TI DSP, MCU 및 Xilinx Zynq FPGA 프로그래밍 전문가 과정

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연결리스트 예제 그림 그리기

```
}
int main(void){

        queue *top = NULL;

        enqueue(&top,10);
        enqueue(&top,20);
        enqueue(&top,30);
        print_queue(top);

        dequeue(&top,20);
        print_queue(top);
        return 0;

}
```

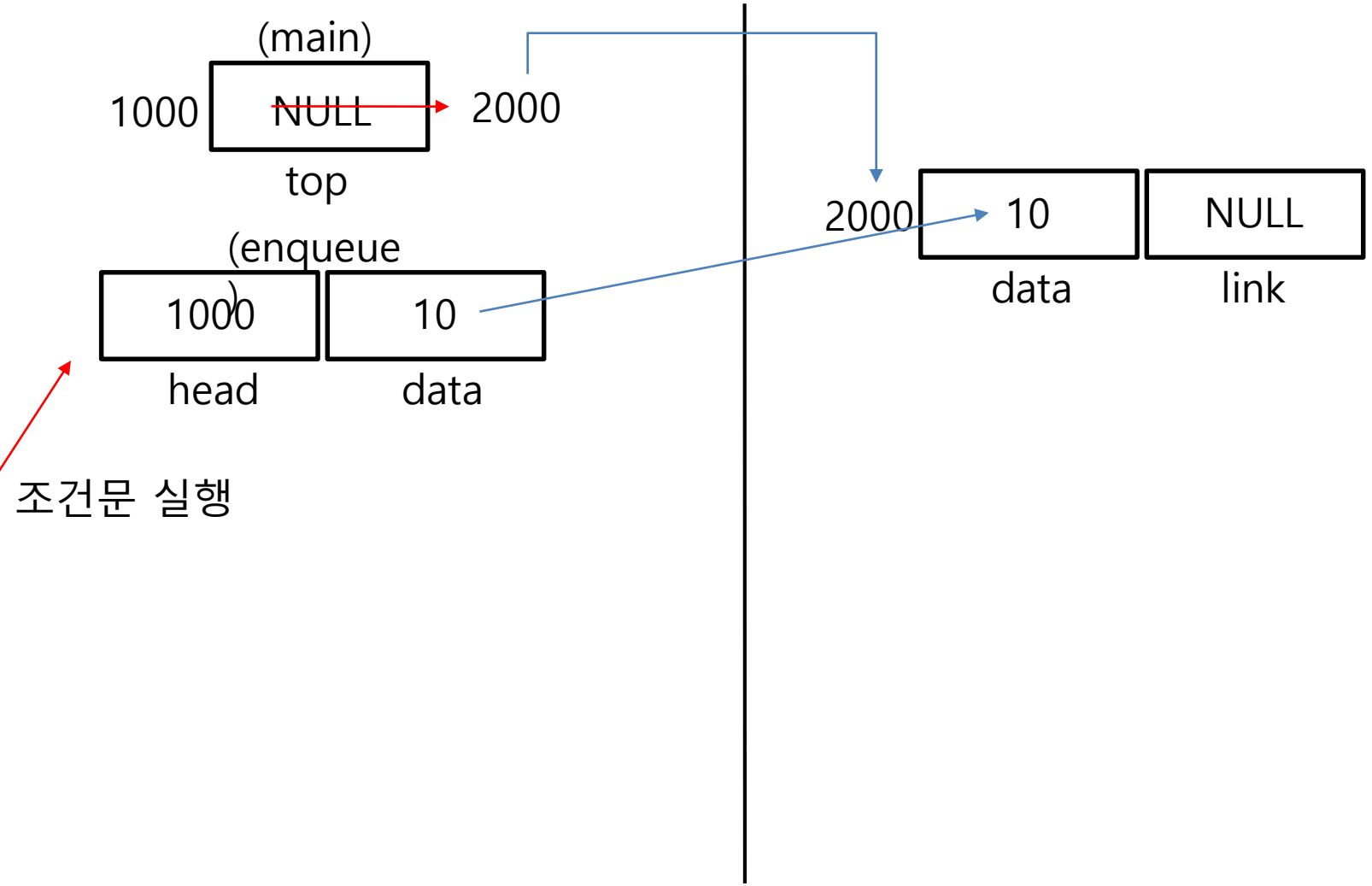
```
#include <stdio.h>
#include <malloc.h>

typedef struct __queue{
        int data;
        struct __queue *link;
}queue;

queue *get_node(){
        queue *tmp;
        tmp = (queue *)malloc(sizeof(queue));
        tmp -> link = NULL;
        return tmp;
}

void enqueue(queue **head,int data){
        if(*head == NULL){
                *head = get_node();
                (*head)->data=data;
                return;
        }
        enqueue(&(*head)->link,data);
        //printf("aaa");

}
```



