

# Vim Tricks

Piotr Karamon

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## 1 Searching/quick jumping

- `*` and `#` search for a word under the cursor to search forward - `*` to search backward -`#`
- `gf` start editing the file whose name is under the cursor
- `gF` start editing the file whose name is under the cursor and jump to the line number following the filename
- `ge` go backwards to the end of the previous word
- `''` jump to the last remembered line
- `two backticks` jump to the last remembered position
- `CTRL-O` Go to [count] Older cursor position in jump list (not a motion command).
- `<Tab>` or `CTRL-I` Go to [count] newer cursor position in jump list (not a motion command).
- `gD` go to the definition of word under the cursor in current file

- `gd` go to the definition of word under the cursor in current function
- `/regex/{n}` Makes the motion go to the `n`th line below the match, or above if `n` is negative. It also has the side effect of making the motion line-wise.
- `:g/regex/ex` Runs the Ex command only on the lines that match `regex`. So for example you can use `g/regex/d` to delete all the lines matching the `regex`. `v` is like `g` except it runs `ex` on all of the lines that don't match `regex`.

## 2 Vim surround

- `!` denotes the cursor position
- aliases: `"hello !world"`
- `b = ()`
- `B = {}`
- `a = <>`
- `r = []`

### 2.1 some examples

<code>"hello !world"</code>	<code>ds"</code>	<code>hello world</code>
<code>[123+!4*56]/2</code>	<code>cs])</code>	<code>(123+456)/2</code>
<code>"Look ma, I'm !HTML!"</code>	<code>cs"&lt;q&gt;</code>	<code>&lt;q&gt;Look ma, I'm HTML!&lt;/q&gt;</code>

## 3 Miscellaneous

- `g8` print hex value of bytes used in UTF+8 character under the cursor
- `g<` display previous command output
- `g?` Rot13 encoding operator
- `g??` Rot13 encode current line
- `g?G` Rot13 encode to the end of file
- `gI` like `I` but always start at column 1

- `gR` enter Virtual Replace mode
- `gU{motion}` make motion uppercase the letters
- `gu{motion}` make motion lowercase the letters
- `gn` find the next match with the last used
- `gv` reselect the previous visual area
- `v_o` Goes to the other end of the visual block. Useful if you started one line too low or something. In block mode, it goes to the opposite diagonal corner: use `vO` to go to the opposite horizontal corner.
- `z<CR>` redraw, cursor line to top of window, cursor on first non+blank
- `z-` redraw cursor line at the bottom of window
- `z.` redraw, cursor line to center of window, cursor on first non+blank
- `z=` give spelling suggestions
- `z...` commands about folds
- `<C-a>` and `<C-x>` increment and decrement a number
- `q:` Opens a history of your previous commands. You can operate on them like any Vim text, but changes aren't saved. But you can run a modified command with `<CR>`. This makes it really easy to quickly modify and rerun commands, or search for an old one to reuse.
- `q/`, `q?` Same as `q:`, except for searches.
- `gq` takes a logical line which is wrapped and splits it into smaller lines