HTML 5 Web Storage HTML



Bok, Jong Soon javaexpert@nate.com https://github.com/swacademy/HTML5

What is Web Storage?

- In HTML5, web pages can store data locally within the user's browser.
- Earlier, this was done with cookies.
- However, Web Storage is more secure and faster.
- The data is not included with every server request, but used ONLY when asked for.

What is Web Storage?

- It is also possible to store large amounts of data, without affecting the website's performance.
- The data is stored in key/value pairs, and a web page can only access data stored by itself.

Cookies

Are overly complicated.

```
document.cookie = "foo=bar; path=/";
```

- Is a session-based cookie.
- If I want to store something for longer...

```
document.cookie = "foo=bar; path=/; expires=Tues,
13 Sept 2014 12:00:00";
```

■ To delete a cookie, I need to set the value to blank:

```
document.cookie = "foo=; path=/";
```

Typically has a limit of 4KB.

Cookies vs. Web Storage

- With Cookies, IE6 supports only 20 cookies per domain and a maximum size of 4KB per cookie.
- Web Storage doesn't have a limit per domain and limits per domain are upwards of 5MB.

Cookies vs. Web Storage (Cont.)

- With Cookies, IE6 supports only 20 cookies per domain and a maximum size of 4KB per cookie.
- Web Storage doesn't have a limit per domain and limits per domain are upwards of 5MB.

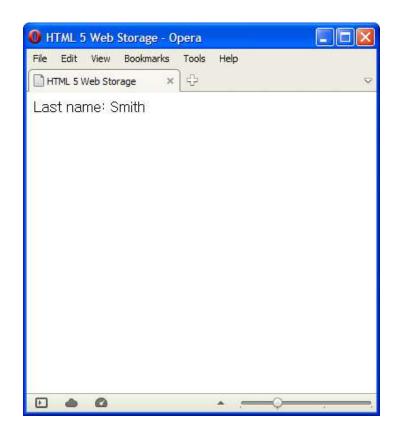
Lab1: Check Web Browsers for localStorage and sessionStorage

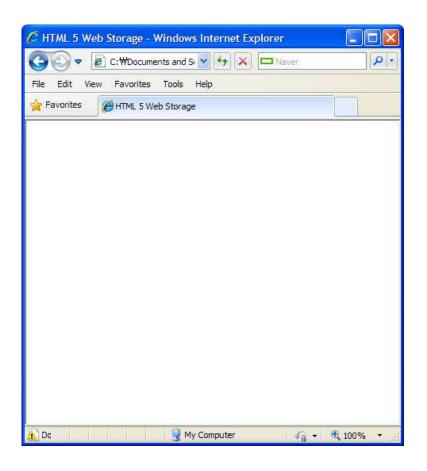
- Web Browsers
 - Edge, Firefox, Google Chrome, Opera, Safari
- Text Editors
 - Visual Studio Code, Notepad++ or Editplus, etc...
- Files
 - checkstorage.html

Lab1: checkstorage.html

```
<!DOCTYPE html>
    □<html>
       <head>
          <title> HTML 5 Web Storage </title>
          <meta charset="utf-8">
          <script type="text/javascript">
 6
            function getData(){
 8
               if(typeof(Storage)!=="undefined") {
                  localStorage.lastname="Smith";
 9
                  document.getElementById("result").innerHTML=
10
                    "Last name: " + localStorage.lastname;
11
12
               } else {
13
                  document.getElementById("result").innerHTML=
                    "Sorry, your browser does not support web storage...";
14
15
16
17
          </script>
18
        </head>
19
       <body onload="getData()">
20
          <div id="result"></div>
21
        </body>
     </html>
22
```

Lab1: Result





localStorage and sessionStorage

- There are two new objects for storing data on the client:
 - localStorage stores data with no expiration date
 - sessionStorage stores data for one session

The localStorage Object

- Stores the data with no expiration date.
- The data will not be deleted when the browser is closed, and will be available the next day, week, or year.
- Is based around the domain and spans all windows that are open on that domain.
- If you set some data on local storage it immediately becomes available on any other window on the same domain.

The localStorage Object (Cont.)

You can close your browser, reboot your machine, come back to it days later, and the data will still be there.

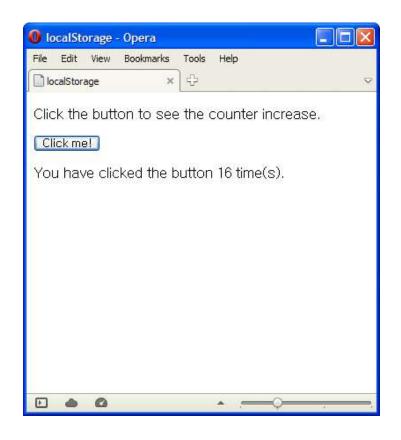
Lab2: localStorage

- Web Browsers
 - Edge, Firefox, Google Chrome, Opera, Safari
- Text Editors
 - Visual Studio Code, Notepad++ or Editplus, etc...
- Files
 - localstorage.html