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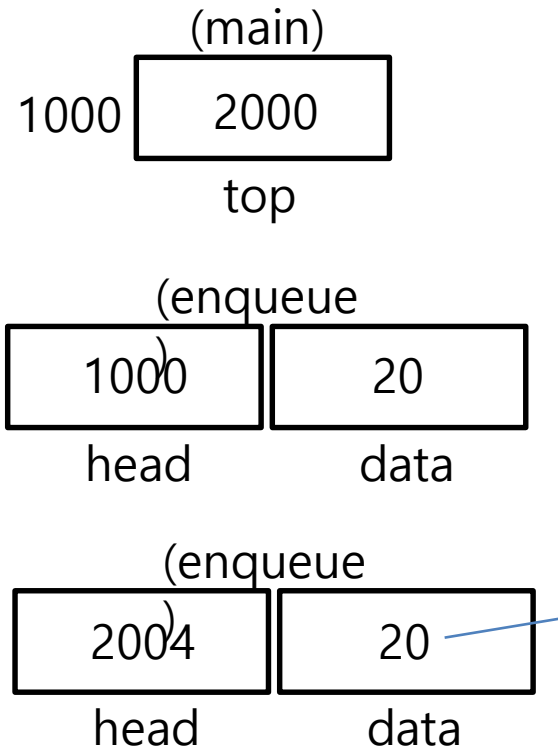
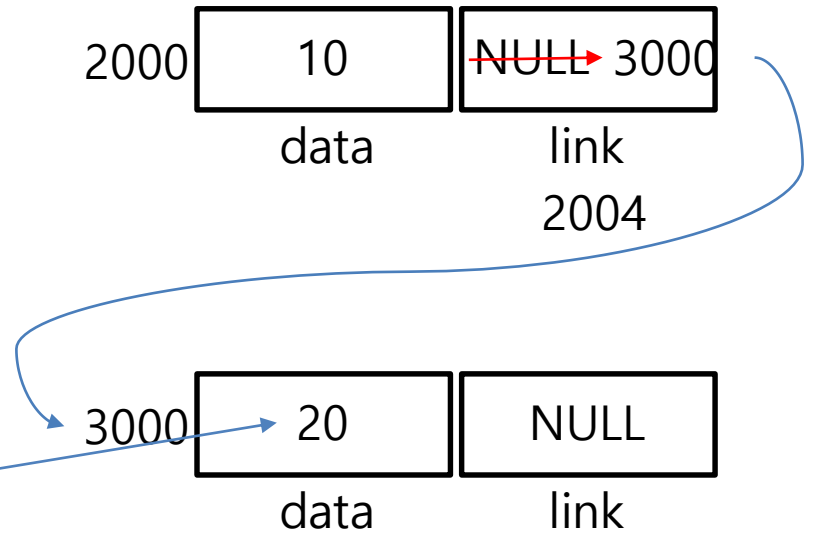


재귀호출



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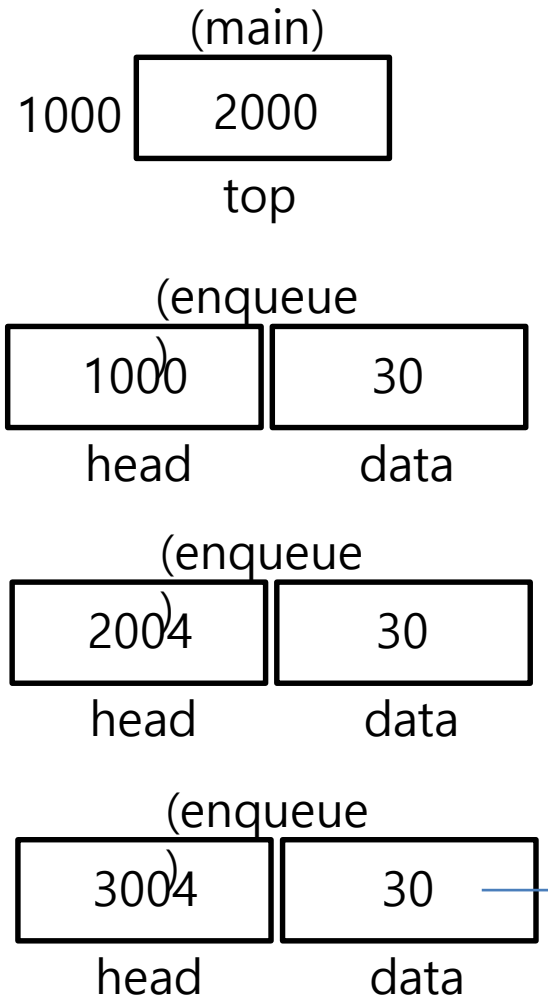

