CS 1675 Spring 2022 - MIDTERM

Assigned February 28, 2022; Due: March 8, 2022

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Submission time: March 8, 2022 at 11:00PM EST

Collaborators

You are **NOT** allowed to collaborate within anyone. Collaboration, copying, and/or cheating of any kind will not be tolerated.

Overview

This midterm tests your understanding of the concepts, math, and programming required to learn distributions from data. You are required to perform a mixture of derivations and programming to solve the questions on the exam. **Read the problem statements carefully.**

IMPORTANT: code chunks are created for you. Each code chunk has eval=FALSE set in the chunk options. You **MUST** change it to be eval=TRUE in order for the code chunks to be evaluated when rendering the document.

You are allowed to add as many code chunks as you see fit to answer the questions.

Load packages

This assignment will use packages from the tidyverse suite.

```
library(tidyverse)
## - Attaching packages -
                                                            - tidyverse 1.3.1 -
## ✓ ggplot2 3.3.5
                     √ purrr
                               0.3.4

√ tibble 3.1.6  ✓ dplyr 1.0.8

## / tidyr 1.2.0 / stringr 1.4.0
## ✓ readr
            2.1.2
                      ✓ forcats 0.5.1
## Warning: package 'tidyr' was built under R version 4.0.5
## Warning: package 'readr' was built under R version 4.0.5
## Warning: package 'dplyr' was built under R version 4.0.5
## - Conflicts -
                                                      — tidyverse conflicts() —
## x dplyr::filter() masks stats::filter()
## x dplyr::lag() masks stats::lag()
```

Problem 01

You have fit discrete and continuous distributions to data, using non-Bayesian and Bayesian approaches. Bayesian analyses require a prior to be formulated, and it can be difficult to understand how a prior is specified in a general setting. This exam seeks to give you

some practice doing that by using the **Empirical Bayes** approach. Empirical Bayes is a rather odd sounding name, but the idea is that you will estimate the parameters of the prior using all of the data. It is useful when the data can be structured into **groups**. Some groups might have many observations, while others may have a limited number of samples. Empirical Bayes is useful when there are many groups (potentially in the thousands) that can be used to estimate the prior parameters. Once estimated, the prior is applied to each group separately. In this manner you have made use of data to understand the relevant bounds on your unknowns and specified those bounds within a prior probability distribution. The prior is updated based on each group's data to yield the updated belief (the posterior) for each group. (Note that if we would have very few groups we could not use Empirical Bayes and thus would need to use full Bayesian approaches via multilevel, hierarchical, or partial pooling models.)

To see how the Empirical Bayes process works you will work with a Sports related application. You are interested in learning the catch probability (or catch rate) in the National Football League (NFL). The catch rate is defined as the number of successful receptions (catches) by a player divided by the number of targets (a target corresponds to a pass thrown at the player). You can therefore consider successfully catching a pass as the **event**, and the number of times the player was targeted as the number of **trials**. The probability of catching a pass is therefore the **event probability** we are interested in learning.

Let's consider you are working on this application because you were recently hired as a sports analytics intern for an NFL team. You are provided with 3 seasons worth of data (2018, 2019, and 2020) of every player with at least 1 target (thus at least 1 trial). Calculating the catch rate is simple to do. It is also easy to search for and find. For example, here (https://www.pro-football-reference.com/years/2019/receiving.htm) are the catch rates for all NFL players in the 2019 season. You were hired because the NFL team wishes to move away from simple *point estimates*. The team wants to have a better understanding of the *uncertainty* in the performance. Understanding the uncertainty is critical when evaluating talent, and making decisions for which players to sign in free agency.

You will work with two datasets for this exam. Both are loaded for you in code chunk below. The first, df_all, is the larger of the two. The second, df_focus, is a subset of df_all so that we way can focus on 23 players to help with visualization and discussion.

```
url_all <- "https://raw.githubusercontent.com/jyurko/CS_1675_Spring_2022/main/HW/midterm/midterm_all_data.
csv"
df_all <- readr::read_csv(url_all, col_names = TRUE)</pre>
```

```
## Rows: 849 Columns: 3
## — Column specification
## Delimiter: ","
## dbl (3): player_id, num_trials, num_events
##
## i Use `spec()` to retrieve the full column specification for this data.
## i Specify the column types or set `show_col_types = FALSE` to quiet this message.
```

```
url_focus <- "https://raw.githubusercontent.com/jyurko/CS_1675_Spring_2022/main/HW/midterm/midterm_focus_d
ata.csv"
df_focus <- readr::read_csv(url_focus, col_names = TRUE)</pre>
```

```
## Rows: 23 Columns: 3
## — Column specification —
## Delimiter: ","
## dbl (3): player_id, num_trials, num_events
##
## i Use `spec()` to retrieve the full column specification for this data.
## i Specify the column types or set `show_col_types = FALSE` to quiet this message.
```

Both data sets consist of 3 variables, player_id, num_events, and num_trials. The num_events is the number of receptions, and num_trials is the number of targets (just written in general terms that we have used in the class). The player_id variable is an ID variable for each player. Thus, one row in either data set tells us the number of receptions and number of targets associated with an

individual player over the three seasons. The data in this exam are real and were downloaded from the nflfastR package (documentation available here (https://www.nflfastr.com/index.html) if you are interested). The player_id variable is an anonymous identification number I created so that NFL fans cannot easily tell which player is which.

1a)

To help understand why Empirical Bayes can be useful, let's suppose you're not sure how to specify an informative prior for this example. Even if you watch every Pittsburgh Steelers' game, you might not know what the average catch rate is in the NFL. Since you do not feel comfortable specifying reasonable bounds, you decide to use a vague prior formulation.

You will use a Binomial likelihood and a conjugate Beta prior on the unknown catch rate (or event probability in general terms), μ . For generality, you will denote each player with a subscript j and the total number of players as J. Thus, the unknown event probability for the j-th player is μ_j where $j=1,\ldots,J$. The posterior distribution on the j-th player's unknown catch rate, μ_j given the m_j catches (events) out of N_j targets (trials) is proportional to:

$$p(\mu_j \mid (m, N)_j) \propto \text{Binomial}(m_j \mid \mu_j, N_j) \times \text{Beta}(\mu_j \mid a, b)$$

Notice that in the above posterior formulation, each player has a potentially distinct event probability, μ_j . The prior consists of two shape hyperparameters, a and b. The same prior hyperparameters are applied to every player.

You will assume prior shape parameters of a=0.5 and b=0.5. How many "prior trials" or "prior targets" does this specification correspond to? Why do you think it represents being "uninformed" about a process?

SOLUTION

What do you think?

The number of prior trials that this specification corresponds to is 1. The hyperparameter a is the a priori number of events and the hyperparameter b is the a priori number of non-events. Therefore, to get the number of prior trials, you would add the two hyperparemeters together. Since both the hyperparameters are equal to 0.5, the total number of prior trials is equal to 1. This represents being uninformed about a process because we are using only 1 trial in the prior, so we do not many trials to base the posterior on.

