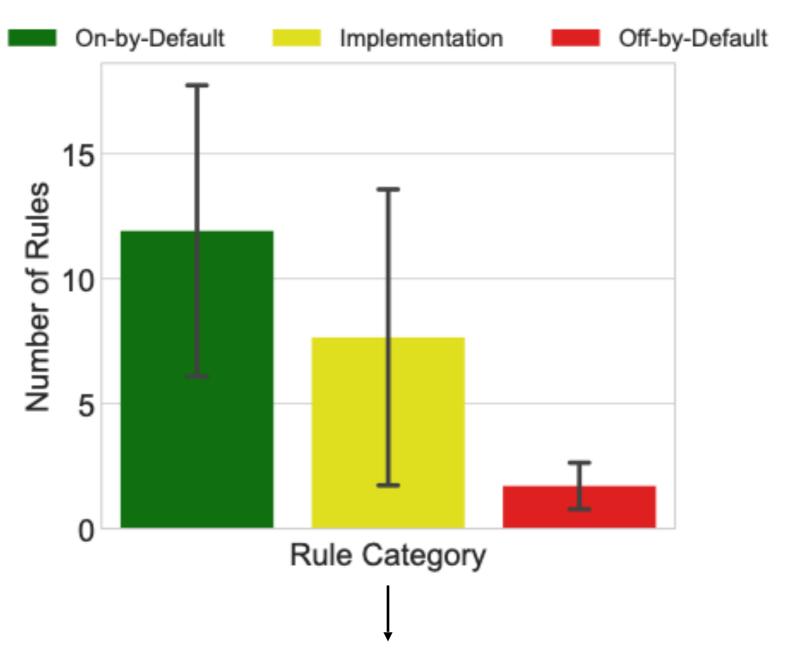
Exploration Which jobs to try II

Low cost, but high runtime --- suggests cost model is wrong



Exploration Which rules to try I

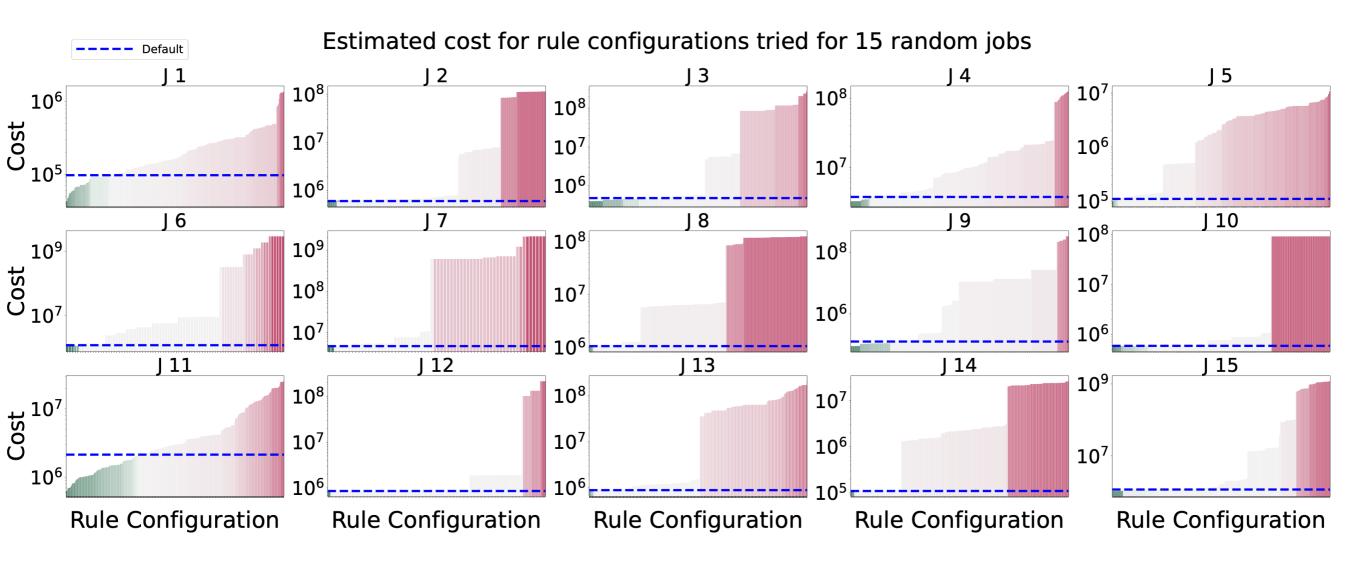
255 total rules. Use rule signatures to estimate interesting set of rules for a job