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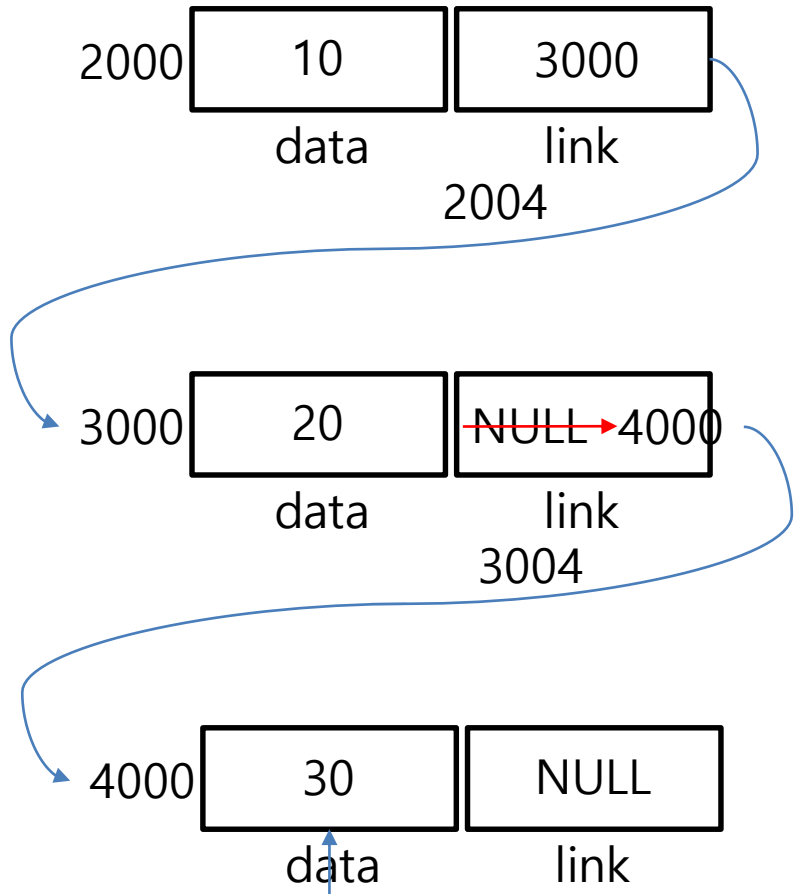

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        enqueue(&top,30);
        print_queue(top);

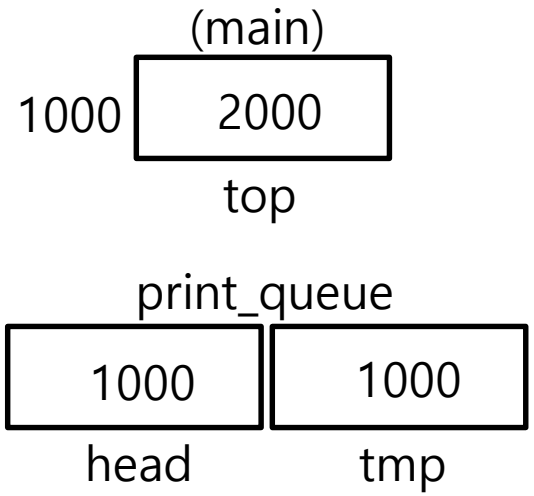
        dequeue(&top,20);
        print_queue(top);
        return 0;