1b)

You are using a conjugate prior to the Binomial likelihood, for each player.

What type of distribution is the posterior for the unknown event probability, μ_i , for each player, $j=1,\ldots,J$?

SOLUTION

What do you think?

The distribution of the posteior for the unknown event probability will be a beta distribution. The posterior distribution will have the same functional form as the prior and since the prior is a beta distribution, the posterior will be the same.

1c)

Write out the formula for the updated or posterior hyperparameters, $a_{new,j}$ and $b_{new,j}$, based on each player's observed number of catches m_i and observed number of targets N_i , as well as the prior shape parameters, a and b.

SOLUTION

Add your equation blocks here.

$$a_{new,j} = a + m_j = 0.5 + m_j$$

 $b_{new,j} = b + (N_j - m_j) = 0.5 + (N_j - m_j)$

1d)

Based on your formula in Problem 1c), calculate the updated shape parameters for the 23 players in the df_focus tibble. You should add two columns using mutate() named anew and bnew. Assign your result to the post_df_focus_from_vague object.

SOLUTION

```
post_df_focus_from_vague <- df_focus %>%
  mutate(
    anew = 0.5 + num_events,
    bnew = 0.5 + (num_trials - num_events)
)
head(post_df_focus_from_vague)
```

```
## # A tibble: 6 × 5
##
     player id num trials num events anew
##
          <dbl>
                      <dbl>
                                   <dbl> <dbl> <dbl>
## 1
             24
                           1
                                           0.5
                                                  1.5
                                       0
## 2
             25
                                           0.5
                                                  1.5
                           1
                                       0
             34
                           3
                                           0.5
                                                  3.5
## 3
                                       0
## 4
            169
                         13
                                       3
                                           3.5
                                                 10.5
## 5
            300
                           8
                                           2.5
                                                  6.5
                                       2
## 6
            186
                           3
                                           1.5
                                                  2.5
```

1e)

Calculate the posterior mean, 5th quantile, and 95th quantile for each player in <code>post_df_focus_from_vague</code> . You should add 3 columns using <code>mutate()</code> named <code>post_avg</code>, <code>post_q05</code>, and <code>post_q95</code>. Assign the result to the variable <code>summary_post_df_focus_from_vague</code>.

```
summary_post_df_focus_from_vague <- post_df_focus_from_vague %>%
  mutate(
    post_avg = anew / (anew + bnew),
    post_q05 = qbeta(0.05, anew, bnew),
    post_q95 = qbeta(0.95, anew, bnew)
)
summary_post_df_focus_from_vague
```

```
## # A tibble: 23 × 8
##
      player id num trials num events anew bnew post avg post q05 post q95
          <dbl>
                      <dbl>
                                  <dbl> <dbl> <dbl>
                                                         <dbl>
                                                                   <dbl>
                                                                            <dbl>
##
##
             24
                                      n
                                           0.5
                                                 1.5
                                                         0.25 0.00154
                                                                            0.771
   1
                          1
##
   2
             25
                          1
                                      0
                                           0.5
                                                 1.5
                                                         0.25 0.00154
                                                                            0.771
##
   3
                                           0.5
                                                         0.125 0.000603
                                                                            0.444
             34
                          3
                                      0
                                                 3.5
##
    4
             169
                         13
                                      3
                                           3.5
                                                10.5
                                                         0.25 0.0885
                                                                            0.453
##
    5
            300
                          8
                                      2
                                           2.5
                                                 6.5
                                                         0.278 0.0763
                                                                            0.538
##
    6
            186
                          3
                                      1
                                           1.5
                                                 2.5
                                                         0.375 0.0624
                                                                            0.764
##
   7
            260
                          8
                                      3
                                           3.5
                                                 5.5
                                                         0.389 0.150
                                                                            0.657
##
                                      5
                                           5.5
   8
             607
                         13
                                                 8.5
                                                         0.393 0.194
                                                                            0.610
##
   9
             20
                        107
                                     57
                                         57.5
                                                50.5
                                                         0.532 0.453
                                                                            0.611
## 10
             546
                         54
                                     29
                                         29.5
                                                25.5
                                                         0.536 0.426
                                                                            0.645
## # ... with 13 more rows
```

1f)

You will now visualize the posterior summaries for the 23 players associated with the df focus data set.

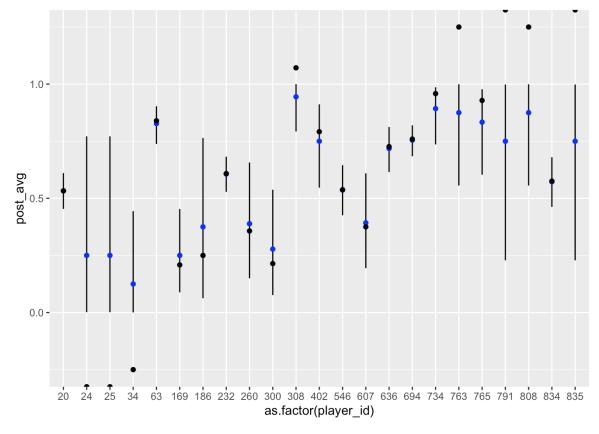
Pipe summary_post_df_focus_from_vague into ggplot() and map the x aesthetic to as.factor(player_id). You will use the geom_linerange() to represent the posterior uncertainty by setting the ymin and ymax aesthetics to post_q05 and post_q95, respectively. You will display the posterior mean with a geom_point() by setting the y aesthetic to post_avg.

Include the maximum likelihood estimate (MLE) on the event probability as an additional <code>geom_point()</code> geom by mapping the <code>y</code> aesthetic to the correct value, which you must calculate.

Are there players with MLEs that are outside the posterior uncertainty interval? Are there players with posterior mean values that are quite close to the MLEs?

SOLUTION

```
summary_post_df_focus_from_vague %>%
  mutate(
    mle = ((anew -1) / (anew + bnew -2))
) %>%
  ggplot(mapping= aes(x = as.factor(player_id))) +
  geom_linerange(mapping = aes(ymin = post_q05, ymax = post_q95)) +
  geom_point(mapping = aes(y = post_avg), color = "blue") +
  geom_point(mapping = aes( y =mle))
```



What do you think?

Yes, there are players with MLEs outside the the posterior uncertainty interval. The uncertainty interval shows where most of the observations will be concentrated so points outside the interval are possible, just very unlikely. However, there are also some players whose MLEs are quite close to the posterior mean values.

