## Problem 1 (22 points)

At time t = 0 sec we throw a stone from the ground level straight up with a speed of 20 m/sec (ignore airdrag, and assume g = 10 m/sec<sup>2</sup>).

- a) (6) At what time (in sec) will this stone reach its highest point, and how high is it then above the ground?
- b) (6) We now throw a second stone straight up 2 sec after the first. How many meters above the ground is the first stone at that moment?
- c) (10) At what speed should we throw this second stone from the ground if it is to hit the first stone 1 second after the second stone is thrown?

## Problem 2 (34 points)

A particle is moving in three dimensions. Its position vector is given by:

$$r = 6\hat{x} + (3 + 4t)\hat{y} - (3 + 2t - t^2)\hat{z}$$
.

Distances are in meters, and the time, t, in seconds.

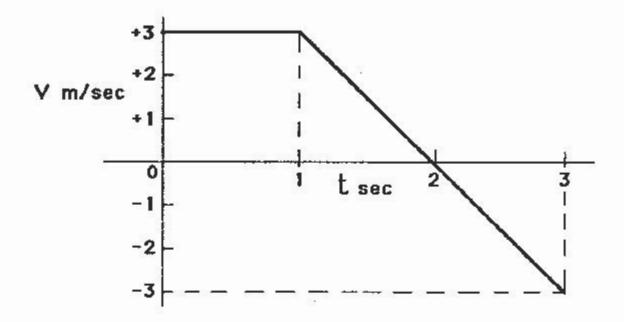
- a) (6) What is the velocity vector at t = +3?
- b) (6) What is the speed (in m/sec) at t = +3?
- c) (6) What is the acceleration vector and what is its magnitude (in m/sec<sup>2</sup>) at t = +3?

Now the particle is moving only along the z-axis, and its position is given by  $(t^2 - 2t - 3)\hat{z}$ .

- d) (6) At what time does the particle stand still?
- e) (10) Make a plot (a sketch) of z versus time covering t = -2 to +4 sec.

## Problem 3 (44 points)

A particle moves along a straight line, x. At time t = 0, its position is at x = 0. The velocity, V, of the object changes as a function of time, t, as indicated in the figure; t is in seconds, V in m/sec and x in meters.



- a) (6) What is x at t = 1 sec?
- b) (6) What is the acceleration (in m/sec<sup>2</sup>) at t = 2 sec?
- c) (6) What is x at t = 3 sec?
- d) (6) What is the average velocity (in m/sec) between t = 0 and t = 3 sec?
- e) (10) What is the average speed (in m/sec) between t = 0 and t = 3 sec?
- f) (10) Make a plot (a sketch) of x versus time between t = 0 and t = 3 sec. Indicate clearly in your plot at t = 0, 1, 2, 3 sec what exactly the x positions are (be quantitative).