Lab2: localstorage.html

```
<!DOCTYPE html>
 <head>
           <title>localStorage </title>
 5
          <script type="text/javascript">
             function clickCounter() {
               if(typeof(Storage)!=="undefined") {
                  if (localStorage.clickcount) {
 8
                    localStorage.clickcount=Number(localStorage.clickcount)+1;
 9
10
                  } else {
                     localStorage.clickcount=1;
11
12
13
                  document.getElementById("result").innerHTML=
                     "You have clicked the button " +
14
15
                    localStorage.clickcount + " time(s).";
16
                  document.getElementById("result").innerHTML=
17
                     "Sorry, your browser does not support web storage...";
18
19
               }
20
21
          </script>
22
     </head>
23
    <sup>‡</sup><body>
        Click the button to see the counter increase.
25 Þ
        >
        <button onclick="clickCounter()" type="button">Click me!</button>
26
27
        <div id="result"></div>
     </body>
29 <sup>L</sup></html>
```

Lab2: Result





The sessionStorage Object

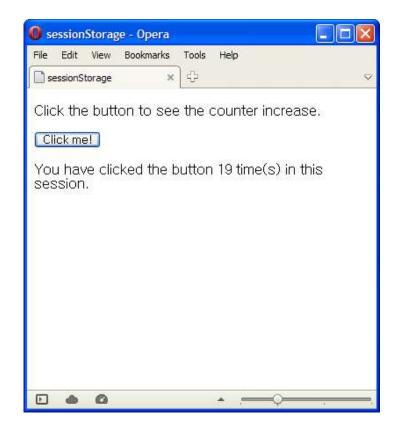
- Is equal to the localStorage object, except that it stores the data for only one session.
- The data is deleted when the user closes the browser window.
- If you opened another window on the same domain, it wouldn't have access to that session data.

Lab3: sessionStorage

- Web Browsers
 - IE10, Firefox, Google Chrome, Opera, Safari
- Text Editors
 - Visual Studio Code, Notepad++ or Editplus, etc...
- Files
 - sessionstorage.html

```
<head>
  <title>sessionStorage </title>
     <script>
       function clickCounter() {
          if(typeof(Storage)!=="undefined") {
            if (sessionStorage.clickcount) {
               sessionStorage.clickcount=Number(sessionStorage.clickcount)+1;
            } else {
               sessionStorage.clickcount=1;
            document.getElementById("result").innerHTML=
               "You have clicked the button " + sessionStorage.clickcount +
               " time(s) in this session.";
          } else {
            document.getElementById("result").innerHTML=
            "Sorry, your browser does not support web storage...";
     </script>
</head>
<body>
  Click the button to see the counter increase.
  <button onclick="clickCounter()" type="button">Click me!</button>
  <div id="result"></div>
```

Lab3: Result





An Overview of the API

An Overview of the API (Cont.)

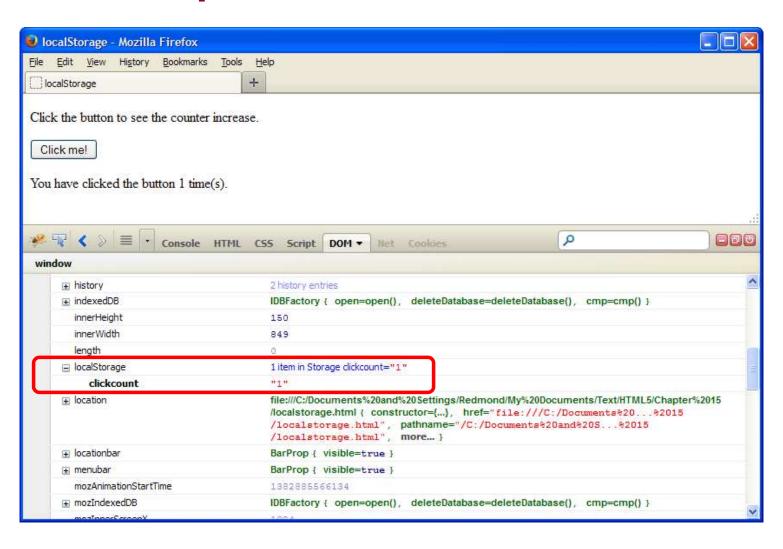
```
sessionStorage.setItem('twitter', '@rem');
alert( sessionStorage.getItem('twitter') ); // shows @rem
sessionStorage.setItem('cost', 12);
alert(sessionStorage.getItem('cost'));
// shows 12
```

An Overview of the API (Cont.)

```
for(var i=0;i<sessionStorage.length;i++) {
   alert( sessionStorage.key(i) + '=' +
    sessionStorage.getItem(
        sessionStorage.key(i) ) );
}</pre>
```

An Overview of the API (Cont.)

WebKit's Developer Tools



WebKit's Developer Tools