1g)

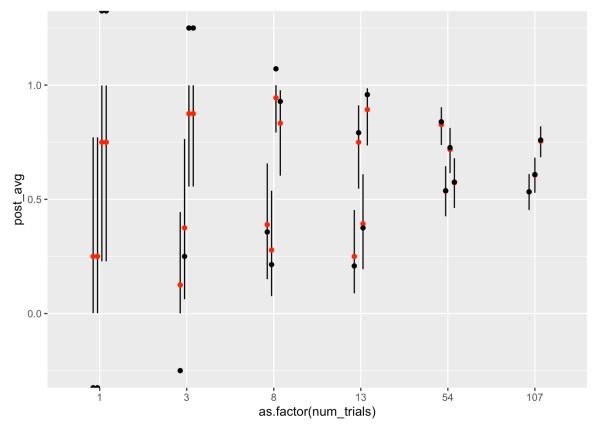
You will create a similar visualization to that from Problem 1f), except instead of mapping the x aesthetic to as.factor(player_id) you will map the x aesthetic to as.factor(num_trials). You must also map the group aesthetic in each geom to the player_id variable. Doing so allows you to "dodge" the posterior summaries for each player associated with each num trials value.

To properly apply the dodging, set the position argument to be position = position_dodge(0.2) in geom_linerange() and both geom_point() calls. You should not place position inside aes(), it should be outside aes().

Based on your visualization, which players have high posterior uncertainty in the event probability?

SOLUTION

```
summary_post_df_focus_from_vague %>%
    mutate(
    mle = ((anew -1) / (anew + bnew -2))
) %>%
    ggplot(mapping= aes(x = as.factor(num_trials))) +
    geom_linerange(mapping = aes(ymin = post_q05, ymax = post_q95, group = player_id), position = position_d
odge(0.2)) +
    geom_point(mapping = aes(y = post_avg, group = player_id), position = position_dodge(0.2), color = "red"
) +
    geom_point(mapping = aes( y =mle, group = player_id), position = position_dodge(0.2))
```



What do you think?

The players with high posterior uncertainty are the ones in the group with the least number of trials.

Problem 02

In Problem 01, you estimated the unknown event probability for each player separately from all other players. Essentially, you were focused on one player at a time. This style of analysis is known as an **unpooled estimate**, since you are not combining or "pooling" the players (or in general terms the "groups") together.

The opposite view point is to **completely pool** all players together in order to estimate a single unknown event probability μ . For this, you will assume that all players are independent of the others, thus the posterior distribution on the unknown "pooled" event probability, μ , is proportional to:

$$p\left(\mu \mid \left((m,N)_j\right)_{j=1}^J\right) \propto \prod_{j=1}^J \left(\text{Binomial}\left(m_j \mid \mu, N_j\right)\right) \times \text{Beta}\left(\mu \mid a, b\right)$$

Pay close attention to the subscripts in the above expression. And notice that the prior on the "pooled" unknown μ relies on the prior shape parameters a and b.

2a)

Write out the log-posterior on the pooled unknown μ up to a normalizing constant in terms of the observations, m_j and N_j for $j = 1, \dots, J$, and the prior shape parameters, a and b. Your result should contain a summation series over the J players.

SOLUTION

Add as many equation blocks as you feel are necessary to show the steps to derive the answer.

$$\begin{split} p\left(\mu\mid\left((m,N)_j\right)_{j=1}^J\right) &\propto \prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right)) + \log(\text{Beta}\left(\mu\mid a,b\right)) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right)) \\ &\sum_{j=1}^J \log(\text{Binomial}\left(\left(m_j\mid\mu,N_j\right)\right)) \\ &\sum_{j=1}^J \log(\text{Binomial}\left(\left(m_j\mid\mu,N_j\right)\right)) \\ &\sum_{j=1}^J \left[m_jlog(\mu)+(N_j-m_j)\log(1-\mu)\right] \\ &\log(\text{Beta}\left(\mu\mid a,b\right)) \\ &\log(\mu^{a-1}\times(1-\mu)^{b-1}) \\ &\log(\mu^{a-1})+\log((1-\mu)^{b-1}) \\ &(a-1)\log(\mu)+(b-1)\log(1-\mu) \\ \log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)) = \sum_{j=1}^J \left[m_jlog(\mu)+(N_j-m_j)\log(1-\mu)\right] + (a-1)\log(\mu)+(b-1)\log(1-\mu) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)) = \sum_{j=1}^J \left[m_jlog(\mu)+(N_j-m_j)\log(1-\mu)\right] + (a-1)\log(\mu)+(b-1)\log(1-\mu) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)) = \sum_{j=1}^J \left[m_jlog(\mu)+(N_j-m_j)\log(1-\mu)\right] + (a-1)\log(\mu)+(b-1)\log(1-\mu) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)\right) = \sum_{j=1}^J \left[m_jlog(\mu)+(N_j-m_j)\log(1-\mu)\right] + (a-1)\log(\mu)+(b-1)\log(1-\mu) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)\right) = \sum_{j=1}^J \left[m_jlog(\mu)+(N_j-m_j)\log(1-\mu)\right] + (a-1)\log(\mu)+(b-1)\log(1-\mu) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)\right) = \sum_{j=1}^J \left[m_jlog(\mu)+(N_j-m_j)\log(1-\mu)\right] + (a-1)\log(\mu)+(b-1)\log(1-\mu) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)\right) = \sum_{j=1}^J \left[m_jlog(\mu)+(N_j-m_j)\log(1-\mu)\right] + (a-1)\log(\mu)+(b-1)\log(\mu) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)\right) \\ &\log(\prod_{j=1}^J \left(\text{Binomial}\left(m_j\mid\mu,N_j\right)\right) \times \text{Beta}\left(\mu\mid a,b\right)\right) + (a-1)\log(\mu) + (a-1)\log$$

2b)

The summation series in your solution to 2a) can be simplified by using the average number of events, \bar{m} and the average number of trials \bar{N} . The average number of events is defined as:

$$\bar{m} = \frac{1}{J} \sum_{j=1}^{J} \left(m_j \right)$$

and the average number of trials is defined as:

$$\bar{N} = \frac{1}{J} \sum_{i=1}^{J} (N_j)$$

Write your result from 2a) in terms of \bar{m}, \bar{N}, J , and the prior shape parameters a and b.

SOLUTION

Add as many equation blocks as you feel are necessary to show the steps to derive the answer.

$$\bar{m} = \frac{1}{J} \sum_{j=1}^{J} (m_j)$$

$$J\bar{m} = \sum_{j=1}^{J} (m_j)$$

$$\bar{N} = \frac{1}{J} \sum_{j=1}^{J} (N_j)$$

$$J\bar{N} = \sum_{j=1}^{J} (N_j)$$

$$\sum_{j=1}^{J} [m_j log(\mu) + (N_j - m_j) \log(1 - \mu)] + (a - 1) \log(\mu) + (b - 1) \log(1 - \mu)$$

$$\sum_{j=1}^{J} (m_j log(\mu)) + \sum_{j=1}^{J} ((N_j - m_j) \log(1 - \mu)) + (a - 1) \log(\mu) + (b - 1) \log(1 - \mu)$$

$$J\bar{m} \log(\mu) + (\sum_{j=1}^{J} (N_j) - \sum_{j=1}^{J} (m_j)) \log(1 - \mu) + (a - 1) \log(\mu) + (b - 1) \log(1 - \mu)$$

$$J\bar{m} \log(\mu) + (\bar{N}J - \bar{m}J)(\log(1 - \mu)) + (a - 1) \log(\mu) + (b - 1) \log(1 - \mu)$$

2c)

Your expression in 2b) should look familiar.