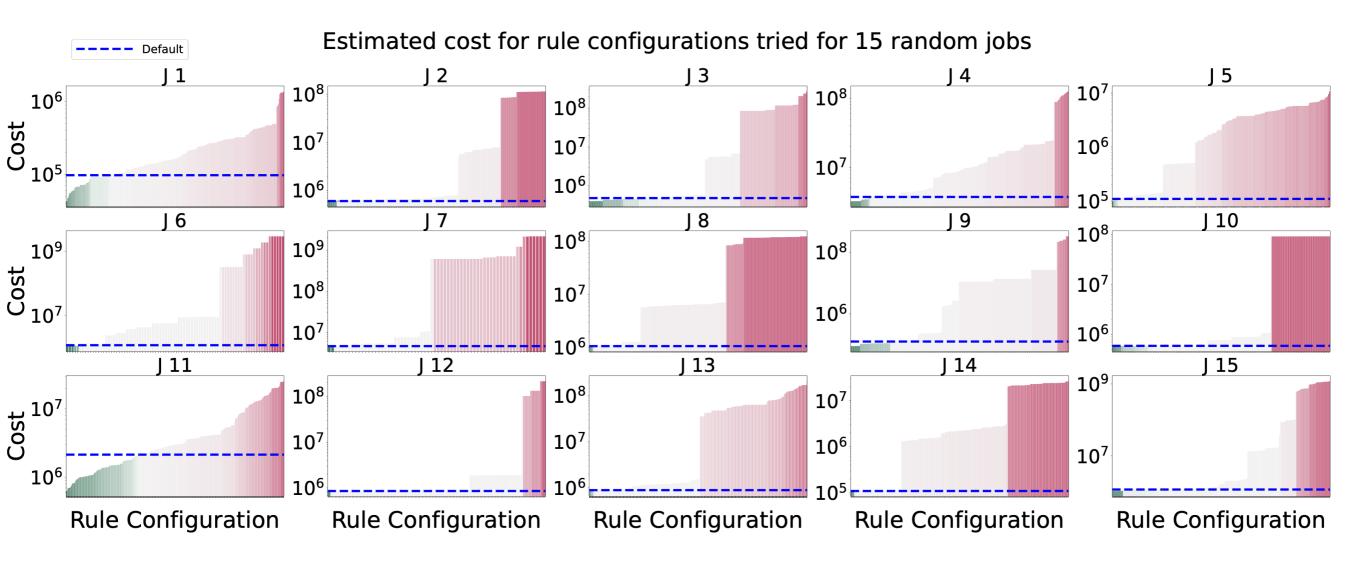
Heuristic: Try to divide rules into potentially independent categories

Exploration Which rules to try II

Heuristic: Randomly enable / disable the interesting set of rules for the job to generate up to 1000 tries, and compile them



