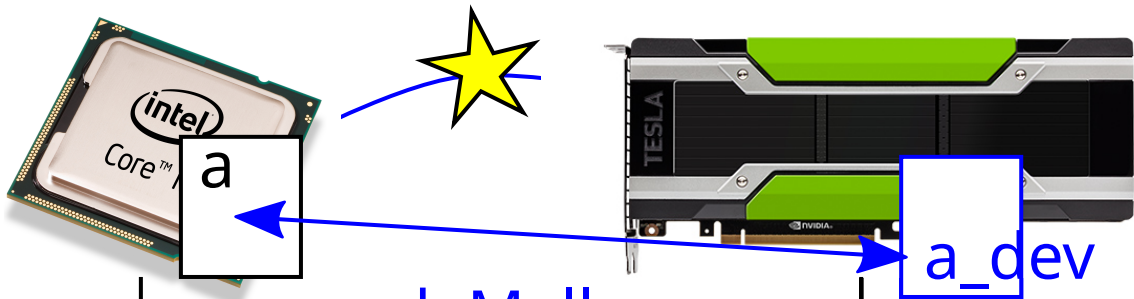


host (CPU)

device (GPU)



cudaMemcpy cudaMalloc