What type of posterior distribution does the unknown "pooled" estimate μ have?

Write out the formulas for the posterior or updated hyperparameters for your specified posterior distribution.

What do you think?

The posterior distribution is a beta distribution since the posterior will have the same functional form as the prior.

Add as many equation blocks as you feel are necessary to show the steps to derive the answer.

$$J\bar{m}\log(\mu) + (\bar{N}J - \bar{m}J)(\log(1-\mu)) + (a-1)\log(\mu) + (b-1)\log(1-\mu)$$

$$(J\bar{m} + a - 1)\log(\mu) + (\bar{N}J - \bar{m}J + b - 1)\log(1-\mu)$$

$$a_{new} = a + J\bar{m}$$

$$b_{new} = b + J\bar{N} - J\bar{m}$$

2d)

Based on your formula in Problem 2c), calculate the updated shape parameters for the 23 players in the df_focus tibble. You should add two columns using mutate() named anew and bnew. Assign your result to the post_df_focus_pooled object.

You will still assume a vague prior and thus use a=b=0.5 as you did in Problem 01. And remember that we are pooling **all** players together to learn the pooled estimate.

SOLUTION

```
N_bar <- mean(df_focus$num_trials)
m_bar <- mean(df_focus$num_events)
J <- nrow(df_focus)
post_df_focus_pooled <- df_focus %>%
    mutate(
    anew = 0.5 + (J*m_bar),
    bnew = 0.5 + (J*N_bar) - (J*m_bar)
)
```

2e)

Calculate the posterior mean, 5th quantile, and 95th quantile for each player in $post_df_focus_pooled$. You should add 3 columns using mutate() named $post_avg$, $post_q05$, and $post_q95$. Assign the result to the variable $summary_post_df_focus_pooled$.

SOLUTION

```
summary_post_df_focus_pooled <- post_df_focus_pooled %>%
mutate(
   post_avg = anew / (anew + bnew),
   post_q05 = qbeta(0.05, anew, bnew),
   post_q95 = qbeta(0.95, anew, bnew)
)
```

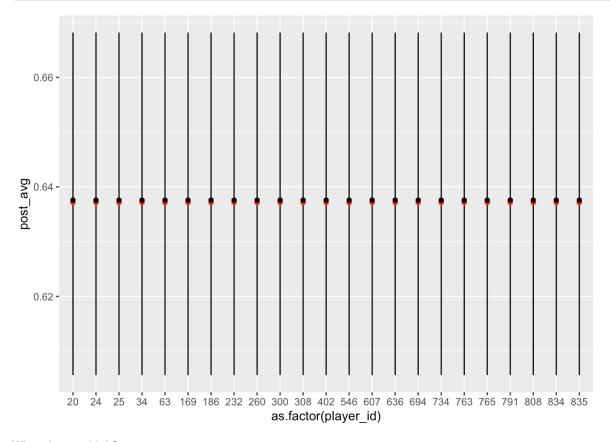
2f)

Pipe summary_post_df_focus_pooled into ggplot() and map the x aesthetic to as.factor(player_id). You will use the geom_linerange() to represent the posterior uncertainty by setting the ymin and ymax aesthetics to post_q05 and post_q95 respectively. You will display the posterior mean with a geom_point() by setting the y aesthetic to post_avg. Include the maximum likelihood estimate (MLE) on the event probability as an additional geom_point() geom by mapping the y aesthetic to the correct value, which you must calculate.

Are there players with MLEs that are outside the posterior uncertainty interval? Are there players with posterior mean values that are quite close to the MLEs?

SOLUTION

```
summary_post_df_focus_pooled %>%
    mutate(
    mle = ((anew -1) / (anew + bnew -2))
) %>%
    ggplot(mapping= aes(x = as.factor(player_id))) +
    geom_linerange(mapping = aes(ymin = post_q05, ymax = post_q95)) +
    geom_point(mapping = aes(y = post_avg), color = 'red') +
    geom_point(mapping = aes(y = mle))
```



What do you think?

No, there are not any players with posterior mean values outside the posterior uncertainty level. All of the players have posterior mean values close to the MLEs.

2g)

Your visualization in Problem 2f) should not "feel right". Something should seem off.

Why does the "pooled" estimate seem incorrect for this application?

SOLUTION

What do you think?

I believe that the pooled estimate seems incorrect for this application because we are calculating the posterior mean for each player by using the average number of events and average number of trials. However, this does not seem to accurately reflect each individual

players means. For this application it makes more sense to use the each players individual trials and events as the number of trials and events can vary a lot throughout the players.

Problem 03

You have now worked through two extremes, the **unpooled** and the completely **pooled** estimates on the unknown event probabilities. You will now try to blend the two approaches to reach a compromise by using the Empirical Bayes approach.

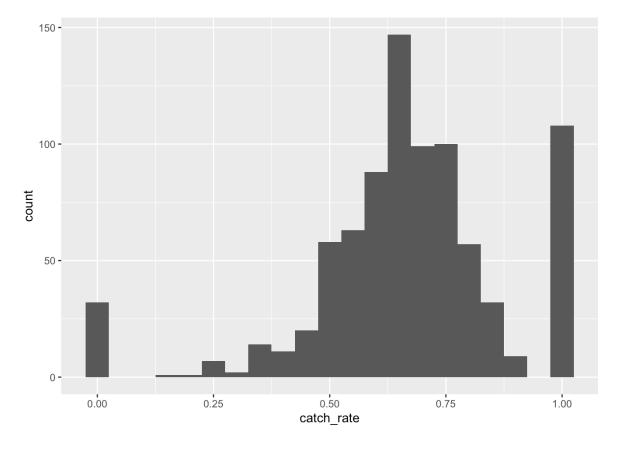
As stated at the beginning of the document, Empirical Bayes estimates the prior from data. In this setting you are interested in deciding informative values for the prior shape hyperparameters, a and b, of the Beta prior on each μ_j . If you have a relevant informative prior you will be able to apply that prior to each player separately (the unpooled approach) while "borrowing strength" from the rest of the data. The Empirical Bayes approach is an approximation to more formal partial pooling models where groups with larger sample sizes help estimate parameters associated with small sample size groups. Empirical Bayes is useful when there are hundreds to thousands of separate groups. Estimating the prior hyperparameters from many groups allows specifying relevant informative priors without requiring numerous conversations with Subject Matter Experts (SMEs) and allows the data to provide representative bounds.

3a)

The Beta prior defines the prior belief on a probability (a fraction). From an Empirical Bayes approach, you can therefore view the "data" of interest as the observed "catch rate".