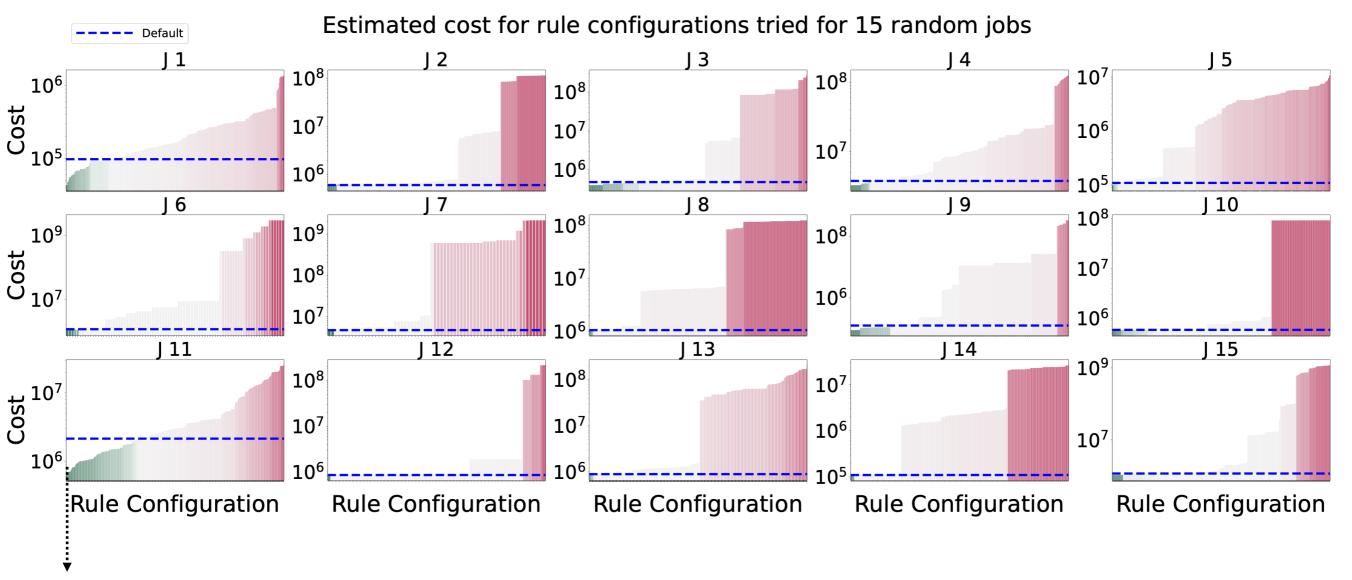
Exploration Which rules to try II



Plans with different rules, apples to oranges comparison!

Cheaper plans by disabling rules because costs depend on rules (e.g., rules for parallelism, or cardinalities)

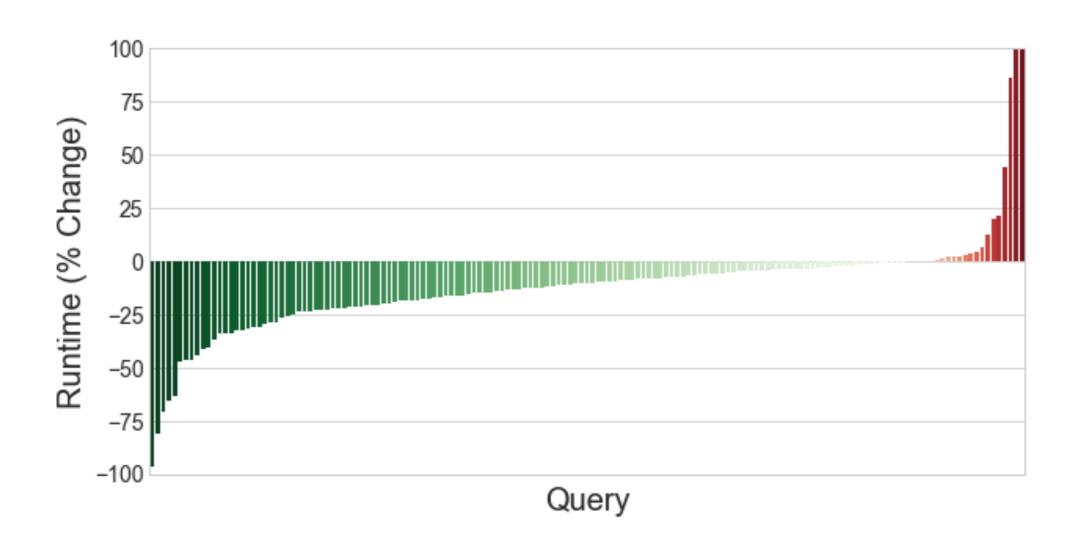
Exploration Which rules to try II



Heuristic: Try executing 10 such "cheaper" plans to see if they are actually any good

