

Velocity Kinematics

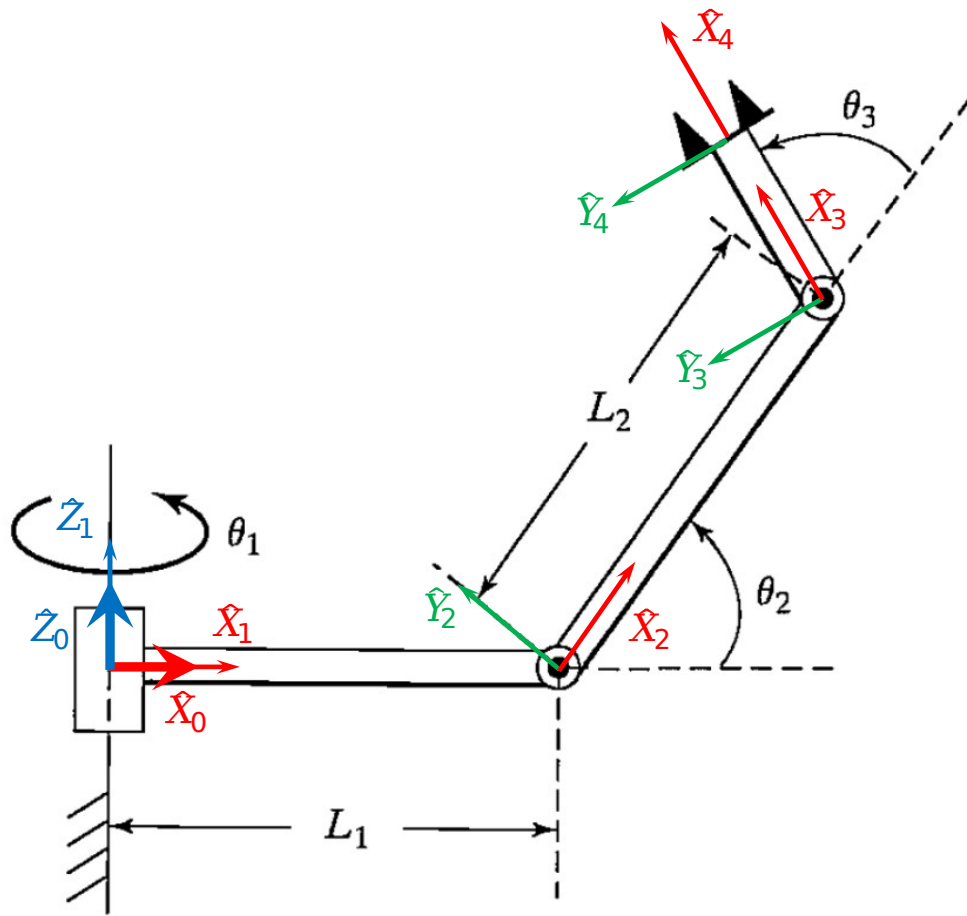


Figure 1: Link frame assignment.

Figure 1 illustrates an RRR manipulator with assigned link frames. Listing 1 provides MATLAB code to derive the transformation matrices from the DH parameters shown in Table 1. We will derive ${}^4J(\Theta)$ through three different methods: velocity propagation from the base to the tip, static force propagation from the tip to the base, and direct differentiation of the kinematic equations.

i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0°	0	0	θ_1
2	90°	L_1	0	θ_2
3	0°	L_2	0	θ_3
4	0°	L_3	0	0°

Table 1: DH Parameters.

```

1  syms th1 th2 th3 L1 L2 L3
2
3  DH = [
4      0      0      0      th1;
5      pi/2 L1      0      th2;
6      0      L2      0      th3;
7      0      L3      0      0
8  ];
9
10 T = link_transform(DH);
11 N = size(T, 3);

```

Listing 1: Transform matrices. Source code for `link_transform` is provided in Listing 5 (Supplementary Material).