Plot the histogram of the "catch rate" for all players in the df_all data set. Use the geom_histogram() geom and set the binwidth to be 0.05.

```
df_all %>%
  mutate(
    catch_rate = num_events / num_trials
) %>%
  ggplot(mapping = aes( x = catch_rate)) + geom_histogram(binwidth = 0.05)
```



3b)

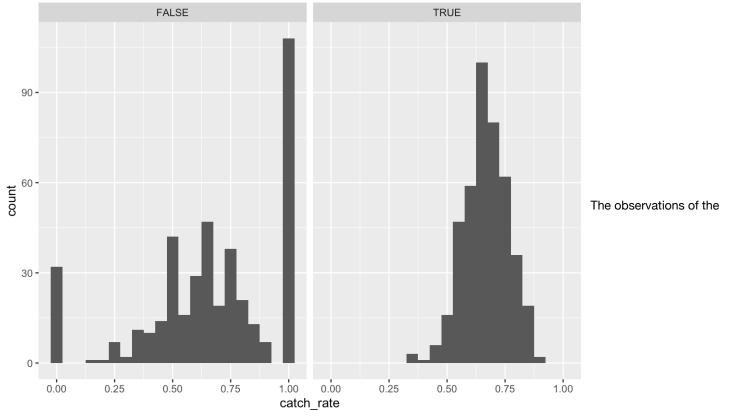
Plot the histogram for all "catch rates" in the df_{all} data set again. However, this time use $facet_{wrap()}$ to break up the visualization into $num_{trials} > 24$.

What can you say about the observations of the players with greater than 25 targets?

SOLUTION

What do you think?

```
df_all %>%
  mutate(
    catch_rate = num_events/num_trials
) %>%
  ggplot(mapping = aes(x = catch_rate)) + geom_histogram(binwidth = 0.05) + facet_wrap(df_all$num_trials
> 24)
```



players with greater than 25 targets is fairly normal with the mode centered around a catch rate of 0.6-0.7.

3c)

To keep things simple for now, you will estimate the prior parameters, a and b, based only on the players with greater than 24 targets.

Use the filter() function to keep all players with greater than 24 targets and assign the result to the df_24 object. Use the summary() function to check the summary stats on num_trials to make sure you performed the operation correctly.

SOLUTION

```
df_24 <- df_all %>%
  filter(num_trials > 24)
summary(df_24)
```

```
##
      player id
                       num trials
                                        num events
##
           : 3.0
                     Min.
                            : 25.0
                                             : 10.00
                                     Min.
    1st Qu.:204.0
                     1st Qu.: 47.0
##
                                      1st Qu.: 31.00
    Median:406.0
##
                     Median: 83.0
                                     Median : 56.00
##
    Mean
           :406.5
                     Mean
                           :118.0
                                     Mean
                                             : 78.94
##
    3rd Ou.:599.0
                     3rd Ou.:155.5
                                      3rd Ou.:103.00
    Max.
                            :509.0
                                             :365.00
           :841.0
                     Max.
                                     Max.
```

3d)

Since the "catch rate" is a fraction, we can use a Beta distribution as the likelihood of the "fraction" given the shape parameters. Those shape parameters, a and b, are unknown and so you must estimate them from the data. Within the Empirical Bayes approach, you will treat this step as finding a and b which **maximize the likelihood**, and so you will not specify prior distributions on the parameters.

Each observation of the "catch rate" is assumed conditionally independent given the unknown a and b shape parameters. The observed "catch rate" will be denoted as, θ_i , for each player and is defined as:

$$\theta_j = \frac{m_j}{N_I}$$

The likelihood on all $j=1,\ldots,J$ catch rates is therefore the product of J conditionally independent Beta distributions:

$$p\left(\left(\theta_{j}\right)_{j=1}^{J}\mid a,b\right)=\prod_{j=1}^{J}\operatorname{Beta}\left(\theta_{j}\mid a,b\right)$$

You will define a log-likelihood function in the style of the log-posterior functions we have used so far this semester by completing the two code chunks below.

In the first code chunk, the list of required information, $info_for_ab$, is defined and contains a single variable theta. You must calculate it based on the players in the df_24 data set.

The second code chunk defines the my_beta_loglik() function. The first argument, unknowns, is the vector of unknown parameters. The second argument, my_info, is the list of required information. The comments and variable names provide hints for actions you should perform to calculate the log-likelihood.

The a and b parameters are lower-bounded at zero and thus you must apply the log-transformation to both parameters. You must properly account for the log-derivative adjustment on both parameters when you calculate the log-likelihood.

NOTE: Several test points are provided for you to check that you have coded your function correctly.

SOLUTION

Define the list of required information. The observed data in your my beta loglik() must be named theta.

```
df_24$catch_rate <- df_24$num_events / df_24$num_trials
info_for_ab <- list(
   theta = df_24$catch_rate
)</pre>
```

Define the Beta log-likelihood. The first element in unknowns is the log-transformed a parameter and the second element is the log-transformed b parameter. You are allowed to use built in density functions to complete this question.

Try out values of -2 for both log-transformed parameters. If your function is coded correctly you should get a value of -571.8519.

```
unknowns = c(-2,-2)
my_beta_loglik(unknowns, info_for_ab)
```

```
## [1] -571.8519
```

Try out values of 2.5 for both log-transformed parameters. If your function is coded correctly you should get a value of -254.3934.

```
unknowns = c(2.5,2.5)
my_beta_loglik(unknowns, info_for_ab)
```

```
## [1] -254.3934
```

3e)

You will now identify the maximum likelihood estimates for a and b. You should use the $\mathtt{optim}()$ function to manage the optimization for you. Be sure to specify the arguments to $\mathtt{optim}()$ to make sure that $\mathtt{optim}()$ knows to MAXIMIZE and not MINIMIZE the function. Set the \mathtt{method} argument to "BFGS" when you call $\mathtt{optim}()$. The gradient argument should be set to \mathtt{NULL} , $\mathtt{gr=NULL}$.

Try out two different starting guesses values. The first guess, $init_guess_01$, should be zeros for both parameters and the second guess, $init_guess_02$, should be -1 for both parameters.

Assign your optim() results to log_ab_opt_01 and log_ab_opt_02.

Do you get the same parameter estimates regardless of your initial guess?

SOLUTION

Set the initial guesses.

```
init_guess_01 <- c(0,0)
init_guess_02 <- c(-1,-1)</pre>
```

Perform the optimization using the first starting guess.

```
## $par
## [1] 2.759740 2.058504
##
## $value
## [1] 410.5272
##
## $counts
## function gradient
##
        34
##
## $convergence
## [1] 0
##
## $message
## NULL
##
## $hessian
            [,1] [,2]
## [1,] -2380.488 2305.533
## [2,] 2305.533 -2458.724
```

Perform the optimization using the second starting guess.

```
## $par
## [1] 2.759736 2.058500
##
## $value
## [1] 410.5272
##
## $counts
## function gradient
##
         35
##
## $convergence
## [1] 0
##
## $message
## NULL
##
## $hessian
##
             [,1]
                        [,2]
## [1,] -2380.481 2305.524
## [2,] 2305.524 -2458.712
```

Are the identified log-transformed estimates the same?

Yes, the identified log-transformed estimates are the same regardless of initial guesses.

3f)

The optimal parameters in the Problem 3e) are in the log-transformed space.

