

vec, inversevec, diag, svd from linearalgebra

ElementSets from MeshConnectivity

NeighborVerticesInFace, Faces, Vertices, VertexOneRing, OrientedVertices from TetrahedronNeighborhoods(M)

M : TetrahedralMesh

$\bar{x}_i \in \mathbb{R}^3$ rest pos

$x_i \in \mathbb{R}^3$ current pos

$bx_j \in \mathbb{Z}$, index boundary indices

$bp_j \in \mathbb{R}^3$ boundary positions

$w \in \mathbb{R}$ penalty

$\epsilon \in \mathbb{R}$ eps

$V, E, F, C = ElementSets(M)$

$vol_{i,j,k,l} = \frac{1}{6} \left| \left[\bar{x}_j - \bar{x}_i \quad \bar{x}_k - \bar{x}_i \quad \bar{x}_l - \bar{x}_i \right] \right|$ where $i, j, k, l \in V$

$psd(x) = u \quad diag(ps) \quad v^T$

where

$x \in \mathbb{R}^{p \times p}$

$u, sigma, v = svd(x)$

$ps_i = \begin{cases} sigma_i & \text{if } sigma_i > 0 \\ 0 & \text{otherwise} \end{cases}$

$S(s,x) = vol_{a,b,c,d} \left(\|J\|^2 + \|J^{-1}\|^2 \right)$

where

$s \in C$

$x_i \in \mathbb{R}^3$

$a,b,c,d = Vertices(s)$

$J = \begin{bmatrix} x_b - x_a & x_c - x_a & x_d - x_a \end{bmatrix} \begin{bmatrix} \bar{x}_b - \bar{x}_a & \bar{x}_c - \bar{x}_a & \bar{x}_d - \bar{x}_a \end{bmatrix}^{-1}$

$E2 = w \sum_j \|bp_j - x_{bx_j}\|$

$e = \sum_{i \in C} S(i,x) + E2$

$G = \frac{\partial e}{\partial x}$

$H = \sum_{i \in C} psd \left(\frac{\partial^2 S(i,x)}{\partial x^2} \right) + psd \left(\frac{\partial^2 E2}{\partial x^2} \right)$

$d = H^{-1}(-G)$

$y = \begin{cases} \text{vec}_x^{-1}(\text{vec}(x) + 0.1 \cdot d) & \text{if } \sqrt{-d \cdot G} > \epsilon \\ x & \text{otherwise} \end{cases}$