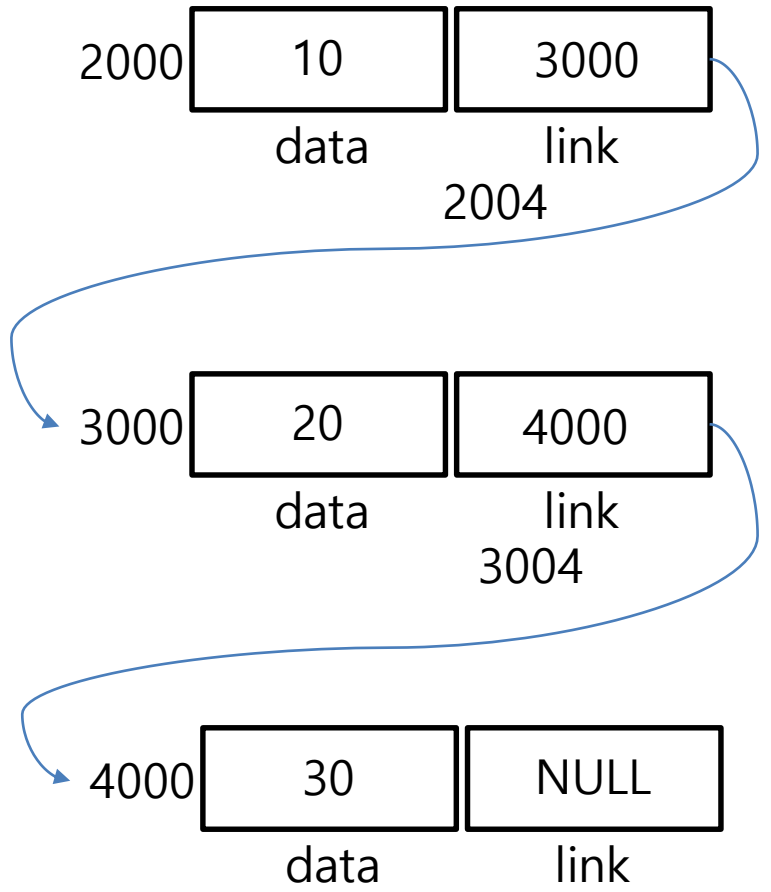
}
```

```c
void print_queue(queue *head){
        queue *tmp = head;
        while(tmp){
                printf("%d\n",tmp->data);
                tmp = tmp->link;
        }
}
```

링크를 따라가며 값을 찍는다

```
mhn@mhn-900X3L:~/my_proj/c/8_h$ ./a.out
10
20
30
```





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        print_queue(top);

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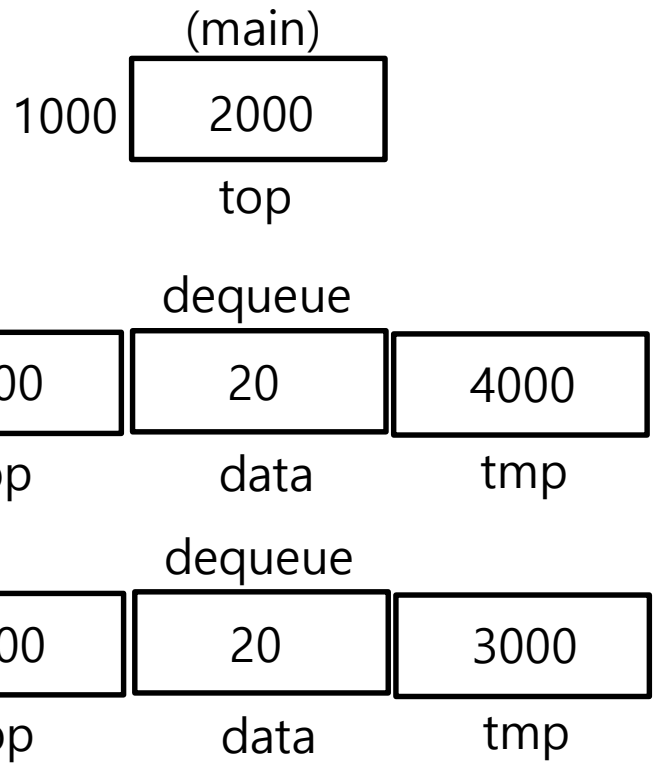
        return 0;

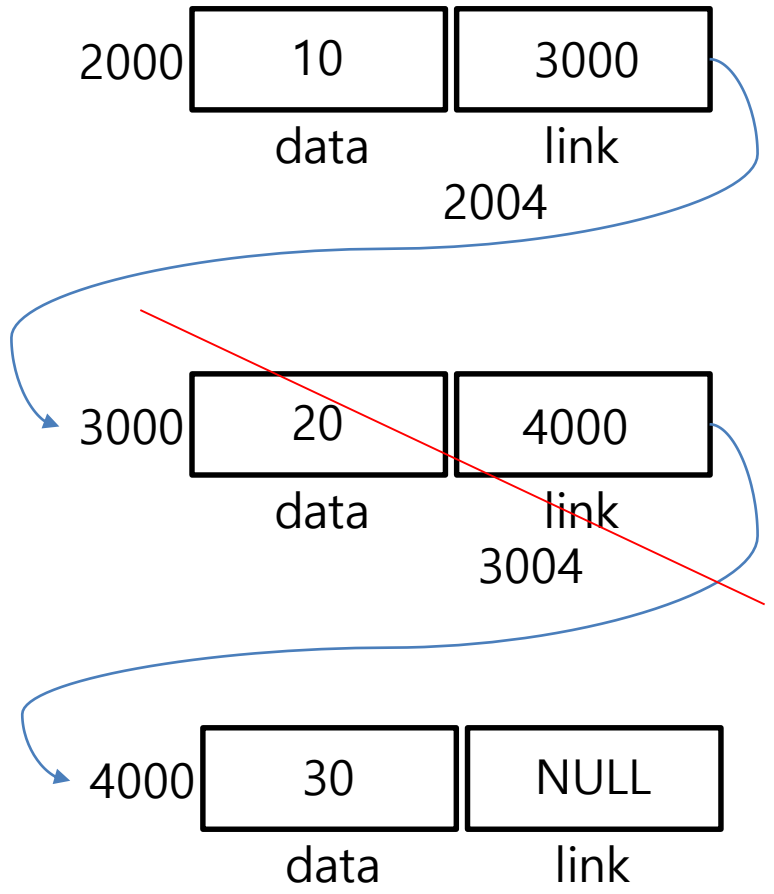
}
```

```
void dequeue(queue **head,int data){
        queue *tmp;
        if(*head == NULL){
                printf("Queue is empty\n");
        }
        tmp = *head;
        if(tmp -> data == data){
                *head = tmp ->link;
                free(tmp);
        }else
                dequeue(&(tmp->link),data);

}
```