You must back-transform them to calculate the estimates for the prior a and b shape hyperparameters. Assign the back-transformed parameters to ab_emp_bayes .

How many a-priori trials does your estimated hyperparameters represent?

SOLUTION

```
ab_emp_bayes <- exp(log_ab_opt_02$par)
ab_emp_bayes</pre>
```

```
## [1] 15.79568 7.83421
```

How many a-priori trials?

The estimated hyperparamters represent 35 trials.

3g)

You will now visualize the prior distribution you calculated using the Empirical Bayes approach and compare it to the histogram of the observed "catch rates" for all players with more than 24 targets.

Complete the two code chunks below. In the first, set the x variable within the prior_for_viz tibble to be 1001 evenly spaced points between the minimum observed catch rate in df_24 and the maximum observed catch rate in df_24 . Pipe the result into mutate() and calculate the beta density using the ab_emp_bayes shape hyperparameters and assign the result to the beta_pdf variable.

In the second code chunk, pipe the df_24 tibble into ggplot() and map the x aesthetic to the observed catch rates. Use a $geom_histogram()$ geom and set the binwidth to be 0.05. Modify the y aesthetic so that way $geom_histogram()$ displays the estimated density on the y axis instead of the count. To do so you must set y=stat(density) within aes(). Include a

geom_line() geom and specify the data argument to be the prior_for_viz object and map the x and y aesthetics to x and beta_pdf, respectively. Set the color argument (outside the aes() call) to be 'red' and the size argument to 1.15.

How does the empirically derived prior distribution on the event probability compare to the observed histogram of the catch rates?

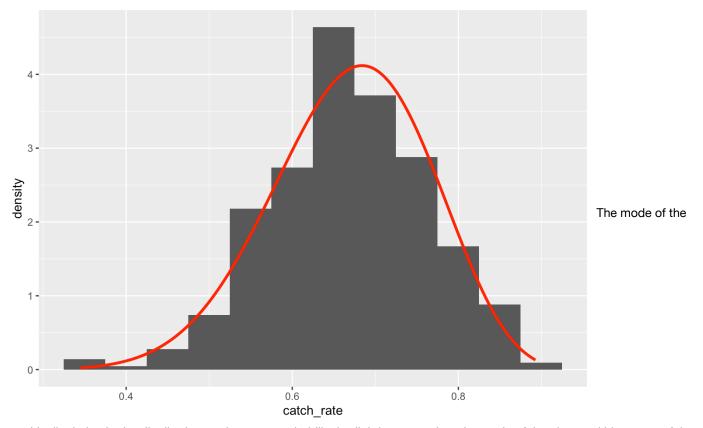
IMPORTANT: If you are *not* comfortable with your ab_emp_bayes values, you may use shape1=13 and shape2=8. These are **not** the correct answers, though they are in the right ballpark...

SOLUTION

Calculate the Beta PDF based on the calculated prior hyperparameters.

```
prior_for_viz <- tibble::tibble(
    x = seq(min(df_24$catch_rate), max(df_24$catch_rate), length.out = 1001)
) %>%
    mutate(beta_pdf = dbeta (x, ab_emp_bayes[1], ab_emp_bayes[2]))
```

Visualize the derived prior relative to the observed "catch rates" in the data set.



empirically derived prior distribution on the event probability is slightly greater than the mode of the observed histogram of the catch rates.

3h)

Calculate the 5th and 95th quantiles associated with your informative prior.

IMPORTANT: If you are *not* comfortable with your ab_emp_bayes values, you may use shape1=13 and shape2=8. These are **not** the correct answers, though they are in the right ballpark...

SOLUTION

```
prior_0.05 <- qbeta(0.05, ab_emp_bayes[1], ab_emp_bayes[2])
prior_0.95 <- qbeta(0.95, ab_emp_bayes[1], ab_emp_bayes[2])
prior_0.05</pre>
```

```
## [1] 0.5042065
```

```
prior_0.95
```

```
## [1] 0.8161721
```

Problem 04

You now have everything in place to calculate the posterior on the event probability associated with each player, μ_j . The a and b parameters that you had originally set to both be 0.5, are now equal to your Empirical Bayes estimated values.

If you are not comfortable with your estimates you may use the same values as in Problem 3g) of shape1=13 and shape2=8.

4a)

Calculate the updated or new shape parameters for the players in the df_focus tibble. You should add two columns using mutate() named anew and bnew. Assign your result to the post df focus emphayes object.

SOLUTION

```
post_df_focus_empbayes <- df_focus %>%
  mutate(
    anew = ab_emp_bayes[1] + num_events,
    bnew = ab_emp_bayes[2] + (num_trials - num_events)
)
```

4b)

Calculate the posterior mean, 5th quantile, and 95th quantile for each player in $post_df_focus_empbayes$. You should add 3 columns using mutate() named $post_avg$, $post_q05$, and $post_q95$. Assign the result to the variable $summary_post_df_focus_empbayes$.

SOLUTION

```
summary_post_df_focus_empbayes <- post_df_focus_empbayes %>%
mutate(
  post_avg = anew / (anew + bnew),
  post_q05 = qbeta(0.05, anew, bnew),
  post_q95 = qbeta(0.95, anew, bnew)
)
```

4c)

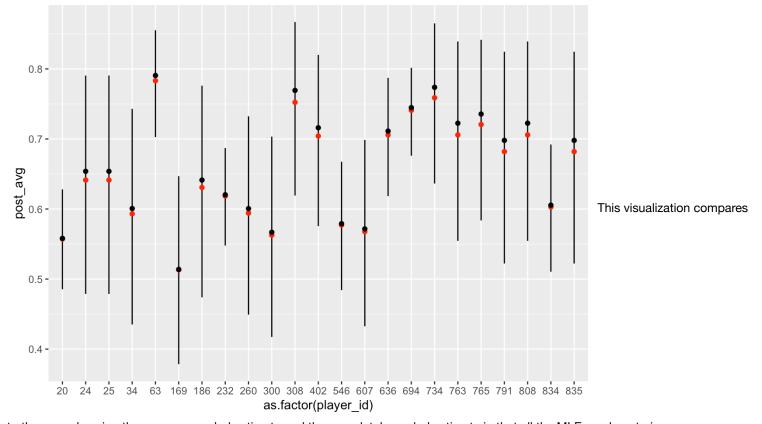
You will repeat the visualizations from Problem 1) to understand the effect of your informative prior distribution.

Pipe summary_post_df_focus_empbayes into ggplot() and map the x aesthetic to as.factor(player_id). You will use the geom_linerange() to represent the posterior uncertainty by setting the ymin and ymax aesthetics to post_q05 and post_q95 respectively. You will display the posterior mean with a geom_point() by setting the y aesthetic to post_avg. Include the maximum likelihood estimate (MLE) on the event probability as an additional geom_point() geom by mapping the y aesthetic to the correct value, which you must calculate.

How does this visualization compare to those you made using the vague unpooled estimate and the completely pooled estimate?

