



## Sergey Sova

email: mail@sergeysova.com

phone: +374 55 544011

code: github.com/sergeysova

## SKILLS

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TypeScript, React, Effector, Jest, Node.JS, Rust

## EDUCATION

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**FGBOU SPO "GK"**

*Bachelor's Degree*

Technician, Computer Software and Multimedia Applications

2009 - 2013

## ABOUT ME

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I have developed numerous packages for the Effector ecosystem, including patronum, logger, and inspector.

I provide consultation for individuals and companies about frontend architecture principles and React optimizations.

## WORK EXPERIENCE

### Frontend Engineer, Architect / 9 months

#### Selzy / Remote / Sep 2022 — Apr 2023

- Set up an internal learning process for colleagues. We made online meetings with case studies.
- Set up a testing environment, I am teaching how to write useful tests for React code and Effector code.
- Integrated i18n into the existing user interface. Simplified using and synchronizing translations between repo and crowdin.
- Implemented new pages using React, Typescript, and Effector.

### Deputy Chief Technical Officer / 12 months

#### Haiku / Full-time / Oct 2021 — Sep 2022

- Set up processes and aligned technology stack in the five web development teams. Conducted one-to-one meetings as a mentor in the team to grow skills and help with personal development.
- Consulted the teams on the edge technologies — effector, feature-sliced.design, react, typescript. Made code review for architectural complexities.
- Responsible for the final stage of the tech interview. Created and implemented a plan to grow the team and improve skills.

### Head of Web-Development Department / 12 months

#### Mission:Luna / Full-time / Nov 2020 — Oct 2021

- Set up a web development circle of the different team members, hired about 10 people for the team, and trained them for internal standards.
- Setup assessment, code review, and retrospective processes.
- Built the API review and approval process of the backend.
- Mentored team members to grow their skills and improve communication within the team. I have grown developer from the junior level to middle+ in 9 months.

### Frontend Development Lead / 18 months

#### Redmadrobot / Full-time / Jul 2019 — Nov 2020

- Designed and had implemented a cross code-review. Began to conduct internal meetings between staff.
- Formalized the process of the API review, and suggestions for improvements to speed up internal communications.
- Had written an internal application for Swift/Kotlin app debugging.
- Trained the team for AtomicDesign and feature-sliced.design
- Organized a public frontend meetup in St. Petersburg for 200 attendees.

### Senior UI Developer / 13 months

#### Yandex LLC / Full-time / Sep 2017 — Sep 2018

- Made a frontend application for Yandex.Mail via React, TypeScript, Node.js, and Redux. Designed API for the backend.
- Optimized Node.js service to perform many responses per sec.
- Spoke on the meetup about architectural approaches in developing large frontend applications on React.

In addition, I possess an extra 6 years of experience in web development.

## I AM LOOKING FOR

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In my 10-year career, I've tried different areas of development: backend in rust, C++, PHP; frontend in typescript, react, angular, native; even some DevOps; wrote smart contracts and UI for web3; I had 4 years of experience managing a team; I created design systems and component libraries for them.

All these experiences have influenced my attitude toward development. I prefer to create quality user interfaces with attention to detail. If a good user experience needs to be created, I'm happy to put my time into it. Due to my experience in Open Source, I am willing to develop internal or external npm packages, documentation, and development culture within the team.

I am looking for a long-term job with a modern team with technical challenges, quality products, and a desire to provide the user with the best experience.

## PROJECTS

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### **Open Source Core Contributor // 5 years**

#### **effector // Oct 2018 — Present // [github.com/effector](https://github.com/effector)**

- Created libraries such as patronum, logger, and inspector.
- Researched and implemented Server Side rendering with Effector and Razzle.
- Contributed much time supporting the effector's users in Telegram groups.
- Made a couple of videos on my Youtube channel about effector and how to use it.
- At the moment, I am writing the new documentation using Astro.

#### **OpenAPI // [github.com/openapi](https://github.com/openapi)**

- Made a simple plugin-powered code generator from the Swagger/OpenAPI scheme.
- Now, I am researching and prototyping a new plugin-based system written in Rust.

#### **Feature-Sliced.design // [github.com/feature-sliced](https://github.com/feature-sliced)**

- 5 years ago introduced the first version of the methodology for frontend projects.
- I am with the early adopter team published a documentation website and collected feedback.

Also, I have a bunch of small contributions, which you can review at [github.com/sergeysova](https://github.com/sergeysova).