heap에 들어있는 data와
값이 일치하면 데이터할당을 해제한다



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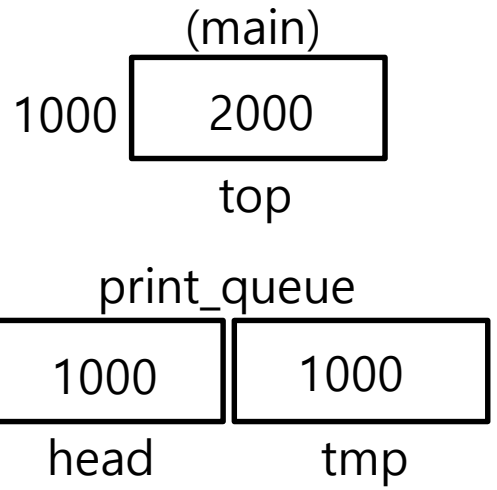

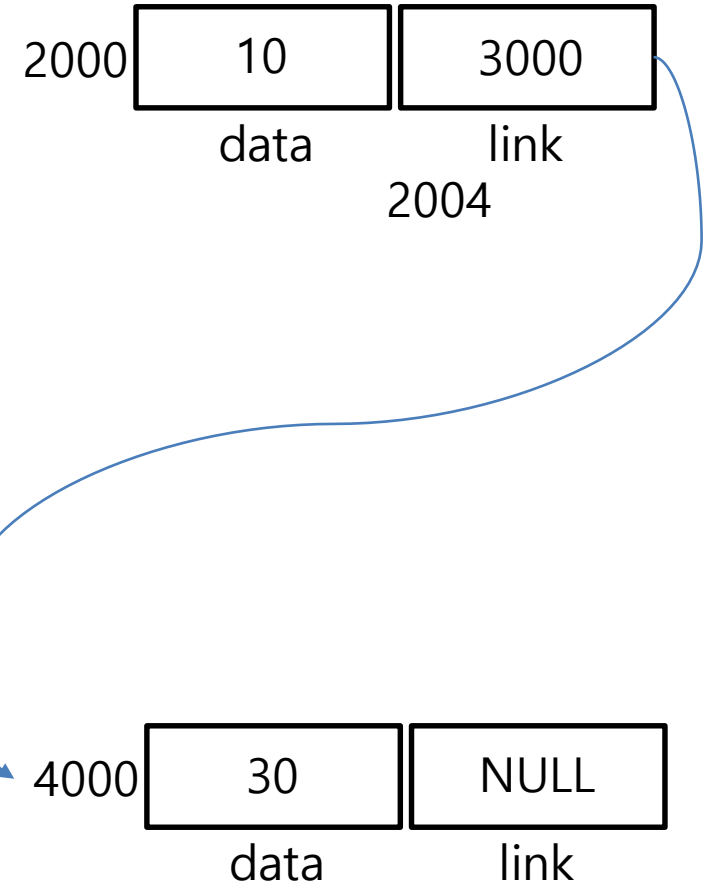


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}
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링크를 따라가며 값을 찍는다

```
mhn@mhn-900X3L:~/my_proj/c/8_h$ ./a.out
10
20
30
10
30
```