Contribution: Disabling rules useful in SCOPE

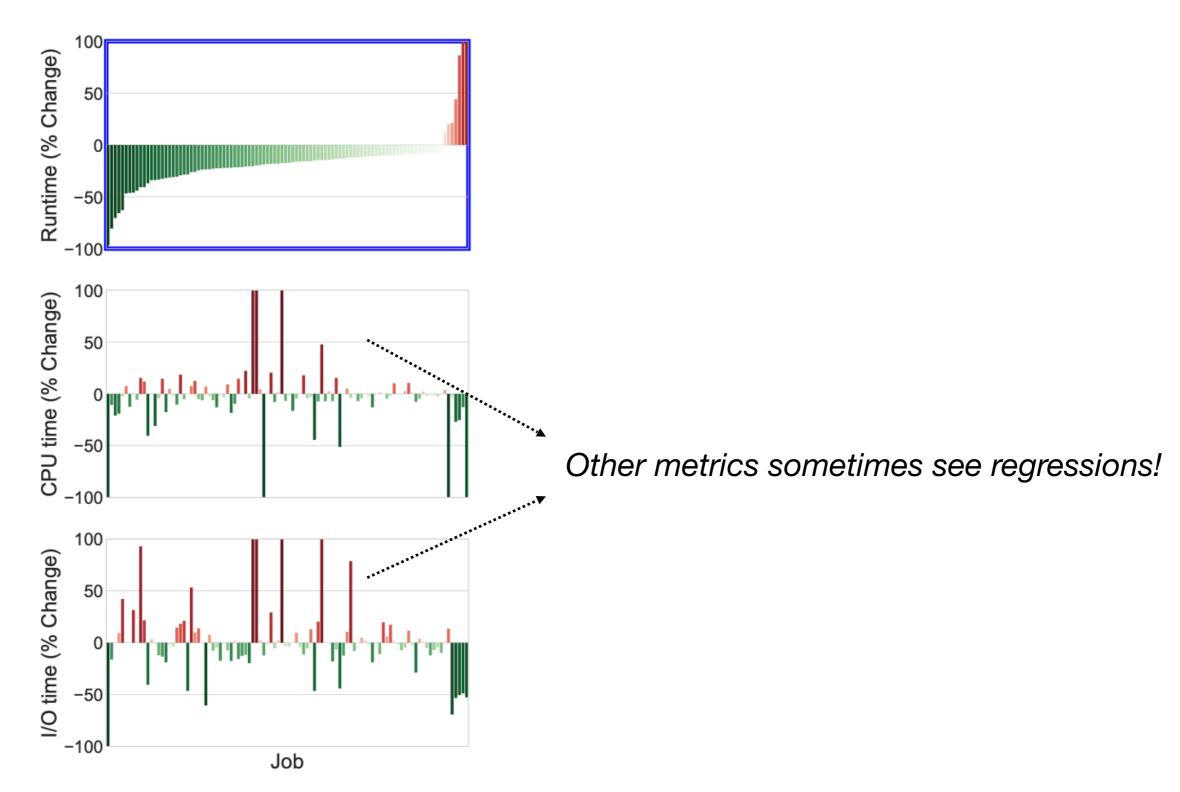
Each bar shows the query run time percentage improvement (green) or regression (red) from the <u>best of the 10</u> configurations we execute



Requires a lot of experimentation to find useful rule configurations!

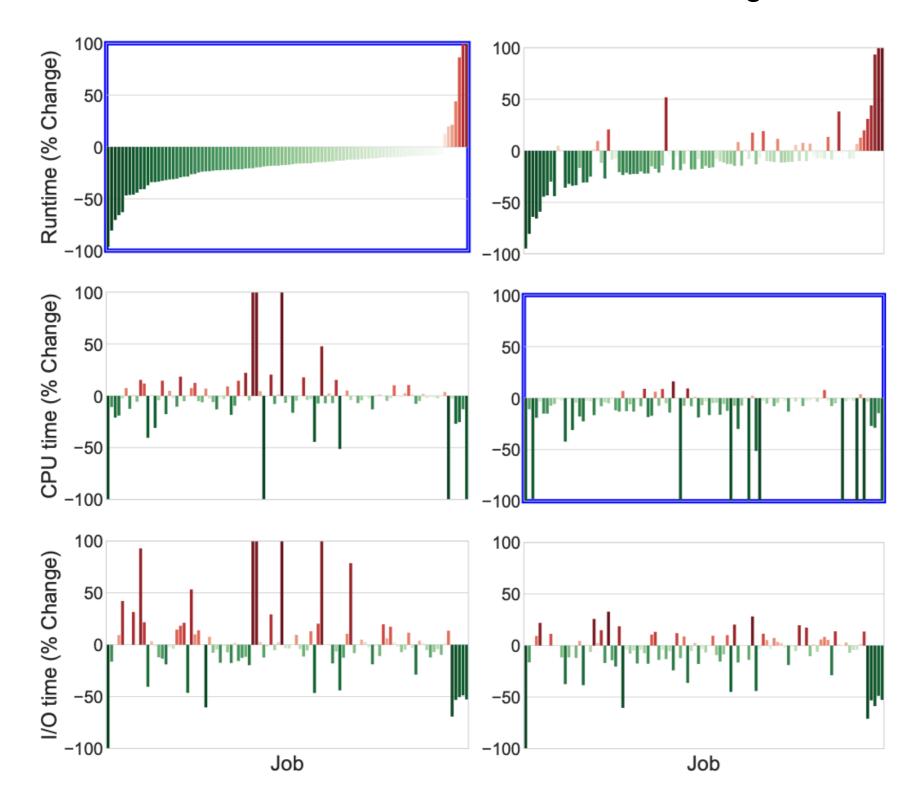
Contribution: Different potential metrics