1 Velocity propagation from base to tip

To compute the velocity propagation through the manipulator, we start by defining the conditions at the base:

$${}^0v_0 = [0 \ 0 \ 0]^T \quad (1)$$

$${}^0\omega_0 = [0 \ 0 \ 0]^T \quad (2)$$

The velocity propagation from frame i to $i + 1$ is defined by:

$${}^{i+1}v_{i+1} = {}^{i+1}R \left({}^i v_i + {}^i \omega_i \times {}^i P_{i+1} \right) \quad (3)$$

$${}^{i+1}\omega_{i+1} = {}^{i+1}R {}^i \omega_i + \dot{\theta}_{i+1} {}^{i+1}\hat{Z}_{i+1} \quad (4)$$

These equations are iteratively applied from the base to the end-effector. Finally, the Jacobian, ${}^4J(\Theta)$, maps the joint velocities into the Cartesian velocity of the end-effector:

$${}^4v_4 = {}^4J(\Theta)\dot{\Theta} \quad (5)$$

Thus, the Jacobian matrix ${}^4J(\Theta)$ is obtained as follows:

$${}^4v_4 = \begin{bmatrix} L_2 s_3 \dot{\theta}_2 \\ L_2 c_3 \dot{\theta}_2 + L_3(\dot{\theta}_2 + \dot{\theta}_3) \\ -(L_1 + L_2 c_2 + L_3 c_{23})\dot{\theta}_1 \end{bmatrix} = {}^4J(\Theta) \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix}$$

$${}^4J(\Theta) = \begin{bmatrix} 0 & L_2 s_3 & 0 \\ 0 & L_2 c_3 + L_3 & L_3 \\ -(L_1 + L_2 c_2 + L_3 c_{23}) & 0 & 0 \end{bmatrix}$$

The MATLAB code for this process is provided in Listing 2.

```

1  syms dth1 dth2 dth3
2
3  dth = [dth1; dth2; dth3; 0];
4
5  v = [0; 0; 0]; w = [0; 0; 0]; Z = [0; 0; 1];
6
7  for i = 1:N
8      R = T(1:3, 1:3, i).';
9      P = T(1:3, 4, i);
10     v = R * (v + cross(w, P));
11     w = R * w + dth(i) * Z;
12 end
13
14 J1 = jacobian(v, dth(1:3));
15 J1 = simplify(J1)

```

Listing 2: Velocity propagation from base to tip.

2 Static force propagation from tip to base

To compute the static force propagation through the manipulator, we start by defining the conditions at the tip:

$${}^4f_4 = [f_x \ f_y \ f_z]^T \quad (6)$$

$${}^4n_4 = [0 \ 0 \ 0]^T \quad (7)$$

The static force propagation from frame $i + 1$ to i is defined by:

$${}^i f_i = {}^i_{i+1} R^{i+1} f_{i+1} \quad (8)$$

$${}^i n_i = {}^i_{i+1} R^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i \quad (9)$$

$$\tau_i = {}^i n_i^T {}^i \hat{Z}_i \quad (10)$$

These equations are iteratively applied from the end-effector to the base. Finally, the transpose of the Jacobian matrix, ${}^4 J^T(\Theta)$, maps the Cartesian forces acting at the end-effector into the equivalent joint torques:

$$\tau = {}^4 J^T(\Theta) {}^4 f_4 \quad (11)$$

Thus, the Jacobian matrix ${}^4 J(\Theta)$ is obtained as follows:

$$\tau = \begin{bmatrix} -(L_1 + L_2 c_2 + L_3 c_{23}) f_z \\ L_2 (s_3 f_x + c_3 f_y) + L_3 f_y \\ L_3 f_y \end{bmatrix} = {}^4 J^T(\Theta) \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix}$$

$${}^4 J(\Theta) = \begin{bmatrix} 0 & L_2 s_3 & 0 \\ 0 & L_2 c_3 + L_3 & L_3 \\ -(L_1 + L_2 c_2 + L_3 c_{23}) & 0 & 0 \end{bmatrix}$$

The MATLAB code for this process is provided in Listing 3.

```

1  syms fx fy fz
2
3  f = [fx; fy; fz];
4
5  t = sym(zeros(N, 1)); n = [0; 0; 0]; Z = [0; 0; 1];
6
7  for i = N:-1:1
8      R = T(1:3, 1:3, i);
9      P = T(1:3, 4, i);
10     f = R * f;
11     n = R * n + cross(P, f);
12     t(i) = n.' * Z;
13 end
14
15 J2 = jacobian(t(N-2:N), [fx; fy; fz]).';
16 J2 = simplify(J2)

```

Listing 3: Static force propagation from tip to base.