SOLUTION

```
summary_post_df_focus_empbayes %>%
mutate(
    mle = ((anew -1) / (anew + bnew -2))
    ) %>%
ggplot(mapping = aes(x = as.factor(player_id))) +
geom_linerange(mapping = aes (ymin = post_q05, ymax = post_q95)) +
geom_point(mapping = aes(y = post_avg), color = 'red') +
geom_point(mapping = aes( y = mle ))
```



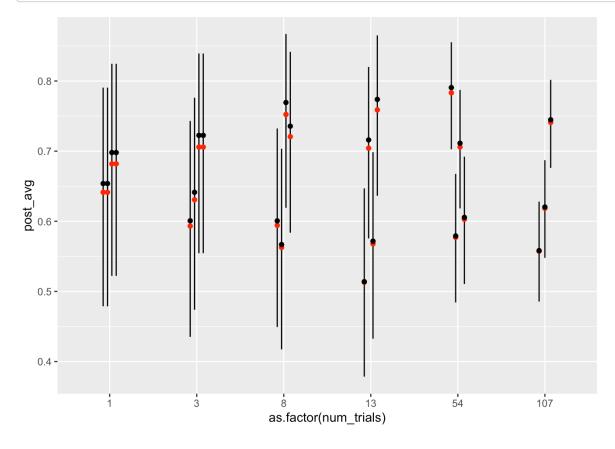
to those made using the vague unpooled estimate and the completely pooled estimate in that all the MLEs and posterior mean are pretty close to each other when using the Empirical Bayes, which was not the case for the other two strategies. Also, the uncertainty levels in the Empirical Bayes are smaller than in the other two visualizations.

4d)

You will create a similar visualization, except instead of mapping the x aesthetic to as.factor(player_id) you will map the x aesthetic to as.factor(num_trials). You must also map the group aesthetic in each geom to the player_id variable. Doing so allows you "dodge" the posterior summaries for each player associated with each num trials value.

To properly apply the dodging, set the position argument to be position = $position_dodge(0.2)$ in $geom_linerange()$ and both $geom_point()$ calls. You should not place $position_dodge(0.2)$ in $geom_linerange()$ and $position_dodge(0.2)$ in $position_dodge(0.2)$ in p

SOLUTION



4e)

You will now calculate the posteriors for *all* players using the Empirical Bayes approach, not just the limited number of players in the "focused" data set.

Calculate the updated shape parameters for all players in the df_all tibble. You should add two columns using mutate() named anew and bnew. Assign your result to the post_df_all_empbayes object.

```
post_df_all_empbayes <- df_all %>%
  mutate(
  anew = ab_emp_bayes[1] + num_events,
  bnew = ab_emp_bayes[2] + (num_trials - num_events))
```

4f)

Calculate the posterior mean, 5th quantile, and 95th quantile for each player in $post_df_all_empbayes$. You should add 3 columns using mutate() named $post_avg$, $post_q05$, and $post_q95$. Assign the result to the variable $summary_post_df_all_empbayes$.

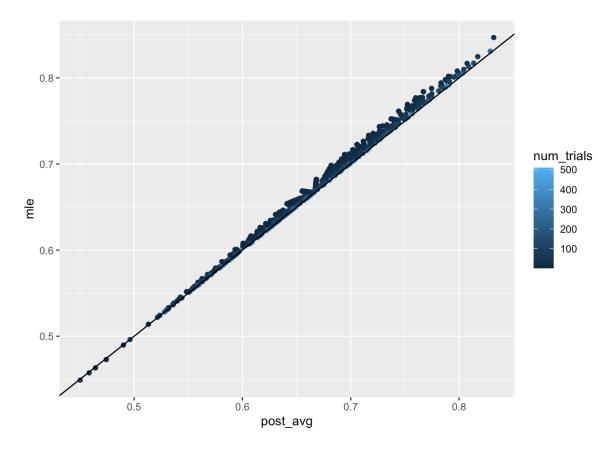
```
summary_post_df_all_empbayes <- post_df_all_empbayes %>%
mutate(
  post_avg = anew / (anew + bnew),
  post_q05 = qbeta(0.05, anew, bnew),
  post_q95 = qbeta(0.95, anew, bnew)
)
```

4g)

You will now visualize the posterior mean, based on the Empirical Bayes informative prior, relative to the maximum likelihood estimate for the event probability.

Create a scatter plot with ggplot2 where you plot the post_mean with respect to the maximum likelihood estimate to the unknown event probability for all players. Map the color aesthetic to num_trials and include a geom_abline() layer with slope = 1 and intercept=0.

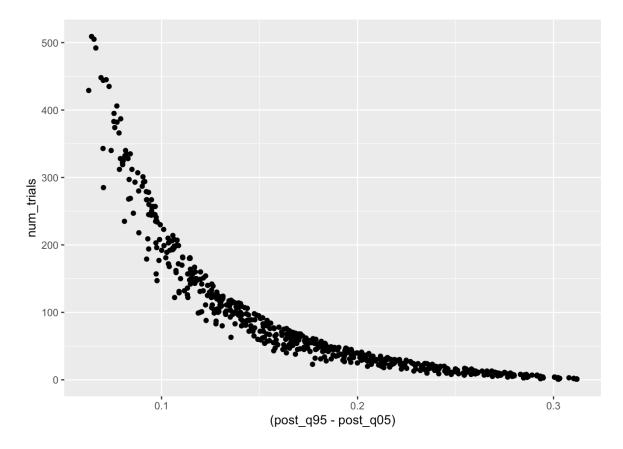
```
summary_post_df_all_empbayes %>%
  mutate(
    mle = ((anew -1) / (anew + bnew -2))
    ) %>%
  ggplot(mapping = aes(x = post_avg, y =mle )) + geom_point(mapping = aes(color = num_trials)) + geom_abli
ne(slope = 1, intercept = 0)
```



4h)

Create a scatter plot for the middle 90% uncertainty interval range (difference between the 95th and 5th quantiles) with respect to the <code>num_trials</code> using <code>ggplot2</code>.

```
summary_post_df_all_empbayes %>%
ggplot(mapping = aes(x = (post_q95 - post_q05), y = num_trials)) + geom_point()
```



4i)

Based on your visualizations in this exam, discuss how an informative prior influences posterior when the sample size is small compared with large sample sizes.

SOLUTION

What do you think?

An informative prior influences the posterior when the sample size is large has a smaller influence than when the smaller size is small. With the larger sample size the posterior distribution follows the likelihood more than the prior. However, when there is a small sample size, there is more uncertainty and the prior has more influence on the posterior.

Problem 05

Now that you have posterior distributions based on an informative prior for every player in the data set, it is time to consider answering a question the NFL team is interested in. The team wants to identify the best receivers in the data set, and it wants to be confident in that selection. Your Bayesian analysis allows answering probabilistic questions. You will answer several such questions now.