Choose best of the 10 rule configurations for runtime



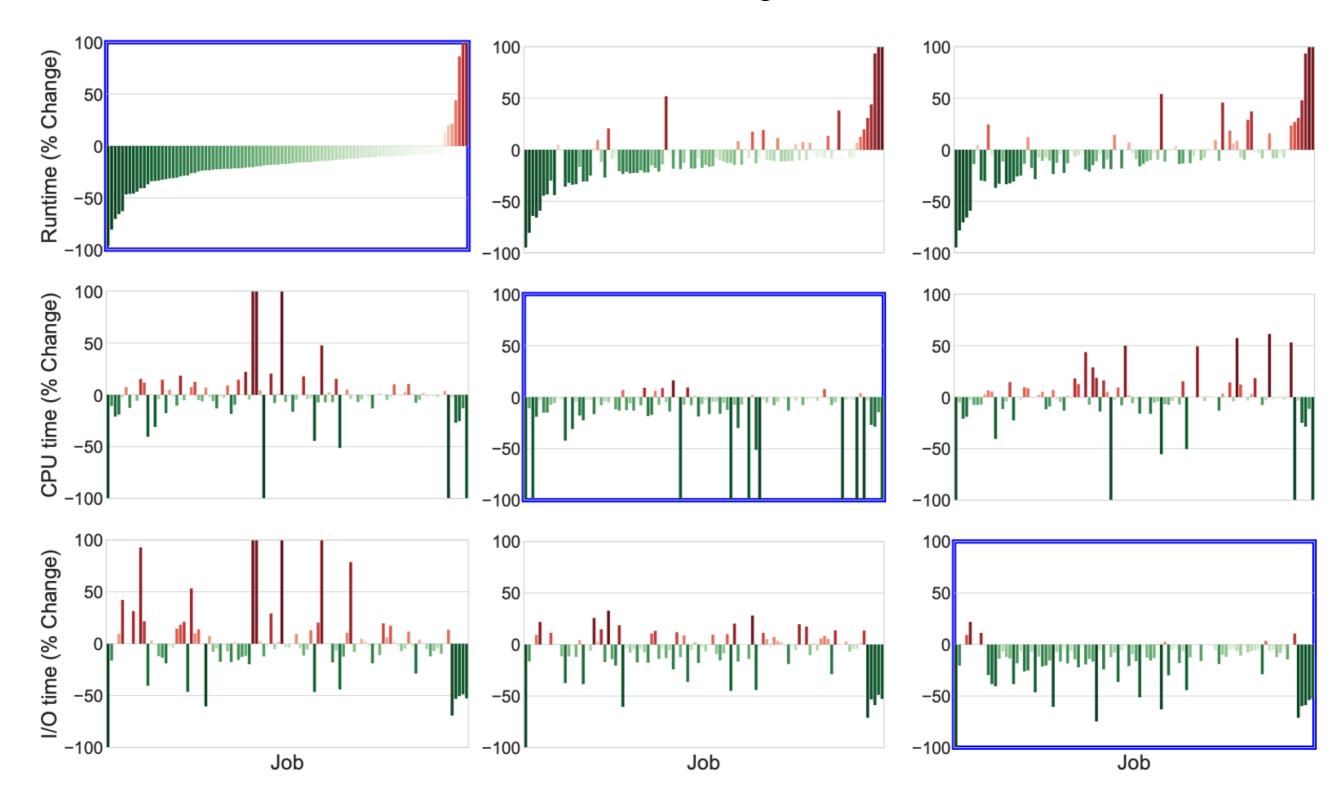
Contribution: Different potential metrics

Choose best of the 10 rule configurations for CPU time



Contribution: Different potential metrics

Choose best of the 10 rule configurations for **I/O time**



Learning: Applying rules at compile time

So far: try N potential rule configurations; see if any one gives improvement

Heuristic: if we see similar job in future, apply rule configuration that improved runtime

