Sprint Retrospective

What Went Well

- **Early UI & Backend Progress:** The team completed the user interface early and also established the core backend logic early in the project timeline, allowing for a smoother overall development process.

- **Team Communication:** Communication between team members was consistent throughout the project, contributing to a strong team dynamic and steady progress.

- **Qt Proficiency:** Team members gained experience working with the Qt framework, improving their ability to develop cross-platform applications with modern UIs.

What Didn't Go Well

- **Technical Roadblocks:** There were some development challenges that slowed progress at times, particularly when working with data and implementing certain features.

- **Debugging Difficulties:** Troubleshooting issues required more time than expected in a few areas, which impacted the overall momentum.

Areas for Improvement

- **General Organization:** Future projects could benefit from clearer task breakdowns and defined responsibilities to improve focus and reduce overlap.

- **Workflow Refinement:** Checking in more regularly on individual progress could help identify challenges earlier and foster stronger team support.