3 Direct differentiation of kinematic equations

To derive the Jacobian through direct differentiation, we start by calculating the partial derivatives of the end-effector's position with respect to the joint angles:

$${}^0J(\Theta) = \frac{\partial({}^0P_4)}{\partial\Theta} \quad (12)$$

This results in the Jacobian expressed in the base frame. To transform this Jacobian into the end-effector frame, we apply the rotation matrix:

$${}^4J(\Theta) = {}^4R {}^0J(\Theta) \quad (13)$$

Thus, the Jacobian matrix ${}^4J(\Theta)$ is obtained as follows:

$${}^4R = \begin{bmatrix} c_1c_{23} & s_1c_{23} & s_{23} \\ -c_1s_{23} & -s_1s_{23} & c_{23} \\ s_1 & -c_1 & 0 \end{bmatrix}$$

$${}^0J(\Theta) = \begin{bmatrix} -s_1(L_1 + L_2c_2 + L_3c_{23}) & -c_1(L_2s_2 + L_3s_{23}) & -L_3c_1s_{23} \\ c_1(L_1 + L_2c_2 + L_3c_{23}) & -s_1(L_2s_2 + L_3s_{23}) & -L_3s_1s_{23} \\ 0 & L_2c_2 + L_3c_{23} & L_3c_{23} \end{bmatrix}$$

$${}^4J(\Theta) = \begin{bmatrix} 0 & L_2s_3 & 0 \\ 0 & L_2c_3 + L_3 & L_3 \\ -(L_1 + L_2c_2 + L_3c_{23}) & 0 & 0 \end{bmatrix}$$

The MATLAB code for this process is provided in Listing 4.

```

1 R = eye(3); P = [0; 0; 0; 1];
2
3 for i = N:-1:1
4     R = R * T(1:3, 1:3, i)';
5     P = T(:, :, i) * P;
6 end
7
8 J3 = R * jacobian(P(1:3), [th1 th2 th3]);
9 J3 = simplify(J3)

```

Listing 4: Direct differentiation of kinematic equations.

Supplementary Material

```
1 function T = link_transform(DH)
2     N = size(DH, 1);
3     T = sym(zeros(4, 4, N));
4
5     for i = 1:N
6         screw_X = [
7             1 0 0 DH(i,2);
8             0 cos(DH(i,1)) -sin(DH(i,1)) 0;
9             0 sin(DH(i,1)) cos(DH(i,1)) 0;
10            0 0 0 1
11        ];
12
13        screw_Z = [
14            cos(DH(i,4)) -sin(DH(i,4)) 0 0;
15            sin(DH(i,4)) cos(DH(i,4)) 0 0;
16            0 0 1 DH(i,3);
17            0 0 0 1
18        ];
19
20        T(:, :, i) = screw_X * screw_Z;
21    end
22 end
```

Listing 5: Derives transformation matrices using DH parameters.

```
1 clear; clc;
2
3 syms th1 th2 th3 L1 L2 L3
4
5 DH = [
6     0 0 0 th1;
7     pi/2 L1 0 th2;
8     0 L2 0 th3;
9     0 L3 0 0
10 ];
11
12 T = link_transform(DH);
13 N = size(T, 3);
14
15 %% Velocity Propagation from Base to Tip
16
17 syms dth1 dth2 dth3
18
19 dth = [dth1; dth2; dth3; 0];
20
```

```

21 v = [0; 0; 0]; w = [0; 0; 0]; Z = [0; 0; 1];
22
23 for i = 1:N
24     R = T(1:3, 1:3, i).';
25     P = T(1:3, 4, i);
26     v = R * (v + cross(w, P));
27     w = R * w + dth(i) * Z;
28 end
29
30 J1 = jacobian(v, dth(1:3));
31 J1 = simplify(J1)
32
33 %% Static Force Propagation from Tip to Base
34
35 syms fx fy fz
36
37 f = [fx; fy; fz];
38
39 t = sym(zeros(N, 1)); n = [0; 0; 0]; Z = [0; 0; 1];
40
41 for i = N:-1:1
42     R = T(1:3, 1:3, i);
43     P = T(1:3, 4, i);
44     f = R * f;
45     n = R * n + cross(P, f);
46     t(i) = n.' * Z;
47 end
48
49 J2 = jacobian(t(N-2:N), [fx; fy; fz]).';
50 J2 = simplify(J2)
51
52 %% Direct Differentiation of the Kinematic Equations
53
54 R = eye(3); P = [0; 0; 0; 1];
55
56 for i = N:-1:1
57     R = R * T(1:3, 1:3, i).';
58     P = T(:, :, i) * P;
59 end
60
61 J3 = R * jacobian(P(1:3), [th1 th2 th3]);
62 J3 = simplify(J3)

```

Listing 6: Complete source code.