

## Forward Kinematics

### 1 Exercise 3.3

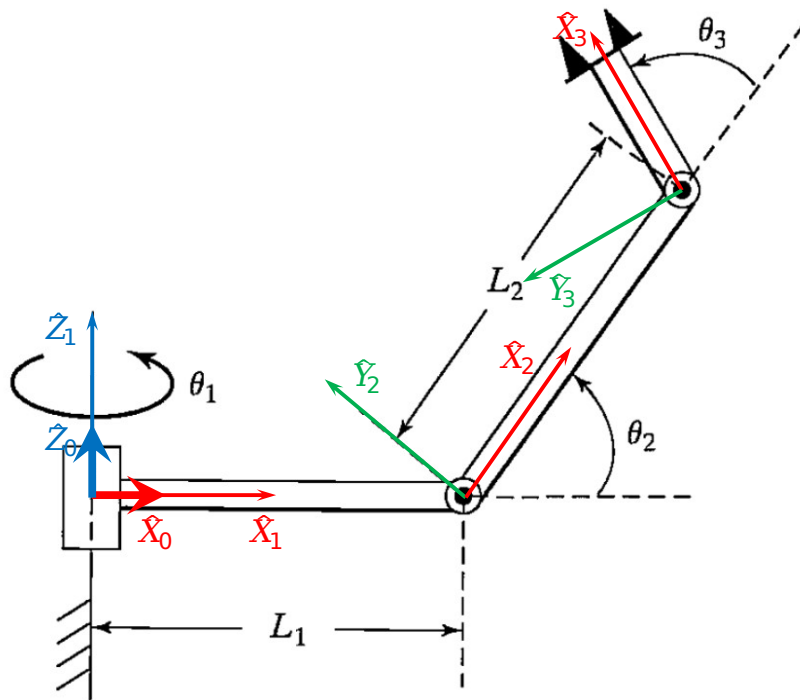


Figure 1: RRR planar arm. Link frames are assigned.

Figure 1 shows the link frames assigned for an RRR planar arm. Listing 1 shows the MATLAB code where the transform matrices are computed using DH parameters from Table 1. Refer to function 'link\_transform' in Listing 3.

$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	$90^\circ$	$L_1$	0	$\theta_2$
3	0	$L_2$	0	$\theta_3$

Table 1: DH Parameters for RRR planar arm.

```

1 syms L1 L2 theta1 theta2 theta3
2
3 DH = [
4     0 0 0 theta1;
5     pi/2 L1 0 theta2;
6     0 L2 0 theta3
7 ];
8
9 link_transform(DH);

```

Listing 1: Transformation matrix computation for RRR planar arm.

Transformation Matrix from Frame 0 to Frame 1:

$$\begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) & 0 & 0 \\ \sin(\theta_1) & \cos(\theta_1) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Transformation Matrix from Frame 1 to Frame 2:

$$\begin{bmatrix} \cos(\theta_2) & -\sin(\theta_2) & 0 & L_1 \\ 0 & 0 & -1 & 0 \\ \sin(\theta_2) & \cos(\theta_2) & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Transformation Matrix from Frame 2 to Frame 3:

$$\begin{bmatrix} \cos(\theta_3) & -\sin(\theta_3) & 0 & L_2 \\ \sin(\theta_3) & \cos(\theta_3) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Transformation Matrix from Frame 0 to Frame 3:

$$\begin{bmatrix} \cos(\theta_2 + \theta_3) \cos(\theta_1) & -\sin(\theta_2 + \theta_3) \cos(\theta_1) & \sin(\theta_1) & \cos(\theta_1)(L_1 + L_2 \cos(\theta_2)) \\ \cos(\theta_2 + \theta_3) \sin(\theta_1) & -\sin(\theta_2 + \theta_3) \sin(\theta_1) & -\cos(\theta_1) & \sin(\theta_1)(L_1 + L_2 \cos(\theta_2)) \\ \sin(\theta_2 + \theta_3) & \cos(\theta_2 + \theta_3) & 0 & L_2 \sin(\theta_2) \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