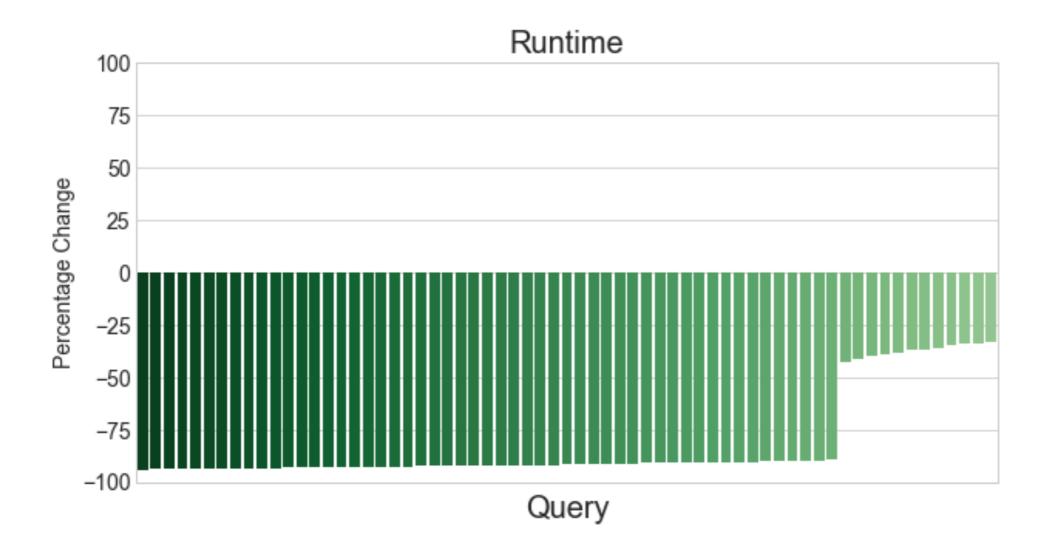
Learning: Applying rules at compile time

So far: try N potential rule configurations; see if any one gives improvement

Heuristic: if we see similar job jobs with same rule signature in future, apply rule configuration that improved runtime

Learning: Just apply the best configuration?

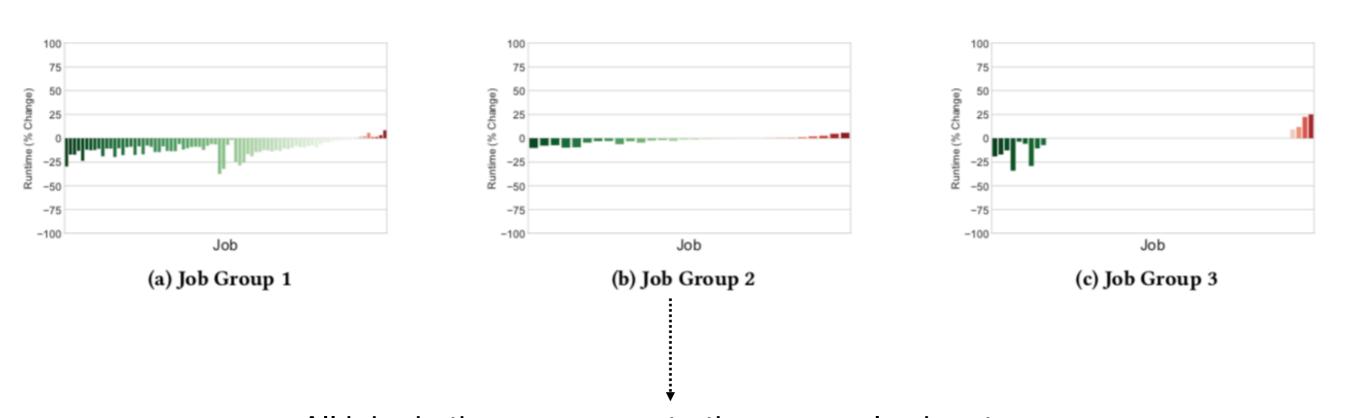
Case 1: E.g., of jobs with same rule signature, over 2 weeks, with consistently almost 90% improvements by simply applying a previously seen rule configuration



Rarer. Probably because very repetitive workload!

Learning: Choosing from candidate rule configurations

Case 2: Find set of interesting configurations, including the default, and use a model to choose one at compile time



Challenges

Creating job groups based on rule signatures not scalable. Can only find the repetitive job patterns (e.g., templated queries)

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Disabling rule for only sub-components of a job (job consists of many SQL queries chained together)