5a)

Calculate the probability that each player has a catch rate (event probability) of greater than 0.67. Add a column to the summary_post_df_all_empbayes object named prob_grt_67. Assign the result to a new variable post_player_eval.

```
summary_post_df_all_empbayes['prob_grt_67'] <- pbeta(0.67, summary_post_df_all_empbayes$anew, summary_post_df_all_empbayes$new, lower.tail = FALSE )
post_player_eval <- summary_post_df_all_empbayes</pre>
```

5b)

Identify the top 10 players based on the posterior probability that their catch rate is greater than 0.67. What do these players all have in common, besides the prob grt 67 value?

SOLUTION

```
post_player_eval %>% arrange(desc(prob_grt_67)) %>% head(10)
```

```
## # A tibble: 10 × 9
##
      player id num trials num events
                                         anew
                                                bnew post avg post q05 post q95
##
          <dbl>
                      <dbl>
                                  <dbl> <dbl> <dbl>
                                                         <dbl>
                                                                  <dbl>
                                                                            <dbl>
##
             409
                        285
                                         256.
                                                52.8
                                                         0.829
                                                                  0.792
                                                                            0.863
    1
                                    240
##
    2
             353
                         429
                                    342
                                         358.
                                                94.8
                                                         0.790
                                                                  0.758
                                                                            0.821
##
                                         289.
                                                77.8
    3
             498
                        343
                                    273
                                                         0.788
                                                                  0.752
                                                                            0.822
                                                         0.803
                                                                            0.843
##
    4
             467
                        235
                                    192 208.
                                                50.8
                                                                  0.762
##
    5
                                    123
                                         139.
                                                31.8
                                                         0.813
                                                                            0.860
            382
                        147
                                                                  0.762
##
    6
             493
                        179
                                    146
                                         162.
                                                40.8
                                                         0.798
                                                                  0.751
                                                                            0.843
##
    7
             447
                        157
                                    129
                                         145.
                                                35.8
                                                         0.802
                                                                            0.848
                                                                  0.751
##
   8
            278
                        122
                                    102 118. 27.8
                                                         0.809
                                                                  0.753
                                                                            0.860
##
   9
            567
                        218
                                    171 187. 54.8
                                                         0.773
                                                                  0.728
                                                                            0.816
## 10
             302
                        340
                                    258
                                         274.
                                                89.8
                                                         0.753
                                                                  0.715
                                                                            0.789
     ... with 1 more variable: prob grt 67 <dbl>
```

Besides the prob_grt_67 being equal or rounding up to 1, the top 10 players all have in common that the range of values between the 5th and 95th quantile is greater than 0.67.

5c)

Identify the 10 players with the lowest posterior probability that their catch is greater than 0.67. What is the smallest number of targets (trial size) associated with these 10 players?

SOLUTION

```
post_player_eval %>% arrange(prob_grt_67) %>% head(10)
```

```
## # A tibble: 10 × 9
##
      player_id num_trials num_events
                                         anew
                                                bnew post avg post q05 post q95
##
          <dbl>
                      <dbl>
                                  <dbl> <dbl> <dbl>
                                                         <dbl>
                                                                  <dbl>
                                                                            <dbl>
##
    1
            545
                        207
                                    106 122. 109.
                                                         0.528
                                                                  0.474
                                                                            0.582
##
    2
            222
                         67
                                     25
                                         40.8
                                               49.8
                                                         0.450
                                                                  0.365
                                                                            0.536
##
    3
            837
                        113
                                     52
                                         67.8
                                               68.8
                                                         0.496
                                                                  0.426
                                                                            0.566
##
    4
             624
                        301
                                    166 182.
                                              143.
                                                         0.560
                                                                  0.515
                                                                            0.605
##
    5
             61
                        181
                                     93 109.
                                                95.8
                                                         0.532
                                                                  0.474
                                                                            0.589
##
    6
             435
                         61
                                     23
                                         38.8 45.8
                                                         0.458
                                                                  0.370
                                                                            0.548
##
    7
             195
                        294
                                    163 179. 139.
                                                         0.563
                                                                  0.517
                                                                            0.608
##
   8
             615
                        180
                                     95 111.
                                                92.8
                                                         0.544
                                                                  0.487
                                                                            0.601
##
   9
             559
                        214
                                    117 133. 105.
                                                         0.559
                                                                  0.506
                                                                            0.611
## 10
                                     17 32.8 37.8
                                                         0.464
                                                                  0.368
                                                                            0.562
             506
                         47
## # ... with 1 more variable: prob_grt_67 <dbl>
```

The smallest number of targets associated with the 10 players with the lowest posterior probability that their catch rate is greater than 0.67 is 47.

5d)

A player with a large sample size could mean that player is well known, especially around the NFL. The team is interested in identifying players that are not as well known, and yet seem to have high catch rates.

Identify 10 players with the smallest sample sizes (number of trials) while still having prob_grt_67 values greater than 0.75.

SOLUTION

```
post_player_eval %>%
  filter(prob_grt_67 > 0.75) %>%
  arrange(num_trials) %>%
  head(10)
```

```
## # A tibble: 10 × 9
      player_id num_trials num_events anew bnew post_avg post_q05 post_q95
##
                                                       <dbl>
                                                                 <dbl>
##
          <dbl>
                      <dbl>
                                 <dbl> <dbl> <dbl>
                                                                          <dbl>
##
   1
            701
                          5
                                     5
                                         20.8
                                               7.83
                                                       0.726
                                                                 0.583
                                                                          0.852
                          7
                                     7
                                        22.8
                                               7.83
##
   2
             81
                                                       0.744
                                                                 0.608
                                                                          0.862
##
    3
             88
                          7
                                     7
                                        22.8
                                               7.83
                                                       0.744
                                                                 0.608
                                                                          0.862
##
   4
            308
                          8
                                     8
                                       23.8 7.83
                                                       0.752
                                                                 0.619
                                                                          0.867
##
   5
             41
                          9
                                     9
                                       24.8
                                              7.83
                                                       0.760
                                                                 0.630
                                                                          0.871
                          9
##
    6
            606
                                     8
                                        23.8 8.83
                                                       0.729
                                                                 0.595
                                                                          0.847
    7
##
            264
                         10
                                     9
                                         24.8
                                               8.83
                                                       0.737
                                                                 0.606
                                                                          0.852
    8
##
            321
                         10
                                     9
                                        24.8 8.83
                                                       0.737
                                                                 0.606
                                                                          0.852
##
   9
            376
                         10
                                     10
                                        25.8 7.83
                                                       0.767
                                                                 0.640
                                                                          0.876
## 10
            476
                                                       0.737
                                                                 0.606
                                                                          0.852
                         10
                                     9 24.8 8.83
## # ... with 1 more variable: prob grt 67 <dbl>
```

5e)

Why do you think the questions in this problem were focused on calculating the probability that the catch rate is greater than 0.67? What is the interpretation of such a question?

HINT: Consider the interpretation of the completely pooled estimate.

SOLUTION

What do you think? Having a catch rate of greater than 0.67 means that the player is catching about 2/3 of the throws thrown to him. This helps take into account the number of trials for each individual player, that the completely pooled method did not take into account. Now, we can remove some of the bias of newer players who did not get thrown the ball as often being seen as not as good as older/more experienced players.