## 2 Exercise 3.16

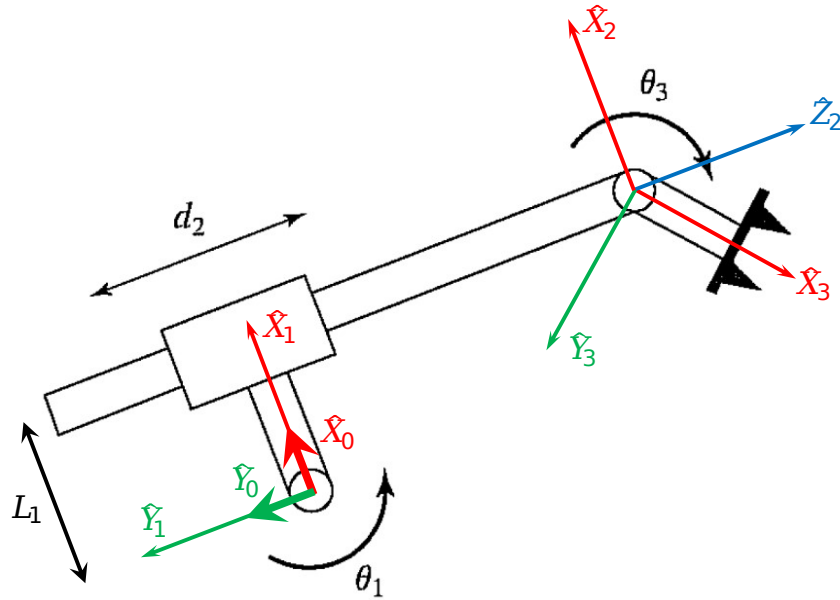


Figure 2: RPR planar robot. Link frames are assigned.

Figure 2 shows the link frames assigned for an RPR planar robot. Listing 2 shows the MATLAB code where the transform matrices are computed using DH parameters from Table 2. Refer to function ‘link\_transform’ in Listing 3.

$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	$90^\circ$	$L_1$	$d_2$	0
3	$90^\circ$	0	0	$\theta_3$

Table 2: DH Parameters for RPR planar robot.

```

1 syms L1 d2 theta1 theta3
2
3 DH = [
4     0 0 0 theta1;
5     pi/2 L1 d2 0;
6     pi/2 0 0 theta3
7 ];
8
9 link_transform(DH);

```

Listing 2: Transformation matrix computation for RPR planar robot.

Transformation Matrix from Frame 0 to Frame 1:

$$\begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) & 0 & 0 \\ \sin(\theta_1) & \cos(\theta_1) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Transformation Matrix from Frame 1 to Frame 2:

$$\begin{bmatrix} 1 & 0 & 0 & L_1 \\ 0 & 0 & -1 & -d_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Transformation Matrix from Frame 2 to Frame 3:

$$\begin{bmatrix} \cos(\theta_3) & -\sin(\theta_3) & 0 & 0 \\ 0 & 0 & -1 & 0 \\ \sin(\theta_3) & \cos(\theta_3) & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Transformation Matrix from Frame 0 to Frame 3:

$$\begin{bmatrix} \cos(\theta_1 - \theta_3) & \sin(\theta_1 - \theta_3) & 0 & L_1 \cos(\theta_1) + d_2 \sin(\theta_1) \\ \sin(\theta_1 - \theta_3) & -\cos(\theta_1 - \theta_3) & 0 & L_1 \sin(\theta_1) - d_2 \cos(\theta_1) \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# Supplementary Material

```
1 function link_transform(DH)
2     T = eye(4);
3     for i = 1:size(DH,1)
4         screw_X = [
5             1 0 0 DH(i,2);
6             0 cos(DH(i,1)) -sin(DH(i,1)) 0;
7             0 sin(DH(i,1)) cos(DH(i,1)) 0;
8             0 0 0 1
9         ];
10
11         screw_Z = [
12             cos(DH(i,4)) -sin(DH(i,4)) 0 0;
13             sin(DH(i,4)) cos(DH(i,4)) 0 0;
14             0 0 1 DH(i,3);
15             0 0 0 1
16         ];
17
18         T_intermediate = screw_X * screw_Z;
19         disp("T from Frame " + (i-1) + " to Frame " + i + ".");
20         disp(simplify(T_intermediate));
21
22         T = T * T_intermediate;
23     end
24
25     disp("T from Frame 0 to Frame " + size(DH,1) + ".");
26     disp(simplify(T));
```

Listing 3: Computes transformation matrices using DH parameters.